Answer Script

Question No. 01

Write a program to reverse an array.

Sample input	Sample output
5	53326
6 2 3 3 5	

Answer No. 01

```
#include<bits/stdc++.h>
using namespace std;

int main(){
   int t;cin>>t;
   vector<int>a(t);
   for(int i=0; i<a.size(); i++)
      cin>>a[i];
   for(int j=a.size()-1; j>=0; j--)
      cout<<a[i]<<=""";"
   return 0;
}</pre>
```

Question No. 02

Write a program to remove duplicate numbers from an array and print the remaining elements in sorted order. You have to do this in O(nlogn).

Sample input	Sample output
5	2356
6 3 2 3 5	

#include<bits/stdc++.h> using namespace std; int main(){ int t;cin>>t; vector<int>x(t); for(int i=0; i<t; i++) cin>>x[i]; sort(x.begin(), x.end()); for(int i=1; i<x.size(); i++){ if(i == 1) cout<<x[0]<<" "; if(x[i-1] != x[i]) cout<<x[i]<<" "; } return 0; }

Question No. 03

Write a program to sort the numbers in non-increasing order using quick sort. You have to take random index as a pivot element.

e input	Sample output
	65332
3 5	

Answer No. 03

#include<bits/stdc++.h>
using namespace std;

```
vector<int> quick_sort (vector<int> a){
  if(a.size()<=1) return a;
  int pivot = rand()%(a.size());
  vector<int>left, right;
  for(int i=0; i<a.size(); i++){
     if(pivot==i)
       continue;
     else if(a[i]>=a[pivot])
       left.push_back(a[i]);
     else if(a[i]<a[pivot])
       right.push_back(a[i]);
  }
  vector<int>sorted_left = quick_sort(left);
  vector<int>sorted_right = quick_sort(right);
  vector<int>sorted_a;
  for(int i=0; i<sorted_left.size(); i++)</pre>
     sorted_a.push_back(sorted_left[i]);
  sorted_a.push_back(a[pivot]);
  for(int j=0; j<sorted_right.size(); j++)</pre>
     sorted_a.push_back(sorted_right[j]);
  return sorted_a;
int main(){
```

```
int t;cin>>t;
  vector<int>x(t);
  for(int i=0; i<t; i++)
      cin>>x[i];
  x = quick_sort(x);
  for(int j : x)
      cout<<j<<" ";
  return 0;
}</pre>
```

Write a recursive function to check if a given word is a palindrome.

Sample input	Sample output
abcba	Yes
abcaa	No

```
#include<bits/stdc++.h>
using namespace std;

string rev_str(string x, int I){
    string ans;
    if(I<0)return ans;
    return ans + x[I]+ rev_str(x, I-1);
}

int main(){
    string s;cin>>s;
    string temp = rev_str(s, s.size()-1);
    if(s == temp)
        cout<<"YES"<<endl;
    else</pre>
```

```
cout<<"NO"<<endl;
return 0;
}
```

Write a recursive function to find the maximum element in an array.

Sample input	Sample output
5	5
13524	

```
#include<bits/stdc++.h>
using namespace std;

int max_ele(vector<int> x, int t, int maxi){
    if(t<0)return maxi;
    if(maxi < x[t]) maxi = x[t];
    maxi = max_ele(x, t-1, maxi);
    return maxi;
}

int main(){
    int t;cin>>t;
    int maxi = -99999999;
    vector<int>x(t);
    for(int i=0; i<t; i++)
        cin>>x[i];

cout<<max_ele(x, t-1, maxi)<<endl;</pre>
```

```
return 0;
}
```

Take the Singly linked-list class from Github.

Link:

https://github.com/phitronio/Data-Structure-Batch2/blob/main/Week%204/Module %2013/1.cpp

Add the following functions to the class.

 int getLast() -> This function will return the last node of the linked list. If the linked list is empty then return -1.

Sample Input: [3, 2, 6, 4, 5] Sample Output: 5

• **double getAverage()** -> This function will return the average of all elements in the linked list.

