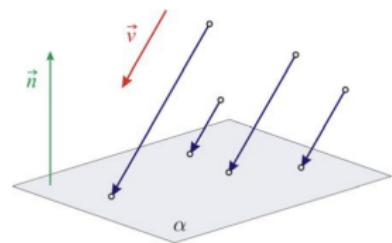
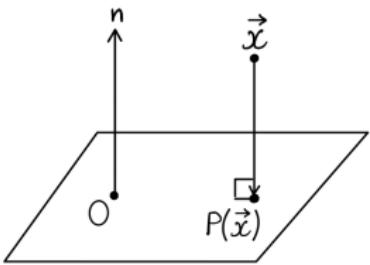
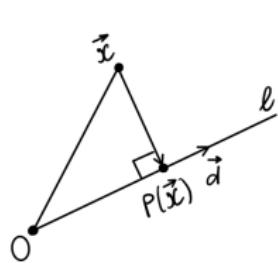


## Week 11: Scaling, Shear, Rotation in 3D

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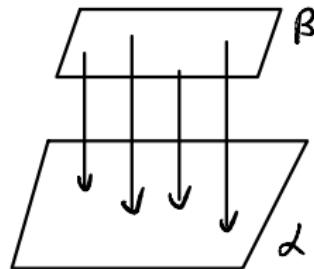
# Projections in $\mathbb{R}^3$



$$M = \frac{1}{\|\vec{d}\|^2} \vec{d}\vec{d}^T \quad M = I_3 - \frac{1}{\|\vec{n}\|^2} \vec{n}\vec{n}^T \quad M = I_3 - \frac{1}{\vec{v} \cdot \vec{n}} \vec{v}\vec{n}^T$$

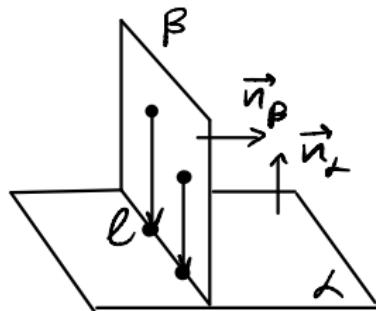
# Image of a plane under projection

**Question 1:** Let  $T$  be the orthogonal projection onto plane  $\alpha$ . What are the possibilities for the image of a plane  $\beta$  under  $T$ ?



$$\beta' = \alpha$$

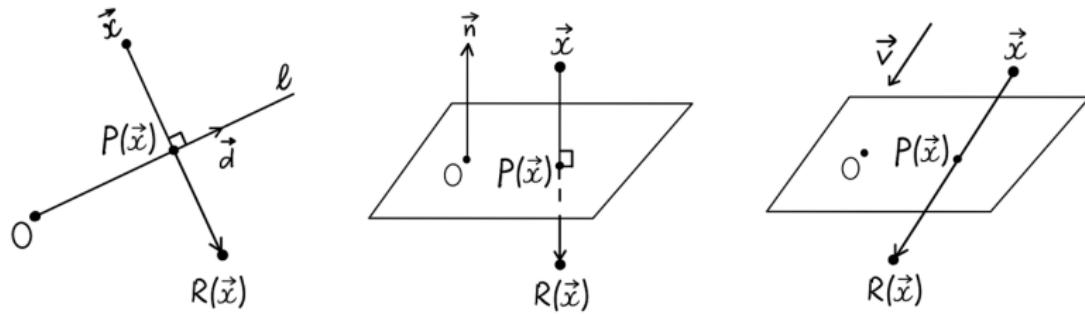
$$\text{if } \alpha \perp \beta \Leftrightarrow \vec{n}_\alpha \perp \vec{n}_\beta$$



$$\beta' = \text{the line } l = \alpha \cap \beta$$

$$\text{if } \alpha \perp \beta \Leftrightarrow \vec{n}_\alpha \perp \vec{n}_\beta$$

