

Algorithm Analysis

Outline

- Algorithm Analysis
- Time Complexity
- Asymptotic Notations: Big-O notation
- Determine Time Complexity using big-O Notations
- Comparing Time Complexity: Linear Search vs Binary Search

Learning Outcomes

By the end of the chapter, you should be able to

- Determine the worst-case running time of an algorithm using big-O notation.
- Compare the worst-case running time of different algorithms using big-O notation.

Algorithm

- Any well-defined **computational procedure** that transforms some **inputs** into some **outputs**.



Examples of Algorithms

- Searching
 - **Input:** A sequence of n numbers $\{a_1, a_2, \dots, a_n\}$ and a number k
 - **Output:** true if k is found in the sequence and false otherwise
 - For example,
 - Input: $\{31, 41, 59, 26, 41, 58\}$ and 31
 - Output: True
- Sorting
 - **Input:** A sequence of n numbers $\{a_1, a_2, \dots, a_n\}$
 - **Output:** A permutation $\{a'_1, a'_2, \dots, a'_n\}$ of the input sequence such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$
 - For example,
 - Input: $\{31, 41, 59, 26, 41, 58\}$
 - Output: $\{26, 31, 41, 41, 58, 59\}$

Algorithm Analysis

- Correctness analysis
 - Produce correct output for every input
- Complexity analysis
 - It describe the efficiency of an algorithm uses the computational resources (e.g., CPU time, memory and disk usage) for execution.
 - Space Complexity:
 - The amount of memory used
 - Time Complexity:
 - The amount of running time used

Time Complexity

- The actual running time of an algorithm depends on a lot of factors such as processor speed, operating system and programming language etc.
- The running times of two algorithms are difficult to directly compare unless the experiments are performed in the same hardware and software environments.
- The running time of an algorithm is proportional to the number of “basic operations” that it executes.
- Time complexity of an algorithm can be calculated by finding number of basic operations that it executes.

Example: Time Complexity

- Calculate the running time in terms of number of basic operations for the following algorithm.

Algorithm 1: Compute the average value in an n -element array a .

```

$$\begin{aligned} &sum \leftarrow 0 \\ &\textbf{for } i \textbf{ from } 0 \textbf{ to } n - 1 \\ &\quad sum \leftarrow sum + a[i] \\ &average \leftarrow \frac{sum}{n} \end{aligned}$$

```

No. Operations

1	Assignment
---	------------

Loop n times

$2n$	Assignment and addition, each of n times
------	--

2	Assignment and division
---	-------------------------

$$T(n) = 1 + 2n + 2 = 2n + 3$$

Example: Time Complexity

- Calculate the running time in terms of number of basic operations for the following algorithm.

Algorithm 2: Compute the average value in an $n \times n$ matrix a .

```
sum  $\leftarrow$  0
for  $i$  from 0 to  $n - 1$ 
    for  $j$  from 0 to  $n - 1$ 
         $sum \leftarrow sum + a[i][j]$ 
 $average \leftarrow \frac{sum}{n}$ 
```

No. Operations	
1	Assignment
Outer loop n times	
Inner loop n times	
$2n^2$	Assignment and addition, each of n^2 times
2	Assignment and division

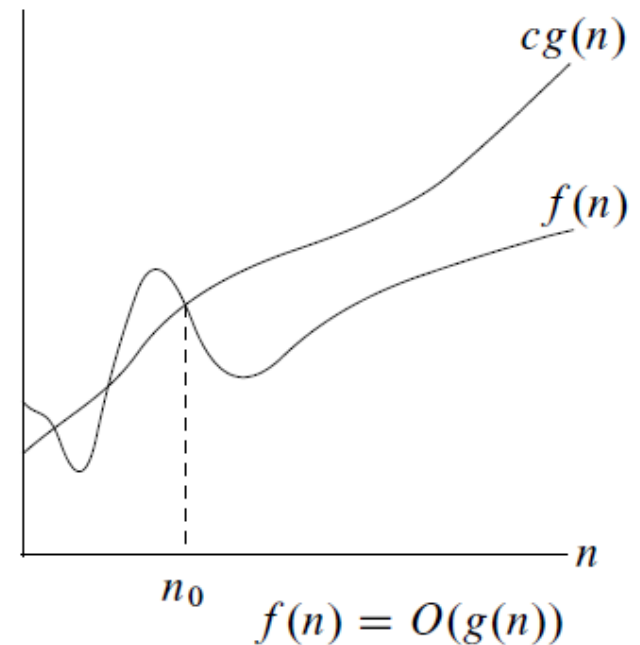
$$T(n) = 1 + 2n^2 + 2 = 2n^2 + 3$$

Asymptotic Analysis

- The running time of an algorithm depends on the size of its input.
- We are concerned with how the running time grows when the input size becomes sufficiently large.
- This can be described using *asymptotic* notations.
- Asymptotic notations are mathematical notations that describes how the value of a function $f(n)$ changes as its input argument n increases .

