

## Assignment No 2

### Part A

#### What will the following commands do?

1. `echo "Hello, World!"`  
Prints the text Hello, World! to the terminal.
2. `name="Productive"`  
Assigns the string Productive to the variable name in the current shell session.
3. `touch file.txt`  
Creates an empty file named file.txt, or updates its modification time if it already exists.
4. `ls -a`  
Lists all files and directories, including hidden ones (those starting with a .).
5. `rm file.txt`  
Deletes file.txt.
6. `cp file1.txt file2.txt`  
Copies file1.txt to file2.txt. If file2.txt exists, it will be overwritten.
7. `mv file.txt /path/to/directory/`  
Moves file.txt to the specified directory. If a file with the same name exists there, it will be overwritten.
8. `chmod 755 script.sh`  
Sets the permissions of script.sh to `rw-r-xr-x`:
  - Owner: read, write, execute
  - Group and others: read, execute
9. `grep "pattern" file.txt`  
Searches file.txt for lines that contain the string pattern and prints them.
10. `kill PID`  
Sends a termination signal (by default, `SIGTERM`) to the process with the given PID.

11. `mkdir mydir && cd mydir && touch file.txt && echo "Hello, World!" > file.txt && cat file.txt`

Does the following sequentially:

- Creates a directory named mydir
- Enters that directory
- Creates an empty file file.txt
- Writes "Hello, World!" into the file
- Displays the contents of file.txt

12. `ls -l | grep ".txt"`

Lists files in long format, then filters lines containing .txt (shows .txt files).

13. `cat file1.txt file2.txt | sort | uniq`

- Concatenates file1.txt and file2.txt
- Sorts the combined lines
- Removes duplicate lines

14. `ls -l | grep "^d"`

Lists files and directories, then filters only directories (lines starting with d).

15. `grep -r "pattern" /path/to/directory/`

Recursively searches for the string pattern inside files under the given directory.

16. `cat file1.txt file2.txt | sort | uniq -d`

Shows only the duplicate lines (common in both files) after sorting.

17. `chmod 644 file.txt`

Sets permissions to rw-r--r--:

- Owner: read and write
- Group and others: read only

18. `cp -r source_directory destination_directory`

Recursively copies the entire source\_directory (and its contents) to destination\_directory.

19. `find /path/to/search -name "*.txt"`

Searches for all files ending in .txt within /path/to/search and subdirectories.

20. `chmod u+x file.txt`

Adds execute permission for the user (owner) of file.txt.

21. `echo $PATH`

Displays the current shell's PATH environment variable (a list of directories the shell searches for executable files).

## Part B

### Identify True or False:

1. ls is used to list files and directories in a directory.  
**True**
2. mv is used to move files and directories.  
**True**
3. cd is used to copy files and directories.  
**False**
4. pwd stands for "print working directory" and displays the current directory.  
**True**
5. grep is used to search for patterns in files.  
**True**
6. chmod 755 file.txt gives read, write, and execute permissions to the owner, and read and execute permissions to group and others.  
**True**
7. mkdir -p directory1/directory2 creates nested directories, creating directory2 inside directory1 if directory1 does not exist.  
**True**
8. rm -rf file.txt deletes a file forcefully without confirmation.  
**True**

### Identify the Incorrect Commands:

1. **chmodx** is used to change file permissions.  
Incorrect, correct one is chmod.
2. **cpy** is used to copy files and directories.  
Incorrect, correct one is cp.
3. **mkfile** is used to create a new file.  
Incorrect, correct one is touch.
4. **catx** is used to concatenate files.  
Incorrect, correct one is cat.
5. **rn** is used to rename files.  
Incorrect, correct one is mv.

