

TUGAS OTH PRAKTIKUM HACKER RANK

M Fadli Zam

1203230054

2.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <stdbool.h>
```

```
#include <string.h>
```

```
char* readline();
```

```
char* ltrim(char*);
```

```
char* rtrim(char*);
```

```
char** split_string(char*);
```

```
int parse_int(char*);
```

```
int twoStacks(int maxSum, int a_count, int* a, int b_count, int* b) {
```

```
    int count = 0;
```

```
    int sum = 0;
```

```
    int idx_a = 0, idx_b = 0;
```

```
    while (idx_a < a_count && sum + a[idx_a] <= maxSum) {
```

```
        sum += a[idx_a];
```

```
        idx_a++;
```

```
        count++;
```

```
    }
```

```
int max_count = count;
```

```
while (idx_b < b_count && idx_a >= 0) {  
    sum += b[idx_b];  
    idx_b++;  
    count++;
```

```
while (sum > maxSum && idx_a > 0) {  
    idx_a--;  
    sum -= a[idx_a];  
    count--;  
}
```

```
if (sum <= maxSum && count > max_count) {  
    max_count = count;  
}  
}
```

```
return max_count;  
}
```

```
int main()
```

```
{  
    FILE* fptr = fopen(getenv("OUTPUT_PATH"), "w");
```

```

int g = parse_int(ltrim(rtrim(readline())));

for (int g_itr = 0; g_itr < g; g_itr++) {
    char** first_multiple_input = split_string(rtrim(readline()));

    int n = parse_int(*(first_multiple_input + 0));

    int m = parse_int(*(first_multiple_input + 1));

    int maxSum = parse_int(*(first_multiple_input + 2));

    char** a_temp = split_string(rtrim(readline()));
    int* a = malloc(n * sizeof(int));
    for (int i = 0; i < n; i++) {
        int a_item = parse_int(*(a_temp + i));
        *(a + i) = a_item;
    }

    char** b_temp = split_string(rtrim(readline()));
    int* b = malloc(m * sizeof(int));
    for (int i = 0; i < m; i++) {
        int b_item = parse_int(*(b_temp + i));
        *(b + i) = b_item;
    }

    int result = twoStacks(maxSum, n, a, m, b);

```

```
fprintf(fp, "%d\n", result);
```

```
free(a);
```

```
free(b);
```

```
}
```

```
fclose(fp);
```

```
return 0;
```

```
}
```

```
char* readline() {
```

```
    size_t alloc_length = 1024;
```

```
    size_t data_length = 0;
```

```
    char* data = malloc(alloc_length);
```

```
    while (true) {
```

```
        char* cursor = data + data_length;
```

```
        char* line = fgets(cursor, alloc_length - data_length, stdin);
```

```
        if (!line) {
```

```
            break;
```

```
        }
```

```
        data_length += strlen(cursor);
```

```

    if (data_length < alloc_length - 1 || data[data_length - 1] == '\n') {
        break;
    }

    alloc_length <= 1;
    data = realloc(data, alloc_length);

    if (!data) {
        data = '\0';
        break;
    }
}

if (data[data_length - 1] == '\n') {
    data[data_length - 1] = '\0';
    data = realloc(data, data_length);
    if (!data) {
        data = '\0';
    }
} else {
    data = realloc(data, data_length + 1);
    if (!data) {
        data = '\0';
    } else {
        data[data_length] = '\0';
    }
}

```

```
    }  
}  
return data;  
}
```

```
char* ltrim(char* str) {  
    if (!str) {  
        return '\0';  
    }  
    if (!*str) {  
        return str;  
    }  
    while (*str != '\0' && isspace(*str)) {  
        str++;  
    }  
    return str;  
}
```

```
char* rtrim(char* str) {  
    if (!str) {  
        return '\0';  
    }  
    if (!*str) {  
        return str;  
    }  
    char* end = str + strlen(str) - 1;
```

```

while (end >= str && isspace(*end)) {
    end--;
}
*(end + 1) = '\0';
return str;
}

char** split_string(char* str) {
    char** splits = NULL;
    char* token = strtok(str, " ");
    int spaces = 0;
    while (token) {
        splits = realloc(splits, sizeof(char*) * ++spaces);
        if (!splits) {
            return splits;
        }
        splits[spaces - 1] = token;
        token = strtok(NULL, " ");
    }
    return splits;
}

```

```

int parse_int(char* str) {
    char* endptr;
    int value = strtol(str, &endptr, 10);
    if (endptr == str || *endptr != '\0') {

```

```

        exit(EXIT_FAILURE);
    }

    return value;
}

```

