

# Systems: Types and Properties

1. Static and Dynamic Systems
2. Causal and Non-Causal Systems
3. Time Varying and Time Invariant Systems
4. Linear and Non-Linear Systems
5. Invertible and Non-Invertible Systems
6. Stable and Unstable Systems



Processes the input to produce an output

Depend upon the input as well as **type** and properties of the system

12 different types

## Present, Past and Future Inputs

Determining at  $t = 0$

1)  $y(t) = x(t)$



$y(0) = x(0)$

Output depend upon present value of the input

2)  $y(t) = x(t-1)$



$y(0) = x(-1)$

Output depend upon past value of the input

3)  $y(t) = x(t+1)$



$y(0) = x(1)$

Output depend upon future value of the input

# Static and Dynamic Systems



To understand the concept let us take the following 3 cases.

1)  $y(t) = x(t - 1)$

2)  $y(t) = x(t)$

3)  $y(t) = x(t + 1)$

Notice in case 1 and 3 that the system has changed the input  $x(t)$  to  $x(t - 1)$  and  $x(t + 1)$  respectively [i.e., this change in  $x(t)$  is due to the system]

e.g., Let the input  $x(t)$  with the following values,

$$x(-2) = 1.5, \quad x(-1) = 2, \quad x(0) = 2.5, \quad x(1) = 3$$

is fed to the system then

=> See case 1:  $y(t) = x(t - 1)$

- At  $t = 0$

$$y(0) = x(-1) = 2; \quad \text{instead of } 2.5$$

- At  $t = 1$

$$y(1) = x(0) = 2.5; \quad \text{instead of } 3$$

## Static Systems:-

Output of the system depend only on present values of input e.g.,

1)  $y(t) = 2x(t)$

2)  $y(t) = f(x(t))$

## Dynamic Systems:-

Output of the system depend upon past or future values of input at any instant of time. It can also depend upon present value of input. e.g.,

$$y(t) = x(t) + x(t - 1)$$

**Example:**

$$y(t) = x(t)e^{-(t+1)}$$

Find whether the system is static or dynamic?

**Solution:** Carefully note that  $e^{-(t+1)}$  is the co-efficient i.e.,  $y(t)$  depend upon  $x(t)$  [present input] while  $e^{-(t+1)}$  is just a scaling factor.  
Thus the system is static.

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=> Static systems are also called memoryless while dynamic systems are known to have memory.

=> Static systems are memoryless because the dependence is only on  $x(t)$  [present input] while in dynamic systems the dependence is on  $x(t-1)$  [previous input] or  $x(t+1)$  [future input] which demands possession of memory.

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**Example:**

$$y(t) = x(2t)$$

Find whether the system is static or dynamic?

**Solution:**

$$\text{At } t = 0$$

$$y(0) = x(0)$$

However don't conclude immediately because the dependence on current input should hold for all  $t$  ( $-\infty \leq t \leq \infty$ )

$$\text{At } t = 1$$

$$y(1) = x(2)$$

Now the dependence is on the future input.

At  $t = -1$

$$y(-1) = x(-2)$$

Now the dependence is on past input

**So the system is dynamic**

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**Example:**

$$y(t+1) = x(t+1)$$

Find whether the system is static or dynamic?

**Solution:**

At  $t = 0$

$$y(1) = x(1)$$

This system is static because it says that the future output depend upon the future inputs. A similar example is:

$$y(t+2) = x(t+2)$$

**Example:**

$$y(t) = x(-t)$$

Find whether the system is static or dynamic?