## Part C

Question 1: Write a shell script that prints "Hello, World!" to the terminal.

```
mujahid@DESKTOP-MUJAHID:~$ vi q1.sh
mujahid@DESKTOP-MUJAHID:~$ cat q1.sh
#!/bin/bash
echo "Hello, world!"

mujahid@DESKTOP-MUJAHID:~$ chmod +x q1.sh
mujahid@DESKTOP-MUJAHID:~$ ./q1.sh
Hello, world!
mujahid@DESKTOP-MUJAHID:~$ _
```

Question 2: Declare a variable named "name" and assign the value "CDAC Mumbai" to it. Print the value of the variable.

```
mujahid@DESKTOP-MUJAHID:~$ vi q2.sh
mujahid@DESKTOP-MUJAHID:~$ cat q2.sh

#!/bin/bash
name="CDAC Mumbai"
echo "The value of name is; $name"

mujahid@DESKTOP-MUJAHID:~$ chmod +x q2.sh
mujahid@DESKTOP-MUJAHID:~$ ./q2.sh
The value of name is; CDAC Mumbai
mujahid@DESKTOP-MUJAHID:~$ _
```

Question 3: Write a shell script that takes a number as input from the user and prints it.

```
mujahid@DESKTOP-MUJAHID:~$ vi q3.sh
mujahid@DESKTOP-MUJAHID:~$ cat q3.sh

#!/bin/bash
echo -n "Enter a number: "
read num
echo "You entered: $num"

mujahid@DESKTOP-MUJAHID:~$ chmod +x q3.sh
mujahid@DESKTOP-MUJAHID:~$ ./q3.sh
Enter a number: 6635
You entered: 6635
mujahid@DESKTOP-MUJAHID:~$
```

Question 4: Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result.

```
mujahid@DESKTOP-MUJAHID:~$ vi q4.sh
mujahid@DESKTOP-MUJAHID:~$ cat q4.sh
#!/bin/bash
a=7 b=8
sum=$((a+b))
echo "Sum of a+b: $sum"

mujahid@DESKTOP-MUJAHID:~$ chmod +x q4.sh
mujahid@DESKTOP-MUJAHID:~$ ./q4.sh
Sum of a+b: 15
mujahid@DESKTOP-MUJAHID:~$
```

Question 5: Write a shell script that takes a number as input and prints "Even" if it is even, otherwise prints "Odd".

```
Sum of a+b: 15
mujahid@DESKTOP-MUJAHID:~$ vi q5.sh
mujahid@DESKTOP-MUJAHID:~$ cat q5.sh
#!/bin/bash
echo -n "Enter a number: "
read num
if (( num % 2 == 0 )); then
    echo "Even"
else
    echo "Odd"
fi

mujahid@DESKTOP-MUJAHID:~$ chmod +x q5.sh
mujahid@DESKTOP-MUJAHID:~$ ./q5.sh
Enter a number: 7
Odd
mujahid@DESKTOP-MUJAHID:~$
```

Question 6: Write a shell script that uses a for loop to print numbers from 1 to 5.

```
mujahid@DESKTOP-MUJAHID:~$ vi q6.sh
mujahid@DESKTOP-MUJAHID:~$ vi q6.sh
mujahid@DESKTOP-MUJAHID:~$ vi q6.sh
mujahid@DESKTOP-MUJAHID:~$ cat q6.sh
#!/bin/bash
for i in {1..5}
do
    echo $i
done
mujahid@DESKTOP-MUJAHID:~$ chmod +x q6.sh
mujahid@DESKTOP-MUJAHID:~$ ./q6.sh
1
2
3
4
5
mujahid@DESKTOP-MUJAHID:~$ _
```

Question 7: Write a shell script that uses a while loop to print numbers from 1 to 5.

```
mujahid@DESKTOP-MUJAHID:~$ vi q7.sh
mujahid@DESKTOP-MUJAHID:~$ cat q7.sh
#!/bin/bash
i=1
while [ $i -le 5 ]
do
    echo $i
    i=$((i+1))
done
mujahid@DESKTOP-MUJAHID:~$ chmod +x q7.sh
mujahid@DESKTOP-MUJAHID:~$ ./q7.sh
1
2
3
4
5
mujahid@DESKTOP-MUJAHID:~$
```

Question 8: Write a shell script that checks if a file named "file.txt" exists in the current directory. If it does, print "File exists", otherwise, print "File does not exist".

```
5
mujahid@DESKTOP-MUJAHID:~$ vi q8.sh
mujahid@DESKTOP-MUJAHID:~$ cat q8.sh
#!/bin/bash
if [ -f "file.txt" ]; then
    echo "file exist"
else
    echo "file does not exist"
fi

mujahid@DESKTOP-MUJAHID:~$ chmod +x q8.sh
mujahid@DESKTOP-MUJAHID:~$ ./q8.sh
file does not exist
mujahid@DESKTOP-MUJAHID:~$
```

