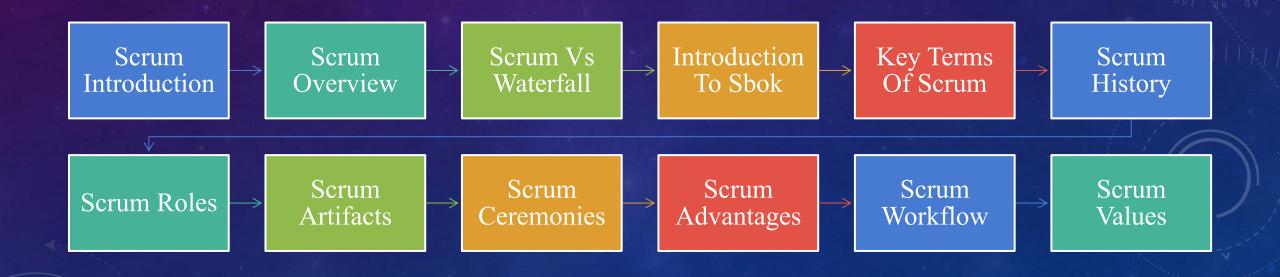


INTRODUCTION TO SCRUM

SYED ALI SHAN, MS-SPM

LONG LIST OF ITEMS TO DISCUSS!







INTRODUCTION

What is Scrum

- Scrum is one of the most popular Agile Frameworks.
- Scrum A framework within which people can address complex adaptive problems.
- While productively and creatively delivering products of the highest possible value.



SCRUM IS AN AGILE FRAMEWORK

What is a FrameWork -?

- A support structure or system that holds parts together
- Has something stretched over it or acts as the main structure.
- Example an outline created before writing an essay.
- Software framework. It provides a foundation on which software developers can build programs.
- Code libraries
- Other examples please?

Developed by Hirotaka Takeuchi and Ikujiro Nonaka

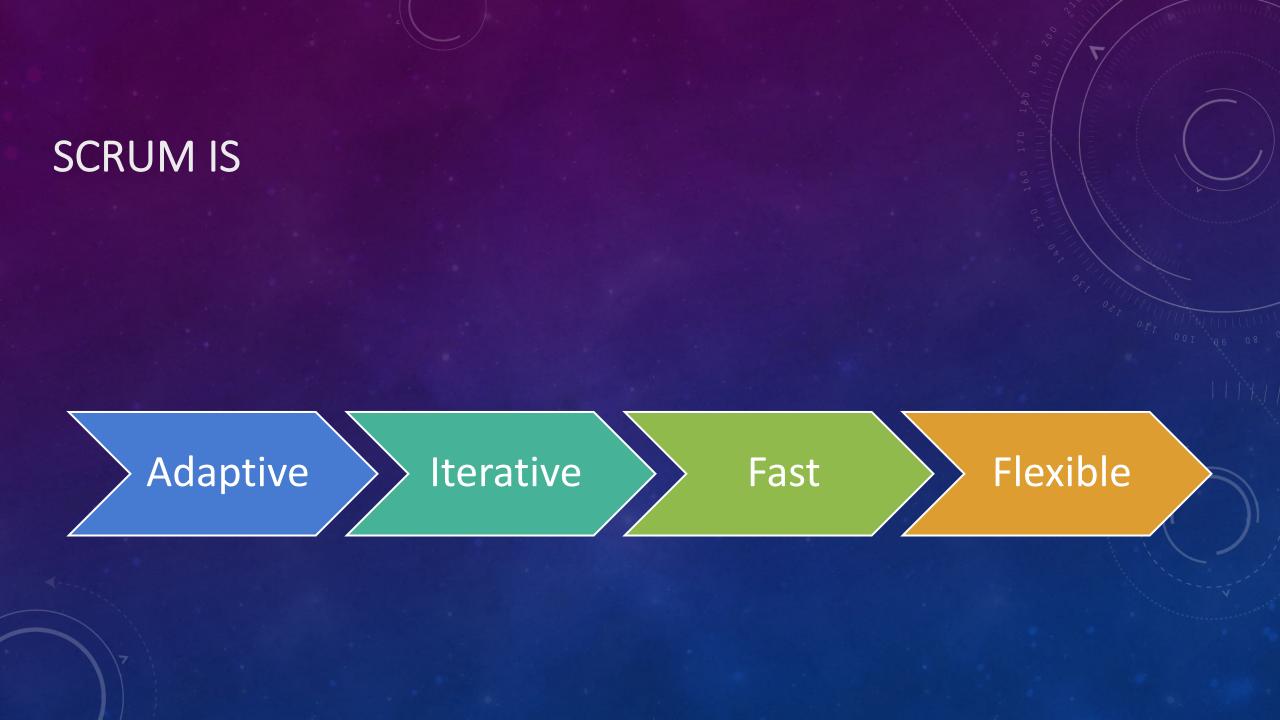
Described an innovative approach

Based on manufacturing case studies from different industries



SCRUM HISTORY

- "Rugby" approach
- Product development should not be like a sequential relay race, but rather should be
- 2013 A Guide to the Scrum Body of Knowledge (SBOK™ Guide) First Edition is released. It is developed with the help of more than 52 subject matter experts from over 10 countries.
- 2015 A Guide to the Scrum Body of Knowledge (SBOKTM Guide) Second Edition is released.
- 2017 A Guide to the Scrum Body of Knowledge (SBOK™ Guide) Third Edition is released with detailed sections on Scaling Scrum for Large Projects and the Enterprise





INTRODUCTION TO SCRUM

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Scrum ensures transparency in communication



Creates an environment of collective accountability



Continuous progress.





Sprints – Short time spans, in which a certain amount of work has to be done.



Could range from 1-6 weeks



Normally 2-4 weeks

KEY BENEFITS OF SCRUM



Adaptable



Open to incorporating change when it occurs.



Embrace Change



Customer Centric

KEY BENEFITS OF SCRUM



Continuous Delivery of Value



Early delivery of high value



Continuous Feedback



Daily Standups / Demos

KEY BENEFITS OF SCRUM

Tranparency

Standups

BurnDown Charts

Retrospect

KEY BENEFITS



EFFICIENT DEVELOP PROCESS



TIME BOXING



MINIMIZING NON EFFICIENT WORK



MOTIVATION

KEY BENEFITS

- Innovative Environment
- Idea Generation
- Each person gets to have his say
- QA/Devs can suggest ideas
- Improvements
- Creative Work



KEY BENEFITS



High trust work environment



Low friction



Credit Giving system!

PHASES AND PROCESSES



Scrum has 5 Phases



Scrum has 19 processes



The 19 processes are divided into the 5 phases

Scrum Phases and Processes

Phase	Fundamental Scrum Processes
Initiate	 Create Project Vision Identify Scrum Master and Stakeholder(s) Form Scrum Team Develop Epic(s) Create Prioritized Product Backlog Conduct Release Planning
Plan and Estimate	 Create User Stories Estimate User Stories Commit User Stories Identify Tasks Estimate Tasks Create Sprint Backlog
Implement	 Create Deliverables Conduct Daily Standup Groom Prioritized Product Backlog
Review and Retrospect	Demonstrate and Validate Sprint Retrospect Sprint
Release	 Ship Deliverables Retrospect Project