

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_MCQ\_Updated

Attempt : 2

Total Mark : 20

Marks Obtained : 19

### Section 1 : MCQ

1. What does the front pointer in a linked list implementation of a queue contain?

**Answer**

The address of the first element

**Status : Correct**

**Marks : 1/1**

2. The process of accessing data stored in a serial access memory is similar to manipulating data on a

**Answer**

Queue

**Status : Correct**

**Marks : 1/1**

3. In what order will they be removed If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time

**Answer**

ABCD

**Status :** Correct

**Marks :** 1/1

4. Insertion and deletion operation in the queue is known as

**Answer**

Enqueue and Dequeue

**Status :** Correct

**Marks :** 1/1

5. What will the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>
typedef struct {
    int* arr;
    int front;
    int rear;
    int size;
} Queue;
Queue* createQueue() {
    Queue* queue = (Queue*)malloc(sizeof(Queue));
    queue->arr = (int*)malloc(5 * sizeof(int));
    queue->front = 0;
    queue->rear = -1;
    queue->size = 0;
    return queue;
}
int main() {
    Queue* queue = createQueue();
    printf("%d", queue->size);
    return 0;
}
```

Answer

0

Status : Correct

Marks : 1/1

6. What will be the output of the following code?

```
#include <stdio.h>
#define MAX_SIZE 5
typedef struct {
    int arr[MAX_SIZE];
    int front;
    int rear;
    int size;
} Queue;

void enqueue(Queue* queue, int data) {
    if (queue->size == MAX_SIZE) {
        return;
    }
    queue->rear = (queue->rear + 1) % MAX_SIZE;
    queue->arr[queue->rear] = data;
    queue->size++;
}

int dequeue(Queue* queue) {
    if (queue->size == 0) {
        return -1;
    }
    int data = queue->arr[queue->front];
    queue->front = (queue->front + 1) % MAX_SIZE;
    queue->size--;
    return data;
}

int main() {
    Queue queue;
    queue.front = 0;
    queue.rear = -1;
    queue.size = 0;
```

```
enqueue(&queue, 1);
enqueue(&queue, 2);
enqueue(&queue, 3);
printf("%d ", dequeue(&queue));
printf("%d ", dequeue(&queue));
enqueue(&queue, 4);
enqueue(&queue, 5);
printf("%d ", dequeue(&queue));
printf("%d ", dequeue(&queue));
return 0;
}
```

**Answer**

1 2 3 4

**Status :** Correct

**Marks :** 1/1

7. What are the applications of dequeue?

**Answer**

All the mentioned options

**Status :** Correct

**Marks :** 1/1

8. Which of the following properties is associated with a queue?

**Answer**

First In First Out

**Status :** Correct

**Marks :** 1/1

9. The essential condition that is checked before insertion in a queue is?

**Answer**

Overflow

**Status :** Correct

**Marks :** 1/1

10. What is the functionality of the following piece of code?

```
public void function(Object item)
{
    Node temp=new Node(item,trail);
    if(isEmpty())
    {
        head.setNext(temp);
        temp.setNext(trail);
    }
    else
    {
        Node cur=head.getNext();
        while(cur.getNext()!=trail)
        {
            cur=cur.getNext();
        }
        cur.setNext(temp);
    }
    size++;
}
```

**Answer**

Insert at the rear end of the dequeue

**Status :** Correct

**Marks :** 1/1

11. In a linked list implementation of a queue, front and rear pointers are tracked. Which of these pointers will change during an insertion into a non-empty queue?

**Answer**

Only rear pointer

**Status :** Correct

**Marks :** 1/1

12. Which of the following can be used to delete an element from the front end of the queue?

**Answer**

```
public Object deleteFront() throws emptyDequeException{if(isEmpty())throw new  
emptyDequeException("Empty");else{Node temp = head.getNext();Node cur =  
temp;Object e = temp.getEle();head.setNext(cur);size--;return e;}}
```

**Status : Wrong**

**Marks : 0/1**

13. In linked list implementation of a queue, the important condition for a queue to be empty is?

**Answer**

FRONT is null

**Status : Correct**

**Marks : 1/1**

14. What will be the output of the following code?

