

Week 12: Affine transformations

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Consider rotation $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ about O over 120° .

- What is the image m' of the line $m : x - \pi^{100}y = e$ under T ?
- Let S be the rotation about O over 240° . What is the image m'' of m' under S ?

(a) (1) Write vector equation of m

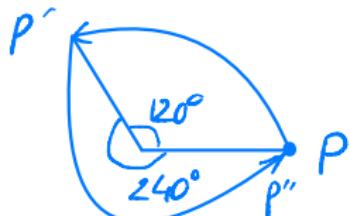
(2) Multiply matrix of T by the vector equation

(b) $m' =$ rotation of m by 120°

$m'' =$ rotation of m' by 240°

$$\Rightarrow m'' = \text{rotation of } m \text{ by } 120^\circ + 240^\circ = 360^\circ$$

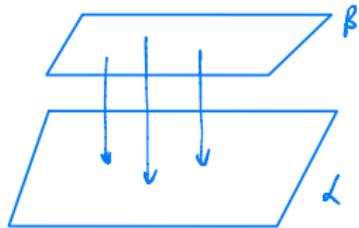
$$\Rightarrow m' = m : x - \pi^{100}y = e .$$



Question 9-10

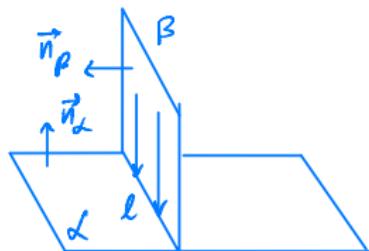
Let $P : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be the projection onto the plane $\alpha : x + y - z = 0$.

- What is the geometric description of the image of $\beta : x - y = 0$?
- What is the geometric description of the image of $\gamma : x - y - z = 0$?



$$\beta' = \beta$$

$$\text{if } \beta \perp \alpha \Leftrightarrow \vec{n}_\alpha \perp \vec{n}_\beta$$



$$\beta' = \text{line } l = \alpha \cap \beta$$

$$\text{if } \beta \perp \alpha \Leftrightarrow \vec{n}_\alpha \perp \vec{n}_\beta$$

$$(a) \quad \vec{n}_\beta = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} \perp \vec{n}_\alpha = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \Rightarrow \beta' = \text{a line}$$

$$(b) \quad \vec{n}_\beta = \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \perp \vec{n}_\alpha = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \Rightarrow \beta' = \text{plane } \alpha$$

$$Q = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$

(c) What points are mapped to the point $(1, 2, 3)$ under P ?

$$\mathcal{L}: x + y - z = 0$$

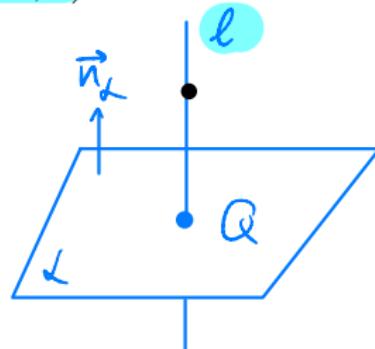
All points that are mapped to Q

lie on the line \mathcal{L} containing Q

& orthogonal to \mathcal{L} .

$$\mathcal{L}: \vec{x} = Q + t \vec{n}_{\mathcal{L}}$$

$$= \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$$



- (A) \mathcal{L} is a plane
- (B) \mathcal{L} is a line on \mathcal{L}
- (C) \mathcal{L} is \mathcal{L}
- (D) \mathcal{L} is a line not on \mathcal{L}

Affine transformation - definition

- The map $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is an **affine transformation** if there exist an $m \times n$ matrix A and a vector $\vec{b} \in \mathbb{R}^m$ such that

$$T(\vec{x}) = A\vec{x} + \vec{b}$$

- Affine transformation is a generalization of **linear transformation**. If $\vec{b} = 0$, then we have a linear transformation.

$$T(\vec{x}) = A\vec{x}$$

Find A and \vec{b}

- A and \vec{b} can be determined if we have a clear formula for T :

