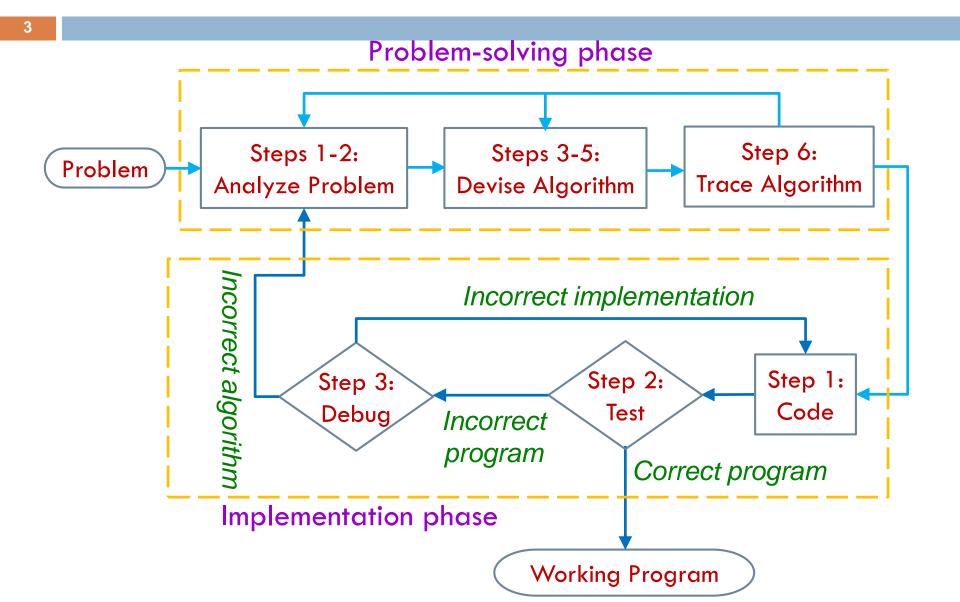
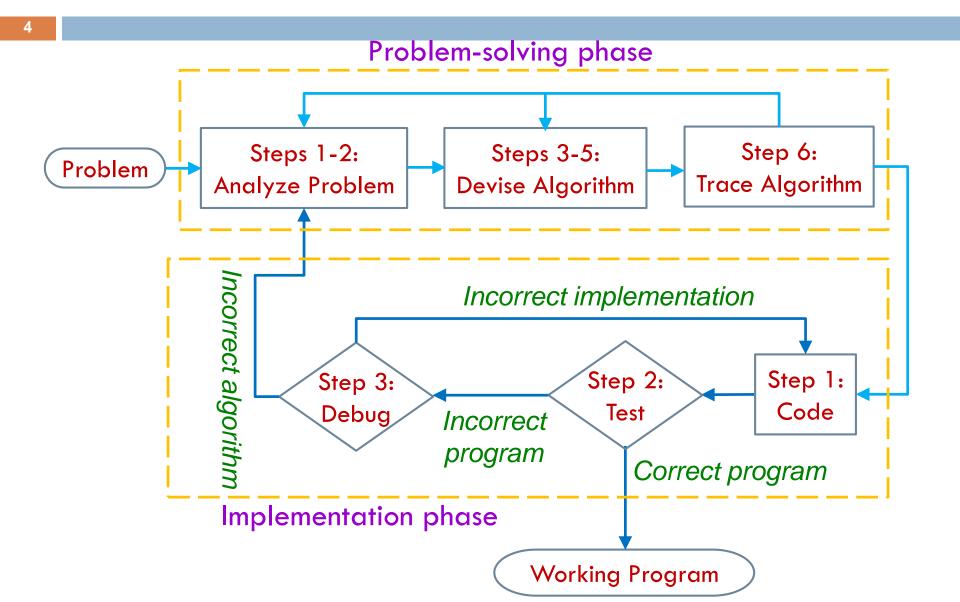
#### HIGH-LEVEL PROGRAMMING I

#### Outline

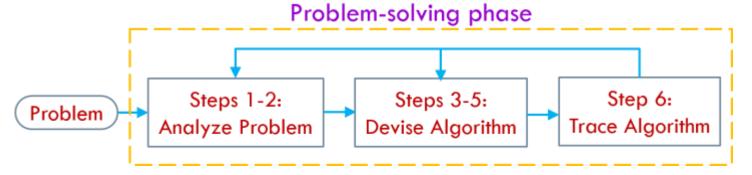
- Program development process
- □ Six steps of problem-solving phase
- Implementation phase





