Desain dan Pemrograman Berorientasi Objek



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```
class Manusia:
#kelas yang digunakan untuk mengimplementasikan kelas manusia
    def init (self):
    #konstruktor
        self.nama = ""
        self.alamat = ""
        self.no ktp = ""
        self.no alamat = ""
    def setNama(self, nama):
    #mengeset nilai atribut nama
        self.nama = nama
    def getNama(self):
    #mengembalikan nilai atribut nama
        return self.nama
    def setAlamat(self, alamat):
    #mengeset nilai atribut alamat
        self.alamat = alamat
                                                                  Pewarisan
    def getAlamat(self):
                                                                  Python (1)
    #mengembalikan nilai atribut alamat
        return self.alamat
```

```
from Manusia import Manusia
class Karyawan(Manusia):
#kelas yang digunakan untuk mengimplementasikan kelas karyawan
    def init (self):
    #konstruktor
        self.nomorpegawai = ""
        self.jabatan = ""
        self.departemen = ""
    def setNomorPegawai(self, nomorpegawai):
    #mengeset nilai atribut nomorpegawai
        self.nomorpegawai = nomorpegawai
    def getNomorPegawai(self):
    #mengembalikan nilai atribut nomor pegawai
        return self.nomorpegawai
    def setJabatan(self, jabatan):
    #mengeset nilai atribut jabatan
       self.jabatan = jabatan
                                                                   Pewarisan
    def getJabatan(self):
                                                                   Python (2)
    #mengembalikan nilai atribut jabatan
        return self.jabatan
```

```
#import
from Manusia import Manusia
from Karyawan import Karyawan
#instansiasi
m = Manusia()
k = Karyawan()
#mengeset isi atribut manusia m
m.setNama("Nina");
m.setAlamat("Bandung");
m.setNoKTP("3210988232");
m.setNoTelepon("081583434");
#mencetak atribut manusia m
print("m : nama : " + str(m.getNama()))
print("m : alamat : " + str(m.getAlamat()))
print("m : no ktp : " + str(m.getNoKTP()))
print("m : no telepon : " + str(m.getNoTelepon()))
```

Pewarisan Python (3)

```
#mengeset isi atribut karyawan k
k.setNama("Dina");
k.setAlamat("Bandung");
k.setNoKTP("3215656632");
k.setNoTelepon("0815856534");
k.setNomorPegawai("034323");
k.setJabatan("Puchasing Staf");
k.setDepartemen("Purchasing");
#mencetak isi atribut karvawan k
print("k : nama : " + str(k.getNama()))
print("k : alamat : " + str(k.getAlamat()))
print("k : no ktp : " + str(k.getNoKTP()))
print("k : no telepon : " + str(k.getNoTelepon()))
print("k : nomor pegawai : " + str(k.getNomorPegawai()))
print("k : jabatan : " + str(k.getJabatan()))
print("k : departemen : " + str(k.getDepartemen()))
```

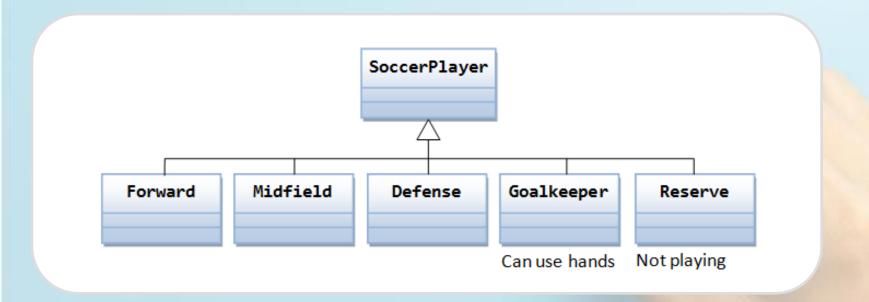
Pewarisan Python (4)

Pewarisan Python (5)

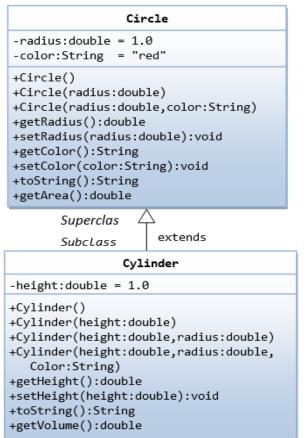
python main.py

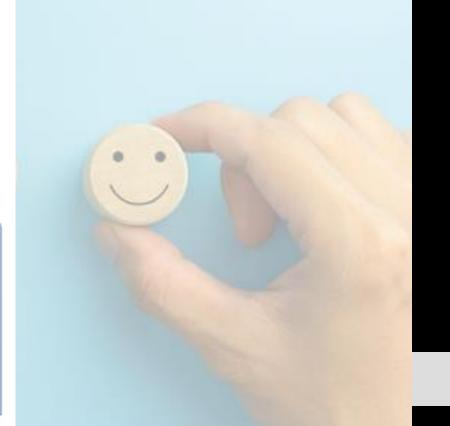
```
: nama : Nina
m : alamat : Bandung
m : no ktp : 3210988232
m : no telepon : 081583434
k : nama : Dina
k : alamat : Bandung
k : no ktp : 3215656632
k : no telepon : 0815856534
k : nomor pegawai : 034323
k : jabatan : Puchasing Staf
k : departemen : Purchasing
```

CONTOH INHERITANCE (1)



CONTOH INHERITANCE (2)





CONTOH INHERITANCE (3)

Circle.java (Re-produced)

