Design of Brushless DC Motor Driver and Controller

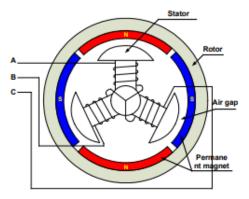
GLISTAR Research Laboratory
University of Lahore

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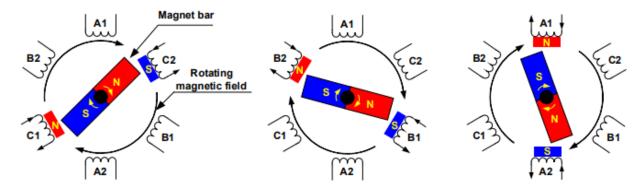
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1. Working of Brushless DC Motor

A brushless DC motor is a permanent magnet synchronous electric motor which is driven by direct current electricity. These motors an indispensable part of modern drive technology, most commonly employed for actuating drives, machine tools, electric propulsion, robotics, computer peripherals and also for electrical power generation. With the development of sensor-less technology besides digital control, these motors have become very effective in terms of total system cost, size and reliability.



Brushless DC motor is driven by electronically controlled commutation. The phase currents are changed at appropriate times to rotate the rotor magnet to desired position. The energization of stator windings produces a magnetic field which attracts or repels the rotor for a short time so that the two magnetic fields align.

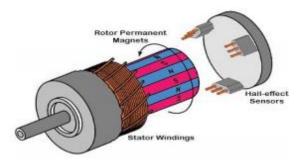


Commutation is achieved by controlling the switches of a three phase bridge.

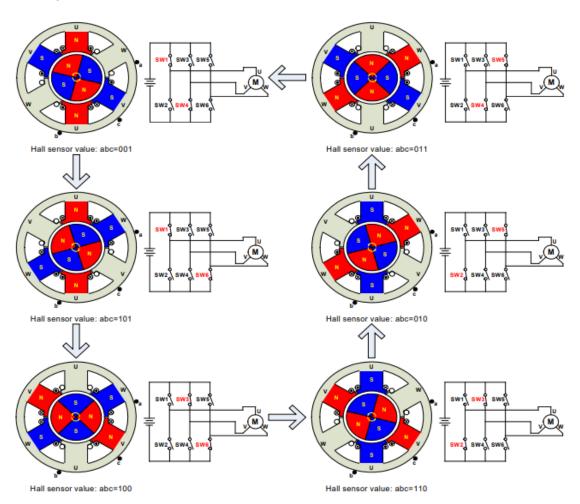
Brushless DC Motor has a high efficiency and power to size ratio. It is capable of generating constant torque even at very high speeds. Moreover, it requires minimal maintenance due to superior thermal performance and absence of commutation brushes.

Feature	Brushless DC Motor	Brushed DC Motor	Induction Motor
Rotor Structure	Field Magnets are made of permanent magnets.	Field Magnets are made of electromagnets.	Field Magnets are made of electromagnets.
Commutation	Electronic Commutation based on rotor position information.	Mechanical brushes and commutator.	Special Starting circuit required.
Efficiency	High. Electronic switches are more efficient than commutator/ brushes arrangement.	Moderate. Rotor Losses reduce efficiency.	Moderate. Rotor Losses reduce efficiency.
Maintenance	Little. No maintenance required for brushes/commutator.	Periodic. Maintenance required for brushes/ commutator.	Little. No maintenance required for brushes/commutator.
Thermal Performance	Better. The rotor does not generate heat.	Poor. Both the rotor and stator generate heat.	Moderate. Both the rotor and stator generate heat.
Output Power/ Frame size (Ratio)	High. Modern Permanent Magnet.	Moderate/ Low. Rotor Losses reduce efficiency.	Moderate/ Low. Rotor Losses reduce efficiency.
Speed/ Torque characteristics	Flat.	Moderately Flat.	Nonlinear. Lower Torque at lower speeds.
Dynamic Response	Fast.	Slow.	Slow.
Speed Range	High. No limitation imposed by brushes/commutator.	Low. Rotor losses increase at high speeds.	Low. The rotor runs at a lower frequency than stator by slip frequency and slip increases with load.
Electric Noise	Low.	High. Sparking occurs at brushes.	Low.
Lifetime	Long.	Short.	Moderate.
Self-Starting	No. Synchronous operation. Controller is always required for variable speed.	Yes. Controller is only required for variable speed	Yes. Starting circuit is always required for starting.
Direction Reversal	Reversing the switching sequence.	Reversing the terminal voltage.	Changing two phases of motor input.
System Cost	High. The controller is expensive.	Low.	Low.

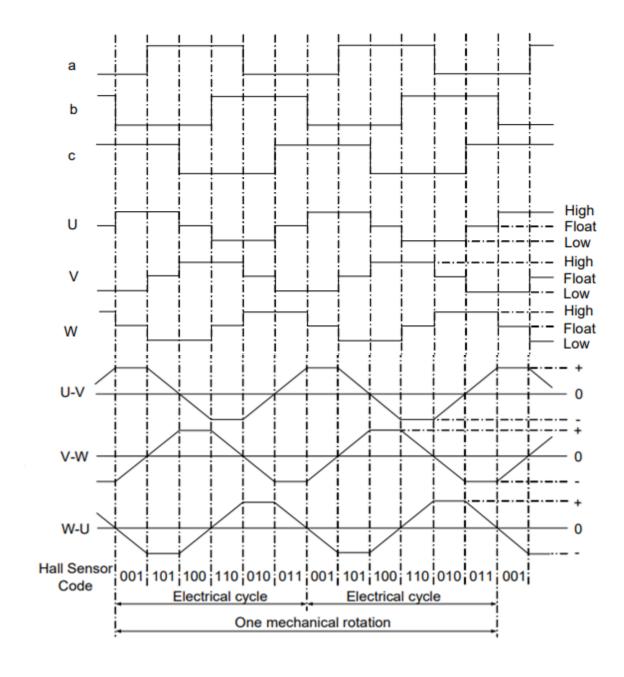
The commutation is achieved based on the inputs of Hall sensors attached around the rotor.



The Hall sensor inputs are used to control the 3-phase bridge switches and the voltages applied to the stator windings.



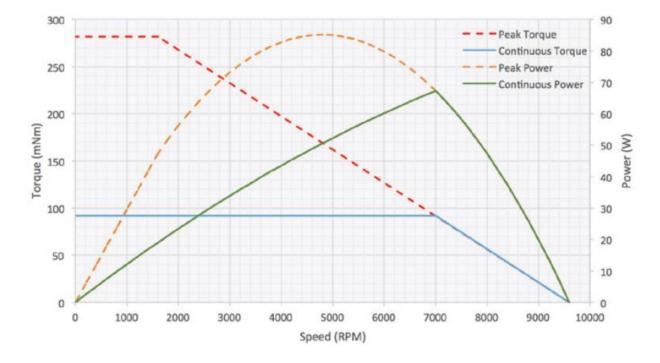
The resulting variation of Hall Sensor signals, Phase voltages and Line-Line voltages is shown below for one mechanical rotation.



The motor properties of sample BLDC Motors is given in tabular form below.

	Units	RPX32-090		RPX32-150			
Continuous Stall Torque*	mNm	90			150		
Peak Torque	mNm	282			438		
Motor Constant	nMn/√Watt	24.01			35.31		
Elec. Time Constant	msec	0.6			0.62		
Mech. Time Constant	msec	1.35			1.15		
Rotor Inertia	gm.cm²	8.0			11.1		
Thermal Resistance	C/Watt	5.2			4.1		
Weight	g		150.0		260.0		
		V12	V24	V48	V12	V24	V48
Design Voltage	Volts	12	24	48	12	24	48
Cont. Stall Current	Amps	6.5	4.0	2.0	12.0	6.5	3.5
Peak Current	Amps	18.0	12.0	8.0	30.0	20.0	11.0
Voltage Constant ± 10%	V/rad/sec	0.015	0.023	0.048	0.016	0.022	0.045
Torque Constant ±10%	mNm/amp	12.2	23.5	47.9	11.5	22.0	45.0
Resistance ±10%	Ohms	0.22	0.96	3.68	0.113	0.48	1.67
Inductance ±30%	mH	0.193	0.6	2.3	0.1255	0.3	1.0

The Torque and Power characteristics are shown in graphical form below.



48 V 4000 rpm Brushless DC Motor Performance Curves

Golden Motor电机测试报告

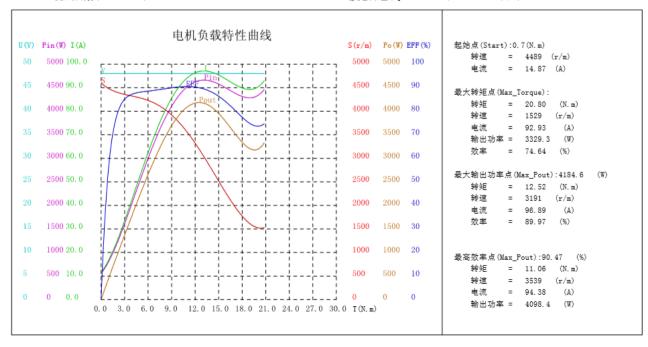
电机型号(Type): 3KW 单位名称(Company): GOLDEN MOTOR

测试人(Tester): 1

测试日期(Test Date):2014-12-31

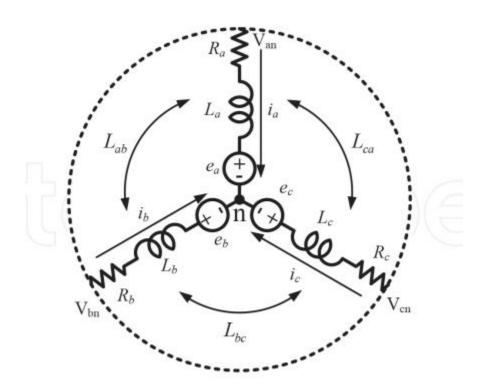
额定电压(Voltage): 48(V) 额定电流(Current Rated): 85(A)

额定功率(Power Rated): 3000(W) 额定转速(Speed Rated): 4000(r/m)



2. Modeling of Brushless DC Motor

The equivalent motor electrical circuit is given below.



The motor equations are:

$$\begin{bmatrix} V_{an} \\ V_{bn} \\ V_{cn} \end{bmatrix} = \begin{bmatrix} R_s & 0 & 0 \\ 0 & R_s & 0 \\ 0 & 0 & R_s \end{bmatrix} \begin{bmatrix} i_{as} \\ i_{bs} \\ i_{cs} \end{bmatrix} + \frac{d}{dt} \begin{bmatrix} L_{aa} & L_{ab} & L_{ac} \\ L_{ba} & L_{bb} & L_{bc} \\ L_{ca} & L_{cb} & L_{cc} \end{bmatrix} \begin{bmatrix} i_{as} \\ i_{bs} \\ i_{cs} \end{bmatrix} + \begin{bmatrix} e_a \\ e_b \\ e_c \end{bmatrix}$$

$$e_a = \frac{k_e}{2} \omega_m F(\theta_e)$$

$$e_b = \frac{k_e}{2} \omega_m F(\theta_e - \frac{2\pi}{3})$$

$$e_c = \frac{k_e}{2} \omega_m F(\theta_e + \frac{2\pi}{3})$$

$$f(\theta_e) = \begin{cases} 1 & 0 \le \theta_e \le \frac{2\pi}{3} \\ 1 - \frac{6}{\pi} \left(\theta_e - \frac{2\pi}{3} \right) & \frac{2\pi}{3} \le \theta_e \le \pi \end{cases}$$

$$-1 & \pi \le \theta_e \le \frac{5\pi}{3}$$

$$-1 + \frac{6}{\pi} \left(\theta_e - \frac{5\pi}{3} \right) & \frac{5\pi}{3} \le \theta_e \le 2\pi$$

Phase A

Phase B

Phase C

Phase C

Phase B

Phase C

Phase B

Phase B

Phase B

Phase C

The Hall sensor signals and Back EMF waveforms are shown in the graphs below.

The Hall Signals are represented by

$$HALL_a = H(\theta_e)$$

$$HALL_b = H(\theta_e - \frac{2\pi}{3})$$

$$HALL_c = H(\theta_e + \frac{2\pi}{3})$$

$$H(\theta_e) = \begin{cases} 0 & 0 \le \theta_e \le \frac{\pi}{6} \\ 1 & \frac{\pi}{6} \le \theta_e \le \frac{7\pi}{6} \\ 0 & \frac{7\pi}{6} \le \theta_e \le 2\pi \end{cases}$$

The Mechanical System Equations are,

$$T_e \omega_m = \begin{bmatrix} e_a & e_b & e_c \end{bmatrix} \begin{bmatrix} i_{as} \\ i_{bs} \\ i_{cs} \end{bmatrix}$$
$$T_e - T_L = B\omega_m + J \frac{d\omega_m}{dt}$$
$$\omega_r = \frac{P}{2}\omega_m$$

For a balanced system,

$$\begin{aligned} i_{as} + i_{bs} + i_{cs} &= 0 \\ \begin{bmatrix} V_{an} \\ V_{bn} \\ V_{cn} \end{bmatrix} &= \begin{bmatrix} R_s & 0 & 0 \\ 0 & R_s & 0 \\ 0 & 0 & R_s \end{bmatrix} \begin{bmatrix} i_{as} \\ i_{bs} \\ i_{cs} \end{bmatrix} + \frac{d}{dt} \begin{bmatrix} L_s & 0 & 0 \\ 0 & L_s & 0 \\ 0 & 0 & L_s \end{bmatrix} \begin{bmatrix} i_{as} \\ i_{bs} \\ i_{cs} \end{bmatrix} + \begin{bmatrix} e_a \\ e_b \\ e_c \end{bmatrix}$$

In steady state,

$$T_e = K_t i_{as}$$
$$T_e - T_L = B\omega_m$$

The $\alpha\beta$ -axis model of the motor can be obtained by decomposing the voltage, current and flux linkage space-vectors into their corresponding α -axis and β -axis components.

$$\begin{bmatrix} x_{\alpha} \\ x_{\beta} \end{bmatrix} = \frac{2}{3} \begin{bmatrix} \cos\theta & \cos(\theta - \frac{2\pi}{3}) & \cos(\theta - \frac{4\pi}{3}) \\ -\sin\theta & -\sin(\theta - \frac{2\pi}{3}) & -\sin(\theta - \frac{4\pi}{3}) \end{bmatrix} \begin{bmatrix} x_{a} \\ x_{b} \\ x_{c} \end{bmatrix}$$

If the α -axis is aligned with the a-axis, $\theta = 0$

$$\begin{bmatrix} x_{\alpha} \\ x_{\beta} \end{bmatrix} = \frac{2}{3} \begin{bmatrix} 1 & \frac{1}{2} & -\frac{1}{2} \\ 0 & \frac{\sqrt{3}}{2} & -\frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} x_{a} \\ x_{b} \\ x_{c} \end{bmatrix}$$

The dq-axis rotating reference frame is derived by substituting $\theta = \omega_r t$:

$$\begin{bmatrix} x_d \\ x_q \end{bmatrix} = \frac{2}{3} \begin{bmatrix} \cos(\omega_r t) & \cos(\omega_r t - \frac{2\pi}{3}) & \cos(\omega_r t - \frac{4\pi}{3}) \\ -\sin(\omega_r t) & -\sin(\omega_r t - \frac{2\pi}{3}) & -\sin(\omega_r t - \frac{4\pi}{3}) \end{bmatrix} \begin{bmatrix} x_a \\ x_b \\ x_c \end{bmatrix}$$

The dq-axis model of the motor can be obtained by decomposing the voltage, current and flux linkage space-vectors into their corresponding d-axis and q-axis components.

