# DEPARTMENT OF COMPUTER SCIENCES Air University

## Software Design Documentation

# "Blood Bank Management"

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#### INTRODUCTION

The Blood Management system is our software engineering project. This project is designed as per the need of today's world that the information of blood donors has to be managed and supervised The basic building aim is to provide blood donation service to our society and to give access to local public and different hospitals. Whoever need blood, they can get access to our system and can be facilitated.

Blood Management System is a Desktop application that is designed to store, process, retrieve and analyze information concerned with the administrative and inventory management within a blood bank.

#### **Purpose**

Blood Bank Management Software is designed & suitable for several Blood Bank either operating as individual organization or part of Hospital. It covers all Blood banking process from Donor recruitment, donor management, mobile sessions, component preparation, screening covering all tests, blood stock inventory maintenance, patient registration, cross matching, patient issues etc.

#### Scope

The scope of the specification includes the following scenarios: Routine blood transfusion;

Transfusion for special requirements (for example, cytomegalovirus (CMV) seronegative blood, irradiated blood or antigen negative blood); Emergency issue of blood; Management of returned and unused blood units.

#### Overview

- User friendly design
- User can easily find and choose a donor accordingly by the blood group
- Find with location or address
- Status about the donors
- Donors details
- Acceptors details
- Acceptors can contact with the donor by email or phone

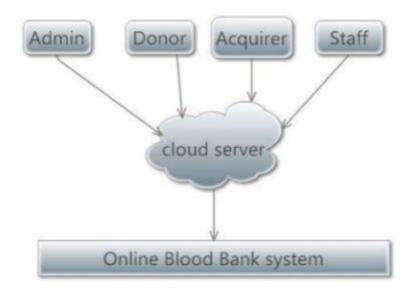
#### References

- https://www.academia.edu/3755503/SRS\_on\_Blood\_Bank\_Management\_System
- https://www.slideshare.net/udaschand940/software-requirementspecification-srs
- https://prezi.com/rldjosa6vmn/srs-on-blood-management-system/

## **Architectural Design**

Architecture is referred to be a back bone of software. Different components are interlinked with each other