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$T \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} a_{11}x_1 + \cdots + a_{1n}x_n + b_1 \\ a_{21}x_1 + \cdots + a_{2n}x_n + b_2 \\ \vdots \\ a_{m1}x_1 + \cdots + a_{mn}x_n + b_m \end{pmatrix}$$

- Then $T(\vec{x}) = A\vec{x} + \vec{b}$ with

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}, \quad \vec{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

Example 1

Which of the following maps are linear transformations? Affine transformations? Or none of these. Find the matrix A and vector \vec{b} of T in $T(\vec{x}) = A\vec{x} + \vec{b}$ for affine transformations.

(a) $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ with $T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2x + y^2 + 1 \\ y - x - 2 \end{pmatrix}$ *none of these*

(b) $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ with $T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2x + y \\ y - x \end{pmatrix}$ *linear*

$$T(\vec{x}) = A\vec{x} \text{ with } A = \begin{pmatrix} 2 & 1 \\ -1 & 1 \end{pmatrix}$$

$\underbrace{}_{x} \quad \underbrace{}_{y}$

$$(c) T : \mathbb{R}^3 \rightarrow \mathbb{R}^3 \text{ by } T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x - z + 2y - 10 \\ y - x \\ y + z + 1 \end{pmatrix} = \begin{pmatrix} x+2y-z-10 \\ -x+y+0z+0 \\ 0x+y+z+1 \end{pmatrix}$$

$$T(\vec{x}) = A\vec{x} + \vec{b} \Rightarrow A = \begin{pmatrix} 1 & 2 & -1 \\ -1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix} \text{ & } \vec{b} = \begin{pmatrix} -10 \\ 0 \\ 1 \end{pmatrix}$$

$$(d) T : \mathbb{R}^3 \rightarrow \mathbb{R}^2 \text{ by } T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x - z + 2y - 10 \\ y - x \end{pmatrix} = \begin{pmatrix} x+2y-z-10 \\ -x+y+0z+0 \end{pmatrix}$$

$$T(\vec{x}) = A\vec{x} + \vec{b} \text{ with } A = \begin{pmatrix} 1 & 2 & -1 \\ -1 & 1 & 0 \end{pmatrix} \text{ & } \vec{b} = \begin{pmatrix} 10 \\ 0 \end{pmatrix}$$

Projection, reflection, shear, rotation

- Linear transformations fixed the origin O.
For projection, reflection, shear, rotation to be linear transformation, the line/plane under consideration must go through O.
- When the line/plane under consideration doesn't go through O, we have an affine transformation.

3-step approach

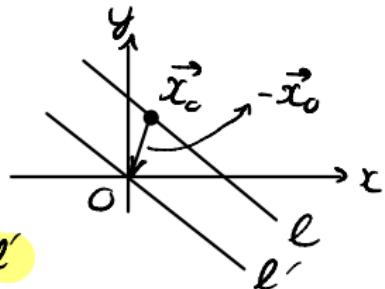
Idea: Shift everything to the origin, do the linear map with respect to the origin, and then shift everything back.

3-step approach

Idea: Shift everything to the origin, do the linear map with respect to the origin, and then shift everything back.

- Translation by $-\vec{x}_0$, that is

$$\vec{x} \mapsto \vec{x} - \vec{x}_0$$



- Perform linear transformation by matrix A of \vec{l}'

$$\vec{x} \mapsto \vec{x} - \vec{x}_0 \mapsto ? \quad A(\vec{x} - \vec{x}_0)$$

- Translation by \vec{x}_0

1st step

$$A(\vec{x} - \vec{x}_0)$$

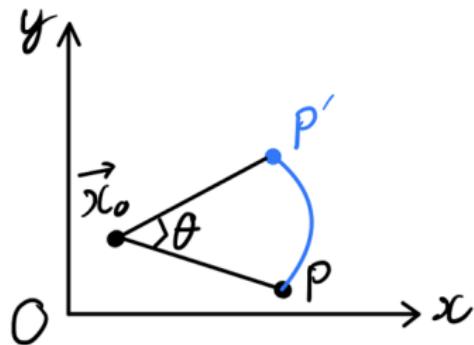
2nd step

$$\vec{x} \mapsto \vec{x} - \vec{x}_0 \mapsto ? \mapsto ? \quad A(\vec{x} - \vec{x}_0) + \vec{x}_0$$

