Microsoft Azure Batch: Getting Started

CLOUD COMPUTING, PARALLEL JOB PROCESSING SCENARIOS AND AZURE BATCH



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Overview



Cloud Computing

Parallel Processing Scenarios

Microsoft Azure

Azure Batch Overview

Demo: Rendering a 3D Animation with Azure Batch

Cloud Computing

Four Tenets of Cloud Computing



Resources available on demand



Self-service

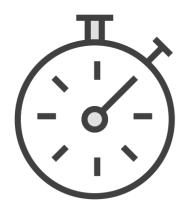


Massive scalability

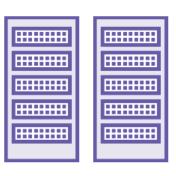


Billing based on consumption

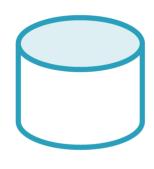
Resources Available on Demand



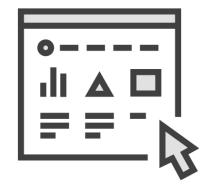




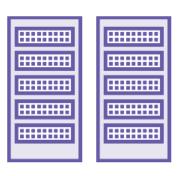




Self-Service

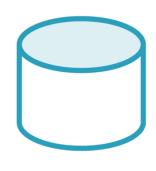






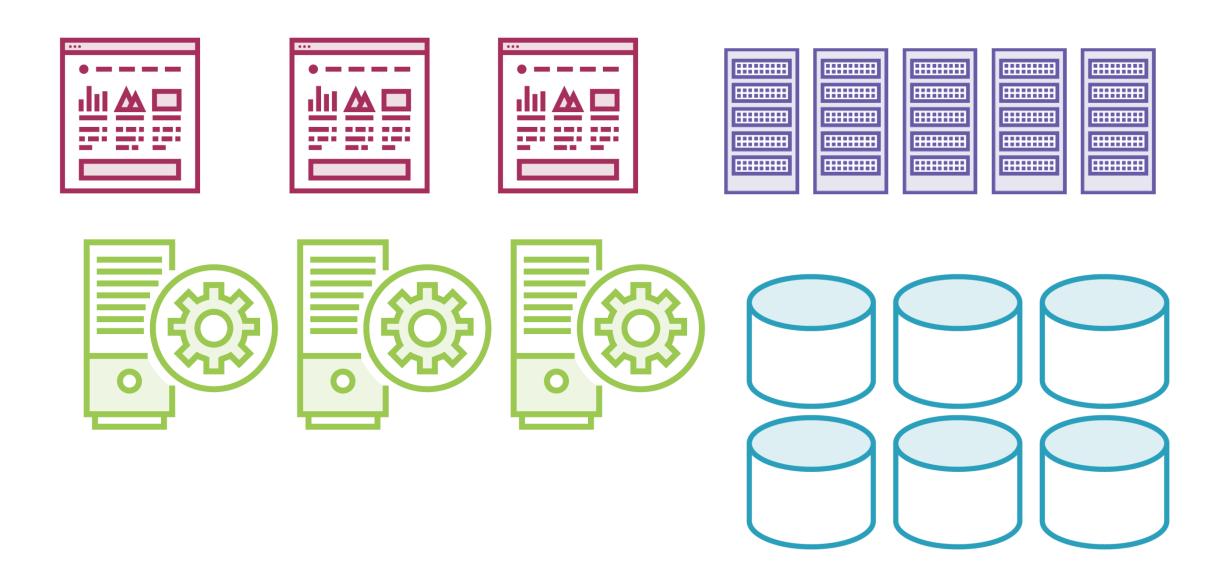






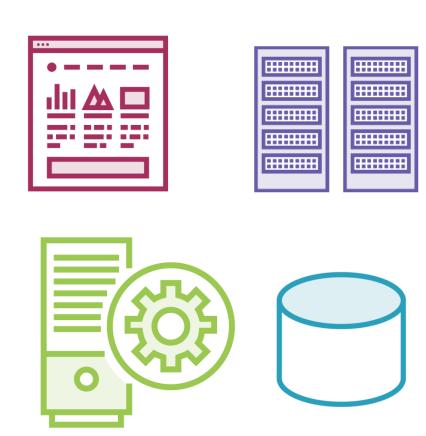


