

Lecture 6: Revision

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Reminders on Midterm Exam

- Time and locations : Thursday 2-4pm, LT4A and LT4B
- Scope: Weeks 1-5
- Exam format:
 - ① Part A: MCQs + fill-in-blank questions
 - ② Part B written questions
- Things to bring in
 - ① One A4-size cheat sheet
 - ② One calculator
- Wifi devices, notes, books, etc. are **not allowed**

Parallelism and orthogonality

Consider $\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$, $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$

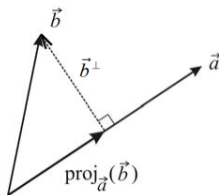
- $\vec{a} \parallel \vec{b} \Leftrightarrow \frac{a_1}{b_1} = \frac{a_2}{b_2} = \frac{a_3}{b_3}$ or $\vec{a} = c\vec{b}$
- $\vec{a} \perp \vec{b} \Leftrightarrow \vec{a} \cdot \vec{b} = 0$

Parallelism and orthogonality

Consider $\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$, $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$

- $\vec{a} \parallel \vec{b} \Leftrightarrow \frac{a_1}{b_1} = \frac{a_2}{b_2} = \frac{a_3}{b_3}$ or $\vec{a} = c\vec{b}$
- $\vec{a} \perp \vec{b} \Leftrightarrow \vec{a} \cdot \vec{b} = 0$
- Orthogonal projection

$$\text{proj}_{\vec{a}}(\vec{b}) = \frac{\vec{b} \cdot \vec{a}}{\vec{a} \cdot \vec{a}} \vec{a}$$



Vector operations

$$\text{Let } \vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}, \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}, \theta = \angle(\vec{u}, \vec{v}) \in [0^\circ, 180^\circ]$$

Vector operations

$$\text{Let } \vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}, \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}, \theta = \angle(\vec{u}, \vec{v}) \in [0^\circ, 180^\circ]$$

- Dot product: $\vec{u} \cdot \vec{v} = u_1v_1 + u_2v_2 + u_3v_3$

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{||\vec{u}|| ||\vec{v}||}$$

Vector operations

$$\text{Let } \vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}, \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}, \theta = \angle(\vec{u}, \vec{v}) \in [0^\circ, 180^\circ]$$

- Cross product: $[\vec{u} \ \vec{v}] = \begin{bmatrix} u_1 & v_1 \\ u_2 & v_2 \\ u_3 & v_3 \end{bmatrix} \Rightarrow \vec{u} \times \vec{v} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ u_3 v_1 - u_1 v_3 \\ u_1 v_2 - u_2 v_1 \end{bmatrix}$

- 1 $\vec{u} \times \vec{v}$ is orthogonal to both \vec{u} and \vec{v}
- 2 $\|\vec{u} \times \vec{v}\|$ = area of parallelogram formed by \vec{u}, \vec{v}

Lines in \mathbb{R}^2

- ① The line through $P_0 = (x_0, y_0)$ with direction $\vec{v} = \begin{bmatrix} a \\ b \end{bmatrix}$ has vector equation and parametric equation

$$(x, y) = (x_0, y_0) + t \begin{bmatrix} a \\ b \end{bmatrix} \quad \text{and} \quad \begin{cases} x = x_0 + at \\ y = y_0 + bt \end{cases}$$

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- ② The line through $P_0 = (x_0, y_0)$ with normal $\vec{n} = \begin{bmatrix} a \\ b \end{bmatrix}$ has equation

$$a(x - x_0) + b(y - y_0) = 0$$

Put $c = ax_0 + by_0$. The general equation and normal equation are

$$ax + by - c = 0 \quad \text{and} \quad ax + by = c.$$

Lines in \mathbb{R}^3

- The line through $P_0 = (x_0, y_0, z_0)$ with direction vector $\vec{v} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$ is

$$(x, y, z) = (x_0, y_0, z_0) + t \begin{bmatrix} a \\ b \\ c \end{bmatrix} \Leftrightarrow \begin{cases} x = x_0 + at \\ y = y_0 + bt \\ z = z_0 + ct \end{cases}$$

Lines in \mathbb{R}^3

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$$(x, y, z) = (x_0, y_0, z_0) + t \begin{bmatrix} a \\ b \\ c \end{bmatrix} \Leftrightarrow \begin{cases} x = x_0 + at \\ y = y_0 + bt \\ z = z_0 + ct \end{cases}$$

- The line passing through 2 points P, Q has vector equation

$$(x, y, z) = P + t\overrightarrow{PQ}$$

Planes in \mathbb{R}^3

- The plane through $P(x_0, y_0, z_0)$ with normal $\vec{n} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$ has equation