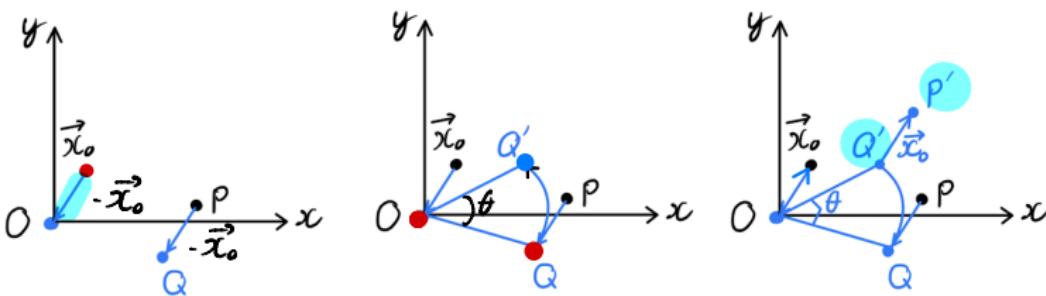
Summary : $\vec{x} \mapsto A(\vec{x} - \vec{x}_0) + \vec{x}_0$

Example 2

Assume we want to find the image P' of P by rotation about \vec{x}_0 over angle θ .



Example 2: 3-step approach



- ① Shift \vec{x}_0 to O by the vector $-\vec{x}_0$

$$\vec{x}_0 \mapsto \vec{x}_0 - \vec{x}_0 = \vec{0} \text{ and } P \mapsto P - \vec{x}_0 = Q$$

- ② Find the image Q' of Q under rotation about O over θ

$$Q' = AQ \text{ with } A = \text{matrix of rotation}$$

- ③ Shift everything back by \vec{x}_0

$$P' = Q' + \vec{x}_0$$

Example 2

Find the image of $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ under rotation about $\vec{x}_0 = \begin{pmatrix} 10 \\ 1 \end{pmatrix}$ over $\theta = 30^\circ$.

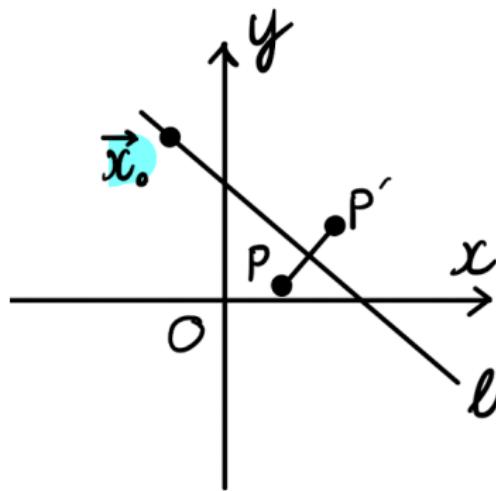
(1) The image of \vec{x} is $T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$ with
 $\vec{x}_0 = \begin{pmatrix} 10 \\ 1 \end{pmatrix}$ & A = rotation matrix about 0 over 30°
 $A = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$