Massive Scalability



Billing Based on Consumption





Microsoft Azure

Resource groups

All resources

SQL databases

Virtual machines

Subscriptions

App Services

Service Bus

Help + support

Storage accounts

Stream Analytics jobs

Azure Cosmos DB

Function Apps

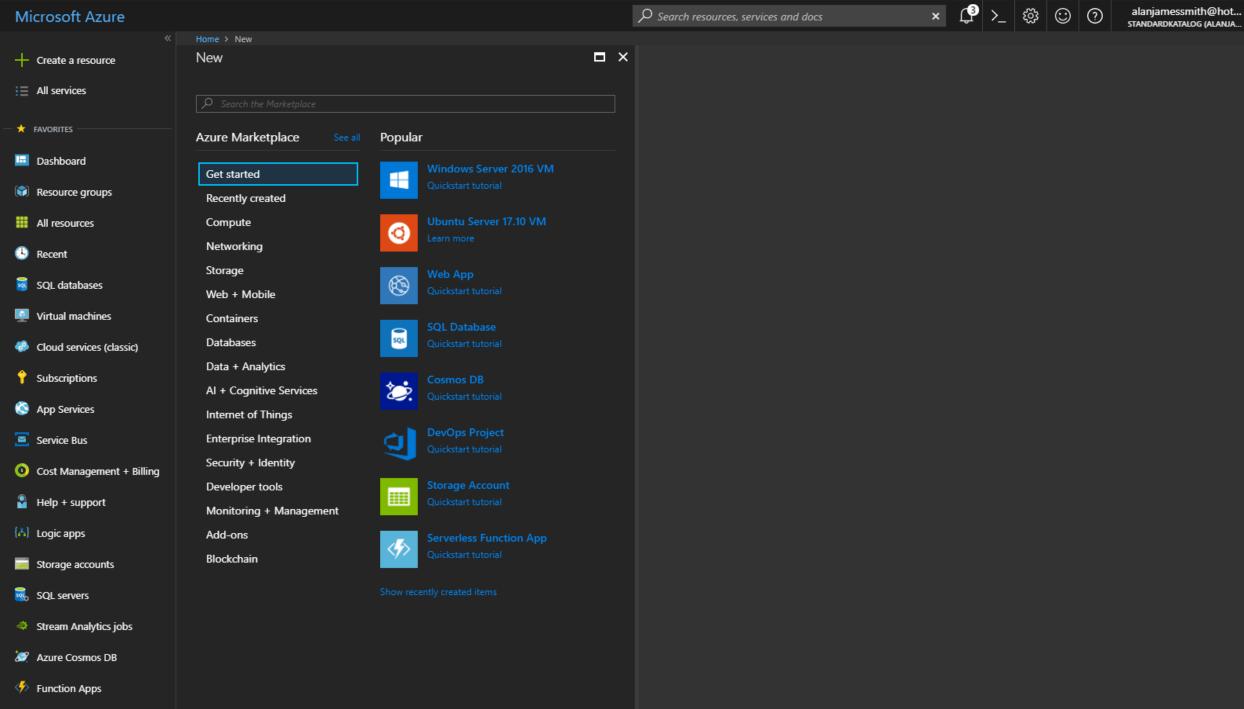
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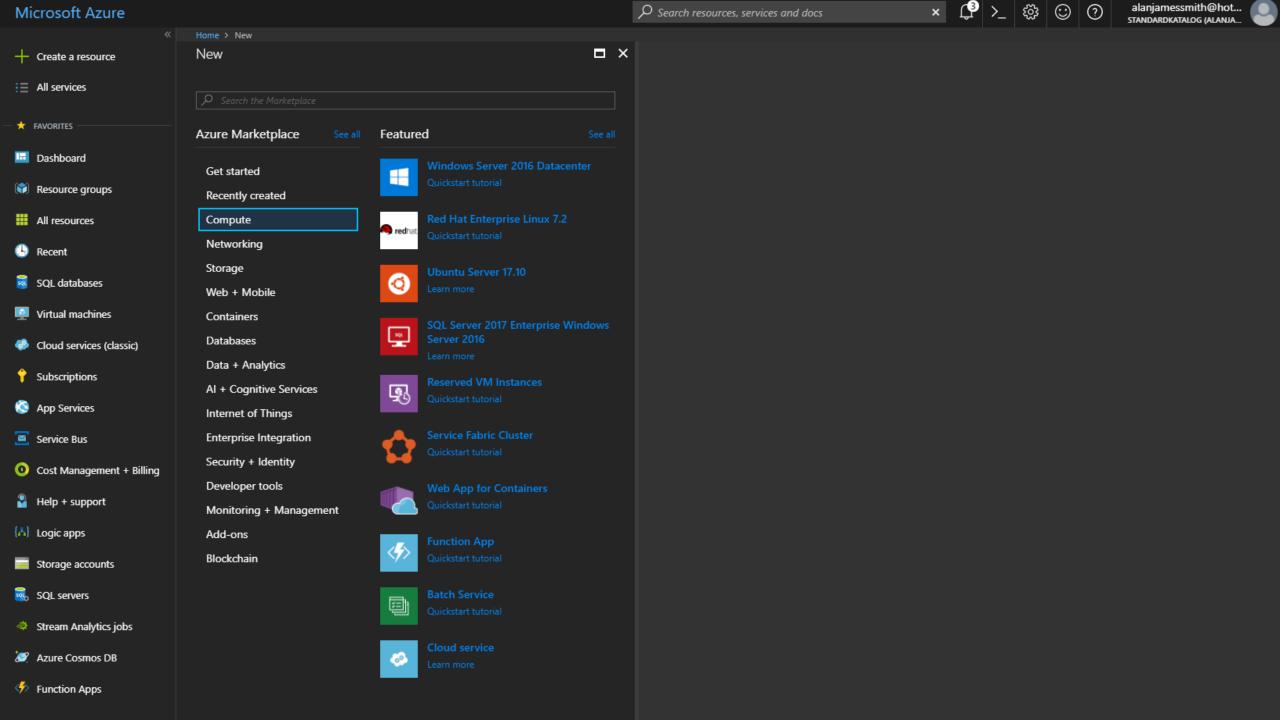
SQL servers

