



IMT Atlantique

Bretagne-Pays de la Loire
École Mines-Télécom

The 6TiSCH Protocol Stack: 6P and MSF

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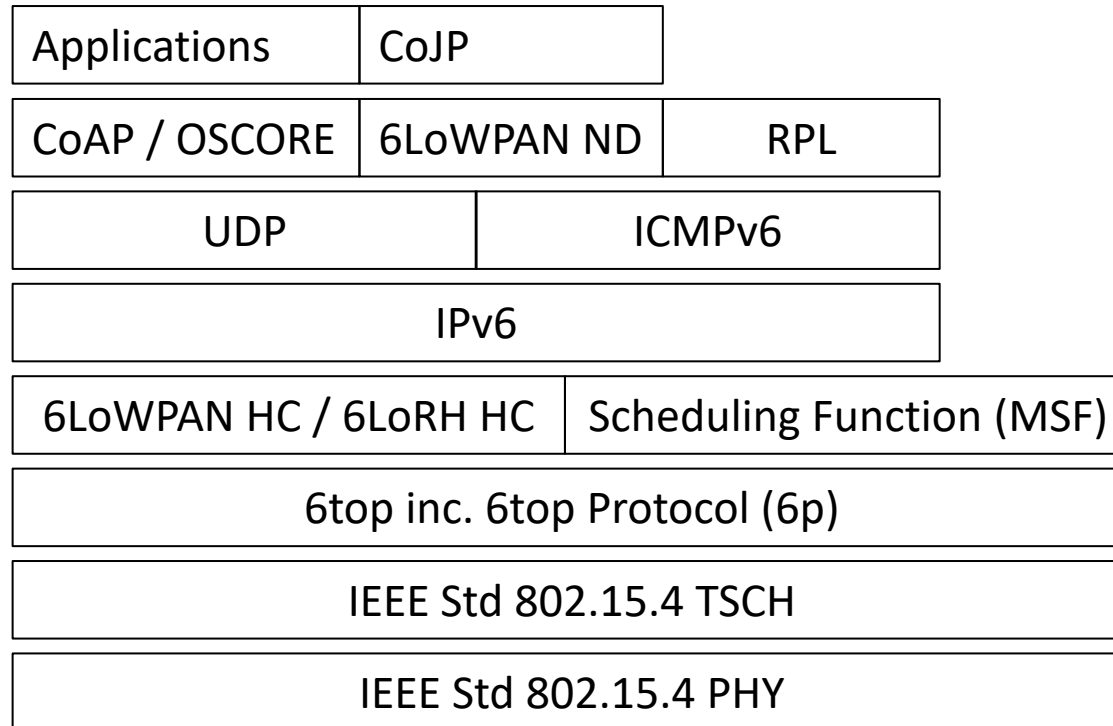
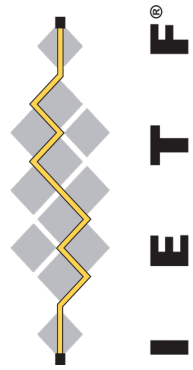
web: www.georgiospapadopoulos.com

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The 6TiSCH Protocol Stack

Overview

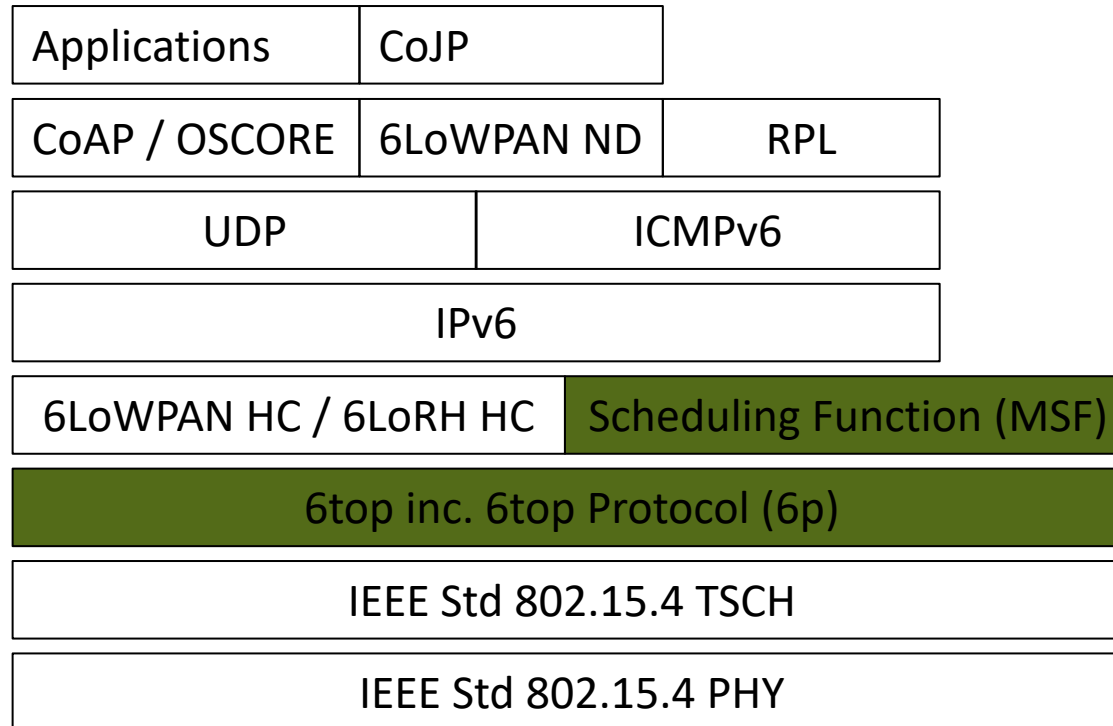
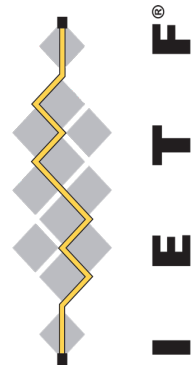
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The 6TiSCH Protocol Stack

Overview

3



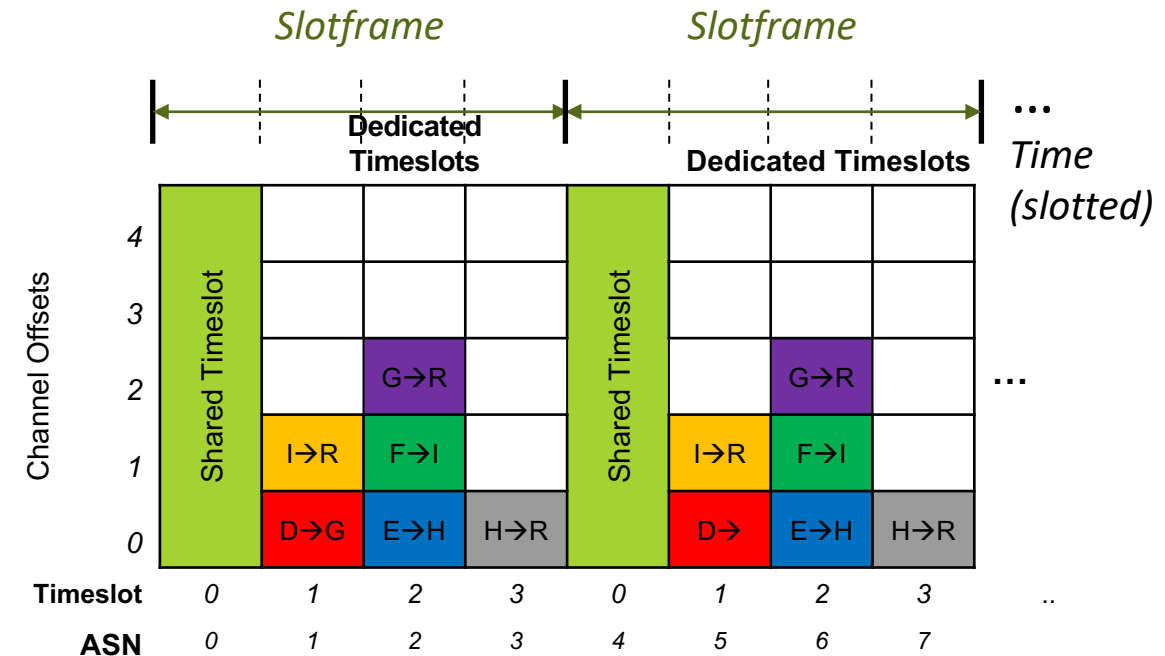
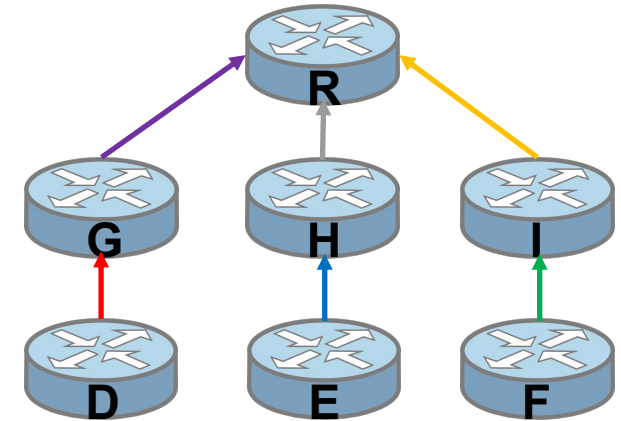
- ▶ Scheduling Function: MSF
- ▶ 6TiSCH Operation Sublayer: 6P

The 6TiSCH Protocol Stack

Schedule

4

- ▶ All nodes follow a common communication *schedule*.
- ▶ A *schedule* is a matrix of *cells*:
 - Consists of a *timeslot* & *channel offset*.
 - *Shared* (contention-based) and *dedicated* (contention-free) *cells*.

