

JavaScript Basics - Home Task 2

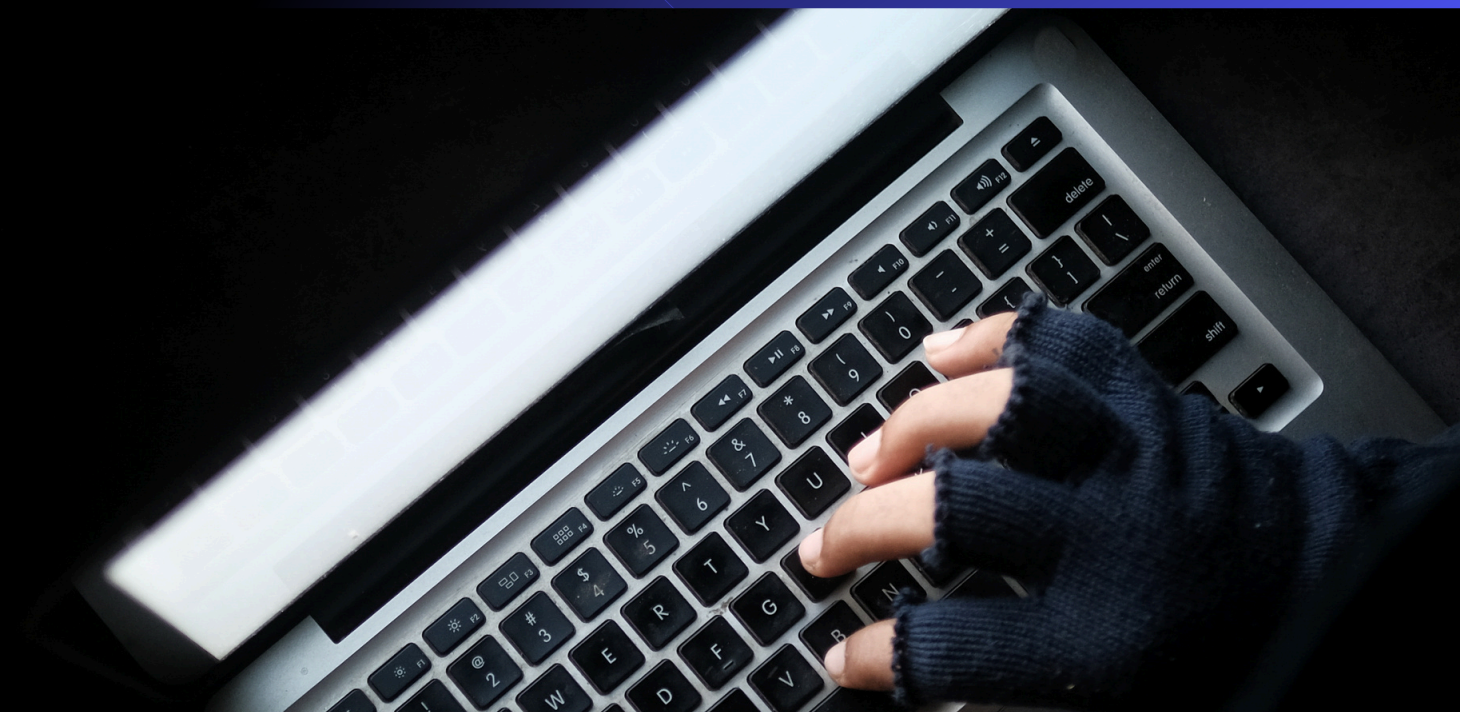


What are variables in JavaScript?

- Variables are used to store data in JavaScript.
- They can hold different types of values like numbers, strings, or objects.
- Example: `let x = 10;`

RULES FOR NAMING VARIABLES

- Must begin with a letter, \$, or _.
- Cannot be a reserved JavaScript keyword.
- Case-sensitive (e.g., myVar and myvar are different).
- Should be meaningful and readable.



JAVASCRIPT DATA TYPES

Primitive Data Types:

- Number (e.g., 10, 3.14)
- String (e.g., 'Hello', "World")
- Boolean (e.g., true, false)
- Null
- Undefined
- Symbol
- BigInt

Non Primitive Data Types:

- Object (e.g., {name: 'John', age: 30})
- Array (e.g., [1, 2, 3])

DIFFERENCE BETWEEN == AND ===

== checks
value only,
allows type
conversion.

