

CSD2301 Lecture

7. Work and Energy Part 1

LIN QINJIE

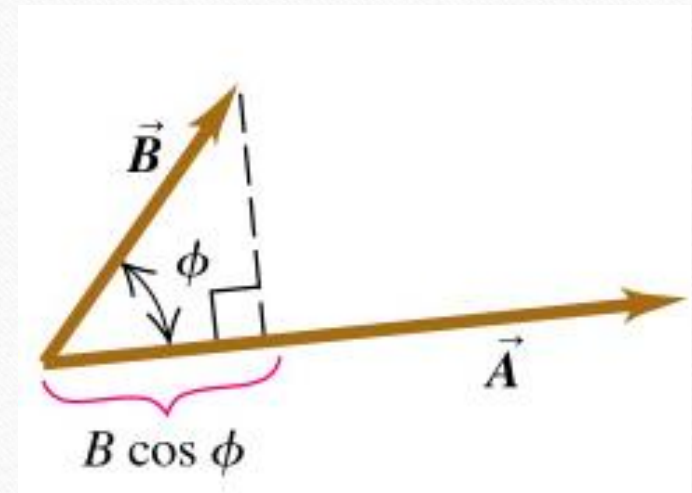
Outline

- Scalar Product
- Work done
- Work-Energy Theorem (Kinetic Energy)
- Power

Scalar Product of 2 Vectors

- The scalar product of any two vectors \mathbf{A} and \mathbf{B} , denoted by $\mathbf{A} \cdot \mathbf{B}$ is a scalar quantity equal to the product of the magnitude of the two vectors and the cosine of the angle ϕ between them.
- It is often called the **dot product**.
- $\mathbf{A} \cdot \mathbf{B}$ is the product of the magnitude of \mathbf{A} and the projection of \mathbf{B} onto \mathbf{A} .

$$\vec{A} \cdot \vec{B} = AB \cos \phi = |\vec{A}| |\vec{B}| \cos \phi$$



Properties of Scalar Products

- Scalar product is commutative:

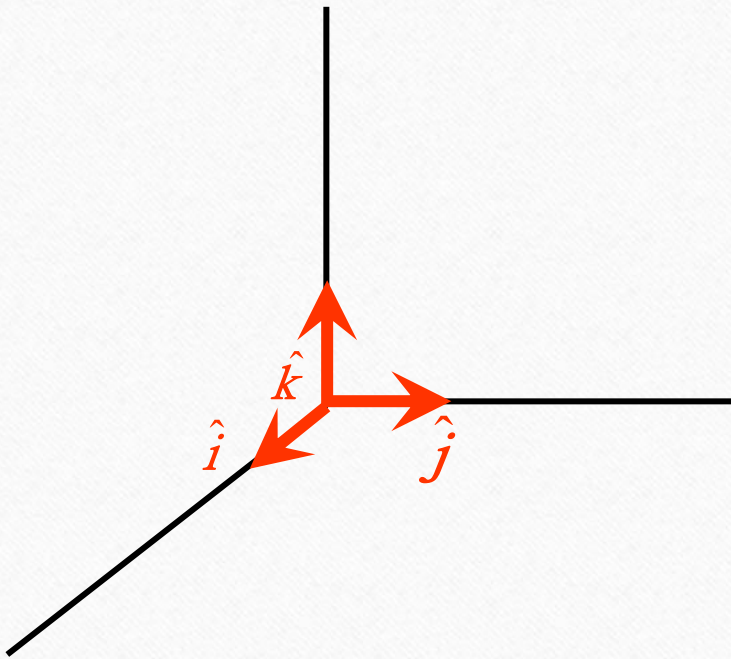
$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

- Scalar product obeys the **distributive** law of multiplication:

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$$

- $\mathbf{A} \cdot \mathbf{B} = 0$ if \mathbf{A} is perpendicular to \mathbf{B} ($\cos 90^\circ = 0$).
- $\mathbf{A} \cdot \mathbf{B} = AB$ if \mathbf{A} is parallel to \mathbf{B} ($\cos 0^\circ = 1$).