Big- O Notation

- O -notation gives an asymptotic upper bound.
- We denote by $f(n) = O(g(n))$ when $\exists n_0 > 0, c > 0$, such that $\forall n \geq n_0, 0 \leq f(n) \leq cg(n)$
- We write $f(n) = O(g(n))$ if there are positive constants n_0 and c such that when n is greater than or equal to n_0 , the value of $f(n)$ always lies on or below (smaller than or equal to) $cg(n)$.



Big- O Notation

- The O in the big- O notation denotes **order of growth** or **growth rate**.
- E.g., $f(n) = O(n^2)$ means
 - $f(n)$ grows in the order of n^2 .
 - $f(n)$ has an order of n^2 .
 - The growth rate of $f(n)$ is n^2 .

Worst-Case Running Time

- The worst-case running time (i.e., longest running time) of an algorithm gives us an upper bound on the running time for any input.
- Knowing it provides a guarantee that the algorithm will never take any longer.
- Therefore, big- O notation is most suitable.
- How do we find the running time of an algorithm in big- O notation?

Dominant Term

- In the big- O notation, we only care about the **dominant term**.
- In other words, we only care about the term that will account for the **biggest portion** of the running time.

Dominant Term

- Assume the running time of an algorithm is
$$f(n) = n^2 + 2n + 100.$$
- We analyze both varying terms: n^2 and $2n$ separately.

n	$f(n)$	n^2	n^2 as % of total	$2n$	$2n$ as % of total
10	220	100	45.455%	20	9.091%
100	10,300	10,000	97.087%	200	1.942%
1,000	1,002,100	1,000,000	99.790%	2,000	0.2%
10,000	100,020,100	100,000,000	99.980%	20,000	0.02%
100,000	10,000,200,100	10,000,000,000	99.99%	200,000	0.002%

- The term n^2 dominates the rest of the terms as n increases.
- The growth rate of n^2 is much faster than $2n$.

Dominant Term

- Now let's add a **cubic** term:

$$f(n) = n^3 + n^2 + 2n + 100$$

n	f(n)	n^3	n^3 as % of total
10	1,220	1,000	81.967%
100	1,010,300	1,000,000	97.980%
1, 000	1,001,002,100	1,000,000,000	99.890%
10, 000	1,000,100,020,100	1,000,000,000,000	99.989%
100, 000	1,000,010,000,200,100	1,000,000,000,000,000	99.99%

- The term n^3 dominates the rest of the terms as n increases.
- The growth rate of n^3 is much faster than the rest.

Dominant Term

- Now let's add an **exponential** term:

$$f(n) = 2^n + n^3 + n^2 + 2n + 100$$

n	$f(n)$	2^n	2^n as % of total
10	2,244	1,024	45.632799%
20	1,057,116	1,048,576	99.192142%
30	1,073,769,884	1,073,741,824	99.997387%
40	1,099,511,693,556	1,099,511,627,776	99.999994%

- The term 2^n dominates the rest of the terms as n increases.
- The growth rate of 2^n is much faster than the rest.

