Answer Script

Question No. 01

Write a program to sort an array of strings in lexicographic order using the merge sort algorithm.

Input	Output
5 yellow apple children zzz chill	apple children chill yellow zzz
4 date cherry apple banana	apple banana cherry date

```
#include<bits/stdc++.h>
using namespace std;

vector<string>merge_sort(vector<string>temp)
{
   if(temp.size() <= 1)return temp;

   int mid = temp.size()/2;
   vector<string>left;
   vector<string>right;
   for(int i = 0; i<mid; i++)
        left.push_back(temp[i]);
   for(int j = mid; j<temp.size(); j++)
        right.push_back(temp[j]);

vector<string>sorted_left = merge_sort(left);
   vector<string>sorted_right = merge_sort(right);
   vector<string>sorted_temp;
```

```
int ind 1 = 0;
  int ind2 = 0;
  for(int k=0; k<temp.size(); k++)</pre>
    if(ind1 == sorted left.size()){
       sorted temp.push back(sorted right[ind2]);
       ind2++;
     }
     else if(ind2 == sorted right.size()){
       sorted_temp.push_back(sorted_left[ind1]);
       ind1++;
     }
     else if(sorted_left[ind1] <= sorted_right[ind2]){</pre>
       sorted temp.push back(sorted left[ind1]);
       ind1++;
     else if(sorted right[ind2] < sorted left[ind1]){
       sorted temp.push back(sorted right[ind2]);
       ind2++;
  return sorted_temp;
int main()
  int t;cin>>t;
  vector<string>input(t);
```

```
for(int i=0; i<t; i++){
    cin>>input[i];
}
vector<string> ans= merge_sort(input);
for(int i=0; i<ans.size(); i++)
    cout<<ans[i]<<" ";

cout<<endl;
return 0;
}</pre>
```

Implement a Doubly Linked-list of integers that maintains a **head** and a **tail**. Implement the following functions in your Doubly Linked-list.

- **insertHead(value)**: Inserts the value at the beginning of the linked-list. Expected Complexity O(1).
- **insertTail(value)**: Inserts the value at the end of the linked-list. Expected Complexity O(1).
- **insertMid(value)**: Inserts the value at the middle of the linked-list. Expected Complexity O(n).

```
#include<bits/stdc++.h>
using namespace std;

class node {
public:
    node *prev;
    int data;
    node *next;
};

class DLL{
```

```
public:
  node *head;
  node *tail;
  int sz;
  DLL()
    head = NULL;
    tail = NULL;
    sz = 0;
  node *CreateNode(int value)
    SZ++;
    node *newnode = new node;
    newnode->prev = NULL;
    newnode->data = value;
    newnode->next = NULL;
    return newnode;
  void insertHead(int value)
    node *temp = CreateNode(value);
    if(head == NULL)
      head = temp;
      tail = temp;
      return;
    temp->next = head;
    head->prev = temp;
    head = temp;
```

```
}
void insertTail(int value)
  node *temp = CreateNode(value);
  if(head == NULL)
    head = temp;
    tail = temp;
    return;
  temp->prev = tail;
  tail->next = temp;
  tail = temp;
}
void insertMid(int value)
  if(sz < 2){
    insertTail(value);
    return;
  int ind = 0;
  node *temp = head;
  while (ind \leq (sz/2)-1){
    ind++;
    temp = temp->next;
  }
  node *newnode = CreateNode(value);
  newnode->next = temp->next;
  temp->next->prev = newnode;
  temp->next = newnode;
  newnode->prev = temp;
```

```
}
  void print()
    node *temp = head;
    while(temp != NULL){
       cout<<temp->data<<" ";
       temp = temp->next;
    cout << endl;
};
int main()
{
  DLL dl;
  dl.insertHead(5);
  dl.insertHead(5);
  dl.insertHead(5);
  dl.insertTail(3);
  dl.insertTail(8);
  dl.insertTail(9);
  dl.insertMid(1000);
  dl.print();
  return 0;
```

In your implementation of question 2, add the following functions in your Doubly Linked-list class.

