

But wait ... there's another solution

- At first glance, ReplaySubject seems like the perfect solution
- However, for totals, we really don't need to replay the previous totals
- We are only interested in the latest total ... the last computed total.
- We are only interested in the last event/message.

*Sorry, I am late to the meeting.
What is the latest cart total?*

BehaviorSubject

- **BehaviorSubject** is a subclass of Subject
 - Has a notion of "current value"
 - Stores the latest message / event ... and sends to **new subscribers**

*Sorry, I am late to the meeting.
What is the latest cart total?*

From the Docs

BehaviorSubjects are useful for representing "values over time".

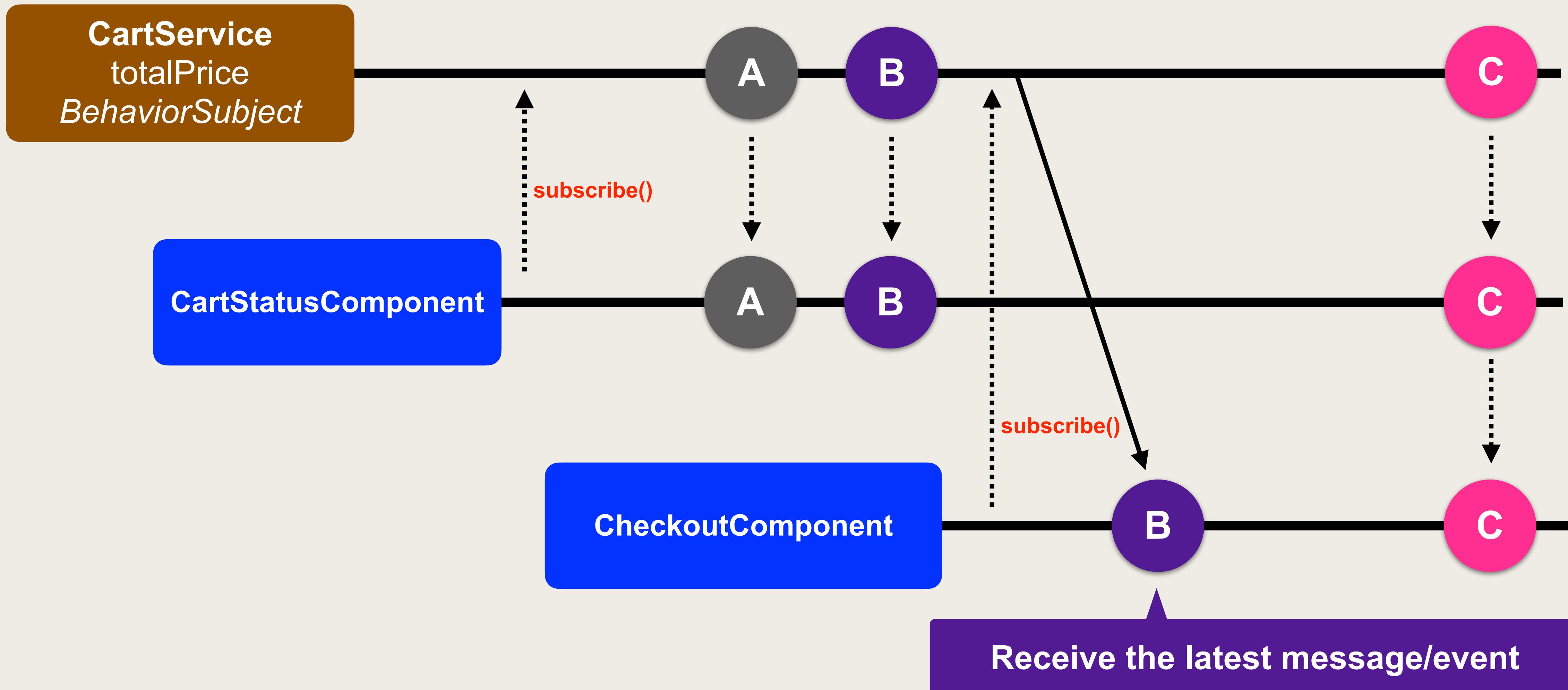
For instance, an event stream of birthdays is a Subject, but the stream of a person's age would be a BehaviorSubject.