Dominant Term

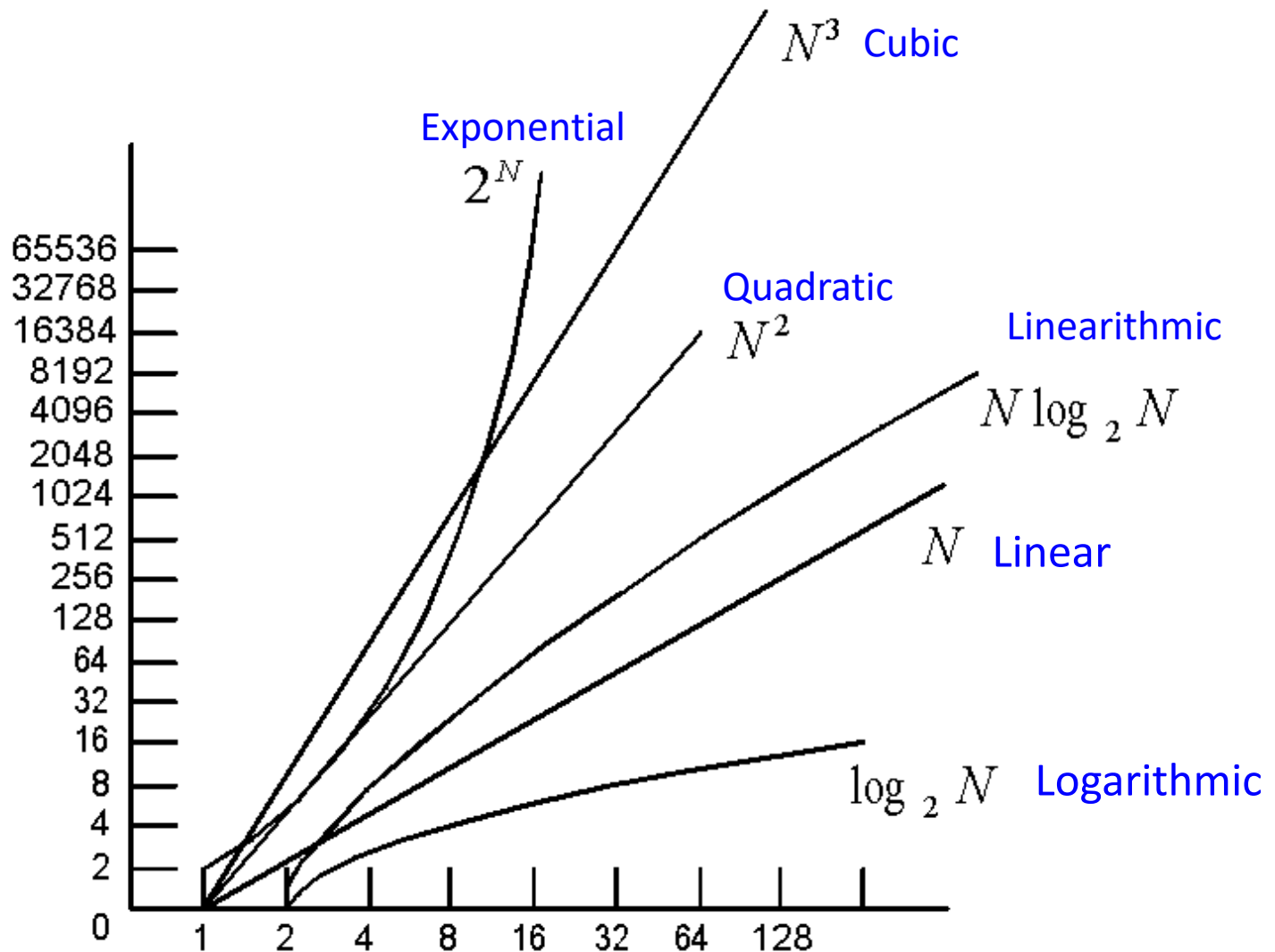
- As n gets larger, some portion of the function tends to overpower the rest.
- Lower order terms can thus be ignored because they are insignificant for large n .
 - $f(n) = n^3 + n^2 + 2n + 100 = O(n^3)$
 - $f(n) = 2^n + n^3 + n^2 + 2n + 100 = O(2^n)$
- The exact number of operations is not as important as determining the most dominant part of the function.

Dominant Term

- How do we find which is the dominant term?
- We can refer to the growth rates (or order) of some common functions.

Growth rate	Name
$O(1)$	Constant
$O(\log_2 N)$	Logarithmic
$O(N)$	Linear (directly proportional to N)
$O(N \log_2 N)$	Linearithmic (proportional to $N \log N$)
$O(N^2)$	Quadratic (proportional to square of N)
$O(N^3)$	Cubic (proportional to cube of N)
$O(N^k)$ k is a constant	Polynomial (proportional to N to the power of k)
$O(a^N)(a > 1)$ a is a constant	Exponential (proportional to a to the power of N)

Common Growth Rates



Common Big-Oh Expressions

- Higher growth rate
- Higher time complexity
- Less efficient
- Slower running time



Expression

Name

$O(1)$

Constant

$O(\log N)$

Logarithmic

$O(N)$

Linear

$O(N \log N)$

Linearithmic

$O(N^2)$

Quadratic

$O(N^3)$

Cubic

$O(N^k)$

Polynomial

$O(2^N)$

Exponential

Finding Big- O Expressions

1. Determine running time

- $n^2 + (n \log_2 n) + 3n$

2. Drop all but the most significant terms

- $O(n^2 + n \log_2 n + 3n) \Rightarrow O(n^2)$

- $O(n \log_2 n + 3n) \Rightarrow O(n \log_2 n)$

3. Drop constant coefficients

- $O(3n) \Rightarrow O(n)$

- $O(10) \Rightarrow O(1)$

$\begin{aligned} f(n) &= O(3n) \\ \Rightarrow f(n) &\leq c \cdot 3n = c' n \\ \Rightarrow f(n) &= O(n) \end{aligned}$

