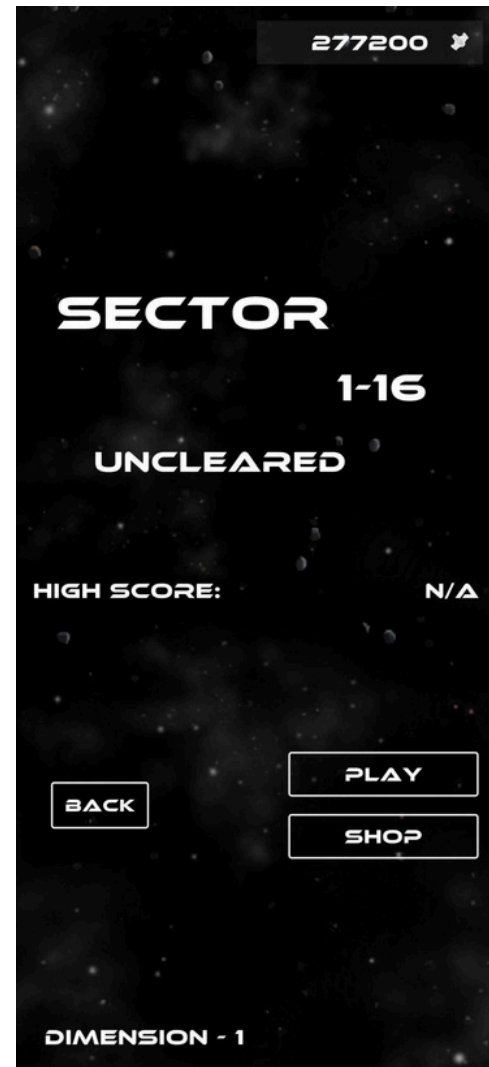
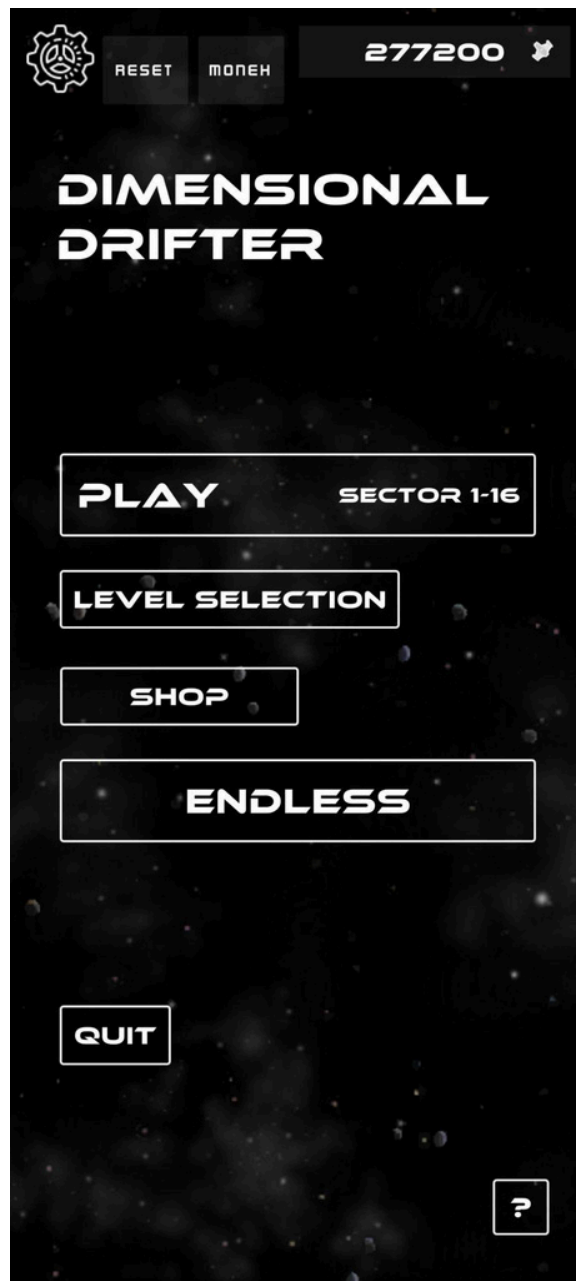


Dimensional Drifter

A FullGameBuiltinUnitybyMuhammad Ilyas



Left to right: Gameplay, Main Menu, Level Selection

A Top-Down 2D space shooter across 160+ levels of chaos.