$$\begin{bmatrix} v_d \\ v_q \end{bmatrix} = \begin{bmatrix} T_{abc/dq} \end{bmatrix} \begin{bmatrix} v_a \\ v_b \\ v_c \end{bmatrix}$$

$$\begin{bmatrix} i_{ds} \\ i_{qs} \end{bmatrix} = \begin{bmatrix} T_{abc/dq} \end{bmatrix} \begin{bmatrix} i_{as} \\ i_{bs} \\ i_{cs} \end{bmatrix}$$

$$\begin{bmatrix} \lambda_{ds} \\ \lambda_{qs} \end{bmatrix} = \begin{bmatrix} T_{abc/dq} \end{bmatrix} \begin{bmatrix} \lambda_{as} \\ \lambda_{bs} \\ \lambda_{cs} \end{bmatrix}$$

The resulting dq-axis model equations are:

1. Flux Linkage Equations:

$$\lambda_f = Rotor Permanent Magnet Flux$$

$$\lambda_s = \sqrt{\lambda_{ds}^2 + \lambda_{qs}^2} = Stator Flux$$

$$\begin{bmatrix} \lambda_{ds} \\ \lambda_{qs} \end{bmatrix} = \begin{bmatrix} L_s + L_{dm} & 0 \\ 0 & L_s + L_{qm} \end{bmatrix} \begin{bmatrix} i_{ds} \\ i_{qs} \end{bmatrix} + \begin{bmatrix} \lambda_f \\ 0 \end{bmatrix}$$

2. Voltage Equations

$$\begin{bmatrix} v_d \\ v_q \end{bmatrix} = \begin{bmatrix} R_s & 0 \\ 0 & R_s \end{bmatrix} \begin{bmatrix} i_{ds} \\ i_{qs} \end{bmatrix} + \frac{d}{dt} \begin{bmatrix} \lambda_{ds} \\ \lambda_{qs} \end{bmatrix} + \omega_r \begin{bmatrix} -\lambda_{qs} \\ \lambda_{ds} \end{bmatrix}$$

3. Torque Equation

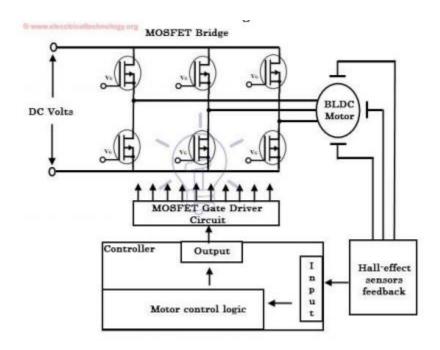
$$T_e = \frac{3P}{4} \left(i_{qs} \lambda_f + \left(\left(L_s + L_{dm} \right) - \left(L_s + L_{qm} \right) \right) i_{ds} i_{qs} \right)$$
$$T_e = \frac{3P}{4} \left(i_{qs} \lambda_f + \left(L_d - L_q \right) i_{ds} i_{qs} \right)$$

For balanced system, Maximum Torque Operation is achieved when

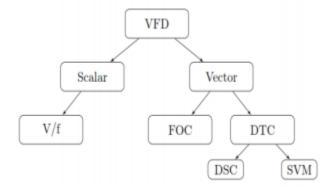
$$T_e = \frac{3P}{4} (i_{qs} \lambda_f)$$

3. Design of Brushless DC Motor Controller

The purpose of Brushless DC motor controller is to drive the motor. It may also control the motor speed, torque or current. The controller requires the information of rotor position to decide the switching sequence for the Bridge of Electronic switches.



The Motor controllers can be classified as Scalar or Vector Controllers. Scalar Control relies on adjustment of stator voltage or frequency to keep the stator flux constant. Vector control techniques include Field Oriented Control and Direct Torque Control. These schemes will be discussed in the next section



The plant model for the Brushless DC motor is

$$\begin{aligned} V_{abc} &= Ri_{abc} + sLi_{abc} + e_{abc}(\theta_e) \\ T_e &- T_L = B\omega_m + Js\omega_m \\ T_e &= \frac{3P}{4} \left(i_{qs} \lambda_f \right) \end{aligned}$$

The current controller can be designed to adjust the average stator voltage applied across stator windings. This can be achieved using a Pulse Width Modulation technique. Before this, the currents must be sensed using current sensors and a low pass filter.

$$G_{LPF} = \frac{1}{1 + sT_i}$$

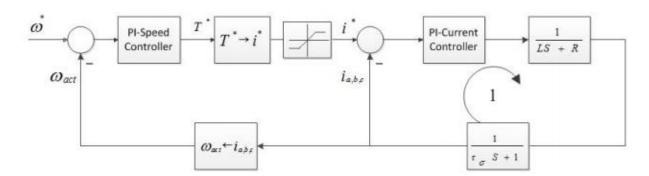
The current controller can be realized using a PI controller to track current reference and generate correction voltage command.

$$G_i(s) = k_{Pi} + \frac{k_{Ii}}{s}$$

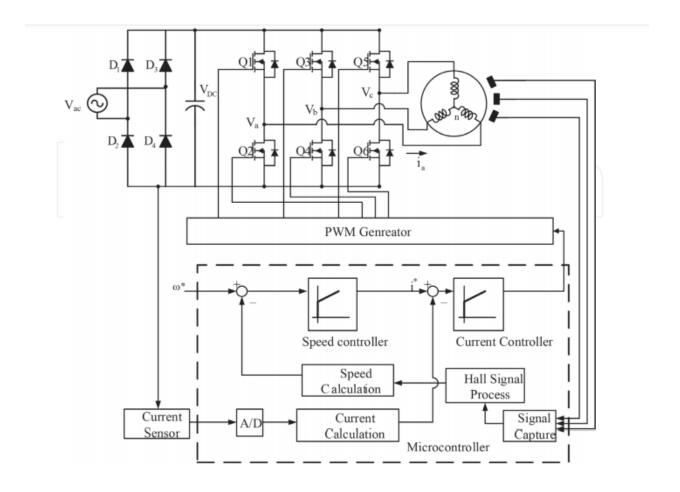
A speed controller can be designed to track a speed reference. It works by comparing the motor speed with the reference speed. The error is passed through a PI speed controller.

$$G_{S}(s) = k_{PS} + \frac{k_{IS}}{s}$$

The controller generates a Torque/ current reference for the cascaded current controller. The complete cascaded controller is shown below.



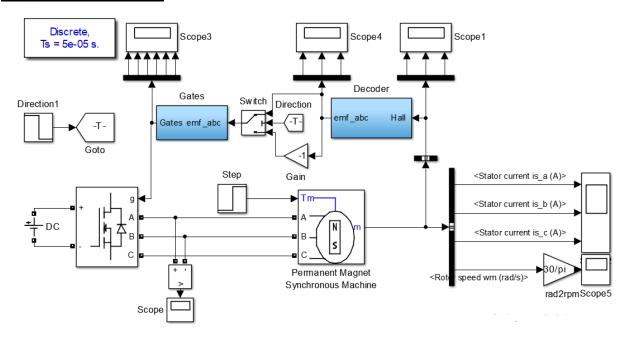
The complete system for speed control of Brushless DC Motor is shown below.



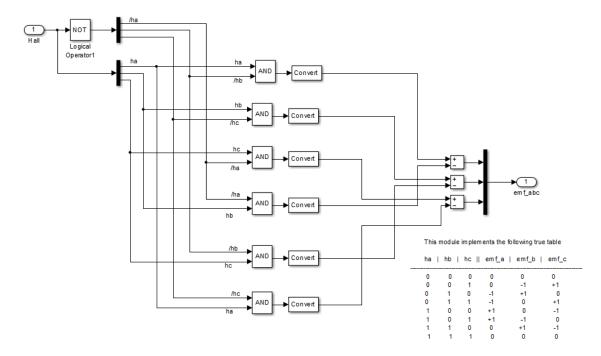
3.1. Open Loop Control

An Open Loop Controller was built in MATLAB to drive a sample Brushless DC Motor. The controller drove the motor in forward in reverse direction. The motor parameters were: Vdc=48V, Rs=0.01Ohm, Ls=10mH, Torque Constant= $0.1Nm/A_{peak}$, Inertia= 0.001 kgm^2 .

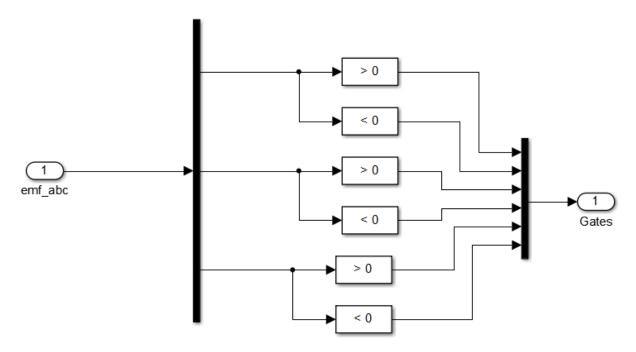
Complete Simulink model



Decoder Block Diagram



Gate Signals Generator

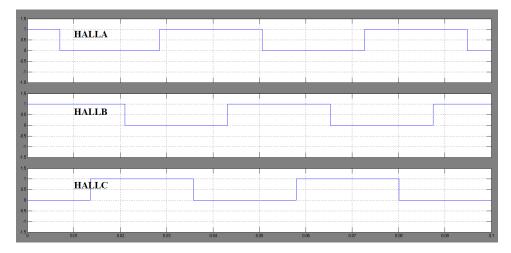


The switching scheme is based on the table and graphs below. 0 indicates logic low level. 1 indicates logic high level. Z indicates 0V. H indicates Vsource. L indicates –Vsource.

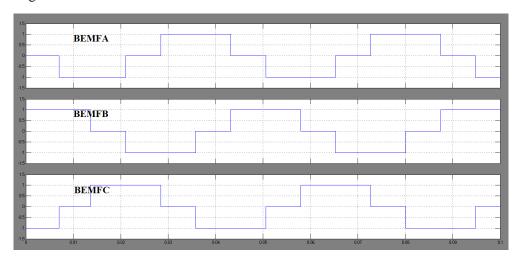
				1
HALL Signals	ABC BACK	GATE Signals	ABC BACK	GATE Signals
(ABC)	EMF Signals	(AH AL BH BL CH CL)	EMF Signals	(AH AL BH BL CH CL)
	(Forward	(Forward Direction)	(Reverse	(Reverse Direction)
	Direction)		Direction)	
000	ZZZ	000000	ZZZ	000000
001	ZLH	000110	ZHL	001001
010	LHZ	011000	HLZ	100100
011	LZH	010010	HZL	100001
100	HZL	100001	LZH	010010
101	HLZ	100100	LHZ	011000
110	ZHL	001001	ZLH	000110
111	ZZZ	000000	ZZZ	000000

Forward Direction

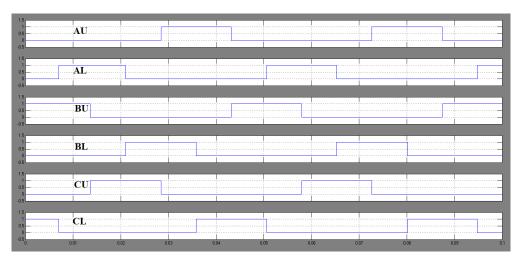
HALL Signals



Back EMF Signals

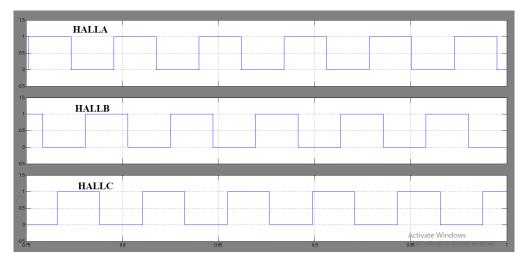


Gate Signals

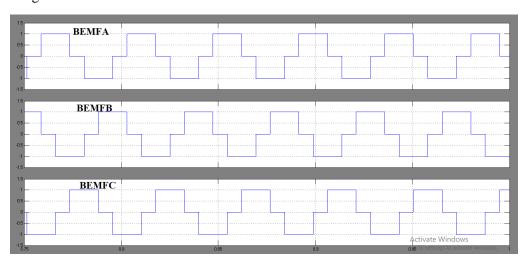


Reverse Direction

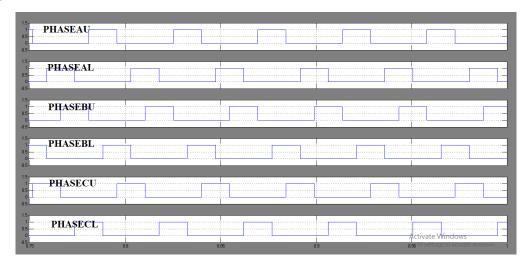
Hall Sensor Signals



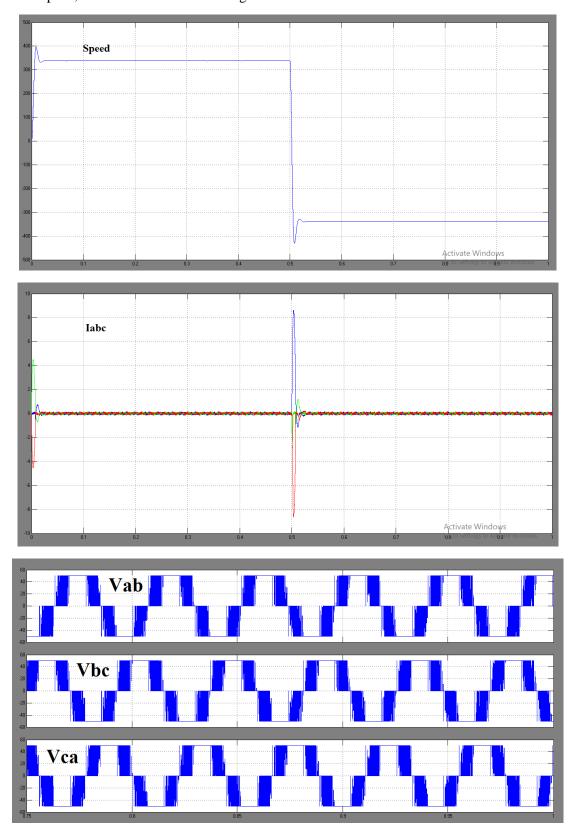
Back EMF Signals

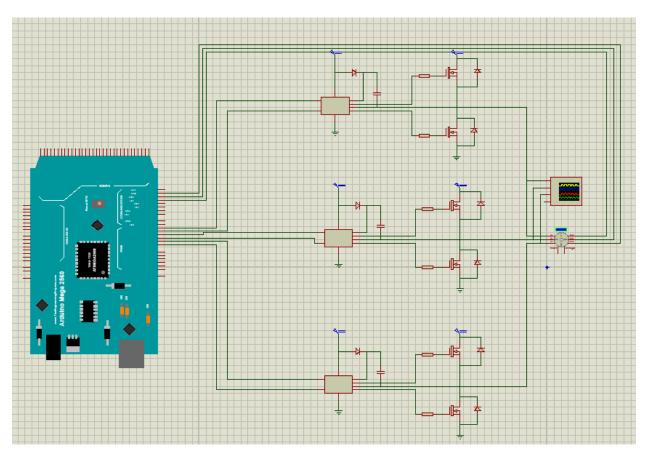


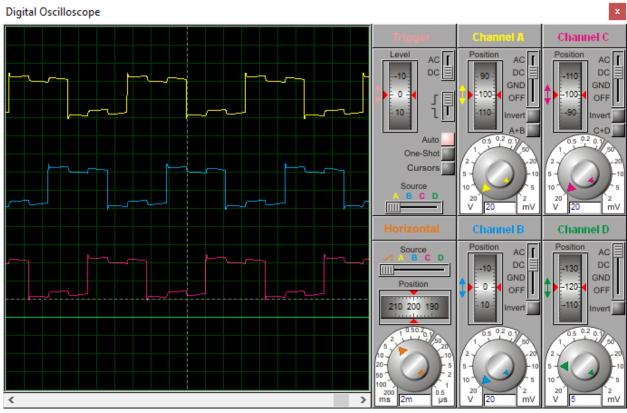
Gate Signals



The motor speed, currents and line-line voltage are shown below. The direction is reversed at t=0.5s.