```
public class Circle {
   // private instance variables
   private double radius;
   private String color;
   // Constructors
   public Circle() {
      this.radius = 1.0;
      this.color = "red";
   public Circle(double radius) {
      this.radius = radius;
      this.color = "red";
   public Circle(double radius, String color) {
      this.radius = radius:
      this.color = color;
   // public getters and setters for the private variables
   public double getRadius() {
      return this.radius;
   public String getColor() {
      return this.color;
   public void setRadius(double radius) {
      this.radius = radius;
```

```
public void setColor(String color) {
    this.color = color;
}

/** Returns a self-descriptive String */
public String toString() {
    return "Circle[radius=" + radius + ",color=" + color + "]";
}

/** Returns the area of this Circle */
public double getArea() {
    return radius * radius * Math.PI;
}
```

CONTOH INHERITANCE (4)

```
Cylinder.java
       /**
       * A Cylinder is a Circle plus a height.
      public class Cylinder extends Circle {
         // private instance variable
  5
          private double height;
         // Constructors
          public Cylinder() {
             super(); // invoke superclass' constructor Circle()
 10
 11
             this.height = 1.0;
 12
 13
          public Cylinder(double height) {
             super(); // invoke superclass' constructor Circle()
 14
 15
             this.height = height;
 16
 17
          public Cylinder(double height, double radius) {
```

public Cylinder(double height, double radius, String color) {

super(radius, color); // invoke superclass' constructor Circle(radius, color)

this.height = height;

this.height = height;

18

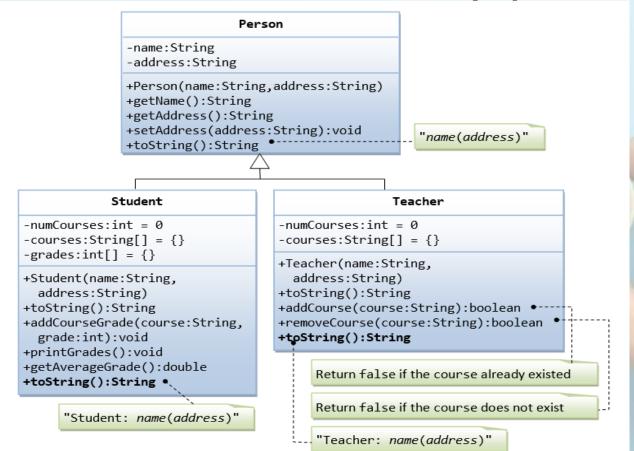
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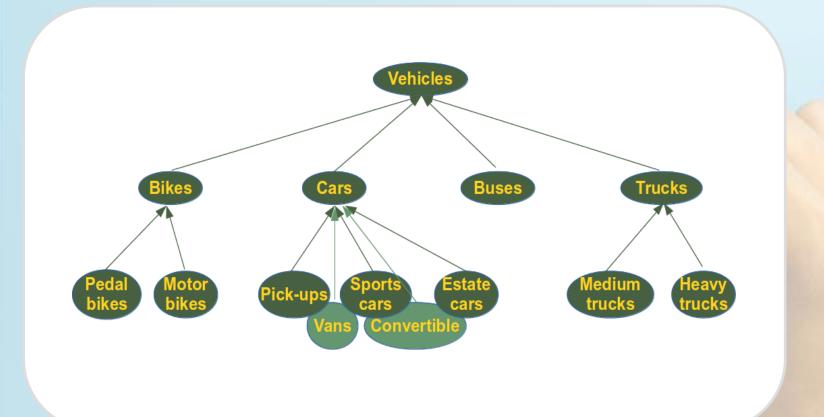
22