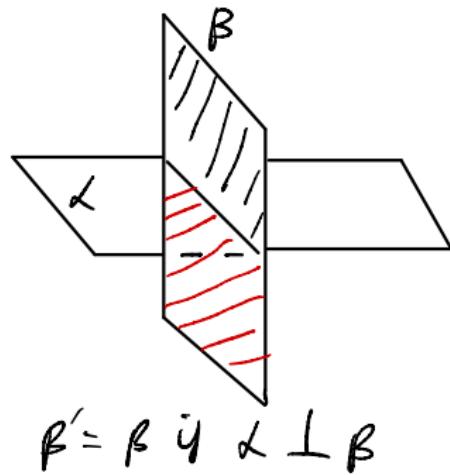
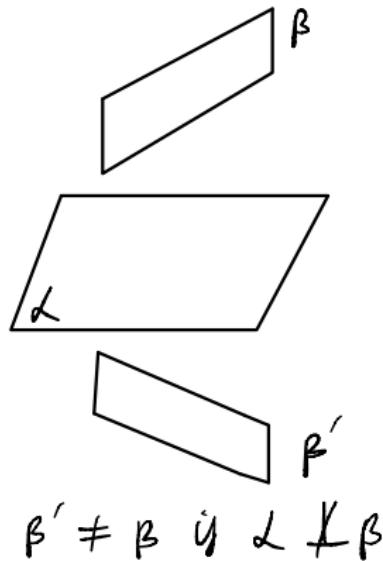
# Reflections in $\mathbb{R}^3$



$$M = \frac{2}{\|\vec{d}\|^2} \vec{d}\vec{d}^T - I_3 \quad M = I_3 - \frac{2}{\|\vec{n}\|^2} \vec{n}\vec{n}^T \quad M = I_3 - \frac{2\vec{v}\vec{n}^T}{\vec{v} \cdot \vec{n}}$$

## Image of a plane under reflection

**Question 2:** Let  $T$  be the orthogonal reflection through plane  $\alpha$ . What are the possibilities for the image of a plane  $\beta$  under  $T$ ?



## Example 1

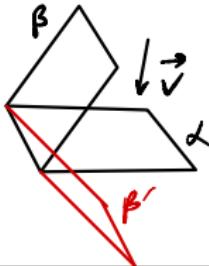
Let  $\alpha : 3x + 2y - z = 0$  and let  $\vec{v} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$ .  $\vec{n} = \begin{pmatrix} 3 \\ 2 \\ -1 \end{pmatrix}$

- (a) Compute the matrix  $M$  of the reflection through  $\alpha$  in the direction  $\vec{v}$ .  
 (b) Find the image of the plane  $\beta : 4x - 9y - 6z = 7$

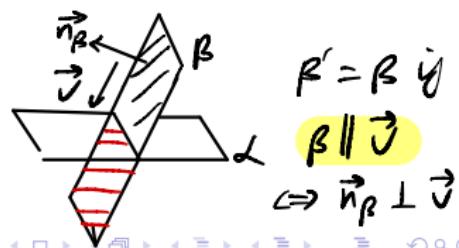
$$(a) M = I_3 - \frac{2}{\vec{v} \cdot \vec{n}} \vec{v} \vec{n}^T = I_3 - \frac{2}{5} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} (3 \ 2 \ -1)$$

$$= \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} - \frac{2}{5} \begin{pmatrix} 3 & 2 & -1 \\ 3 & 2 & -1 \\ 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} -1/5 & -4/5 & 2/5 \\ -6/5 & 1/5 & 2/5 \\ 0 & 0 & 1 \end{pmatrix}$$

(b)



$$\beta' \neq \beta \text{ i.e. } \beta \parallel \vec{v} \Leftrightarrow \vec{n}_\beta \perp \vec{v}$$



$$\beta: 4x - 9y - 6z = 7 \quad \begin{cases} \text{point } \begin{pmatrix} 4 \\ 1 \\ 0 \end{pmatrix} \\ \text{direction vectors } \end{cases}$$

$$\vec{u}_\beta = \begin{pmatrix} 4 \\ -9 \\ -6 \end{pmatrix}$$

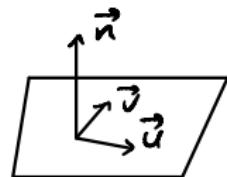
$$\beta: \vec{x} = \begin{pmatrix} 4 \\ 1 \\ 0 \end{pmatrix} + s \begin{pmatrix} 0 \\ 2 \\ -3 \end{pmatrix} + t \begin{pmatrix} 3 \\ 0 \\ 2 \end{pmatrix}$$

The image of  $\beta$  is

$$\beta': \vec{x}' = M \left( \begin{pmatrix} 4 \\ 1 \\ 0 \end{pmatrix} + s \begin{pmatrix} 0 \\ 2 \\ -3 \end{pmatrix} + t \begin{pmatrix} 3 \\ 0 \\ 2 \end{pmatrix} \right)$$

= ...

$$= \begin{pmatrix} -8/15 \\ -23/15 \\ 0 \end{pmatrix} + \frac{s}{5} \begin{pmatrix} 14 \\ 4 \\ 15 \end{pmatrix} + \frac{t}{5} \begin{pmatrix} 1 \\ -14 \\ 10 \end{pmatrix}$$