Cloud services (classic)

Ost Management + Billing

Recent





Microsoft Azure Compute Services



Windows Server 2016 Datacenter

Quickstart tutorial



Service Fabric Cluster

Quickstart tutorial



Red Hat Enterprise Linux 7.2

Quickstart tutorial



Web App for Containers

Quickstart tutorial



Ubuntu Server 17.10

Learn more



Function App

Quickstart tutorial



SQL Server 2017 Enterprise Windows Server 2016

Learn more



Batch Service

Ouickstart tutorial



Reserved VM Instances

Ouickstart tutorial



Cloud service

Learn more

Microsoft Azure Virtual Machines



Infrastructure as a Service (laaS)

Durable stateful storage

Many specification options

Many operating systems

Full access to operating system

Custom Images

Microsoft Azure Virtual Machine Types



General purpose

Compute optimized

Memory optimized

Storage optimized

Graphics Processing Unit (GPU)

High performance compute

Microsoft Azure Cloud Services



Web Roles and Worker Roles

Stateless Virtual Machine

Platform as a Service (PaaS)

Limited operating systems

Temporary local storage

Microsoft Azure Functions



Serverless compute

Code as a service

Billing based on execution

Various endpoints and triggers

Microsoft Azure Web Jobs

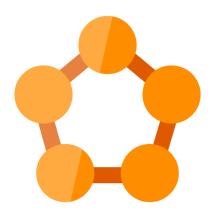


Back end processing

Limited access to operating system

Limited local storage options

Microsoft Azure Service Fabric



Service

Fabric

Microservice architecture

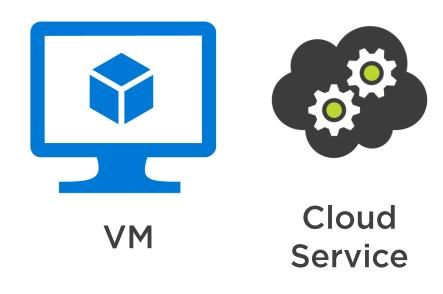
Stateless and durable services

Complex application and service development

Compute Services for Workload Processing



Compute Services for Workload Processing



Microsoft Azure Storage







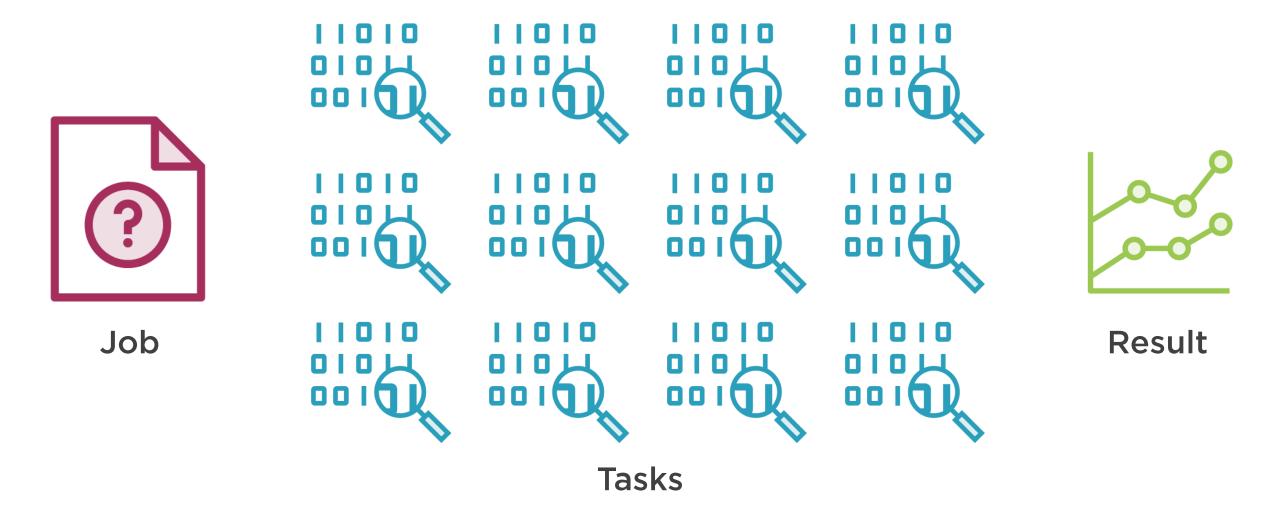
Blob storage - Storage of files and binary data

Storage Queues - Workload distribution

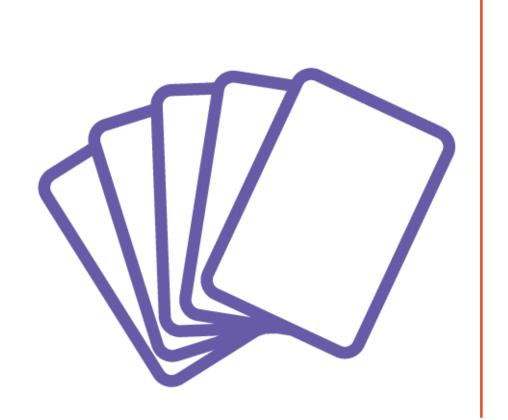
Table Storage - Non-relational entity storage