(2) The image of $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ is

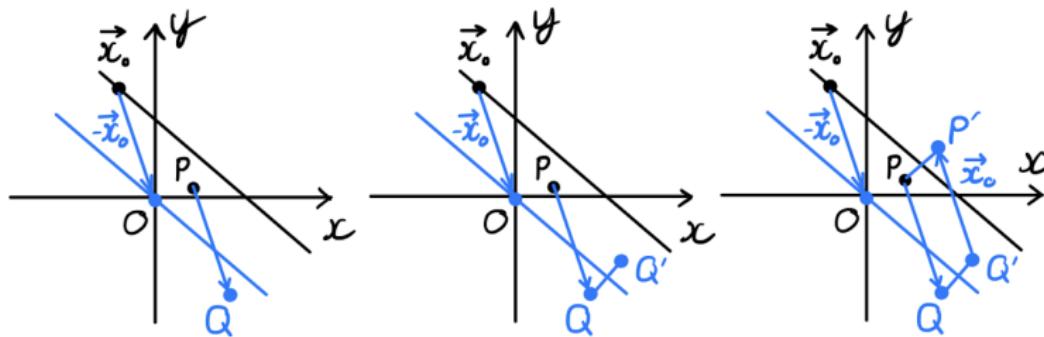
$$\begin{aligned} T\left(\begin{pmatrix} 1 \\ 2 \end{pmatrix}\right) &= \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} \left(\begin{pmatrix} 1 \\ 2 \end{pmatrix} - \begin{pmatrix} 10 \\ 1 \end{pmatrix} \right) + \begin{pmatrix} 10 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} \begin{pmatrix} -9 \\ 1 \end{pmatrix} + \begin{pmatrix} 10 \\ 1 \end{pmatrix} \approx \begin{pmatrix} 1.7 \\ -2.3 \end{pmatrix} \end{aligned}$$

Example 3

Assume we want to find the image P' of P by reflection through a line l which goes through \vec{x}_0 .



Example 3: 3-step approach



- ① Shift l to a line through O by $-\vec{x}_0$

$$l \mapsto l' \text{ and } P \mapsto Q$$

- ② Find the image Q' of Q under reflection through l'

$$Q' = AQ \text{ with } A = \text{matrix of reflection through } l'$$

- ③ Shift everything back by \vec{x}_0

$$P' = Q' + \vec{x}_0$$

Example 3

Find the image of $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ under reflection through $l : x + 2y = 3$.

(1) The image of \vec{x} is $T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$ with

$$\vec{x}_0 = \text{a point on } l = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$A = \text{matrix of reflection through } l' : x + 2y = 0$

$$A = \frac{2}{\|\vec{d}\|^2} \vec{d} \vec{d}^T - I_2 \text{ with } \vec{d} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$

$$A = \frac{2}{5} \begin{pmatrix} -2 \\ 1 \end{pmatrix} (-2 \ 1) - I_2 = \frac{2}{5} \begin{pmatrix} 4 & -2 \\ -2 & 1 \end{pmatrix} - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 3/5 & -4/5 \\ -4/5 & -3/5 \end{pmatrix}$$

(2) The image of $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ is

Example 3

Find the image of $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ under reflection through $l : x + 2y = 3$.

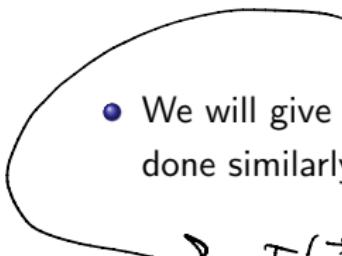
$$\begin{aligned} T\begin{pmatrix} 1 \\ 2 \end{pmatrix} &= \begin{pmatrix} 3/5 & -4/5 \\ -4/5 & -3/5 \end{pmatrix} \left(\begin{pmatrix} 1 \\ 2 \end{pmatrix} - \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right) + \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} 3/5 & -4/5 \\ -4/5 & -3/5 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} 1/5 \\ 2/5 \end{pmatrix} \end{aligned}$$

Comments

- Using 3-step approach, we can find the matrix A and the vector \vec{b} for the cases of projections, reflections, shear, rotations.
- Here is the key formula

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 = A\vec{x} + (\vec{x}_0 - A\vec{x}_0)$$

- We will give a summary on the maps in \mathbb{R}^2 . The maps in \mathbb{R}^3 can be done similarly.


