




# Parallel and Distributed Computing

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# Shared Memory Programming Models

## *OpenMP*

# General Rules about Directives

- They always apply to the next statement, which must be a structured block.
- Examples
  - `#pragma omp construct [clause ...]`  
`statement`
  - `#pragma omp construct [clause ...]`  
`{ statement1; statement2; statement3; }`

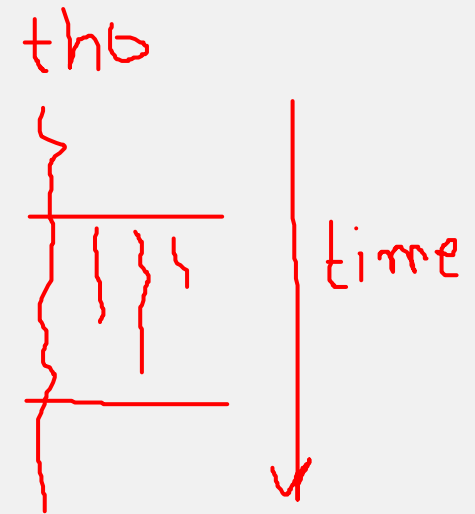


# OpenMP Parallel Region

- Defines a parallel region, which is code that will be executed by multiple threads in parallel.

```
#pragma omp parallel [clauses]
{
    code_block
}
```

          
~~~~~



- (Optional) Zero or more clauses.
- Each thread executes the **same code**.
- Each thread waits at the end.






# Creating Parallel Regions

```
#include <stdio.h>
#include <omp.h>
```

```
int main() {
    #pragma omp parallel
    printf("Hello World");
}
```

- pragmas are case sensitive
- Same work by all threads

**#pragma omp parallel:** This directive creates a team of threads. By default, the number of threads is determined by:

1. Environment variable OMP\_NUM\_THREADS (if set).
  2. `num_threads()` clause if provided.
  3. **Default:** If neither is specified, OpenMP typically uses the number of available CPU cores.
- 



# Creating Parallel Regions



```
#include <stdio.h>
#include <omp.h>
```

```
int main() {
    #pragma omp parallel num_threads(4)
    {
        int i = omp_get_thread_num();
        printf("Hello from thread %d\n", i);
    }
}
```

```
Hello from thread 0
Hello from thread 1
Hello from thread 2
Hello from thread 3
```

- This code is non-deterministic and will produce different results on different runs
- The output of the code will depend on how the threads interleave their operations and when the printf statement is executed.





# Creating Parallel Regions



```
#include <stdio.h>
#include <omp.h>
```

```
int main() {
    int x = 5;
    #pragma omp parallel num_threads(4)
    {
        x++;
    }
    printf("Value of x is %d\n", x);
}
```



# Parallel Regions

```
double D[1000]; // Every value of D is 1  
#pragma omp parallel num_threads(5)  
{  
    int i; double sum = 0;  
    for (i=0; i<1000; i++)  
        sum += D[i];  
    printf("Thread %d computes %f\n", omp_get_thread_num(), sum);  
}
```

```
Thread 0 computes 1000.000000  
Thread 1 computes 1000.000000  
Thread 2 computes 1000.000000  
Thread 3 computes 1000.000000  
Thread 4 computes 1000.000000
```

(Note: The order of output may vary due to concurrent execution.)





# Example

```
int sum = 0;  
#pragma omp parallel num_threads(5)  
{  
    int i; int sum = 0;  
    for (i = 0; i < 1000; i++) sum += 1;  
    printf("Thread %d computes %d\n", omp_get_thread_num(), sum);  
}  
printf("Sum = %d\n", sum);
```

In this code snippet, each thread computes the sum of 1000 elements, each initialized to 1, independently. However, there's a local variable `sum` declared inside the parallel region, which shadows the outer `sum` variable. Therefore, the outer `sum` variable remains uninitialized and its value is unpredictable.

# Getting Threads to do Different Things

- Through explicit thread identification (as in Pthreads).
- Through **work-sharing** directives.



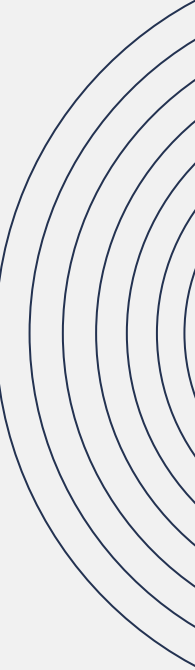


# Thread Identification

```
int omp_get_thread_num() ✓
```

```
int omp_get_num_threads() ✓
```

- Gets the thread id.
- Gets the total number of threads.





# Example



```
int main() {  
  
    #pragma omp parallel num_threads(4)  
    {  
        // Get the thread ID  
        int thread_id = omp_get_thread_num();  
  
        // Get the total number of threads  
        int num_threads = omp_get_num_threads();  
  
        printf("Hello from thread %d out of %d threads\n", thread_id, num_threads);  
    }  
    return 0;  
}
```

```
Hello from thread 0 out of 4 threads  
Hello from thread 1 out of 4 threads  
Hello from thread 2 out of 4 threads  
Hello from thread 3 out of 4 threads
```





# Example

```
void doThis() {  
    printf("Thread %d is executing doThis()", omp_get_thread_num());  
}
```

```
void doThat() {  
    printf("Thread %d is executing doThat()", omp_get_thread_num());  
}
```

```
int main() {  
    #pragma omp parallel num_threads(4)  
    {  
        if( omp_get_thread_num() >1)  
            doThis();  
        else  
            doThat();  
    } return 0;}
```

```
Thread 0 is executing doThat()  
Thread 1 is executing doThat()  
Thread 2 is executing doThis()  
Thread 3 is executing doThis()
```





# Work Sharing Directives

- Always occur **within** a parallel region directive.
- Common are
  - **parallel for**
  - **parallel section**
  - **Parallel task**

