

How to use two channels of a single timer for two different tasks

```
#include <msp430.h>
#include <stdint.h>
#define msec_25      25000
#define msec_50      50000
#define red_led      BIT1
#define green_led     BIT0
uint16_t taiv_temp= 0;

int main(void)
{
    WDTCTL = WDTPW + WDTHOLD;
    BCSCTL1 = CALBC1_1MHZ;
    DCOCTL = CALDCO_1MHZ;

    TA0CCR1 = msec_50;           //compare value for first interrupt
    TA0CTL1 = CCIE;              //enable interrupt

    P4DIR = red_led | green_led;
    P4OUT = 0;
    TA0CCR2 = msec_25;
    TA0CTL2 = CCIE;

    TA0CTL = TASSEL_2|MC_2|ID_0|TACLRL|TAIE; //Continuous mode, SMCLK, /1, TAR is cleared

    while(1)
    {
        __bis_SR_register(GIE);
    }
    return 0;
}

#pragma vector = TIMER0_A1_VECTOR
__interrupt void TIMERA1_ISR (void) // ISR for TACCRn CCIFG and TAIFG
{
    taiv_temp = TA0IV;           // necessary because accessing TAIV resets it
    switch (taiv_temp)           // Efficient switch-implementation
    {
        case TAIV_TACCR1:
            P4OUT ^= green_led;  //Toggle Green Led
            TA0CCR1 += msec_50;   // Run freely in Continuous Mode
            break;

        case TAIV_TACCR2:
            P4OUT ^= red_led;     //Toggle Red LED
            TA0CCR2 += msec_25;
            break;
    }
    return;
}
```

