

Homework #2

Question 1

We can sort Red, blue and white colours in a sorted array at most $O(n)$ time / worst case. The algo is simple. We take variables red and white and initialize with start index of array. and blue with last index. ~~At~~

Now ^{sorting} ~~insertion~~ will take place in such way that red will stored first and white ~~index~~ at next and then blue. If white and red are compared at same index, they will be incremented until they get at required position through swaping. Blue will be stored ~~at~~ starting from end index.

```
ColourSort(A, size) {
```

```
    red = 0, white = 0, blue = size - 1
```

```
    while (white < blue)
```

```
    { if (A[white] == "red")
```

```
        { swap (A[red], A[white])
```

```
          white ++
```

```
          red ++
```

```
        }
```

```
        else if (A[whiteblue] == "blue")
```

```
        { swap (A[blue], A[white])
```

```
          blue -- ; // at end to start
```

```
        }
```

```
    } else { white ++ }
```

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```

return A;
}

```

Question 2

```

mergesort ( X[], Y[], sortednewArr[], M, N)

```

```

for (i = 1 — N)

```

```

    left = 1

```

```

    right = M + N M

```

```

    while

```

```

    while (right > left)

```

```

        { mid mid = (left + right) / 2;

```

```

        }

```

```

        if X[mid] < Y[i]

```

```

    for (i = M + N)

```

```

        if (j < M && k < N)

```

```

            if (X[j] < Y[k])

```

```

                sorted[i] = X[j];

```

```

                j++;

```

```

            }

```

```

        else {

```

```

            sorted[i] = Y[k];

```

```

            k++;

```

```

        }

```

```

        i++;

```

```

    }

```

```

    else if (j == m)

```

```

    { for (k = m + n)

```

```

        sorted[i] = Y[k];

```

```

    }

```

```

        i++;

```

```

    else { for (i = m + n)

```

```

        sorted[i] = X[j];

```

```

        j++;

```

```

    }

```

Question 3

Pseudocode for finding rotations in array:

```
int findpivot(A, left, right) {
```

```
    if right < left return -1
```

```
    if right == left return left
```

```
    mid = (left + right) / 2
```

```
    if mid > left && A[mid] < A[mid-1]
        return mid - 1
```

```
    if A[left] <= A[mid] {
```

```
        return findpivot(A, mid+1, right);
```

```
    } return findpivot(A, left, mid-1);
```

```
}
```

Dry Run:

```
int countrotations(A, size)
```

```
{
```

```
    Pivot = findpivot(A, 0, size-1);
```

```
    if (pivot)
```

```
        return ((pivot + 1) % size);
```

```
    else
```

```
        return 0;
```

```
}
```


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In this code, there are two functions counting rotations and find pivot. The ~~me~~ counting rotations takes the array and size and passes them to find pivot function.

Find Pivot function takes parameters as starting index (left), end index (right) and array. Then it compares if $\text{end} < \text{start}$ no pivot, size of array is one, return left index...

calculation of mid and then comparing value of mid, if at mid of array is less than $A[\text{mid} - 1]$ return index of mid - 1, and then if $A[\text{left}] \leq A[\text{mid}]$ recursion through right else recursion through left.

~~[A special case, if left, mid and right are same then recursion on both sides]~~

Dry Run:

$\text{arr} = \{7, 9, 11, 12, 15\}$

$\text{left} = 0, \text{right} = 4, \text{mid} = 2$

$A[\text{left}] < A[\text{mid}]$

$7 < 11$

↙ recursion of right

find pivot(A, 3, 4)

$\boxed{12 \mid 15}$
3 4

$\text{left} = 3, \text{right} = 4, \text{mid} = 3$

↙ recursion

find pivot(A, 4, 4)

$\boxed{15}$
4

$\boxed{15}$
4

return 4;

Answer: 4

Question 4

Majority Element

~ (a) ~

The majority element problem can be solved in $O(n \lg n)$ time by splitting array A into two half size arrays $A1$ and $A2$.

Now, we will calculate count of an element (in both arrays and) target in left and right array depending on its position. Finally, we compare the count if it is greater than half size of array. If count is greater, we return the element i.e majority element else, there will be no majority element.

~~mer~~ Sort arrays into hal.

```
Sort (array, left, right) {
    if (left == right) return array[left];
    mid = (left + right) / 2;
    left_maj = Sort (array, left, mid); // A1
    right_maj = Sort (array, mid + 1, right); // A2
```

```
    if (merge-count (array, left, right, left_maj)
        > (right - left + 1) / 2)
        return left_maj;
```

```
    if (merge-count (array, left, right, right_maj)
        > (right - left + 1) / 2)
        return right_maj;
```

```
    return -1;
```

```
}
```

```

merge-count (array, left, right, element)
{
    count = 0
    for (i = left — i < right)
        if (array[i] == element)
            count++;
    return count;
}

```

Sort () — $O(\log n)$
 merge-count () — $O(n)$ $\rightarrow O(n \log n)$

~ (b) ~

Yes, a linear-time algo can be implemented for majority element problem by using divide and conquer approach.

```

find Majority Element (A, left, right)
    if (left == right) return A[left]
    // divide the array into two parts
    left_maj = find Majority Element (A, left, mid);
    right_maj = find Majority Element (A, mid+1, right);

    // if left_maj == right_maj, Keep left_maj
    if (left_maj == right_maj)
        return left_maj;
    // else we discard both
    // now we count occurrences in linear time
    for (i = left — i < right)
        if (A[i] == left_maj)
            leftcount++;

```


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```

else if (A[i] == right_maj)
    right_count++;

```

// now we return the highest majority count element

```

if (leftcount > rightcount)

```

```

    return (leftcount maj) left_maj

```

```

else if (

```

```

    return (rightcount) right_maj

```

```

}

```

// we cant compare elements as $>$ or $<$, so we

// only compare their counts occurrences.

From above algo, we will be returning majority element.

in $O(n)$ time because

$$O(\lg n) + O(n) \approx O(n).$$

Question 5

(a)

Table for number of each comparison while executing HeapSort, Merge Sort and QuickSort
Number is 10^6

Heap Sort	Merge Sort	QuickSort	i
39095792	18674356	12431188	1
78192242	3734600	25554792	2
117291076	56023011	38388803	3
156390156	74697064	50804786	4
195485506	93371162	62457604	5

averages

$$\text{HeapSort} = \frac{586454772}{5} = 117290954.4$$

$$\text{MergeSort} = \frac{246500193}{5} = 49300038.6$$

$$\text{QuickSort} = \frac{189637173}{5} = 37927434.6$$

(b)

Time taken:

i	HeapSort	Merge Sort	QuickSort
1	1829.25	968.848	286.052
2	700.615	1033.63	576.756
3	663.19	651.097	292.361
4	657.26	705.765	793.649
5	936.909	702.309	425.627

$$\text{HeapSort} = \frac{4587.224}{5} = 917.4448 \text{ milliseconds}$$

$$\text{MergeSort} = \frac{4061.649}{5} = 812.3298 \text{ milliseconds}$$

$$\text{QuickSort} = \frac{2374.445}{5} = 474.889 \text{ milliseconds}$$

However, ^{Both} ~~all~~ HeapSort, MergeSort ~~QuickSort and QuickSort (best)~~.

have $O(n \log n)$ time complexity, QuickSort has $O(n^2)$.

But, In this analysis, we can say that

HeapSort time > MergeSort > QuickSort.