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Planes in \mathbb{R}^3

- The plane through $P(x_0, y_0, z_0)$ with normal $\vec{n} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$ has equation

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

- The plane through $P(x_0, y_0, z_0)$ with direction vectors \vec{u}, \vec{v} has vector equation and parametric equation

$$(x, y, z) = P + s\vec{u} + t\vec{v} \quad \text{and} \quad \begin{cases} x = x_0 + su_1 + tv_1 \\ y = y_0 + su_2 + tv_2 \\ z = z_0 + su_3 + tv_3 \end{cases}$$

Angles

- $\theta = \text{angle between } \vec{u} \text{ and } \vec{v} \Rightarrow \theta \in [0^0, 180^0]$ and $\cos \theta = \frac{\vec{u} \cdot \vec{v}}{||\vec{u}|| ||\vec{v}||}$
- The angle a between 2 lines, or between a line and a plane, or between 2 planes is always between 0^0 and 90^0 : $0^0 \leq a \leq 90^0$

Angles

- The angle a between 2 lines, or between a line and a plane, or between 2 planes is always between 0° and 90° : $0^\circ \leq a \leq 90^\circ$
 - Angle between lines l_1 : direction \vec{d}_1 and l_2 : direction \vec{d}_2

$$a = \min(\theta, 180^\circ - \theta) \text{ and } \cos a = \frac{|\vec{d}_1 \cdot \vec{d}_2|}{\|\vec{d}_1\| \|\vec{d}_2\|}$$

Angles

- The angle a between 2 lines, or between a line and a plane, or between 2 planes is always between 0^0 and 90^0 : $0^0 \leq a \leq 90^0$

- ② Angle between line l : direction \vec{d} and plane α : normal \vec{n}

$$a = |\theta - 90^0| \text{ with } \theta = \text{angle b.w. } \vec{d} \text{ and } \vec{n}$$

Angles

- The angle a between 2 lines, or between a line and a plane, or between 2 planes is always between 0^0 and 90^0 : $0^0 \leq a \leq 90^0$

- 3 Angle between planes α_1 : normal \vec{n}_1 and plane α_2 : normal \vec{n}_2

$$a = \min(\theta, 180^0 - \theta) \text{ and } \cos a = \frac{|\vec{n}_1 \cdot \vec{n}_2|}{\|\vec{n}_1\| \|\vec{n}_2\|}$$

Point-line distances

- In \mathbb{R}^2 :

Point $P = (x_0, y_0)$ and line $l : ax + by + c = 0$.

$$d(P, l) = \frac{|ax_0 + by_0 + c|}{\sqrt{a^2 + b^2}}$$

Point-line distances

- In \mathbb{R}^3 :

Point P and line $l : (x, y, z) = Q + t\vec{d}$.

$$d(P, l) = \frac{\|\vec{QP} \times \vec{d}\|}{\|\vec{d}\|}$$

Point-plane, plane-plane, line-plane distances

- Point $P_0 = (x_0, y_0, z_0)$ and plane $\alpha : ax + by + cz + d = 0$

$$d(P_0, \alpha) = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

Point-plane, plane-plane, line-plane distances

- Planes α and β with normal \vec{n}_α and \vec{n}_β

① $\vec{n}_\alpha \nparallel \vec{n}_\beta \Rightarrow \alpha$ and β intersect

$$d(\alpha, \beta) = 0$$

② $\vec{n}_\alpha \parallel \vec{n}_\beta \Rightarrow \alpha \parallel \beta$

$$d(\alpha, \beta) = d(P, \beta) \text{ for any point } P \text{ on } \alpha$$

Point-plane, plane-plane, line-plane distances

- Line $l : (x, y, z) = P + t\vec{d}$ and plane α with normal vector \vec{n} .
 - 1 $\vec{n} \cdot \vec{d} \neq 0 \Rightarrow l$ and α intersect $\Rightarrow d(l, \alpha) = 0$
 - 2 $\vec{n} \cdot \vec{d} = 0 \Rightarrow l \parallel \alpha \Rightarrow d(l, \alpha) = d(P, \alpha)$

Line-line distance

Line $l_1 : (x, y, z) = Q_1 + t\vec{d}_1$ and $l_2 : Q_2 + t\vec{d}_2$

- $l_1 \parallel l_2$ ($\vec{d}_1 \parallel \vec{d}_2$)

$$d(l_1, l_2) = d(Q_1, l_2) = \frac{\|\overrightarrow{Q_2 Q_1} \times \vec{d}_2\|}{\|\vec{d}_2\|}, \quad \text{or}$$

$$d(l_1, l_2) = d(Q_2, l_1) = \frac{\|\overrightarrow{Q_1 Q_2} \times \vec{d}_1\|}{\|\vec{d}_1\|}$$