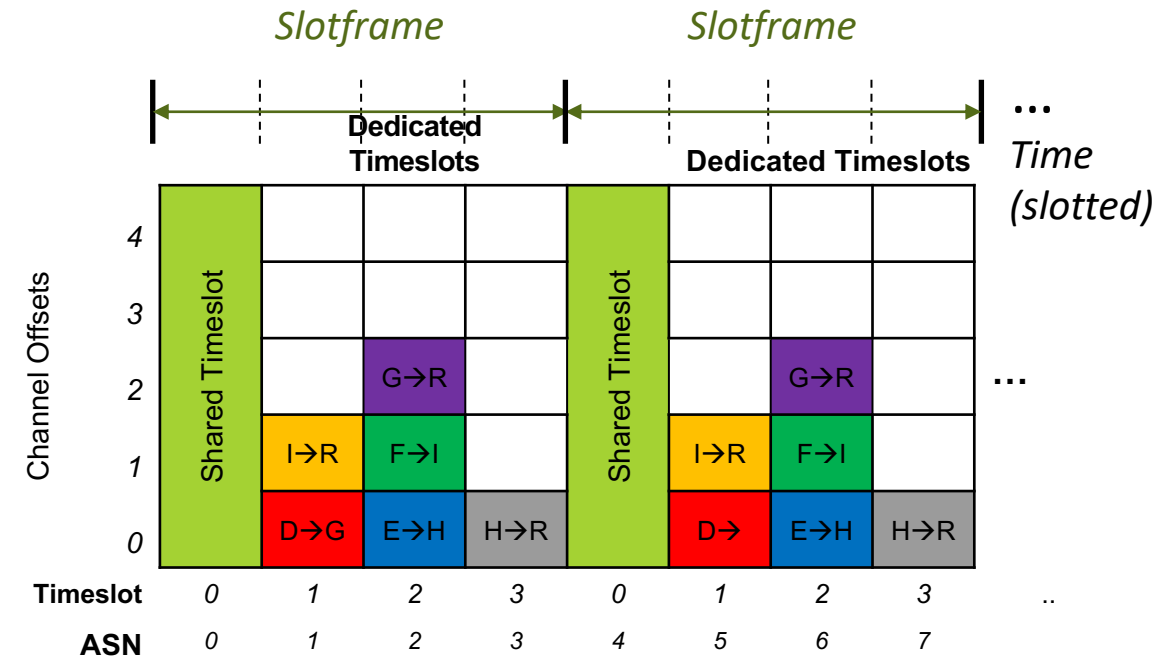
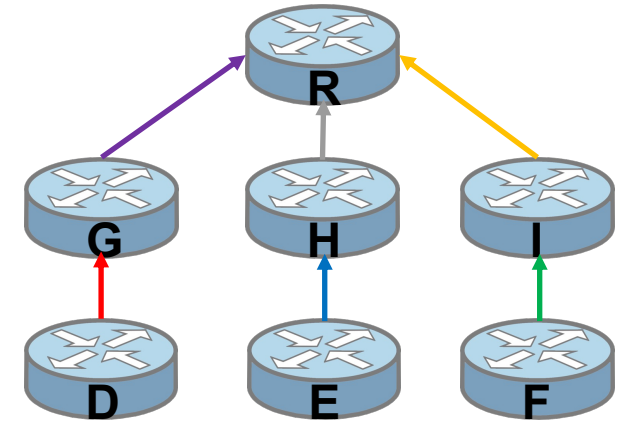


The 6TiSCH Protocol Stack

Schedule

5

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- ▶ *Distributed* (6P & MSF) or *centralized* (PCE) approaches.

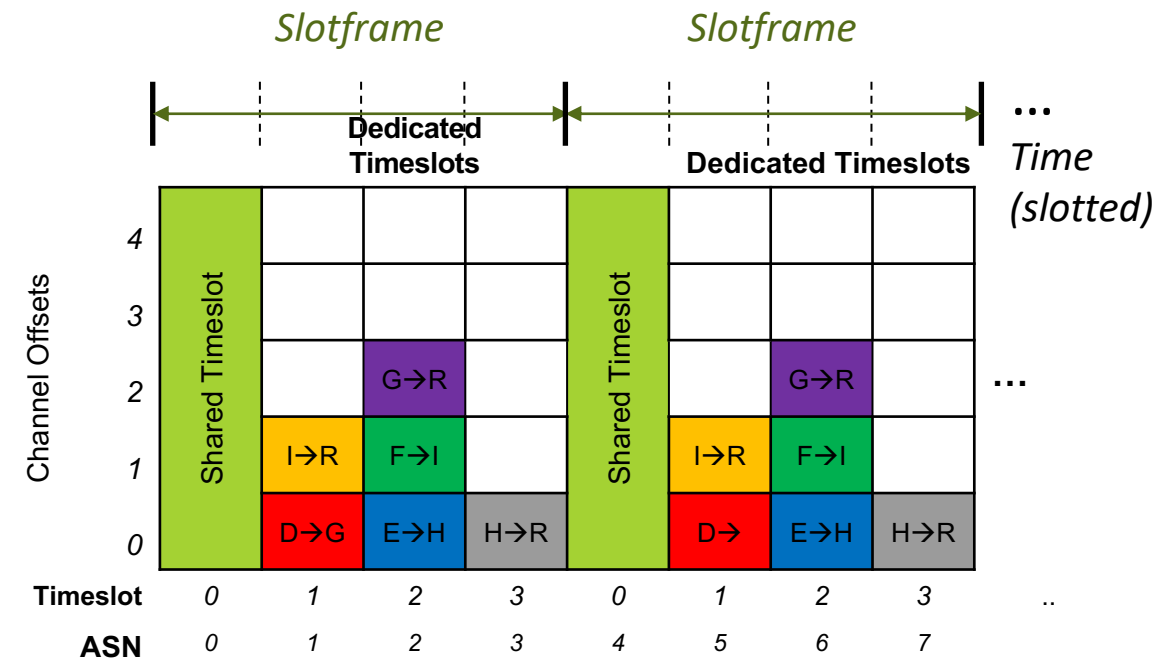
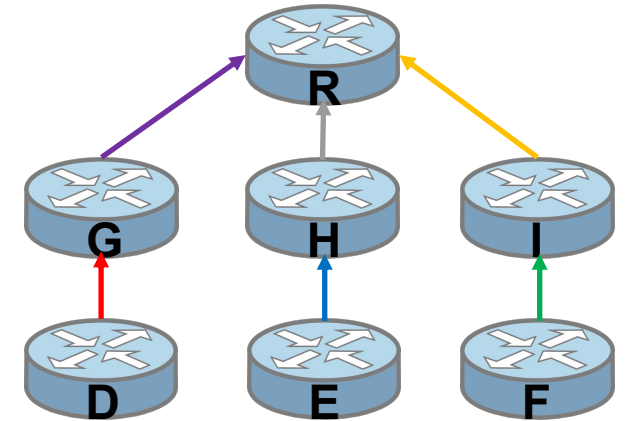


The 6TiSCH Protocol Stack

Schedule

6

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- ▶ *Distributed* (6P & MSF) or *centralized* (PCE) approaches.
- ▶ A schedule provides a tunable trade-off:
 - Network capacity.
 - Bounded latency.
 - Network reliability.
 - Energy consumption.



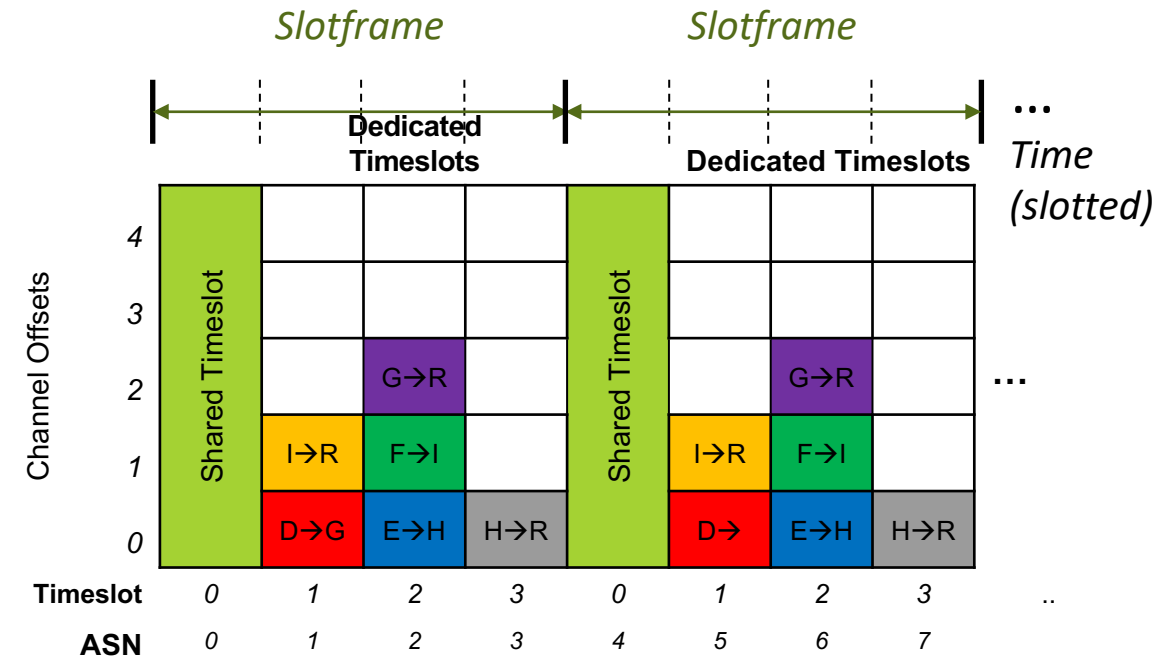
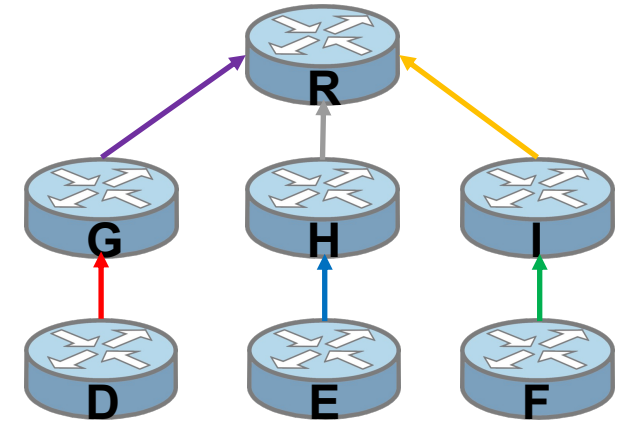
The 6TiSCH Protocol Stack

Schedule

7

- ▶ All nodes follow a common communication *schedule*.
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- ▶ A schedule provides a tunable trade-off:
 - Network capacity.
 - Bounded latency.
 - Network reliability.
 - Energy consumption.
- ▶ A typical industrial *trade-off* scenario:

to target network reliability and bounded latency
at the cost of network capacity and energy.