Developed by Muhammad Ilyas

Project Overview

DimensionalDrifter is a top-down 2D space shooter built in Unity for Android devices. Originally started to sharpen my skills, it evolved into a full-featured project driven by passion and the desire to share something meaningful with the world.

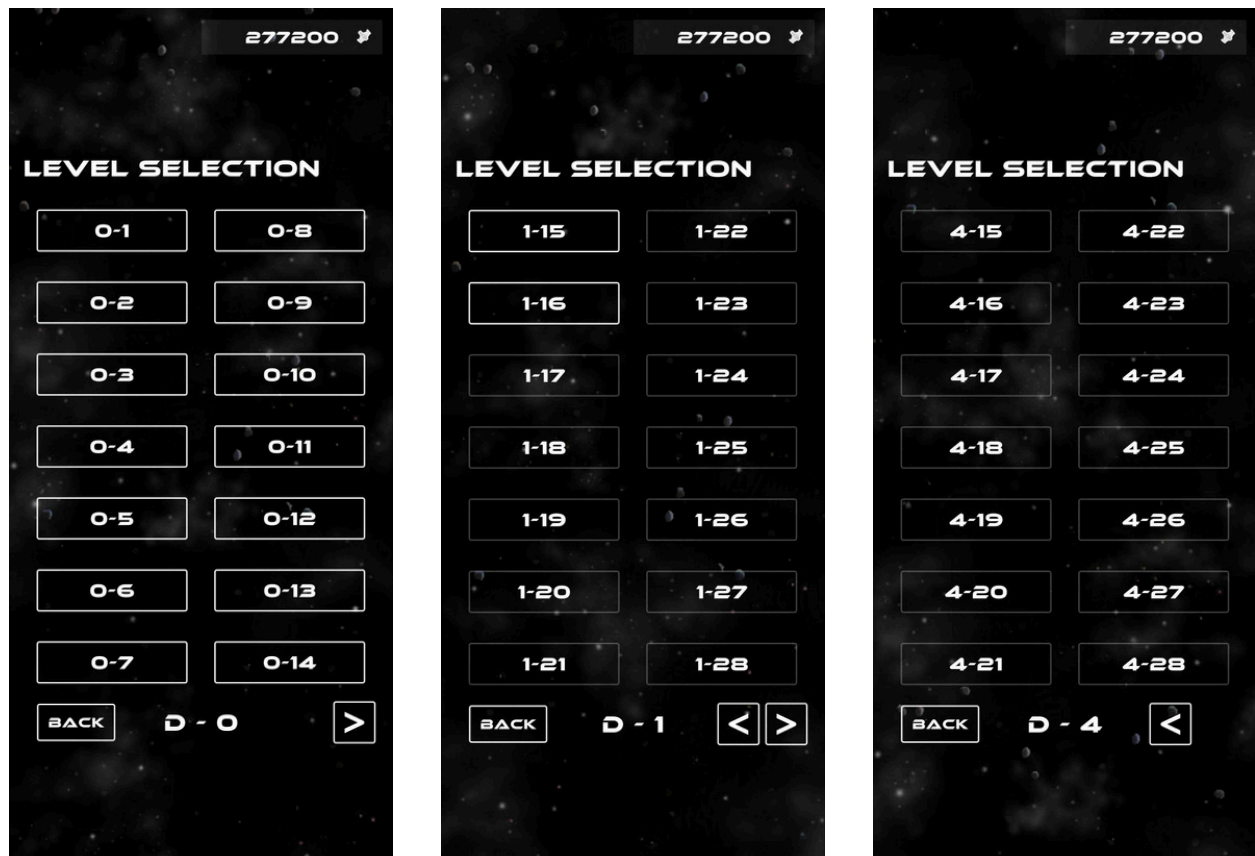
Developed entirely by me, this game features:

- Dynamic spaceship combat across 160+ levels with progressive difficulty.
- Fully interactive starship shop, and stat systems.
- UI, animations, audio, and gameplay systems handcrafted from scratch.