Scalar Products of Unit Vectors



$$\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$$

$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$$

Scalar Product of 2 Vectors

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

$$\vec{A} \cdot \vec{B} = (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \cdot (B_x \hat{i} + B_y \hat{j} + B_z \hat{k})$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

Example: Angle between Vectors

- Find the angle between 2 vectors. $\vec{A} = 2\hat{i} + 3\hat{j} + \hat{k}$
 $\vec{B} = -4\hat{i} + 2\hat{j} - \hat{k}$

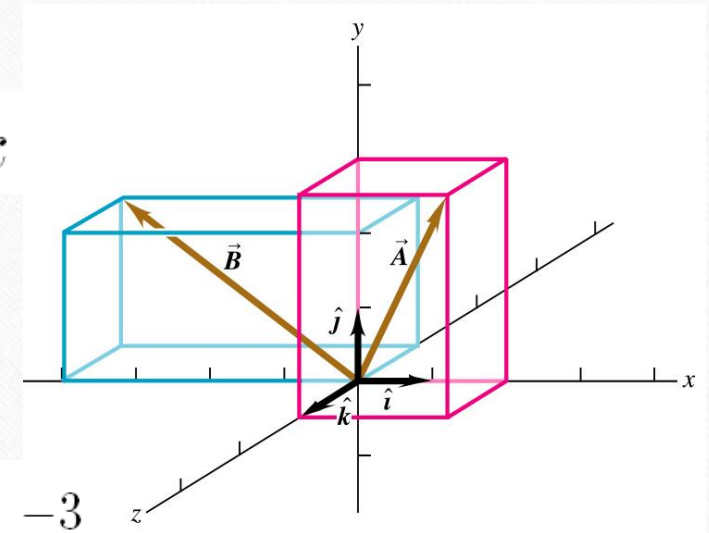
$$|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2} = \sqrt{2^2 + 3^2 + 1^2} = \sqrt{14}$$

$$|\vec{B}| = \sqrt{B_x^2 + B_y^2 + B_z^2} = \sqrt{(-4)^2 + 2^2 + (-1)^2} = \sqrt{21}$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z = (2)(-4) + (3)(2) + (1)(-1) = -3$$

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \phi \quad \Rightarrow \quad -3 = \sqrt{14} \sqrt{21} \cos \phi \quad \Rightarrow$$

$$\phi = \cos^{-1} \left(\frac{-3}{\sqrt{14} \sqrt{21}} \right) = 100^\circ$$



Work and Energy

- In classical mechanics, concepts of **work** and **energy** are critical.
- **Work-energy concepts** are based on Newton's laws.
 - Can be applied to the dynamics of a mechanical system
 - Useful in complex situations (for e.g. variable forces)
 - Applicable to a wide range of phenomena (for e.g. electro-magnetism, atomic physics etc.)

Energy

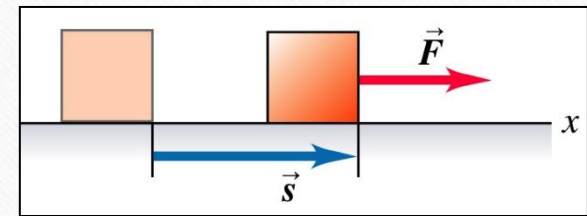
- Energy is present in various forms
 - For e.g. mechanical energy, electromagnetic energy, electrical energy, chemical energy, thermal energy, nuclear energy, etc.
- Energy **cannot be created or destroyed**, but **can be converted** from one form to another
- **Conservation of energy** – when energy is converted from one form to another, the **total amount in the system remains the same**
 - For e.g. car petrol: chemical → mechanical + electrical + heat

Work done by a Constant Force

- Work done by a force = force x displacement

$$W = F s$$

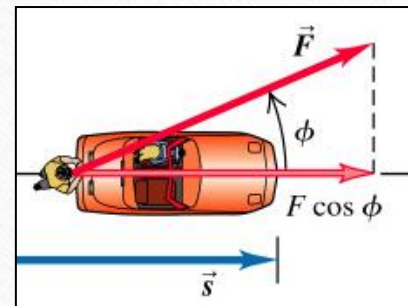
SI Unit : N·m = joule (J)



- Work done** by an agent exerting a constant force is the product of the **component of the force in the direction of the displacement** and the **magnitude of the displacement of the force**

$$W = F s \cos \phi$$

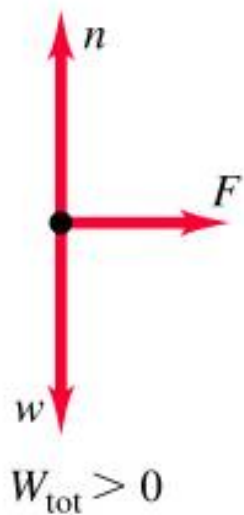
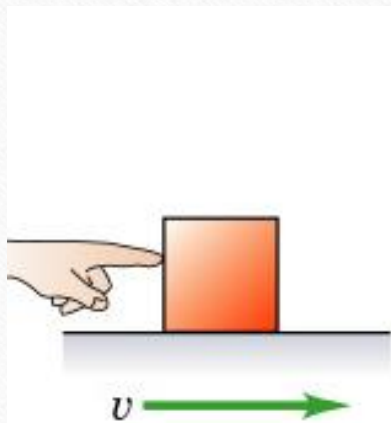
$$W = \vec{F} \cdot \vec{s}$$