Parallel Job Processing

Parallel Job Processing



Monte Carlo Simulations



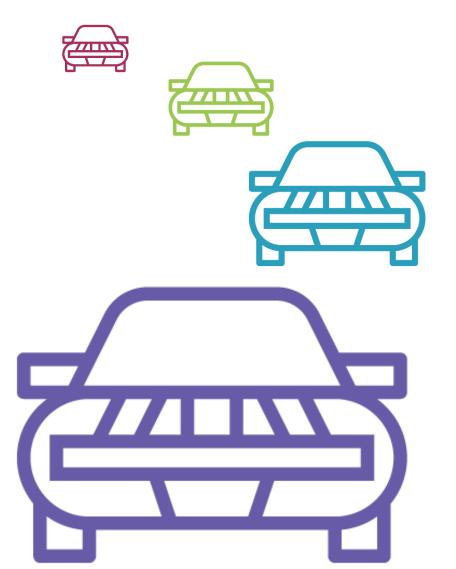
Used to solve complex physics and mathematical problems

Run simulations many times with variable inputs

Many compute nodes increases number of simulations run

Motor Racing Simulations

frame

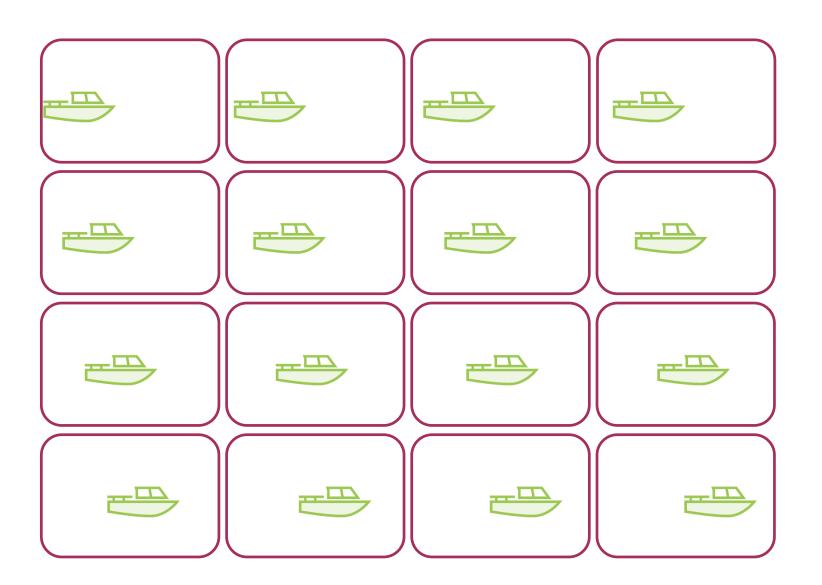


Run complex simulations and predictions

Gain the edge over competing teams

Deliver results to engineers in short time

Animation Rendering





Cost of On-Premise Render Farm

Nodes	Cost
1	\$500
10	\$5,000
100	\$50,000
1,000	\$500,000
10,000	\$5,000,000

On-Premise Resource Costs

- Increases in proportion to node count

Other Cost Considerations

- Building premises
- Power
- Cooling
- Installation & Maintenance

Cost of 10,000 Hour Render Job

Nodes	Hours	Cost
1	10,000	\$1,200
10	1,000	\$1,200
100	100	\$1,200
1,000	10	\$1,200
10,000	1	\$1,200