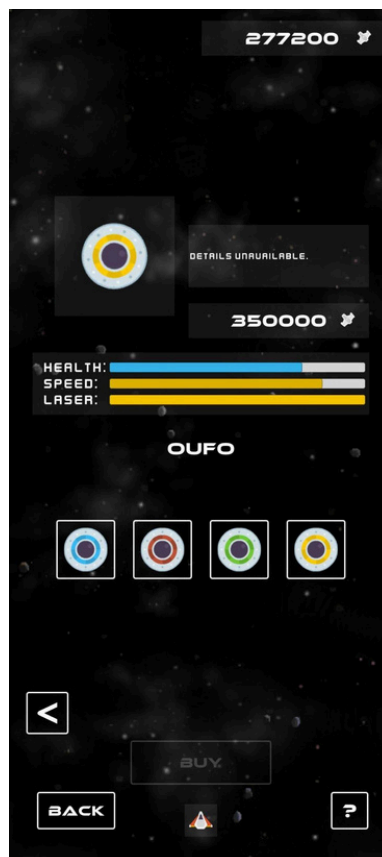
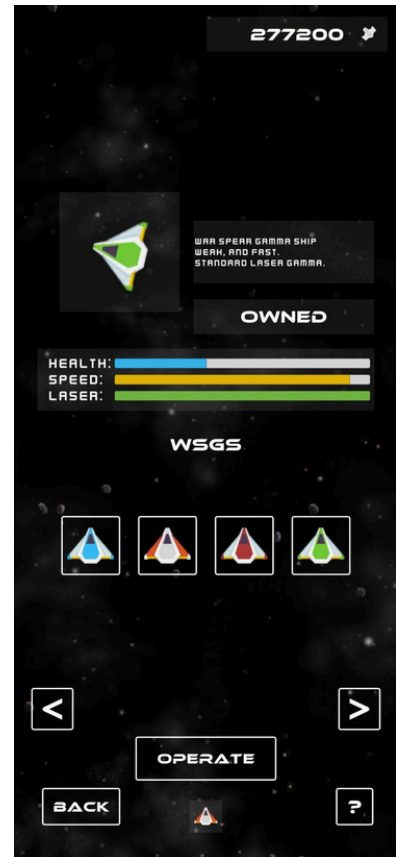
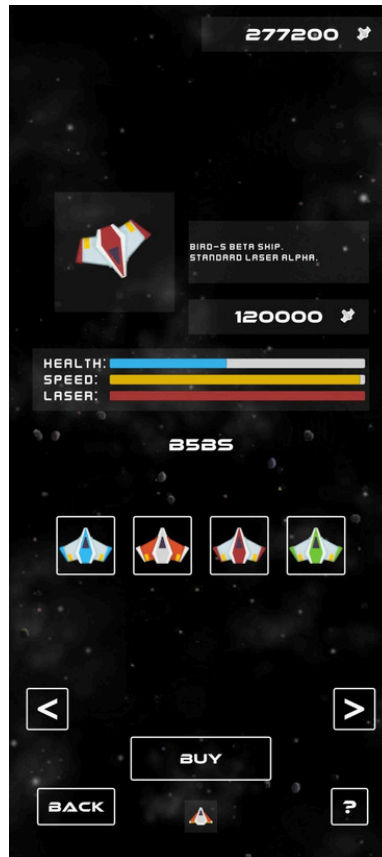
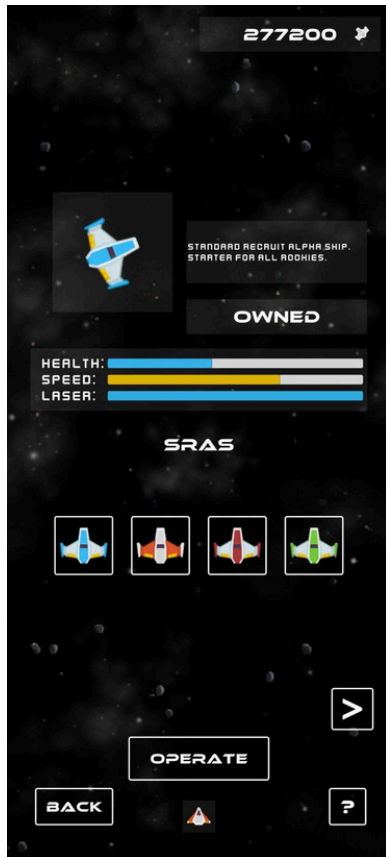
Features Highlights

