About Me

My name is Muhammad Zubair, born on 10th April 1992, from Islamabad, Pakistan. I am a highly skilled professional with a diverse educational and technical background — CA, BS in Physics, and extensive expertise in Machine Learning, Artificial Intelligence, Web & Mobile Development, Game Development, Digital Marketing, Creative Design, and Animation software such as Moho.

With over 6 years of professional experience on platforms like Fiverr and Upwork, I have successfully completed 50+ projects for diverse clients, consistently maintaining a 5-star rating. My work spans ML/DL model development, full-stack web development, mobile apps, games, cloud deployment, digital marketing, SEO/SEM, and creative design, demonstrating versatility and a commitment to delivering high-quality solutions. Additionally, I have over 7 years of teaching experience in various schools, colleges, and academies, sharing my expertise and mentoring students in technical and professional subjects.

Technical Skills & Expertise

Machine Learning & AI:
- ML/DL models including ANN, RNN, CNN, NLP.
- Developed practical solutions: flower classification, customer churn prediction, sentiment analysis, bank fraud detection, ATS (CV-job matching) system.
- Built enterprise solutions like employee onboarding systems for HR departments.
- Experience with YOLO object detection, RAG, OpenCV, FastAPI, Flask, and deploying models to Azure Cloud.
- Familiar with CI/CD, Dockerization, containerization, and software engineering best practices.

Programming & Web/Mobile Development:
- Languages & frameworks: Python, JavaScript, Node.js, React, HTML, CSS, TypeScript, Unity, Kotlin (currently learning).
- Android development: Extensive experience with Android Studio, having created multiple Android applications including Object Detection app, Tetromino Game, Weather App, and Application Tracking System App.
- Game development: Create sprites and animate them using pure JavaScript without frameworks, and also develop games in Unity. Built 4 interactive games.
- Web development: Full-stack projects, including business cards, portfolio sites, React apps, Next.js apps, Chrome extensions.
- Databases: MySQL, SQL queries, data-driven applications.
- Prompt engineering and AI solution prototyping.

Digital Marketing:
- SEO, SEM, Google Ads, Meta Ads, local SEO strategies.
- WordPress / WooCommerce development.

- Campaign optimization and ROI-focused strategies.

Graphics & Animation:
- 2D animation, motion graphics, logo animation, video editing (After Effects, Photoshop, Illustrator, Moho).
- Design expertise: PDFs, PPTs, banners, marketing collaterals.

Projects & Achievements:
- Developed multiple ML/DL solutions and enterprise automation systems.
- Built full-stack web applications, Chrome extensions, and React/Next.js projects.
- Created Android apps including Object Detection, Tetromino Game, Weather App, and ATS app.
- Developed 4 Unity-based games and multiple games using pure JavaScript animation with custom sprites.
- In high school, made amendments in De Morgan's Laws and received a medal via Intel / Government of Pakistan.

Professional Attributes:
- Strong team player and collaborator.
- Analytical and critical thinker, solving problems efficiently.
- Continuously learning emerging technologies, especially in AI and autonomous systems.
- Strategically skilled in digital marketing and campaign optimization.
- Experienced educator with a proven track record of 7 years teaching in schools, colleges, and academies.

Hobbies & Interests:
- Playing cricket, coding, and exploring AI advancements.
- Reading books and solving complex problems.
- Passionate about projects in advanced AI systems, driverless cars, and autonomous technologies.
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