





Introduction to Labs

- 8 lab sessions (follow lab schedule)
- Experiments conducted in groups of 2
- Conducted using PASCO Capstone
 - Contains step-by-step guide
- Self-learning
 - No briefing before each lab (guide is very comprehensive)
 - Not to worry, there will be professional lab officers around to help if your set-up has issues.
- Individual lab assignment required per lab session









Introduction to Labs

- Attire:
 - Long pants
 - Covered shoes
 - Long hair tied up
- MUST follow the rules for attire, if not they may refuse your entry. In that case, you will be considered absent without a valid excuse.









Introduction to Labs

- After each session, everyone to submit only 1 file:
 - **PDF version** of lab assignment
 - **Strictly due** following Monday 2359 hrs
- Remember to label your file clearly with your name
 - For e.g. "Lab 1 Assignment_LinQinjie"









Assessment

- Labs component worth a total of 20% of CSD2301. Need to pass this component in order to pass CSD2301.
- Each lab session is worth 10 marks
 - 4 marks will be for activity/attendance, 6 marks will be for lab assignment









Assessment

- There will be penalty for every unexcused absence
 - If you are entirely absent from the session, you will have no marks. You will get 0 mark even if you submit a lab assignment.
- There will be **penalty for late arrival**
 - 0-10 mins late \rightarrow deduct 1 mark
 - 10-20 mins late \rightarrow deduct 2 marks
 - >30 mins late → deduct 4 marks (no marks for activity/attendance)









Gamification of Labs

- Pilot run of gamified labs
 - Incorporate various simple game-like elements designed to make learning more interactive, engaging, and fun
 - Each lab session will be themed around a different amusement park ride
- Get up to 2 bonus marks per lab!
- Criteria to get bonus marks:
 - Complete a pre-survey before the first lab, and a post-survey after the last lab. Will be announced on Teams when these are ready. By completing the surveys, you agree to let us use data for research purposes.
 - Answer side quests correctly









Lab Assignment Content

1. Main lab work

- Experimental data (graphs and tables etc.)
- Your answers/comments for questions that are in the PASCO file

2. Amusement park ride/activity

- Explain the physics involved in the amusement park ride/activity of the week
- You may assume fictitious values to help in your explanation if you wish
- About 200-300 words will do

3. Questions and Answers

- Think of 2 interesting questions regarding the lab and answer them
- Can either be related to lab set-up (for e.g. If I remove the stopper at the end, will I still get the same result?)
- Or can be related to lab topic (for e.g. What will happen if I start the vehicle rolling at a higher point?)



