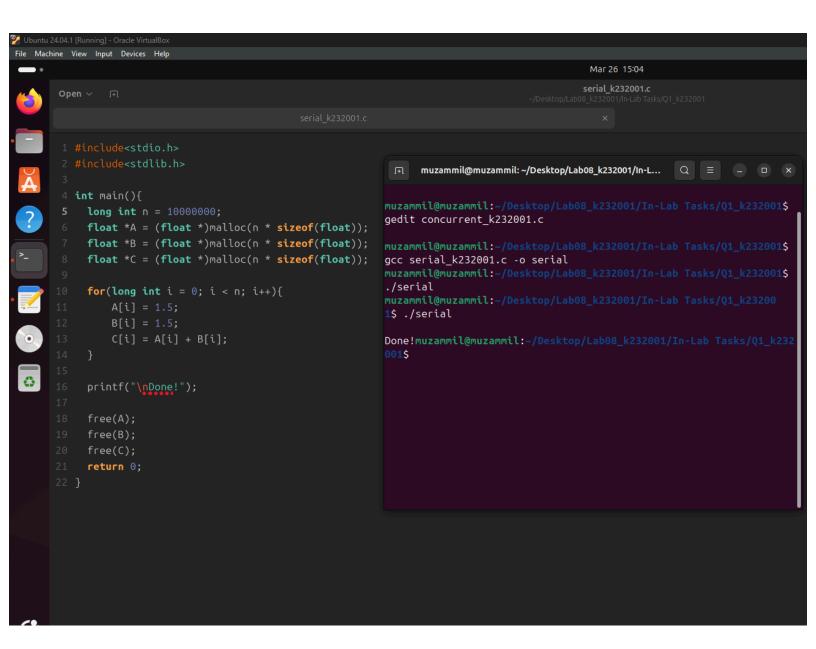
## **Operating Systems**

## LAB#08 (In-LAB Tasks)

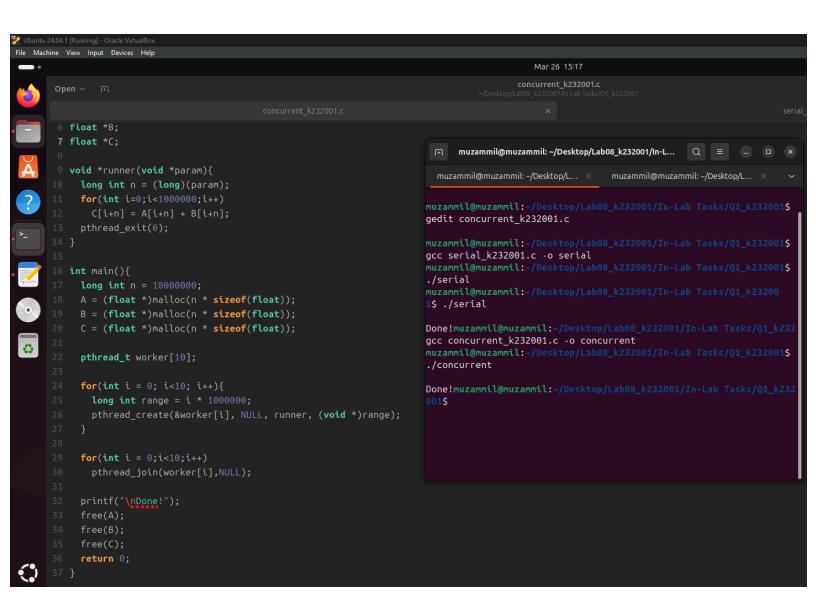


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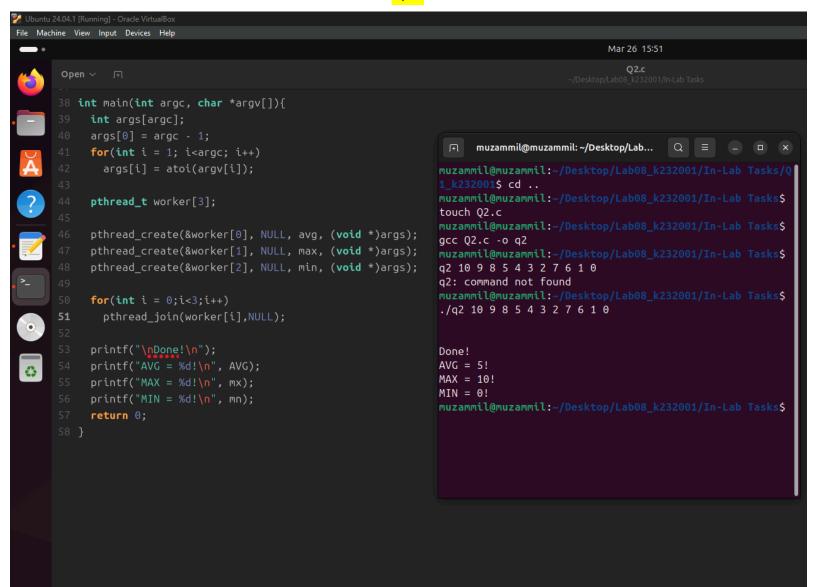
## a) Serial Code:

```
#include<stdio.h>
#include<stdlib.h>
int main(){
 long int n = 10000000;
 float *A = (float *)malloc(n * sizeof(float));
 float *B = (float *)malloc(n * sizeof(float));
 float *C = (float *)malloc(n * sizeof(float));
 for(long int i = 0; i < n; i++){
       A[i] = 1.5;
        B[i] = 1.5;
        C[i] = A[i] + B[i];
 }
 printf("\nDone!");
 free(A);
 free(B);
 free(C);
 return 0;
}
```



b) Concurrent code:

```
#include<stdio.h>
#include<stdlib.h>
#include<pthread.h>
float *A;
float *B;
float *C;
void *runner(void *param){
 long int n = (long)(param);
 for(int i=0;i<1000000;i++)
        C[i+n] = A[i+n] + B[i+n];
 pthread_exit(0);
int main(){
 long int n = 10000000;
 A = (float *)malloc(n * sizeof(float));
 B = (float *)malloc(n * sizeof(float));
 C = (float *)malloc(n * sizeof(float));
 pthread_t worker[10];
 for(int i = 0; i < 10; i + +){
        long int range = i * 1000000;
        pthread_create(&worker[i], NULL, runner, (void *)range);
 }
 for(int i = 0; i < 10; i++)
        pthread_join(worker[i],NULL);
 printf("\nDone!");
 free(A);
 free(B);
 free(C);
 return 0;
```



```
#include<stdio.h>
#include<stdlib.h>
#include<pthread.h>
int AVG, mx, mn;
void *avg(void *param){
 int *arr = (int *)param;
 int n = arr[0];
 int sum = 0;
 for(int i = 1; i <= n; i++)
        sum += arr[i];
 AVG = sum/n;
 pthread_exit(0);
void *max(void *param){
 int *arr = (int *)param;
 int n = arr[0];
 mx = arr[1];
 for(int i = 2; i <= n; i++){
        if (arr[i] > mx)
        mx= arr[i];
 }
 pthread_exit(0);
void *min(void *param){
 int *arr = (int *)param;
 int n = arr[0];
 mn = arr[1];
 for(int i = 2; i <= n; i++){
        if (arr[i] < mn)
        mn = arr[i];
 }
 pthread_exit(0);
}
int main(int argc, char *argv[]){
 int args[argc];
 args[0] = argc - 1;
 for(int i = 1; i<argc; i++)
        args[i] = atoi(argv[i]);
 pthread_t worker[3];
```