Manipulating HTML Element Attributes

Elements Console Sources Network Performance Memory Application Hello IF O top ▼ ⊗ Filter > document.querySelector("*"); Google Google Click Me > document.querySelector("a").attributes; · Google ■ *NamedNodeMap (0: href, href: href, Length: 1) · Second ▶ href; href · Third length: 1 ▶ [[Prototype]]: NamedNodeMap > //Let's select single value of attribute undefined > document.querySelector("o").getAttribute("bref"); "http://www.gpogle.com" //iet's change value, we need two parameters 1) Parameter name 2) Parameter Value document.querySelector("a").setAttribute("href" , "http://www.bing.com"); 83 > document.querySelector("a"); Google > document.querySelector("a").attributes; √ ▼NamedNodeMap {0: href, href: href, length: 1} (1) ▶0: href ▶href: href length: 1 ▶ [[Prototype]]: NamedNodeMap > //Let's select single value of attribute undefined > document.querySelector("a").getAttribute("href"); 'http://www.google.com' > //Let's change value, we need two parameters 1) Parameter name 2) Parameter Value document.querySelector("a").setAttribute("href" , "http://www.bing.com"); undefined document.querySelector("a"); Google document.querySelector("a").attributes; NamedNodeMap {0: href, href; href, length: 1}0: hrefhref: hreflength: 1\[\times Prototype\]: NamedNodeMap //Let's select single value of attribute undefined

document.querySelector("a").getAttribute("href");

'http://www.google.com'

//Let's change value, we need two parameters 1) Parameter name 2) Parameter Value document.querySelector("a").setAttribute("href", "http://www.bing.com");

1. attribute name

2. attribute value