Question 9: Write a shell script that uses the if statement to check if a number is greater than 10 and prints a message accordingly.

```
mujahid@DESKTOP-MUJAHID:~$ vi q9.sh
mujahid@DESKTOP-MUJAHID:~$ cat q9.sh

#!/bin/bash
echo -n "Enter a number: "
read num
if [ $num -gt 10 ]; then
    echo "$num is greater than 10"
else
    echo "$num is not greater than 10"
fi

mujahid@DESKTOP-MUJAHID:~$ chmod +x q9.sh
mujahid@DESKTOP-MUJAHID:~$ ./q9.sh
Enter a number: 7
7 is not greater than 10
mujahid@DESKTOP-MUJAHID:~$
```



Question 10: Write a shell script that uses nested for loops to print a multiplication table for numbers from 1 to 5. The output should be formatted nicely, with each row representing a number and each column representing the multiplication result for that number.

```
mujahid@DESKTOP-MUJAHID:~$ vi q10.sh
mujahid@DESKTOP-MUJAHID:~$ cat q10.sh
#!/bin/bash
for i in {1..5}
do
    for j in {1..5}
    do
        printf "%4d" $((i*j))
    done
    echo
done

mujahid@DESKTOP-MUJAHID:~$ chmod +x q10.sh
mujahid@DESKTOP-MUJAHID:~$ ./q10.sh
    1    2    3    4    5
    2    4    6    8   10
    3    6    9   12   15
    4    8   12   16   20
    5   10   15   20   25
mujahid@DESKTOP-MUJAHID:~$
```

Question 11: Write a shell script that uses a while loop to read numbers from the user until the user enters a negative number. For each positive number entered, print its square. Use the break statement to exit the loop when a negative number is entered.

```
mujahid@DESKTOP-MUJAHID:~$ vi q11.sh
mujahid@DESKTOP-MUJAHID:~$ cat q11.sh
#!/bin/bash
while true
do
    echo -n "Enter a number: "
    read num
    if [ $num -lt 0 ]; then
        echo "Negative number entered. Exiting..."
        break
    fi
    square=$((num * num))
    echo "Square of $num is $square"
done

mujahid@DESKTOP-MUJAHID:~$ chmod +x q11.sh
mujahid@DESKTOP-MUJAHID:~$ ./q11.sh
Enter a number: 7
Square of 7 is 49
Enter a number: -7
Negative number entered. Exiting...
mujahid@DESKTOP-MUJAHID:~$
```

**Part E**

1. Consider the following processes with arrival times and burst times:

Calculate the average waiting time using First-Come, First-Served (FCFS) scheduling.

① First come First served

P	AT	BT	CT	TAT	WT	RT
P <sub>1</sub>	0	5	5	5	0	0
P <sub>2</sub>	1	3	8	7	4	4
P <sub>3</sub>	2	6	14	12	6	8

Gantt chart

P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>
0	5	8 14

Waiting time = TAT - Burst

$$P_1 = 5 - 5 = 0$$

$$P_2 = 7 - 3 = 4$$

$$P_3 = 12 - 6 = 6$$

TAT = CT - Arrival

$$P_1 = 5 - 0 = 5$$

$$P_2 = 8 - 1 = 7$$

$$P_3 = 14 - 2 = 12$$

Avg TAT =  $\frac{5+7+12}{3} = \frac{24}{3} = \underline{\underline{8}}$

Avg WT =  $\frac{0+4+6}{3} = \frac{10}{3} = \underline{\underline{3.33}}$

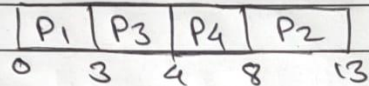
2. Consider the following processes with arrival times and burst times:

Calculate the average turnaround time using Shortest Job First (SJF) scheduling.

