

CIS 2107  
Computer Systems and Low-Level Programming  
Spring 2013  
Midterm

March 21, 2012

Name: \_\_\_\_\_

| Page   | Points | Score |
|--------|--------|-------|
| 1      | 11     |       |
| 2      | 13     |       |
| 3      | 11     |       |
| 5      | 9      |       |
| 7      | 5      |       |
| 7      | 27     |       |
| 10     | 24     |       |
| Total: | 100    |       |

The exam is closed book, closed notes. You may *not* use a calculator, cell phone, etc.

For each of the questions of this quiz, you can assume the following sizes for C data types:

| type   | bytes |
|--------|-------|
| char   | 1     |
| short  | 2     |
| int    | 4     |
| long   | 8     |
| float  | 4     |
| double | 8     |
| void*  | 4     |

**Instructions**

## Some short answer questions

1. (1 point) In the unix shell, what's the command to change from the current directory to the parent of your current directory?  

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2. (1 point) In the unix shell, what's the command to create a directory called `stuff` and place it in your current directory?  

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3. (1 point) Now that you have the directory created in question 2), what's the command to take a file called `junk.txt`, which is in your current directory, and put it into the new directory?  

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4. (1 point) We've described the storage hierarchy in modern computers as a type of pyramid. What two things are true the farther up the pyramid we go?  

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5. (1 point) What's the program manipulates your program's text before it gets fed to the compiler?  
5. \_\_\_\_\_
6. (1 point) What's the program that translates assembly language into machine language (*i.e.* a binary)?  
6. \_\_\_\_\_
7. (1 point) What's the program that combines binaries to form an executable?  
7. \_\_\_\_\_

8. Some conversions.

(a) (1 point) 72 gbytes = ? kbytes

(a) \_\_\_\_\_

(b) (1 point) 2 hours = ? milliseconds

(b) \_\_\_\_\_

(c) (1 point) 112 gbits = ? tbits

(c) \_\_\_\_\_

(d) (1 point) 144 mbytes = ? tbytes

(d) \_\_\_\_\_

(e) (1 point) 15 minutes = ? microseconds

(e) \_\_\_\_\_

9. Convert  $246_{10}$  to:

(a) (2 points) base 2

(b) (1 point) base 16

10. Using the approximation trick that we talked about in class, about how much are each of the following?

(a) (1 point)  $2^{41}$

(a) \_\_\_\_\_

(b) (1 point)  $2^{16}$

(b) \_\_\_\_\_

(c) (1 point)  $2^{29}$

(c) \_\_\_\_\_

11. (3 points) What is  $11011110011_2 + 10011010_2$  in base 2?

$$\begin{array}{r} 1 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 0 \ 1 \ 1_2 \\ + \phantom{0000000000000000} 1 \ 0 \ 0 \ 1 \ 1 \ 0 \ 1 \ 0_2 \\ \hline \end{array}$$

12. (3 points) What is  $DEDC5B9_{16} + 61B3_{16}$  in base 16?

$$\begin{array}{r} D \ E \ D \ C \ 5 \ B \ 9_{16} \\ + \phantom{0000000000000000} 6 \ 1 \ B \ 3_{16} \\ \hline \end{array}$$

13. **data representation.** For these questions, please remember to answer in hex, not binary.

(a) (1 point) In hex, what is the smallest integer that can be represented by a 16-bit two's complement int?

(a) \_\_\_\_\_

(b) (1 point) In hex, what is the largest integer that can be represented by a 16-bit two's complement int?

(b) \_\_\_\_\_

(c) (1 point) In hex, what is the smallest integer that can be represented by a 16-bit unsigned int?

(c) \_\_\_\_\_

(d) (1 point) In hex, what is the largest integer that can be represented by a 16-bit unsigned int?

(d) \_\_\_\_\_

(e) (1 point) In hex, what is  $-1$  as a 16-bit two's complement int?

(e) \_\_\_\_\_

14. (6 points) **Some bit operations.** If we have `char x = 0x3D`, `y = 0xA7`; , what is the result of the following operations? Your answer must be in the form of exactly two hex digits<sup>1</sup>.