- **print()**: Prints the linked-list starting from head. Expected Complexity O(n).
- merge(LinkedList a): This function takes as input a LinkedList and merges the "LinkedList a" at the back of the current linked-list. Expected Complexity O(1).

```
#include<bits/stdc++.h>
using namespace std;
class node{
public:
  node *prev;
  int data;
  node *next;
};
class LinkedList{
public:
  node *head;
  node *tail;
  int sz;
  LinkedList()
    head = NULL;
    tail = NULL;
    sz = 0;
  node *CreateNode(int value)
    SZ++;
    node *newnode = new node;
```

```
newnode->prev = NULL;
  newnode->data = value;
  newnode->next = NULL;
  return newnode;
void insertHead(int value)
  node *temp = CreateNode(value);
  if(head == NULL)
    head = temp;
    tail = temp;
    return;
  temp->next = head;
  head->prev = temp;
  head = temp;
void insertTail(int value)
  node *temp = CreateNode(value);
  if(head == NULL)
    head = temp;
    tail = temp;
    return;
  temp->prev = tail;
  tail->next = temp;
  tail = temp;
```

```
void insertMid(int value)
  if(sz < 2)
    insertTail(value);
    return;
  int ind = 0;
  node *temp = head;
  while (ind \leq (sz/2)-1){
    ind++;
    temp = temp->next;
  node *newnode = CreateNode(value);
  newnode->next = temp->next;
  temp->next->prev = newnode;
  temp->next = newnode;
  newnode->prev = temp;
void print()
  node *temp = head;
  while(temp != NULL){
    cout<<temp->data<<" ";
    temp = temp->next;
  cout << endl;
void Merge(LinkedList temp)
  tail->next = temp.head;
```

```
temp.head->prev = tail;
};
int main()
  LinkedList a;
  LinkedList b;
  a.insertHead(1);
  a.insertTail(5);
  a.insertMid(3);
  a.insertHead(0);
  a.insertTail(10);
  a.print(); // prints 0 1 3 5 10
  b.insertHead(10);
  b.insertTail(50);
  b.insertMid(30);
  b.insertHead(9);
  b.insertTail(100);
  b.print(); // prints 9 10 30 50 100
  a.Merge(b);
  a.print(); // prints 0 1 3 5 10 9 10 30 50 100
  b.print(); // prints 9 10 30 50 100
  return 0;
```

Write a program to check if a given bracket sequence is valid or not. The sequence will contain 3 types of brackets -> First Bracket () , Second Bracket { } and Third Bracket [].

You can use builtin Stack for this problem.

Input	Output
{[][]()(())}	Yes
{[][]()(()))}	No
{[](})	No

```
#include<bits/stdc++.h>
using namespace std;

int main()
{
    stack<int>st;
    string input;cin>>input;

for(int i=0; i<input.size(); i++)
    {
        char now = input[i];
        if(now == '(' || now == '{' || now == '[')}{
            st.push(now);
        }
        else
        {
            if(st.empty()) {
                st.push(now);
                break;
        }
}</pre>
```

```
else
        if(now == ')' && st.top() == '('){
          st.pop();
        else if(now == '}' && st.top() == '\{')\{
          st.pop();
        else if(now == ']' && st.top() == '['){
          st.pop();
        else
          break;
if(st.empty())cout<<"YES"; else cout<<"NO";</pre>
return 0;
```

