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**Project Final Report (Software Construction and Development)** 

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# Agile Team Capacity Tracker - Final Semester Project Report

## **GitHub Repository Link:**

• <a href="https://github.com/MuhammadSalehJanjua/Agile-Capacity-Tracker.git">https://github.com/MuhammadSalehJanjua/Agile-Capacity-Tracker.git</a>

#### **Project Overview:**

The Agile Team Capacity Tracker is a full-stack application designed to help software teams track their capacity, plan sprints, and visualize workload distribution efficiently.

The project integrates **Java Spring Boot** backend APIs with a **Next.js** frontend, styled using **Tailwind CSS**, and uses **PostgreSQL** for database management.

### **Design Pattern Used:**

**Design Pattern: Singleton Pattern** 



The **Singleton Pattern** ensures that a class has only one instance throughout the application and provides a global point of access to it.

### **How Design Pattern is Implemented:**

In our project, the **CapacityService** class follows the Singleton pattern:

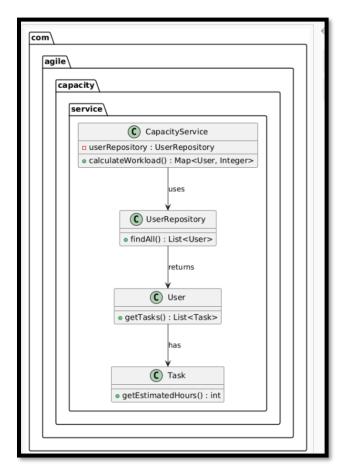
- Only one instance of CapacityService is created.
- This instance handles all operations related to team capacity management, sprint planning, and workload updates.
- Other classes (like Controllers) access this centralized instance for consistent data management.

## **Important Code Structure (for Singleton):**

**Class Diagram for Singleton Design Pattern:** 



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#### What this shows:

- CapacityService is a service class.
- CapacityService depends on UserRepository.
- UserRepository returns list of User objects.
- User has list of Task objects.
- Task has method getEstimatedHours().
- Note added explaining that Singleton behavior is handled by Spring automatically.

## **Important Code Parts:**

## GitHubService.java:



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## CapacityController.java:

**Entity:** 

Sprint.java:



