

## COURSE DESCRIPTION FORM

**INSTITUTION**                      National University of Computer and Emerging Sciences

**PROGRAM (S) TO BE**                      BS Computer Science

**EVALUATED**

### A. Course Description

(Fill out the following table for each course in your computer science curriculum. A filled-out form should not be more than 2-3 pages.)

<b>Course Code</b>	CS2006								
<b>Course Title</b>	Operating Systems								
<b>Credit Hours</b>	3+1								
<b>Prerequisites by Course(s) and Topics</b>	ITC & Data Structures								
<b>Assessment Instruments with Weights</b> (homework, quizzes, midterms, final, programming assignments, lab work, etc.)	<table border="0"> <tr> <td>Midterms</td><td align="right">30%</td></tr> <tr> <td>Assignments &amp; class activities</td><td align="right">10%</td></tr> <tr> <td>Projects</td><td align="right">10%</td></tr> <tr> <td>Final Exam</td><td align="right">50%</td></tr> </table>	Midterms	30%	Assignments & class activities	10%	Projects	10%	Final Exam	50%
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<b>Course Coordinator</b>	Dr. Ghufraan Ahmed								
<b>URL (if any)</b>	<a href="https://classroom.google.com/u/0/c/Mzg4NzU1NTM4ODcy">https://classroom.google.com/u/0/c/Mzg4NzU1NTM4ODcy</a>								
<b>Current Catalog Description</b>	<p>Introduction to operating systems, Operating system structures and design, Process Concepts, Inter-process Communication, Process scheduling, FCFS, SJF, SRTF, Priority, RR, multiprocessor, real-time, thread scheduling and threads security by scope of threads. Memory management techniques segmentation, fragmentation, paging, structure of page table, Virtual memory, COW, page replacement algorithms, FCFC, optimal, LRU, second chance, Frame allocation, thrashing, Kernel memory, buddy, slab. Process Synchronization, Peterson solution, test and set instruction, mutex lock, semaphore, classical problems, bounded buffer, reader writer, dining philosopher. Deadlock detection, prevention, avoidance method, banker's algorithm resource request algorithm and protection and security of resources and processes. Disk scheduling FCFS, SSTF, SCAN, CSCAN, LOOK, CLOOK, protection and security introduction.</p>								

<b>Textbook (or Laboratory Manual for Laboratory Courses)</b>	<ul style="list-style-type: none"><li>✓ Operating system Concepts by Silberschatz 10<sup>th</sup> Edition.</li><li>✓ Linux Fundamentals by Paul Cobbaut</li><li>✓ Shell Scripting by Steve Parker</li><li>✓ System Software (An Introduction to System Programming) 3<sup>rd</sup> Edition by Leland L. Beck</li></ul>
<b>Reference Material</b>	<ul style="list-style-type: none"><li>✓ Modern Operating Systems by Andrew S. Tanenbaum</li><li>✓ Operating System Internal Designs &amp; Principles by William Stallings (latest Edition)</li><li>✓ How Linux Works by Brian Ward 2<sup>nd</sup> Edition.</li><li>✓ System Programming with C and Unix by Adam Hoover</li></ul>

<b>Course Goals</b>	<b>A. Course Learning Outcomes (CLOs)</b>					
	<b>CLO</b>	<b>Course Learning Outcome (CLO)</b>	<b>Domain</b>	<b>Taxonomy Level</b>	<b>PLO</b>	<b>Tools</b>
	01	Understand the characteristics of different structures of the Operating Systems and identify the core functions of the Operating Systems.	Cognitive	3	2	<b>CA, M1, F</b>
	02	Analyze and evaluate the algorithms of the core functions of the Operating Systems and explain the major performance issues about the core functions.	Cognitive	4	3	<b>CA, M2, F</b>
	03	Demonstrate the knowledge in applying system software and tools available in modern operating systems.	Cognitive	5	5	<b>A, P, F</b>
	<i>Tool: A = Assignment, Class Activities = CA, P=Project, M = Midterm, F=Final,</i>					
	<b>B. Program Learning Outcomes</b>					
	For each attribute below, indicate whether this attribute is covered in this course or not. Leave the cell blank if the enablement is little or non-existent.					
	02	<b>Problem Analysis:</b> Identify, formulate, research literature, and analyze complex computing problems, reaching substantiated conclusions using first principles of mathematics, natural sciences, and computing sciences.				
	03	<b>Design/Develop Solutions:</b> Design solutions for complex computing problems and design systems, components, and processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.				
	05	<b>Modern Tool Usage:</b> Create, select, and apply appropriate techniques, resources and modern computing tools, including prediction and modelling for complex computing problems.				
	<b>C. Relation between CLOs and PLOs</b> (CLO: Course Learning Outcome, PLOs: Program Learning Outcomes)					

