

Some Practice Assembly Problems

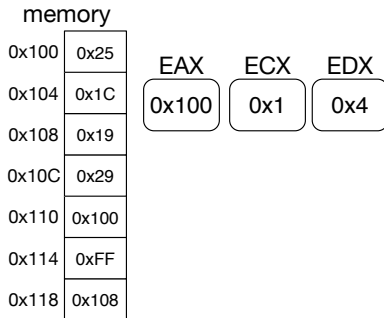
November 12, 2015

Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

► `movl 0x100, %ebx`

0x25

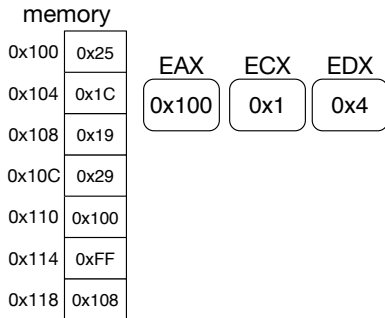


Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`

0x100

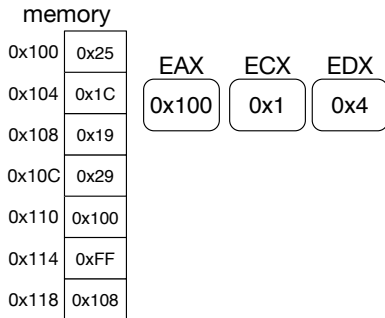


Move and Load Effective Address Instructions

What value would be stored in register %ebx after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`
- ▶ `movl %eax, %ebx`

0x100

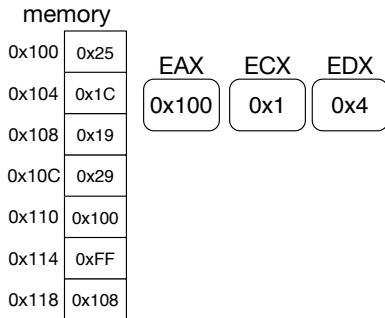


Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`
- ▶ `movl %eax, %ebx`
- ▶ `movl (%eax), %ebx`

0x25

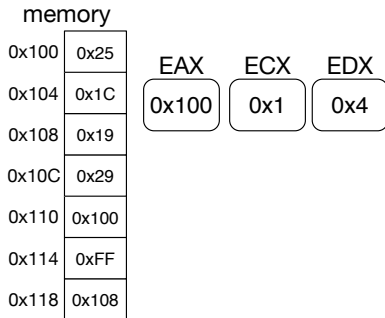


Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`
- ▶ `movl %eax, %ebx`
- ▶ `movl (%eax), %ebx`
- ▶ `movl 4(%eax), %ebx`

0x1C

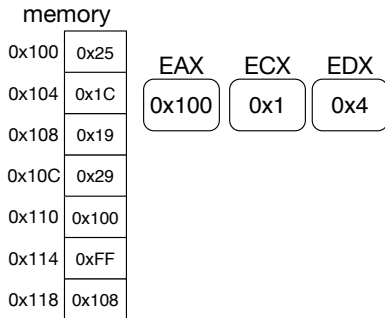


Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`
- ▶ `movl %eax, %ebx`
- ▶ `movl (%eax), %ebx`
- ▶ `movl 4(%eax), %ebx`
- ▶ `leal 4(%eax), %ebx`

0x104



Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`
- ▶ `movl %eax, %ebx`
- ▶ `movl (%eax), %ebx`
- ▶ `movl 4(%eax), %ebx`
- ▶ `leal 4(%eax), %ebx`
- ▶ `movl 8(%eax, %ecx, 4), %ebx`

memory		EAX	ECX	EDX
0x100	0x25	0x100	0x1	0x4
0x104	0x1C			
0x108	0x19			
0x10C	0x29			
0x110	0x100			
0x114	0xFF			
0x118	0x108			

0x29

Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

► `movl 0x100, %ebx`

► `movl $0x100, %ebx`

► `movl %eax, %ebx`

► `movl (%eax), %ebx`

► `movl 4(%eax), %ebx`

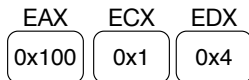
► `leal 4(%eax), %ebx`

► `movl 8(%eax, %ecx, 4), %ebx`

► `leal 8(%eax, %ecx, 4), %ebx`

memory

0x100	0x25
0x104	0x1C
0x108	0x19
0x10C	0x29
0x110	0x100
0x114	0xFF
0x118	0x108



0x10C

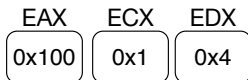
Move and Load Effective Address Instructions

What value would be stored in register `%ebx` after each of the following operations?

- ▶ `movl 0x100, %ebx`
- ▶ `movl $0x100, %ebx`
- ▶ `movl %eax, %ebx`
- ▶ `movl (%eax), %ebx`
- ▶ `movl 4(%eax), %ebx`
- ▶ `leal 4(%eax), %ebx`
- ▶ `movl 8(%eax, %ecx, 4), %ebx`
- ▶ `leal 8(%eax, %ecx, 4), %ebx`
- ▶ `leal 8(, %ecx, 4), %ebx`

memory

0x100	0x25
0x104	0x1C
0x108	0x19
0x10C	0x29
0x110	0x100
0x114	0xFF
0x118	0x108



0xC