# Scaling in $\mathbb{R}^3$

- The scaling  $S : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  that scales all  $x, y, z$ -coordinates by factors  $a, b, c$  is

$$S \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} ax \\ by \\ cz \end{pmatrix}$$

- The matrix of  $S$  is

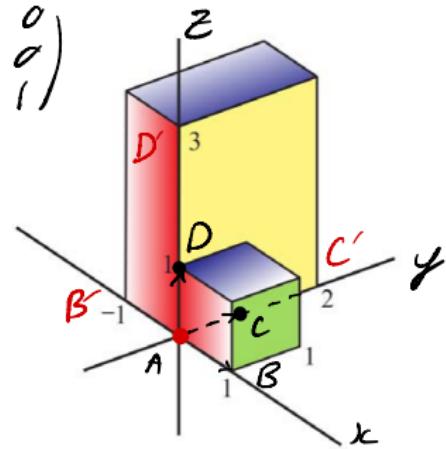
$$M = M_{a,b,c} = \begin{bmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & c \end{bmatrix}$$

## Example 2

(a) Verify that the map  $S \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -x \\ 2y \\ 3z \end{pmatrix}$  maps the unit cube to the rectangular cuboid.

$$A = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, B = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, C = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, D = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$A' = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, B' = \begin{pmatrix} -1 \\ 0 \\ 0 \end{pmatrix}, C' = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}, D' = \begin{pmatrix} 0 \\ 0 \\ 3 \end{pmatrix}$$



(b) Compute the volume of the rectangular cuboid.

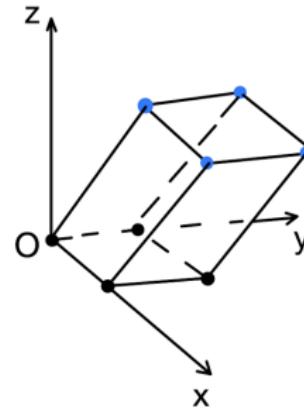
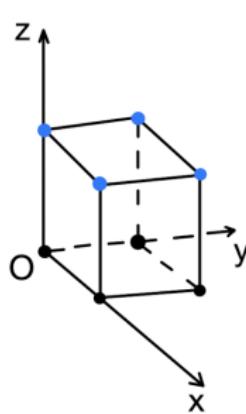
Unit cube has volume =  $1 \times 1 \times 1 = 1$

Rectangular cuboid has volume =  $1 \times 2 \times 3 = 6$

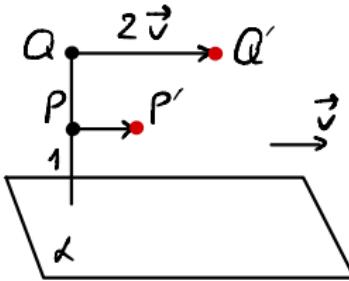
Remark. The scaling that scales  $x, y, z$ -coordinates by factors  $a, b, c$  will scale the volume of any object by the factor  $|abc|$

# Shear

- The shear in  $\mathbb{R}^3$  maps a cube to a parallelepiped



# Shear



$$\angle: \vec{n} \cdot \vec{x} = 0, \text{ point } \vec{x}_0$$

$$d(\vec{x}_0, \angle) = \frac{|\vec{n} \cdot \vec{x}_0|}{\|\vec{n}\|}$$

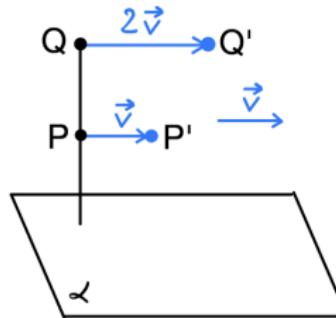
$\angle$  contain  $O$  normal  $\vec{n}$

- The shear  $S : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  w.r.t. a plane  $\alpha : \vec{n} \cdot \vec{x} = 0$  in the direction of **shearing vector**  $\vec{v}$  ( $\vec{v} \parallel \alpha$ ) is defined by

$$S(\vec{x}_0) = \vec{x}_0 + \frac{\vec{n} \cdot \vec{x}_0}{\|\vec{n}\|} \vec{v}$$

scalar magnitude  
 $= d(\vec{x}_0, \angle)$

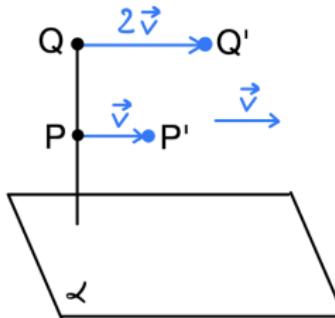
## Comments



- $S$  moves  $\vec{x}_0$  in the direction of  $\vec{v}$  by the factor  $\frac{\vec{n} \cdot \vec{x}_0}{||\vec{n}||}$

$$S(\vec{x}_0) = \vec{x}_0 + \frac{\vec{n} \cdot \vec{x}_0}{||\vec{n}||} \vec{v}$$