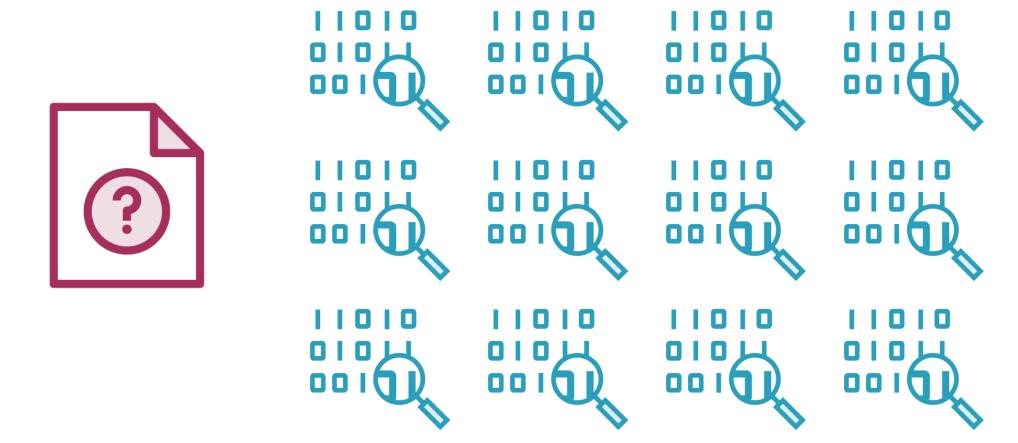
On-Premise Resource Costs

- Cost is consistent across all node counts

Assumptions Made

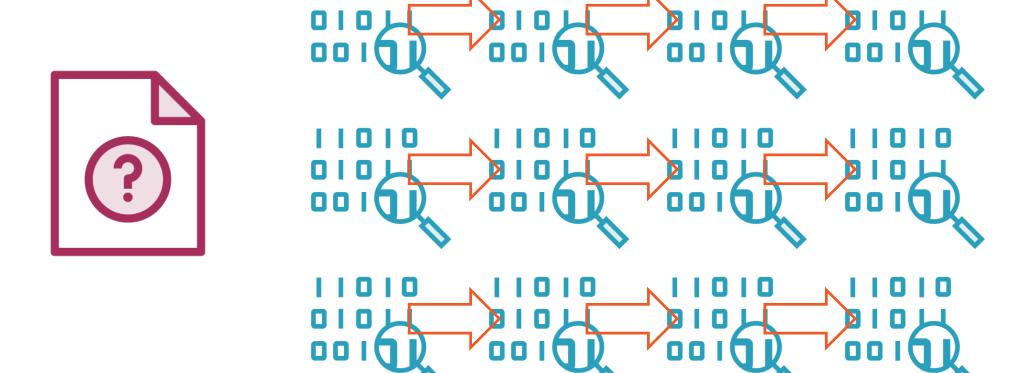
- Resources are used efficiently

Task Dependencies





Task Dependencies





Microsoft Azure Batch Overview

Microsoft Azure Batch Features







Resource Management

Process Management

Resource and Process Monitoring

Azure Batch Pricing







Service	Min Price / Hour	Max Price / Hour
Azure Batch	Free	Free
Virtual Machine	\$0.02	> \$20
Worker Role	\$0.02	> \$20

Parallel Processing Development Options

Custom Implementation

Features implemented where required

Domain specific job processing architecture

Complex functionality can be implemented when required

Costs associated with developing code

Azure Batch Implementation

Feature rich

Generic job processing architecture

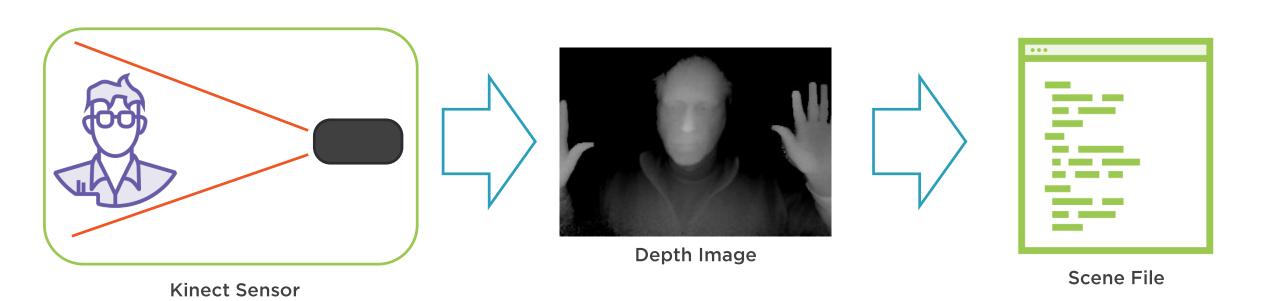
Some features may be limiting and non-extensible