<http://www.luv2code.com/rxjs-behavior-subject>

BehaviorSubject

Timeline →
Timeline

*Sorry, I am late to the meeting.
What is the latest cart total?*



BehaviorSubject

```
export class CartService {  
  
    cartItems: CartItem[] = [];  
  
    totalPrice: Subject<number> = new BehaviorSubject<number>(0);  
    totalQuantity: Subject<number> = new BehaviorSubject<number>(0);  
  
    ...  
}
```

Set initial value

totalPrice = 0
totalQuantity = 0

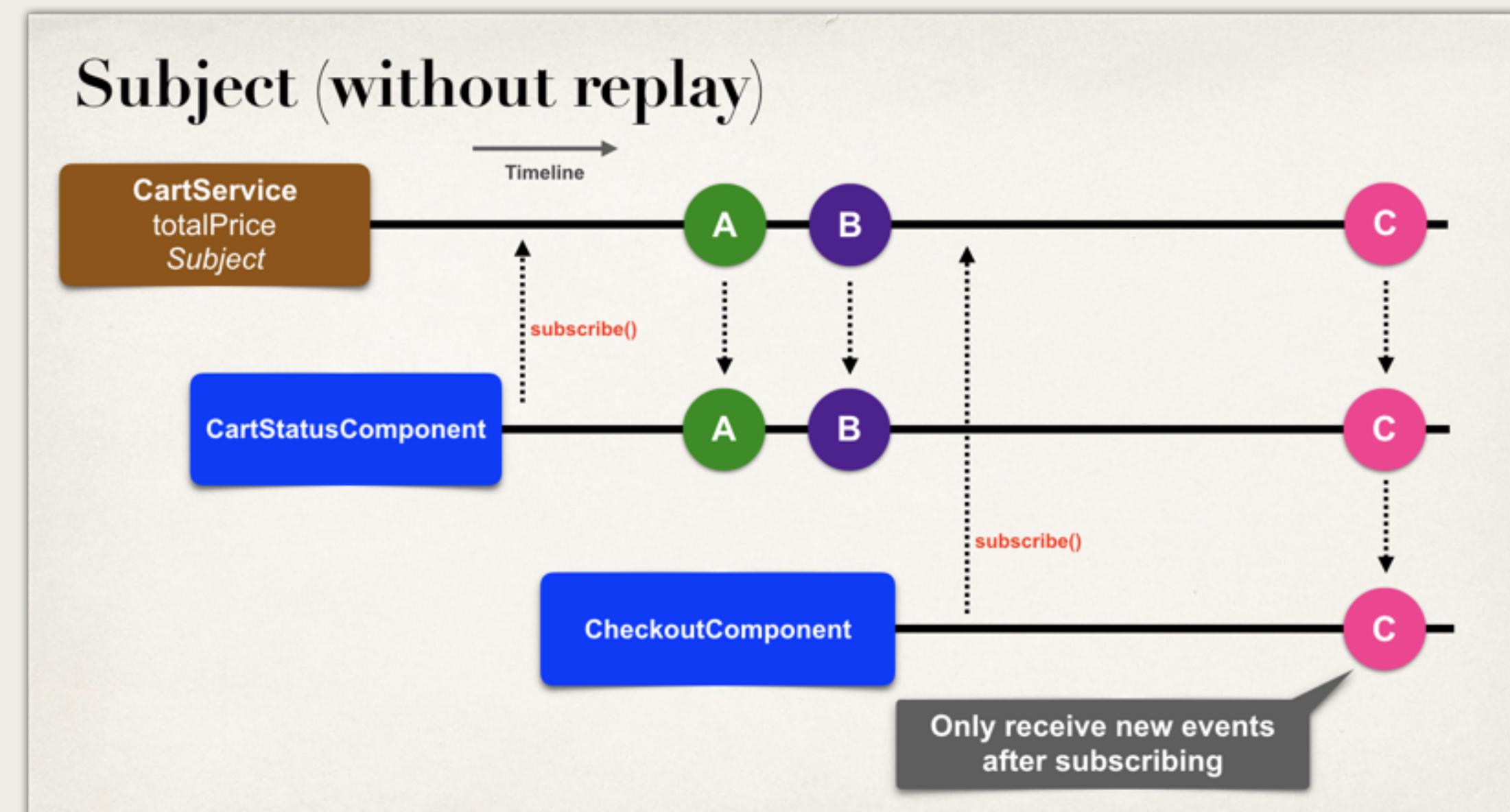
BehaviorSubject

- For more details on BehaviorSubject, see online docs

<http://www.luv2code.com/rxjs-behavior-subject>

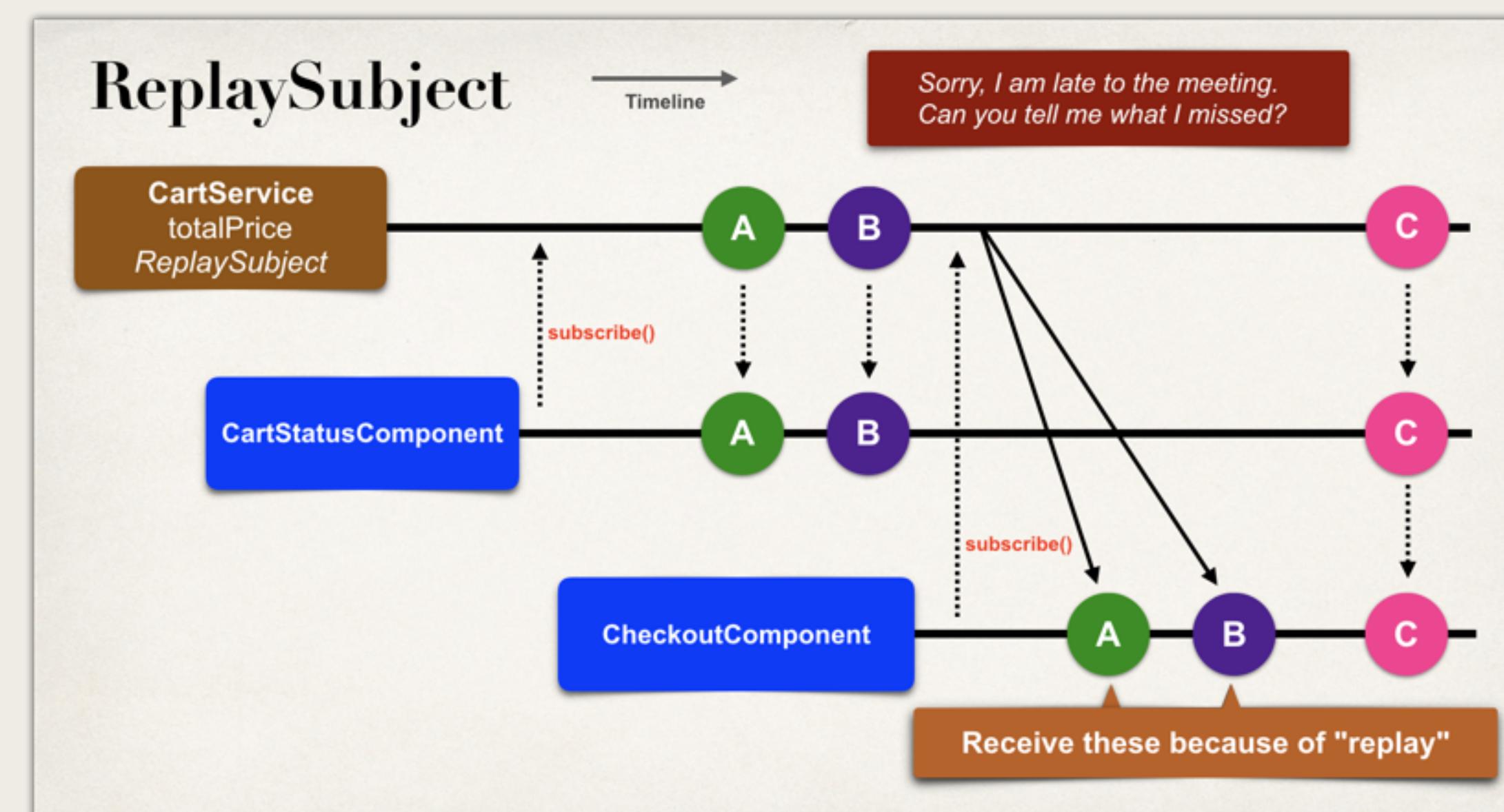
Recap

Name	Description
Subject	<ul style="list-style-type: none">• Does not keep a buffer of previous events• Subscriber only receives new events after they are subscribed



