

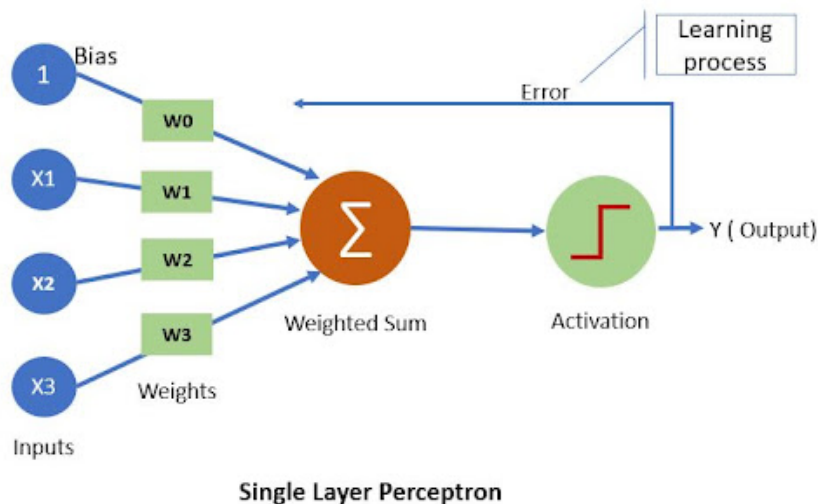
# CS435 assignment

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## -binary classifier Perceptron

It's a classification algorithm, a supervised one that takes the shape or the idea of a single neural cell, where inputs or features produce a single output that output either helps correct the next patch of weights, if the activation (the predicted value) doesn't match the actual correct classification y value if it's in the training process or it gives a single prediction either correct or wrong then that prediction gets compared to the actual y value updating only on error,



As seen in the image a set of inputs or features and a single value called bias which is essentially acts as a safe measure, in that it prevents a non-zero threshold, that value along with the weights and features get tested by applying the activation equation,

$$a = \sum_{i=0}^D w_d x_d = \mathbf{w}^T \mathbf{x}$$

As seen in the equation a is the result of a summation or a loop which covers all elements, where each element in the W matrix gets multiplied by the corresponding value of the x matrix that value is then

added to the bias value to make sure no cases of a zero threshold, then finally the activation value gets tested against the y values (the actual truth values)

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**Algorithm 5** PERCEPTRONTRAIN( $\mathbf{D}$ ,  $MaxIter$ )