```
// Getter and Setter
                                                           public double getHeight() {
                                                              return this.height;
                                                           public void setHeight(double height) {
                                                              this.height = height;
                                                           /** Returns the volume of this Cylinder */
                                                           public double getVolume() {
                                                              return getArea()*height;
                                                                                         // Use Circle's getArea()
                                                           /** Returns a self-descriptive String */
                                                           public String toString() {
                                                              return "This is a Cylinder"; // to be refined later
super(radius); // invoke superclass' constructor Circle(radius)
```

CONTOH INHERITANCE (5)



CONTOH INHERITANCE (6)

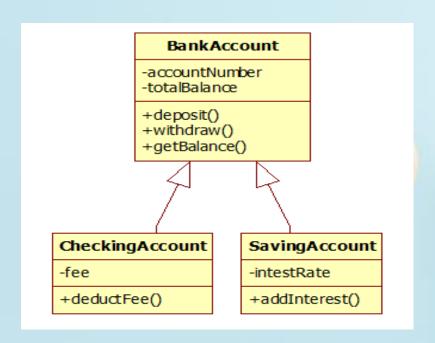


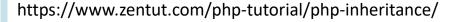
CONTOH INHERITANCE (7)

```
class Robot:
    def init (self, name):
        self.name = name
    def say hi(self):
        print("Hi, I am " + self.name)
class PhysicianRobot(Robot):
    pass
x = Robot("Marvin")
y = PhysicianRobot("James")
print(x, type(x))
print(y, type(y))
y.say hi()
```

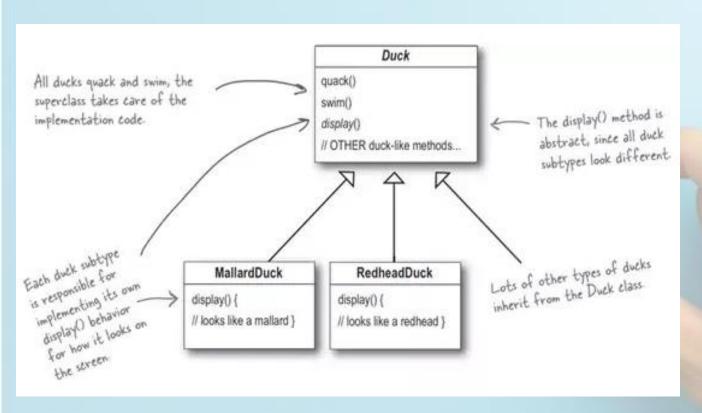


CONTOH INHERITANCE (8)

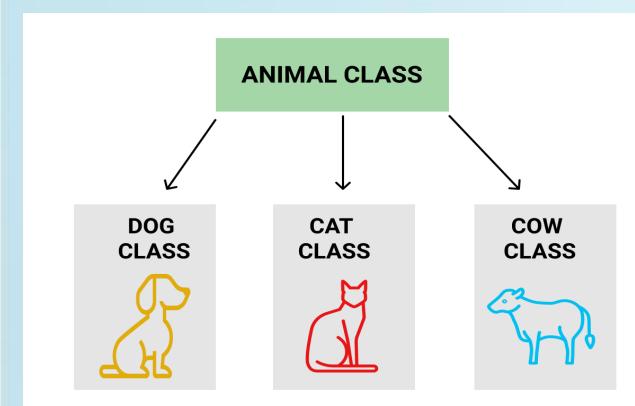




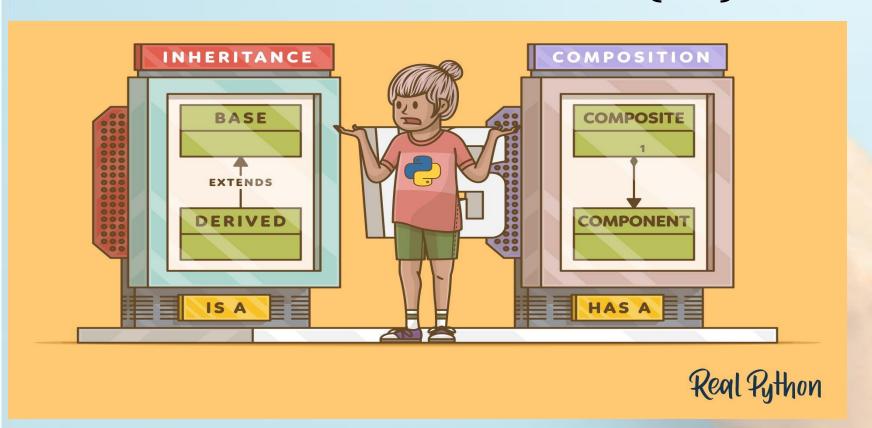
CONTOH INHERITANCE (8a)



CONTOH INHERITANCE (9)

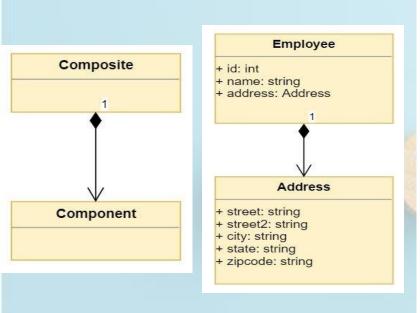


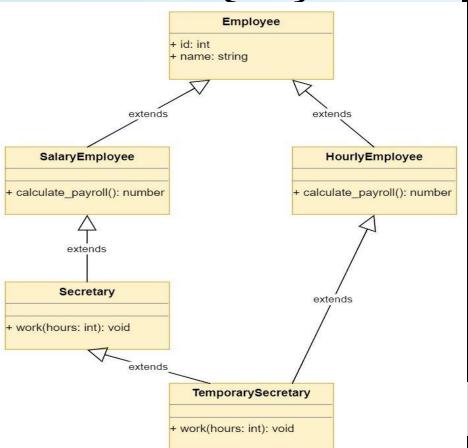
CONTOH INHERITANCE (10)



https://realpython.com/inheritance-composition-python/

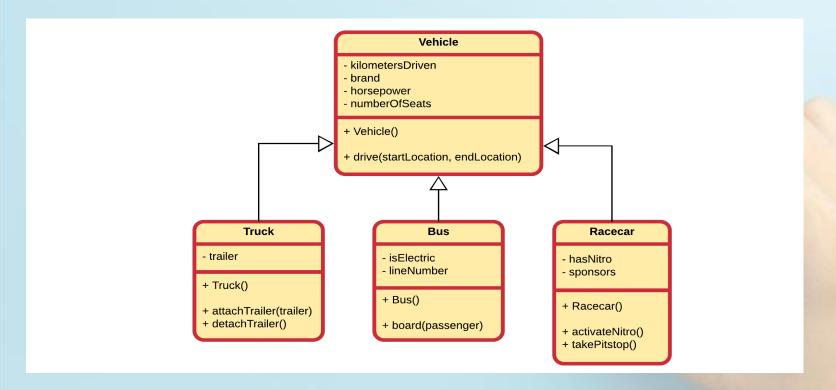
CONTOH INHERITANCE (11)





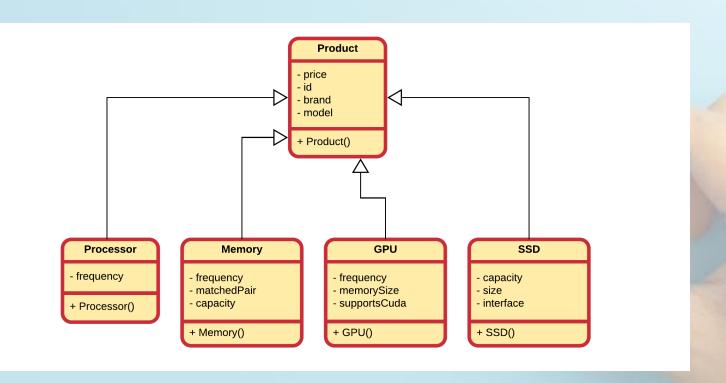
https://realpython.com/inheritance-composition-python/

CONTOH INHERITANCE (12)