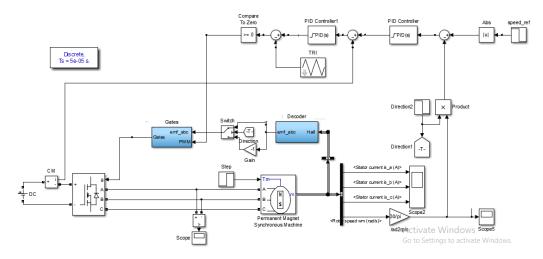
Arduino Code for Open Loop Controller

```
int PhaseaUpperPin=2;
int PhaseaLowerPin=3;
int PhasebUpperPin=4;
int PhasebLowerPin=5;
int PhasecUpperPin=6;
int PhasecLowerPin=7;
int HallaPin=8; int HallbPin=9; int HallcPin=10;
int HALLA=LOW;
int HALLB=LOW;
int HALLC=LOW;
int oldstate, newstate;
void writestate (int sa, int sb, int sc)
 if (sa==1) {digitalWrite(PhaseaUpperPin, HIGH);digitalWrite(PhaseaLowerPin, LOW);}
 if (sa==(-1)){digitalWrite(PhaseaUpperPin, LOW);digitalWrite(PhaseaLowerPin, HIGH);}
 if (sa==0) {digitalWrite(PhaseaUpperPin, LOW);digitalWrite(PhaseaLowerPin, LOW);}
 if (sb==1) {digitalWrite(PhasebUpperPin, HIGH);digitalWrite(PhasebLowerPin, LOW);}
 if (sb==(-1)){digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, HIGH);}
 if (sb==0) {digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, LOW);}
 if (sc==1) {digitalWrite(PhasecUpperPin, HIGH);digitalWrite(PhasecLowerPin, LOW);}
 if (sc == (-1)) \{ digital Write (Phasec Upper Pin, LOW) ; digital Write (Phasec Lower Pin, HIGH); \} \\
 if (sc==0) {digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, LOW);}
void setup()
pinMode(PhaseaUpperPin, OUTPUT);
pinMode(PhaseaLowerPin, OUTPUT);
pinMode(PhasebUpperPin, OUTPUT);
pinMode(PhasebLowerPin, OUTPUT);
pinMode(PhasecUpperPin, OUTPUT);
pinMode(PhasecLowerPin, OUTPUT);
pinMode(HallaPin, INPUT);
pinMode(HallbPin, INPUT);
pinMode(HallcPin, INPUT);
digitalWrite(PhaseaUpperPin, LOW);
digitalWrite(PhaseaLowerPin, LOW);
digitalWrite(PhasebUpperPin, LOW);
digitalWrite(PhasebLowerPin, LOW);
digitalWrite(PhasecUpperPin, LOW);
digitalWrite(PhasecLowerPin, LOW);
void loop()
HALLA=digitalRead(HallaPin);
HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
 newstate=(HALLC<<2)|(HALLB<<1)|(HALLA);
if (newstate==B000){writestate(0,0,0);}
if (newstate==B001){writestate(0,-1,1);}
if (newstate==B010){writestate(-1,1,0);}
if (newstate==B011){writestate(-1,0,1);}
if (newstate==B100){writestate(1,0,-1);}
if (newstate==B101){writestate(1,-1,0);}
if (newstate==B110){writestate(0,1,-1);}
if (newstate==B111){writestate(0,0,0);}
```

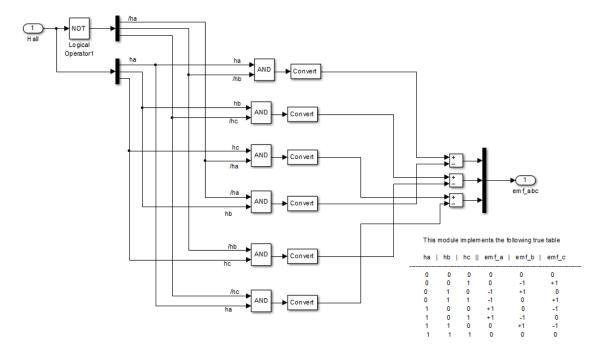
3.2. PWM Speed and Current Control

A Current and Speed Controller was built in MATLAB to drive a sample Brushless DC Motor. The controller tracked speeds of \pm 4000 rpm. The motor parameters were: Vdc=48V, Rs=0.01Ohm, Ls=10mH, Torque Constant=0.1Nm/A_{peak}, Inertia=0.001 kgm².

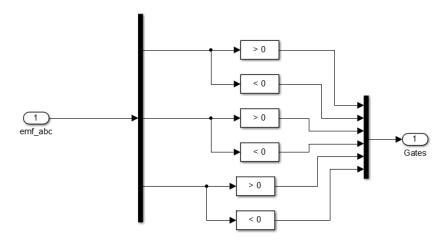
The Speed and Current Controller is shown below.



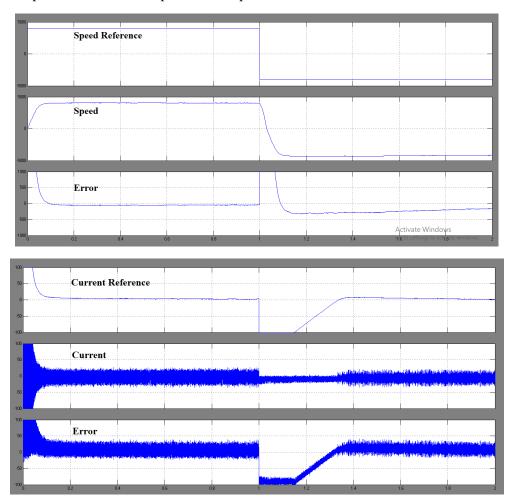
Decoder Block Diagram



Gate Signals Generator



The Speed Response and Current response is also plotted.



Arduino Code for PWM Speed and Current Control

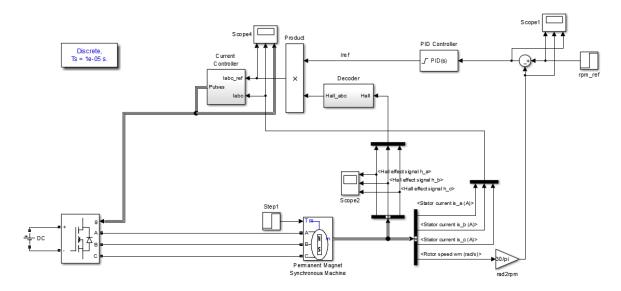
```
int PhaseaUpperPin=2, PhaseaLowerPin=3, PhasebUpperPin=4, PhasebLowerPin=5, PhasecUpperPin=6, PhasecLowerPin=7;
int HallaPin=8, HallbPin=9, HallcPin=10, SpeedPin=11, CurrentPin=12;
int HALLA=LOW, HALLB=LOW, HALLC=LOW;
int oldstate, newstate;
double\ kps, kis, SpeedErrorNew, SpeedErrorOld, Speedref, newspeed, oldspeed;
double kpc, kic, CurrentErrorNew, CurrentErrorOld, Currentref, Current;
double oldtime, newtime, dt;
double thetam, oldthetam, thetae, theta0=PI/6;
double Vtriangle, Ttriangle, slope=1, Ts, Vmax=100, Vref, OpAmpOutput;
double Poles=4;
void writestate (int sa, int sb, int sc)
 if (sa==1) {digitalWrite(PhaseaUpperPin, HIGH);digitalWrite(PhaseaLowerPin, LOW);}
 if (sa == (-1)) \{ digital Write (Phasea Upper Pin, LOW); digital Write (Phasea Lower Pin, HIGH); \} \\
 if (sa==0) {digitalWrite(PhaseaUpperPin, LOW);digitalWrite(PhaseaLowerPin, LOW);}
 if (sb==1) {digitalWrite(PhasebUpperPin, HIGH);digitalWrite(PhasebLowerPin, LOW);}
 if (sb==(-1)){digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, HIGH);}
 if (sb==0) {digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, LOW);}
 if (sc==1) {digitalWrite(PhasecUpperPin, HIGH);digitalWrite(PhasecLowerPin, LOW);}
 if (sc==(-1)){digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, HIGH);}
if (sc==0) {digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, LOW);}
void setup()
 pinMode(PhaseaUpperPin, OUTPUT);
 pinMode(PhaseaLowerPin, OUTPUT);
 pinMode(PhasebUpperPin, OUTPUT);
 pinMode(PhasebLowerPin, OUTPUT);
 pinMode(PhasecUpperPin, OUTPUT);
 pinMode(PhasecLowerPin, OUTPUT);
 pinMode(CurrentPin, INPUT);
 pinMode(HallaPin, INPUT);
 pinMode(HallbPin, INPUT);
 pinMode(HallcPin, INPUT);
 digital Write (Phase a Upper Pin,\ LOW);
 digitalWrite(PhaseaLowerPin, LOW);
 digitalWrite(PhasebUpperPin, LOW);
 digitalWrite(PhasebLowerPin, LOW);
 digitalWrite(PhasecUpperPin, LOW);
 digitalWrite(PhasecLowerPin, LOW);
void loop()
 oldstate=newstate;
 HALLA \!\!=\!\! digital Read (HallaPin);
 HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
 newstate=(HALLC<<2)|(HALLB<<1)|(HALLA);
 if(newstate!=oldstate)
  oldtime=newtime;
  newtime=millis();
  dt=newtime-oldtime;
  thetam=oldthetam+theta0;
  oldthetam=thetam;
  if(thetam>(2*PI))
   thetam=thetam-(2*PI);
```

```
oldspeed=newspeed;
  newspeed=theta0/dt;
 else
  dt=millis()-newtime;
  thetam=thetam+newspeed*dt;
 thetae=thetam*(Poles/2);
if (abs(VTriangle+slope*Ts)<Vmax)
Vtriangle= VTriangle+slope*Ts;
else
slope=-slope;
Vtriangle= VTriangle+slope*Ts;
 SpeedErrorOld=SpeedErrorNew;
 SpeedErrorNew=newspeed-Speedref;
 Currentref=kps*SpeedErrorNew+kis*(0.5)*(SpeedErrorNew+SpeedErrorOld)*Ts;
 Current=analogRead(CurrentPin);
 CurrentErrorOld=CurrentErrorNew;
 CurrentErrorNew=Current-Currentref;
 Vref=kpc*CurrentErrorNew+kic*(0.5)*(CurrentErrorNew+CurrentErrorOld)*Ts;\\
 if(Vref>Vtriangle){OpAmpOutput=1;}
 else{OpAmpOutput=0; }
 if (OpAmpOutput>0) {
if (newstate==B000){writestate(0,0,0);}
if (newstate==B001){writestate(0,-1,1);}
if (newstate==B010){writestate(-1,1,0);}
if (newstate==B011){writestate(-1,0,1);}
if (newstate==B100){writestate(1,0,-1);}
if (newstate==B101){writestate(1,-1,0);}
if (newstate==B110){writestate(0,1,-1);}
if (newstate==B111){writestate(0,0,0);}
 else{writestate(0,0,0);}
 delayMicroseconds(Ts);
```

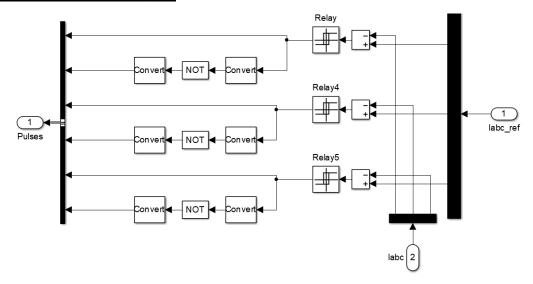
3.3. Hysteresis Speed and Torque Control

A Speed and Torque Controller was built in MATLAB to drive a sample Brushless DC Motor. The controller tracked speeds of +/- 4000 rpm. The motor parameters were: Vdc=48V, Rs=0.01Ohm, Ls=10mH, Torque Constant=0.1Nm/ $A_{\rm peak}$, Inertia=0.001 kgm².

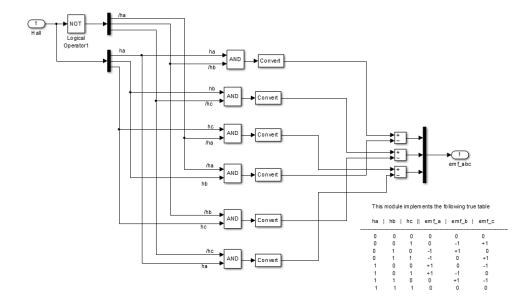
Complete System Block Diagram



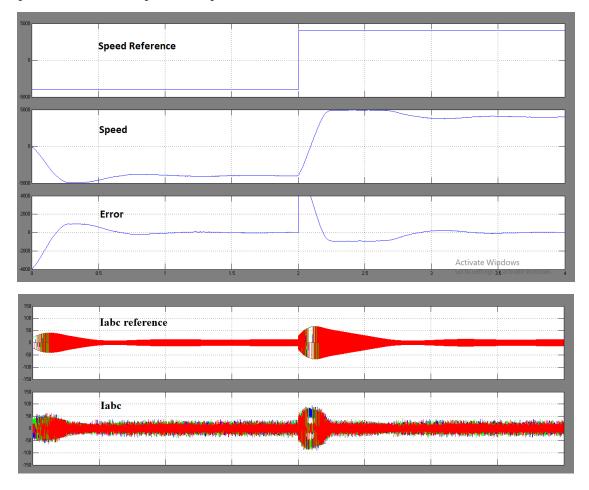
Current Controller Block Diagram



Decoder Block Diagram



The Speed and Current Responses are plotted below.



Arduino Code for Hysteresis Speed and Torque Control

```
int PhaseaUpperPin=2, PhaseaLowerPin=3, PhasebUpperPin=4, PhasebLowerPin=5, PhasecUpperPin=6, PhasecLowerPin=7;
int HallaPin=8, HallbPin=9, HallcPin=10;
int IaPin=11, IbPin=12, IcPin=13;
int SpeedrefPin=14;
int HALLA=LOW, HALLB=LOW, HALLC=LOW;
int oldstate, newstate, gatesignal;
double Ts=1e-3; double vref=25; double Vdc=50;
double thetam, oldthetam, thetae;
double oldspeed, newspeed, Speedref;
int Poles=4;
double IA, IB, IC; double Id, Iq, I0; double Ialpha, Ibeta; double IAref, IBref, ICref;
double VA, VB, VC; double Vd, Vq, V0; double Valpha, Vbeta; double Vdref, Vqref, V0ref;
double EMFA, EMFB, EMFC;
double Iref; double IdErrorNew, IqErrorNew, I0ErrorNew; double IdErrorOld, IqErrorOld, IQErrorOld;
double SpeedErrorNew, SpeedErrorOld;
double T1, T2, T0; int sector;
double kps, kis;
double oldtime, newtime, dt;
double theta0=PI/6;
double tolerance=0.01;
void writeState (int s)
 if ((s&B100)>>2)
 {digitalWrite(PhaseaUpperPin, HIGH);digitalWrite(PhaseaLowerPin, LOW);}
 {digitalWrite(PhaseaUpperPin, LOW);digitalWrite(PhaseaLowerPin, HIGH);}
 if ((s\&B010)>>1)
 {digitalWrite(PhasebUpperPin, HIGH);digitalWrite(PhasebLowerPin, LOW);}
 {digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, HIGH);}
 if (s&B001)
 {digitalWrite(PhasecUpperPin, HIGH);digitalWrite(PhasecLowerPin, LOW);}
 {digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, HIGH);}
void setup()
 pinMode(PhaseaUpperPin, OUTPUT);
 pinMode(PhaseaLowerPin, OUTPUT);
 pinMode(PhasebUpperPin, OUTPUT);
 pinMode(PhasebLowerPin, OUTPUT);
 pinMode(PhasecUpperPin, OUTPUT);
 pinMode(PhasecLowerPin, OUTPUT);
 pinMode(HallaPin, INPUT);
 pinMode(HallbPin, INPUT);
 pinMode(HallcPin, INPUT);
 pinMode(SpeedrefPin, INPUT);
 digital Write (Phase a Upper Pin,\ LOW);
 digitalWrite(PhaseaLowerPin, LOW);
 digitalWrite(PhasebUpperPin, LOW);
 digitalWrite(PhasebLowerPin, LOW);
 digitalWrite(PhasecUpperPin, LOW);
 digitalWrite(PhasecLowerPin, LOW);
void loop()
 oldstate=newstate:
 HALLA=digitalRead(HallaPin);
 HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
```

```
new state = (HALLC << 2) | (HALLB << 1) | (HALLA);
if(newstate!=oldstate)
 oldtime=newtime;
 newtime=millis();
 dt=newtime-oldtime;
 thetam=oldthetam+theta0;
 oldthetam=thetam;
 if(thetam>(2*PI))
  thetam=thetam-(2*PI);
 oldspeed=newspeed;
 newspeed=theta0/dt;
else
 dt=millis()-newtime;
thetam=thetam+newspeed*dt;
thetae=thetam*(Poles/2);
Speedref \!\!=\!\! analog Read (Speedref Pin);
SpeedErrorOld=SpeedErrorNew;
SpeedErrorNew=newspeed-Speedref;
Iref=kps*SpeedErrorNew+kis*(0.5)*(SpeedErrorNew+SpeedErrorOld)*Ts;
IA=analogRead(IaPin);
IB=analogRead(IbPin);
IC=analogRead(IcPin);
if (newstate==B000){EMFA=0;EMFB=0;EMFC=0;}
if (newstate==B001){EMFA=0;EMFB=-1;EMFC=1;}
if (newstate==B010){EMFA=-1;EMFB=1;EMFC=0;}
if (newstate==B011){EMFA=-1;EMFB=0;EMFC=1;}
if (newstate==B100){EMFA=1;EMFB=0;EMFC=-1;}
if (newstate==B101){EMFA=1;EMFB=-1;EMFC=0;}
if (newstate==B110){EMFA=0;EMFB=1;EMFC=-1;}
if (newstate==B111){EMFA=0;EMFB=0;EMFC=0;}
IAref=EMFA*Iref;
IBref=EMFB*Iref;
ICref=EMFC*Iref;
gatesignal=B000;
if (IAref-IA>tolerance) { gatesignal |= (1<<2); }
if (-IAref+IA>tolerance){gatesignal|=(0<<2);}
if (IBref-IB>tolerance){gatesignal|=(1<<1);}
if (-IBref+IB>tolerance) \{ gatesignal | = (0<<1); \} \\
if (ICref-IC>tolerance) { gatesignal |= (1 << 0); }
if (-ICref+IC>tolerance){gatesignal|=(0<<0);}
writeState(gatesignal);delayMicroseconds(Ts);
```