DimensionalDrifter is packed with systems, features, and gameplay mechanics, all designed and developed from scratch:

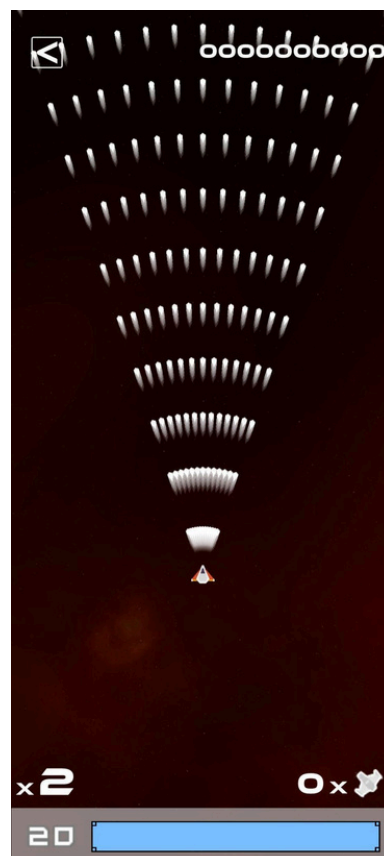
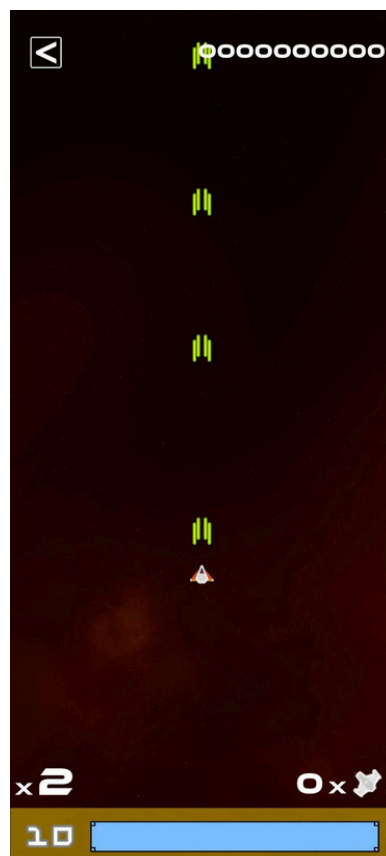
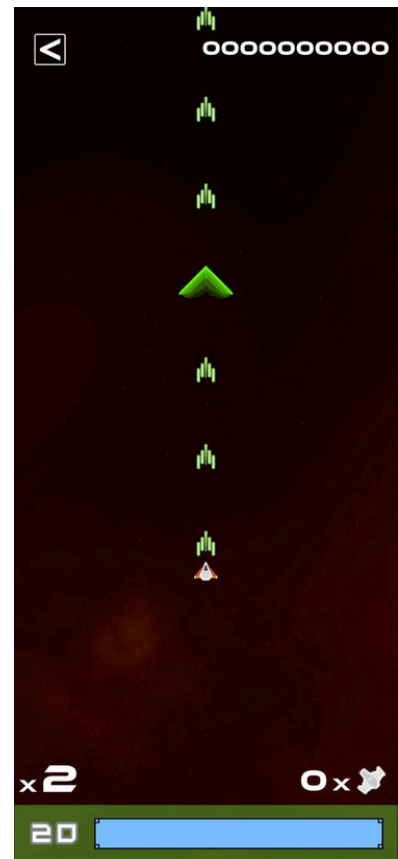
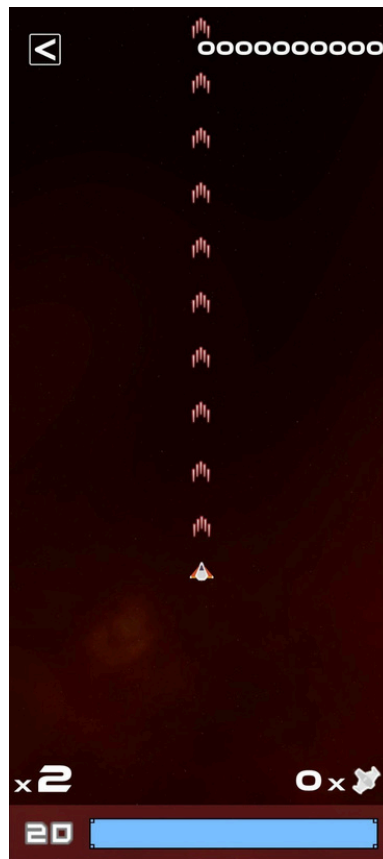
✓ 160+ Progressive Levels



