



2D Arrays



Working Example

Suppose, that you want to **save** the number of cars in stock. The company sells **five** types of cars in **five** different colours.

	Red	Black	Brown	Blue	Gray
Suzuki	10	7	12	10	4
Toyota	18	11	15	17	2
Nissan	23	19	12	16	14
BMW	7	12	16	0	2
Audi	3	5	6	2	1

Working Example

How can we **Save** this information in memory?

	Red	Black	Brown	Blue	Gray
Suzuki	10	7	12	10	4
Toyota	18	11	15	17	2
Nissan	23	19	12	16	14
BMW	7	12	16	0	2
Audi	3	5	6	2	1

Parallel Arrays

We can make **parallel arrays** to store this information.

	Red	Black	Brown	Blue	Gray
Suzuki	10	7	12	10	4
Toyota	18	11	15	17	2
Nissan	23	19	12	16	14
BMW	7	12	16	0	2
Audi	3	5	6	2	1

Parallel Arrays

We can make **parallel arrays** to store this information.

	Red	Black	Brown	Blue	Gray
	0	1	2	3	4
<code>int Suzuki[5]</code>	<code>= {10,</code>	<code>7,</code>	<code>12,</code>	<code>10,</code>	<code>4};</code>
<code>int Toyota[5]</code>	<code>= {18,</code>	<code>11,</code>	<code>15,</code>	<code>17,</code>	<code>2};</code>
<code>int Nissan[5]</code>	<code>= {23,</code>	<code>19,</code>	<code>12,</code>	<code>16,</code>	<code>14};</code>
<code>int BMW[5]</code>	<code>= {7,</code>	<code>12,</code>	<code>16,</code>	<code>0,</code>	<code>2};</code>
<code>int Audi[5]</code>	<code>= {3,</code>	<code>5,</code>	<code>6,</code>	<code>2,</code>	<code>1};</code>

Parallel Arrays

We can make **parallel arrays** to store this information.

What will be the output of **cout << Toyota[2];**

	Red 0	Black 1	Brown 2	Blue 3	Gray 4
int Suzuki[5]	= {10,	7,	12,	10,	4};
int Toyota[5]	= {18,	11,	15,	17,	2};
int Nissan[5]	= {23,	19,	12,	16,	14};
int BMW[5]	= {7,	12,	16,	0,	2};
int Audi[5]	= {3,	5,	6,	2,	1};

Parallel Arrays

We can make **parallel arrays** to store this information.

What will be the output of **cout << Audi[4];**

	Red	Black	Brown	Blue	Gray
	0	1	2	3	4
int Suzuki[5]	= {10,	7,	12,	10,	4};
int Toyota[5]	= {18,	11,	15,	17,	2};
int Nissan[5]	= {23,	19,	12,	16,	14};
int BMW[5]	= {7,	12,	16,	0,	2};
int Audi[5]	= {3,	5,	6,	2,	1};

Parallel Arrays

Do you see any problem in this approach?

	Red	Black	Brown	Blue	Gray
	0	1	2	3	4
int Suzuki[5]	= {10,	7,	12,	10,	4};
int Toyota[5]	= {18,	11,	15,	17,	2};
int Nissan[5]	= {23,	19,	12,	16,	14};
int BMW[5]	= {7,	12,	16,	0,	2};
int Audi[5]	= {3,	5,	6,	2,	1};

Parallel Arrays

It's not an effective solution.

We had to declare **5 separate arrays** with different names to store the information which is related to the **same kind of objects** and have **same datatype**.

	Red	Black	Brown	Blue	Gray
	0	1	2	3	4
<code>int Suzuki[5]</code>	<code>= {10,</code>	<code>7,</code>	<code>12,</code>	<code>10,</code>	<code>4};</code>
<code>int Toyota[5]</code>	<code>= {18,</code>	<code>11,</code>	<code>15,</code>	<code>17,</code>	<code>2};</code>
<code>int Nissan[5]</code>	<code>= {23,</code>	<code>19,</code>	<code>12,</code>	<code>16,</code>	<code>14};</code>
<code>int BMW[5]</code>	<code>= {7,</code>	<code>12,</code>	<code>16,</code>	<code>0,</code>	<code>2};</code>
<code>int Audi[5]</code>	<code>= {3,</code>	<code>5,</code>	<code>6,</code>	<code>2,</code>	<code>1};</code>

Better Data Structure

We have a better data structure that can organize this information in more **efficient** and **connected** manner.

	Red	Black	Brown	Blue	Gray
Suzuki	10	7	12	10	4
Toyota	18	11	15	17	2
Nissan	23	19	12	16	14
BMW	7	12	16	0	2
Audi	3	5	6	2	1

Matrix

This Data Structure came from Math and It is called **Matrix**.

	Red	Black	Brown	Blue	Gray
Suzuki	10	7	12	10	4
Toyota	18	11	15	17	2
Nissan	23	19	12	16	14
BMW	7	12	16	0	2
Audi	3	5	6	2	1

Matrix

This information can be represented in the form of **rows** and **columns**.

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

2D Array

C++ provides 2D arrays that can store similar types of information present in more than one row.

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

2D Array

There are 5 rows and 5 columns.

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Initialization

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}}
```

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Access Data

```
cout << cars[0][0];
```

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}}
```

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Access Data

```
cout << cars[0][1];
```

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}}
```

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Access Data

```
cout << cars[0][2];
```

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}}
```

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Access Data

```
cout << cars[2][0];
```

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}}
```

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Access Data

```
cout << cars[4][2];
```

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}}
```

		Red 0	Black 1	Brown 2	Blue 3	Gray 4
Suzuki	0	10	7	12	10	4
Toyota	1	18	11	15	17	2
Nissan	2	23	19	12	16	14
BMW	3	7	12	16	0	2
Audi	4	3	5	6	2	1

Access Data

We have accessed data cell individually,
Can you write a program that print all
the values of the 2D array using loop ?