3.4. Direct Torque Control

The Electromagnetic Torque of Brushless DC Motor can be expressed as

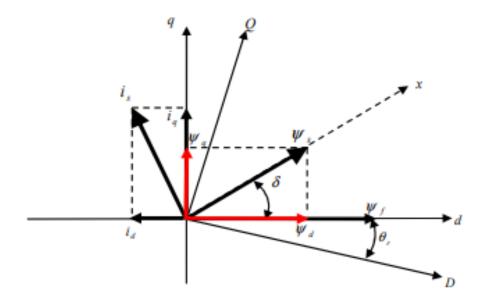
$$T_e = \frac{3P}{4L_{ds}L_{qs}} |\lambda_s| [2\lambda_f L_{qs} sin\delta - |\lambda_s| (L_{qs} - L_{ds}) sin2\delta]$$

The first component of Torque results from field excitation. It is responsible for driving the load hence it must be maximized by controlling the stator flux λ_s , or the sine of angle between stator flux and rotor flux $sin\delta$. This is the basis of Direct Torque Control.

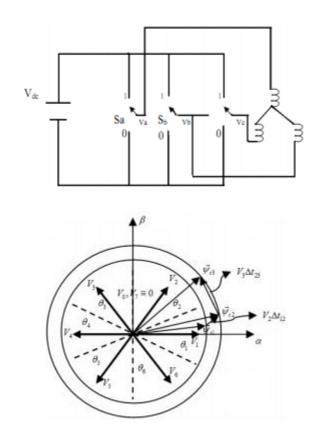
$$T_{ed} = \frac{3P}{4L_{ds}L_{qs}} |\lambda_s| [2\lambda_f L_{qs} sin\delta]$$

The second component is responsible for producing pulsating reluctance torque which results in wastage of energy. For this reason, the second component of Torque must be zero by ensuring $L_{qs} = L_{ds}$ (non-salient motor) or $i_{ds} = 0$.

$$T_{eq} = \frac{3P}{4L_{ds}L_{qs}} |\lambda_f| [-|\lambda_s| (L_{qs} - L_{ds}) \sin 2\delta]$$

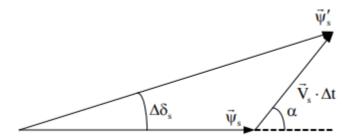


The Direct Torque Controller works by changing the stator flux λ_s , or the sine of angle between stator flux and rotor flux $sin\delta$. This is achieved by applying the appropriate stator voltage vector to correct the stator flux.

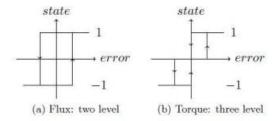


The resultant stator flux is approximately

$$\overrightarrow{\Psi_S'} = \overrightarrow{\Psi_S} + \overrightarrow{V_S}.\Delta t - \overrightarrow{\iota_S}.R_S.\Delta t \approx \overrightarrow{\Psi_S} + \overrightarrow{V_S}.\Delta t$$



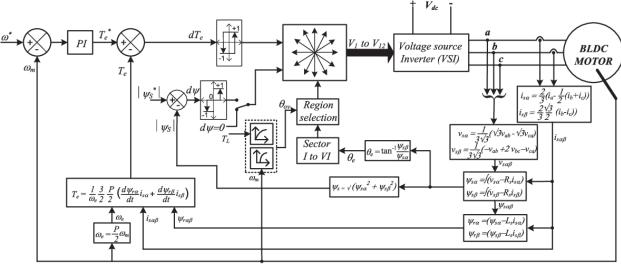
The Controller works by comparing stator flux and torque to their reference values. A hysteresis comparator generates correction commands to tweak the stator flux by application of correction voltage.



Correction voltage command depends on the voltage sector of Stator voltage. The commands are stored in a switching table to make the process efficient and fast. Usually a switching frequency of 10kHz is chosen.

Flux	Torque τ	θ - Section (stator flux li	0 - Section (stator flux linkage position)						
φ		θ_1	θ 2	θ_3	θ_4	θ 5	θ 6		
	τ=1	V ₂ (110)	V ₃ (010)	V ₄ (011)	V ₅ (001)	V ₆ (101)	V ₁ (100)		
φ=1	τ=0	V ₇ (111)	V ₀ (111)	V ₇ (111)	V ₀ (111)	V ₇ (111)	V ₀ (111)		
	τ=-1	V ₆ (101)	V ₁ (100)	V ₂ (110)	V ₃ (010)	V ₄ (011)	V ₅ (001)		
	τ=1	V ₃ (010)	V ₄ (011)	V ₅ (001)	V ₆ (101)	V ₁ (100)	V ₂ (110)		
φ=0	τ=0	V ₀ (111)	V ₇ (111)	V ₀ (111)	V ₇ (111)	V ₀ (111)	V ₇ (111)		
	τ=-1	V ₅ (001)	V ₆ (101)	$V_1(100)$	V ₂ (110)	V ₃ (010)	V ₄ (011)		

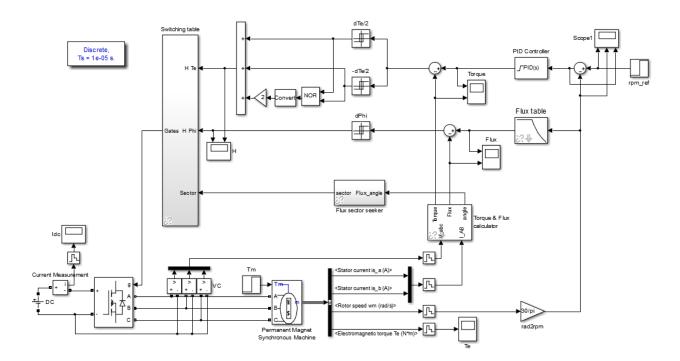
The overall block diagram for Direct Torque Control is given below.



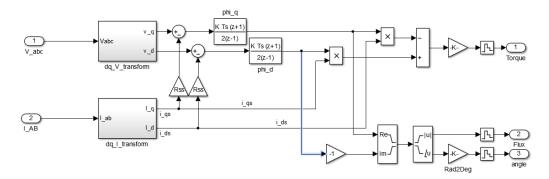
Simulation for Speed Control using Direct Torque Control

A Speed Controller based on DTC was built in MATLAB to drive a sample Brushless DC Motor. The controller tracked the speed +/- 2000rpm. The motor parameters were: Vdc=48V, Rs=0.01Ohm, Ls=10mH, Torque Constant=0.1Nm/ A_{peak} , Inertia=0.001 kgm².

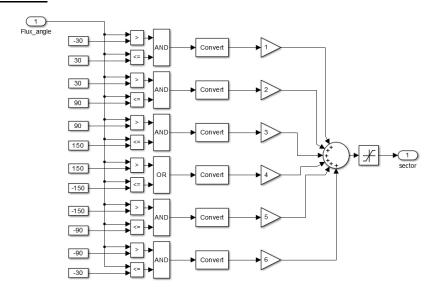
Complete System Diagram



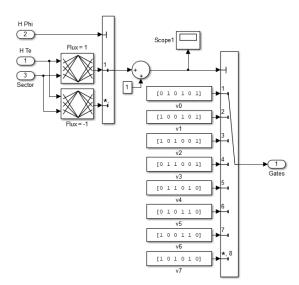
Torque and Flux Calculator



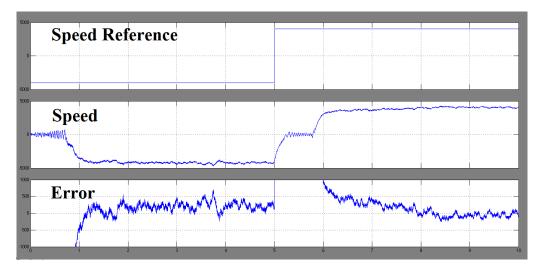
Flux Sector Calculator



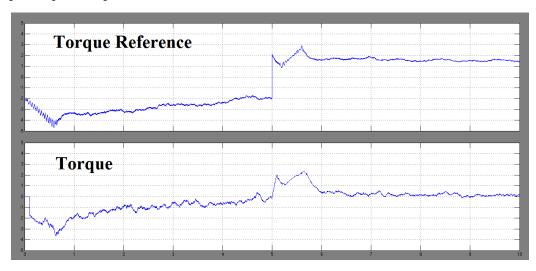
Switching Table



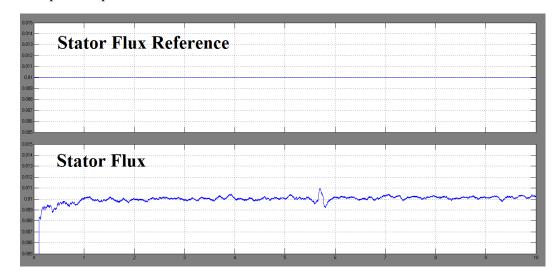
The Speed Response is plotted below.



The Torque Response is plotted below.



The Flux Response is plotted below.



Arduino Code for DTC

```
int PhaseaUpperPin=2, PhaseaLowerPin=3, PhasebUpperPin=4, PhasebLowerPin=5, PhasecUpperPin=6, PhasecLowerPin=7;
int HallaPin=8, HallbPin=9, HallcPin=10;
int IaPin=11, IbPin=12, IcPin=13;
int SpeedrefPin=14;
int HALLA=LOW, HALLB=LOW, HALLC=LOW;
int oldstate, newstate, gatesignal;
double Ts=1e-3, vref=25, Vdc=50;
double thetam, oldthetam, thetae;
double oldspeed, newspeed, Speedref;
int Poles=4;
double IA,IB,IC; double Id,Iq,I0; double Ialpha,Ibeta; double Idref,Iqref,I0ref; double IAref,IBref,ICref; double
IdErrorNew,IqErrorNew,I0ErrorNew; double IdErrorOld,IqErrorOld,I0ErrorOld;
double VA,VB,VC; double Vd,Vq,V0; double Valpha,Vbeta; double Vdref,Vqref,V0ref;
double SpeedErrorNew,SpeedErrorOld;
double T1,T2,T0; int sector; double kps,kis; double oldtime,newtime,dt; double theta0=PI/6; double tolerance=0.01;
void writeState (int s)
 if ((s&B100)>>2)
 {digitalWrite(PhaseaUpperPin, HIGH);digitalWrite(PhaseaLowerPin, LOW);}
 {digitalWrite(PhaseaUpperPin, LOW);digitalWrite(PhaseaLowerPin, HIGH);}
 if ((s&B010)>>1)
 {digitalWrite(PhasebUpperPin, HIGH);digitalWrite(PhasebLowerPin, LOW);}
 {digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, HIGH);}
 if (s&B001)
 {digitalWrite(PhasecUpperPin, HIGH);digitalWrite(PhasecLowerPin, LOW);}
 {digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, HIGH);}
void setup()
 pinMode(PhaseaUpperPin, OUTPUT);
 pinMode(PhaseaLowerPin, OUTPUT);
 pinMode(PhasebUpperPin, OUTPUT);
 pinMode(PhasebLowerPin, OUTPUT);
 pinMode(PhasecUpperPin, OUTPUT);
 pinMode(PhasecLowerPin, OUTPUT);
 pinMode(HallaPin, INPUT);
 pinMode(HallbPin, INPUT);
 pinMode(HallcPin, INPUT);
 pinMode(SpeedrefPin, INPUT);
 digitalWrite(PhaseaUpperPin, LOW);
 digitalWrite(PhaseaLowerPin, LOW);
 digitalWrite(PhasebUpperPin, LOW);
 digitalWrite(PhasebLowerPin, LOW);
 digitalWrite(PhasecUpperPin, LOW);
 digitalWrite(PhasecLowerPin, LOW);
void loop()
 oldstate=newstate;
 HALLA=digitalRead(HallaPin);
 HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
 newstate=(HALLC<<2)|(HALLB<<1)|(HALLA);
 if(newstate!=oldstate)
  oldtime=newtime;
  newtime=millis();
  dt=newtime-oldtime:
  thetam=oldthetam+theta0;
```

```
oldthetam=thetam;
 if(thetam>(2*PI))
  thetam=thetam-(2*PI);
 oldspeed=newspeed;
 newspeed=theta0/dt;
else
 dt=millis()-newtime;
thetam=thetam+newspeed*dt;
thetae=thetam*(Poles/2);
Speedref=analogRead(SpeedrefPin);
SpeedErrorOld=SpeedErrorNew;
SpeedErrorNew=newspeed-Speedref;
Iqref=kps*SpeedErrorNew+kis*(0.5)*(SpeedErrorNew+SpeedErrorOld)*Ts;
Idref=0;
I0ref=0;
IA=analogRead(IaPin);
IB=analogRead(IbPin);
IC=analogRead(IcPin);
Id=(2/3)*((1) *IA+(-1/2) *IB+(-1/2)
Iq=(2/3)*((0) *IA+(sqrt(3)/2)*IB+(-sqrt(3)/2)*IC);
I0=(2/3)*((1/2)*IA+(1/2)
                           *IB+(1/2)
IAref=(1) *(Idref*cos(thetae)-Iqref*sin(thetae))+(0)
                                                         *(Idref*sin(thetae)+Iqref*cos(thetae))+(1)*I0;
IBref=(-1/2)*(Idref*cos(thetae)-Iqref*sin(thetae))+(sqrt(3)/2)*(Idref*sin(thetae)+Iqref*cos(thetae))+(1)*IO;\\
ICref=(-1/2)*(Idref*cos(thetae)-Iqref*sin(thetae))+(-sqrt(3)/2)*(Idref*sin(thetae)+Iqref*cos(thetae))+(1)*IO;\\
```

3.5. Field Oriented Control

The Electromagnetic Torque of Brushless DC Motor can be expressed as

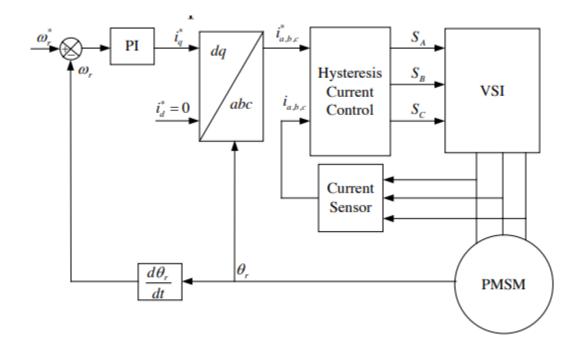
$$T_e = \frac{3P}{4} \left(i_{qs} \lambda_f + \left(L_{ds} - L_{qs} \right) i_{ds} i_{qs} \right)$$

The first component of Torque results from field excitation. It is responsible for driving the load hence it must be maximized by controlling the quadrature component of stator current i_{qs} . This is the basis of Field Oriented Control.

