

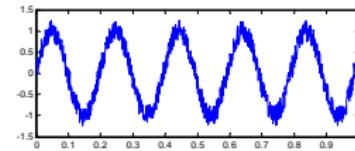
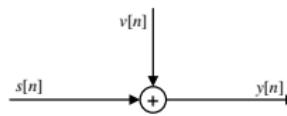
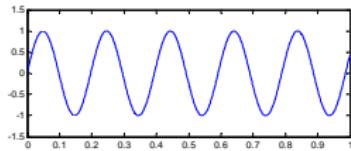
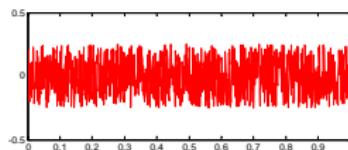
ELEC 3224 — Random Processes

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Introduction

- ▶ Many real world signals yield small amplitudes (e.g. EGG order of $10^{-6}V$), and amplification is required prior to further processing;
- ▶ Generally such signals are corrupted by noise. To proceed with analysis in such cases the starting point is often to assume an additive noise model:



Disturbance Rejection

Consider the case when we want to estimate a constant c from measurements corrupted by an additive sequence $d[n]$, i.e.

$$x[n] = c + d[n]$$

Then a common problem is to compare the performance of two (or more) filters in such an application. Suppose that we know the frequency of the disturbance (strong assumption). Then a basic starting point is to evaluate the gains of the filters at this frequency and select the one with the lowest value.
In general, we need a different setting in which to deal with noise.

Introduction

A signal is termed **non-deterministic or random** if its value at some future time **cannot be predicted exactly**.

Often we need to deduce features of the signal (or process) $x(t)$ **based on a single realisation of duration T seconds.**

Introduction

A random variable is a function defined on a **sample space** (Ω) which we write as $X(\omega)$. The **range space** is the elements in the outcome. As a simple example, toss two coins and let X be the number of tails that occur. The sample space here is (H, H) , (H, T) , (T, H) , and (T, T) . The range space here is 0, 1, (twice) and 2.

This example shows that the elements of Ω and the values taken by X need not be the same.

Often $X(\omega)$ is abbreviated as X . The values that X can take are denoted by x .

Introduction

Probability is the ‘likelihood of occurrence’ of an ‘event’ in an ‘experiment of chance.’

The sample space is the set of all possible outcomes — containing n_{Ω} elements. Event E is a subset of Ω . The probability of occurrence of event E is $P(E)$:

$$P(E) = \frac{n_E}{n_{\Omega}}$$

where n_E is the number of elements in E . Always

$$0 \leq P(E) \leq 1$$

Introduction

As defined, probability is a theoretical concept that can be computed without experimentation.

Empirical probability is deduced from observed data, i.e. conduct an ‘experiment’ N times and count the number of times an event E occurs — say n_1 . Then the **relative frequency of occurrence** is given by

$$f_E = \frac{n_1}{N}$$

Often this is taken as an estimate of $P(E)$.

Introduction

Types of random variable:

- ▶ discrete — the possible outcomes x are countable (e.g. roll a dice).
- ▶ continuous — the possible outcomes x are uncountable (e.g. a fluctuating voltage).
- ▶ mixed — (e.g. a binary signal in noise).

Probability Distributions

These can be discrete $P[X = x_i]$, e.g. a six faced dice with associated distribution function $F(x) = P[X \leq x]$

Continuous Random Variables The distribution function $F(x) = Prob[X \leq x]$ satisfies

$$F(-\infty) = 0, \quad F(\infty) = 1$$

Hence

$$P[a \leq X \leq b] = F(b) - F(a)$$

Since $P[X = x] = 0$ for continuous processes, we introduce the **probability density function**, i.e. let $a = x$, $b = x + \delta x$.

Probability Density Functions

Then

$$p(x) = \lim_{\delta x \rightarrow 0} \frac{F(x + \delta x) - F(x)}{\delta x} = \frac{dF(x)}{dx}$$

Also

$$\int_{-\infty}^{\infty} p(x) = 1$$

Expectations

Rather than using probability distributions **often averages are used.** This leads to the concept of the **expectation of a process**, e.g. the **sample mean** \bar{x} . If x_i occurs n_i times in N trials then

$$\bar{x} = \frac{1}{N} \sum_i x_i n_i$$

Here $\frac{n_i}{N} = f_i$ is the empirical probability of occurrence and for a continuous process $\rightarrow p(x_i)dx_i$.

Expectations

Hence

$$\bar{x} \rightarrow E[X]$$

where

$$E[X] = \int_{-\infty}^{\infty} xp(x) dx$$

The expectation operation also generalises to functions of a random variable, e.g. if $Y = g(X)$ then

$$E[Y] = E[g(X)] = \int_{-\infty}^{\infty} g(x)p(x) dx$$

and also to **bivariate processes**

$$E[g(X, Y)] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x, y)p(x, y) dx dy$$

Moments

Rather than use probability functions it is often easier to use summarising quantities, e.g.

- ▶ location — the mean $\mu_x = E[X]$
- ▶ spread — the variance $\sigma_X^2 = E[(X - \mu_x)^2]$
- ▶ standard deviation — σ_X
- ▶ skewness — $E[(x - \mu_x)^3]$
- ▶ kurtosis (a measure of flattening) — $\frac{E[(x - \mu_x)^4]}{\sigma_X^4}$

Gaussian Distribution

Probability density function

$$p(x) = \frac{1}{\sqrt{2\pi}\sigma_x} e^{-(\frac{(x-\mu_x)^2}{2\sigma_x^2})}$$

Here the mean = μ_x , the standard deviation is σ_x , the skewness = 0 and the kurtosis = 3.