```
#include <stdio.h>  
#include <stdlib.h>  
#define MAX_SIZE 5  
typedef struct {  
    int* arr;  
    int front;  
    int rear;  
    int size;  
} Queue;  
Queue* createQueue() {  
    Queue* queue = (Queue*)malloc(sizeof(Queue));  
    queue->arr = (int*)malloc(MAX_SIZE * sizeof(int));  
    queue->front = -1;  
    queue->rear = -1;  
    queue->size = 0;  
    return queue;  
}  
int isEmpty(Queue* queue) {  
    return (queue->size == 0);  
}
```

```
int main() {  
    Queue* queue = createQueue();  
    printf("Is the queue empty? %d", isEmpty(queue));  
    return 0;  
}
```

**Answer**

Is the queue empty? 1

**Status :** Correct

**Marks :** 1/1

15. After performing this set of operations, what does the final list look to contain?

```
InsertFront(10);  
InsertFront(20);  
InsertRear(30);  
DeleteFront();  
InsertRear(40);  
InsertRear(10);  
DeleteRear();  
InsertRear(15);  
display();
```

**Answer**

10 30 40 15

**Status :** Correct

**Marks :** 1/1

16. Front and rear pointers are tracked in the linked list implementation of a queue. Which of these pointers will change during an insertion into the EMPTY queue?

**Answer**

Both front and rear pointer

**Status :** Correct

**Marks :** 1/1

17. Which operations are performed when deleting an element from an array-based queue?

**Answer**

Dequeue

**Status : Correct**

**Marks : 1/1**

18. A normal queue, if implemented using an array of size MAX\_SIZE, gets full when

**Answer**

Rear = MAX\_SIZE - 1

**Status : Correct**

**Marks : 1/1**

19. Which one of the following is an application of Queue Data Structure?

**Answer**

All of the mentioned options

**Status : Correct**

**Marks : 1/1**

20. When new data has to be inserted into a stack or queue, but there is no available space. This is known as

**Answer**

overflow

**Status : Correct**

**Marks : 1/1**



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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 1

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Imagine a bustling coffee shop, where customers are placing their orders for their favorite coffee drinks. The cafe owner Sheeren wants to efficiently manage the queue of coffee orders using a digital system. She needs a program to handle this queue of orders.

You are tasked with creating a program that implements a queue for coffee orders. Each character in the queue represents a customer's coffee order, with 'L' indicating a latte, 'E' indicating an espresso, 'M' indicating a macchiato, 'O' indicating an iced coffee, and 'N' indicating a nabob.

Customers can place orders and enjoy their delicious coffee drinks.

#### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the coffee order into the queue. If the choice is 1, the following input is a space-separated character ('L', 'E', 'M', 'O', 'N').

Choice 2: Dequeue a coffee order from the queue.

Choice 3: Display the orders in the queue.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given order into the queue and display "Order for [order] is enqueued." where [order] is the coffee order that is inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue more orders."

If the choice is 2:

1. Dequeue a character from the queue and display "Dequeued Order: " followed by the corresponding order that is dequeued.
2. If the queue is empty without any orders, print "No orders in the queue."

If the choice is 3:

1. The output prints "Orders in the queue are: " followed by the space-separated orders present in the queue.
2. If there are no orders in the queue, print "Queue is empty. No orders available."

If the choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the exact text and format.

### **Sample Test Case**

Input: 1 L

1 E

1 M

1 O

1 N

1 O

3

2

3

4

Output: Order for L is enqueued.

Order for E is enqueued.

Order for M is enqueued.

Order for O is enqueued.

Order for N is enqueued.

Queue is full. Cannot enqueue more orders.

Orders in the queue are: L E M O N

Dequeued Order: L

Orders in the queue are: E M O N

Exiting program

### **Answer**

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
char orders[MAX_SIZE];
```

```
int front = -1;
```

```
int rear = -1;
```

```
void initializeQueue() {
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

```
// You are using GCC
```

```
int isEmpty() {  
    if(front==-1){  
        return 1;  
    }  
    else  
        return 0;  
}
```

```
int isFull() {  
    if(rear==MAX_SIZE-1)  
        return 1;  
    else  
        return 0;  
}
```

```
int enqueue(char order) {  
    //Type your code here  
    if(isFull()){  
        printf("Queue is full. Cannot enqueue more orders.\n");  
        return 1;  
    }  
    if(front==-1){  
        front=0;  
    }  
    rear+=1;  
    orders[rear]=order;  
    printf("Order for %c is enqueued.\n",order);  
    return 1;  
}
```

```
void dequeue() {  
    //Type your code here  
    if(isEmpty()){  
        printf("No orders in the queue.\n");  
        return;  
    }  
    if(front==rear){  
        printf("Dequeued Order: %c\n",orders[front]);  
        front=rear=-1;  
        return;  
    }  
    printf("Dequeued order: %c\n",orders[front]);  
    front+=1;
```