## Comments



- $S$  moves  $\vec{x}_0$  in the direction of  $\vec{v}$  by the factor  $\frac{\vec{n} \cdot \vec{x}_0}{||\vec{n}||}$

$$S(\vec{x}_0) = \vec{x}_0 + \frac{\vec{n} \cdot \vec{x}_0}{||\vec{n}||} \vec{v}$$

- The factor  $\frac{\vec{n} \cdot \vec{x}_0}{||\vec{n}||}$  has *magnitude* equal to  $d(\vec{x}_0, \alpha) : d(\vec{x}_0, \alpha) = \frac{|\vec{n} \cdot \vec{x}_0|}{||\vec{n}||}$

## Question

$$S(\vec{x}_0) = \vec{x}_0 + \frac{\vec{n} \cdot \vec{x}_0}{\|\vec{n}\|} \vec{v}$$

Consider the shear  $S$  with respect to the plane  $\alpha$  and the shearing vector  $\vec{v}$ . What points are fixed by  $S$ ?

A point  $P$  is shifted by  $c\vec{v}$  with

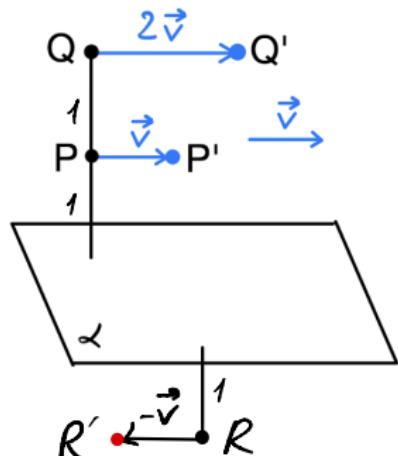
$$|c| = d(P, \alpha)$$

A point  $P$  is fixed ( $\Leftrightarrow c = 0$ )

$$\Leftrightarrow d(P, \alpha) = 0$$

$$\Leftrightarrow P \in \alpha$$

$\therefore$  All fixed points are on  $\alpha$ .



## Example 3

Verify that the shear w.r.t. the  $xy$ -plane in the direction of the shearing vector  $\vec{j}$  maps the unit cube to the parallelepiped.

$\alpha : xy\text{-plane}$

shearing vector  $\vec{v} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$

$A, B, C, D$  are on  $\alpha$ :

$$A' = A, B' = B, C' = C, D' = D$$

All points  $E, F, G, H$  are at distance

1 from  $\alpha \Rightarrow$  they are all shifted by  $1 \vec{v}$

$$E' = E + \vec{v} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}, F' = F + \vec{v} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}, G' = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}, H' = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

# Matrix of shear in $\mathbb{R}^3$

## Theorem 1

The shear with respect to the plane  $\alpha : \vec{n} \cdot \vec{x} = 0$  in the direction of the vector  $\vec{v}$  ( $\vec{v} \perp \vec{n}$ ) has matrix representation

$$M = M_{\vec{n}, \vec{v}} = I_3 + \frac{1}{\|\vec{n}\|} \vec{v} \vec{n}^T$$

# Proof

- Let  $\vec{x}_0$  be any point.
- The image of  $\vec{x}_0$  is

$$\begin{aligned} S(\vec{x}_0) &= \vec{x}_0 + \frac{\vec{n} \cdot \vec{x}_0}{\|\vec{n}\|} \vec{v} = \vec{x}_0 + \frac{1}{\|\vec{n}\|} (\vec{n} \cdot \vec{x}_0) \vec{v} \\ &= \vec{x}_0 + \frac{1}{\|\vec{n}\|} \vec{v} \vec{n}^T \vec{x}_0 = \left( I_3 + \frac{\vec{v} \vec{n}^T}{\|\vec{n}\|} \right) \vec{x}_0 \end{aligned}$$

## Example 4

Consider  $\alpha : 3x - 4y - 12z = 0$  and  $\vec{v} = \begin{bmatrix} 4 \\ -3 \\ 2 \end{bmatrix}$ .  $\vec{n} = \begin{pmatrix} 3 \\ -4 \\ -12 \end{pmatrix}$

(a) Compute the matrix of the shear wrt to  $\alpha$  and shearing vector  $\vec{v}$ .