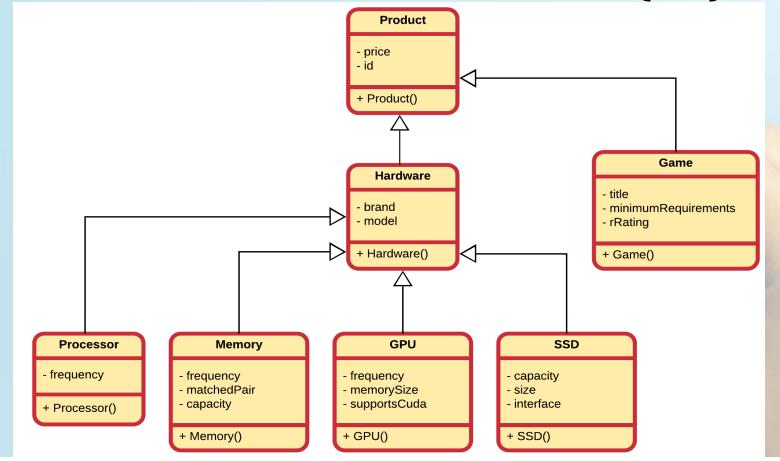
https://bioboost.gitbooks.io/object-oriented-programming-with-cpp/11_inheritance/readme.html

CONTOH INHERITANCE (13)



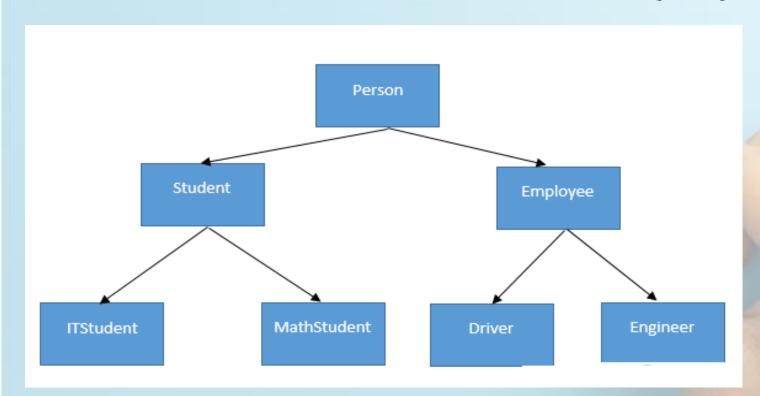
https://bioboost.gitbooks.io/object-oriented-programming-with-cpp/11_inheritance/readme.html

CONTOH INHERITANCE (14)

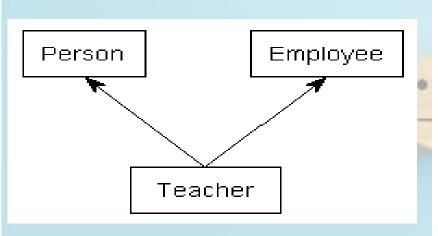


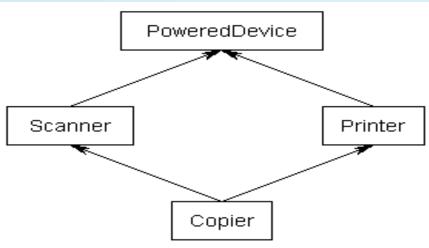
https://bioboost.gitbooks.io/object-oriented-programming-with-cpp/11_inheritance/readme.html

CONTOH INHERITANCE (15)

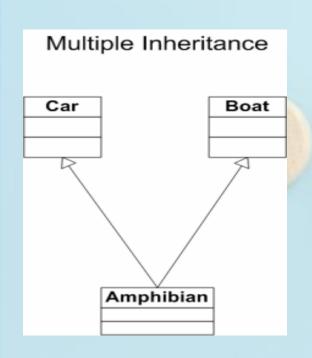


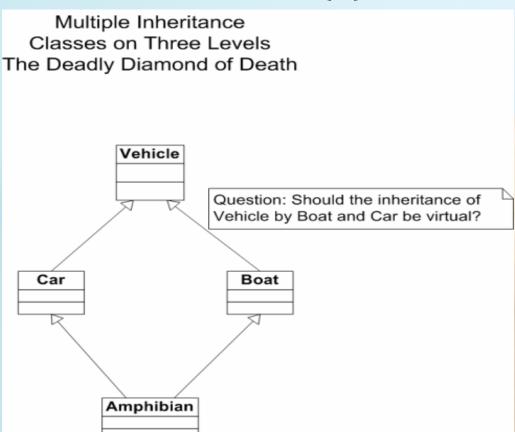
CONTOH MULTIPLE INHERITANCE (1)





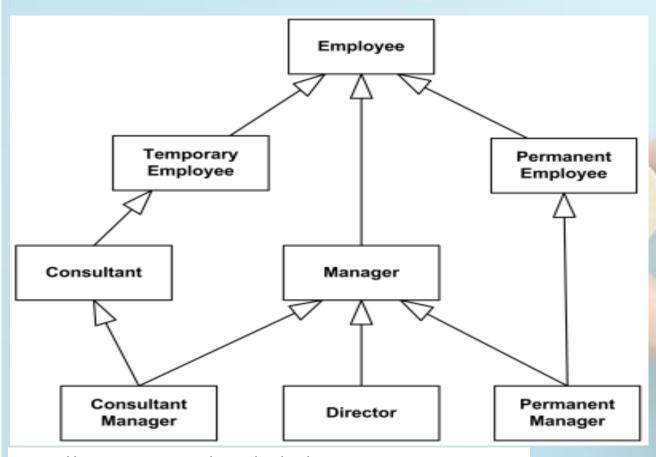
CONTOH MULTIPLE INHERITANCE (2)





http://cs.stmarys.ca/~porter/csc/common_341_342/notes/oop_multiple_inheritance.html

CONTOH MULTIPLE INHERITANCE (3)



https://dachou.github.io/2018/09/13/multiple-inheritance.html

CONTOH SOAL (1)

Aksesoris

- •-Kode
- •-Jenis
- -PangsaPasar

•AksesorisPabrikan

- •-Kode
- -KodeBahan
- •-Harga

•AksesorisHandmade

- •-Kode
