

## Exercise – 4

a) Write a JAVA program to implement Single Inheritance

programme:

```
class Father
{
    public void house()
    {
        System.out.println("Have Own 2BHK House.");
    }
}
class Son extends Father
{
    public void car()
    {
        System.out.println("Have Own Audi Car.");
    }
}

public class single {
    public static void main(String args[])
    {
        Son o =new Son();
        o.car();
        o.house();
    }
}
```

out put

Have Own Audi Car.

Have Own 2BHK House.

b) Write a JAVA program to implement multi level Inheritance

**programme**

```
class Shape {  
    public void display() {  
        System.out.println("Inside display");  
    }  
}  
  
class Rectangle extends Shape {  
    public void area() {  
        System.out.println("Inside area");  
    }  
}  
  
class Cube extends Rectangle {  
    public void volume() {  
        System.out.println("Inside volume");  
    }  
}  
  
public class Tester {  
    public static void main(String[] arguments) {  
        Cube cube = new Cube();  
        cube.display();  
        cube.area();  
        cube.volume();  
    }  
}
```

**out put**

**Inside display**

**Inside area**

**Inside volume**

**c)Write a JAVA program for abstract class to find areas of different shapes**

**programme**

```
abstract class Shape {
    abstract double area();
}
class Circle extends Shape {
    private double radius;

    // Constructor
    public Circle(double radius) {
        this.radius = radius;
    }
    @Override
    double area() {
        return Math.PI * radius * radius;
    }
}
```

```
class Rectangle extends Shape {
    private double length;
    private double width;

    public Rectangle(double length, double width) {
        this.length = length;
        this.width = width;
    }

    @Override
    double area() {
        return length * width;
    }
}
```

```
public class Main {
    public static void main(String[] args) {
        Shape circle = new Circle(5.0);
        System.out.printf("Area of the Circle: %.2f\n", circle.area());
        Shape rectangle = new Rectangle(4.0, 6.0);
        System.out.printf("Area of the Rectangle: %.2f\n", rectangle.area());
    }
}
```

```
}  
}
```

**out put**

**Area of the Circle: 78.54**

**Area of the Rectangle: 24.00**