The 6TiSCH Minimal Scheduling Function (MSF): RFC 9033

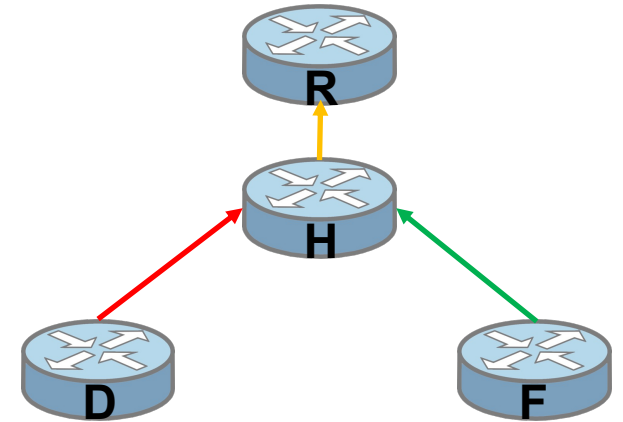
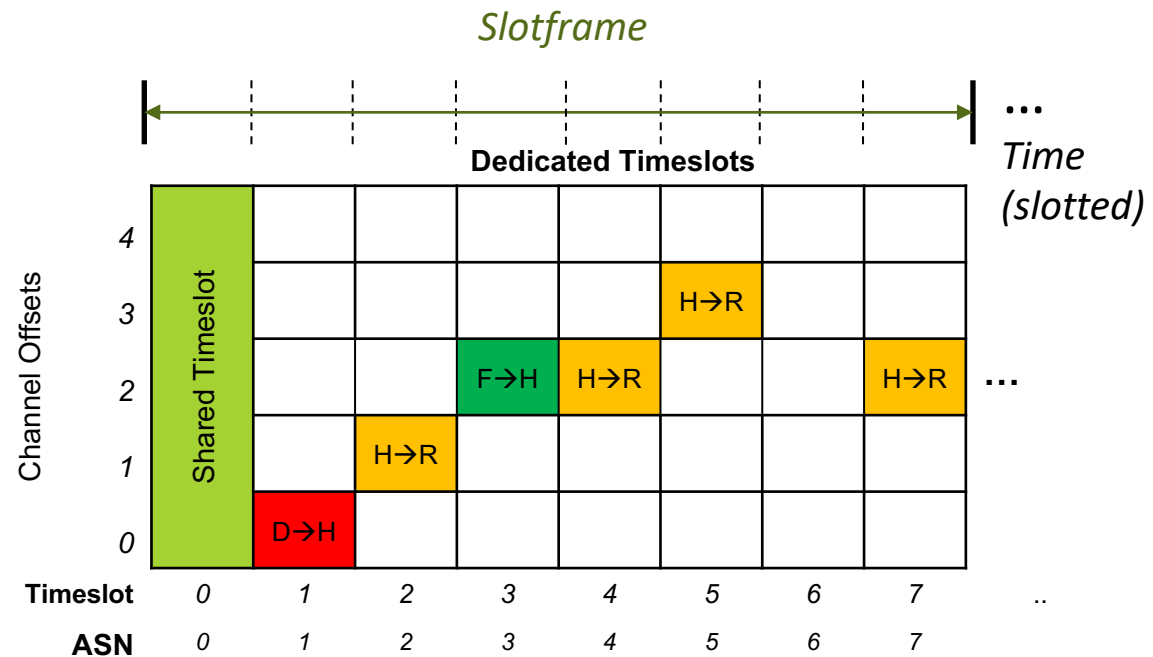


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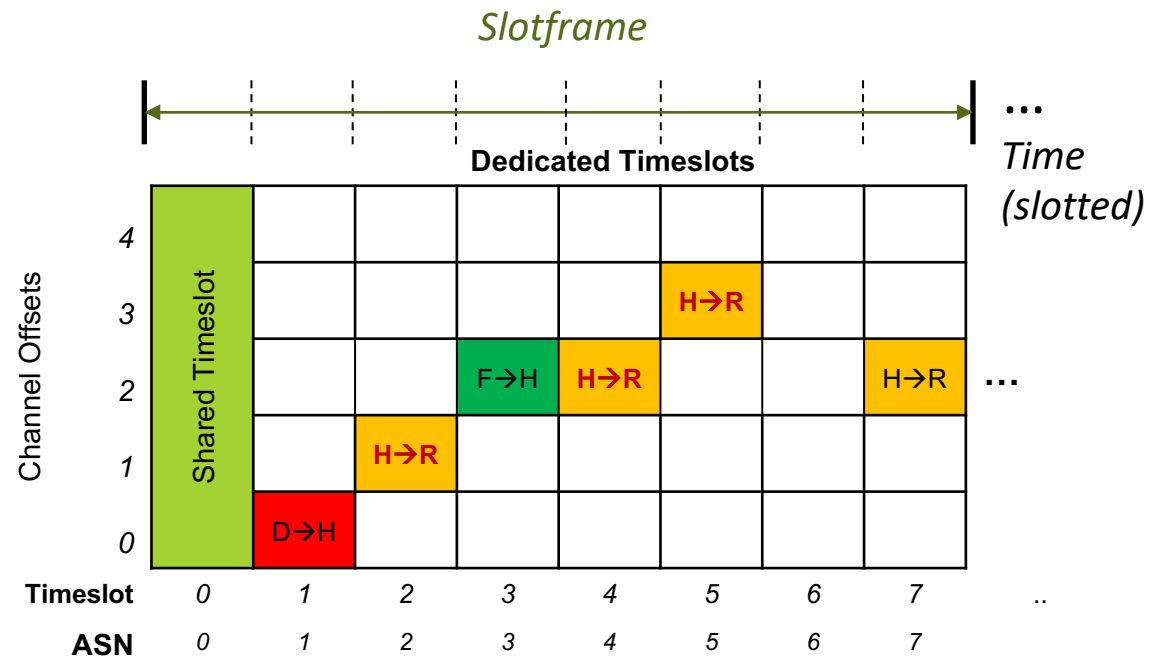
- ▶ Bootstrap process for a node to join the network.
- ▶ Reactive scheduling function:
 - Adapt to traffic changes.
 - Adapt to routing changes.
 - Handle possible schedule collisions.

- ▶ Estimate the number of resources actually used for transmission.
- ▶ Per neighbour and for TX and RX transmission.
- ▶ Decision to allocate/deallocate:
 - usage $\geq 75\%$ \Rightarrow allocate.
 - usage $\leq 25\%$ \Rightarrow deallocate.

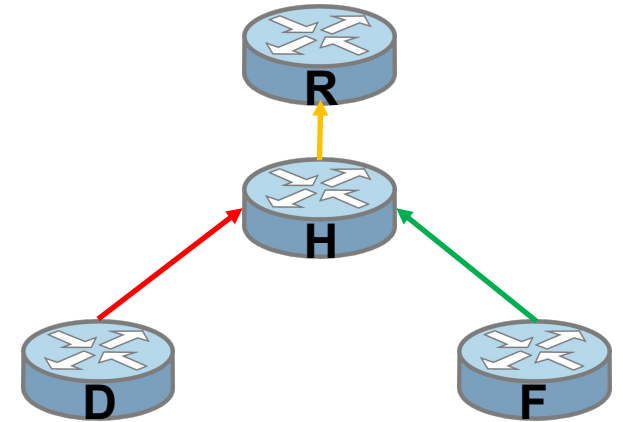
- ▶ Estimate the number of resources actually used for transmission.
- ▶ Per neighbour and for TX and RX transmission.
- ▶ Decision to allocate/deallocate:
 - $\text{usage} \geq 75\% \Rightarrow \text{allocate.}$
 - $\text{usage} \leq 25\% \Rightarrow \text{deallocate.}$
- ▶ NumCellsPassed: **Elapsed number of negotiated cells.**
- ▶ NumCellsUsed: **Number of cells actually used for transmission.**
- ▶ $\text{NumCellsPassed} = \text{MAX_NUM_CELLS} \Rightarrow$
 - $\text{usage} \leftarrow \frac{\text{NumCellsUsed}}{\text{NumCellsPassed}}$
 - **Reset** NumCellsPassed and NumCellsUsed to 0
- ▶ **By default** MAX_NUM_CELLS = 100

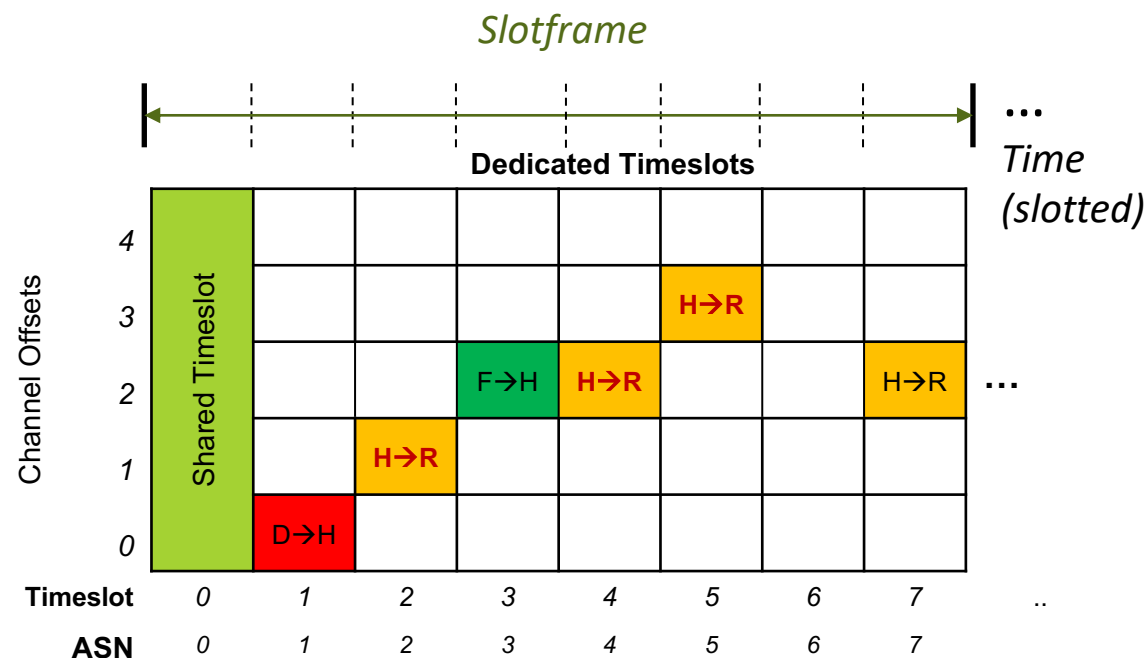


The schedule of the node H.

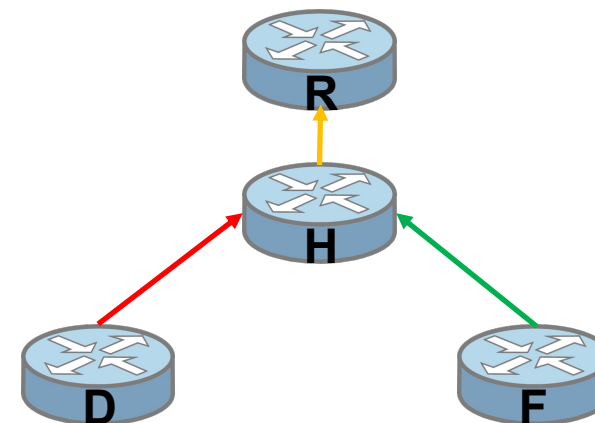


Note: 3 cells are employed out of 4 for **H→R** link.