		PLOs									
		1	2	3	4	5	6	7	8	9	10
<b>CLOs</b>	1		✓								
	2			✓							
	3					✓					
	4										
	5										
	6										
	7										

  

Topics Covered in the Course, with Number of Lectures on Each Topic (assume 15-week instruction and one-hour lectures)	1. Topics to be covered:			
	List of Topics	No. of Weeks	Contact Hours	CLO
<b>Introduction to Operating system:</b> basic OS definition, computer organization, I/O, DMA, mass storage, protection, UMA and NUMA architecture, symmetric & asymmetric clustering, security, computing platforms.	1.5	4	1	
<b>Operating system structure:</b> basic concept CLI, GUI, scripts, API, system programming & goals, OS design principles.	1.5	4.5	1,3	
<b>Process Concept:</b> basic concept, scheduler types, Queues, process creation, interprocess communication methods.	1	4	1,2,3	
<b>Process scheduling Algorithm:</b> pre-emptive & non –preemptive, FCFS, SJF, SRTF, Priority, RR, multiprocessor, real –time scheduling.	1.5	4	1,2,3	

	<b>Multi-threaded Programming:</b> basic control blocks, thread models, thread concepts, process vs. threads, data and task parallelism, Amdahl's law, pthread APIs, OpenMP, threads security by scope of threads	<b>1.5</b>	<b>4.5</b>	<b>2,3</b> ,
	<b>Memory Management:</b> basic memory definition, dynamic allocation, problems of dynamic allocation, swapping, fragmentation, segmentation, paging, structure of page tables, System architecture	<b>2</b>	<b>6</b>	<b>1,2</b>
	<b>Virtual Memory:</b> basic VM concept, demand paging, COW, page replacement algos, FIFO, optimal, LRU, second chance, frame allocation, thrashing, kernel memory, buddy, slab allocation.	<b>2</b>	<b>6</b>	<b>1,2</b>
	<b>Process Synchronization:</b> concurrency, race condition, critical section, Peterson solution, test and set instruction, mutex, semaphore. Classical problems such as bounded buffer, reader writer, dining philosopher.	<b>2</b>	<b>6</b>	<b>2,3</b> ,
	<b>Deadlock:</b> basic concept, detection, prevention, avoidance, banker's algorithm. protection and security of resources and processes.	<b>1</b>	<b>3</b>	<b>1,2</b>
	<b>Security:</b> security threats and attacks, fundamentals of encryption, authentication, and hashing, various countermeasures to security attacks	<b>1</b>	<b>3</b>	<b>1,2</b>
	<b>Total</b>	<b>15</b>	<b>45</b>	
<b>Laboratory Projects/Experiments Done in the Course</b>	<b>Lab 1: Introduction to Linux &amp; Basic Linux Commands</b>			
	<b>Lab 2: Basic Linux Commands</b>			
	<b>Lab 3: Shell Programming/Scripting</b>			
	<b>Lab 4: Shell Programming/Scripting</b>			
	<b>Lab 5: System Call related to Process Management</b>			
	<b>Lab 6: Inter- Process Communication</b>			
	<b>Lab 7: Kernel Configuration</b>			



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	<b>Lab 8:</b> Mid Exam			
	<b>Lab 9:</b> Multithread Programming in Pthreads			
	<b>Lab 10:</b> Creating a module in Kernel			
	<b>Lab 11:</b> Multithread Programming in OpenMP (shared memory)			
	<b>Lab 12:</b> Semaphores in Linux			
	<b>Lab 13:</b> Signals in Linux			
	<b>Lab 14:</b> Revisions			
	<b>Lab 15:</b> Final Lab Exam			
<b>Programming Assignments Done in the Course</b>	Programming assignment is given to students.			
<b>Class Time Spent on</b> (In credit hours)	<b>Theory</b>	<b>Problem Analysis</b>	<b>Solution Design</b>	<b>Social and Ethical Issues</b>
	20	30	40	10
<b>Oral and Written Communications</b>	Every student is required to submit a project along with its report of not more than 8 pages.			

**Instructor Name: ANAUM HAMID**

**Instructor Signature**

**Date 31st, January 2022**