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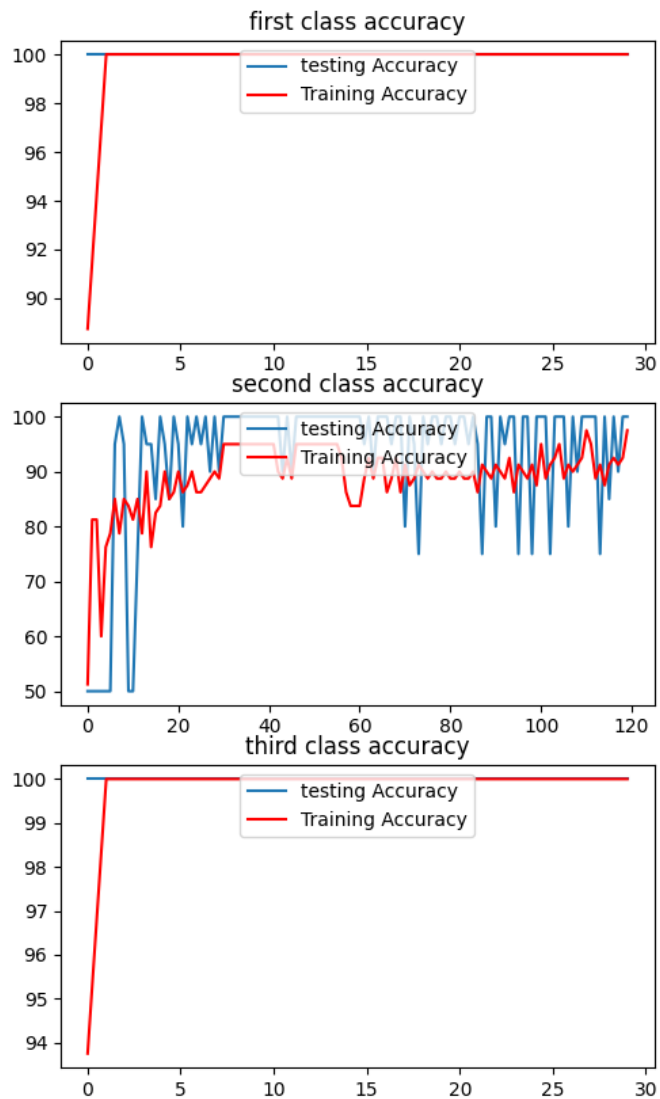
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1:  $w_d \leftarrow 0$ , for all  $d = 1 \dots D$  // initialize weights
2:  $b \leftarrow 0$  // initialize bias
3: for  $iter = 1 \dots MaxIter$  do
4:   for all  $(x,y) \in \mathbf{D}$  do
5:      $a \leftarrow \sum_{d=1}^D w_d x_d + b$  // compute activation for this example
6:     if  $ya \leq 0$  then
7:        $w_d \leftarrow w_d + yx_d$ , for all  $d = 1 \dots D$  // update weights
8:        $b \leftarrow b + y$  // update bias
9:     end if
10:   end for
11: end for
12: return  $w_0, w_1, \dots, w_D, b$ 
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It goes like this in the algorithm if  $y \cdot a$  is  $\leq 0$  then our prediction is wrong and the weights need to be adjusted, we apply the following equation in which we add the value of multiplying the value of  $y$  with the value of  $x$

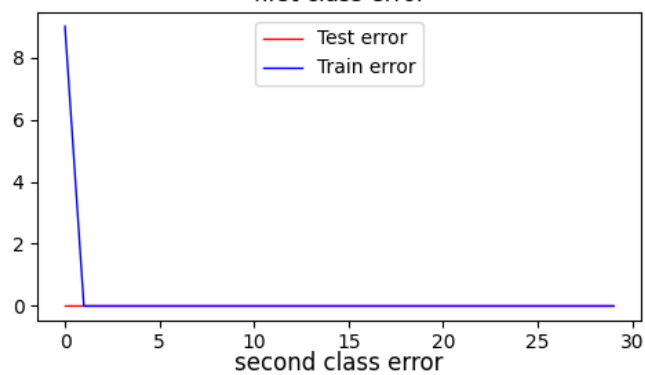
$$\mathbf{W} = \mathbf{W} + \mathbf{y}\mathbf{x}$$

(both are matrixes of the same size since  $y$  is a classifier) then said value gets added to the weight updating them in the process, and since we have  $y$  values as  $(1, -1)$  for correct or incorrect, if a negative value is added meaning we incorrectly classified a negative instance as a positive so we need to lower the activation and we do that by decreasing the  $W$  values, but if we incorrectly classified a positive value as negative value we need to do the opposite, increasing the  $W$  value by adding a positive  $x$  value to it.

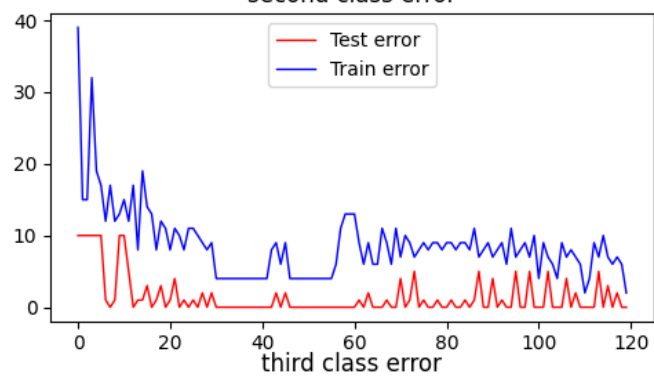


We can see that the first class is easily separated from any other class so the algorithm was able to discriminate between it and the other classes meaning **one** iterations is enough, but for class 2 and 3 not so much i found that iterations from **35 to 40** yielded the best result,

