

# Design thinking

## In Steps!

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## Turning Ideas into Action

Hey everyone! So, we dove headfirst into this design thinking thing – a bit like problem-solving superheroes. We wanted to share our story with you, about how we got creative, worked together, and made some cool stuff happen.

### 1. Let's Kick It Off!

Alright, so design thinking is like our secret weapon for solving problems. We really focus on what people need, get creative, and work together to find the best solutions. This report is all about our journey through these design thinking steps – the good, the funny, and everything in between.

### 2. Taking Steps in Design Thinking

## a. Getting to Know People (Empathy)

We kicked off by talking to people, taking notes, and snapping pics to understand what they really needed. Check out our video diaries and pics to see what we learned!

## b. Figuring Out the Problem (Define)

Then we got together to brainstorm like crazy and figure out the main issues. Our journals and team chats show how we went from being a bit confused to having clear goals. Like, we found this cool need to think about careers based on emotions.

## c. Let's Get Creative (Ideate)

We threw a bunch of ideas on the board and picked the coolest ones. You can see all our wild ideas and how we landed on the ones that stuck.

## d. Building Stuff (Prototype)

We rolled up our sleeves and turned ideas into real things. From doodles to digital magic, we show you how our creations came to life.

## e. Testing, Testing! (Test)

We let people try out what we made and fixed things based on what they said. Our videos capture the funny moments and the serious improvements we made.

### **3. What's the Big Deal?**

We tackled problems as a team, turning them into solutions. This part spills the beans on the problem, the cool stuff we made, and who played what role.

### **4. Checking Our Progress**

#### **a. The Big Reveal**

At the end, we show off what we made and see if it's as awesome as we thought. It's like the final test for our superhero solution.

#### **b. Checkpoints in Between**

We took a breather at each phase to make sure everything was on track. It's like hitting pause to fix things before moving forward.

### **5. Proof in the Pudding**

#### **a. What We Made**

Check out the stuff we created to solve problems. Sketches, plans, and the final product – it's all here.

#### **b. Our Notes**

We kept records for each step. Questions we asked, problems we defined, ideas we brainstormed – it's all here for you to see.

## **6. Thinking about Ourselves**

### **a. Our Dreams**

Each of us shared our dreams for the future, both in school and beyond.

### **b. Design Thinking Impact**

We thought about how design thinking changed our game. Did it make our dreams cooler? Let's spill the beans on that too.

### **c. What's Next?**

We mapped out our next moves. What can we do better? How can we be superheroes in our industry? Find out here!

So, that's our journey in design thinking – from crazy ideas to real solutions. Hope you enjoy the ride and maybe get inspired for your own adventures.