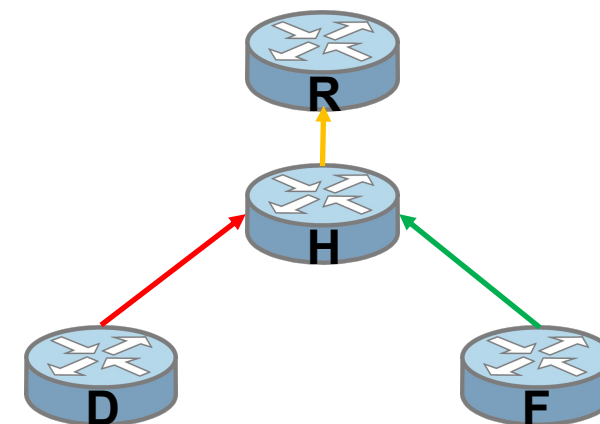
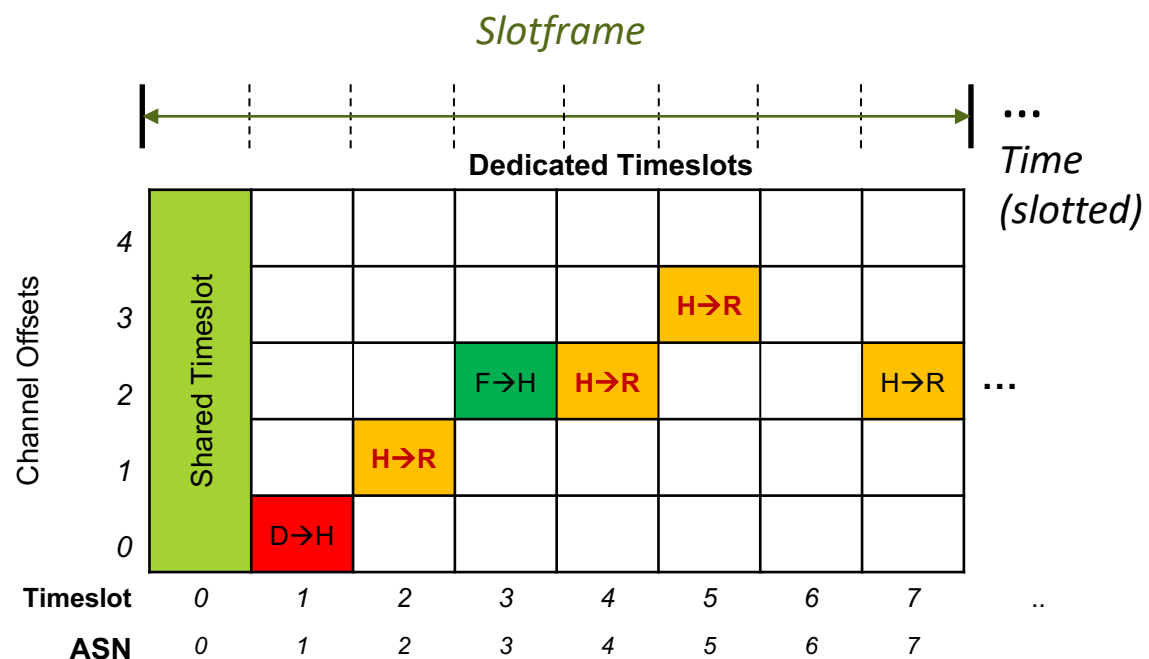




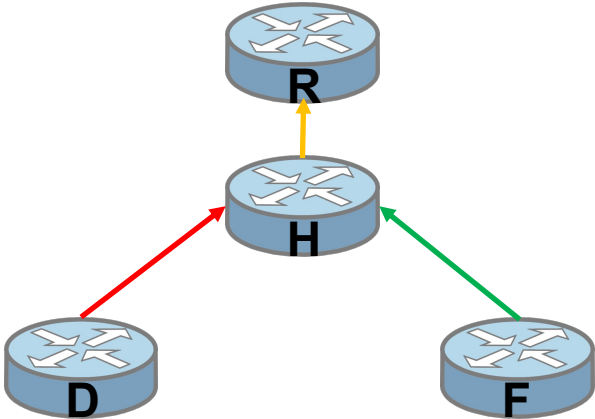
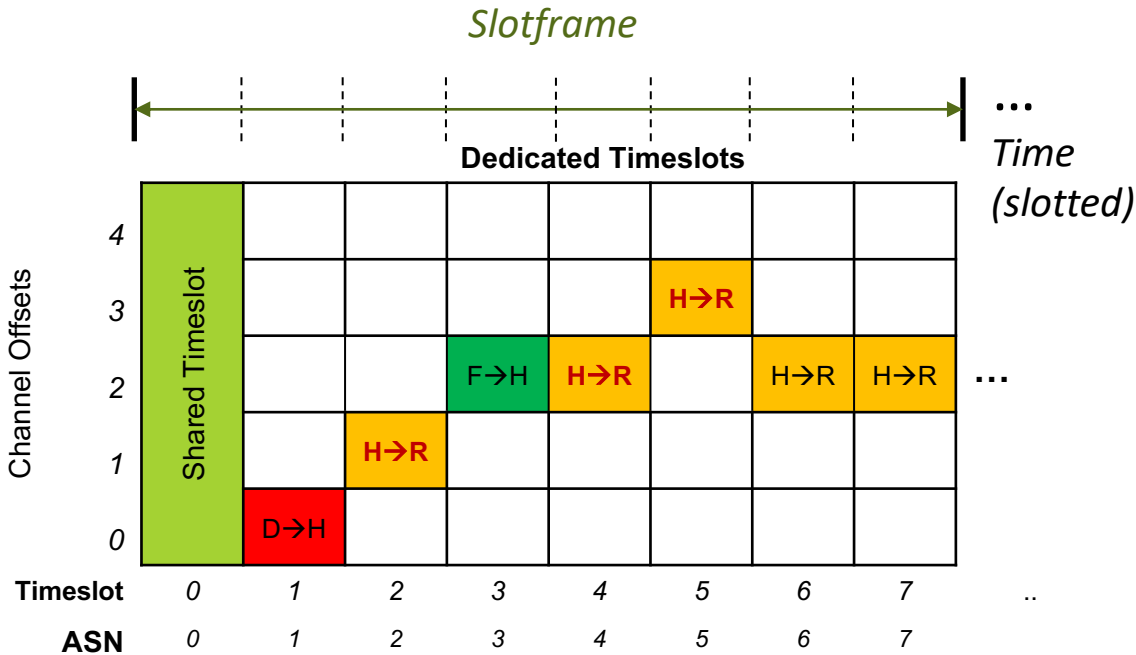
Note: 3 cells are employed out of 4 for **H→R** link.



Employed cells from node H to R: $\frac{3}{4} = 75\%$

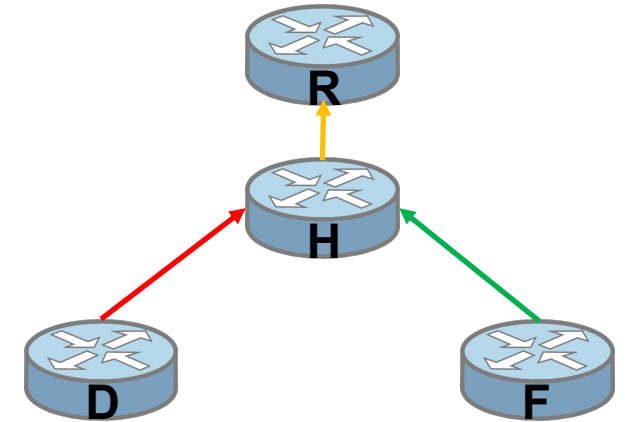
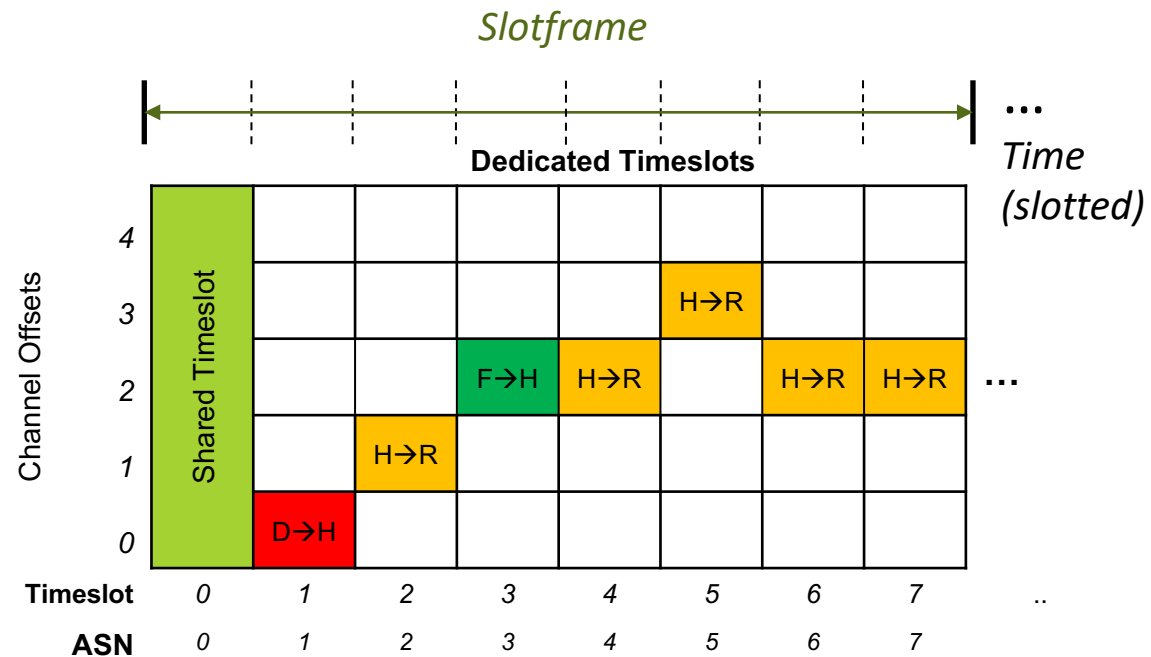


75% ≥ 75% (MSF high Threshold) →
Add a new cell toward the node B.