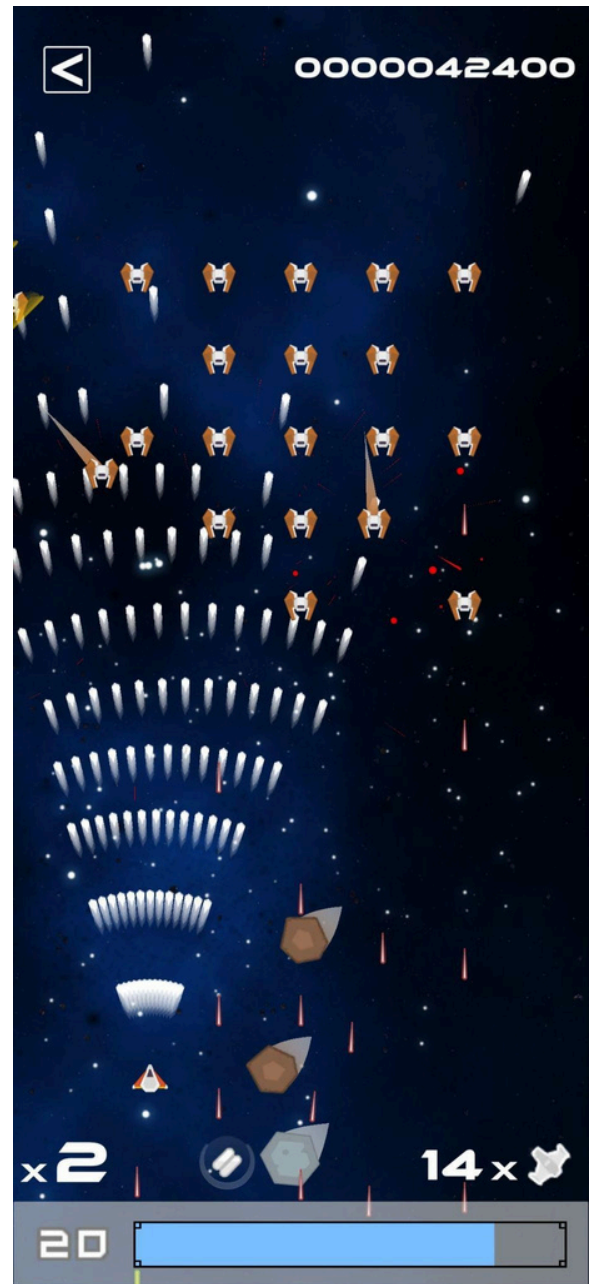
✓ 16 Unlockable Starships