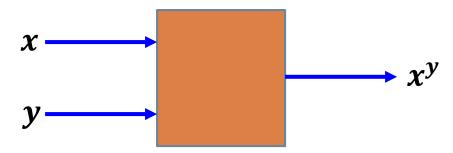
#### Problem-Solving Phase

- Understand problem clearly
- 2. Describe inputs and outputs
- 3. Work problem by hand for simple data set
- 4. Decompose solution into step-by-step details
- Generalize steps into algorithm
- 6. Test algorithm with broader variety of data



## Algorithm for $x^y$ (1/8)

- Step 1: Understand problem clearly
  - $\square$  If x = 2, y = 3, then  $2^3 = 8$
  - $\square$  If x = 3, y = 4, then  $3^4 = 81$
- Step 2: Describe input and output clearly
  - Inputs are positive integer values, output is integer value



# Algorithm for $x^y$ (2/8)

- Step 3: Work the problem by hand for simple data set
  - □ Set x = 3, y = 4
  - Multiply 3 by 3
    - You get 9
  - Multiply 3 by 9
    - You get 27
  - Multiply 3 by 27
    - You get 81
  - $\Box 3^4$  is 81

## Algorithm for $x^y$ (3/8)

- Step 4: Decompose solution into step-by-step details
  - Each step must be precise
  - Nothing is left to guesswork

## Algorithm for $x^y$ (4/8)

- Step 5: Generalize steps into algorithm you'll need to see underlying pattern to solve problem
- Requires two activities:
  - Replace particular values used in each step with mathematical expressions of parameters
  - □ Find repetition in terms of parameters

# Algorithm for $x^y$ (5/8)

- Replace particular values used in each step with mathematical expressions of parameters
  - $\blacksquare$  Set x = n = 3, y = 4
  - Multiply x by n = 3
    - You get n = 9
  - Multiply x by n = 9
    - You get n=27
  - Multiply x by n = 27
    - $\blacksquare$  You get n=81
  - $\square x^y$  is n

## Algorithm for $x^y$ (6/8)

#### Find repetition

- □ Set n = x = 3, y = 4
- $\square n = multiply x by n$
- $\square n = multiply x by n$
- n = multiply x by n
- $n = x^y$  is result

## Algorithm for $x^y$ (7/8)

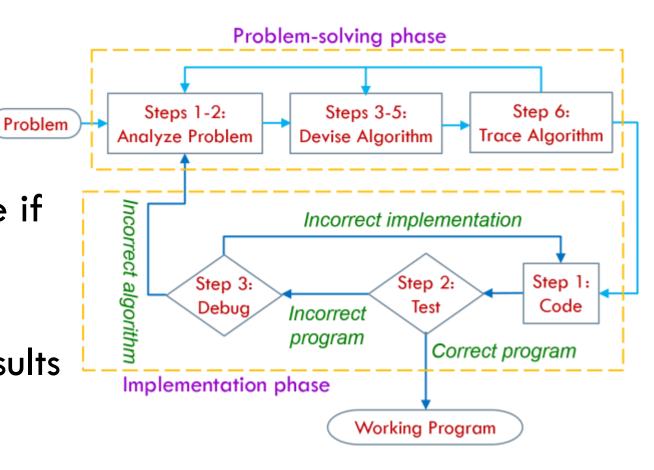
- Generalize steps into algorithm
  - $lue{}$  Set n=x, i=1
  - $\square$  while (i < y)
    - n = n \* x
    - i = i + 1
  - endwhile
  - *n* is answer

# Algorithm for $x^y$ (8/8)

Test algorithm with broader variety of data

#### Implementation Phase

- Code the algorithm
- □ Test code
- Debug code if testing step generates incorrect results



#### Coding the Algorithm

```
#include <stdio.h>
int main(void) {
  int x, y;
  printf("Enter two integers: ");
  scanf("%d %d", &x, &y);
  int n = x;
  int i = 1;
  while(i < y) {</pre>
    n = n * x;
    i += 1;
  printf("%d raised to power of %d is: %d\n", x, y, n);
  return 0;
```

#### Coding the Algorithm – Even better

```
#include <stdio.h>
int exponent(int x, int y);
int main(void) {
  printf("Enter base and power: ");
  int base, power;
  scanf("%d %d", &base, &power);
  int result = exponent(base, power);
  printf("%d ^ %d is: %d\n", base, power, result);
  return 0;
int exponent(int x, int y) {
  int n = x, i = 1;
  while (i < y) {
   n = n * x;
    i = i + 1;
  return n;
```

#### Testing the Code

- Whitebox vs. Blackbox testing
- Unit test requires calling function or program and verifying that results are correct
- If testing step generates incorrect results, debug code
- Note: There are 2 major bugs in previous program!!!