# Python

Introduction to Output/Input, Assignment, Variables, Types, Loops, Conditions, expressions/functions

# General guidelines

- Python is easy to use programming language
- Python is case sensitive, so PYTHON, Python and python are different
- In Python, reserve words, functions and variable/object names are generally in small letters
- Every statement/construct (except headers) should be in a line
- Header are first lines of function, loop or condition, etc.
   must be terminated with colon:
- Block of statements or dependent statement after headers should be indented, e.g.,

#### header:

block statements (each on a new line)

### Output

# Evaluates the expression expr and put result (its values) on the output device at the cursor's location

expr may be any type of expression in Python.

, end=string expr can be added before )

# Input

Get data (value) from input device at cursor's location and stores that in the var as a string

var is the name of the variable

# **Assignment operation**

or

var1, var2, ..., varN = expr1, expr2, ..., exprN

Evaluate each expr and stores its value in respective in var one by one

# Simple Scalar Data Types (built-in)

bool Boolean values

**True or False** 

int Integer values

sequence of digits with possibly – sign at beginning

float Real number values

str Stings, a sequences of any characters

enclosed in quotes " or '

complex to store complex numbers

#### **Identifiers**

- Identifier (a variable name, function name, etc) must start from an alphabet or underscore character
- It has a sequence of alphabet, digits and underscore \_
- Capital and small alphabets are treated as different in variable names
- It must be unique within scope and must not be the Python reserve word
- A, a, i, x, alpha, num, average, \_k, student\_1, While are valid identifiers (a variable name, function name, etc)
- while is not valid as it a reserve word, 1hy is not valid as starting from digit, and Sr No is also not valid having space in it. Complete list of Python reserve word may be available in book, or you may find them at

https://www.programiz.com/python-programming/keyword-list

# A Program example

```
print("enter three values one by one")
a = input()
b = input()
c = input()
a = float(a)
b = float(b)
c = float(c)
avrg = (a + b + c) / 3
print("their average is", end=" ")
print(avrg)
```

# Selection (Conditions)

```
if condition:
    Statement 1
    Statement 2
    Statement 3
    Statement 3
    Statement k

if condition:
    Statement y1;
    Statement y2;
    Statement yk;
    Statement n1;
    Statement n1;
    Statement n2;
    Statement nk;
```

- Lines starting with word if is its header and hence are terminated by colon:, else is also terminated with colon:
- if only: if condition is true statements 1..k are executed otherwise these all have to be skipped.
- if and else both available: if condition is true statements y1..yk are executed and statements n1..nk are skipped

but if condition is false y1..yk are skipped and statements n1..nk are executed

# Iterations or repetitions (Loops)

```
while condition:

Statement 1

Executes zero or more times

Statement 3

...

Statement k

advance loop variables;
```

```
for var in range:
Statement 1
Statement 2
Statement 3
...
Statement k
```

- Lines in greenish color are not part of loop syntax, but they are very mandatory
- Lines starting with words while or for are headers of loop and hence are terminated by colon:
- In while, when condition is true statements 1..k + advance loop variables are executed, and condition is retested after them, ...
- In for loop, statements 1..k are executed for each value in range and var can be used in statements 1..k to refer values in range 1by1

# **Built in functions**

	Function	Description
•	abs()	Returns the absolute value of a number
•	ascii()	Returns a readable version of an object. Replaces
		none-ascii characters with escape character
•	bin()	Returns the binary version of a number
•	bool()	Returns the boolean value of the specified object
•	chr()	Returns a character from the specified Unicode code
•	complex()	Returns a complex number
•	divmod()	Returns the quotient and the remainder when argument1
		is divided by argument2
•	float()	Returns a floating point number
•	help()	Executes the built-in help system
•	hex()	Converts a number into a hexadecimal value
•	id()	Returns the id of an object
•	input()	Allowing user input

#### **Built in functions**

Function	Description
<ul><li>int()</li></ul>	Returns an integer number
<ul><li>isinstance()</li></ul>	Returns True if a specified object is an instance of
	a specified object
<ul><li>len()</li></ul>	Returns the length of an object
<ul> <li>oct()</li> </ul>	Converts a number into an octal
<ul> <li>ord()</li> </ul>	Returns code for the specified character
<ul> <li>pow()</li> </ul>	Returns the value of x to the power of y
<ul><li>print()</li></ul>	Prints to the standard output device
<ul><li>range()</li></ul>	Returns a sequence of numbers, starting from 0 and increments
	by 1 (by default)
<ul><li>round()</li></ul>	Rounds a numbers
• str()	Returns a string object
<ul><li>type()</li></ul>	Returns the type of an object

# Values are Objects in Python