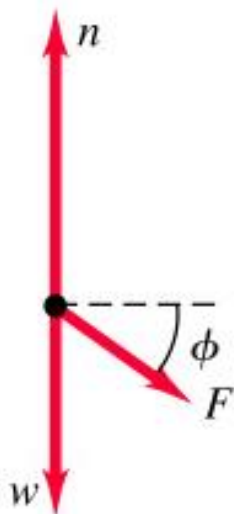
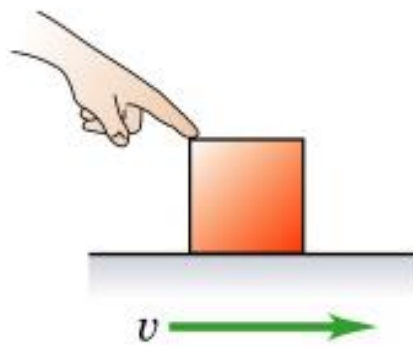
Work done by a Constant Force

$$W = \vec{F} \cdot \vec{s}$$

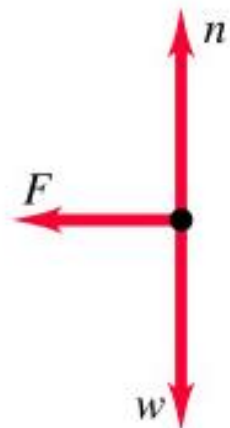
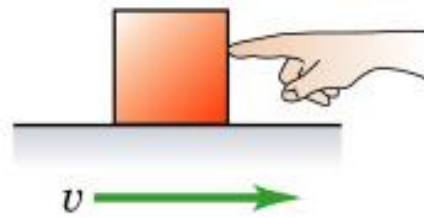
- There is no work done if object doesn't move
- There is no work done if force applied is perpendicular to the displacement
- Work done can be **positive** or **negative**
 - For e.g. when object is lifted, work done by the applied force is **positive** as lifting force is upward. However, the work done by gravitational force is **negative**.