(b) What are the images of  $\begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$  and  $\begin{pmatrix} 4 \\ 5 \\ 3 \end{pmatrix}$ ?

$$\begin{aligned}
 (a) M &= I_3 + \frac{1}{\|\vec{n}\|} \vec{v} \vec{n}^T = I_3 + \frac{1}{13} \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} (3 -4 -12) \\
 &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + \frac{1}{13} \begin{pmatrix} 12 & -16 & -48 \\ -9 & 12 & 36 \\ 6 & -8 & -24 \end{pmatrix} = \frac{1}{13} \begin{pmatrix} 25 & -16 & -48 \\ -9 & 25 & 36 \\ 6 & -8 & -11 \end{pmatrix}
 \end{aligned}$$

(b) Exercise!

(c) Show that the image of  $m$ :  $\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + t \begin{pmatrix} 0 \\ -3 \\ 1 \end{pmatrix}$  is parallel to  $m'$ .

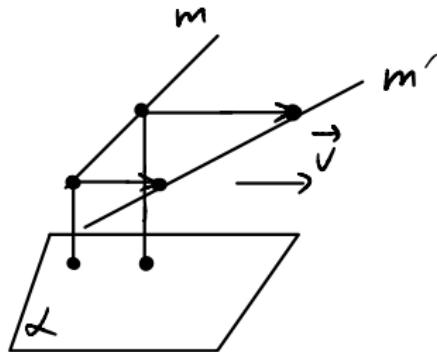
The image of  $m$  is:

$$m': \vec{x} = \frac{1}{13} \begin{pmatrix} 25 & -16 & -48 \\ -9 & 25 & 36 \\ 6 & -8 & -11 \end{pmatrix} \left( \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + t \begin{pmatrix} 0 \\ -3 \\ 1 \end{pmatrix} \right)$$

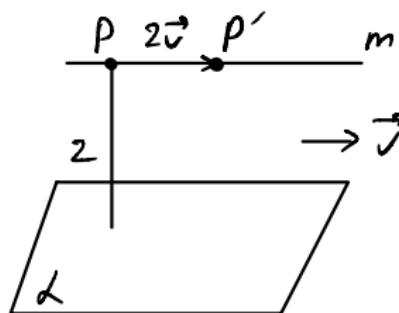
$$m': \vec{x} = \frac{1}{13} \begin{pmatrix} -151 \\ 149 \\ -43 \end{pmatrix} + t \begin{pmatrix} 0 \\ -3 \\ 1 \end{pmatrix}$$

$m \parallel m'$  because they have the same direction vector.

(d) What is the image of  $n$  :  $\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + t \begin{pmatrix} 1 \\ -3 \\ 1 \end{pmatrix}$ ? Exercise



$$m' \neq m \text{ if } m \nparallel \vec{v}$$



$$m' = m \text{ if } m \parallel \vec{v}$$

(e) What is the image of  $\beta : x + y - z = 1$ ? contain  $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$   
 $\beta$  has vector equation normal  $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$

$$\beta: \vec{x} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + s \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$$

The image of  $\beta$  is

$$\begin{aligned} \gamma: \vec{x} &= \frac{1}{13} \begin{pmatrix} 25 & -16 & -48 \\ -9 & 25 & 36 \\ 6 & -8 & -11 \end{pmatrix} \left( \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + s \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \right) \\ &= \begin{pmatrix} 25/13 \\ -9/13 \\ 6/13 \end{pmatrix} + \frac{s}{13} \begin{pmatrix} 41 \\ -34 \\ 15 \end{pmatrix} + \frac{t}{13} \begin{pmatrix} -23 \\ 27 \\ -5 \end{pmatrix} \end{aligned}$$

## Example 5

Consider the same shear as in the previous example. Find the images

$$\vec{i}', \vec{j}', \vec{k}' \text{ of the unit cube formed by } \vec{i} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \vec{j} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \vec{k} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

$$\vec{i}' = \frac{1}{13} \begin{pmatrix} 25 & -16 & -48 \\ -9 & 25 & 36 \\ 6 & -8 & -11 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \frac{1}{13} \begin{pmatrix} 25 \\ -9 \\ 6 \end{pmatrix}$$

$$\vec{j}' = \frac{1}{13} \begin{pmatrix} 25 & -16 & -48 \\ -9 & 25 & 36 \\ 6 & -8 & -11 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \frac{1}{13} \begin{pmatrix} -16 \\ 25 \\ -8 \end{pmatrix}$$

$$\vec{k}' = \frac{1}{13} \begin{pmatrix} 25 & -16 & -48 \\ -9 & 25 & 36 \\ 6 & -8 & -11 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \frac{1}{13} \begin{pmatrix} -48 \\ 36 \\ -11 \end{pmatrix}$$

## Example 5

(b) The unit cube is mapped to a parallelepiped formed by  $\vec{i}', \vec{j}', \vec{k}'$ .