Line-line distance

Line $l_1 : (x, y, z) = Q_1 + t\vec{d}_1$ and $l_2 : Q_2 + t\vec{d}_2$

- l_1 and l_2 are skew or intersecting ($\vec{d}_1 \nparallel \vec{d}_2$)

$$d(l_1, l_2) = \|\text{proj}_{\vec{d}_1 \times \vec{d}_2}(\overrightarrow{Q_1 Q_2})\|$$

Matrix multiplication and determinant

- $A = (a_{ij})_{m \times n}$ means that A has size $m \times n$ in which the (i, j) th entry of A is a_{ij} .
- A is called a squared matrix if and only if $m = n$.
- If $A = (a_{ij})_{m \times n}$ and $B = (b_{ij})_{n \times p}$, then AB has size $m \times p$.

$$(AB)_{ij} = (i\text{th row of } A) \times (j\text{th column of } B)$$

- For a 2×2 or a 3×3 matrix A

$$\det(A) = \text{min diagonal} - \text{anti diagonal}$$

$$\det \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} = a_{11}a_{22} - a_{12}a_{21}$$

$$\det \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} = (a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{21}a_{32}a_{13}) -$$

$$(a_{13}a_{22}a_{31} + a_{12}a_{21}a_{33} + a_{23}a_{32}a_{11})$$

Area of parallelogram and volume of parallelepiped

- Area of the parallelogram spanned by $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ is

$$\left| \det \begin{bmatrix} u_1 & v_1 \\ u_2 & v_2 \end{bmatrix} \right|$$

- Volume of parallelepiped spanned by $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$, $\vec{w} = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$

$$\left| \det \begin{bmatrix} u_1 & v_1 & w_1 \\ u_2 & v_2 & w_2 \\ u_3 & v_3 & w_3 \end{bmatrix} \right|$$

Exercise 1

Consider two vectors $\vec{u} = \begin{bmatrix} 2 \\ -4 \\ c \end{bmatrix}$ and $\vec{v} = \begin{bmatrix} 1 \\ c \\ -1 \end{bmatrix}$. Find c such that

- (a) \vec{u} is parallel to \vec{v} .
- (b) \vec{u} is perpendicular to \vec{v} . Further, compute the area of the parallelogram formed by \vec{u}, \vec{v} .

Exercise 2

The parallelogram formed by 2 vectors $\vec{u}, \vec{v} \in \mathbb{R}^2$ of equal length is called a **rhombus**. Prove that the diagonals of this rhombus are perpendicular.

Exercise 3

Consider 2 planes $\alpha : x - y + 2z = 1$ and $\beta : 2x - y = 0$.

- (a) Find the line l which is the intersection of α and β .
- (b) Find the plane γ containing the point $(1, 3, 5)$ and perpendicular to l .

Exercise 3

- (c) Find the intersection l_1 of γ and α and the intersection l_2 of γ and β .
- (d) Find the angle a between l_1 and l_2 . Verify that $a = \angle(\alpha, \beta)$.

Exercise 4

Given 3 points $A = (1, 2, 0)$, $B = (0, 3, 1)$, $C = (-1, 0, 1)$ and the line

$$l : (x, y, z) = (3, 5, -1) + t \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}.$$

(a) Let m be the line containing A, B . Find the intersection, the angle and the distance between l and m .

Exercise 4

(b) Let α be the plane through A, B, C . Find the intersection and the angle between l and α .

Exercise 5

Consider 2 lines $l_1 : \begin{cases} x = -1 + s \\ y = 10 + 2s \\ z = 10 \end{cases}$ and $l_2 : \begin{cases} x = t \\ y = 4 + 2t \\ z = 5 - 3t \end{cases}$.

- (a) Find the distance $d(l_1, l_2)$ between l_1 and l_2 .
- (b) Find the equation of the plane β containing l_2 and parallel to l_1 .

(c) Find the point Q on l_2 which at the closet distance to l_1 .

(d) Find the point P on l_1 which at the closet distance to l_2 .

Exercise 6

(a) Given 3 points A, B, C in \mathbb{R}^2 . How to determine whether they lie on a line?

Exercise 6

(b) Given 4 points A, B, C, D in \mathbb{R}^3 . How to determine whether they line on a plane?

HW3 Problem 6-8

- Let A be a **square matrix**.

A matrix B is called the inverse of A , denoted $B = A^{-1}$, if $AB = I$.

- Our question: Compute A^2, A^4 with $A = \begin{bmatrix} 1 & -2 \\ 1 & -1 \end{bmatrix}$.

Which matrix among A^3, A^7, A^{11} could be A^{-1} ?