Sample Input: [3, 2, 6, 4, 7] Sample Output: 4.4

```
#include<bits/stdc++.h>
using namespace std;

class node{
public:
    int data;
    node * nxt;
};

class LinkedList{
public:
    node * head;
    int sz;
```

```
LinkedList(){
  head = NULL;
  sz=0;
}
node* CreateNewNode(int value){
  node *newnode = new node;
  newnode->data = value;
  newnode->nxt = NULL;
  return newnode;
}
void InsertAtHead(int value){
  SZ++;
  node *a = CreateNewNode(value);
  if(head == NULL){
    head = a;
    return;
  a->nxt = head;
  head = a;
}
void Traverse(){
  node* a = head;
  while(a!= NULL){
    cout<<a->data<<" ":
    a = a->nxt;
  cout<<"\n";
}
```

```
int getSize(){
     return sz;
  }
  int getLast(){
     if(head == NULL)return -1;
     return head->data;
  }
  double getAverage(){
     double avg;
     node* a = head;
     while(a!= NULL){
       avg += a->data;
       a = a->nxt;
     return avg/getSize();
};
int main()
  LinkedList I;
  LinkedList I2;
  vector<int>input = {3, 2, 6, 4, 5};
  vector<int>input2 = {3, 2, 6, 4, 7};
  for(int i : input)
    l.InsertAtHead(i);
  for(int j : input2)
     12.InsertAtHead(j);
```

```
cout<<l.getLast()<<endl;
cout<<l2.getAverage();
return 0;
}
```

Take the Doubly linked-list class from Github.

Link:

https://github.com/phitronio/Data-Structure-Batch2/blob/main/Week%204/Module %2014/1.cpp

Add the following functions to the class.

void swap(i, j) -> This function will swap the i-th index and j-th index.

```
Sample Input: [3, 2, 6, 4, 7], i = 1, j = 4
Sample Output: Doubly Linked list containing the elements [3,7,6,4,2]
```

• **void deleteZero()** -> This function will delete all the nodes that have data=0.

Sample Input: [0, 2, 0, 0, 5]

Sample Output: Doubly linked list containing the elements [2, 5]

```
#include<bits/stdc++.h>
using namespace std;

class node
{
public:
   int data;
   node * nxt;
   node * prv;
};
```

```
class DoublyLinkedList
{
public:
  node *head;
  node *tail;
  int sz;
  DoublyLinkedList()
    head = NULL;
    tail = NULL;
    sz = 0;
  }
  node *CreateNewNode(int data)
    node *newnode = new node;
    newnode->data = data;
    newnode->nxt = NULL;
    newnode->prv = NULL;
    return newnode;
  }
  void InsertAtHead(int data)
  {
    sz++;
    node *newnode = CreateNewNode(data);
    if(head == NULL)
      head = newnode;
      return;
    node *a = head;
```

```
newnode->nxt = a;
  a->prv = newnode;
  head = newnode;
}
void Traverse()
{
  node *a = head;
  while(a!=NULL)
    cout<<a->data<<" ";
    a = a->nxt;
  cout<<"\n";
int getSize()
  return sz;
void printReverse(){
  node* a = head;
  reverse(a);
  cout<<"\n";
}
void reverse(node* a){
  if (a == NULL) return;
  reverse(a->nxt);
```

```
cout<<a->data<<" ";
}
void deleteZero()
  node *a = head;
  while (a != NULL)
  {
    if (a->data == 0)
    {
       if (a == head)
         head = a->nxt;
         head->prv = NULL;
       else if (a->nxt == NULL)
         tail = a->prv;
         tail->nxt = NULL;
       else
         a->prv->nxt = a->nxt;
         a->nxt->prv = a->prv;
       node *temp = a;
       a = a->nxt;
       delete temp;
    else
```

```
a = a->nxt;
  Traverse();
void swap(int i, int j){
  i--, j--;
  node *current_i = head;
  node *current_j = head;
  node *prev_i = NULL;
  node *prev_j = NULL;
  int count = 0;
  while (count < i){
     prev_i = current_i;
     current_i = current_i->nxt;
    count++;
  }
  count = 0;
  while (count < j){
    prev_j = current_j;
    current_j = current_j->nxt;
    count++;
  }
  if (prev_i != NULL){
    prev_i->nxt = current_j;
  }
  else{
```

```
head = current_j;
     }
     if (prev_j != NULL){
       prev_j->nxt = current_i;
     }
     else{
       head = current_i;
     }
     node *temp = current_i->nxt;
     current_i->nxt = current_j->nxt;
     current_j->nxt = temp;
     printReverse();
     }
};
int main()
{
  DoublyLinkedList dl;
  DoublyLinkedList dl2;
  vector < int > x = \{0, 2, 0, 0, 5\};
  for(int i : x)
     dl.InsertAtHead(i);
  dl.deleteZero();
```

```
vector<int>y = {3, 2, 6, 4, 7};
for(int j : y)
    dl2.InsertAtHead(j);

dl2.swap(1, 4);

return 0;
}
```