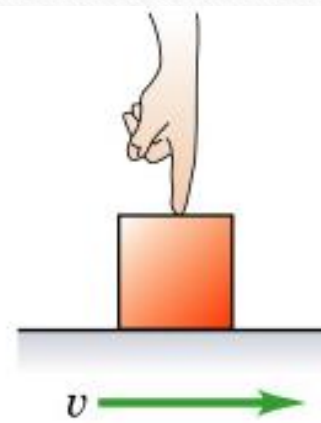
$$W_{\text{tot}} > 0$$



$$W_{\text{tot}} > 0$$

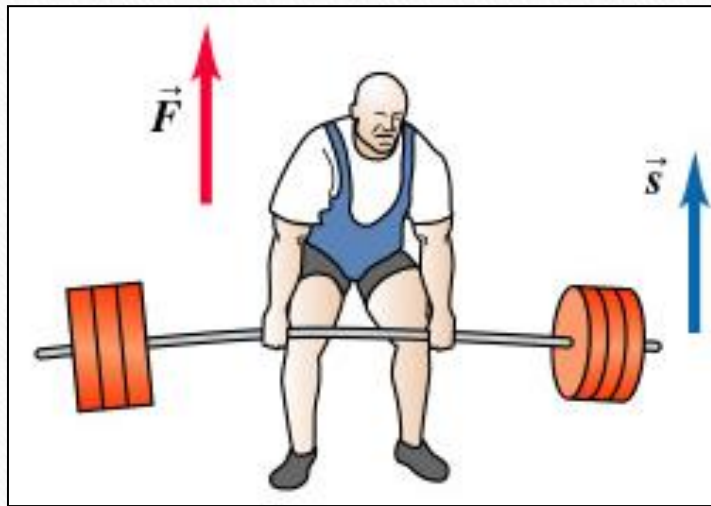


$$W_{\text{tot}} < 0$$

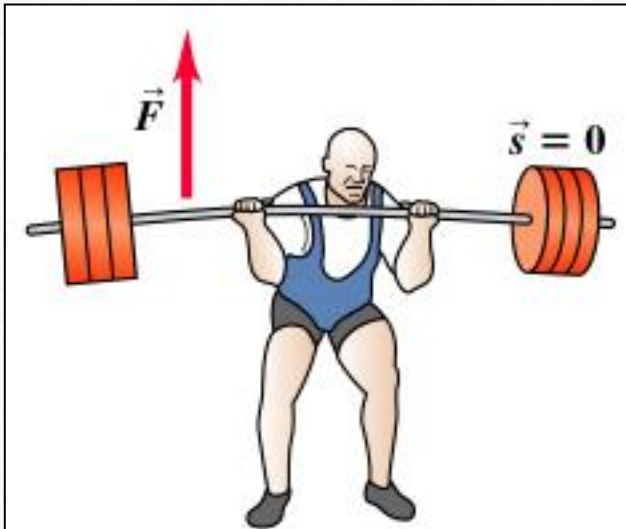


$$W_{\text{tot}} = 0$$

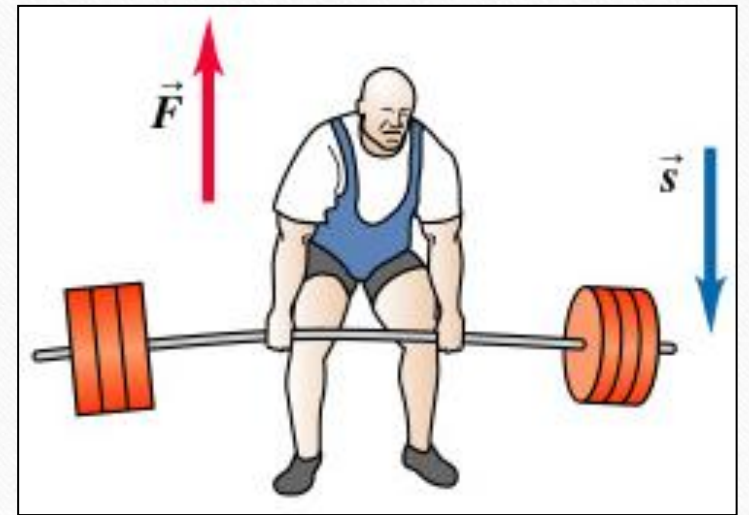
Illustration: Work done by Weight Lifter



+ve work done



No work done



-ve work done

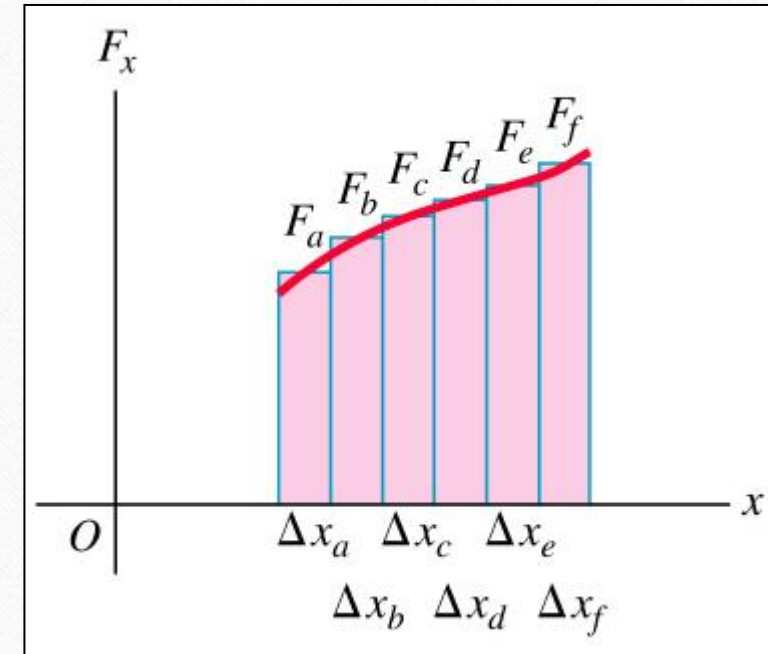
Work done by a Varying Force

- For a varying force $\mathbf{F}(x)$, consider the work done over a small displacement Δx_i