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```
© Sprint.java ×
                                                                                                         © GitHubCont ∨
© CapacityService.java × © GitHubService.java
                                               © CapacityController.java
                                                                                          Task.java
      package com.agile.capacity.entity;
                                                                                                                    46 ^ ~
 8 ☐ public class Sprint {
           @GeneratedValue(strategy = GenerationType.IDENTITY)
 11 🚱
          private Long id;
          private LocalDate startDate; 2 usages
          private LocalDate endDate; 2 usages
           private List<Task> tasks;
           public Long getId() { return id; }
           public String getName() { return name; }
          public void setStartDate(LocalDate startDate) { this.startDate = startDate; } no usages
```

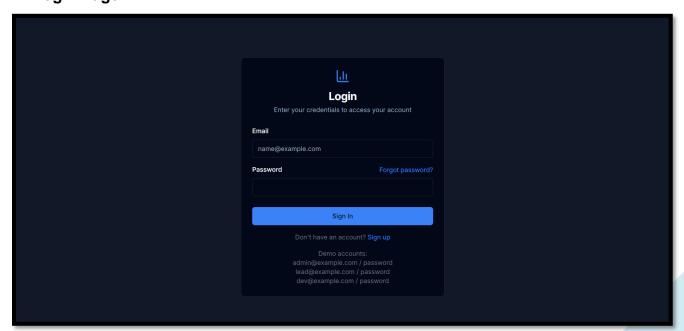
User.java:



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## **UI Screenshots of Key Features:**

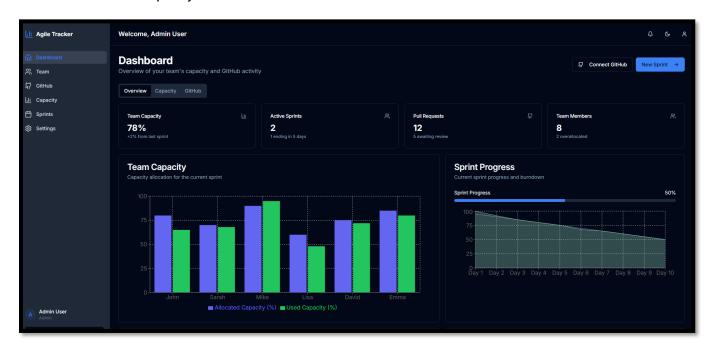
## Login Page:





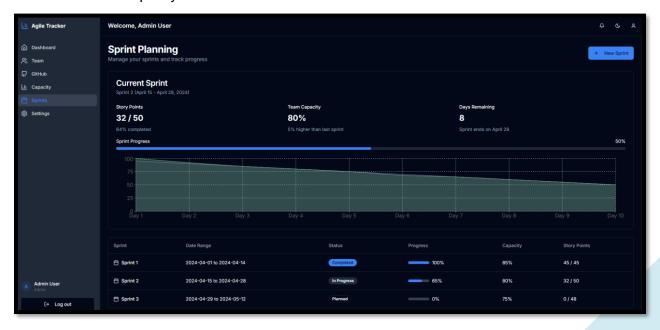
### **Dashboard Overview:**

Team Capacity Visualization



## **Sprint Planning Page**

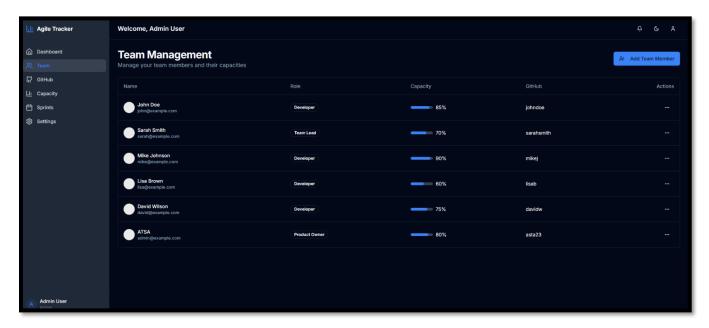
- Create Sprints
- Track Capacity vs Actual Workload





### **Member Management Page:**

- Add Members
- Manage Availability and Leaves
- We add ASTA a product owner



### **Data Flow Diagrams (DFD):**

### Level 0: Overall System Diagram:

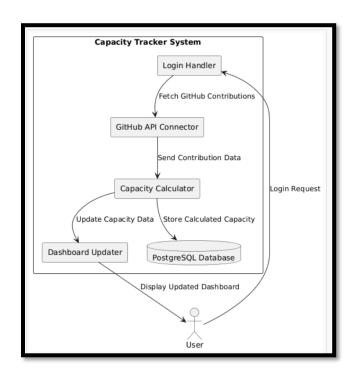
User --> Agile Capacity Tracker System --> GitHub API + Database --> Dashboard & Reports

### **Level 1: Capacity Tracking Process:**

### **Explanation of the Flow:**

- User logs into the system.
- Login Handler processes the login.
- GitHub API Connector fetches contribution data from GitHub.
- Capacity Calculator processes this data (workload calculation).
- Dashboard Updater updates the user interface with fresh capacity values.
- **Database** stores the calculated capacity for persistence.





## **Technology Stack:**

Layer Technology

Frontend Next.js (React), Tailwind CSS

Backend Java Spring Boot

Database PostgreSQL

Deployment Vercel (Frontend), GitHub Actions (CI/CD)

## **Conclusion:**

The Agile Team Capacity Tracker provides a complete solution for sprint planning, workload management, and team availability tracking.

The system ensures efficient, centralized management by using the **Singleton Pattern** for backend services and integrates GitHub APIs for real-time contribution tracking.