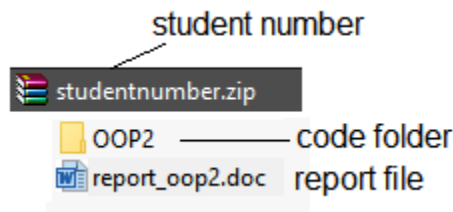


Programming Assignment 2

Employee Management Application

Instructions:

1. Write an application to implement “**Employee management**” as described below.
2. The solution is to be presented in a **report**. This report is to contain
 - A through description of the application,
 - Classes Diagram,
 - A description of underlying data structures used to solve the problem,
 - A copy of the C++ code,
 - A description of all the function/routines which have been used, and
 - Test data used and sample execution screenshots of output produced.
3. A copy of the code and an executable is to be placed in a folder called **OOP2**. A copy of the code must also be uploaded on teams with the following structure.



4. You will be required to demo your application for assessment after the due date.
5. **Due Date (Over Teams): 1th April 2022 @11:59PM (By Handed)** in the lab of 6th week from 26th to 31th March 2022.

Components:

1: The Staff

The staff class will store the list of employees with the ability to add/edit and delete employees. There is a count value that returns the number of employees. Also there is a search function to look up on any data and return the matched users if found. A show all function returns all users in suitable format. The callPayroll function should return the total amount of payment for all employees in the list.

2: The Staff Member/Department

The staff member class is the base class and has the following attributes: id, name, phone, email. The staff should include a print to print staff information and pay function to calculate the payroll. The staff member belongs to a department. The department class contains the id, and department name.

3: The Employee

The employee class is a staff member with the social security number and print function.

4: The Volunteer

The volunteer class is a staff member with an amount of value.

5: The Hourly/Salaried/Commission and Executive Employee

The Hourly/Salaried/Commission and Executive class is an Employee with different attributes and a new equation for payroll function. The following table shows the payroll equation. The print function should customize the output based on employee type.

Class	Calculate Payroll
Hourly Employee	rate*hours
Salary Employee	salary
Executive Employee	salary+bonus
Commission Employee	5% * target

6: Project

The project class contains the following attributes: id. Location, currentCost, and manager. The manager is an employee. The project is composed of a list of budgets and we can calculate the total budget. The print function should print project details with a list of all budgets.

7: Budget

The budget class contains the attribute value, id of budget and the increaseBudget function to increase the budget value.

8: Demo

The main function should follow the following *minimum* menu:

1. Department**1. Add New Department**

-> Enter department details:

2. Print All Department**2. Staff****1. Add New Members**

-> Enter member details:

-> Enter member type:

-> Enter department id: ...

2. Print All Members**3. Calculate Payroll****4. Delete Member:**

-> Enter member id:

3. Project**1. Add New Project**

-> Enter project details:

-> Enter manager :.....

2. Print All Projects**3. Add Budget to Existing Project**

-> Project Id:

-> Budget Value:

4. Increase Budget to Existing Project

-> Project Id:

-> Budget Id:

-> Budget adds value:

NOTE:

Add all requirement functions you may need such as get/set or other.

Starter Class Diagram