$$T(\vec{x}) = A\vec{x} + \vec{b} \text{ with } \vec{b} = \vec{x}_0 - A\vec{x}_0$$

Projection in \mathbb{R}^2

Theorem 1

(a) The orthogonal projection onto $l : \vec{x} = \vec{x}_0 + t\vec{d}$ is

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 \text{ with } A = \frac{1}{\|\vec{d}\|^2} \vec{d}\vec{d}^T$$

(b) The skew projection onto $l : \vec{n} \cdot \vec{x} = c$ in the direction \vec{v} is

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$$

with $A = I_2 - \frac{1}{\vec{v} \cdot \vec{n}} \vec{v}\vec{n}^T$ and $\vec{x}_0 = \text{a point on } l$.

Reflection in \mathbb{R}^2

Theorem 2

- (a) The orthogonal reflection through $l : \vec{x} = \vec{x}_0 + t\vec{d}$ is

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 \text{ with } A = \frac{2}{\|\vec{d}\|^2} \vec{d}\vec{d}^T - I_2$$

reflection

- (b) The skew projection through $l : \vec{n} \cdot \vec{x} = c$ in the direction \vec{v} is

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$$

with $A = I_2 - \frac{2}{\vec{v} \cdot \vec{n}} \vec{v}\vec{n}^T$ and $\vec{x}_0 =$ a point on l .

Example 4

Consider the line $l : x + 3y = 5$ in \mathbb{R}^2 .

(a) Describe the projection onto l in the form $T(\vec{x}) = A\vec{x} + \vec{b}$.

Find the image of the line $x - y = 1$ under T .

$$\vec{d} = \begin{pmatrix} -3 \\ 1 \end{pmatrix}$$

$$(a) T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$$

↓
 Step 2 ↓
 ↓
 Step 1 Step 3

$\vec{x}_0 = \text{a point on } l = \begin{pmatrix} 5 \\ 0 \end{pmatrix}$
 $A = \text{matrix of projection onto } l' : x + 3y = 0$
 $A = \frac{1}{\|\vec{d}\|_2^2} \vec{d} \vec{d}^\top = \frac{1}{10} \begin{pmatrix} -3 \\ 1 \end{pmatrix} \begin{pmatrix} -3 & 1 \end{pmatrix} = \frac{1}{10} \begin{pmatrix} 9 & -3 \\ -3 & 1 \end{pmatrix}$

$$T(\vec{x}) = A\vec{x} + (\vec{x}_0 - A\vec{x}_0) = A\vec{x} + \begin{pmatrix} 5 \\ 0 \end{pmatrix} - \frac{1}{10} \begin{pmatrix} 9 & -3 \\ -3 & 1 \end{pmatrix} \begin{pmatrix} 5 \\ 0 \end{pmatrix}$$

$$T(\vec{x}) = \frac{1}{10} \begin{pmatrix} 9 & -3 \\ -3 & 1 \end{pmatrix} \vec{x} + \begin{pmatrix} 1/2 \\ 3/2 \end{pmatrix}$$

Example 4

Consider the line $l : x + 3y = 5$ in \mathbb{R}^2 .

- (a) Describe the projection onto l in the form $T(\vec{x}) = A\vec{x} + \vec{b}$.

Find the image of the line $x - y = 1$ under T .

The line $m : x - y = 1$ has vector equation $m : \vec{x} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

Any point on the line has form $\vec{x} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ for some t .