```
}
```

```
void display() {  
    //Type your code here  
    if(isEmpty()){  
        printf("Queue is empty. No orders available.\n");  
        return;  
    }  
    printf("Orders in the queue are: ");  
    for(int i=front;i<=rear;i++){  
        printf("%c ",orders[i]);  
    }  
    printf("\n");  
}
```

```
int main() {  
    char order;  
    int option;  
    initializeQueue();  
    while (1) {  
        if (scanf("%d", &option) != 1) {  
            break;  
        }  
        switch (option) {  
            case 1:  
                if (scanf(" %c", &order) != 1) {  
                    break;  
                }  
                if (enqueue(order)) {  
                }  
                break;  
            case 2:  
                dequeue();  
                break;  
            case 3:  
                display();  
                break;  
            case 4:  
                printf("Exiting program");  
                return 0;  
            default:  
                printf("Invalid option.\n");  
                break;  
        }  
    }  
}
```

```
}  
}  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 2

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In a bustling IT department, staff regularly submit helpdesk tickets to request technical assistance. Managing these tickets efficiently is vital for providing quality support.

Your task is to develop a program that uses an array-based queue to handle and prioritize helpdesk tickets based on their unique IDs.

Implement a program that provides the following functionalities:

Enqueue Helpdesk Ticket: Add a new helpdesk ticket to the end of the queue. Provide a positive integer representing the ticket ID for the new ticket. Dequeue Helpdesk Ticket: Remove and process the next helpdesk ticket from the front of the queue. The program will display the ticket ID of the processed ticket. Display Queue: Display the ticket IDs of all the

helpdesk tickets currently in the queue.

### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the ticket ID into the queue. If the choice is 1, the following input is a space-separated integer, representing the ticket ID to be enqueued into the queue.

Choice 2: Dequeue a ticket from the queue.

Choice 3: Display the ticket IDs in the queue.

Choice 4: Exit the program.

### **Output Format**

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given ticket ID into the queue and display "Helpdesk Ticket ID [id] is enqueued." where [id] is the ticket ID that is inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue."

If the choice is 2:

1. Dequeue a ticket ID from the queue and display "Dequeued Helpdesk Ticket ID: " followed by the corresponding ID that is dequeued.
2. If the queue is empty without any elements, print "Queue is empty."

If the choice is 3:

1. The output prints "Helpdesk Ticket IDs in the queue are: " followed by the space-separated ticket IDs present in the queue.
2. If there are no elements in the queue, print "Queue is empty."

If the choice is 4:

1. Exit the program and print "Exiting the program"



If any other choice is entered, print "Invalid option."

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 1 101

1 202

1 203

1 204

1 205

1 206

3

2

3

4

Output: Helpdesk Ticket ID 101 is enqueued.

Helpdesk Ticket ID 202 is enqueued.

Helpdesk Ticket ID 203 is enqueued.

Helpdesk Ticket ID 204 is enqueued.

Helpdesk Ticket ID 205 is enqueued.

Queue is full. Cannot enqueue.

Helpdesk Ticket IDs in the queue are: 101 202 203 204 205

Dequeued Helpdesk Ticket ID: 101

Helpdesk Ticket IDs in the queue are: 202 203 204 205

Exiting the program

### **Answer**

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
int ticketIDs[MAX_SIZE];
```

```
int front = -1;
```

```
int rear = -1;
```

```
int lastDequeued;
```

```
void initializeQueue() {
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

// You are using GCC

```
int isEmpty() {  
    if(front==-1){  
        return 1;}  
    else{  
        return 0;}  
}
```

```
int isFull() {  
    if(rear==MAX_SIZE-1){  
        return 1;}  
    else{  
        return 0;}  
}
```

```
void enqueue(int ticketID) {  
    if(isFull()){  
        printf("Queue is full. Cannot enqueue.\n");  
    }  
    else{  
        rear=rear+1;  
        ticketIDs[rear]=ticketID;  
        if(front==-1){  
            front=0;  
        }  
        printf("Helpdesk Ticket ID %d is enqueued.\n",ticketID);  
    }  
}
```

```
int dequeue() {  
    if(isEmpty()){  
        return 0;}  
    lastDequeued=ticketIDs[front];  
    if(front==rear){  
        front=rear=-1;  
    }  
    else{  
        front+=1;  
    }  
    return lastDequeued;  
}
```

```

void display() {
    int i;
    if(isEmpty()){
        printf("Queue is empty.\n");
    }
    else{
        printf("Helpdesk Ticket IDs in the queue are: ");
        for(int i=front;i<=rear;i++){
            printf("%d ",ticketIDs[i]);
        }
        printf("\n");
    }
}

int main() {
    int ticketID;
    int option;
    initializeQueue();
    while (1) {
        if (scanf("%d", &option) == EOF) {
            break;
        }
        switch (option) {
            case 1:
                if (scanf("%d", &ticketID) == EOF) {
                    break;
                }
                enqueue(ticketID);
                break;
            case 2:
                if (dequeue()) {
                    printf("Dequeued Helpdesk Ticket ID: %d\n", lastDequeued);
                } else {
                    printf("Queue is empty.\n");
                }
                break;
            case 3:
                display();
                break;
            case 4:
                printf("Exiting the program\n");

