

### Exercise – 3

- a) Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.

```
import static java.lang.System.*;
class Student{
    int rno=420;
    String name="Raju";
    String _class="CSE-2";
    public void display() {
        out.println(name);
        out.println(rno);
        out.println(_class);
    }
}

public class Details {
    public static void main(String[] args) {
        Student s=new Student();
        s.display();
    }
}
```

out put

Raju

420

CSE-2

b) Write a JAVA program implement method overloading.

```
class Student{
    int sno;
    String sname;
    float fee;
    public void getData()
    {
    }
    public void getData(int sn,String snm,float f)
    {
        sno=sn;
        sname=snm;
        fee=f;
    }
    public void display()
    {
        System.out.println("Sno  : "+sno);
        System.out.println("Sname : "+sname);
        System.out.println("Fees  : "+fee);
    }
}

public class MethodOvl {
    public static void main(String[] args) {
        Student s=new Student();
        s.getData();
        s.display();
        Student s1=new Student();
        s1.getData(101,"babe",500);
        s1.display();
    }
}
```

out put

Sno : 0

Sname : null

Fees : 0.0

Sno : 101

Sname : babe

Fees : 500.0

c) Write a JAVA program to implement constructor.

```
import java.util.Scanner;
```

```
class Sports_person
```

```
{
```

```
    int height=164;
```

```
    int weight=62;
```

```
    public Sports_person()
```

```
    {
```

```
        Scanner in=new Scanner(System.in);
```

```
        System.out.println("Enter Height?");
```

```
        height=in.nextInt();
```

```
        System.out.println("Enter Weight?");
```

```
        weight=in.nextInt();
```

```
        System.out.println("Height of the sports person is:"+height+"CM");
```

```
        System.out.println("Weight of the sports person is:"+weight+"KG");
```

```
    }
```

```
}
```

```
public class Olympics {
```

```
    public static void main(String[] args) {
```

```
        Sports_person s=new Sports_person();
```

```
    }
```

```
}
```

out put

Enter Height?

62

Enter Weight?

59

Height of the sports person is:62CM

Weight of the sports person is:59KG

d)Write a JAVA program to implement constructor overloading.

```
class Student{
    int sno;
    String sname;
    float fee;
    public Student()
    {
    }
    public Student(int sn,String snm,float f)
    {
        sno=sn;
        sname=snm;
        fee=f;
    }
    public void display()
    {
        System.out.println("Sno  : "+sno);
        System.out.println("Sname : "+sname);
        System.out.println("Fees  : "+fee);
    }
}

public class ConsOvl {
    public static void main(String[] args) {
        Student s=new Student();
    }
}
```

```
s.display();  
Student s1=new Student(100, "Raj",500);  
s1.display();  
new Student().display();  
}  
}
```

out put

```
Sno  : 0  
Sname : null  
Fees : 0.0  
Sno  : 100  
Sname : Raj  
Fees : 500.0  
Sno  : 0  
Sname : null  
Fees : 0.0
```