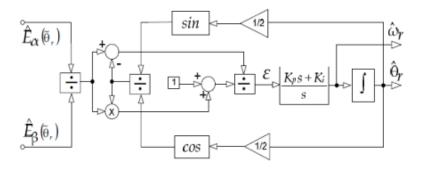
$$T_e = \frac{3P}{4} \left(i_{qs} \lambda_f \right)$$

The second component is responsible for producing reluctance torque which results in wastage of energy. For this reason, the second component of Torque must be zero by ensuring $L_{qs} = L_{ds}$ (non-salient motor) or $i_{ds} = 0$.

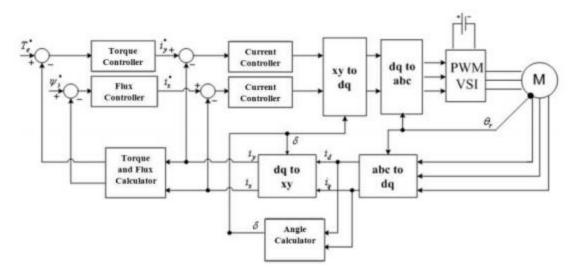
$$T_{eq} = \frac{3P}{4} [(L_{ds} - L_{qs})i_{ds}i_{qs}]$$



The abc/dq and dq/abc reference frame transformations require the measurement of rotor angle/ speed. A speed sensor can be used for this purpose. A Phase Locked Loop can also be used to track the motor speed using Hall Sensor signals.



The Field Oriented Controller can be used for the direct control of Torque and stator flux. Separate Controllers must be designed as shown below.



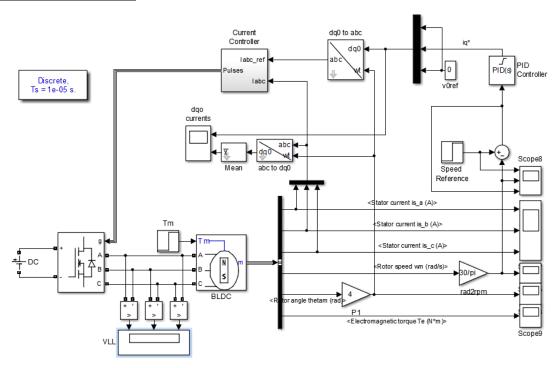
Field Oriented Control requires complex computations because it involves system transformations. It also needs the sensor position unlike Direct Torque Controller. Ultimately, Field Oriented Control is more precise and complex, much slower and more sensitive to sensor errors and parameter variation as compared to Direct Torque Control.

Index	FOC	DTC
System Transformation	need	no need
Voltage Modulation	need	no need
Calculation Value	high	low
Sensivity To Parameter Changes	yes	no
Sensor Position	need	no need

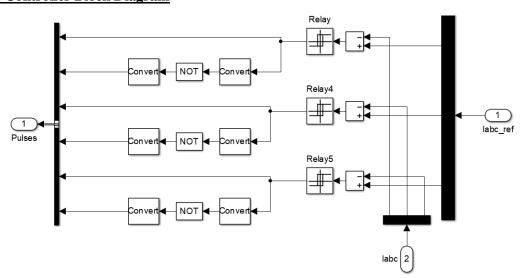
Simulation for Speed Control using Field Oriented Control

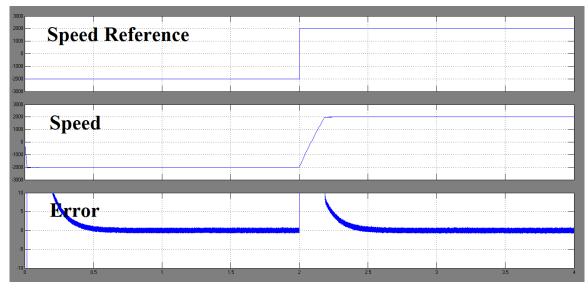
A Speed Controller based on FOC was built in MATLAB to drive a sample Brushless DC Motor. The controller tracked the speed +/- 2000rpm. The motor parameters were: Vdc=48V, Rs=0.01Ohm, Ls=10mH, $Torque Constant=0.1Nm/A_{peak}$, $Inertia=0.001 \ kgm^2$.

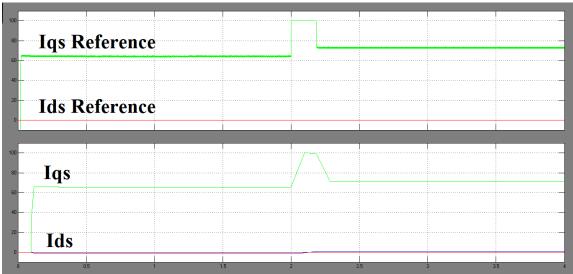
Complete System Diagram

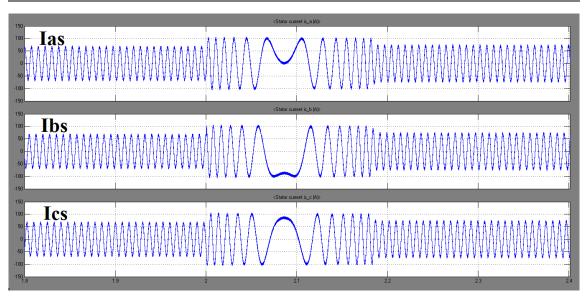


Current Controller Block Diagram









Arduino Code for Field Oriented Controller

thetam=oldthetam+theta0;

```
int PhaseaUpperPin=2, PhaseaLowerPin=3, PhasebUpperPin=4, PhasebLowerPin=5, PhasecUpperPin=6, PhasecLowerPin=7;
int HallaPin=8, HallbPin=9, HallcPin=10;
int IaPin=11, IbPin=12, IcPin=13;
int SpeedrefPin=14;
int HALLA=LOW, HALLB=LOW, HALLC=LOW;
int oldstate, newstate, gatesignal;
double Ts=1e-3, vref=25, Vdc=50;
double thetam, oldthetam, thetae;
double oldspeed, newspeed, Speedref;
int Poles=4;
double IA, IB, IC; double Id, Iq, I0; double Ialpha, Ibeta; double Idref, Iqref, I0ref; double IAref, IBref, ICref; double IdErrorNew, IqErrorNew,
I0ErrorNew; double IdErrorOld, IqErrorOld, I0ErrorOld;
double VA, VB, VC; double Vd, Vq, V0; double Valpha, Vbeta; double Vdref, Vqref, V0ref;
double SpeedErrorNew, SpeedErrorOld;
double T1, T2, T0; int sector; double kps, kis; double oldtime, newtime, dt; double theta0=PI/6; double tolerance=0.01;
void writeState (int s)
 if ((s&B100)>>2)
 {digitalWrite(PhaseaUpperPin, HIGH);digitalWrite(PhaseaLowerPin, LOW);}
 \{digital Write (Phase a Upper Pin, LOW); digital Write (Phase a Lower Pin, HIGH); \}
 if ((s&B010)>>1)
 {digitalWrite(PhasebUpperPin, HIGH);digitalWrite(PhasebLowerPin, LOW);}
 {digitalWrite(PhasebUpperPin, LOW);digitalWrite(PhasebLowerPin, HIGH);}
 if (s&B001)
 {digitalWrite(PhasecUpperPin, HIGH);digitalWrite(PhasecLowerPin, LOW);}
 {digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, HIGH);}
void setup()
 pinMode(PhaseaUpperPin, OUTPUT);
 pinMode(PhaseaLowerPin, OUTPUT);
 pinMode(PhasebUpperPin, OUTPUT);
 pinMode(PhasebLowerPin, OUTPUT);
 pinMode(PhasecUpperPin, OUTPUT);
 pinMode(PhasecLowerPin, OUTPUT);
 pinMode(HallaPin, INPUT);
 pinMode(HallbPin, INPUT);
 pinMode(HallcPin, INPUT);
 pinMode(SpeedrefPin, INPUT);
 digitalWrite(PhaseaUpperPin, LOW);
 digitalWrite(PhaseaLowerPin, LOW);
 digitalWrite(PhasebUpperPin, LOW);
 digitalWrite(PhasebLowerPin, LOW);
 digitalWrite(PhasecUpperPin, LOW);
 digitalWrite(PhasecLowerPin, LOW);
void loop()
 oldstate=newstate;
 HALLA=digitalRead(HallaPin);
 HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
 newstate=(HALLC<<2)|(HALLB<<1)|(HALLA);
 if(newstate!=oldstate)
  oldtime=newtime:
  newtime=millis();
  dt=newtime-oldtime;
```

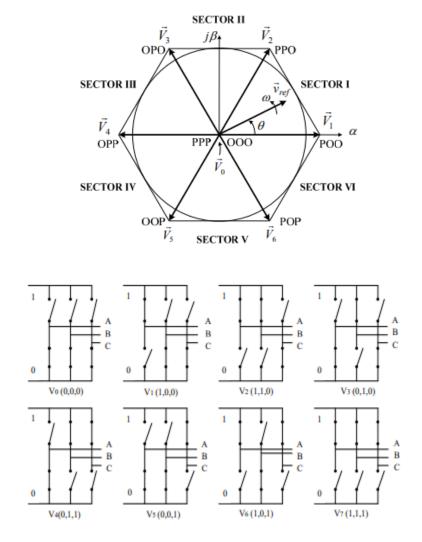
```
oldthetam=thetam;
 if(thetam>(2*PI))
  thetam=thetam-(2*PI);
 oldspeed=newspeed;
 newspeed=theta0/dt;
else
 dt=millis()-newtime;
 the tam \!\!=\! the tam \!\!+\! new speed*dt;
thetae=thetam*(Poles/2);
Speedref=analogRead(SpeedrefPin);
SpeedErrorOld=SpeedErrorNew;
SpeedErrorNew=newspeed-Speedref;
Iqref=kps*SpeedErrorNew+kis*(0.5)*(SpeedErrorNew+SpeedErrorOld)*Ts;
Idref=0;
I0ref=0;
IA=analogRead(IaPin);
IB=analogRead(IbPin);
IC=analogRead(IcPin);
Id=(2/3)*((1) *IA+(-1/2) *IB+(-1/2)
Iq=(2/3)*((0) *IA+(sqrt(3)/2)*IB+(-sqrt(3)/2)*IC);
I0=(2/3)*((1/2)*IA+(1/2)
                            *IB+(1/2)
IAref=(1) *(Idref*cos(thetae)-Igref*sin(thetae))+(0)
                                                           *(Idref*sin(thetae)+Iqref*cos(thetae))+(1)*I0;
IBref=(-1/2)*(Idref*cos(thetae)-Iqref*sin(thetae))+(sqrt(3)/2)*(Idref*sin(thetae)+Iqref*cos(thetae))+(1)*IO;\\
ICref = (-1/2)*(Idref*cos(thetae) - Iqref*sin(thetae)) + (-sqrt(3)/2)*(Idref*sin(thetae) + Iqref*cos(thetae)) + (1)*IO;
gatesignal=B000;
if (IAref-IA>tolerance){ gatesignal|=(1<<2);}
if (-IAref+IA>tolerance){gatesignal|=(0<<2);}
if (IBref-IB>tolerance){gatesignal|=(1<<1);}
if (-IBref+IB>tolerance){gatesignal|=(0<<1);}
if (ICref\text{-}IC\text{>}tolerance) \{gatesignal| = (1 << 0); \} \\
if (-ICref+IC>tolerance){ gatesignal |= (0 << 0);}
writeState(gatesignal);delayMicroseconds(Ts);
```

3.6. Space Vector PWM Field Oriented Control

Space vector modulation (SVM) is a real-time modulation technique widely used for digital control of voltage source inverters. The operating status of the switches in the two-level inverter can be represented by switching states. The switching state 'P' denotes that the upper switch in an inverter leg is on and the inverter terminal voltage is positive (+Vdc) while 'O' indicates that the inverter terminal voltage is zero due to the conduction of the lower switch.

Switching		Leg a			Leg b			Leg c	
State	S_1	S_4	v_{aN}	S_3	S_6	v_{bN}	S_5	S_2	v_{cN}
P	On	Off	V_{dc}	On	Off	V_{dc}	On	Off	V_{dc}
О	Off	On	0	Off	On	0	Off	On	0

There are eight possible combinations of switching states in the two-level inverter. Among the eight switching states, [PPP] and [OOO] are zero states and the others are active states.



The active and zero switching states can be represented by active and zero space vectors, respectively in the $\alpha\beta$ reference frame. The space vector diagram below represents the six active vectors which form a regular hexagon with six equal sectors (I to VI). The zero vector V0 lies on the center of the hexagon.

$$\overrightarrow{V_{k}} = \frac{2}{3} V_{dc} e^{j(k-1)\frac{\pi}{3}}$$

where k represents the sector.

For a given magnitude and position, $\overrightarrow{v_{ref}}$ can be synthesized by three nearby stationary vectors (OOO, POO and PPO in sector 1), based on which the switching states of the inverter can be selected, and gate signals for the active switches can be generated. When $\overrightarrow{v_{ref}}$ passes through sectors one by one, different sets of switches will be turned on or off. As a result, when $\overrightarrow{v_{ref}}$ rotates one revolution in space, the inverter output voltage varies one cycle over time.

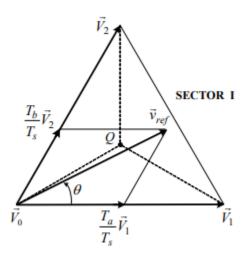
$$\overrightarrow{v_{ref}} = v_{ref}e^{j\theta}$$

$$v_{ref} = \sqrt{v_{\alpha}^2 + v_{\beta}^2}$$

$$\theta = \tan^{-1}\frac{v_{\beta}}{v_{\alpha}}$$

The inverter output frequency corresponds to the rotating speed of $\overrightarrow{v_{ref}}$ while its output voltage can be adjusted by the modulation index:

$$m_a = \frac{\sqrt{3}v_{ref}}{V_{dc}}$$



The dwell time for the stationary vectors represents the duty-cycle time of the chosen switches during a sampling period Ts. The dwell time calculation is based on 'volt-second balancing' principle, that is, the product of the reference voltage $\overrightarrow{V_{ref}}$ and sampling period Ts equals the sum of the voltage multiplied by the time interval of chosen space vectors. Assuming that the sampling period Ts is sufficiently small, the reference vector ref v r can be considered constant during Ts. Under this assumption, $\overrightarrow{V_{ref}}$ can be

approximated by two adjacent active vectors and one zero vector. Ta , Tb and T0 are the dwell times for the vectors $\overrightarrow{v_1}$, $\overrightarrow{v_2}$ and $\overrightarrow{v_0}$, respectively:

$$\begin{cases} T_a = \frac{\sqrt{3}T_s v_{ref}}{V_{dc}} \sin(\frac{\pi}{3} - \theta) \\ T_b = \frac{\sqrt{3}T_s v_{ref}}{V_{dc}} \sin(\theta) \\ T_0 = T_s - T_a - T_b \end{cases} \quad 0 \le \theta < \frac{\pi}{3}$$

When $\overrightarrow{v_{ref}}$ is in other sectors, a multiple of π 3/ is subtracted from the actual angular displacement θ such that the modified angle θ ' falls into the range between zero and π 3/ for use in the equation, that is,

$$\theta' = \theta - (k-1)\frac{\pi}{3}$$
 for $0 \le \theta' < \frac{\pi}{3}$

where k = 1, 2, ...6 for sectors I, II, ..., VI, respectively. For example, when $\overrightarrow{v_{ref}}$ is in sector II, the calculated dwell times Ta, Tb and T0 are for vectors $\overrightarrow{v_2}$, $\overrightarrow{v_3}$ and $\overrightarrow{v_0}$ respectively.