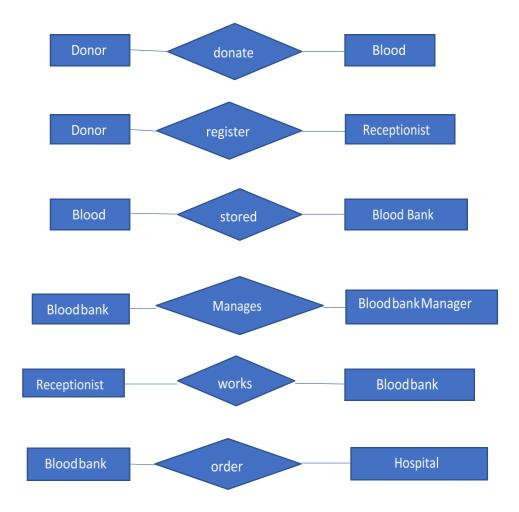
- Admin
- Donor
- Acquirer
- Staff



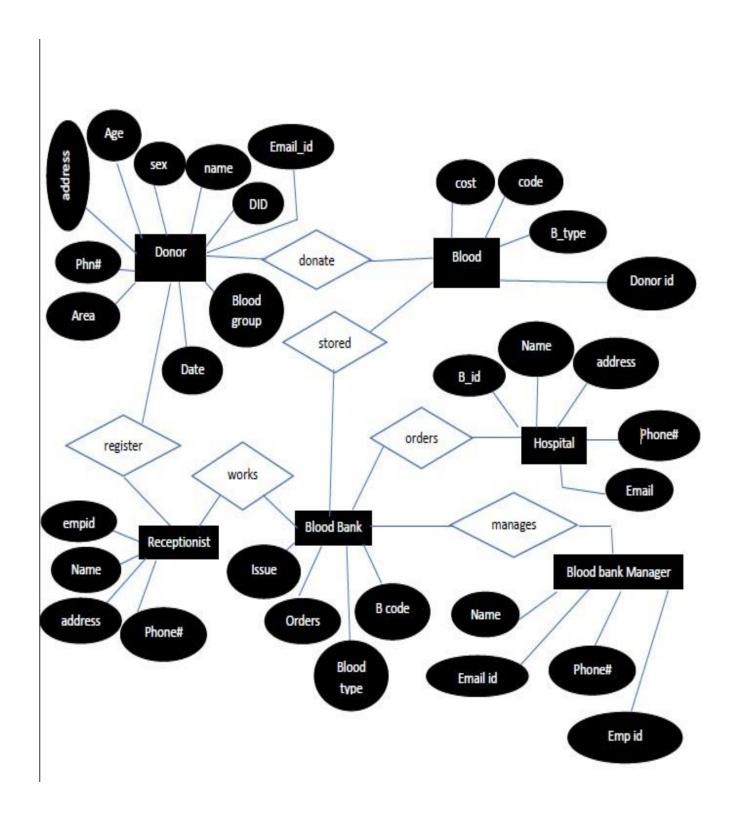
## **Entities/Objects**

- Donor
- Blood
- Blood Bank
- Receptionist
- Blood bank Manager
- Hospital

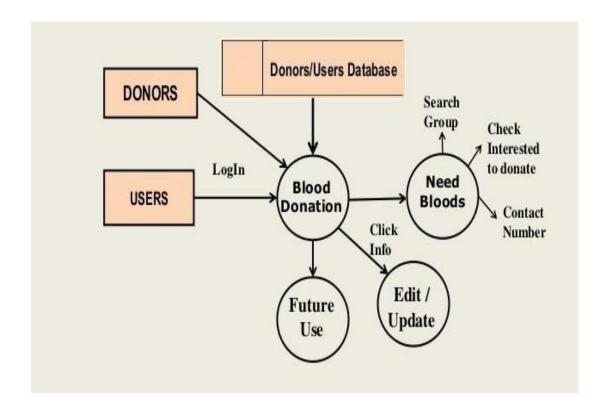
## Relationships



## **ER Model of Blood Donation System**



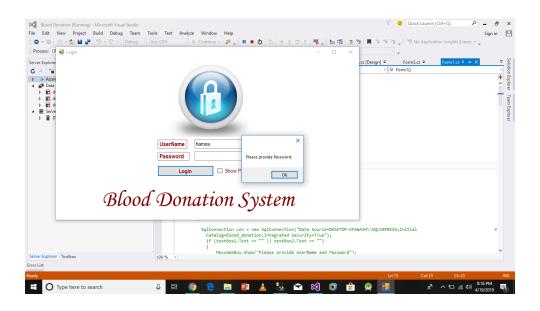
#### **Data Flow Diagram (Sample)**



## **Human Interface Design**

#### Overview of user interface

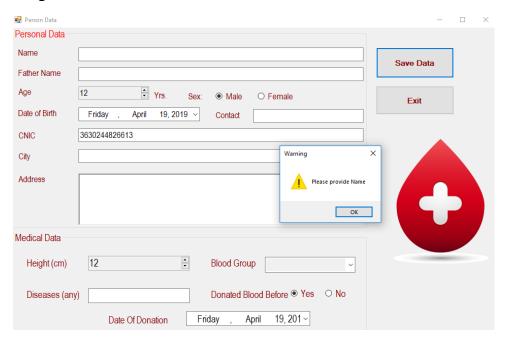




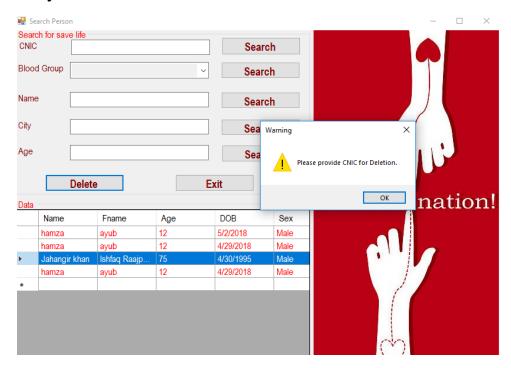


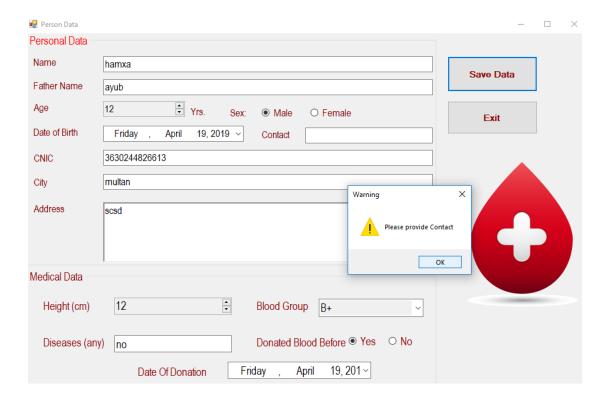
**Blood Donation System** 

#### **Screen Images**



#### **Screen Objects and Actions**





#### **Requirements:**

Issues	Description	Activities
Project Focus	Time, budget and quality.	Focused on achieving these broad goals.
Planning	Engage in planning – detailed and systematic.	Planning and preplanning.
Sense of Urgency	Limited time, money, and other resources.	Regular status checks, meetings, and reminders are essential.
Use a time-tested, proven project life Cycle	Use standard models to build into project plans.	Identify the best project life cycle.
Evolve gradually to succeed	Involvement of users in cost and time estimation and risk management.	Maintain a controlled evolution.
Clear approvals and sign-off by Sponsors	Clear approval points.	Examine and approve.