Stochastic Processes

A **stochastic process** is a parameterised random variable, i.e. $X_t(\omega)$ or $X(t)$. The set of **all possible realisations** (an infinite number) for $t \in (-\infty, \infty)$ define the **ensemble** $\{X(\omega)\}$.

The probability density function for a stochastic process is time dependent. If N is a finite set of records and n_1 records fall in bandwidth Δx then

$$p(x, t) = \lim_{\Delta x \rightarrow 0} \frac{P[x < X(t) \leq x + \Delta x]}{\Delta x} \approx \frac{n_1}{N} \frac{1}{\Delta x}$$

Stochastic Processes

This extends naturally to the joint density function of a bivariate process. The moments here **are time varying as are the underlying probability distributions. Such processes are termed non-stationary stochastic processes.**

We restrict attention here to **stationary processes** but **the problem of deciding from measured data whether a process is stationary or not is often ‘difficult’.**

Cross Correlation

This is defined for a bivariate process as

$$R_{xy}(\tau) = E[x(t)y(t + \tau)]$$

and is a measure of cross association.

In general **ensemble averaging is not feasible — usually we only have a single realisation.** Instead we must consider **time averages.**

Critical question: Do time averages along one record give the same results as ensemble averages?

The answer is — sometimes and such averages are termed **ergodic.**

Time Averages

Mean Value

$$\mu_x = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T x(t) dt$$

Cross-Correlation

$$R_{xy}(\tau) = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T x(t)y(t + \tau) dt$$

Covariance (Correlation) Functions

It is useful to also look at **joint moments**, e.g. **the autocorrelation function**

$$R_{xx}(t_1, t_2) = E[\{X(t_1) - \mu_x(t_1)\}\{X(t_2) - \mu_x(t_2)\}]$$

This is a measure of the degree of association of the signal $x(t)$ at time t_1 with itself at time t_2 . For a stationary process this is a function of $\tau = t_2 - t_1$ only. Hence in this case

$$R_{xx}(t_2 - t_1) = R_{xx}(\tau)$$

Also

$$R_{xx}(-\tau) = R_{xx}(\tau)$$

Spectra

These are **frequency domain interpretations of correlation functions.**

For a finite length realisation of duration T we have by the Fourier transform that the average power of $x(t)$ is

$$\begin{aligned}\bar{x}^2 &= \frac{1}{T} \int_{-T}^T x^2(t) dt \\ &= \frac{1}{T} \int_{-\infty}^{\infty} |X_T(f)|^2 df\end{aligned}$$

(by Parseval's theorem).

Spectra

Hence the average power is

$$\int_{-\infty}^{\infty} \frac{1}{T} |X_T(f)|^2 df$$

$$\hat{S}_{ff}^2 = \frac{1}{T} |X_T(f)|^2$$

is known as the **raw power spectral density** because \hat{S}_{ff} does not converge as $T \rightarrow \infty$ and hence is not ergodic.

If, however, we average this, i.e. form $E[\bar{x}^2]$ and let $T \rightarrow \infty$ then

$$Var[x] = E[\bar{x}^2] = \int_{-\infty}^{\infty} S_{xx}(f) df$$

Spectra

where

$$S_{xx}(f) = \lim_{T \rightarrow \infty} E \frac{|X_T(f)|^2}{T}$$

is the power spectral density.

$S_{xx}(f)$ is a two-sided spectral density (If x is in Volts, this quantity has units of $\text{volts}^2/\text{Hz.}$)

A function defined for positive frequencies, say $G_{xx}(f)$, can be defined as

$$G_{xx}(f) = \begin{cases} 2S_{xx}(f), & f > 0 \\ 0, & f < 0 \\ S_{xx}(0), & f = 0 \end{cases}$$

Also the power of the process in the band $f_1 \rightarrow f_2$ is

$$\int_{f_1}^{f_2} G_{xx}(f) df$$

Cross-Spectra

Cross-spectral densities are defined in a similar manner, i.e.

$$S_{xy}(f) = \lim_{T \rightarrow \infty} \frac{E\{X_T^*(f)Y_T(f)\}}{T} = |S_{xy}|e^{j\psi_{xy}}$$

Note that this quantity is complex and $|S_{xy}(f)|$ is a **measure of the association of amplitudes in x and y at frequency f .**

$\psi_{xy}(f)$ shows the lag/lead between x and y at frequency f . Also

$$S_{xy}(f) = S_{yx}^*(f), \quad |S_{xy}(f)|^2 \leq S_{xx}(f)S_{yy}(f)$$

Spectra and Correlation Functions

Correlation functions and spectra carry equivalent information and are related through the Fourier transform

$$S_{xy}(f) = \int_{-\infty}^{\infty} R_{xy}(\tau) e^{-j2\pi f\tau} d\tau$$
$$R_{xy}(\tau) = \int_{-\infty}^{\infty} S_{xy}(f) e^{j2\pi f\tau} df$$

These are sometimes termed the **Wiener-Khinchin relationships**.

Spectra and Correlation Functions

Examples

$$R_{xx}(\tau) = \sigma^2 e^{-\alpha|\tau|}, \quad S_{xx}(f) = \frac{2\sigma^2\alpha}{(2\pi f)^2 + \alpha^2}$$

$$R_{xx}(\tau) = \delta(\tau), \quad S_{xx}(f) = 1, \text{ for all } f$$