


## National University of Computer and Emerging Sciences, Lahore Campus

	<b>Course:</b>	<b>Advance Database Concepts</b>
	<b>Program:</b>	<b>BS (Computer Science)</b>
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	<b>Practice Problems:</b>	<b>CCT - SOLUTION</b>

### Topic: Concurrency Control Techniques

**Q1.** Consider the following schedule of actions listed in the order they are submitted to the DBMS:

**Schedule S:**  $r1(X)$ ,  $w2(X)$ ,  $w2(Y)$ ,  $w3(Y)$ ,  $w1(Y)$ ,  $c1$ ,  $c2$ ,  $c3$

For each of the following concurrency control mechanisms, describe how the concurrency control mechanism handles the schedule. Assume that the timestamp of transaction  $T_i$  is  $i$ . For lock-based concurrency control mechanisms, add lock and unlock requests to the above schedule of actions as per the locking protocol. The DBMS processes actions in the order shown. If a transaction is blocked, assume that all its actions are queued until it is resumed; the DBMS continues with the next action (according to the listed schedule) of an unblocked transaction.

- Rigorous 2PL with timestamps used for deadlock avoidance (use wait-die policy)
- Rigorous 2PL with timestamps used for deadlock avoidance (use wound-wait policy)
- Rigorous 2PL with deadlock detection. (Show the wait-for-graph in case of deadlock)
- Conservative 2PL
- Basic Timestamp Ordering (TO)
- Strict Timestamp Ordering (Strict TO)
- Timestamp Ordering with Thomas's Write Rule (TWR)
- Multi-version Timestamp Ordering

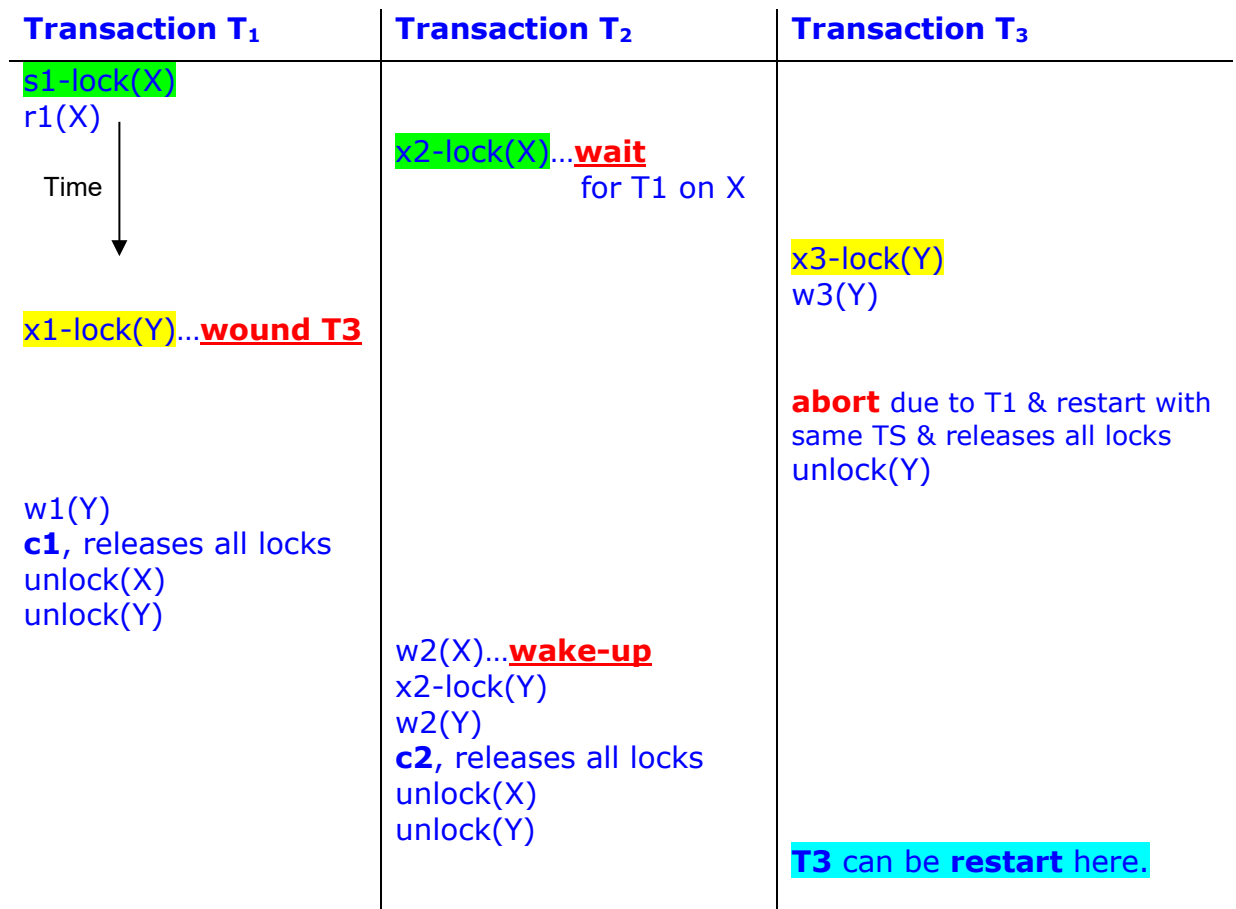
**Schedule S:**  $r_1(X), w_2(X), w_2(Y), w_3(Y), w_1(Y), c_1, c_2, c_3$