Implement a queue using a static array that supports enqueue(), dequeue(), and front() operations. Make the array size 100.

```
#include<bits/stdc++.h>
using namespace std;

const int MAX_SIZE = 100;
```

```
class Queue {
public:
  int arr[MAX_SIZE];
  int l, r, sz;
  Queue()
     sz = 0;
    1 = 0;
    r = -1;
  void enqueue(int value)
     if(r+1 \ge MAX_SIZE)
       cout << "NO SPACE !!" << endl;
       return;
     }
     else
       r++;
       arr[r] = value;
       sz++;
  void dequeue()
     if(r<l){
       cout<<"Already Empty !!"<<endl;</pre>
       return;
     else
```

```
arr[1] = 0;
        1++;
        SZ--;
  void Front()
     if(r<l){
        cout<<"EMPTY!!"<<endl;</pre>
        return;
     cout << "FRONT:" << arr[l] << endl;\\
  void print()
     if(sz==0){
        cout<<"Nothing in Queue"<<endl;</pre>
        return;
     for(int i=1; i<=r; i++)
        cout \!\!<\!\!\! arr[i] \!\!<\!\! "";
     cout << endl;
  void Size(){
     cout<<"SIZE : "<<sz<<endl;</pre>
};
int main()
```

```
Queue qu;
qu.enqueue(10);
qu.enqueue(20);
qu.enqueue(30);
qu.enqueue(40);
qu.enqueue(50);
qu.Front();
qu.print();
qu.Size();
qu.dequeue();
qu.Front();
qu.print();
qu.Size();
qu.dequeue();
qu.Front();
qu.print();
qu.Size();
qu.enqueue(1000);
qu.Front();
qu.print();
qu.Size();
return 0;
```

You are given a ladder array of n integers. You need to sort it using a Deque. You can use builtin Deque for this problem. Expected Time Complexity is O(n). A ladder array is an array that is increasing at first, then decreasing after that.

For example: [1,3,5,7,2,0] is a ladder array because 1 < 3 < 5 < 7 > 2 > 0. It is increasing till value 7, then it is decreasing after that.

Input	Output
6 135720	012357
5 46210	01246

Hint: You just need to compare the values at the front and back of the Deque.

```
#include<bits/stdc++.h>
using namespace std;
int main()
  int t;cin>>t;
  deque<int>input;
  deque<int>ans;
  for(int i=0; i<t; i++)
    int temp;cin>>temp;
    input.push_back(temp);
  }
  while(!input.empty()){
    if(input.front() < input.back()){</pre>
       ans.push_back(input.front());
       input.pop_front();
    }
    else
       ans.push_back(input.back());
       input.pop_back();
    }
  for(int j=0; j<t; j++){
```

```
cout<<ans.front()<<" ";
ans.pop_front();
}
return 0;
}</pre>
```

Implement a binary search tree that supports insertion and searching for a value.

```
#include<bits/stdc++.h>
using namespace std;
class node{
public:
  int value;
  node* Left;
  node* Right;
};
class BST{
public:
  node *root;
  BST()
    root = NULL;
  }
  node *CreatNode(int value)
    node *newnode = new node;
    newnode->value = value;
    newnode->Left = NULL;
    newnode->Right = NULL;
    return newnode;
  }
  void Insert(int value)
```

```
node *newnode = CreatNode(value);
  if(root == NULL){
    root = newnode;
    return;
  node *cur = root;
  node *prev = NULL;
  while(cur != NULL){
    if(newnode->value > cur->value){
      prev = cur;
      cur = cur->Right;
    }
    else
      prev = cur;
      cur = cur->Left;
    }
  }
  if(newnode->value > prev->value){
    prev->Right = newnode;
  }
  else
    prev->Left = newnode;
}
bool Search(int value)
  node *temp = root;
  while(temp != NULL)
    if(value > temp->value)
      temp = temp->Right;
    else if(value < temp->value)
    {
```

```
temp = temp->Left;
       }
       else
         return true;
    }
    return false;
};
int main()
  BST bst;
  bst.Insert(10);
  bst.Insert(20);
  bst.Insert(25);
  bst.Insert(50);
  bst.Insert(8);
  bst.Insert(9);
  cout<<bst.Search(10)<<"\n"; //1
  cout<<bst.Search(9)<<"\n"; //1
  cout<<bst.Search(20)<<"\n"; //1
  cout<<bst.Search(60)<<"\n"; //0
  return 0;
```