Example:

5 == '5' → true

=== checks
value and type,
strict
comparison.

Example:

5 === '5' → false

CONVERTING "10" TO A NUMBER

Use `parseInt()`, `Number()`, or `+` operator.

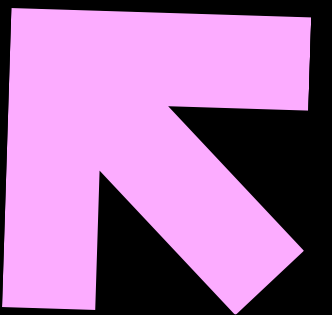
- **Example:**

- `Number("10") // 10`
- `parseInt("10") // 10`
- `+"10" // 10`



Output of 5 + "5"

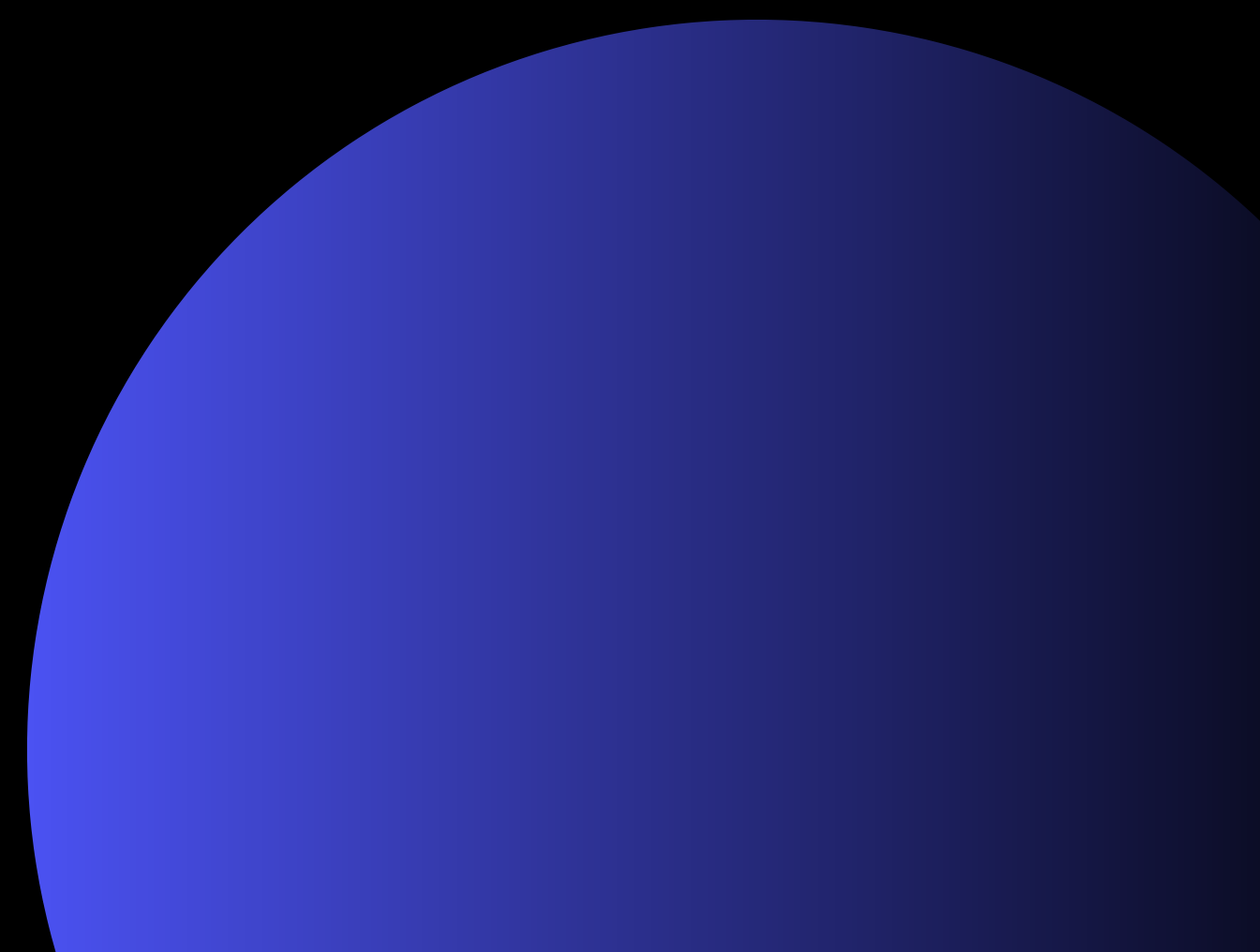
- JAVASCRIPT TREATS "5" AS A STRING.
- 5 + "5" RESULTS IN "55" (STRING CONCATENATION).