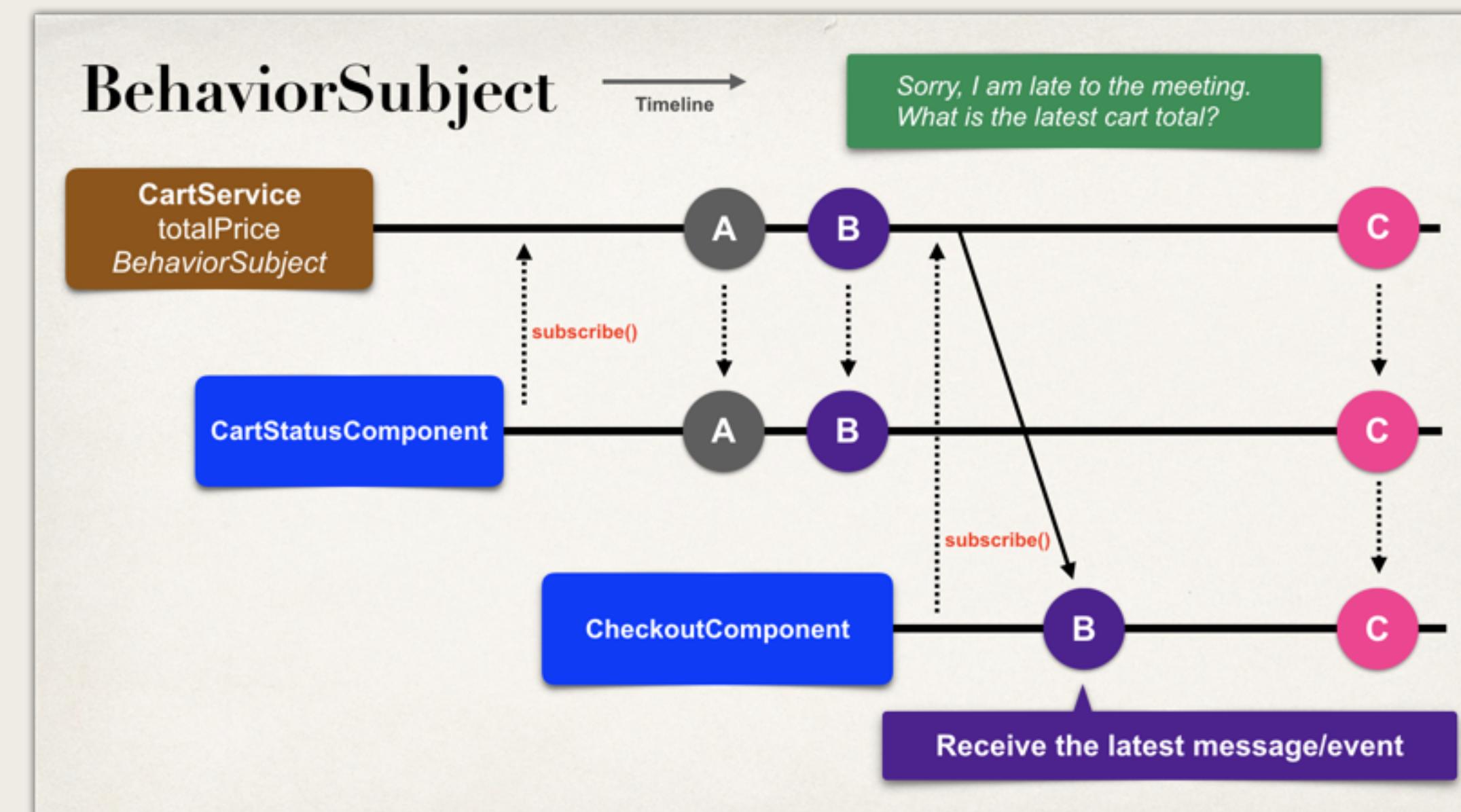
Recap

Name	Description
ReplaySubject	<ul style="list-style-type: none">Has a buffer of all previous eventsOnce subscribed, subscriber receives a replay of all previous events



Recap

Name	Description
BehaviorSubject	<ul style="list-style-type: none">Has a buffer of the last eventOnce subscribed, subscriber receives the latest event sent prior to subscribing



Recap

Name	Description
Subject	<ul style="list-style-type: none">• Does not keep a buffer of previous events• Subscriber only receives new events after they are subscribed
ReplaySubject	<ul style="list-style-type: none">• Has a buffer of all previous events• Once subscribed, subscriber receives a replay of all previous events
BehaviorSubject	<ul style="list-style-type: none">• Has a buffer of the last event• Once subscribed, subscriber receives the latest event sent prior to subscribing

Development Process

Step-By-Step

1. Updates for CheckoutComponent

1. Inject CartService into CheckoutComponent
2. In ngOnInit method, call new method: reviewCartDetails()
3. Add code for new method: reviewCartDetails()

2. Update for CartService

1. Change Subject to **BehaviorSubject**

Step 1.1: Inject CartService into CheckoutForm

File: checkout.component.ts

```
export class CheckoutComponent implements OnInit {  
  