With the space vectors selected and their dwell times calculated, the next step is to arrange switching sequence. In general, the switching sequence design for a given $\overrightarrow{v_{ref}}$ is not unique, but it should satisfy the following two requirements for the minimization of the device switching frequency:

- a) The transition from one switching state to the next involves only two switches in the same inverter leg, one being switched on and the other switched off;
- b) The transition for ref v r moving from one sector in the space vector diagram to the next requires no or minimum number of switching.

The optimized seven segment switching sequence is given in the table below.

Sector	Switching Segment									
Sector	1	2	3	4	5	6	7			
I	\vec{V}_0	$ec{V}_1$	\vec{V}_2	\vec{V}_0	\vec{V}_2	$ec{V}_1$	\vec{V}_0			
	000	POO	PPO	PPP	PPO	POO	000			
II	\vec{V}_0	\vec{V}_3	\vec{V}_2	\vec{V}_0	\vec{V}_2	\vec{V}_3	\vec{V}_0			
	000	OPO	PPO	PPP	PPO	OPO	000			
Ш	\vec{V}_0	\vec{V}_3	\vec{V}_4	\vec{V}_0	\vec{V}_4	\vec{V}_3	\vec{V}_0			
	000	OPO	OPP	PPP	OPP	OPO	000			
IV	\vec{V}_0	\vec{V}_5	\vec{V}_4	\vec{V}_0	\vec{V}_4	\vec{V}_5	\vec{V}_0			
	000	OOP	OPP	PPP	OPP	OOP	000			
v	\vec{V}_0	\vec{V}_5	\vec{V}_6	\vec{V}_0	\vec{V}_6	\vec{V}_5	\vec{V}_0			
	000	OOP	POP	PPP	POP	OOP	000			
VI	\vec{V}_0	$ec{V}_1$	\vec{V}_6	\vec{V}_0	\vec{V}_6	$ec{V}_1$	\vec{V}_0			
	000	POO	POP	PPP	POP	POO	000			

The switching commands are stored in a switching table to make the process efficient and fast.

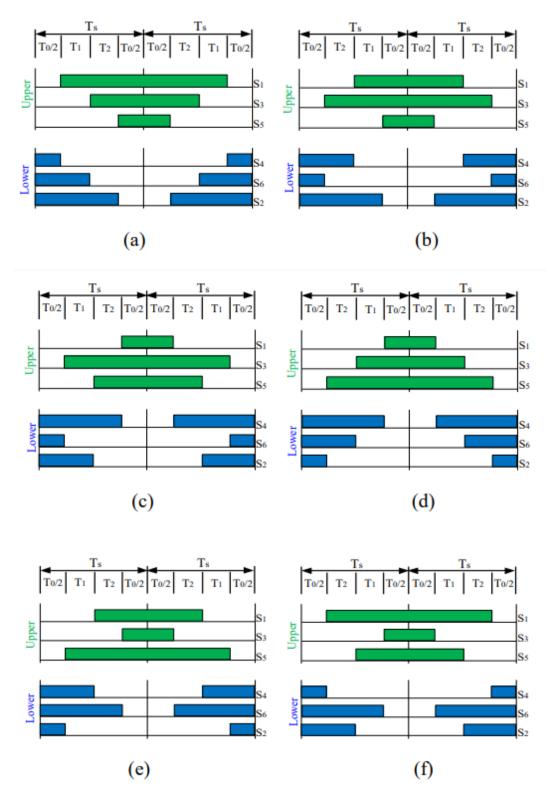
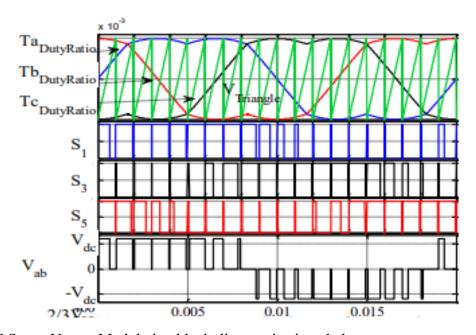


Figure 10: SVPWM switching patterns in (a) sector 1, (b) sector 2, (c) sector 3, (d) sector 4, (e) sector 5, and (f) sector 6

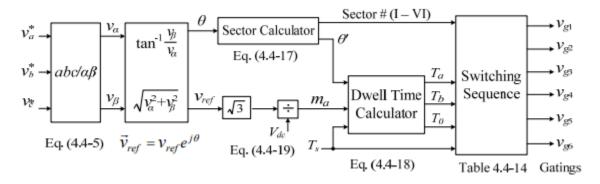
The resulting sta	tor voltages for	the eight sectors.	are shown i	n the table below.

Voltage vectors		vitchir rectors	~	Line to neutral voltage			Line to line voltage		
vectors	Sı	S ₃	S ₅	Van	V _{bn}	V _{cn}	V _{ab}	V _{bc}	V _{ca}
V _o	0	0	0	0	0	0	0	0	0
V ₁	1	0	0	$2/3 V_{dc}$	$-1/3 V_{dc}$	$-1/3 V_{dc}$	V _{dc}	0	-V _{dc}
V ₂	1	1	0	1/3 V _{dc}	1/3 V _{dc}	$-2/3 V_{dc}$	0	V _{dc}	-V _{dc}
V_3	0	1	0	$-1/3 V_{dc}$	$2/3 V_{dc}$	$-1/3 V_{dc}$	$-V_{dc}$	V_{dc}	0
V ₄	0	1	1	-2/3 V _{dc}		1/3 V _{dc}	-V _{dc}	0	V _{dc}
V ₅	0	0	1	-1/3 V _{dc}	$-1/3 V_{dc}$	$2/3 V_{dc}$	0	-V _{dc}	V _{dc}
V ₆	1	0	1	1/3 V _{dc}	$-2/3 V_{dc}$	$1/3 V_{dc}$	V _{dc}	$-V_{dc}$	0
V ₇	1	1	1	0	0	0	0	0	0

The results are presented in graphical form below.

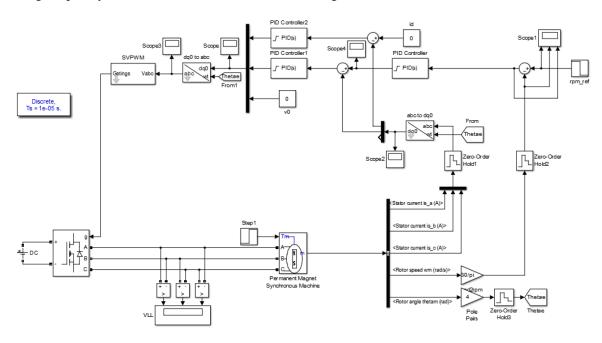


The overall Space Vector Modulation block diagram is given below.

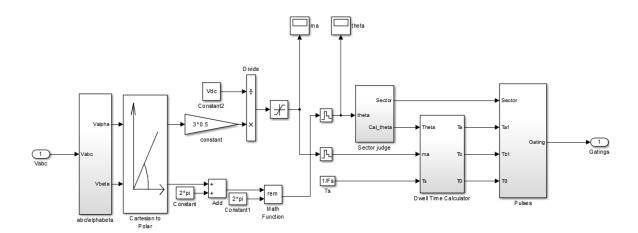


$\underline{MATLAB\ Simulation\ for\ Brushless\ DC\ Motor\ Speed\ Control\ using\ SVPWM\ Field\ Oriented}}$

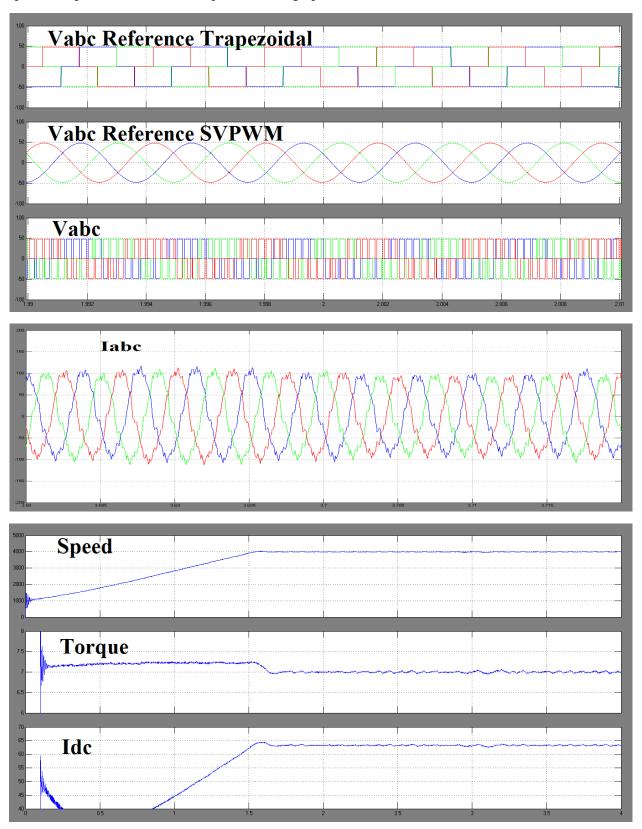
A Speed Controller based on SVPWM was built in MATLAB to drive a sample Brushless DC Motor. The controller tracked the speed 4000rpm to drive a load of 7Nm. The motor parameters were: Vdc=48V, Rs=0.01Ohm, Ls=10mH, Torque Constant=0.1Nm/A_{peak}, Inertia=0.001 kgm². The SVPWM Modulator switching frequency was 10 kHz. The MATLAB model is given below.



SVPWM Block Diagram



The stator voltages Trapezoidal and SVPWM references, line to line stator voltages, stator currents, speed, Torque and DC current are plotted in the graphs below.



Arduino Code for SVPWM Field Oriented Controller

```
int PhaseaUpperPin=2, PhaseaLowerPin=3, PhasebUpperPin=4, PhasebLowerPin=5, PhasecUpperPin=6, PhasecLowerPin=7;
int HallaPin=8, HallbPin=9, HallcPin=10;
int IaPin=11, IbPin=12, IcPin=13;
int HALLA=LOW, HALLB=LOW, HALLC=LOW;
int oldstate, newstate;
double Ts=1e-3;
double vref=25;
double Vdc=50;
double thetam, oldthetam, thetae;
double oldspeed, newspeed;
int Poles=4;
double IA, IB, IC; double Id, Iq, I0; double Ialpha, Ibeta; double Idref, Iqref, I0ref; double IdErrorNew, IqErrorNew, I0ErrorNew; double
IdErrorOld, IqErrorOld, I0ErrorOld;
double VA, VB, VC; double Vd, Vq, V0; double Valpha, Vbeta; double Vdref, Vqref, V0ref;
double T1, T2, T0; int sector;
double kp, ki;
double oldtime, newtime, dt;
double theta0=PI/6:
void writeState (int s)
 if ((s&B100)>>2)
 {digitalWrite(PhaseaUpperPin, HIGH);digitalWrite(PhaseaLowerPin, LOW);}
 \{digital Write (Phase a Upper Pin,\ LOW); digital Write (Phase a Lower Pin,\ HIGH); \}
 if ((s&B010)>>1)
 {digitalWrite(PhasebUpperPin, HIGH);digitalWrite(PhasebLowerPin, LOW);}
 \{digital Write (Phase b Upper Pin, LOW); digital Write (Phase b Lower Pin, HIGH); \}
 if (s&B001)
 {digitalWrite(PhasecUpperPin, HIGH);digitalWrite(PhasecLowerPin, LOW);}
 {digitalWrite(PhasecUpperPin, LOW);digitalWrite(PhasecLowerPin, HIGH);}
void setup()
 pinMode(PhaseaUpperPin, OUTPUT);
 pinMode(PhaseaLowerPin, OUTPUT);
 pinMode(PhasebUpperPin, OUTPUT);
 pinMode(PhasebLowerPin, OUTPUT);
 pinMode(PhasecUpperPin, OUTPUT);
 pinMode(PhasecLowerPin, OUTPUT);
 pinMode(HallaPin, INPUT);
 pinMode(HallbPin, INPUT);
 pinMode(HallcPin, INPUT);
 digitalWrite(PhaseaUpperPin, LOW);
 digitalWrite(PhaseaLowerPin, LOW);
 digitalWrite(PhasebUpperPin, LOW);
 digitalWrite(PhasebLowerPin, LOW);
 digitalWrite(PhasecUpperPin, LOW);
 digitalWrite(PhasecLowerPin, LOW);
void loop()
 oldstate=newstate;
 HALLA=digitalRead(HallaPin);
 HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
 newstate = (HALLC << 2) | (HALLB << 1) | (HALLA);
 if(newstate!=oldstate)
```

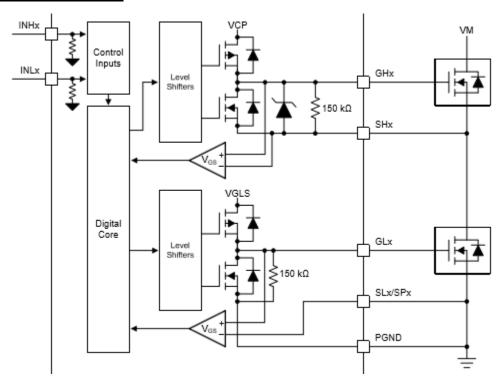
```
oldtime=newtime;
 newtime=millis();
 dt=newtime-oldtime;
 thetam=oldthetam+theta0;
 oldthetam=thetam;
 if(thetam>(2*PI))
  thetam=thetam-(2*PI);
 oldspeed=newspeed;
 newspeed=theta0/dt;
else
 dt=millis()-newtime;
 thetam=thetam+newspeed*dt;
thetae=thetam*(Poles/2);
IA=analogRead(IaPin);
IB=analogRead(IbPin);
IC=analogRead(IcPin);
Ialpha=(2/3)*((1) *IA+(-1/2) *IB+(-1/2)
Ibeta = (2/3)*((0) *IA+(sqrt(3)/2)*IB+(-sqrt(3)/2)*IC);
I0= (2/3)*((1/2)*IA+(1/2)
                             *IB+(1/2)
Id=Ialpha*( cos(thetae))+Ibeta*(sin(thetae));
Iq=Ialpha*(-sin(thetae))+Ibeta*(cos(thetae));
Speedref=analogRead(SpeedrefPin);
SpeedErrorOld=SpeedErrorNew;
SpeedErrorNew=\stackrel{\frown}{n}ewspeed-Speedref;
Igref=kps*SpeedErrorNew+kis*(0.5)*(SpeedErrorNew+SpeedErrorOld)*Ts;
Idref=0;
I0ref=0;
IqErrorOld=IqErrorNew;
IdErrorOld=IqErrorNew;
IqErrorNew=Iq-Iqref;
IdErrorNew=Id-Idref;
Vd=kp*IdErrorNew+ki*(0.5)*(IdErrorNew+IdErrorOld)*Ts;\\
Vq = kp*IqErrorNew + ki*(0.5)*(IqErrorNew + IqErrorOld)*Ts;;
vref=sqrt(Vd*Vd+Vq*Vq);
sector=(thetae/(PI/3))+1;
thetae=thetae-(sector-1)*(PI/3);
T1=sqrt(3)*Ts*vref*(1/Vdc)*sin((PI/3)-thetae);
T2=sqrt(3)*Ts*vref*(1/Vdc)*sin(thetae);
T0=Ts-T1-T2;
if (sector==1)
 writeState(B000);delayMicroseconds(T0/2);
 write State (B100); delay Microseconds (T1); \\
 writeState(B110);delayMicroseconds(T2);
 writeState(B111);delayMicroseconds(T0);
 writeState(B110);delayMicroseconds(T2);
 writeState(B100);delayMicroseconds(T1);
 writeState(B000);delayMicroseconds(T0/2);
if (sector==2)
 writeState(B000);delayMicroseconds(T0/2);
```

```
writeState(B010);delayMicroseconds(T2);
 writeState(B110);delayMicroseconds(T1);
 writeState(B111);delayMicroseconds(T0);
 writeState(B110);delayMicroseconds(T1);
 writeState(B010);delayMicroseconds(T2);
 writeState(B000);delayMicroseconds(T0/2);
if (sector==3)
 writeState(B000);delayMicroseconds(T0/2);
 writeState(B010);delayMicroseconds(T1);
 writeState(B011);delayMicroseconds(T2);
 writeState(B111);delayMicroseconds(T0);
 writeState(B011);delayMicroseconds(T2);
 write State (B010); delay Microseconds (T1); \\
 writeState(B000);delayMicroseconds(T0/2);
if (sector==4)
 writeState(B000);delayMicroseconds(T0/2);
 writeState(B001);delayMicroseconds(T2);
 writeState(B011);delayMicroseconds(T1);
 writeState(B111);delayMicroseconds(T0);
 writeState(B011);delayMicroseconds(T1);
 writeState(B001);delayMicroseconds(T2);
 writeState(B000);delayMicroseconds(T0/2);
if (sector==5)
 writeState(B000);delayMicroseconds(T0/2);
 writeState(B001);delayMicroseconds(T1);
 writeState(B101);delayMicroseconds(T2);
 writeState(B111);delayMicroseconds(T0);
 writeState(B101);delayMicroseconds(T2);
 writeState(B001);delayMicroseconds(T1);
 writeState(B000);delayMicroseconds(T0/2);
if (sector==6)
 writeState(B000);delayMicroseconds(T0/2);
 writeState(B001);delayMicroseconds(T2);
 writeState(B011);delayMicroseconds(T1);
 writeState(B111);delayMicroseconds(T0);
 writeState(B011);delayMicroseconds(T1);
 writeState(B001);delayMicroseconds(T2);
 writeState(B000);delayMicroseconds(T0/2);
```