Such point is mapped to

$$T(\vec{x}) = \frac{1}{10} \begin{pmatrix} 9 & -3 \end{pmatrix} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right) + \begin{pmatrix} 1/2 \\ 3/2 \end{pmatrix}$$

$$T(\vec{x}) = \begin{pmatrix} 9/10 \\ -3/10 \end{pmatrix} + \frac{t}{10} \begin{pmatrix} 6 \\ -2 \end{pmatrix} + \begin{pmatrix} 1/2 \\ 3/2 \end{pmatrix} = \begin{pmatrix} 7/5 \\ 6/5 \end{pmatrix} + \frac{t}{5} \begin{pmatrix} 3 \\ -1 \end{pmatrix}$$

$$\Rightarrow m' : \vec{x} = \begin{pmatrix} 7/5 \\ 6/5 \end{pmatrix} + s \begin{pmatrix} 3 \\ -1 \end{pmatrix}$$

$$l: x + 3y = 5$$

(b) Describe the reflection through l in the form $T(\vec{x}) = A\vec{x} + \vec{b}$.

Find the image of the line $x - y = 1$ under T .

$$\vec{d} = \begin{pmatrix} -3 \\ 1 \end{pmatrix}$$

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 \text{ with } \vec{x}_0 = \begin{pmatrix} 5 \\ 0 \end{pmatrix}$$

$A = \text{reflection through } l: x + 3y = 0$

$$A = \frac{2}{\|\vec{d}\|^2} \vec{d} \vec{d}^T - I_2 = \frac{1}{5} \begin{pmatrix} 9 & -2 \\ -3 & 1 \end{pmatrix} - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 4 & -3 \\ -3 & 4 \end{pmatrix}$$

Hence

$$T(\vec{x}) = A\vec{x} + (\vec{x}_0 - A\vec{x}_0) = A\vec{x} + \begin{pmatrix} 5 \\ 0 \end{pmatrix} - \begin{pmatrix} 1 \\ 5 \end{pmatrix} \begin{pmatrix} 4 & -3 \\ -3 & 4 \end{pmatrix} \begin{pmatrix} 5 \\ 0 \end{pmatrix}$$

$$T(\vec{x}) = \frac{1}{5} \begin{pmatrix} 4 & -3 \\ -3 & 4 \end{pmatrix} \vec{x} + \begin{pmatrix} 1 \\ 3 \end{pmatrix}$$

(b) Describe the reflection through l in the form $T(\vec{x}) = A\vec{x} + \vec{b}$.

Find the image of the line $x - y = 1$ under T .

The line $m: x - y = 1$ has vector equation $\vec{x} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

Its image is

$$m': \vec{x}' = \underbrace{\frac{1}{5} \begin{pmatrix} 4 & -3 \\ -3 & 4 \end{pmatrix}}_A \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right) + \underbrace{\begin{pmatrix} 1 \\ 3 \end{pmatrix}}_b$$

$$m': \vec{x}' = \begin{pmatrix} 4/5 \\ -3/5 \end{pmatrix} + \frac{t}{5} \begin{pmatrix} 1 \\ -1 \end{pmatrix} + \begin{pmatrix} 1 \\ 3 \end{pmatrix} = \begin{pmatrix} 9/5 \\ 12/5 \end{pmatrix} + \frac{t}{5} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

Shear in \mathbb{R}^2

Theorem 3

The shear with respect to the line $l : \vec{n} \cdot \vec{x} = c$ in the direction of shearing vector \vec{v} is given by

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$$

with $A = I_2 + \frac{1}{\|\vec{n}\|} \vec{v} \vec{n}^T$ and $\vec{x}_0 = \text{a point on } l$.

matrix of shear wrt $l' : \vec{n} \cdot \vec{x} = 0$

Example 5

Describe the shear with respect to $l : 3x + 4y = 10$ in the direction of the

shearing vector $\vec{v} = \begin{pmatrix} -8 \\ 6 \end{pmatrix}$. $\vec{n} = \begin{pmatrix} 3 \\ 4 \end{pmatrix}$ $\vec{x}_0 = \text{a point on } l = \begin{pmatrix} 6 \\ -2 \end{pmatrix}$

