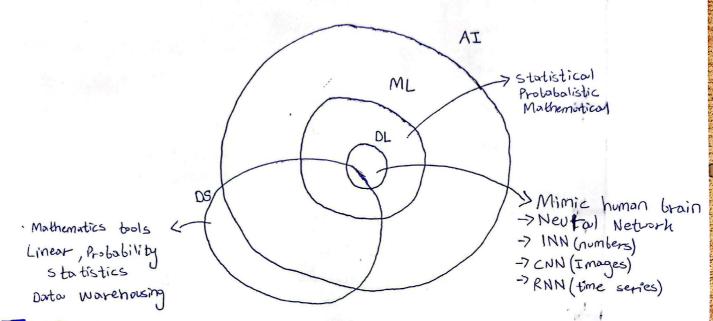
ARTIFICIAL INTELLIGENCE

DIFFERENCE (AI vs ML/OL/OS)



2) TYPES

9) NARROW AI (WEAK AI)

Designed to perform a specific task.

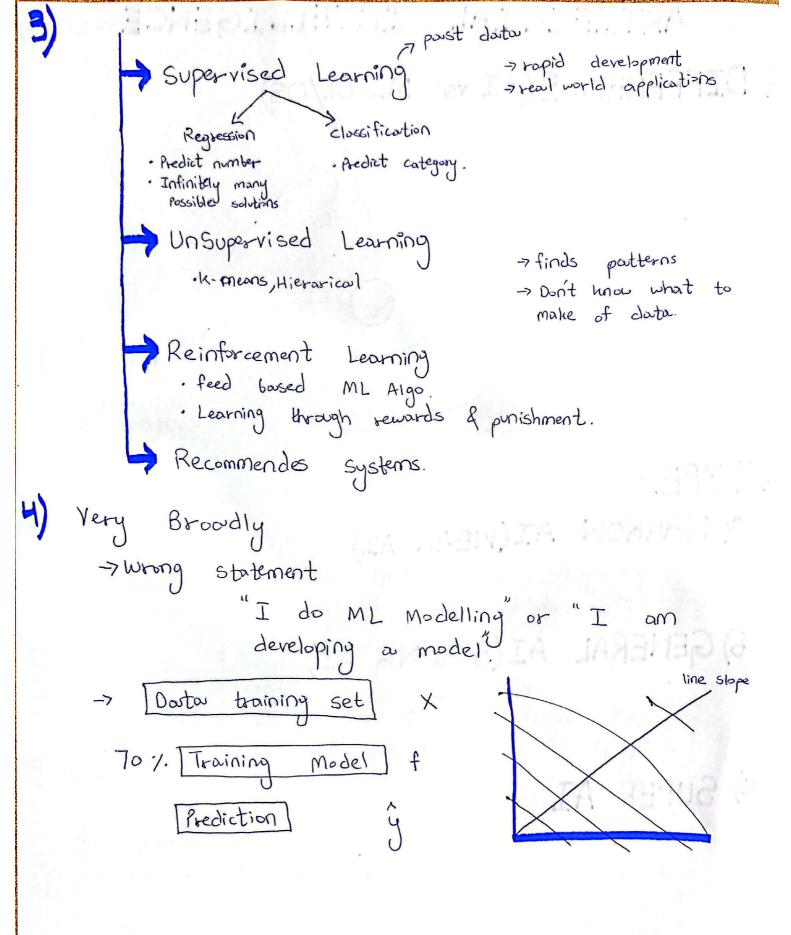
6) GENERAL AI (STRONG AI)

- · Possess human like cognitive abilities.
- · Can learn & adapt to various tasks.
- · Still a theoretical concept.

c) SUPER AI

- · Hypothetical AI surpossing Human Intelligence.

 . Potential for self improvement of decision making



5) ESSENTIAL CONCEPTS

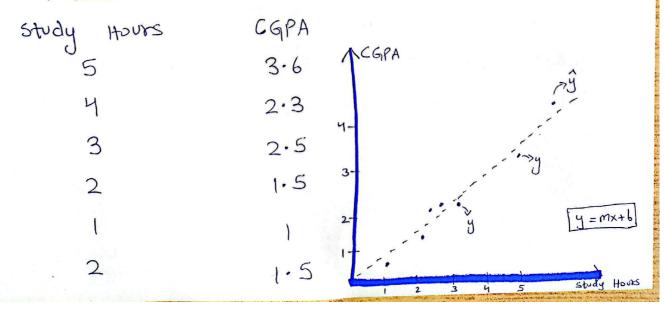
- · Forward / Backward propagation.
- · Gradient Decent.
- · Overfitting & underfitting.
- · Cross Validation
- · Feature Engineering
- · Bios-Variance Trade off.
- · Ensemble Methods.
- · Regularization
- · Evaluation Metrices
- · Hyperparameter Tuning.

6) REGRESSION

- · To model relationship between a dependent (target) variable and one or more independent (predictor) variables.
- · Identify porterns and relationships between variables.

n = input feature (independent) y = predicted feature (dependent).

EXAMPLE



PERFORMANCE MATRICES

. Mean Absolute error (MAE)

$$MAE = \frac{1}{\Omega} \stackrel{?}{\leq} |y; -\hat{y};|$$

Measures the absolute difference between actual

and predicted values.
The lower MAE the better will be model's performance.

. Mean squared Error (MSE)

$$MSE = \frac{1}{\Omega} \left(y_i - \hat{y_i} \right)^2$$

Penalizes large errors more than MAE

· Root Mean Square Error(RMSE)

Provides the error in same unit as dependent variables.

. R-squared (R2) score

$$R^{2} = 1 - \frac{\sum (y_{i} - \hat{y_{i}})^{2}}{\sum (y_{i} - \hat{y_{i}})^{2}}$$

Measures how well the regression model explains variance in the doutar. Ronges from 0~1 (higher is better).

BLIGMALE