### CSD1100

# Boolean Algebra

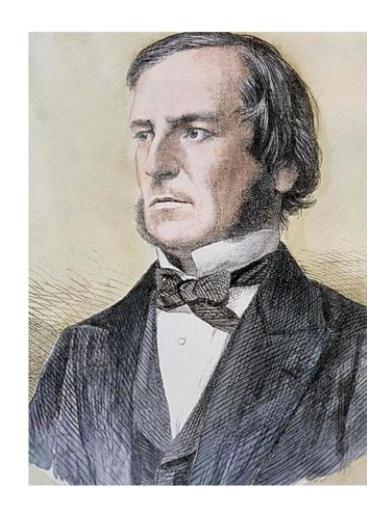
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#### Introduction

- Objectives for next few weeks
  - Understand the relationship between Boolean logic and digital computer circuits.
  - Learn how to design simple logic circuits.
  - Understand how digital circuits work together to form complex computer systems.

#### Introduction

- In the nineteenth century George Boole suggested that logical thought could be represented through mathematical equations.
- Computers, as we know them today, are implementations of Boole's Laws of Thought.



#### Introduction

- In the middle of the twentieth century, computers were commonly known as "thinking machines" and "electronic brains."
- Nowadays, we rarely ponder the relationship between electronic digital computers and human logic.
   Computers are accepted as part of our lives.
- Next few weeks, you will learn the simplicity that constitutes the essence of the machine.

## Boolean Algebra

- Boolean algebra is a mathematical system for the manipulation of variables that can have one of two values:
  - true and false
- true AKA 1, on, high (>3v), any sequence of bits when at least 1 bit is 1.
- false AKA 0, off, low (<1v), any sequence of 0s</li>

## Boolean Algebra

- Boolean expressions are created by performing operations on Boolean variables.
- Common Boolean operators include
  - AND (&, ^(caret), \*(multiplication))
  - o OR (|, v, +)
  - NOT (¬(elbow), ¬(overbar), '(prime mark))

## **Boolean Operators**

- A Boolean operator can be completely described using a truth table.
- In the table, X and Y are variables.
- Truth tables for other operators on next slide

X	Y	X AND Y
0	0	0
0	1	0
1	0	0
1	1	1

# **Boolean Operators**

X	Y	X OR Y
0	0	0
0	1	1
1	0	1
1	1	1

X	NOT X
0	1
1	0

### **Boolean Operators**

The AND operator is also known as a Boolean product:

The OR operator is the Boolean sum or addition:

$$x OR y x+y$$

 The NOT operation is most often designated by an overbar when writing. When typing a prime mark ' is used instead.

$$NOT x \overline{x} x'$$

# Boolean Expressions. Example 1

 Boolean expression is a logical statement that is either 1 or 0.

 To make evaluation of the Boolean expression easier, the truth table contains extra columns to hold evaluations of subparts of the expression.

# Boolean Expressions. Example 1. xz'+y

X	у	z	z'	xz'	xz'+y
0	0	0	1	0	0
0	0	1	0	0	0
0	1	0	1	0	1
0	1	1	0	0	1
1	0	0	1	1	1
1	0	1	0	0	0
1	1	0	1	1	1
1	1	1	0	0	1

# Boolean Expressions. Example 2. XOR

- x ⋅ y'+x' ⋅ y
- Also known as boolean operator XOR

X	Y	X XOR Y
0	0	0
0	1	1
1	0	1
1	1	0

## Boolean Expressions And Precedence

- As with common arithmetic, Boolean operations have rules of precedence. This is how we chose the expression subparts during evaluation.
- The NOT operator has highest priority, followed by AND and then OR.

Boolean operator	Priority	
NOT	1 (highest)	
AND	2	
OR	3 (lowerst)	

## **Boolean Expression Simplification**

- Digital computers contain circuits that implement Boolean logic.
- The simpler that we can make a Boolean expression, the smaller the circuit that will result.
- With this in mind, we always want to reduce our Boolean expressions to their simplest form.
- There are a number of Boolean identities that help us to do this.

#### **Boolean Identities**

Logical Inverse	0' = 1 1' = 0
Involution / Double Complement	A'' = A

#### **Boolean Identities**

Dominance	A+1=1	A · 0=0
Identity	A+0=A	A · 1=A
Idempotence	A+A=A	$A \cdot A = A$
Complementarity	A+A'=1	A · A'=0
Commutativity	A+B=B+A	A·B=B·A

#### **Boolean Identities**

Associativity	(A+B)+C = A+(B+C)	$(A \cdot B) \cdot C = A \cdot (B \cdot C)$
Distributivity	A+(B·C)=(A+B)· (A+C)	$A \cdot (B+C) = (A \cdot B) + (A \cdot C)$
Absorption	$A \cdot (A+B) = A$	$A+(A\cdot B)=A$
DeMorgan's	(A+B)' = A' · B'	(A · B)' = A'+B'

#### **Canonical Forms**

- Through our exercises in simplifying Boolean expressions, we see that there are numerous ways of stating the same Boolean expression.
  - These "synonymous" forms are logically equivalent.
  - Logically equivalent expressions <u>have identical truth</u> <u>tables</u>.
- In order to eliminate as much confusion as possible, designers express Boolean expressions in standardized or canonical form.

#### **Canonical Forms**

- There are two canonical forms for Boolean expressions:
   Sum-Of-Products (SOP) and Product-Of-Sums (POS).
  - Recall the Boolean product is the AND operation and the Boolean sum is the OR operation.
- In **SOP** form, AND'ed variables are OR'ed together.
  - For example: x · y + x · z + y · z
- In POS form, OR'ed variables are AND'ed together:
  - $\circ$  For example:  $(x+y) \cdot (x+z) \cdot (y+z)$

#### Sum-Of-Products

- Inspect the truth table and start from the first row.
- For all the input variables in a given row whose output is 1:
  - If the value of variable P is 1, then write P
  - If the value of variable P is 0, then write P'
- Connect all the input variables in the row with the '.'
  operator.
- Repeat for all the rows in the truth table where the output is
   1.
- When all rows (with output =1) have been translated to Boolean expressions, connect these expressions with the '+' operator

# SOP Example

We note that this expression is not in simplest terms. Our aim is only to rewrite our function in canonical SOP form.

x	у	Z	xz'+y
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

#### Product-Of-Sum

- Inspect the truth table and start from the first row.
- For all the input variables in a given row whose output is 0:
  - If the value of variable P is 1, then write P'
  - If the value of variable P is 0, then write P
- Connect all the input variables in the row with the '+' operator.
- Repeat for all the rows in the truth table where the output is
   0.
- When all rows (with output =0) have been translated to Boolean expressions, connect these expressions with the
   '.' operator

# POS Example

We note that this expression is not in simplest terms. Our aim is only to rewrite our function in canonical POS form.

X	у	z	xz'+y
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1