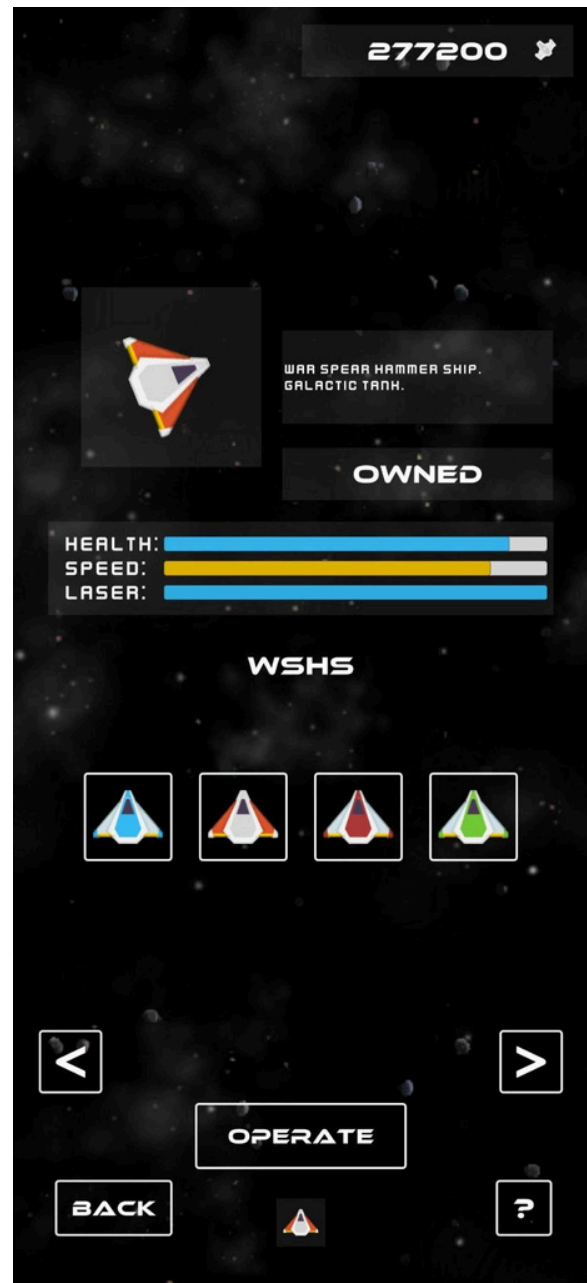
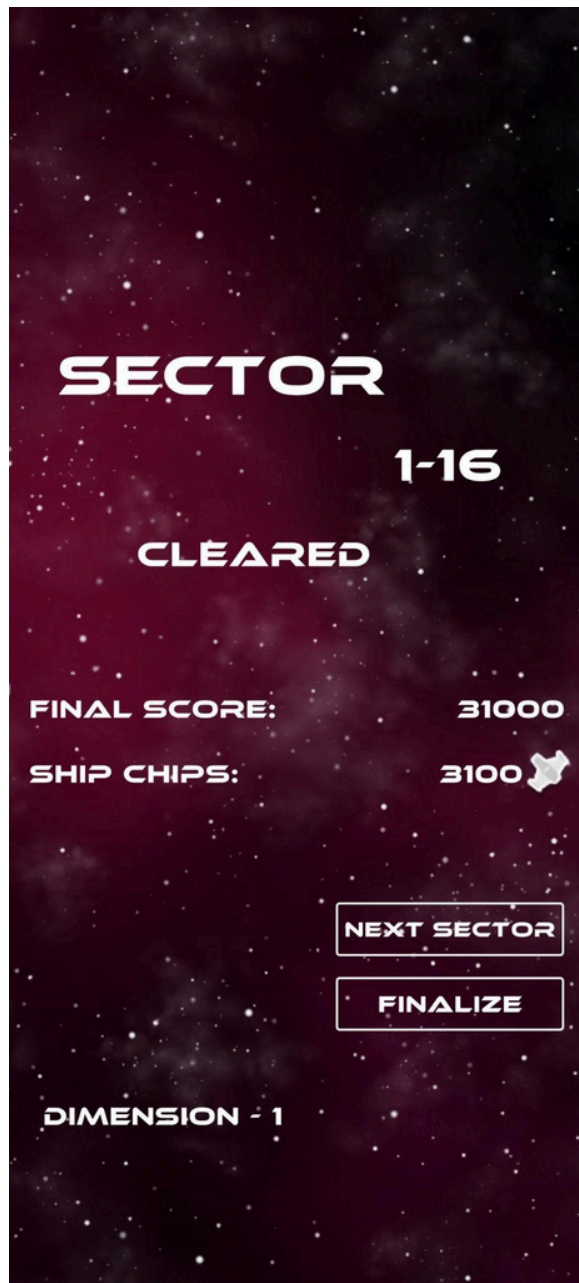
✓ 5 Weapon Systems