Implement a MinHeap using a MaxHeap. Your implementation should look like this. You are not allowed to write any other functions or variables.

```
class MinHeap{
public:
    MaxHeap mx;
    void insert(int x)
    {
        //Write your code here
    }
    void Delete(int idx)
    {
        //Write your code here
```

```
}
int getMin()
{
    //Write your code here
}
};
```

```
#include<bits/stdc++.h>
using namespace std;
class MaxHeap{
public:
  vector<int>nodes;
  MaxHeap()
  }
  void up_heapify(int ind)
    while(ind > 0 && nodes[ind] > nodes[(ind-1)/2])
      swap(nodes[ind], nodes[(ind-1)/2]);
      ind = (ind-1) / 2;
    }
  }
  void Insert(int value)
    nodes.push_back(value);
    up_heapify(nodes.size() - 1);
  }
  void down_heapify(int idx)
    while(true)
      int largest = idx;
      int left = 2*idx + 1;
```

```
int right = 2*idx + 2;
       if(left < nodes.size() && nodes[largest] < nodes[left]){
         largest = left;
       }
       if(right < nodes.size() && nodes[largest] < nodes[right]){
         largest = right;
       }
       if(largest == idx){
         break;
       }
       swap(nodes[idx], nodes[largest]);
       idx = largest;
  }
  void Delete(int idx)
    swap(nodes[idx], nodes[nodes.size()-1]);
    nodes.pop_back();
    down_heapify(idx);
  }
  void build_from_array(vector<int>temp)
    nodes = temp;
    int n = nodes.size() - 1;
    int last_non_leaf = n/2 - 1;
    for(int i=last_non_leaf; i>=0; i--){
       down_heapify(i);
    }
  }
  int getMax()
    return nodes[0];
};
class MinHeap{
public:
  MaxHeap mx;
```

```
void insert(int x)
    mx.Insert(-x);
  void Delete(int idx)
    mx.Delete(idx);
  int getMin()
    return -mx.getMax();
  }
};
int main()
  MinHeap mp;
  mp.insert(100);
  mp.insert(150);
  mp.insert(50);
  mp.insert(90);
  cout<<mp.getMin()<<endl;</pre>
  mp.Delete(0);
  cout<<mp.getMin()<<endl;</pre>
  mp.Delete(0);
  cout<<mp.getMin()<<endl;
  mp.Delete(0);
  cout<<mp.getMin()<<endl;</pre>
  return 0;
```

You are given a list of strings. You need to output for each string the previous index where it appeared. If it didn't occur previously then output -1.

Use STL Map for this problem.

Input	Output
10 apple banana abcd apple abcd top abcd	-1 -1 -1 0 2 -1 4
abcd apple banana	3 1

```
#include<bits/stdc++.h>
using namespace std;

int main()
{
    int t;cin>>t;
    map<string, int>mp;
    for(int i=0; i<t; i++)
    {
        string temp;
        cin>>temp;
        if(mp.count(temp))
        {
            cout<<mp[temp]</pre><endl;
    }
    else
    {
            cout<<-1<<endl;
        }
        mp[temp] = i;</pre>
```

```
}
return 0;
}
```

Given two sets, write a program to find the union of the two sets. You need to use STL Set for this problem.

Input	Output
5 12345 6 345679	12345679

```
#include<bits/stdc++.h>
using namespace std;

int main()
{
    int t;cin>>t;
    set<int>>st;
    int temp;
    for(int i = 0; i<t; i++){
        cin>>temp;
        st.insert(temp);
    }

cin>>t;
    for(int i=0; i<t; i++){
        cin>>temp;
        st.insert(temp);
    st.insert(temp);
    st.insert(temp);
    st.insert(temp);
}
```

```
for(auto it = st.begin(); it!= st.end(); it++){
    cout<<*it<<" ";
}
return 0;
}</pre>
```