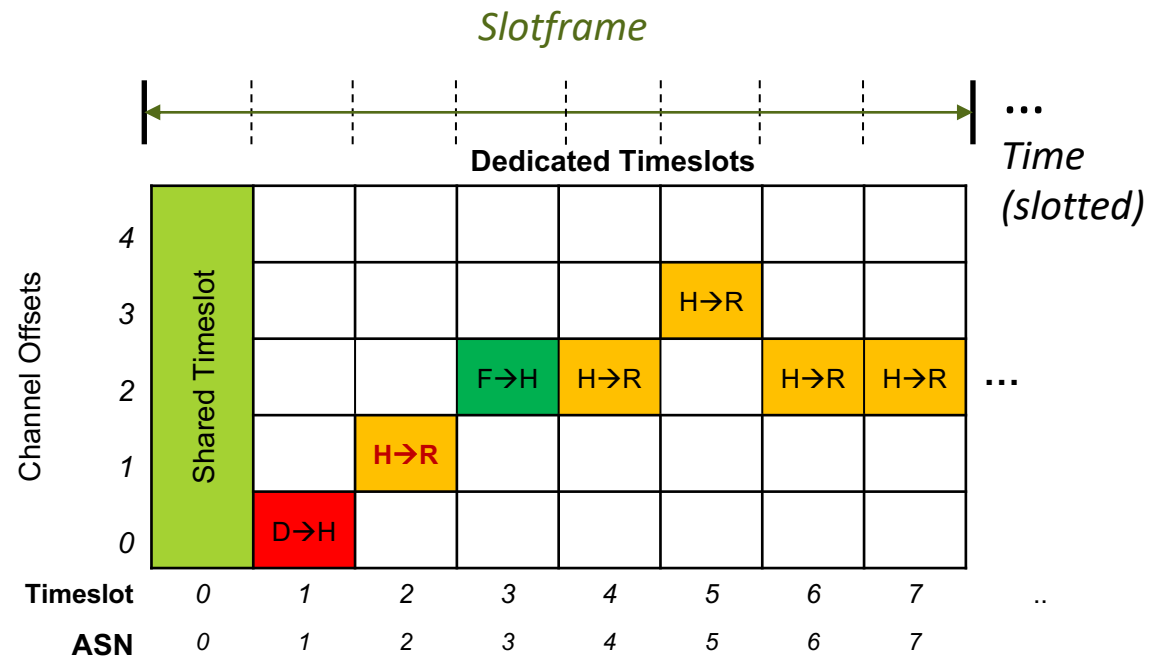


Note: a new cell is added for the link **H→R**.

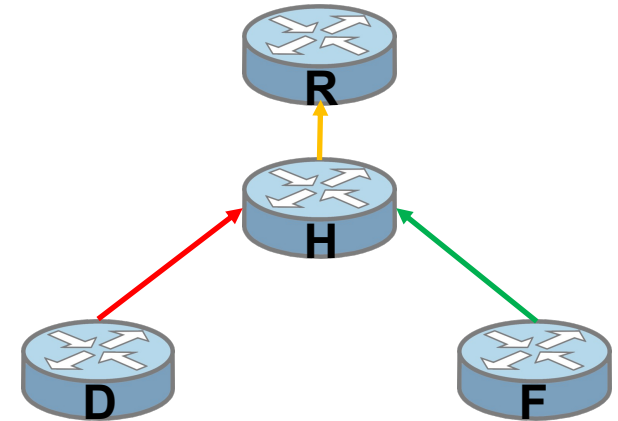
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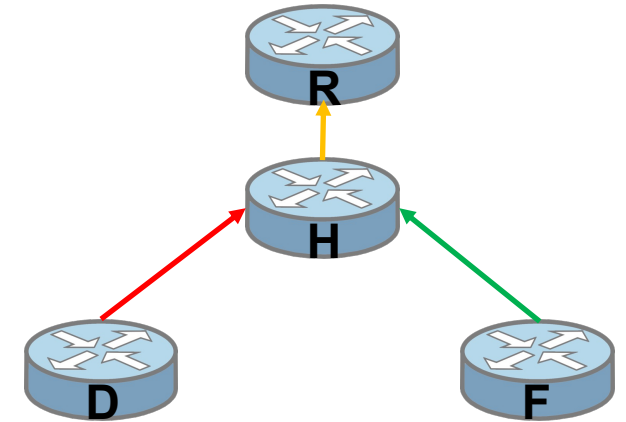
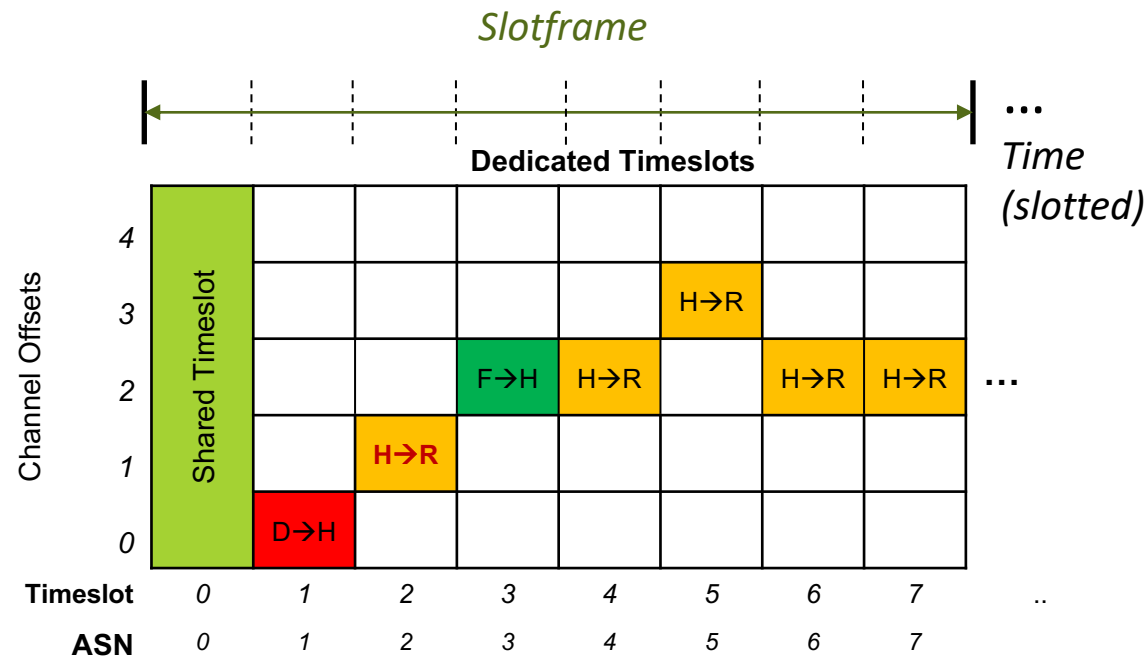


Node H has 5 transmission cells toward B.



Note: now, only 1 cell is employed out of 5 for **H→R** link.





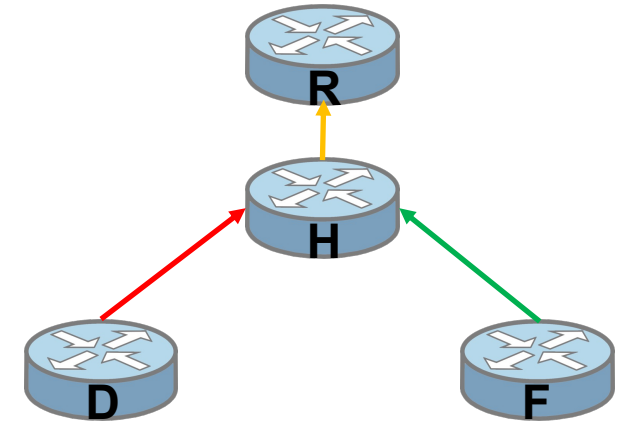
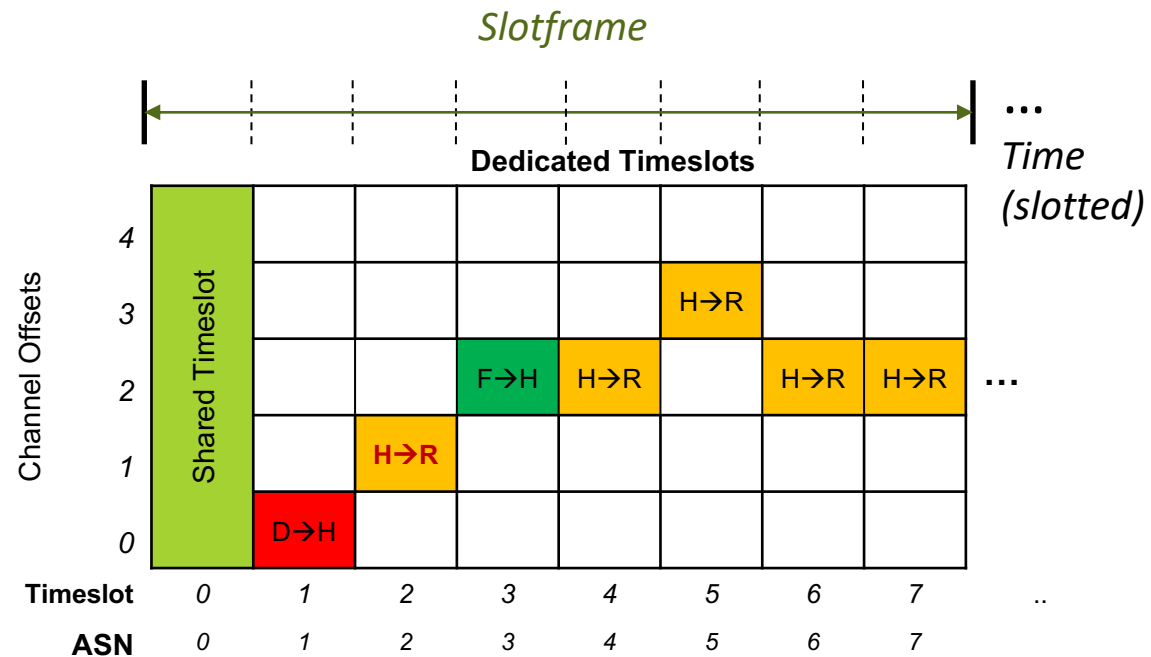
Note: now, only 1 cell is employed out of 5 for **H→R** link.