Example:

Determine the big-O Notation

- Determine the big-O notation of the following functions.

$$- f(n) = n + 1 \quad O(n)$$

$$- f(n) = 2n + 1 \quad O(N)$$

$$- f(n) = n \log_2 n + 2n^3 + 10 \quad O(N^3)$$

$$- f(n) = n + \log_2 2^n + 2 \quad O(N)$$

Determine the Worst-Case Running Time of an Algorithm using Big- O Notations

- Sequence of statements
- Conditional statements
- Loops
- Statements with function calls

Sequence of Statements

```
statement 1;  
statement 2;  
...  
statement k;
```

```
Total time =  
    T(statement 1)  
+ T(statement 2)  
+ ...  
+ T(statement k)
```

- For example, If each statement is $O(1)$, then the total time is also constant: $O(1)$.

Conditional Statements

```
if (condition) {  
    sequence of statements 1  
}  
else {  
    sequence of statements 2  
}
```

Total time = $\max(T(\text{sequence 1}), T(\text{sequence 2}))$

- For example, if sequence 1 is $O(N)$ and sequence 2 is $O(1)$, the worst-case time for the whole if-else statement would be $O(N)$.

Loops

```
for (i = 0; i < N; ++i) {  
    sequence of statements  
}
```

Total time = $N \times T(\text{statements})$

- For example, if the sequence of statements is $O(1)$, then the total time is $O(N)$.

Nested Loops

```
for (i = 0; i < N; ++i) {  
    for (j = 0; j < M; ++j) {  
        sequence of statements  
    }  
}
```

Total time = $N \times M \times T(\text{statements})$

- For example, if the sequence of statements in the nested for loop is $O(1)$, then the total time is $O(NM)$.

Function Calls

```
f(n); // Assume  $O(1)$ 
```

```
for (j = 0; j < N; ++j)  
    f(j);
```

Total time = $N O(1)$
 $= O(N)$

```
g(n); // Assume  $O(n)$ 
```

```
for (j = 0; j < N; ++j)  
    g(N);
```

Total time = $N O(N)$
 $= O(N^2)$

Example

```
void Op(int M){  
    for (int i=0;i<M; ++i){  
        //a single operation  
    }  
}
```

```
void Case1(void){  
    Op(5);  
}
```

$O(1)$

```
void Case2(void){  
    Op(N);  
    Op(500);  
}
```

$O(n)$

Example

```
void Op(int M){  
    for (int i=0; i<M; ++i){  
        //a single operation  
    }  
}
```

```
void Case3(void){  
    for (int i=0; i<5; ++i)  
        Op(1);  
}
```

$O(1)$

```
void Case4(void){  
    for (int i=0; i<N; ++i)  
        Op(1);  
    Op(N);  
}
```

$O(n)$

```
void Case5(void){  
    for (int i=0; i<N; ++i)  
        Op(N);  
}
```

$O(n^2)$

Example

```
void Op(int M){  
    for (int i=0;i<M; ++i){  
        //a single operation  
    }  
}
```

```
void Case6(void){  
    for (int i=0;i<10; ++i)  
        for (int j=0;j<N; ++j)  
            Op(N);  
}
```

$O(n)$

```
void Case7(void){  
    for (int i=0;i<N; ++i)  
        for (int j=0;j<N; ++j)  
            Op(N);  
}
```

$O(n^3)$

```
void Case8(void){  
    for (int i=0;i<N; ++i)  
        for (int j=i;j<N; ++j)  
            Op(1);  
}
```

$O(n)$

Example

```
void Op(int M){  
    for (int i=0; i<M; ++i){  
        //a single operation  
    }  
}
```

```
void Case9(void){  
    if (/* condition */)   
        Op(N);  
    else  
        Op(500); }  

```

$O(n)$

```
void Case10(void){  
    for(int i=1; i<=N; i*=2)  
        Op(1);  
}
```

$O(\log_2 n)$

2 because $i*=2$
3 because $i*=3$

```
void Case11(void){  
    for(int i=1; i<=N; i*=2)  
        Op(N);  
}
```