Continuous Integration and Testing

LOGICAL AND (&&) RETURNS TRUE ONLY IF BOTH VALUES ARE TRUE.

TRUE && FALSE → FALSE.



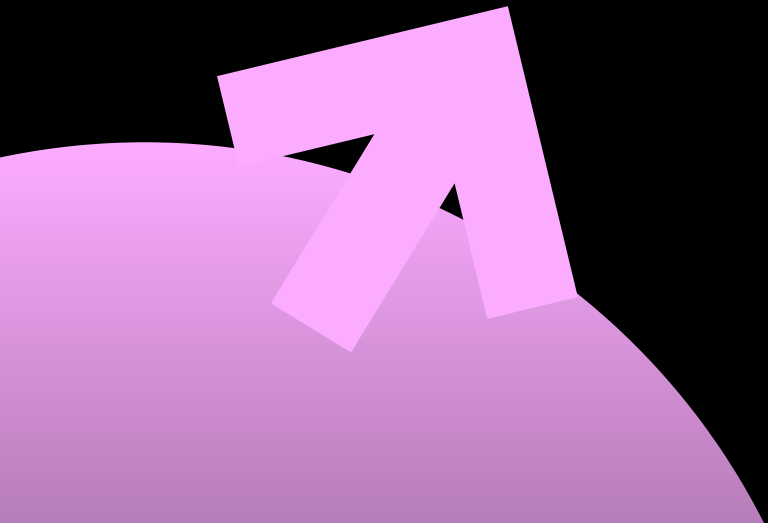
EXPLORING NEW TECHNOLOGIES

NULL: Intentional absence of a value. Example

`let a = null; // a is null`

undefined: Variable declared but not assigned a value. Example

`let b; // b is undefined`



ALERT, PROMPT, AND CONFIRM

alert(): Displays a simple message box.

Example

```
alert("Hello!");
```



prompt(): Asks user for input and returns it.

Example

```
let name = prompt("What is your name?");
```

confirm(): Asks user for confirmation (OK/Cancel).

Example

```
let result = confirm("Are you sure?");
```

```
32 } else {
33     console.log("You cannot enter the park. ❌");
34 }
35
36 let a = 5, b = 10;
37
38 console.log("Before Swap: a =", a, ", b =", b);
39
40 // Swapping using a temporary variable
41 let temp = a;
42 a = b;
43 b = temp;
44
45 console.log("After Swap: a =", a, ", b =", b);
46
47 console.log("Task1");
48 let Name = "John";    // String (text)
49 let ages = 25;        // Number
50 let isStudent = true; // Boolean (true/false)
51
52 console.log(Name, ages, isStudent);
53
54
55 console.log("Task2");
56 let numb = Number("100");
57 console.log(numb); // Output: 10
58
59
```

```
32 } else {
33     console.log("You cannot enter the park. ❌");
34 }
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36 let a = 5, b = 10;
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38 console.log("Before Swap: a =", a, ", b =", b);
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43 b = temp;
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47 console.log("Task1");
48 let Name = "John";    // String (text)
49 let ages = 25;        // Number
50 let isStudent = true; // Boolean (true/false)
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52 console.log(Name, ages, isStudent);
53
54
55 console.log("Task2");
56 let numb = Number("100");
57 console.log(numb); // Output: 10
58
59
```

Hello Java World!

10

55

Access denied!

You cannot enter the park. ❌

Before Swap: a = 5 , b = 10

After Swap: a = 10 , b = 5

Task1

John 25 true

Task2

100

> |

Thank You