Employed cells from node H to R: $\frac{1}{5} = 20\%$

MSF

Traffic Adaptation

20

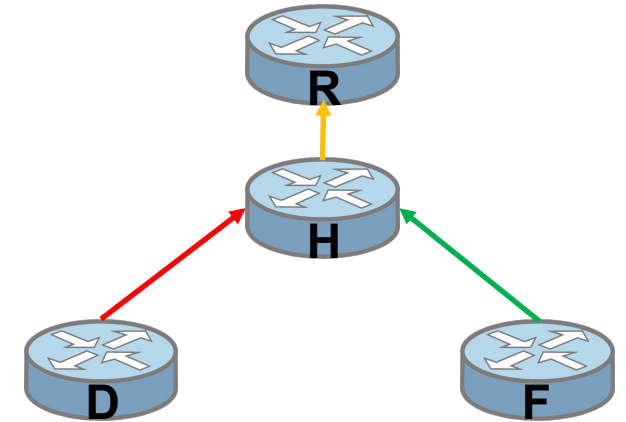
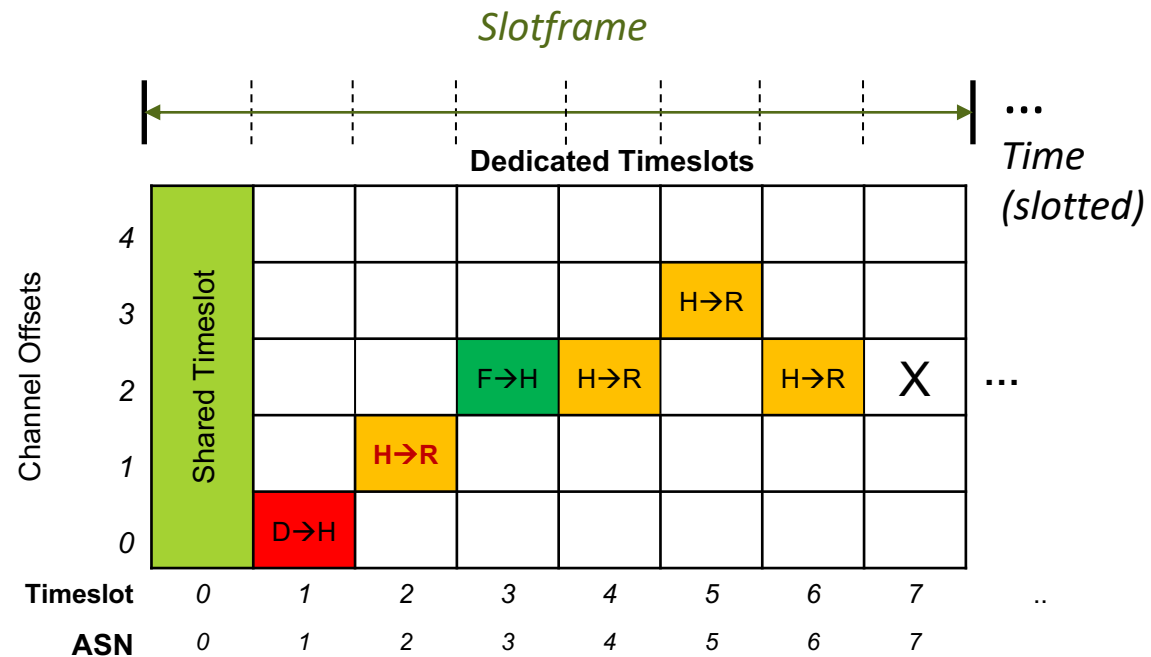


$20\% \leq 25\%$ (MSF low threshold) \Rightarrow
Remove cell to B

MSF

Traffic Adaptation

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$20\% \leq 25\%$ (MSF low threshold) \Rightarrow
Remove cell to B

The 6TiSCH Operation Sublayer (6top) Protocol (6P): RFC 8480



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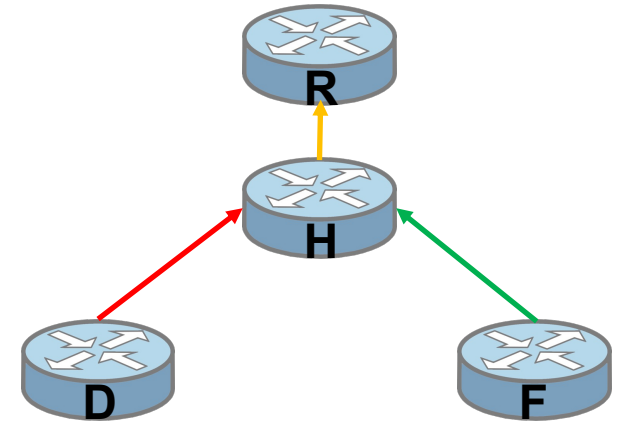
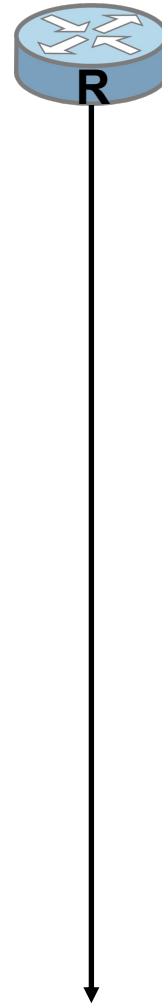
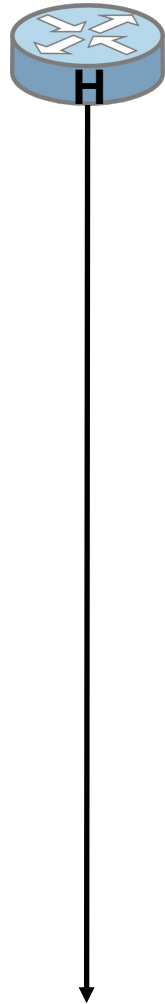
- ▶ 6TiSCH Operation Sublayer (6top) and Protocol (6P):
 - Means to add, delete, move cells in a neighbour schedule.
- ▶ A Scheduling Function → MSF:
 - Decides when and how many cells to add or delete.

6P only manipulates cells → The scheduling function decides when and how many!

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

24

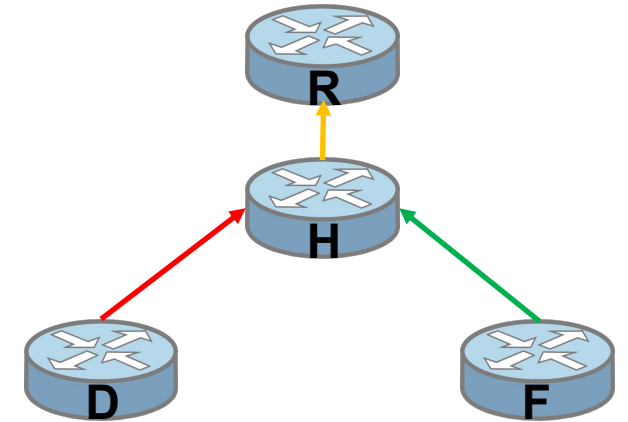
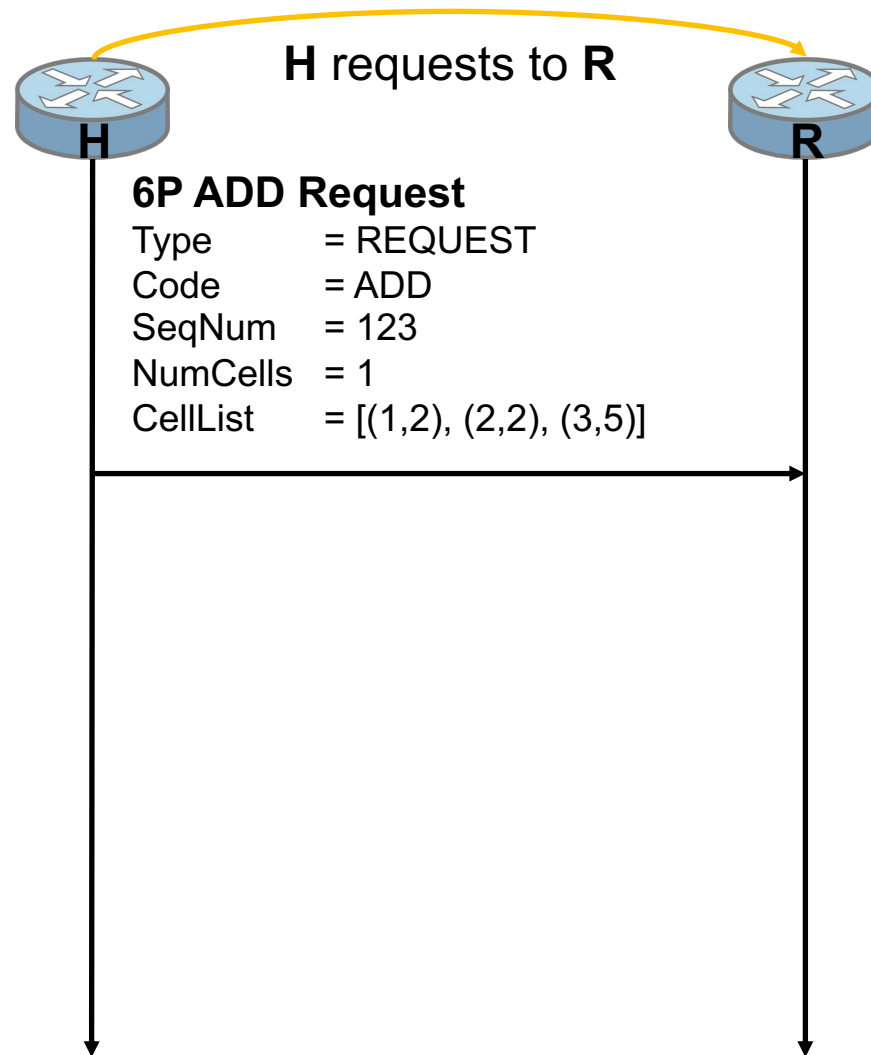


The SF running on node H determines that one extra cell needs to be scheduled to R.