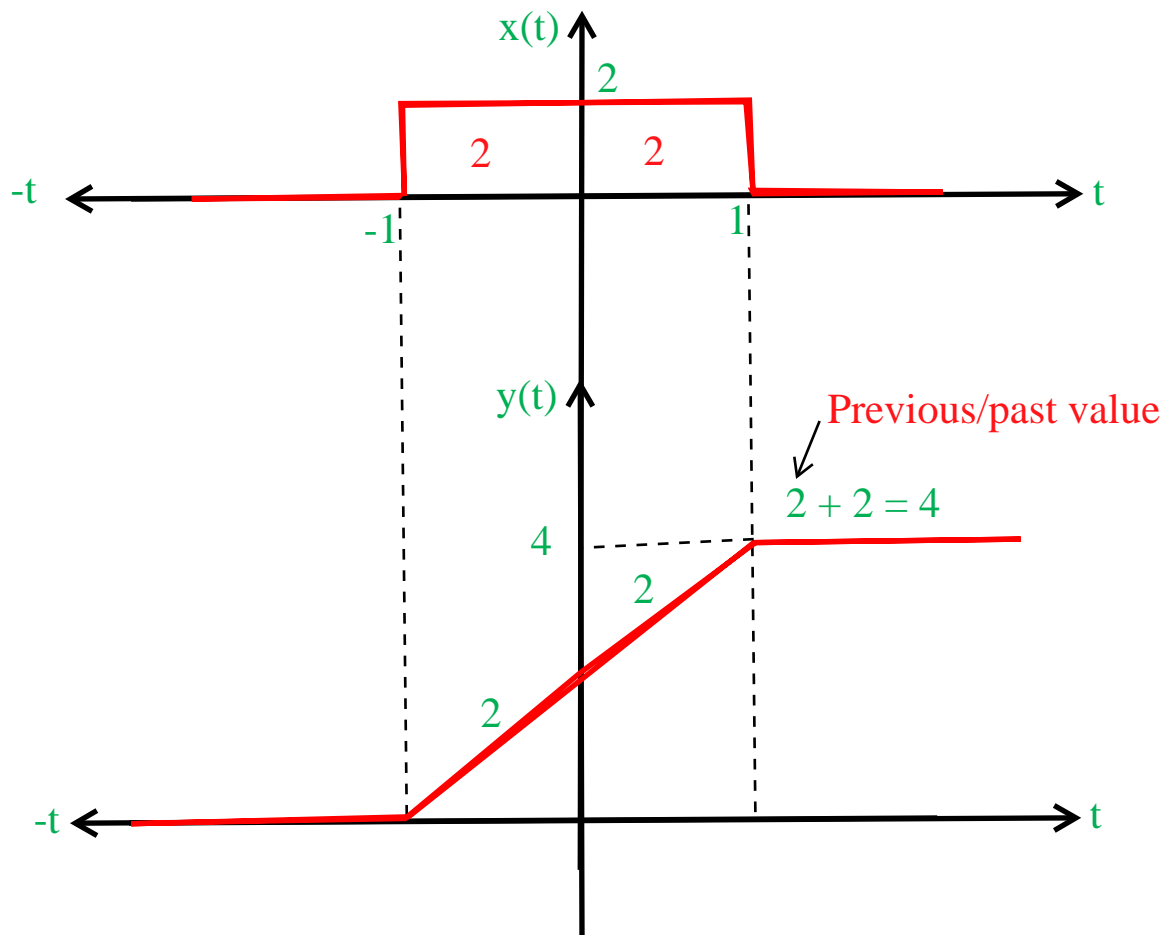
**Solution:** Here now we don't need to perform calculations. Whenever there is time scaling (time reversal is a special case of time scaling) then the system will be dynamic.

**Example:**

$$y(t) = \int_{-\infty}^{\infty} x(\tau) d\tau$$

Find whether the system is static or dynamic?

**Solution:** Recall the graphical integration where any present value depend upon past values/inputs.



So this is a dynamic system (Any system involving integration operation will be termed as dynamic)

**Example:**

$$y(t) = x(\sin(t))$$

Find whether the system is static or dynamic?

**Solution:**

$$\text{At } t = 0$$

$$y(0) = x(0)$$

However,

$$\text{At } t = \pi$$

$$y(\pi) = y(3.14) = x(0)$$



Past input

**So this system is DYNAMIC**