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 \quad \left\langle \begin{array}{l} A = \text{shear wrt } l' : 3x + 4y = 0 \end{array} \right.$$

$$A = I_2 + \frac{1}{\|\vec{n}\|} \vec{v} \vec{n}^T = I_2 + \frac{1}{5} \begin{pmatrix} -8 \\ 6 \end{pmatrix} \begin{pmatrix} 3 & 4 \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \frac{1}{5} \begin{pmatrix} -24 & -32 \\ 18 & 24 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} -19 & -32 \\ 18 & 29 \end{pmatrix}$$

$$T(\vec{x}) = A\vec{x} + (\vec{x}_0 - A\vec{x}_0) = A\vec{x} + \begin{pmatrix} 6 \\ -2 \end{pmatrix} - \frac{1}{5} \begin{pmatrix} -19 & -32 \\ 18 & 29 \end{pmatrix} \begin{pmatrix} 6 \\ -2 \end{pmatrix}$$

$$= \frac{1}{5} \begin{pmatrix} -19 & -32 \\ 18 & 29 \end{pmatrix} \vec{x} + \begin{pmatrix} 16 \\ -12 \end{pmatrix}$$

Rotation in \mathbb{R}^2

Theorem 4

The rotation about the point \vec{x}_0 over the angle θ is given by

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 \text{ with } A = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

Example 6

(a) Describe the rotation about $\vec{x}_0 = \begin{pmatrix} 4 \\ 6 \end{pmatrix}$ over $\theta = 30^\circ$.

(b) Find the image of the point $\begin{pmatrix} 2 \\ 0 \end{pmatrix}$.

(b) Find the image of the line $x - 2y = 2$.

$$(a) T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0 \text{ with } \vec{x}_0 = \begin{pmatrix} 4 \\ 6 \end{pmatrix}, A = \begin{pmatrix} \cos 30^\circ & -\sin 30^\circ \\ \sin 30^\circ & \cos 30^\circ \end{pmatrix}$$

$$\begin{aligned} T(\vec{x}) &= A\vec{x} + (\vec{x}_0 - A\vec{x}_0) \\ &= A\vec{x} + \begin{pmatrix} 4 \\ 6 \end{pmatrix} - \frac{1}{2} \begin{pmatrix} \sqrt{3} & -1 \\ 1 & \sqrt{3} \end{pmatrix} \begin{pmatrix} 4 \\ 6 \end{pmatrix} \end{aligned}$$

$$T(\vec{x}) = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} \vec{x} + \begin{pmatrix} -2\sqrt{3} + 7 \\ -3\sqrt{3} + 4 \end{pmatrix}$$

(b) Image of $\begin{pmatrix} 2 \\ 0 \end{pmatrix}$ is

$$T\left(\begin{pmatrix} 2 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} \begin{pmatrix} 2 \\ 0 \end{pmatrix} + \begin{pmatrix} -2\sqrt{3} + 7 \\ -3\sqrt{3} + 4 \end{pmatrix} = \begin{pmatrix} 7 - \sqrt{3} \\ 5 - 3\sqrt{3} \end{pmatrix}$$

(c) The $\ell: x - 2y = 2$ has vector equation $\ell: \vec{x} = \begin{pmatrix} 2 \\ 0 \end{pmatrix} + t \begin{pmatrix} 2 \\ 1 \end{pmatrix}$

Its image

$$\ell': \vec{x} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} \left(\begin{pmatrix} 2 \\ 0 \end{pmatrix} + t \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right) + \begin{pmatrix} 7 - 2\sqrt{3} \\ 4 - 3\sqrt{3} \end{pmatrix}$$

$$\vec{x} = \begin{pmatrix} 7 - \sqrt{3} \\ 5 - 3\sqrt{3} \end{pmatrix} + t \begin{pmatrix} \sqrt{3} - 1/2 \\ 1 + \sqrt{3}/2 \end{pmatrix}$$

Homework exercise

Write each map **projection, reflection, shear, rotation** in 3D as affine transformation

$$T(\vec{x}) = A(\vec{x} - \vec{x}_0) + \vec{x}_0$$

by specifying the matrix A and the point \vec{x}_0 (look at Theorems 1-4).