**a) Rigorous 2PL** with timestamps used for deadlock avoidance (**using wait-die policy**)

Transaction T <sub>1</sub>	Transaction T <sub>2</sub>	Transaction T <sub>3</sub>
<p>s1-lock(X) r1(X)</p> <p>Time ↓</p> <p>x1-lock(Y)...<b>wait</b> for T3 on Y</p> <p>w1(Y)...<b>wake-up</b> <b>c1</b>, releases all locks unlock(X) unlock(Y)</p>	<p>x2-lock(X)...<b>abort</b> due to T1, &amp; restart with same TS</p> <p><b>T2</b> can now be restart here.</p>	<p>x3-lock(Y) w3(Y)</p> <p><b>c3</b>, releases all locks unlock(Y)</p>

**Schedule S:** r1(X), w2(X), w2(Y), w3(Y), w1(Y), c1, c2, c3

**b) Rigorous 2PL** with timestamps used for deadlock avoidance (**using wound-wait policy**)



**Schedule S:**  $r_1(X)$ ,  $w_2(X)$ ,  $w_2(Y)$ ,  $w_3(Y)$ ,  $w_1(Y)$ ,  $c_1$ ,  $c_2$ ,  $c_3$

**c) Rigorous 2PL** with deadlock detection. (Using wait-for-graph)

Transaction $T_1$	Transaction $T_2$	Transaction $T_3$
$s_1\text{-lock}(X)$ $r_1(X)$ <div>Time ↓</div> $x_1\text{-lock}(Y)\dots\text{wait}$ for $T_3$ on $Y$  $w_1(Y)\dots\text{wake-up}$ $c_1$ , releases all locks $\text{unlock}(X)$ $\text{unlock}(Y)$	$x_2\text{-lock}(X)\dots\text{wait}$ for $T_1$ on $X$      $w_2(X)\dots\text{wake-up}$ $x_2\text{-lock}(Y)$ $w_2(Y)$ $c_2$ , releases all locks $\text{unlock}(X)$ $\text{unlock}(Y)$	$x_3\text{-lock}(Y)$ $w_3(Y)$   $c_3$ , releases all locks $\text{unlock}(Y)$

**Schedule S:** r1(X), w2(X), w2(Y), w3(Y), w1(Y), c1, c2, c3

**d) Conservative 2PL:**

Transaction T <sub>1</sub>	Transaction T <sub>2</sub>	Transaction T <sub>3</sub>
s1-lock(X) x1-lock(Y) r1(X) wTime <b>c1</b> , releases all locks unlock(X) unlock(Y)	x2-lock(X) x2-lock(Y) w2(X) w2(Y) <b>c2</b> , releases all locks unlock(X) unlock(Y)	x3-lock(Y) w3(Y) <b>c3</b> , releases all locks unlock(Y)

