1. **2016-1**

   Circle or cross: "**T**" if True – "**F**" if False.

   T / F   A semaphore is a data structure.

   T / F   Semaphores can not be used for avoiding dead locks

   T / F   A monitor is a programming language construct

   T / F   Monitors encapsulate shared data structures.

   T / F   Both semaphores and monitors are distributed as function calls.

   T / F   Monitors use condition variables, while semaphores do not.

2. **2016-2**

```
001 /*
002  * (c) 2015-2016 Rahmat M. Samik-Ibrahim
002  * -- This is free software
003  * Feel free to copy and/or modify and/
004  * or distribute it, provided this notice,
004  * and the copyright notice, are preserved.
005  * REV04 Tue Dec 13 15:19:04 WIB 2016
006  * START Wed Sep 30 00:00:00 UTC 2015
007  */
008
009 #include <stdio.h>
010 #include <stdlib.h>
011 #include <semaphore.h>
012 #include "99-myutils.h"
013 #define  nSem 7
014
015 sem_t sem[nSem];
016
017 void* thread1 (void* a) {
018    sem_wait   (&sem[1]);
019    printf("T1X\n");
020    sem_post   (&sem[4]);
021 }
022
023 void* thread2 (void* a) {
024    sem_wait   (&sem[2]);
025    printf("T2X\n");
026    sem_post   (&sem[5]);
027    sem_post   (&sem[1]);
028 }

030 void* thread3 (void* a) {
031    printf("T3X\n");
032    sem_post   (&sem[6]);
033    sem_post   (&sem[2]);
034 }
035
036 void* thread4 (void* a) {
037    sem_wait   (&sem[4]);
038    printf("T44\n");
039    sem_wait   (&sem[5]);
040    printf("T45\n");
041    sem_wait   (&sem[6]);
042    printf("T46\n");
043 }
044
045 void main(void) {
046    printf("MAIN\n");
047    for (int ii=1;ii<nSem;ii++)
048       sem_init(&sem[ii], 0, 0);
049    daftar_trit   (thread1);
050    daftar_trit   (thread2);
051    daftar_trit   (thread3);
052    daftar_trit   (thread4);
053    jalankan_trit ();
054    beberes_trit  ("TREXIT");
055 }
```
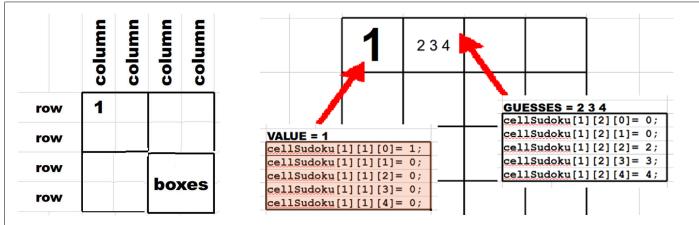
Write down the program output:

3. **2017-1**

Program Code of Synchronization (using 99-myutils.h and 99-myutils.c from the lab assignment)

```
001 /* (c) 2011-2017 Rahmat M. Samik-Ibrahim       039 void* Kiri (void* a) {
002  * This is free software. Feel free to copy and/or   040     while (TRUE) {
003  * modify and/or distribute it, provided this        041         cetak("Kiri-+-+-+-");
004  * notice, and the copyright notice, are preserved.  042         sem_post (&syncKiriMod);
005  * REV01 Wed May 17 17:02:37 WIB 2017                043         sem_wait (&syncModKiri);
006  * START Wed May  3 12:58:28 WIB 2017                044     }
007  *                                                   045 }
008  * sem_init(), sem_wait(), sem_post(): semaphore     046 void* Moderator (void* a) {
009  * sleep(X): sleep X seconds                         047     int ii;
010  * daftar_trit(T):  register thread T                048     while (TRUE) {
011  * jalankan_trit(): start all registered threads.    049       for (ii=0; ii<jmlKIRI;  ii++)
012  * beberes_trit():  exit all threads above.  */      050         sem_wait (&syncKiriMod);
013 #define jmlKIRI     3                                051       for (ii=0; ii<jmlKANAN; ii++)
014 #define jmlKANAN    2                                052         sem_post (&syncModKanan);
015 #define SLEEP       1                                053       for (ii=0; ii<jmlKANAN; ii++)
016 #include <stdio.h>                                   054         sem_wait (&syncKananMod);
017 #include <stdlib.h>                                  055       for (ii=0; ii<jmlKIRI;  ii++)
018 #include <semaphore.h>                               056         sem_post (&syncModKiri);
019 #include <unistd.h>                                  057     }
020 #include "99-myutils.h"                              058 }
021 sem_t   mutexID, syncModKiri, syncModKanan;          059 int main(int argc, char * argv[]) {
022 sem_t   syncKiriMod, syncKananMod;                   060     int ii;
023 int     sequence = 0;                                061     sem_init (&syncModKiri,  0, 0);
024                                                      062     sem_init (&syncModKanan, 0, 0);
025 void cetak(char* posisi) {                           063     sem_init (&syncKiriMod,  0, 0);
026     sem_wait (&mutexID);                             064     sem_init (&syncKananMod, 0, 0);
027     printf("%s (%d)\n", posisi, sequence++);         065     sem_init (&mutexID,      0, 1);
028     fflush(NULL);                                    066
029     sem_post (&mutexID);                             067     for (ii = 0 ; ii < jmlKANAN; ii++)
030     sleep(SLEEP);                                    068         daftar_trit(Kanan);
031 }                                                    069     for (ii = 0 ; ii < jmlKIRI; ii++)
032 void* Kanan (void* a) {                              070         daftar_trit(Kiri);
033     while (TRUE) {                                   071     daftar_trit(Moderator);
034         sem_wait (&syncModKanan);                    072
035         cetak("-+-+-+Kanan");                        073     jalankan_trit();
036         sem_post (&syncKananMod);                    074     beberes_trit("Selese...");
037     }                                                075 }
038 }
```