Free to use

Demo Scenario - 3D Animation Rendering

Pinboard Animation

Demo Scenario - Animation Creation



Example Scene File

```
viewpoint {
        from <6.125, 4.000, 5.146>
        at <0.000, 2.000, 0.000>
        up <0, 1, 0>
        angle 60 resolution
        3840, 2160
        aspect 1.6
light <-10, 30, 20>
light <-10, 30, -20>
object { disc <0, -2, 0>, <0, 1, 0>, 30 wooden }
object { sphere <-5.000, -1.000, 0.000>, 0.030 chrome }
object { cylinder <-5.000, -1.000, 0.000>, <-5.000, -1.000, -1.500>, 0.010 chrome }
object { sphere <-5.000, -0.900, 0.000>, 0.030 chrome }
object { cylinder <-5.000, -0.900, 0.000>, <-5.000, -0.900, -1.500>, 0.010 chrome }
object { sphere <-5.000, -0.800, 0.000>, 0.030 chrome }
object { cylinder <-5.000, -0.800, 0.000>, <-5.000, -0.800, -1.500>, 0.010 chrome }
object { sphere <-5.000, -0.700, 0.000>, 0.030 chrome }
```

Demo Scenario - Animation Rendering

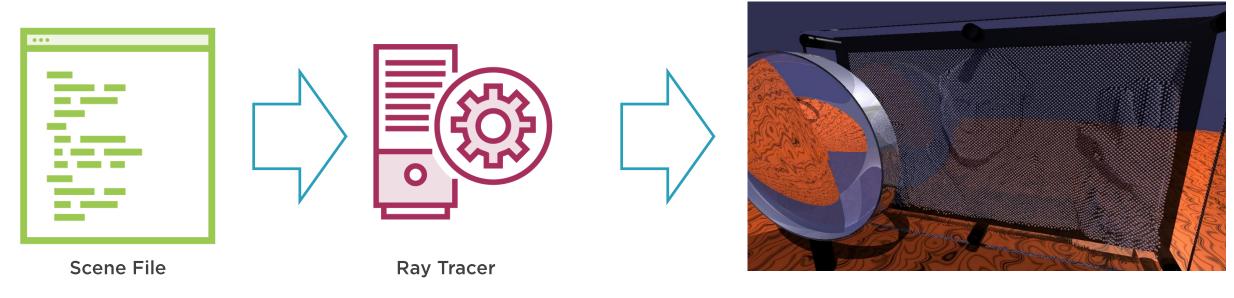
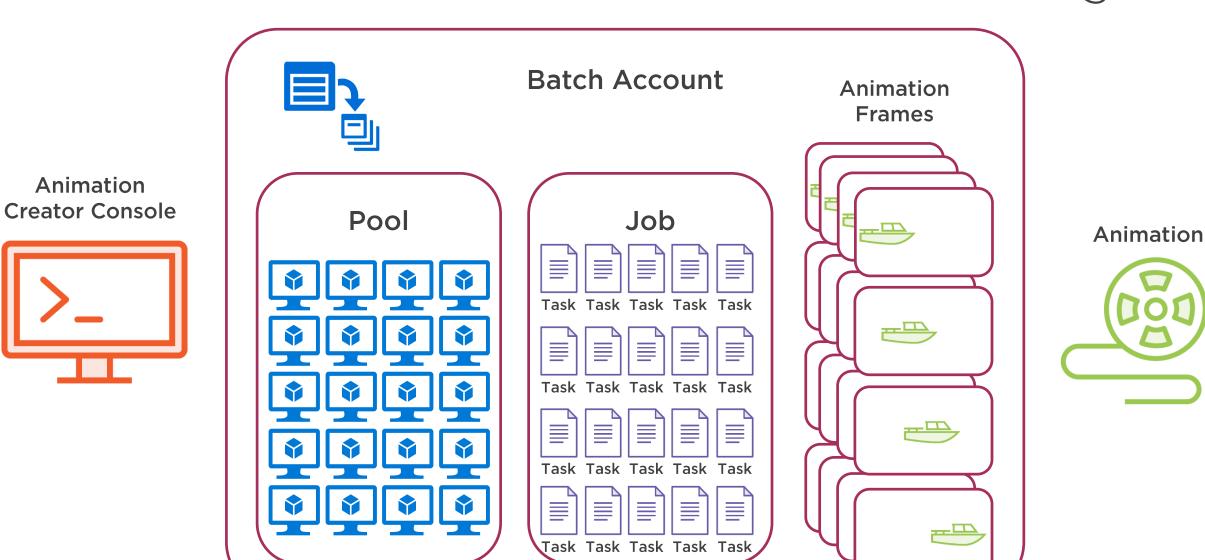
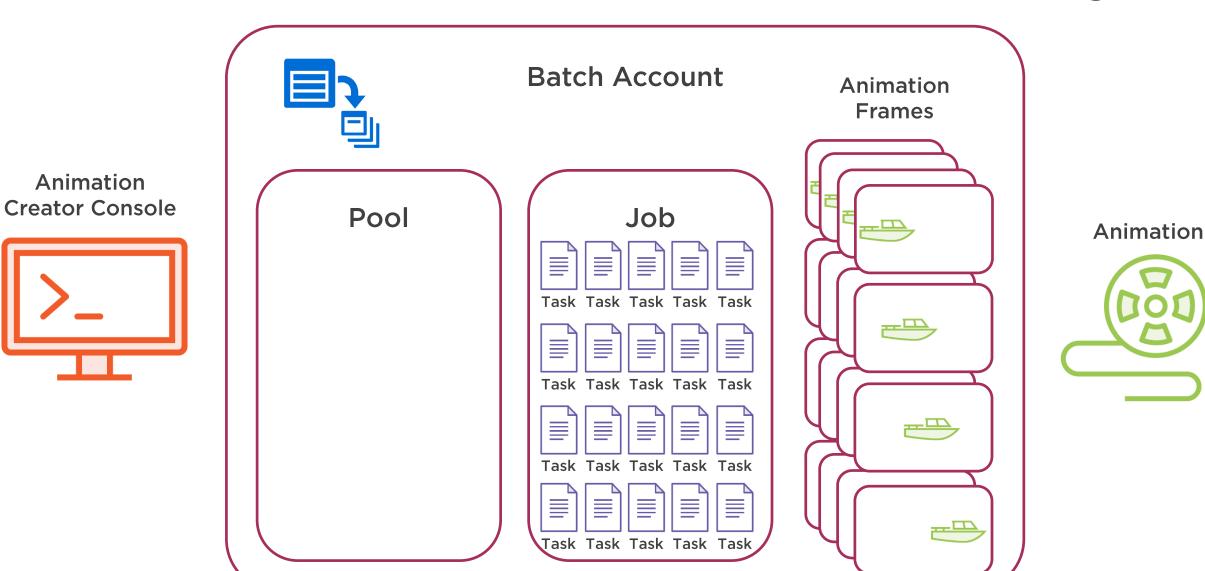


Image File

Demo Scenario - 3D Animation Rendering



Demo Scenario - 3D Animation Rendering



Demo



Rendering a 3D Animation with Azure Batch

- Creating an Azure Batch Pool
- Creating a Job
- Submitting Tasks to a Job
- Monitoring Job Progress
- Scaling the Pool
- Showing the Results
- Cleaning up the Environment

Summary



Cloud Computing

- Billing based on usage
- Massive scalability on demand

Microsoft Azure

- Microsoft's cloud computing offering
- Many different compute services

Azure Batch

- Free to use service
- Resource management
 - Virtual Machines
 - Worker Roles
- Process management
- Monitoring