### ② Shortest Job First

P	AT	BT	CT	TAT	WT	RT
P <sub>1</sub>	0	3	3	3	0	0
P <sub>2</sub>	1	5	13	12	7	7
P <sub>3</sub>	2	1	4	2	1	1
P <sub>4</sub>	3	4	8	5	1	1

### Gantt Chart



$$TAT = CT - \text{Arrival}$$

$$P_1 = 3 - 0 = 3$$

$$P_2 = 13 - 1 = 12$$

$$P_3 = 4 - 2 = 2$$

$$P_4 = 8 - 3 = 5$$

$$\text{Waiting} = TAT - \text{Burst}$$

$$P_1 = 3 - 3 = 0$$

$$P_2 = 12 - 5 = 7$$

$$P_3 = 2 - 1 = 1$$

$$P_4 = 5 - 4 = 1$$

$$\text{Avg. TAT} = \frac{3 + 12 + 2 + 5}{4} = \frac{22}{4} = \underline{\underline{5.5}}$$

$$\text{Avg. Waiting time} = \frac{0 + 7 + 1 + 1}{4} = \frac{9}{4} = \underline{\underline{2.25}}$$

3. Consider the following processes with arrival times, burst times, and priorities (lower number indicates higher priority):

Calculate the average waiting time using Priority Scheduling.

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### ② Priority Scheduling

P	AT	BT	Pri	CT	TAT	WT	RT
P <sub>1</sub>	0	6	3	6	6	0	0
P <sub>2</sub>	1	4	1	10	9	5	5
P <sub>3</sub>	2	7	4	19	17	10	10
P <sub>4</sub>	3	2	2	12	9	7	7

Gantt Chart

P <sub>1</sub>	P <sub>2</sub>	P <sub>4</sub>	P <sub>3</sub>
0	6	10	12
			19

waiting time = TAT - Burst      TAT = CT - AT

$P_1 = 6 - 6 = 0$        $P_1 = 6 - 0 = 6$   
 $P_2 = 9 - 4 = 5$        $P_2 = 10 - 1 = 9$   
 $P_3 = 17 - 7 = 10$        $P_3 = 19 - 2 = 17$   
 $P_4 = 9 - 2 = 7$        $P_4 = 12 - 3 = 9$

Avg TAT =  $\frac{6+9+17+9}{4} = 10.25$

Avg WT =  $\frac{0+5+10+7}{4} = 5.5$



4. Consider the following processes with arrival times and burst times, and the time quantum for Round Robin scheduling is 2 units:

Calculate the average turnaround time using Round Robin scheduling.

④ Round Robin Scheduling.

P	AT	BT	CT	TAT	WT	RT
P <sub>1</sub>	0	4	10	10	6	0
P <sub>2</sub>	1	5	14	13	8	1
P <sub>3</sub>	2	2	6	4	2	2
P <sub>4</sub>	3	3	13	10	7	3

Time quantum = 2 unit

Gantt Chart

P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>4</sub>	P <sub>2</sub>
0	2	4	6	8	10	12	13
							14

$TAT = CT - Arrived$ 
 $WT = TAT - Burst$

$P_1 = 10 - 0 = 10$ 
 $P_1 = 10 - 4 = 6$

$P_2 = 14 - 1 = 13$ 
 $P_2 = 13 - 5 = 8$

$P_3 = 6 - 2 = 4$ 
 $P_3 = 4 - 2 = 2$

$P_4 = 13 - 3 = 10$ 
 $P_4 = 10 - 3 = 7$

$Avg\ TAT = \frac{10 + 13 + 4 + 10}{4} = \underline{\underline{9.25\ unit}}$

$Avg\ Wait = \frac{6 + 8 + 2 + 7}{4} = \underline{\underline{5.75}}$

5. Consider a program that uses the `fork()` system call to create a child process. Initially, the parent process has a variable `x` with a value of 5. After forking, both the parent and child processes increment the value of `x` by 1.

What will be the final values of `x` in the parent and child processes after the `fork()` call?

Ans:

Both processes will have `x = 6`

parent: 6, child: 6.

`fork()` creates a new process with a separate copy of the parent's memory. The parent's `x` (5) and the child's `x` (also 5 at fork time) are independent. Each increments its own copy by 1 → both become 6.