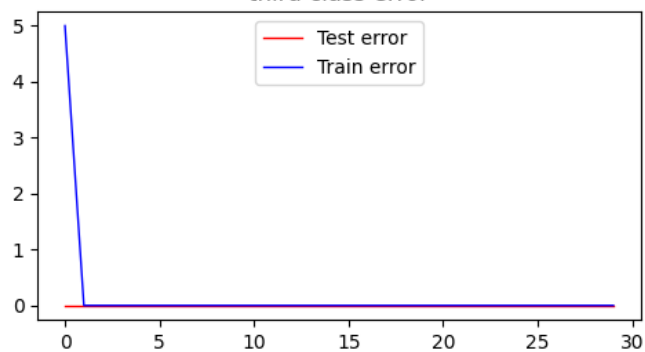
first class error

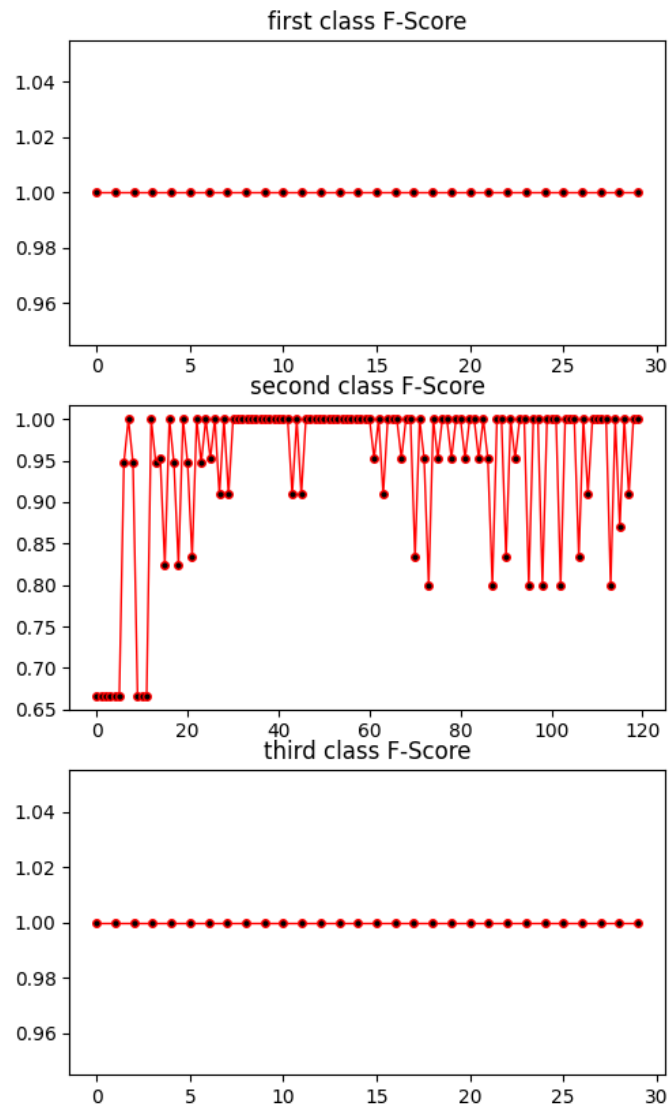


second class error



third class error





After 30 iterations depending on the shuffle(if no shuffle is done the algorithm **starts to forget what it had learned giving a 60% accuracy**) it could be between 85 and 96(class 2-3) if you see a value -1 in f-score this means **N/A** where tp and tn were both 0.