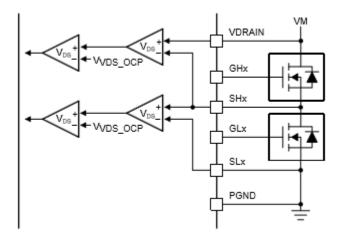
3.7. Safety and Protection of Devices

In order to ensure safe and reliable operation of electronic switches and Brushless DC Motor, the switch voltages and currents must be sensed using special circuitry. Controllers must be designed to cause shutdown when necessary. The overall protection system containing sensors and amplifiers is shown below.

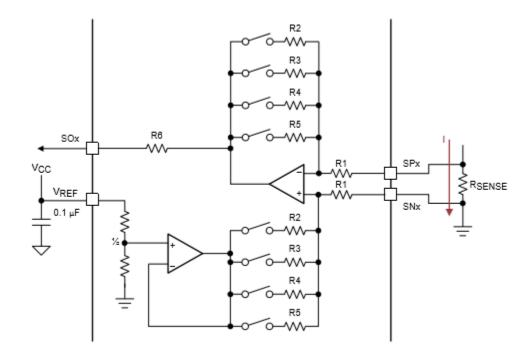
V_{GS} Over-Voltage Protection



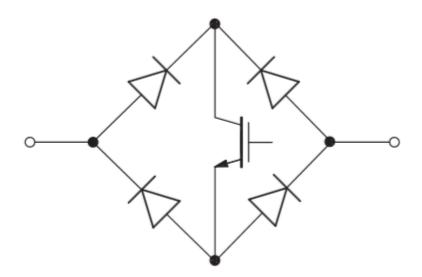
V_{DS} Over-Voltage Protection



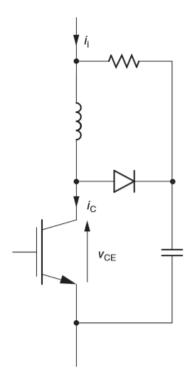
IDS Over-Current Protection



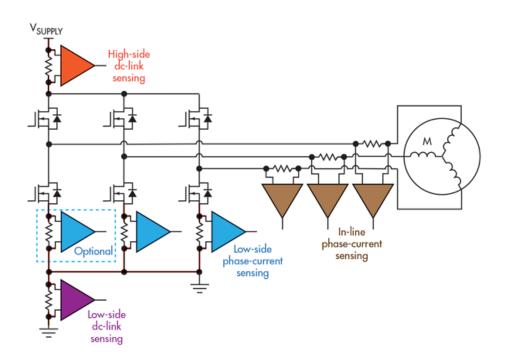
Bidirectional Switch for Regenerative Braking



Turn on and Turn off Snubber for Power MOSFET



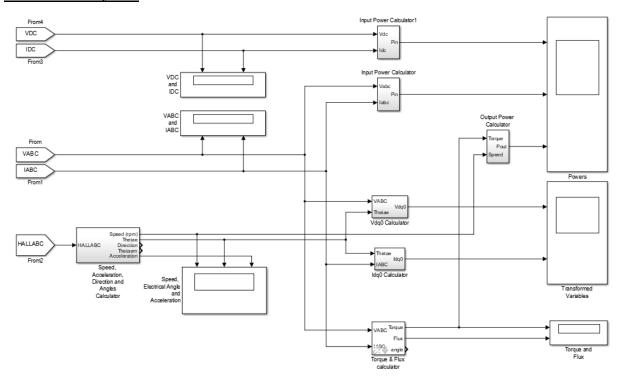
Phase Current Measurement



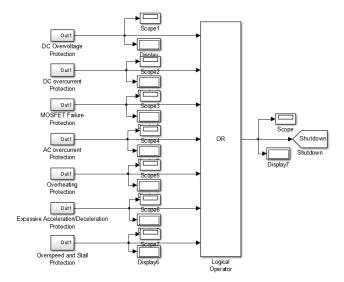
The different functions of the Motor Controller are summarized in the table below.

Motor Controller Parameters	Rotor mechanical Angle Rotor Electric Angle Number of Pole Pairs Rated/Peak Speed(rpm) Rated/Peak Input DC Voltage(V) Rated/Peak Input DC Current(A) Rated/Peak Phase AC Current(Apeak) Stator Phase Resistance (Ohm) Stator Phase Inductance (H) Inertia (Kg.m²) Torque Constant (N.m/Apeak) Rotor Magnetic Flux Linkage (V.s) Voltage Constant (VpeakL-L/krpm)
Voltage Parameter Settings	Maximum Allowable Input Voltage(V) Minimum Allowable Input Voltage(V)
Current Parameter Settings	Lowest Starting Phase Current(A) Highest Starting Phase Current(A) Allowed Duration of Maximum Current(s)
Temperature Settings	Over Temperature Threshold (°C)
Motor Blockage Protection	Stall Protection Duration (s)
Acceleration and Deceleration Parameter Settings	Acceleration Limit (rpm/s) Deceleration Limit (rpm/s)
Regenerative Braking	Maximum Reverse Charging Voltage (V) Maximum Reverse Charging Current (A)
Cruise Control Settings	Cruise Mode Minimum Speed (rpm)
Switch States Monitoring	MOSFET V _{DS} monitoring MOSFET failure detection Duplicate/ Parallel MOSFETs
Controller Type Selection	PWM Control Enable Hysteresis Control Enable SVPWM Control Enable Field Oriented Control Enable Direct Torque Control Enable

Measurement System



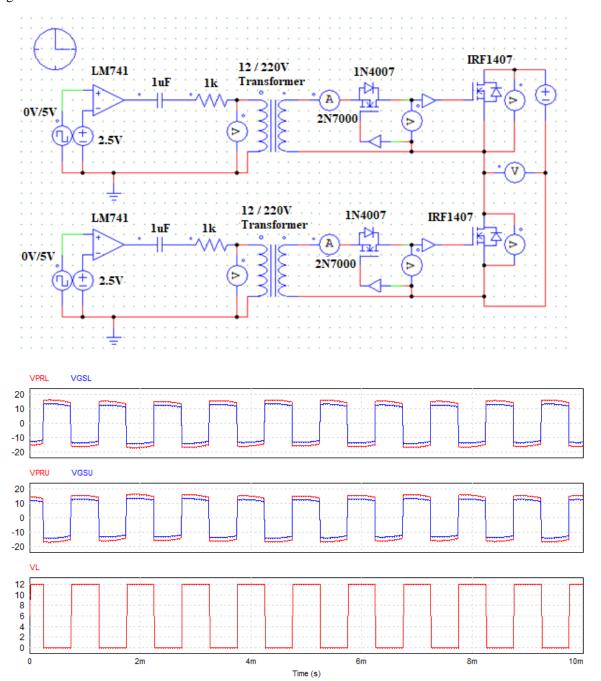
Protection System



4. Progress

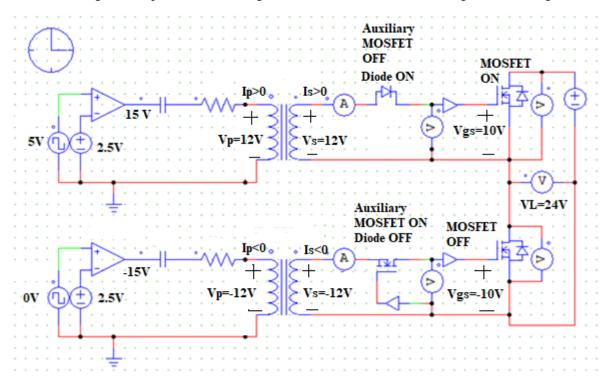
4.1. Inverter with Transformer Isolation

The PSIM model for Inverter with Transformer Isolation is shown below. All components were purchased from www.hallroad.org. The primary winding voltages, Main MOSFET Gate-Source voltages and Phase voltage are plotted below. The isolated 5V pulse and 2.5V (via potentiometer) are generated using Arduino.

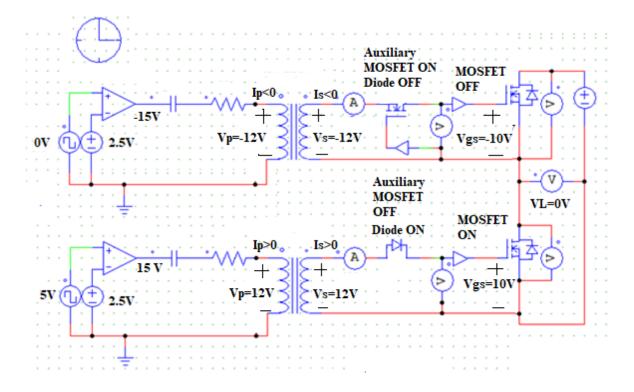


Working of Inverter with Transformer Isolation

The turn on signals are presented in the figure below. The 5V and 2.5 V are generated using Arduino.

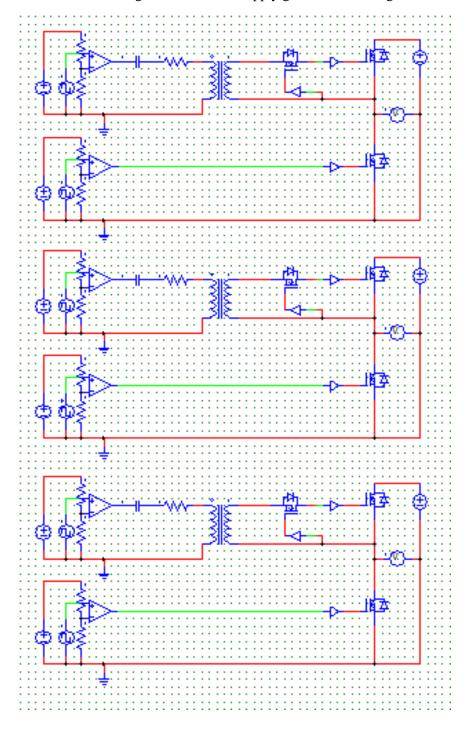


The turn off signals are presented in the figure below.



Three Phase Inverter with Transformer Isolation

Three Phase Transformer is shown below. The 2.5 V reference was generated using 5V Arduino output and a resistive potential divider. The 0/5V pulse was also generated using Arduino. The low side transformers were omitted because the transformers were very expensive. Although, the inverter works correctly from 1-7kHz, the Arduino ground and Main supply ground are no longer isolated.

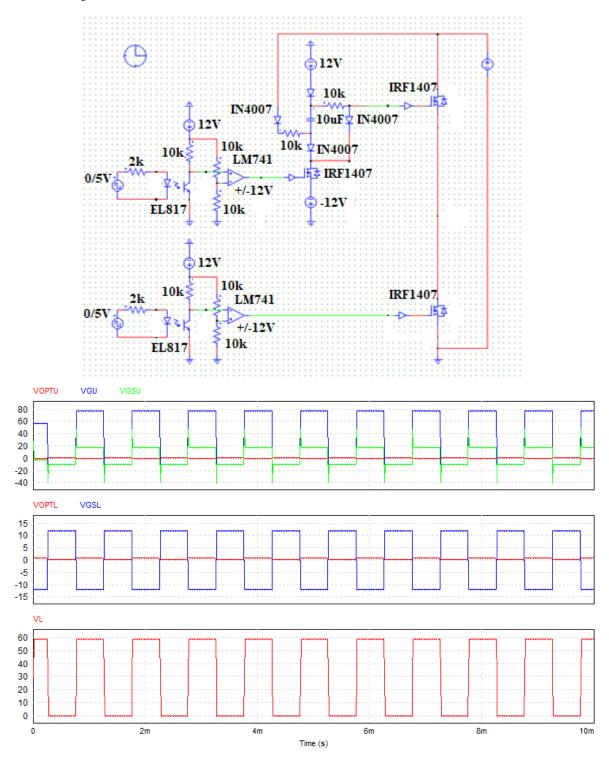


Arduino Code for Inverter

```
double frequency = 2500.0; //Set frequency in Hertz
double delayTime = (1000000.0 / (frequency * 2.0));//Half Period in microseconds
void setup()
pinMode(2, OUTPUT);
pinMode(3, OUTPUT);
pinMode(4, OUTPUT);
pinMode(5, OUTPUT);
pinMode(6, OUTPUT);
pinMode(7, OUTPUT);
pinMode(8, OUTPUT);
pinMode(9, OUTPUT);
pinMode(10, OUTPUT);
pinMode(11, OUTPUT);
pinMode(12, OUTPUT);
pinMode(13, OUTPUT);
digitalWrite(2, HIGH);
digitalWrite(3, HIGH);
digitalWrite(4, HIGH);
digitalWrite(5, HIGH);
digitalWrite(6, HIGH);
digitalWrite(7, HIGH);
void loop()
digitalWrite(8, LOW);
digitalWrite(9, HIGH);
delayMicroseconds(delayTime/3);
digitalWrite(12, HIGH);
digitalWrite(13, LOW);
delayMicroseconds(delayTime/3);
digitalWrite(10, LOW);
digitalWrite(11, HIGH);
delayMicroseconds(delayTime/3);
digitalWrite(8, HIGH);
digitalWrite(9, LOW);
delayMicroseconds(delayTime/3);
digitalWrite(12, LOW);
digitalWrite(13, HIGH);
delayMicroseconds(delayTime/3);
digitalWrite(10, HIGH);
digitalWrite(11, LOW);
delayMicroseconds(delayTime/3);
```

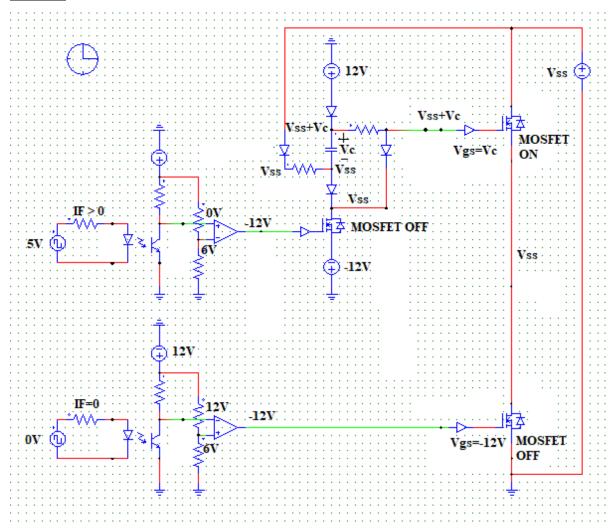
4.2. Inverter with Optical Isolation and Level Shifter

The Inverter with transformer isolation was too expensive so Inverter with Optical isolation and Level shifter was designed.