$$\Delta W = F_i \Delta x_i$$

- Total work done from the displacement from x_1 to x_2 is

$$W \approx \sum F_i \Delta x_i$$



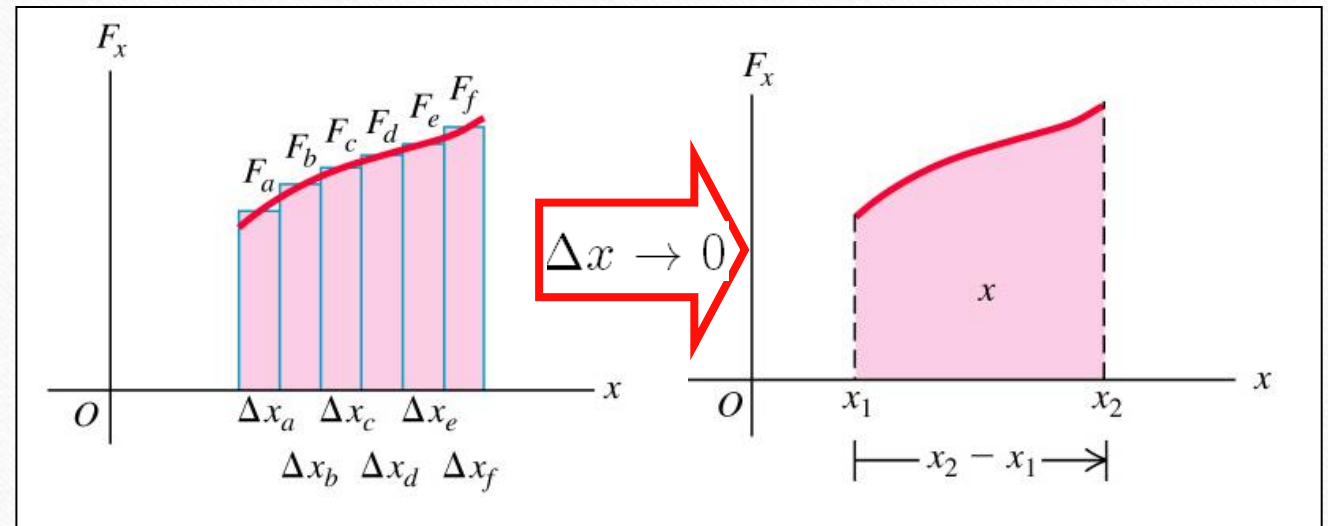
Work done by a Varying Force

- The work done by the component F_x of the varying force as the particle moves from x_1 to x_2 is equal to the **area under the curve**.

$$\Delta x \rightarrow 0$$



$$W = \int_{x_1}^{x_2} F_x dx$$



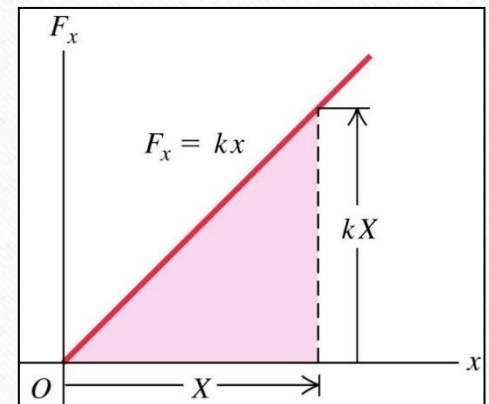
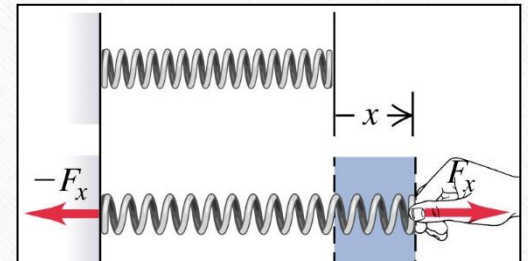
Work done on a Spring

- Force required to stretch a spring: $F_x = kx$ (Hooke's Law) constant
- Work done in stretching spring from $x = 0$ to X

$$W = \int_0^X F_x dx = \int_0^X kx dx = \frac{1}{2} k X^2$$

- Work done in stretching spring from $x = x_1$ to $x = x_2$

$$W = \int_{x_1}^{x_2} F_x dx = \int_{x_1}^{x_2} kx dx = \frac{1}{2} k x_2^2 - \frac{1}{2} k x_1^2$$