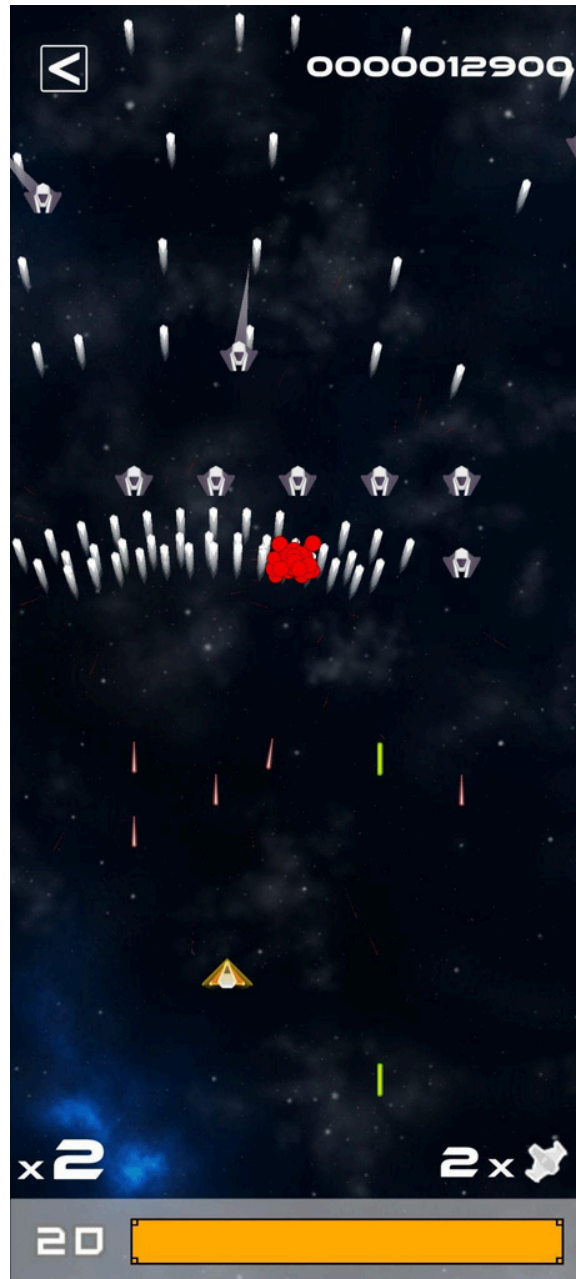
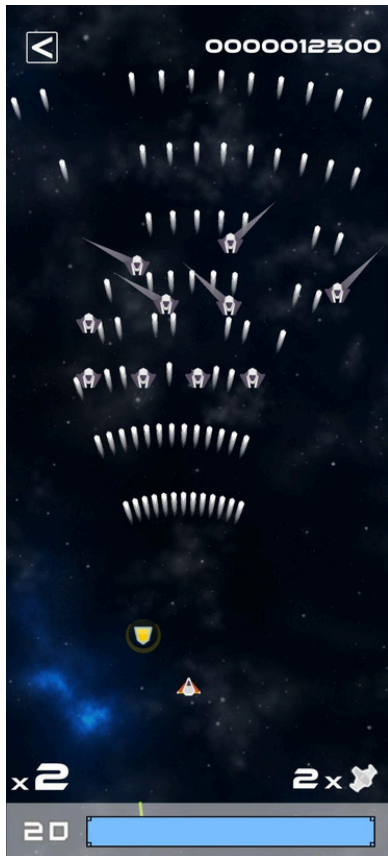
✓ Meteor and Enemy WavesSystem