(a) `x|y`

(a) \_\_\_\_\_

(b) `x||y`

(b) \_\_\_\_\_

(c) `x<<2`

(c) \_\_\_\_\_

(d) `~x`

(d) \_\_\_\_\_

(e) `~~x`

(e) \_\_\_\_\_

(f) `x^y`

(f) \_\_\_\_\_

(g) `x &&1`

(g) \_\_\_\_\_

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<sup>1</sup>Ignore the possibility of promotion to 32-bit ints. Behave as though we're living in the land of 8-bit arithmetic.

(h) `-x`

(h) \_\_\_\_\_

(i) `!!x`

(i) \_\_\_\_\_

(j) `x<1`

(j) \_\_\_\_\_

(k) `x&y`

(k) \_\_\_\_\_

(l) `x^y^y`

(l) \_\_\_\_\_

15. (4 points) What's printed by the following code?

```
3  int main(void) {
4      char c;
5      unsigned char uc;
6
7      c=uc=0x7F;
8
9      c+=1;
10     uc+=1;
11
12     printf("%d\n", c);
13     printf("%u\n", uc);
14
15     return 0;
16 }
```

16. (5 points) If I have the following:

```

1  int main(void)
2  {
3      int a=10;
4      int b=20;
5      int c=30;
6
7      int *p, *q;
8
9      p=q=&a;
10
11     b++;
12     q-=4;
13

```

and memory is laid out like this:

|          |      |  |
|----------|------|--|
| <i>q</i> | 1000 |  |
| <i>p</i> | 1004 |  |
| <i>c</i> | 1008 |  |
| <i>b</i> | 1012 |  |
| <i>a</i> | 1016 |  |

what do you see if you print:

(a) a

(a) \_\_\_\_\_

(b) &a

(b) \_\_\_\_\_

(c) b

(c) \_\_\_\_\_

(d) &b

(d) \_\_\_\_\_

(e) p

(e) \_\_\_\_\_

(f) \*p

(f) \_\_\_\_\_

(g) &p

(g) \_\_\_\_\_

(h) q

(h) \_\_\_\_\_

(i) \*q

(i) \_\_\_\_\_

(j) &q

(j) \_\_\_\_\_

17. (5 points) How would  $187.5625_{10}$  be stored in a C `float` variable?

18. (5 points) **Recognizing the value of a floating-point variable.** In this question, consider 6-bit floating-point numbers. What number is represented by the 0 10 000, where:

- 0 is the sign bit
- 10 is stored in the mantissa field
- 000 is stored in the exponent field



19. (10 points) Write a function called `bit_is_set( )` which takes as arguments an `unsigned int x`, and an `int i`. The function checks to see if the `i`th bit of `x` is set and returns:

- 1 if the `i`th bit is set to 1
- 0 if the `i`th bit is set to 0
- -1 if `i` is an invalid index.

Indices start from the right: so right-most bit would be index 0. Do not assume anything about the size of integers.

20. (12 points) Write a function whose sole argument is a C string. The function removes all leading and trailing whitespace from the string. For example, if before your function is called, the string is “\_ \_ \_What a long exam\_ \_ \_ \_ \_”, after the function is called, the string is “What a long exam”. (Note: you’re modifying the original string. You’re not creating and returning a new string.) You may use any function in `<ctype.h>`, but do not use any functions in `<string.h>`.

21. (12 points) Write a function which is passed an `int start`, and an `int end`. The function returns an array of `int` consisting of all of the integers from `start` to `end` inclusive. If `start >= end` or on error the function returns a `NULL` pointer. It is up to the caller to free any memory allocated by your function. Do not use the `[ ]` operator in the body of your function. For example, if `start=5` and `end=11`, the function returns a pointer to `{5,6,7,8,9,10,11}`.

22. (12 points) Write a function which is passed the name of a file. The function prints everything read from the file, but capitalizes the first letter of every word. For example, if the text “this is a pretty LONG exam” is read, the program prints “This Is A Pretty LONG Exam”. You may assume that the text includes only letters and spaces (as defined by the `isspace( )` function in `<ctype.h>`).