- -KodeBahan
- •-Harga

IndustriKreatif

- -Noljin
- -NamaPemilik
- -Kota
- -Deskripsi

BahanAksesoris

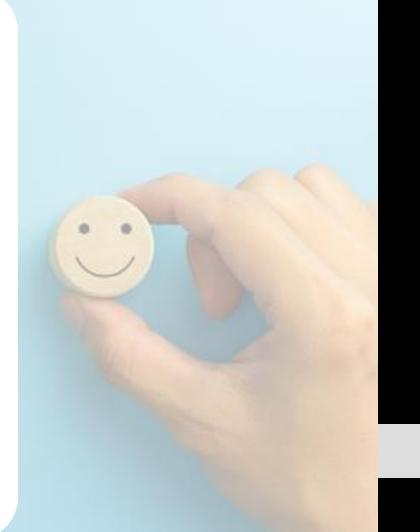
- -Kode
- -Nama
- -Deskripsi

PengusahaAksesoris

- -Kode
- -Nama
- -Kota
- -KodeAksesoris

Kain

- -Kode
- -Nama
- -JenisSerat
- -Deskripsi



CONTOH SOAL (2)

Arsitek

- KodeArsitek
- Nama
- Kantor
- TahunBekerja

PenjualBahanBangunan

- NoKTP
- Nama
- NamaToko
- AlamatToko

Semen

- KodeSemen
- NamaSemen
- KodePabrik
- Kualitas
- Harga

BahanBangunan

- KodeBahan
- KategoriJenisBahan

TokoBangunan

- KodeToko
- NamaToko
- AlamatToko

Genteng

- KodeGenteng
- NamaGenteng
- KodePabrik
- Kualitas
- Harga



CONTOH SOAL (3)

Arsitek

- KodeArsitek
- Nama
- Kantor
- TahunBekerja

PenjualBahanBangunan

- NoKTP
- Nama
- NamaToko
- AlamatToko

Semen

- KodeSemen
- NamaSemen
- KodePabrik
- Kualitas
- Harga

BahanBangunan

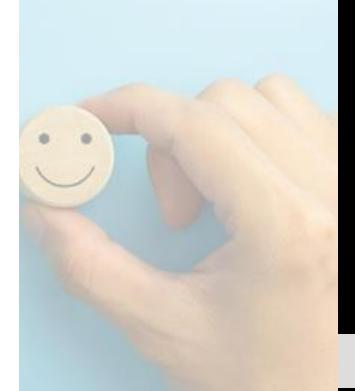
- KodeBahan
- KategoriJenisBahan

TokoBangunan

- KodeToko
- NamaToko
- AlamatToko

Manusia

- NomorKTP
- Nama
- Alamat
- Telepon



Daftar Pustaka

