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NCEAC.FORM.001-D

COURSE DESCRIPTION FORM

INSTITUTION

National University of Computer and Emerging Sciences

PROGRAM (S) TO BE EVALUATED

Computer Science

A. Course Description

Course Code	SS-2005				
Course Title	Sociology				
Credit Hours	3				
(Oursels) and Lonics	No prerequisites but it is appreciable if the trends and development of society in the and morals and ethics.	e students stay abreast with problems, context of modernity, global development			
	Assessment Type	Weight			
Assessment Instruments with	Assignments / Quizzes/Class participation				
Weights (assignments,	Project	10			
quizzes, midterms, final)	Mid-Terms	30 (15 each)			
	Final	50			
Course Instructor	Ms. Kauser Malik				
Current Catalog Description	This course will introduce students to the discipline of sociology. Sociology, and in turn this class, examines questions such as: What is the nature of society? And what is the relationship between society and the individual? This course focuses on how society functions and is organized, and how society impacts and influences individual motivation, understanding, action, and well- being. Basic sociological ideas regarding social relations, social interaction, social structure, and social change are examined. Students are introduced to key issues addressed by contemporary sociologists including class, race, gender, religion, globalization, education, health care, crime, the media, and the environment. Sociology is a social science, and thus ideas, discussions, and determinations within this field are based upon empirical research, and thus we will also discuss methods used within the discipline of sociology. The knowledge gained in this course will aid students in future studies within a variety of fields and careers, and it will encourage the development of critical				
Textbook	thinking about important and timely issues. Sociology by Robert Van Krieten and Daphne Habibis and Philip Smith and Bret Hutchinns and Greg Martin and Kart Maton. 5 th Edition				
Reference Books/ Material	Sociology a Down to Earth approach by James M Hensilin Thirteenth Edition				

NCEAC

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NCEAC.FORM.001-D

Course Goals		A. Course Learning Outcomes (CLOs)				
	Upon successful completion of this course students will be able to:					
	1. Understand the basic concepts, theories, and perspectives of sociology.					
	2. Analyze social	issues and phenomena from a sociological perspective.				
	3. Understand the relationship between individuals and society: Students should develop an understanding of how individuals are shaped by social forces and how they, in turn, shape society.					
	B. Program Learning Outcomes					
	1. Academic Education:	To prepare graduates as computing professionals				
	2. Knowledge for Solving Computing Problems:	Apply knowledge of computing fundamentals, knowledge of a computing specialization, and mathematics, science, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.				
	3. Problem Analysis:	Identify, formulate, research literature, and solve complex computing problems reaching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.				
	4. Design/ Development of Solutions:	Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.				
	5. Modern Tool Usage:	Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.				
	6. Individual and Team Work:	Function effectively as an individual and as a member or leader in diverse teams and in multi-disciplinary settings.				

National Computing Education Accreditation Council



NCEAC



	8. Computing and			Communicate effectively with the computing community and with society at large about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.								
				Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.								
	9. Ethics:		Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.									
	10. Life-lo Learning:	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.										
	C. Relation between CLOs and PLOs (CLO: Course Learning Outcome, PLOs: Program Learning Outcomes)											
								PLOs				
			1	2	3	4	5	6	7	8	9	10
		1						Α				
		2						Α	А			
		3									А	Α
	CIOS	4									А	Α
		5										
		6										



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Topics Covered in the	1. Topics to be covered:					
Course, with Number of		No. of	Contact			
Lectures on Each Topic	List of Topics	Weeks	Hours	CLO		
	Introduction, origin and development of Sociology					
	Definition, difference between society and culture Sociology as a Science	1	3	1		
	Sociology versus other social sciences Contributions of various sociologists					
	Theoretical perspectives in Sociology					
	Levels of Analysis: Microsociology and Macrosociology Major Sociological Perspectives Structural Functionalism Conflict Theory Symbolic Interactionist Feminist Perspective	1	3	2		
	Social Interaction and Social Structure					
	Introduction to Social Interaction Types of social interactions Social Structure and its elements Society and types of societies	1	3	3		
	Socialization and self-development					
	Definition and importance of socialization for individuals and society Nature versus nurture debate Sociological Theories of Self Development Major Agents of Socialization – family, peer group, schools, workplaces, religion and mass media Total institutions and resocialization Socialization across the course of life	1	3	1		
	Culture					
	Definition of culture Types of culture - Material and non-material Elements of culture - language, values and beliefs, norms, mores, folkways, taboos and laws Culture Shock	1	3	1		
	Social Inequality Social stratification Major systems of stratification - Class, Caste (racial), Slavery and Estate	1	3	2		

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Slavery in Modern World			
Social Mobility and its types			
Theoretical perspectives on stratification			
How do elites maintain stratification			
Deviance and Social Control			
Defining conformity, deviance, the need for norms Social Control			
Sanctions and its types Sociobiological, psychological, and sociological expla of deviance	anations 1	3	2
Different perspectives related to deviance - Symboli Interactionist, Functionalist and Conflict Perspective The medicalization of deviance			
Merton's Strain Theory Crime and its types			
Definition, deviance versus crime Types of crimes – violent crimes, property crimes, crim		3	1
Research Methods in Sociology			
Research and theory in sociology Common sense vs. Sociological research Eight steps of the research model Types of research methods: surveys, participant obscase studies, secondary analysis, analysis of docume experiments, and unobtrusive measures Possible controversy sociological research Significance of gender in sociological research Ethics sociological research studies		3	2
Family and Marriage Concept of family and marriage in sociology Types of families Theoretical perspectives on family Changes families face The bright and dark side of family and marriage Defining marriage, mate selection, inheritance Marriage according to sociology's theoretical perspectives Divorce The Future of Marriage and Family	1 ectives	3	1
Definition, nature and process of social change The four Social Revolutions	1	3	1
From Gemeinschaft to Gesellschaft			

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		nches to social change - nd Functional theories	Evolutionary,		
	Factors influencing				
	r decers illiderioning	Total		15	45
Laboratory Projects/Experiments Done in the Course	No lab work				
Programming Assignments Done in the Course	Project is the integ	ral part of the course w	ith a special focus o	n societ	al issues.
Class Time Spent on (in	Theory	Problem Analysis	Solution Design	:	Social and Ethical Issues
credit hours)	20	20	5		5
Oral and Written Communications	Every student sho	uld participate in the cla	ass participation acti	ivities.	

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Instructor Name: Miss Kauser Malik

Spring 2024