# **Assignment 2: Intermediate Concepts in MPI Programming**

## Task 1: Process Role Identification and Dynamic Tasking

Write an MPI program that assigns different roles to each process based on its rank:

- Process 0: Master (coordinator) reads an array of 16 integers and distributes segments to all processes.
- All Other Processes: Workers receive their portion, compute the square of each value, and send results back.
- 1. Implement this using MPI\_Send and MPI\_Recv.
- 2. Master process should collect results and display the final array.
- 3. Add support for arbitrary number of processes <= 16.

## Questions:

- a. How is workload distribution affected by the number of processes?
- b. Can this design scale for larger arrays? Why or why not?

## **Task 2: Safe Non-Blocking Communication**

Modify Task 1 to use non-blocking versions: MPI Isend, MPI Irecv, and MPI Waitall.

- 1. Create an array `requests∏` to manage multiple asynchronous communications.
- 2. Ensure correct synchronization using `MPI\_Waitall`.

### Questions:

- a. Explain why `MPI\_Waitall` is needed.
- b. What happens if you omit waiting for non-blocking messages? Simulate it and report.

#### Task 3: Custom Communication Protocol

Write an MPI program with at least 4 processes, using the following logic:

- Process 0 sends two arrays to Process 1 and 2.
- Process 1 and 2 process the arrays and send results to Process 3.
- Process 3 performs final aggregation and displays the result.
- 1. Use different tags for each message.
- 2. Use MPI\_Status in receiving functions to determine source and tag dynamically.

#### Questions:

- a. How do message tags help in handling multiple simultaneous messages?
- b. What can go wrong if two messages arrive with the same tag from different sources?

# **Task 4: Implement Circular Ping-Pong**

Create a ring of N processes ( $N \ge 4$ ), where each process passes a counter to the next process in the ring. The counter starts at 0 and is incremented on each pass.

- 1. Process 0 starts the counter.
- 2. After M complete cycles, the process 0 terminates the loop and ends execution on all processes.

#### Requirements:

- Implement safe termination using message flags.
- Avoid deadlocks.

#### **Discussion:**

- a. What are common pitfalls in ring-based communication?
- b. What would be different if communication was bi-directional? Implement and test.

# **Task 5: Performance Timing and Barriers**

- 1. Use MPI\_Wtime to time the execution of Tasks 1 and 2.
- 2. Introduce MPI\_Barrier to synchronize processes before timing starts and ends.

## **Report:**

- Time taken for blocking vs non-blocking communication.
- Explain the overhead introduced by synchronization.

### Note:

- Use only MPI standard functions (no external libraries).
- Avoid use of collective communication (e.g., MPI\_Bcast, Scatter) for this assignment.