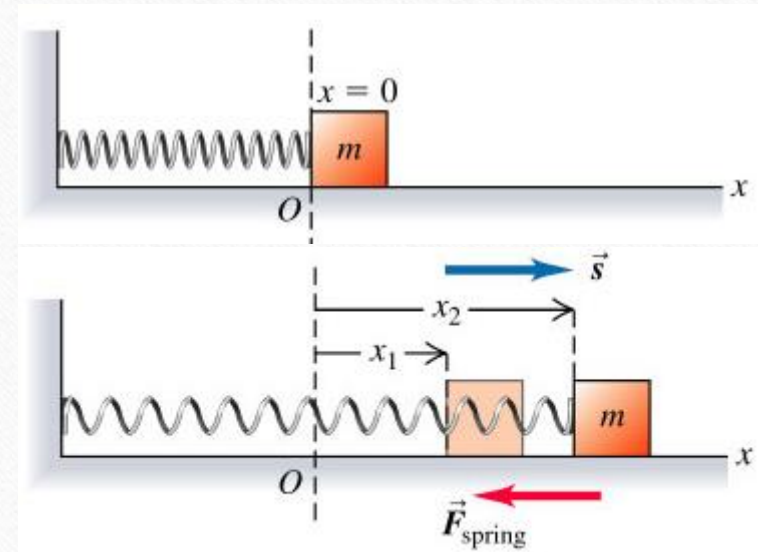
$$F_x = kx \text{ (Hooke's Law)}$$

- Work done **on the spring (by external force)** when the block is displaced from x_1 to x_2 :

$$W = \int_{x_1}^{x_2} kx \, dx = \frac{1}{2}kx_2^2 - \frac{1}{2}kx_1^2$$

- Work done **by the spring** when the block is displaced from x_1 to x_2 :

$$W_{\text{el}} = \frac{1}{2}kx_1^2 - \frac{1}{2}kx_2^2$$



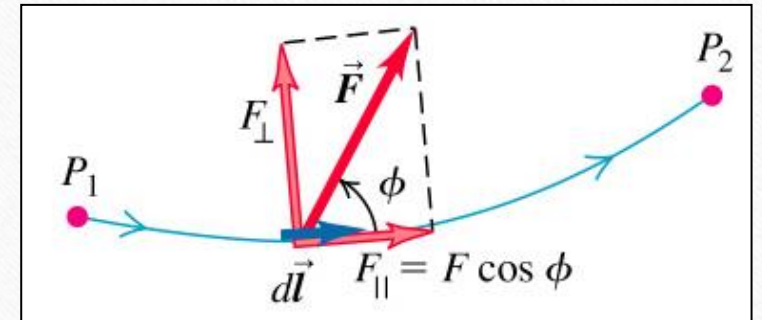
Work along a curved path

- In general, for a varying force along a curved path, small element of work done dW during displacement $d\vec{l}$ is

$$dW = F \cos \phi \, dl = F_{\parallel} dl = \vec{F} \cdot d\vec{l}$$

- Total work done along path P_1 to P_2 is

$$W = \int_{P_1}^{P_2} F \cos \phi \, dl = \int_{P_1}^{P_2} F_{\parallel} dl = \int_{P_1}^{P_2} \vec{F} \cdot d\vec{l}$$



- Note that the component of force perpendicular to path does no work
 - No work done for $F_{\perp} = F \sin \phi$

Work-energy Theorem (F constant)

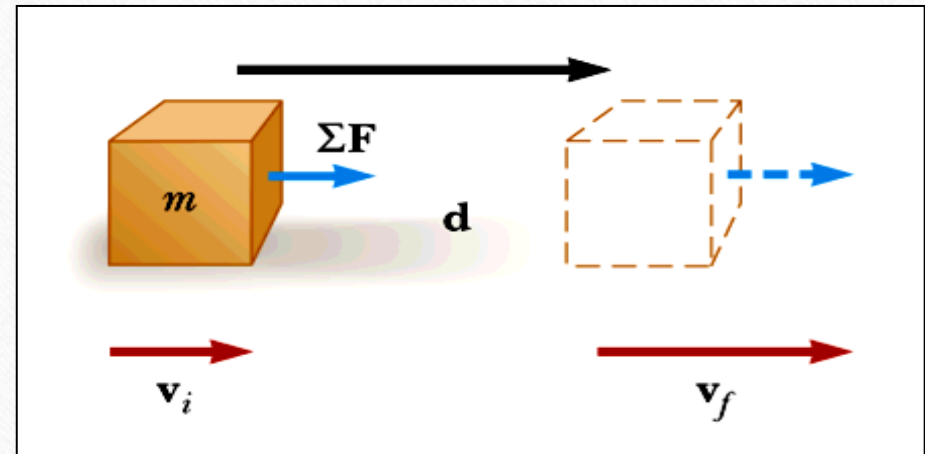
$$a = \frac{v_f - v_i}{t}$$

$$d = \frac{1}{2} (v_i + v_f) t$$

$$W = Fd = (ma)d$$

$$W = m \left(\frac{v_f - v_i}{t} \right) \frac{1}{2} (v_i + v_f) t$$

$$W = \frac{1}{2} m v_f^2 - \frac{1}{2} m v_i^2$$



Kinetic Energy:

$$K = \frac{1}{2} m v^2$$

Work-energy Theorem (General)

- Work done by an external force (**can be varying**) in moving an object from x_i to x_f .

$$W = \int_{x_i}^{x_f} F dx = \int_{x_i}^{x_f} m a dx$$



$$W = \int_{x_i}^{x_f} m v \frac{dv}{dx} dx = \int_{v_i}^{v_f} m v dv$$

$$a = \frac{dv}{dt} = \frac{dv}{dx} \frac{dx}{dt} = v \frac{dv}{dx}$$

$$W = \frac{1}{2} m v_f^2 - \frac{1}{2} m v_i^2$$

Kinetic Energy

- Kinetic energy is associated with the motion of a body.
- Kinetic energy is a scalar and has the same units as work (J).
- Work done by a force F in displacing a particle is equal to the change in kinetic energy of the particle:

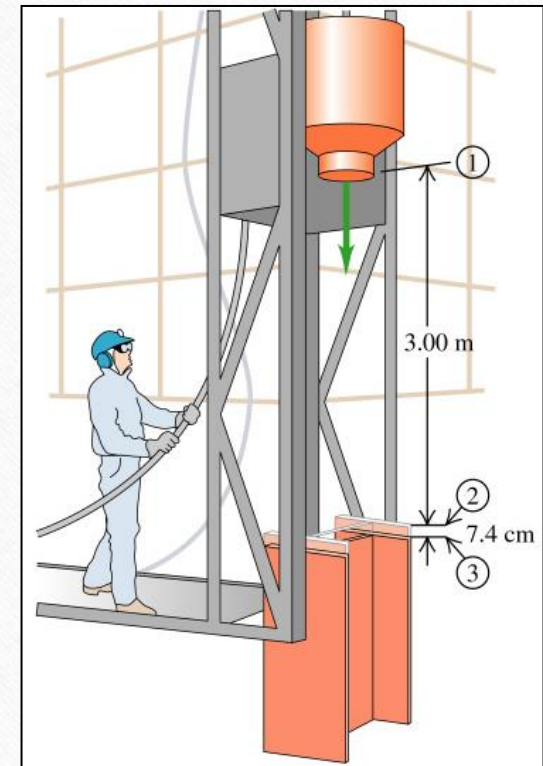
$$W = K_f - K_i = \Delta K$$

- $\Delta K > 0 \rightarrow$ speed increases ; $\Delta K < 0 \rightarrow$ speed decreases

Example: Hammerhead Forces

In a pile driver, a steel hammerhead with **mass 200 kg** is lifted **3.00 m above** the top of a vertical I-beam being driven into the ground. The hammer is then dropped, driving the **I-beam 7.4 cm further into the ground**. The vertical rails that guide the hammerhead exert a **constant 60-N friction force** on the hammer head. Use work-energy theorem to find

- a) the speed of the hammerhead just as it hits the I-beam.
- b) the average force the hammerhead exerts on the I-beam.



Example: Hammerhead Forces

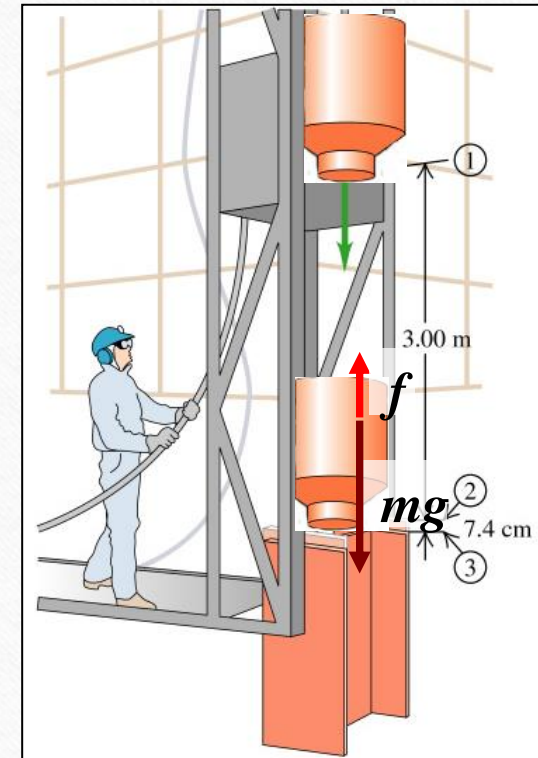
a) the speed of the hammerhead just as it hits the I-beam.