**Schedule S:** r1(X), w2(X), w2(Y), w3(Y), w1(Y), c1, c2, c3

**e) Basic T0:**

			<i>Timestamps and versions of Objects</i>			
<b>T1</b>	<b>T2</b>	<b>T3</b>	<b>X</b>		<b>Y</b>	
			<i>RTS</i>	<i>WTS</i>	<i>RTS</i>	<i>WTS</i>
r1(X)			{ }	<b>T0</b>	{ }	<b>T0</b>
	w2(X)		{T1}	T2		
	w2(Y)					T2
		w3(Y)				T3
<b>w1(Y), <u>abort T1</u></b> & restart with new TS, as WTS(Y)>TS(T1)						
	<b>c2</b>					
		<b>c3</b>				

**Schedule S:**  $r_1(X)$ ,  $w_2(X)$ ,  $w_2(Y)$ ,  $w_3(Y)$ ,  $w_1(Y)$ ,  $c_1$ ,  $c_2$ ,  $c_3$

**f) Strict TO:**

			<i>Timestamps and versions of Objects</i>			
<b>T1</b>	<b>T2</b>	<b>T3</b>	<b>X</b>		<b>Y</b>	
			<i>RTS</i>	<i>WTS</i>	<i>RTS</i>	<i>WTS</i>
			{ }	<b>T0</b>	{ }	<b>T0</b>
$r_1(X)$			{T1}			
	$w_2(X)$			T2		
	$w_2(Y)$					T2
		$w_3(Y)$ , <b>delay T3</b> until $c_2$ or $a_2$ , as $WTS(Y) < TS(T3)$				
$w_1(Y)$ , <b>abort T1</b> & restart with new TS, as $WTS(Y) > TS(T1)$						
	<b>c2</b>					
		$w_3(Y)$ , exe here <b>c3</b>				T3

**Schedule S:** r1(X), w2(X), w2(Y), w3(Y), w1(Y), c1, c2, c3

**g) Timestamp Ordering with TWR:**

T1	T2	T3	Timestamps and versions of Objects			
			X		Y	
			RTS	WTS	RTS	WTS
			{ }	<b>T0</b>	{ }	<b>T0</b>
r1(X)			{T1}			
	w2(X)			T2		
	w2(Y)					T2
		w3(Y)				T3
w1(Y), ignore this write operation & continue. <b>C1</b>						
	c2					
		c3				



**Schedule S:**  $r_1(X)$ ,  $w_2(X)$ ,  $w_2(Y)$ ,  $w_3(Y)$ ,  $w_1(Y)$ ,  $c_1$ ,  $c_2$ ,  $c_3$

### h) Multi-version Timestamp Ordering:

T1	T2	T3	Timestamps and versions of Objects			
			X		Y	
			RTS	WTS	RTS	WTS
			{T0}	<b>T0</b>	{T0}	<b>T0</b>
$r_1(X)$			{T1}			
	$w_2(X)$		{T2}	T2		
	$w_2(Y)$				{T2}	T2
		$w_3(Y)$			{T3}	T2 T3
<b><math>w_1(Y)</math>, abort T1</b> & restart with new TS, as $RTS(Y) > TS(T1)$ (otherwise late write operation would invalidate a read operation of younger.)						
	<b>c2</b>			<b>T2</b>		<b>T2 T3</b>
		<b>c3</b>				<b>T3</b>

**Q2.** Consider the following schedule: indicate if it is valid according to 2PL (two-phase locking); Explain how. Also identify the type of 2PL (basic, conservative, strict, rigorous) satisfied by the schedule, explain how. Also check if it successfully completes or may result in a deadlock state, and how.