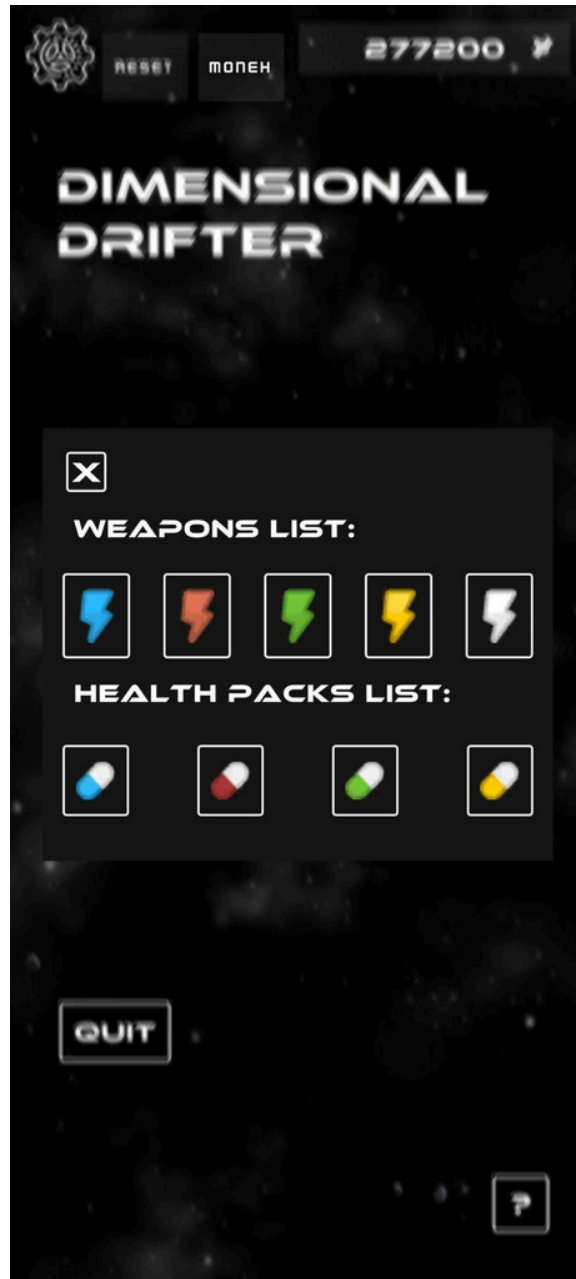
✓ Coin Economy & Shop System



✔ Shield and Health Mechanics



✓ Fully Animated UI



✓ **Custom Audio & Music**

✓ **Polished Controls & Optimization**

Tools & Technologies Used

These are the core tools I used to bring *Dimensional Drifter* to life:

- 🎮 Unity (2021+) – Full game engine for development, level design, and build deployment.
- 🧠 C# Programming – Core game logic, mechanics, systems, and UI functionality.
- 🎨 Krita – Designed a few custom borders.
- 🔊 Audacity & Free Audio Libraries – Edited music, integrated sound effects, and fine-tuned audio balancing.
- 📱 Android Build & Play Console – Built and deployed to Google Play Store.

Thank you for viewing this showcase of Dimensional Drifter. This project is a reflection of what I can create when driven by passion, vision, and a desire to build something meaningful.

If you're looking for a Unity developer who can bring your 2D game idea to life from scratch — I'd love to work with you.

-The End-