What is the volume of this parallelepiped?

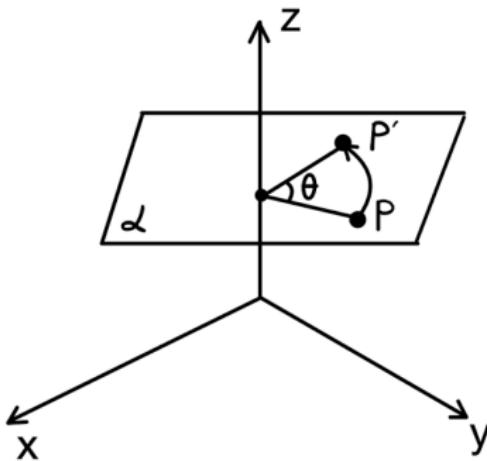
$$\text{Volume} = |\det(\vec{i}', \vec{j}', \vec{k}')| = \left| \det \begin{pmatrix} 25/13 & -16/13 & -48/13 \\ -9/13 & 25/13 & 36/13 \\ 6/13 & -8/13 & -11/13 \end{pmatrix} \right|$$

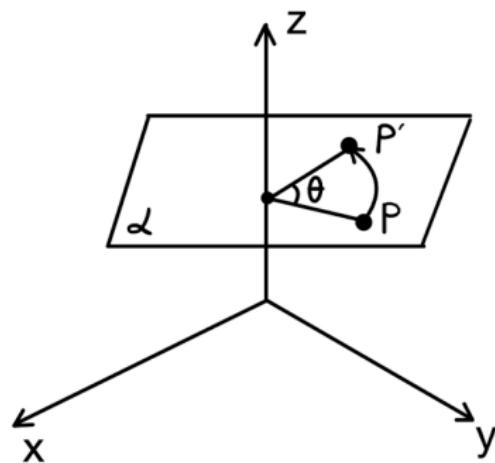
= main diagonals - anti-diagonals

$$= \dots = 1$$

## Rotation about positive z-axis

- Assume we want to rotate a point  $P$  counter-clockwise about the positive  $z$ -axis over the angle  $\theta$ .
- This means when we *look down* from above, the image  $P'$  of  $P$  is shifted by the angle  $\theta$ .

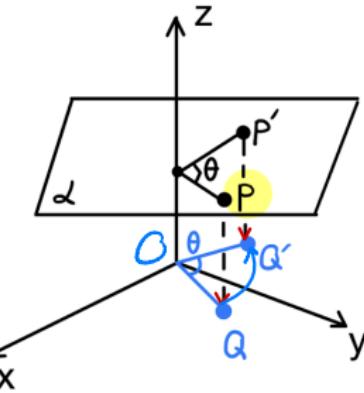




- ① Draw the horizontal plane  $\alpha$  through  $P$
- ② On  $\alpha$ , rotate  $P$  counter-clockwise by the angle  $\theta$  to get  $P'$

## Coordinates of P'

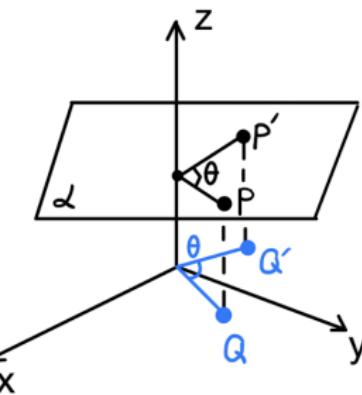
Assume  $P = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} \Rightarrow z\text{-coordinate of } P' = z_0.$



## Coordinates of P'

Assume  $P = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} \Rightarrow z\text{-coordinate of } P' = z_0.$

- Project  $P, P'$  onto  $xy$ -plane to get  $Q, Q'$ .