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}};
```

Access Data

To print all data of 2D array, we can use following program.

```
int cars[5][5] = {{10, 7, 12, 10, 4},
                  {18, 11, 15, 17, 2},
                  {23, 19, 12, 16, 14},
                  {7, 12, 16, 0, 2},
                  {3, 5, 6, 2, 1}
};
```

```
main()
{
    for(int x = 0; x < 5; x = x + 1)
    {
        for(int y = 0; y < 5; y = y + 1)
        {
            cout << cars[x][y] << "\t";
        }
        cout << endl;
    }
}
```

Access Data

The program will show following output on the screen.

```
int cars[5][5] = {{10, 7, 12, 10, 4},
                  {18, 11, 15, 17, 2},
                  {23, 19, 12, 16, 14},
                  {7, 12, 16, 0, 2},
                  {3, 5, 6, 2, 1}};
```

```
main()
{
    for(int x = 0; x < 5; x = x + 1)
    {
        for(int y = 0; y < 5; y = y + 1)
        {
            cout << cars[x][y] << "\t";
        }
        cout << endl;
    }
}
```

```
C:\C++>c++ program.cpp -o program.exe
```

```
C:\C++>program.exe
```

10	7	12	10	4
18	11	15	17	2
23	19	12	16	14
7	12	16	0	2
3	5	6	2	1

```
C:\C++>
```

Activity

A batch contains cars which has same company and same color and the number of cars in batch is always greater than 15. Write a program that list down the total number of batches within the data

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}  
};
```


Activity

A batch contains cars which has same company and same color and the number of cars in batch is always greater than 15. Write a program that list down the total number of batches within the data

```
int cars[5][5] = {{10, 7, 12, 10, 4},  
                  {18, 11, 15, 17, 2},  
                  {23, 19, 12, 16, 14},  
                  {7, 12, 16, 0, 2},  
                  {3, 5, 6, 2, 1}  
};
```

```
C:\C++>c++ program.cpp -o program.exe
```

```
C:\C++>program.exe
```

```
Total count: 6
```

```
C:\C++>
```

Activity

A batch contains cars which has same company and same color and the number of cars in batch is always greater than 15. Write a program that list down the total number of batches within the data

```
main(){
    int cars[5][5] = {{10, 7, 12, 10, 4},
                      {18, 11, 15, 17, 2},
                      {23, 19, 12, 16, 14},
                      {7, 12, 16, 0, 2},
                      {3, 5, 6, 2, 1}};

    int count = 0;
    for (int x = 0; x < 5; x = x + 1)
    {
        for (int y = 0; y < 5; y = y + 1)
        {
            if (cars[x][y] > 15){
                count = count + 1;
            }
        }
    }
    cout << "Total count: " << count;
}
```

Activity

A batch contains cars which has same company and same color and the number of cars in batch is always greater than 15. Write a program that list down the total number of batches within the data

```
C:\C++>c++ program.cpp -o program.exe
```

```
C:\C++>program.exe
```

```
Total count: 6
```

```
C:\C++>
```

```
main(){
    int cars[5][5] = {{10, 7, 12, 10, 4},
                      {18, 11, 15, 17, 2},
                      {23, 19, 12, 16, 14},
                      {7, 12, 16, 0, 2},
                      {3, 5, 6, 2, 1}};

    int count = 0;
    for (int x = 0; x < 5; x = x + 1)
    {
        for (int y = 0; y < 5; y = y + 1)
        {
            if (cars[x][y] > 15){
                count = count + 1;
            }
        }
    }
    cout << "Total count: " << count;
}
```

Learning Objective

Understand the difference between 1D and 2D arrays.



Learning Objective

Write **C++ Program** that creates a **2D array** and **store similar data** consisting of multiple rows using a single name.



Conclusion

- Limitation of the **1D array** is that it contains only 1 row for storing similar records whereas a **2D array** can store similar records consisting of multiple rows using a single name. The general form of declaring a 2D array is:

`dataType arrayName[rowNumber][columnNumber];`

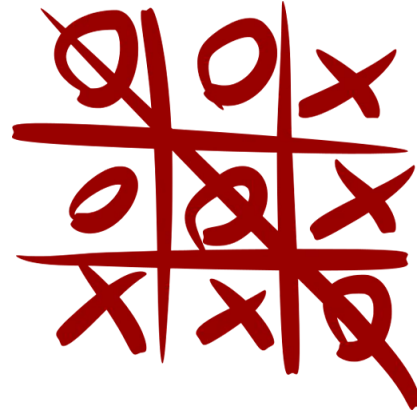
- The general form (syntax) used for accessing a 2D array component is:
`arrayName[rowNumber][columnNumber];`

where **rowNumber** specifies the row index and **columnNumber** specifies the column index.

- Just like in 1D array, the row and column index in 2D array also starts from 0.

Self Assessment

1. **Tic-Tac-toe** is a paper and pencil game for two players. There are two symbols that are used in this game: X and O, both of the players can choose either of them. They will take their turn to mark spaces in a **3x3** grid. The player will win if he/she succeeds in marking three of his/her symbol in a diagonal, horizontal or vertical row



Self Assessment



1. The **const** keyword specifies that a variable's value is constant and tells the compiler to prevent the programmer from modifying it. Write a C++ function to Identify the Winner from this board configuration.

```
#include <iostream>
using namespace std;

main()
{
    const int gridSize = 3;
    char board[gridSize][gridSize] = {{'O', 'O', 'X'},
                                       {'O', 'O', 'X'},
                                       {'X', 'X', 'O'}};
}
```

