- **1. Binary Tree Traversal :** Theory, 2 popular ways are :
 - a. **BFS** [Breadth First Search] Traversal = Level Wise Visit
 - b. **DFS** [Depth First Search] Traversal = Depth Wise Visit
- **2. BFS Traversal**: Implementation, Queue is used for this.
- **3. DFS Traversal :** Theory, Recursive definition, f(2) = sub tree of 2
- 4. DFS Traversal Variants:
 - a. Inorder [F(Left) + F(root) + F(Right)]
 - b. Preorder [F(root) + F(Left) + F(Right)]
 - c. Postorder [F(Left) _F(Right) + F(root)]
- **5. Binary Tree Insertion:** insert can be done in many way Insert where a left/right child is empty (to make it **PERFECT**).
- **6. Binary Tree Searching:** Using DFS