Write down the next 5 lines of the program output:

```
Kiri -+-+-+-    ( 0 )
_____

_____

_____

_____

_____

_____

_____
```

4. **2017-2**

In this mini-Sudoku 4x4 — each **column**, **row**, and 2x2 sub-grid **box** — should contain the digits of: **1, 2, 3, or 4**. This C program "07-mini-sudoku-4x4.c" is using a 3 dimensional array called "cellSudoku[ ][ ][ ]". If "cellSudoku[row][column][0] == 0" (or: no value), "cellSudoku[row][column][1]" to "[4]" will contain of all values that are possible (or guesses).

(a) How many Semaphores were created in that program?

(b) Specify what the names of those Semaphores are!

(c) How many threads were created in that program?

(d) Specify what the (unique) names of those threads are!

(e) How many critical zone(s) are there in that program?

(f) Specify the line numbers of those critical zone(s)!

(g) Name the function that receives the input file "07-data.txt" in that program above!

Program Code 07-mini-sudoku-4x4.c (**using** 99-myutils.h **and** 99-myutils.c **from the DEMO set.**)

```
001 /*
002  * (c) 2017 Rahmat M. Samik-Ibrahim
003  * http://rahmatm.samik-ibrahim.vlsm.org/
004  * This is free software.
005  * REV04 Tue Dec 12 20:35:44 WIB 2017
006  * START Mon Dec  4 18:52:57 WIB 2017
007  */
008
009 #include <stdio.h>
010 #include <stdlib.h>
011 #include <unistd.h>
012 #include "99-myutils.h"
013 #define  WaitSudoku 3
014 #define  SSIZE       4
015 #define  TOTALSIZE  SSIZE * SSIZE
016
017 int    globalExit=FALSE;
018 sem_t  mutexing;
019 sem_t  syncing1;
020 sem_t  syncing2;
021
022 // cellSudoku[row][column][0]   = value
023 // cellSudoku[row][column][1-4] = guesses
024 // if (value != 0) all guesses  = 0
025 //                         (no more guesses)
026 int cellSudoku[][SSIZE+1][SSIZE+1]={
027    {},{{}, {0,1,2,3,4}, {0,1,2,3,4},
028         {0,1,2,3,4}, {0,1,2,3,4}},
029      {{}, {0,1,2,3,4}, {0,1,2,3,4},
030         {0,1,2,3,4}, {0,1,2,3,4}},
031      {{}, {0,1,2,3,4}, {0,1,2,3,4},
032         {0,1,2,3,4}, {0,1,2,3,4}},
033      {{}, {0,1,2,3,4}, {0,1,2,3,4},
034         {0,1,2,3,4}, {0,1,2,3,4}}
035 };
036
037 // Print Cells
038 void printCells(char* state) {
039    printf ("\nSudoku Cells: %s\n", state);
040    for (   int jj=1; jj<SSIZE+1; jj++) {
041       for (int kk=1; kk<SSIZE+1; kk++) {
042          int cell=cellSudoku[jj][kk][0];
043          if (cell == 0 || cell == 5)
044                        printf ("[ ]");
045          else    printf ("[%d]", cell);
046          if (kk == SSIZE) printf ("\n");
047       }
048    }
049    fflush(NULL);
050 }
```

```
052 // Filling the CELLs
053 void
054 fillCell(int rowCell,int colCell,int valCell)
055 {
056    sem_wait (&mutexing);
057    // Filling  "valCell" into
058    // cellSudoku[rowCell, colCell];
059    cellSudoku[rowCell][colCell][0] = valCell;
060    // This is Cell is "taken".
061    // Eliminate all guesses!
062    for (int ii=1; ii<SSIZE+1; ii++) {
063       cellSudoku[rowCell][colCell][ii] = 0;
064    }
065    // Deleting "valCell"
066    // from all "columns guess"
067    for (int ii=1; ii<SSIZE+1; ii++) {
068       cellSudoku[rowCell][ii][valCell] = 0;
069    }
070    // Delete "valCell" from all "rows guess".
071    for (int ii=1; ii<SSIZE+1; ii++) {
072       cellSudoku[ii][colCell][valCell] = 0;
073    }
074    // Delete "valCell" from all "boxes guess".
075    rowCell = 1 + 2*((rowCell - 1)/2);
076    colCell = 1 + 2*((colCell - 1)/2);
077    for (int ii=rowCell; ii<rowCell+2; ii++) {
078       for (int jj=colCell;jj<colCell+2;jj++){
079          cellSudoku[ii][jj][valCell] = 0;
080       }
081    }
082    sem_post (&mutexing);
083 }
084
085 // From Standard Input into Cell using
086 // fillCell  -- SCAN INPUT: scanf()
087 // is the oposite of printf()
088 void inputCell(void) {
089    for (int ii=0; ii < TOTALSIZE; ii++) {
090       int tmpCell=0;
091       scanf("%d", &tmpCell);
092       int rowCell = ii/4 + 1;
093       int colCell = ii%4 + 1;
094       if (tmpCell != 0) {
095             fillCell(rowCell,colCell,tmpCell);
096       }
097    }
098 }
```