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

25

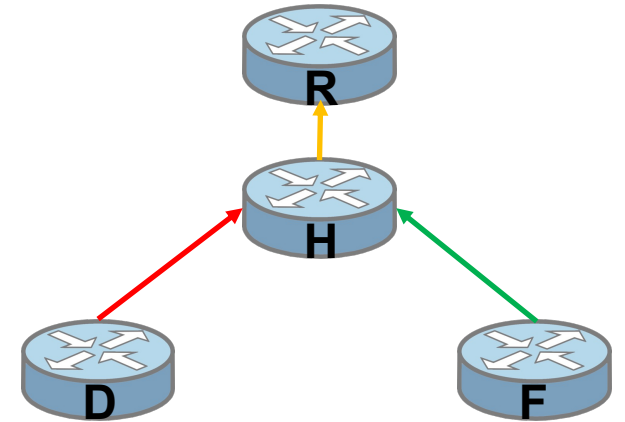
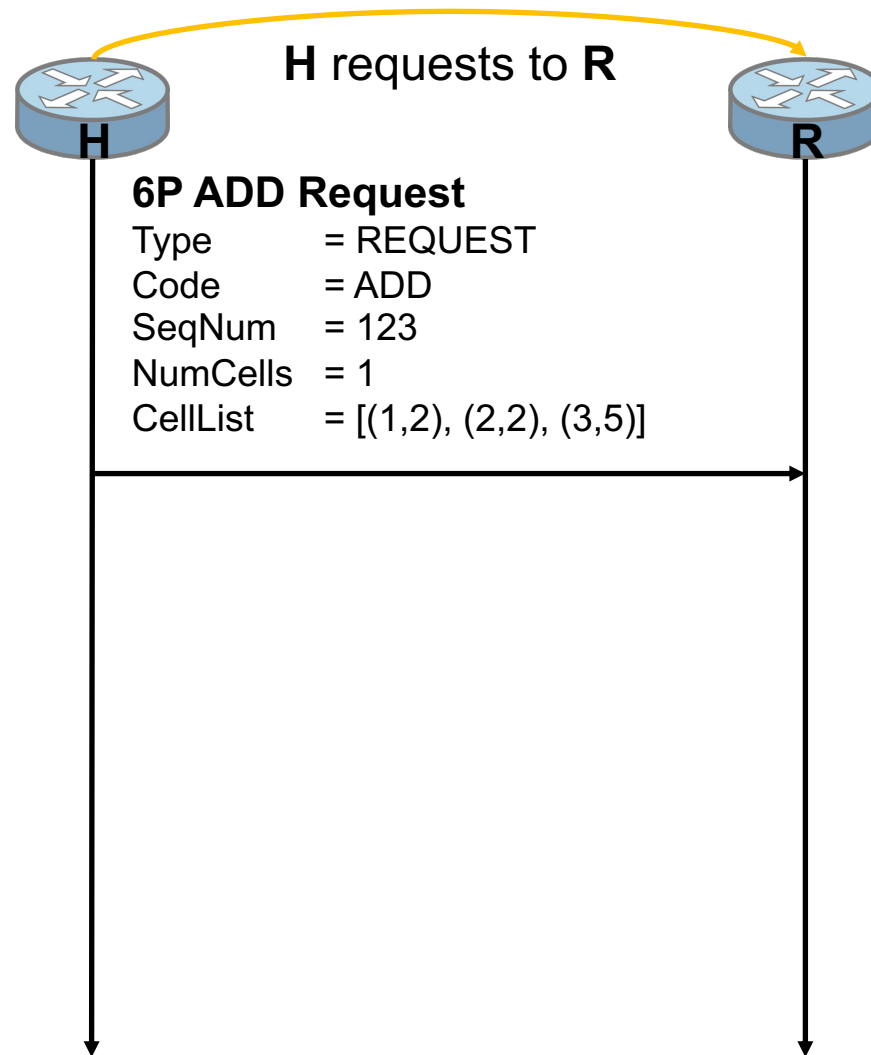


The SF running on node H selects candidate cells for node R to choose from.

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

26

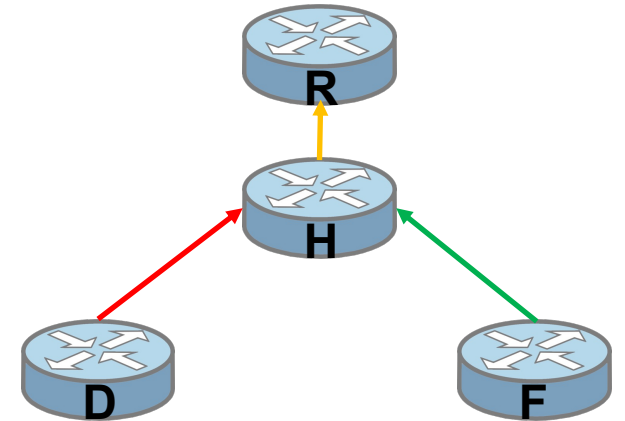
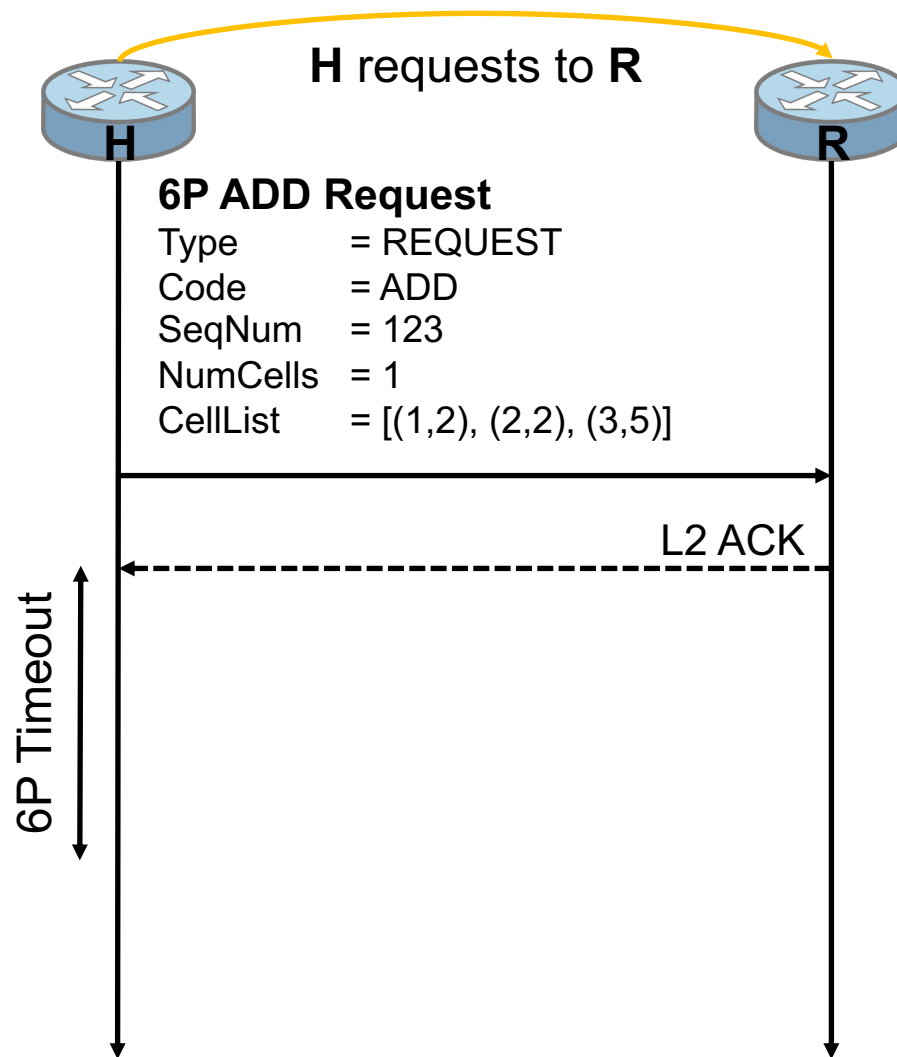


Each cell in the CellList is a (timeslotOffset, channelOffset) tuple.

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

27

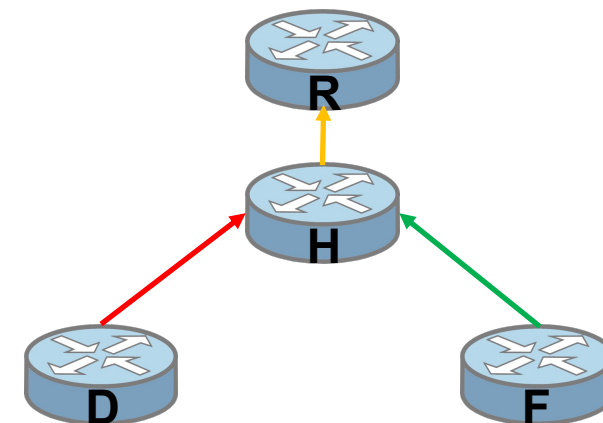
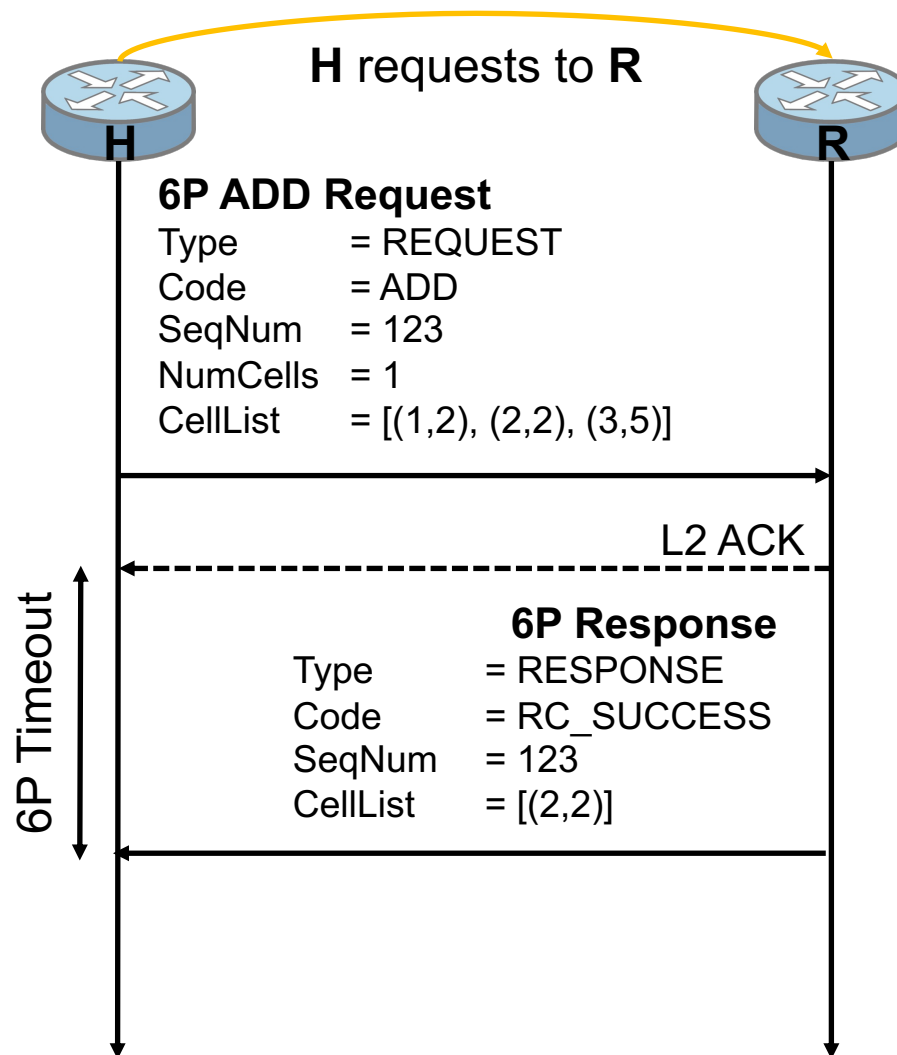


After having successfully received an L2 ACK, node H starts a 6P Timeout to abort the 6P Transaction in the event that no response is received from node R.