  constructor(private formBuilder: FormBuilder,  
            private luv2ShopFormService: Luv2ShopFormService,  
            private cartService: CartService) { }  
  
  ...  
}
```

Inject CartService

Step 1.2: ngOnInit, call new method: reviewCartDetails

File: checkout.component.ts

```
export class CheckoutComponent implements OnInit {  
  
  ngOnInit(): void {  
  
    this.reviewCartDetails();  
    ...  
  }  
}
```

Call new method

Step 1.3: New method: reviewCartDetails

File: checkout.component.ts

```
export class CheckoutComponent implements OnInit {  
  
  ngOnInit(): void {  
  
    this.reviewCartDetails();  
    ...  
  }  
  
  reviewCartDetails(){  
    this.cartService.totalQuantity.subscribe(  
      totalQuantity => this.totalQuantity = totalQuantity  
    );  
  
    this.cartService.totalPrice.subscribe(  
      totalPrice => this.totalPrice = totalPrice  
    );  
  }  
}
```

Subscribe to totalQuantity

Subscribe to totalPrice

Step 2.1: Change Subject to BehaviorSubject

File: cart.service.ts

```
export class CartService {  
  
    cartItems: CartItem[] = [];  
  
    totalPrice: Subject<number> = new BehaviorSubject<number>(0);  
    totalQuantity: Subject<number> = new BehaviorSubject<number>(0);  
  
    ...  
}
```

Change to BehaviorSubject

Set initial value

totalPrice = 0
totalQuantity = 0