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Burger House is a dynamic and user-friendly restaurant management system that aims to enhance the dining experience by seamlessly integrating technology with customer service.

BURGER HOUSE

Bringing delicious dining experiences to your fingertips.

Project Proposal: Burger House (Restaurant Management System) Project Overview:

Burger House is a comprehensive restaurant management system designed to simplify the processes of food ordering and table reservations for customers. This system will allow users to make reservations for dine-in experiences, place food orders, and manage their cart, while providing a user-friendly experience with a responsive front-end and secure back-end for handling operations.

The website will be built using HTML and CSS for the front-end to ensure a responsive design that works across different devices, while Java Server Pages (JSP) will be used for the back-end to handle dynamic content generation. MySQL will serve as the database to store user information, orders, reservations, and food menu details.

Technologies Used:

• Frontend: HTML, CSS (Responsive design)

• Backend: Java Server Pages (JSP)

• Database: MySQL

• Additional Tools: PDF generation for receipts, user authentication

Key Functionalities:

1. Responsive Front-End:

- o The front-end of the Burger House system will be designed to ensure it is fully responsive, making it accessible across all devices (desktops, tablets, and mobile phones).
- o The website layout will adjust automatically based on screen size, providing an optimal user experience on any device.

2. User Registration and Login:

- o Users will be able to **register** with a unique username, email, and password.
- o **Login functionality** will allow returning users to access their accounts securely using their credentials.
- o The authentication will include session management to keep users logged in until they choose to log out.

3. Food Ordering System:

- Users will be able to browse through the restaurant's menu and select food items they
 wish to order
- o The system will display food categories (e.g., burgers, fries, drinks), and users can click on items to **add them to the cart**.
- Each item in the cart will show the **name**, **price**, **and quantity**. Users can update the quantity or remove items.
- Once the user is ready, they can **confirm the order** and proceed to checkout.

4. Order Receipt (PDF Generation):

After confirming the order, users will receive an order receipt in PDF format, which will
include all ordered items, their prices, the total amount, and the user's details (name,
address, etc.).

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The receipt will be generated dynamically using backend logic (JSP) and will be downloadable for the user's reference.

5. Table Reservation System:

- o If a customer chooses to dine in at the restaurant, they can **reserve a table** in advance through the website.
- o The reservation system will allow users to select a date, time, and number of people.
- o Users will receive a confirmation message after booking the table, with the details of the reservation.
- o The system will ensure that tables are only available for booking at certain time slots based on restaurant availability.

6. Order Confirmation:

- Once the order is placed and payment (if applicable) is processed, the user will receive an **order confirmation** indicating the estimated preparation time and their total order amount
- o A unique order ID will be assigned for tracking purposes.

7. Admin Panel:

 An admin panel will be created to manage orders, view reservation details, and update the menu. Admins will also have the ability to adjust table availability and handle incoming reservations.

8. Security Features:

- User data will be securely stored in the MySQL database with proper encryption for passwords and sensitive details.
- The system will utilize session management for secure login and protection from unauthorized access.

Database Design:

The database will consist of the following key tables:

- 1. Users Table: Stores user credentials (username, email, hashed password).
- 2. **Menu Table:** Stores food items (name, description, price).
- 3. Orders Table: Stores customer orders (user ID, order ID, item IDs, total amount, timestamp).
- 4. **Reservations Table:** Stores table reservation details (user ID, date, time, number of people, reservation status).
- 5. Admin Table: Stores admin credentials for managing the system.

Conclusion:

The Burger House Restaurant Management System aims to provide a seamless user experience for customers wanting to place orders online and reserve tables at the restaurant. By combining a user-friendly front-end with a secure back-end and an efficient database, this system will handle food orders, reservations, and receipts with ease. The features mentioned above will allow customers to interact with the system in a simple and efficient way while ensuring the functionality is both secure and reliable.