Program Code 07-mini-sudoku-4x4.c (**using** 99-myutils.h **and** 99-myutils.c **from the DEMO set.**)

```
100 // CellWatcher
101 int cwID = 0;
102 void* cellWatcher (void* a) {
103   sem_wait (&syncing1);
104   sem_wait (&mutexing);
105   int rowCell = cwID/4 + 1;
106   int colCell = cwID%4 + 1;
107   cwID++;
108   sem_post (&mutexing);
109   int localExit=FALSE;
110   while (!localExit && !globalExit) {
111     int tmpCell=0, nZero=0;
112     for (int ii=1; ii<SSIZE+1; ii++) {
113       if(cellSudoku[rowCell][colCell][ii]==0)
114         nZero++;
115       else
116         tmpCell=ii;
117     }
118     if (nZero==3)
119       fillCell(rowCell, colCell, tmpCell);
120     localExit =
121       cellSudoku[rowCell][colCell][0]!=0;
122   }
123   fflush(NULL);
124   sem_post (&syncing2);
125 }
126
127 // Timeout after "WaitSudoku"
128 void* managerSudoku (void* a) {
129   sleep(WaitSudoku);
130   for (int ii=0; ii<TOTALSIZE; ii++) {
131     int rowCell = ii/4 + 1;
132     int colCell = ii%4 + 1;
133     if(cellSudoku[rowCell][colCell][0]==0){
134         cellSudoku[rowCell][colCell][0]= 5;
135     }
136     sem_post (&syncing2);
137   }
138   globalExit = TRUE;
139 }
```

```
141 // Display Sudoku
142 void* displaySudoku (void* a) {
143     printCells("INITIAL");
144     for(int jj=0;jj<TOTALSIZE;jj++)
145         sem_post(&syncing1);
146     for(int jj=0;jj<TOTALSIZE;jj++)
147         sem_wait(&syncing2);
148     printCells("RESULT");
149 }
150
151 // This is MAIN
152 void main(void) {
153     printf   ("MAIN: START\n");
154     sem_init (&mutexing, 0, 1);
155     sem_init (&syncing1, 0, 0);
156     sem_init (&syncing2, 0, 0);
157     inputCell();
158     for (int ii=0; ii<TOTALSIZE; ii++) {
159         daftar_trit(cellWatcher);
160     }
161     daftar_trit   (displaySudoku);
162     daftar_trit   (managerSudoku);
163     jalankan_trit ();
164     beberes_trit  ("\nTRIT: EXIT");
165 }
```

This following is the output of executing:
./07-mini-sudoku-4x4 < 07-data.txt

Bonus Question:
What is inside file 07-data.txt ?

```
MAIN: START

Sudoku Cells: INITIAL
[ ][ ][ ][3]
[ ][1][4][ ]
[ ][2][3][ ]
[1][ ][ ][ ]

Sudoku Cells: RESULT
[2][4][1][3]
[3][1][4][2]
[4][2][3][1]
[1][3][2][4]

TRIT: EXIT
```