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

28

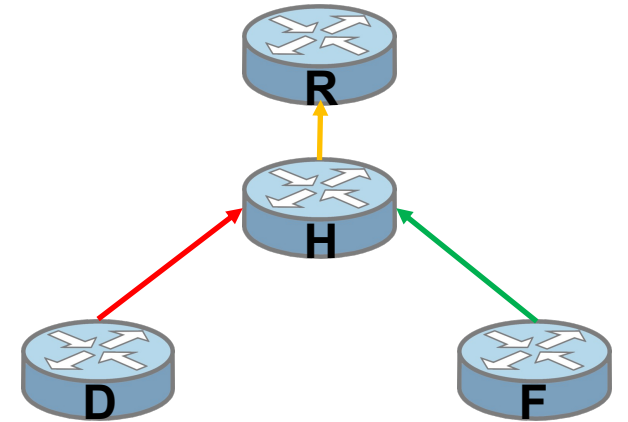
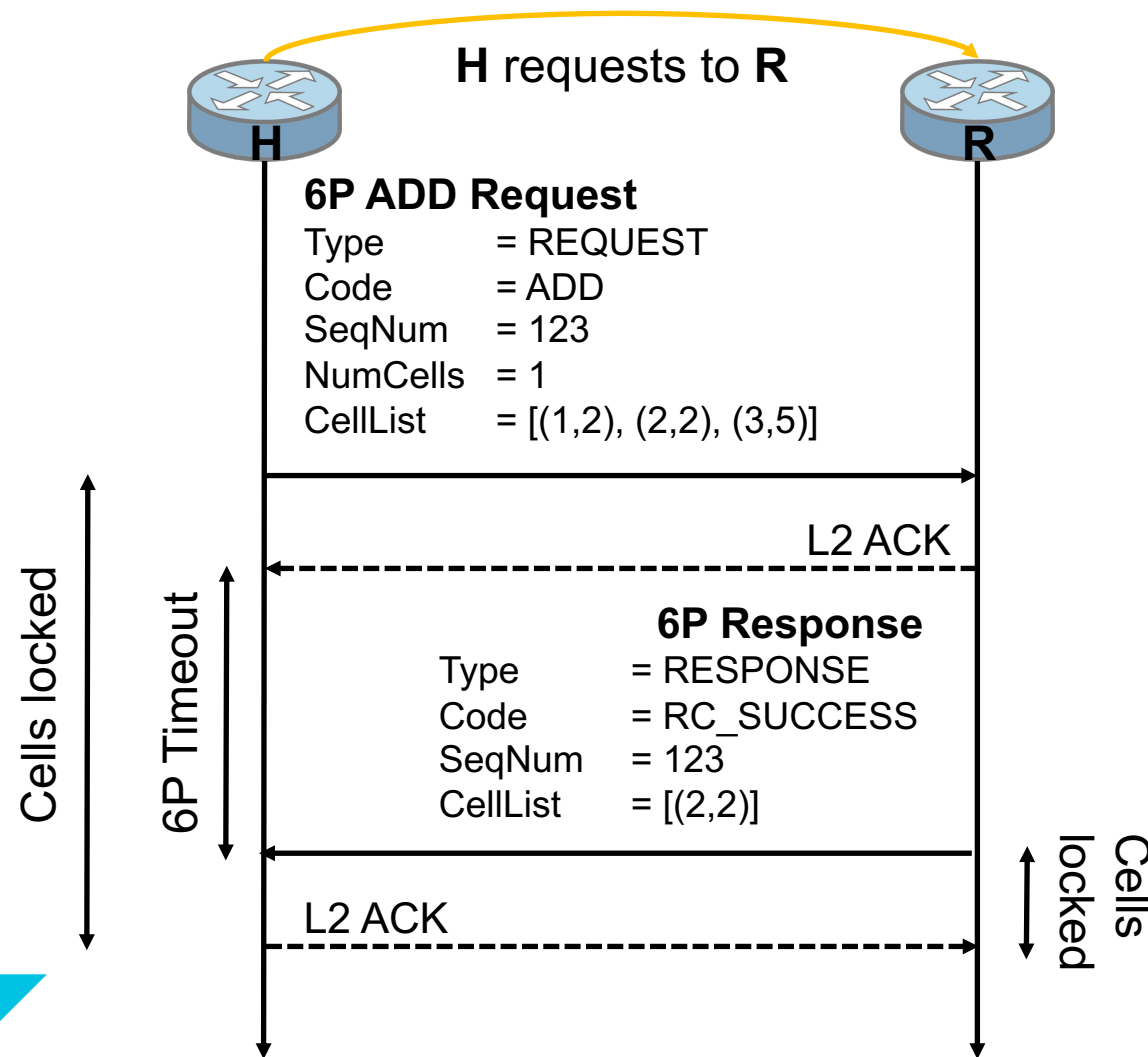


The SF running on node R selects one out of the three cells from the CellList of the 6P ADD Request.

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

29

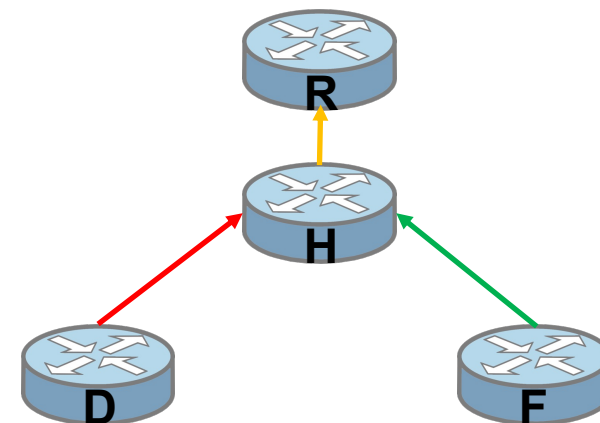
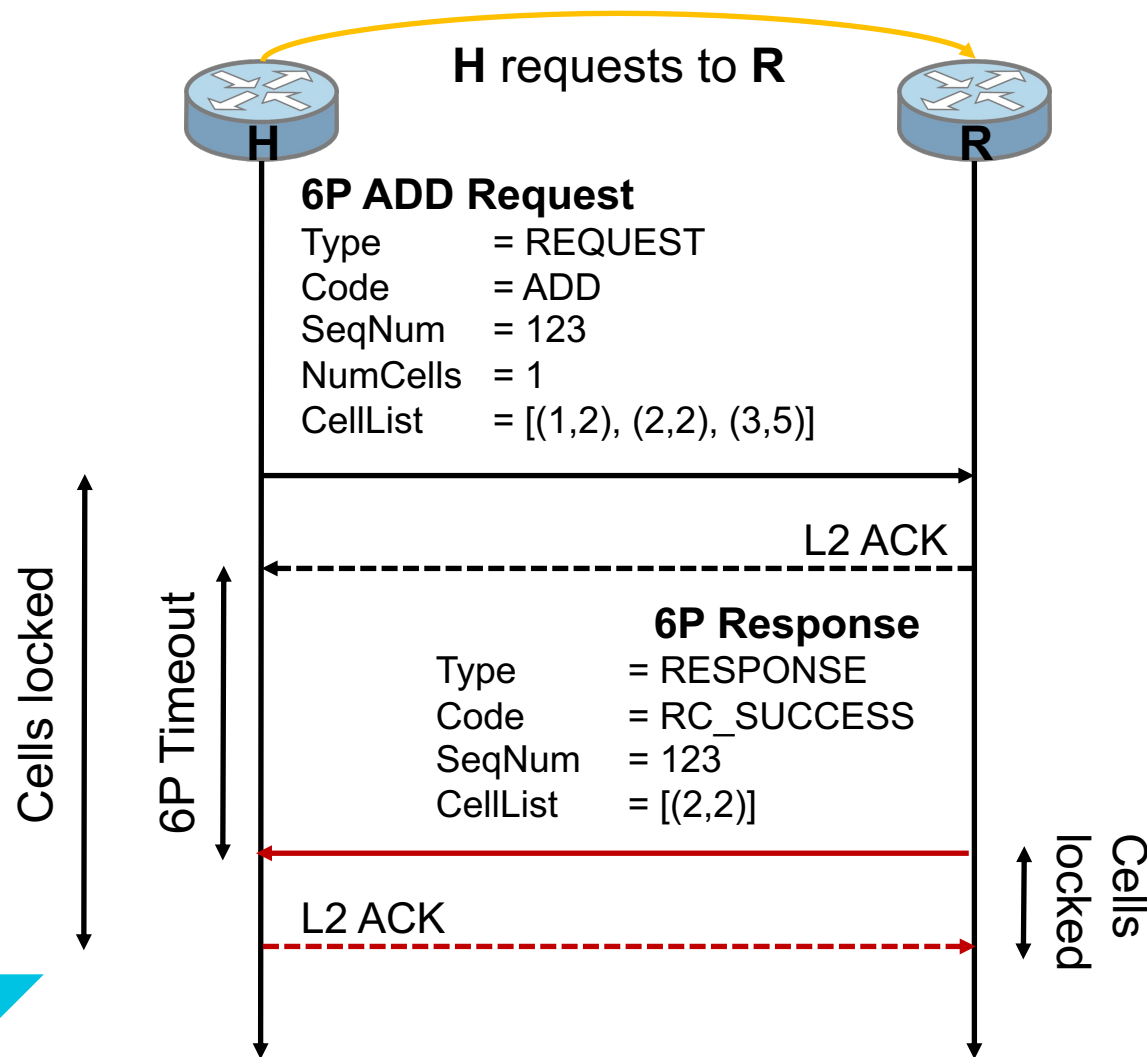


Upon completion of this 6P Transaction, one cell from node H to node R have been added to the TSCH schedule of both nodes H and R.

6P (RFC 8480)

Example of a 2-step 6P ADD transaction

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An inconsistency in the schedule can happen if the 6P Timeout expires when the 6P Response is in the air, or if the last link-layer ACK for the 6P Response is lost!



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