$O(n \log_2 n)$

Compare the Time Complexity: Linear Search vs Binary Search

- Linear Search

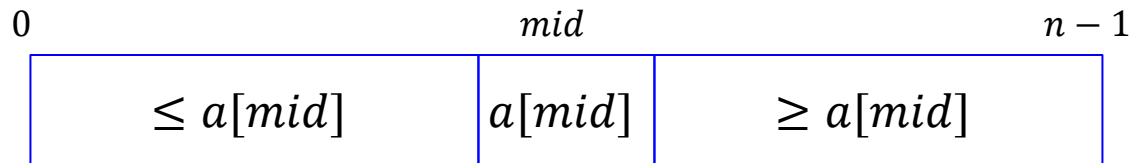
```
for  $i$  from 0 to  $N - 1$   
    if  $a[i] = x$ , then  
        return  $i$   
return  $-1$ 
```

- Worse Case:
 - When the value to search is the last element or is not in the array.
 - Time complexity: $O(N)$

7	2	4	6	10	1	9	8	3	5
---	---	---	---	----	---	---	---	---	---

Compare the Time Complexity: Linear Search vs Binary Search

- Binary Search
 - When the elements of the array is sorted, binary search can be used.
 - Divide-and-conquer strategy
 - Probe the middle element of the array
 - If the value is smaller than the middle one, discard the right part of the array.
 - Otherwise, discard the left part of the array.
 - Repeat the above until the value is found as the middle element, or the size of the array reduces to zero.



Compare the Time Complexity: Linear Search vs Binary Search

- Binary Search Example: Search for 3 in the sorted array

1	2	3	4	5	6	7	8	9	10
---	---	---	---	---	---	---	---	---	----

1	2	3	4	5	6	7	8	9	10
---	---	---	---	---	---	---	---	---	----

$$\text{mid} = (0 + 9)/2 = 4$$

1	2	3	4	5	6	7	8	9	10
---	---	---	---	---	---	---	---	---	----

$$a[4] = 5 > 3$$

Discard the right part of array

1	2	3	4
---	---	---	---

$$\text{mid} = (0 + 3)/2 = 1$$

1	2	3	4
---	---	---	---

$$a[1] = 2 < 3$$

Discard the left part of array

3	4
---	---

$$\text{mid} = (2 + 3)/2 = 2$$

$$a[2] = 3$$

Done!

Compare the Time Complexity: Linear Search vs Binary Search

- Binary Search

0	$mid - 1$	mid	$mid + 1$	$n - 1$
$\leq a[mid]$		$a[mid]$	$\geq a[mid]$	

```
lower  $\leftarrow$  0
upper  $\leftarrow$   $n - 1$ 
while lower  $\leq$  upper
    mid  $\leftarrow$  (lower + upper)/2 // integer division
    if  $x = a[mid]$ 
        return mid
    else if  $x < a[mid]$ 
        upper  $\leftarrow$  mid - 1
    else //  $x > a[mid]$ 
        lower  $\leftarrow$  mid + 1

return -1
```

Compare the Time Complexity: Linear Search vs Binary Search

- Binary Search

- Worse case

- When the size of the array becomes 1 or the value is not in the array.

No of Divisions	Size of Array
0	N
1	$\frac{N}{2}$
2	$\frac{N}{2^2}$
3	$\frac{N}{2^3}$
k	$\frac{N}{2^k}$

$$\frac{N}{2^k} = 1 \Rightarrow N = 2^k \Rightarrow \log_2(N) = k$$

- Time complexity is $O(\log_2 N)$.

Final Notes on Asymptotic Analysis

Big-O Notations

- It helps in predicting how an algorithm will perform on larger input sizes.
- It is a useful tool for comparing the efficiency of different algorithms and selecting the best one for a specific problem.
- The limitation is that it does not provide an accurate running time of an algorithm.
 - Two algorithms with the same asymptotic complexity may have different actual running times.
 - It is only valid for sufficiently large input size.

Summary

- Algorithm Analysis
- Time Complexity
- Asymptotic Notations: Big-O notation
- Determine Time Complexity using big-O Notations
- Comparing Time Complexity: Linear Search vs Binary Search

References

- T. H. Cormen, C. E. Leiserson, R. L. Rivest and C. Stein, *Introduction to Algorithms*. 3rd ed. MIT Press, 2009.
- S. N. Mohanty and P. K. Tripathy, *Data Structure and Algorithms using C++: A Practical Implementation*. John Wiley & Sons, 2021.
- L. Wittenberg, *Data Structures and Algorithms in C++: Pocket Primer*, Mercury Learning & Information, 2017.