## Coordinates of P'

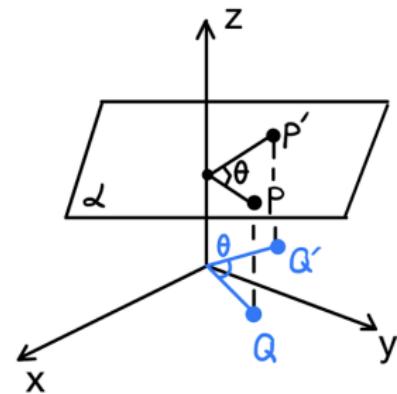
Assume  $P = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} \Rightarrow z\text{-coordinate of } P' = z_0.$

- Project  $P, P'$  onto  $xy$ -plane to get  $Q, Q'$ .

- As points on  $xy$ -plane,

$Q = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$  and  $Q' = \text{rotation of } Q \text{ over } \theta$

- $Q' = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} = \begin{bmatrix} x_0 \cos \theta - y_0 \sin \theta \\ x_0 \sin \theta + y_0 \cos \theta \end{bmatrix}$



## Rotation about positive z-axis

- In summary,  $P'$  has coordinates

$$P' = \begin{bmatrix} x_0 \cos \theta - y_0 \sin \theta \\ x_0 \sin \theta + y_0 \cos \theta \\ z_0 \end{bmatrix} = \underbrace{\begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{M} \underbrace{\begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix}}_P$$

- The matrix for counter-clockwise rotation about the positive z-axis over angle  $\theta$  is

$$M_z = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

# Rotations about the axes

## Theorem 2

The counter-clockwise rotation over the angle  $\theta$  about

*positive ✓*  
(a)  $x$ -axis has matrix  $R_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$

*positive ✓*  
(b)  $y$ -axis has matrix  $R_y = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$

*positive ✓*  
(c)  $z$ -axis has matrix  $R_z = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$

## Example 6

Let  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  be the rotation about the  $x$ -axis over  $30^\circ$ .

(a) Find the matrix A of this transformation.

(b) Find the images of the points  $\begin{bmatrix} 1 \\ 1 \\ \sqrt{3} \end{bmatrix}$  and  $\begin{bmatrix} 11 \\ \sqrt{3} \\ 1 \end{bmatrix}$  under  $T$ .

$$(a) A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \sqrt{3}/2 & -1/2 \\ 0 & 1/2 & \sqrt{3}/2 \end{pmatrix}$$

(b) Images of the given points are

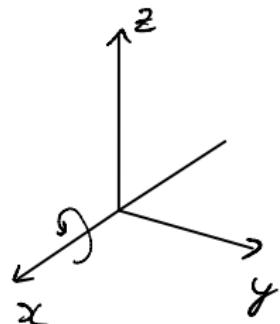
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \sqrt{3}/2 & -1/2 \\ 0 & 1/2 & \sqrt{3}/2 \end{pmatrix} \begin{pmatrix} 1 & 11 \\ 1 & \sqrt{3} \\ \sqrt{3} & 1 \end{pmatrix} = \begin{pmatrix} 1 & 11 \\ 0 & 1 \\ 2 & \sqrt{3} \end{pmatrix}$$

(c) Find all points  $\vec{x}$  that are fixed under  $T$ , that is,  $T(\vec{x}) = \vec{x}$ .

Guess: Any point on  $x$ -axis, i.e.  $\vec{x} = \begin{pmatrix} x \\ 0 \\ 0 \end{pmatrix}$

Proof. Assume  $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$  is fixed:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \sqrt{3}/2 & -1/2 \\ 0 & 1/2 & \sqrt{3}/2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \Leftrightarrow \begin{cases} x = x \\ \frac{\sqrt{3}}{2}y - \frac{1}{2}z = y \\ \frac{1}{2}y + \frac{\sqrt{3}}{2}z = z \end{cases}$$



$$\Leftrightarrow \left\{ \begin{array}{l} \left( \frac{\sqrt{3}}{2} - 1 \right)y = \frac{1}{2}z \Rightarrow z = (\sqrt{3} - 2)y \\ \frac{1}{2}y = \left( 1 - \frac{\sqrt{3}}{2} \right)z \Rightarrow y = (2 - \sqrt{3})z = (2 - \sqrt{3})(\sqrt{3} - 2)y \end{array} \right.$$

$$y = -(2 - \sqrt{3})^2 y \Rightarrow y(1 + (2 - \sqrt{3})^2) = 0 \Rightarrow y = 0, z = 0$$

$\therefore$  Any fixed point is  $\vec{x} = \begin{pmatrix} x \\ 0 \\ 0 \end{pmatrix}$ , i.e. any point on  $x$ -axis.

- (d) Find the image of  $\beta : x - 3y - z = 11$  under  $T$ .

Exercise!