S: sl1(A); r1(A); xl2(B); r2(B); w2(B); xl1(B); c2; ul2(B); w1(B); c1; ul1(A); ul1(B);

**Note:** sl= Shared Lock, xl= Exclusive Lock

**Ans:**

**The schedule is valid and implements rigorous 2PL as all locks are held until after commit. Note that T1 was forced to wait for an exclusive lock on B until T2 committed. The schedule would successfully complete.**

**It is also conflict-serializable and view-serializable.**

**Q3.** Consider the following schedule:

S: R<sub>1</sub>(X), W<sub>2</sub>(Y), R<sub>2</sub>(X), W<sub>1</sub>(Y), C<sub>1</sub>, C<sub>2</sub>

State which of the following concurrency control protocols allows it, that is allows the actions to occur in exactly the order shown: Basic 2PL, Strict 2PL, Rigorous 2PL. Add appropriate lock before each read/write operation. Please provide a brief explanation for your answer...If YES, show where the lock requests could have happened; If NO, explain briefly

**Ans:**

**The schedule will be permitted by Basic 2PL, but not by Strict/Rigorous 2PL. This is because when T1 tries to request an exclusive lock to write Y, T2 has not committed yet, and therefore has not released its exclusive lock on Y. It will be permitted by Basic 2PL because then T2 can release the lock on Y immediately after it acquires a shared lock for X (prior to reading X). Then T1 will be able to acquire its exclusive lock on Y.**

**It is also conflict-serializable and view-serializable.**

**Q4.** Consider the following schedule:

S: r1(z);r1(y);w1(y); r2(y);r2(z); r3(x);w3(x); w2(y);w2(z); r1(x); r3(y);w3(y); r1(x).

- Apply the rigorous 2PL to the above schedule and determine whether the protocol will allow the execution of the schedule. Add appropriate lock before each read/write operation. Indicate what lock requests are denied and whether deadlock occurs, explain how. Show the wait-for graph. If a deadlock occurs pick a younger transaction to abort and then continue. Indicate what transactions would finish execution.
- Apply the basic timestamp-ordering (assume T<sub>1</sub> < T<sub>2</sub> < T<sub>3</sub>) to the above schedule and determine whether the protocol will allow the execution of the schedule. Indicate what transactions would finish execution.

**Ans: Do it yourself.**

**Q5.** For the schedule **S**:  $r_2(X)$ ,  $w_3(X)$ ,  $c_3$ ,  $w_1(Y)$ ,  $r_2(Y)$ ,  $r_2(Z)$ ,  $c_2$ ,  $r_1(Z)$ ,  $c_1$ . Show that schedule S will be accepted/rejected in exactly the order shown by the below protocols. Provide proper reasons and show your work.

- Basic 2PL (add locks to the transactions)
- Basic Timestamp Ordering (Assume  $T_1 < T_2 < T_3$ )
- Strict Timestamp Ordering (Assume  $T_1 < T_2 < T_3$ )
- Optimistic Concurrency Control

**Ans:**

- Basic 2PL (**Reject**):

Here  $x_3(X)$  cannot acquire due to  $s_2(X)$ .

1- ABORT  $T_3$  for Deadlock Avoidance using wait-die scheme

2- WAIT  $T_3$  for  $s_2(X)$  to release for Deadlock Avoidance using wound-wait scheme

3- WAIT  $T_3$  for  $s_2(X)$  to release for Deadlock Detection (use wait-for-graph, in case of deadlock)

- Basic TO (**ACCEPT**):

-  $w_3(X)$  allow as  $T_3$  is younger than RTS of X (i.e.  $TS(T_3) > RTS(X)$  )

-  $r_2(Y)$  allow as  $T_2$  is younger than WTS of Y (i.e.  $TS(T_2) > WTS(Y)$  )

- Strict TO (**REJECT**):

-  $r_2(Y)$  delay until  $c_1/a_1$ ; as  $T_2$  is younger than WTS of Y (i.e.  $TS(T_2) > WTS(Y)$  )

- Optimistic (**ACCEPT- incase  $T_3$  delay, Otherwise REJECT – incase  $T_3$  abort**):

-  $T_3$  Forward Validation fails due to item X conflict with  $T_2$ ; so it may be delay or abort  $T_3/T_2$ .

- But the validation of  $T_1$  &  $T_2$  is successful, if  $T_3$  abort/delay until  $T_2$  commit.