$$\text{Net downward force} = mg - f$$

$$W_{net} = K_2 - K_1$$

$$(mg - f)s_{12} = \frac{1}{2}mv_2^2 - 0$$

$$v_2 = \sqrt{\frac{2[200(9.80) - 60](3)}{200}} = 7.55 \text{ m/s}$$



Example: Hammerhead Forces

b) the average force the hammerhead exerts on the I-beam.

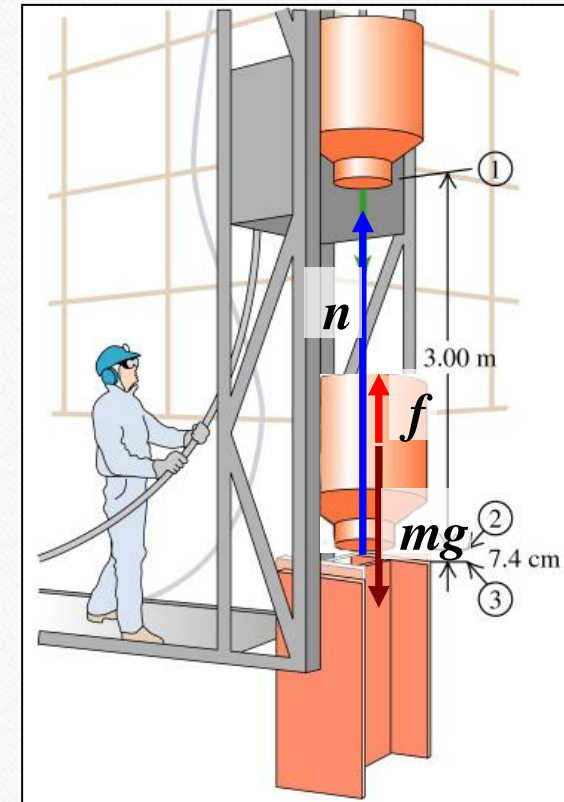
$$\text{Net downward force} = mg - f - n$$

$$W_{\text{net},2 \rightarrow 3} = K_3 - K_2$$

$$(mg - f - n)s_{23} = 0 - \frac{1}{2}mv_2^2$$

$$[200(9.8) - 60 - n](0.074) = 0 - \frac{1}{2}200(7.55^2)$$

$$n = 1960 - 60 + \frac{200(7.55^2)}{2(0.074)} = 7.9 \times 10^4 \text{ N}$$



Power

- Power is the rate of doing work.

- Average power: $P_{av} = \frac{\Delta W}{\Delta t}$

- For instantaneous power:

$$P = \lim_{\Delta t \rightarrow 0} \frac{\Delta W}{\Delta t} = \frac{dW}{dt} \Rightarrow P = \frac{dW}{dt} = \vec{F} \cdot \frac{d\vec{s}}{dt} = \vec{F} \cdot \vec{v}$$

- Units: Watt (W)
- 1 horsepower = 746 W
- 1 kWh = $10^3 \times 3600$ Ws = 3.6 MJ (This is unit for Energy)

Example: Power of the Heart

- The human heart is a powerful and extremely reliable pump. Each day it takes in and discharges about 7500 L of blood. Assume that the work done by the heart is equal to the work required to lift this amount of blood a height equal to that of the average American female (1.63 m). The density of blood is $1.05 \times 10^3 \text{ kg/m}^3$.

a) How much work does the heart do in a day?

$$m = (7500 \text{ L})(0.001 \text{ m}^3/\text{L})(1.05 \times 10^3 \text{ kg/m}^3) = 7880 \text{ kg}$$

$$W = (mg)y = 7880(9.80)(1.63) = 1.26 \times 10^5 \text{ J.}$$

b) What is its power output in watts?

$$P_{AV} = \frac{W}{t} = \frac{1.26 \times 10^5}{(24)(3600)} = 1.46 \text{ W}$$

The End