Answer:

$$\beta' : \vec{x} = \begin{pmatrix} 11 \\ 0 \\ 0 \end{pmatrix} + \frac{s}{2} \begin{pmatrix} 6 \\ \sqrt{3} \\ 1 \end{pmatrix} + \frac{t}{2} \begin{pmatrix} 2 \\ -1 \\ \sqrt{3} \end{pmatrix}$$

- (e) Find the image of the line  $l$ :  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ \sqrt{3} \\ -1 \end{bmatrix} + t \begin{bmatrix} 1 \\ 1 \\ \sqrt{3} \end{bmatrix}$  under  $T$ .

Exercise!

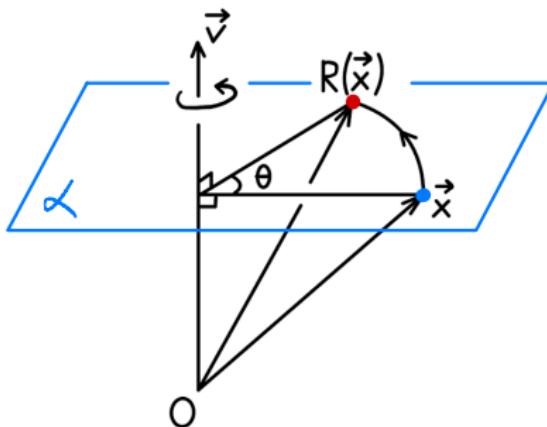
Answer:

$$l': \vec{x} = \begin{pmatrix} 2 \\ 2 \\ 0 \end{pmatrix} + t \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix}$$

## Rotation about any vector

The rotation in  $\mathbb{R}^3$  can be defined around any nonzero vector  $\vec{v}$ . Assume we want to find the image of  $\vec{x}$  when rotating about  $\vec{v}$  over angle  $\theta$ .

- ① Draw a plane  $\alpha$  through  $\vec{x}$  and perpendicular to  $\vec{v}$



- ② On  $\alpha$ , rotate  $\vec{x}$  by angle  $\theta$  to obtain its image  $R(\vec{x})$ .

# Rotation about any vector

## Theorem 3

The matrix of the counter clockwise rotation around the vector  $\vec{v} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$

over the angle  $\theta$  is

$$M = \frac{(1 - \cos \theta)}{\|\vec{v}\|^2} \vec{v} \vec{v}^T + (\cos \theta) I_3 + \frac{\sin \theta}{\|\vec{v}\|} C_{\vec{v}},$$

where  $C_{\vec{v}} = \begin{bmatrix} 0 & -c & b \\ c & 0 & -a \\ -b & a & 0 \end{bmatrix}$  is the cross-product matrix induced by  $\vec{v}$ .

## Example 7

Find the matrix of the rotation about the vector  $\vec{v} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$  over  $\theta = 60^\circ$ .

$$\begin{aligned}
 M &= \frac{1-\cos\theta}{\|\vec{v}\|^2} \vec{v} \vec{v}^T + \cos\theta I_3 + \frac{\sin\theta}{\|\vec{v}\|} C_J \quad \text{with } C_J = \begin{pmatrix} 0 & -c & b \\ c & 0 & -a \\ -b & a & 0 \end{pmatrix} \\
 &= \frac{1-\frac{1}{2}}{3} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \begin{pmatrix} 1 & 1 & 1 \end{pmatrix} + \frac{1}{2} I_3 + \frac{\sqrt{3}/2}{\sqrt{3}} \begin{pmatrix} 0 & -1 & 1 \\ 1 & 0 & -1 \\ -1 & 1 & 0 \end{pmatrix} \\
 &= \frac{1}{6} \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 0 & -1 & 1 \\ 1 & 0 & -1 \\ -1 & 1 & 0 \end{pmatrix} \\
 &= \begin{pmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{pmatrix} = \frac{1}{3} \begin{pmatrix} 2 & -1 & 2 \\ 2 & 2 & -1 \\ -1 & 2 & 2 \end{pmatrix}
 \end{aligned}$$

## Example 7

Find the matrix of the rotation about the vector  $\vec{v} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$  over  $\theta = 60^\circ$ .

$$(b) \text{ Image of } \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \text{ is } \frac{1}{3} \begin{pmatrix} 2 & -1 & 2 \\ 2 & 2 & -1 \\ -1 & 2 & 2 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

(c) Question: What points are fixed by this rotation?

All fixed points lie on the line through

$O$  & having direction  $\vec{v}$ , i.e.,

$$\vec{x} = \vec{O} + t\vec{v} = t \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