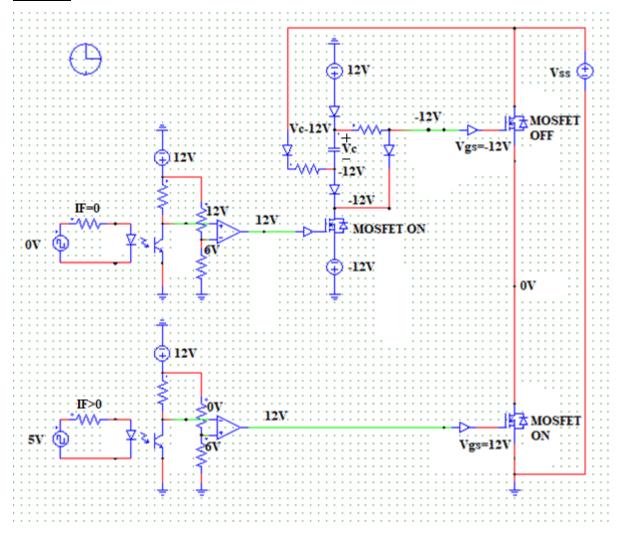


Working of Inverter with Optical Isolation

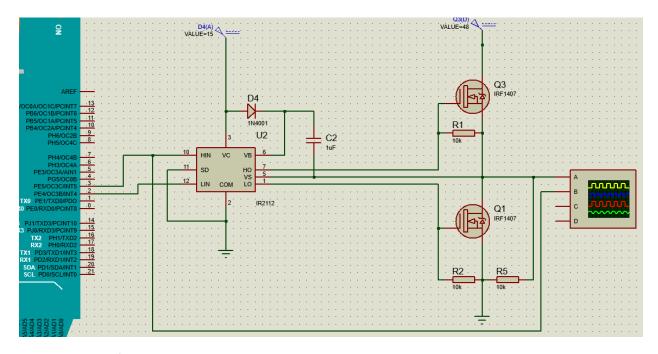
Turn On



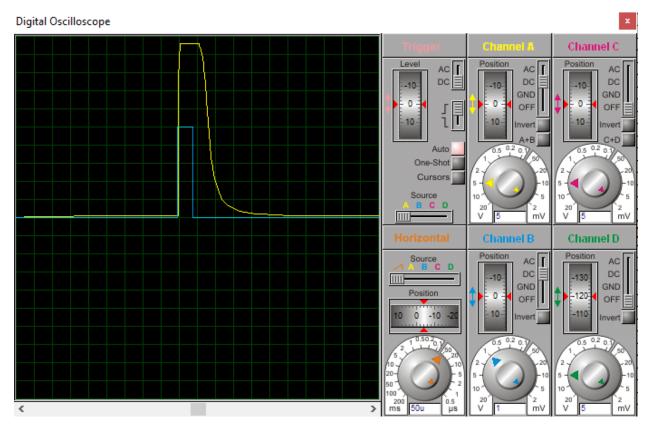
Turn Off



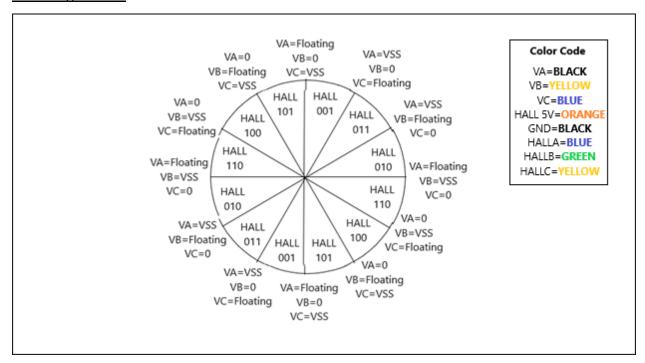
4.3. Inverter with Bootstrap Capacitor and IR2110 / IR2103



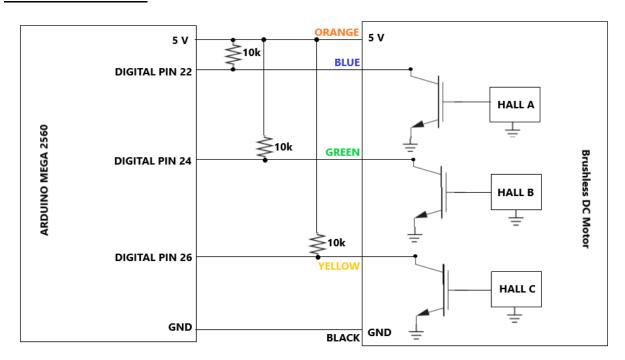
Output Voltage for 50us Pulse switching



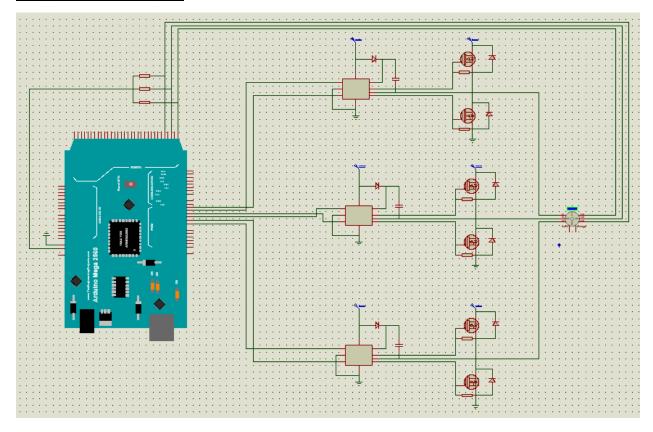
Switching Scheme



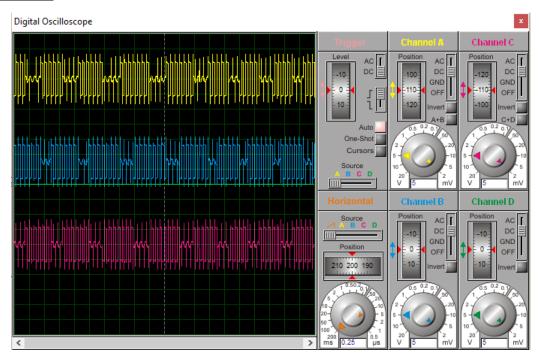
HALL Sensor Decoder



Complete Circuit Diagram



Phase Voltages



Arduino Code

```
int PhaseaLowerPin=2;
int PhaseaUpperPin=3;
int PhasebLowerPin=4;
int PhasebUpperPin=5;
int PhasecLowerPin=6;
int PhasecUpperPin=7;
int HallaPin=22;
int HallbPin=24;
int HallcPin=26;
int HALLA=LOW;
int HALLB=LOW;
int HALLC=LOW;
int PhaseaLower=LOW;
int PhaseaUpper=LOW;
int PhasebLower=LOW;
int PhasebUpper=LOW;
int PhasecLower=LOW;
int PhasecUpper=LOW;
int oldstate, newstate;
/*double oldthetam, newthetam, oldthetae, newthetae, dthetae;
double oldspeedm, newspeedm, accelerationm, oldspeede, newspeede, acceleratione, Direction;
int Poles=4;
double IA, IB, IC;
double VA, VB, VC;
double Id, Iq, I0;
double Vd, Vq, V0;
double Ialpha, Ibeta;
double Valpha, Vbeta;
double oldtime, newtime, dt;
double theta0e=PI/3.0;
double theta0m=theta0e/(Poles/2);
unsigned int dutyCycle=500;
void setup()
 Serial.begin(9600);
 pinMode(PhaseaLowerPin, OUTPUT);
 pinMode(PhaseaUpperPin, OUTPUT);
 pinMode(PhasebLowerPin, OUTPUT);
 pinMode(PhasebUpperPin, OUTPUT);
 pinMode(PhasecLowerPin, OUTPUT);
 pinMode(PhasecUpperPin, OUTPUT);
 pinMode(HallaPin, INPUT);
 pinMode(HallbPin, INPUT);
 pinMode(HallcPin, INPUT);
 HALLA=digitalRead(HallaPin);
 HALLB=digitalRead(HallbPin);
 HALLC=digitalRead(HallcPin);
 //attachInterrupt(digitalPinToInterrupt(HallaPin), blinka, CHANGE);
 //attachInterrupt(digitalPinToInterrupt(HallbPin), blinkb, CHANGE);
 //attachInterrupt(digitalPinToInterrupt(HallcPin), blinkc, CHANGE);
 digitalWrite(PhaseaLowerPin, LOW);
 digitalWrite(PhaseaUpperPin, LOW);
 digitalWrite(PhasebLowerPin, LOW);
 digitalWrite(PhasebUpperPin, LOW);
 digitalWrite(PhasecLowerPin, LOW);
 digitalWrite(PhasecUpperPin, LOW);
 delay(1000);
```

```
void loop()
  HALLA=digitalRead(HallaPin);
  HALLB=digitalRead(HallbPin);
  HALLC = digital Read (HallcPin); \\
  oldstate=newstate;
  new state = (HALLC << 2) | (HALLB << 1) | (HALLA);
  Serial.println(newstate);
  /*if(HALLA==HIGH){PhaseaLower=LOW;PhaseaUpper=HIGH;}else{PhaseaLower=HIGH;PhaseaUpper=LOW;}
  if(HALLB==HIGH)\{PhasebLower=LOW;PhasebUpper=HIGH;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=LOW;\}else\{PhasebLower=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;PhasebUpper=HIGH;Ph
  if(HALLC==HIGH){PhasecLower=LOW;PhasecUpper=HIGH;}else{PhasecLower=HIGH;PhasecUpper=LOW;}
  if(newstate==1){
     PhaseaLower=LOW;
     PhaseaUpper=HIGH;
     PhasebLower=LOW;
     PhasebUpper=LOW;
     PhasecLower=HIGH;
     PhasecUpper=LOW;
     if(newstate==2){
     PhaseaLower=HIGH;
     PhaseaUpper=LOW;
     PhasebLower=LOW;
     PhasebUpper=HIGH;
     PhasecLower=LOW;
     PhasecUpper=LOW;
     if(newstate==3){
     PhaseaLower=LOW;
     PhaseaUpper=LOW;
     PhasebLower=LOW;
     PhasebUpper=HIGH;
     PhasecLower=HIGH;
     PhasecUpper=LOW;
     if(newstate==4){
     PhaseaLower=LOW;
     PhaseaUpper=LOW;
     PhasebLower=HIGH;
     PhasebUpper=LOW;
     PhasecLower=LOW;
     PhasecUpper=HIGH;
     if(newstate==5){
     PhaseaLower=LOW;
     PhaseaUpper=HIGH;
     PhasebLower=HIGH;
     PhasebUpper=LOW;
     PhasecLower=LOW;
     PhasecUpper=LOW;
     if(newstate==6){
     PhaseaLower=HIGH;
     PhaseaUpper=LOW;
     PhasebLower=LOW;
     PhasebUpper=LOW;
     PhasecLower=LOW;
     PhasecUpper=HIGH;
```

```
if (newstate!=oldstate)
digitalWrite(PhaseaLowerPin, LOW);
digitalWrite(PhaseaUpperPin, LOW);
digitalWrite(PhasebLowerPin, LOW);
digitalWrite(PhasebUpperPin, LOW);
digitalWrite(PhasecLowerPin, LOW);
digitalWrite(PhasecUpperPin, LOW);
delayMicroseconds(1);
digitalWrite(2, PhaseaLower);
digitalWrite(3, LOW);
digitalWrite(4, PhasebLower);
digitalWrite(5, LOW);
digitalWrite(6, PhasecLower);
digitalWrite(7, LOW);
delayMicroseconds(0.5*(1000-dutyCycle));
digitalWrite(2, PhaseaLower);
digitalWrite(3, PhaseaUpper);
digitalWrite(4, PhasebLower);
digitalWrite(5, PhasebUpper);
digitalWrite(6, PhasecLower);
digitalWrite(7, PhasecUpper);
delayMicroseconds(dutyCycle);
digitalWrite(2, PhaseaLower);
digitalWrite(3, LOW);
digitalWrite(4, PhasebLower);
digitalWrite(5, LOW);
digitalWrite(6, PhasecLower);
digitalWrite(7, LOW);
delayMicroseconds(0.5*(1000-dutyCycle));
if(newstate!=oldstate)
   oldtime=newtime;
   newtime=micros();
   dt=newtime-oldtime;
   oldthetam=newthetam;
   newthetam=oldthetam+theta0m;
   if(newthetam>(2.0*PI)){newthetam=newthetam-(2.0*PI);}
   if(newthetam<(2.0*PI)){newthetam=newthetam+(2.0*PI);}
   oldthetae=newthetae:
   if (newstate==6){newthetae=0.0*(PI/3.0);}
   if (newstate==2){newthetae=1.0*(PI/3.0);}
   if (newstate==3){newthetae=2.0*(PI/3.0);}
   if (newstate==1){newthetae=3.0*(PI/3.0);}
   if (newstate==5){newthetae=4.0*(PI/3.0);}
   if (newstate==4){newthetae=5.0*(PI/3.0);}
   oldspeedm=newspeedm;
   newspeedm=theta0m/dt;
   oldspeede=newspeede;
   newspeede=theta0e/dt;
   double dthetae=newthetae-oldthetae;
   if((dthetae>0.0)|| (dthetae <= (-4.0*(PI/3.0))) | Direction=1.0;newspeede=Direction*newspeede;newspeedm=Direction*newspeedm;}
   if((dthetae < 0.0) || (dthetae >= (4.0*(PI/3.0)))) \\ (Direction=-1.0; new speed = Direction*new speed = (4.0*(PI/3.0))) \\ (Direction=-1.0; new speed = (4.0*(PI/3.0)))) \\ (Direct
   accelerationm=(newspeedm-oldspeedm)/dt;
   acceleratione=(newspeede-oldspeede)/dt;
else
```

```
{
    dt=micros()-newtime;
    newthetam=newthetam + newspeedm*dt;
    newthetae=newthetae + newspeede*dt;
    if(newthetam>(2.0*PI)){ newthetam=newthetam-(2.0*PI);}
    if(newthetae<(2.0*PI)){ newthetam=newthetam+(2.0*PI);}
    if(newthetae<(2.0*PI)){ newthetae=newthetae-(2.0*PI);}
    if(newthetae<(2.0*PI)){ newthetae=newthetae+(2.0*PI);}
}

Serial.println(newthetae*(180.0/PI));
*/
}

void blinka() {HALLA = digitalRead(HallaPin);}
void blinkb() {HALLB = digitalRead(HallaPin);}
void blinkc() {HALLC = digitalRead(HallaPin);}
```

4.4. Components List

Component	Quantity	Source
Resistor ($1k\Omega$, $2k\Omega$, $10k\Omega$)	50 each	www.hallroad.com
Capacitor (1uF, 10uF)	20 each	www.hallroad.com
Diode (IN4007)	20	www.hallroad.com
Power Diode (6A10)	10	www.hallroad.com
MOSFET (IRF1407)	20	www.hallroad.com
OPAMP (LM741)	20	www.hallroad.com
Half Bridge Driver (IR2110 / IR2103)	3	www.hallroad.com
Arduino MEGA 2560	1	www.hallroad.com
Current Transformer	3	www.hallroad.com
Voltage Transformer	3	www.hallroad.com
LED (RED,GREEN)	3 each	www.hallroad.com

5. References

 $1. \quad https://github.com/MuhammadShamaasGLISTAR$