```

```
        return 0;
    default:
        printf("Invalid option.\n");
        break;
    }
}
return 0;
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 3

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Write a program to implement a queue using an array and pointers. The program should provide the following functionalities:

Insert an element into the queue. Delete an element from the queue. Display the elements in the queue.

The queue has a maximum capacity of 5 elements. If the queue is full and an insertion is attempted, a "Queue is full" message should be displayed. If the queue is empty and a deletion is attempted, a "Queue is empty" message should be displayed.

#### *Input Format*

Each line contains an integer representing the chosen option from 1 to 3.

Option 1: Insert an element into the queue followed by an integer representing the element to be inserted, separated by a space.

Option 2: Delete an element from the queue.

Option 3: Display the elements in the queue.

### **Output Format**

For option 1 (insertion):-

1. The program outputs: "<data> is inserted in the queue." if the data is successfully inserted.
2. "Queue is full." if the queue is already full and cannot accept more elements.

For option 2 (deletion):-

1. The program outputs: "Deleted number is: <data>" if an element is successfully deleted and returns the value of the deleted element.
2. "Queue is empty." if the queue is empty no elements can be deleted.

For option 3 (display):-

1. The program outputs: "Elements in the queue are: <element1> <element2> ... <elementN>" where <element1>, <element2>, ..., <elementN> represent the elements present in the queue.
2. "Queue is empty." if the queue is empty no elements can be displayed.

For invalid options, the program outputs: "Invalid option."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 1 10

3

5

Output: 10 is inserted in the queue.

Elements in the queue are: 10

Invalid option.

**Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define max 5
```

```
int queue[max];
```

```
int front = -1, rear = -1;
```

```
// You are using GCC
```

```
int insertq(int *data)
```

```
{
```

```
    if(rear==max-1){
```

```
        return 0;
```

```
    }
```

```
    rear+=1;
```

```
    queue[rear]=*data;
```

```
    if(front==-1){
```

```
        front=0;
```

```
    }
```

```
    return queue[front];
```

```
}
```

```
void delq()
```

```
{
```

```
    if(front==-1){
```

```
        printf("Queue is empty.\n");
```

```
        return;
```

```
    }
```

```
    printf("Deleted number is: %d\n",queue[front]);
```

```
    if(front==rear){
```

```
        front=rear=-1;
```

```
    }
```

```
    else{
```

```
        front+=1;
```

```
    }
```

```

    return;
}

void display()
{
    int i;
    if(front==-1){
        printf("Queue is empty.\n");
        return;
    }
    printf("Elements in the queue are: ");
    for(int i=front;i<=rear;i++){
        printf("%d ",queue[i]);
    }
    printf("\n");
    return;
}

int main()
{
    int data, reply, option;
    while (1)
    {
        if (scanf("%d", &option) != 1)
            break;
        switch (option)
        {
            case 1:
                if (scanf("%d", &data) != 1)
                    break;
                reply = insertq(&data);
                if (reply == 0)
                    printf("Queue is full.\n");
                else
                    printf("%d is inserted in the queue.\n", data);
                break;
            case 2:
                delq(); // Called without arguments
                break;
            case 3:
                display();
                break;
            default:

```



```
        printf("Invalid option.\n");  
        break;  
    }  
    }  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 4

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

In an office setting, a print job management system is used to efficiently handle and process print jobs. The system is implemented using a queue data structure with an array.

The program provides the following operations:

Enqueue Print Job: Add a print job with a specified number of pages to the end of the queue. Dequeue Print Job: Remove and process the next print job in the queue. Display Queue: Display the print jobs in the queue

The program should ensure that print jobs are processed in the order they are received.

#### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the print job into the queue. If the choice is 1, the following input is a space-separated integer, representing the pages to be enqueued into the queue.

Choice 2: Dequeue a print job from the queue.

Choice 3: Display the print jobs in the queue.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given page into the queue and display "Print job with [page] pages is enqueued." where [page] is the number of pages that are inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue."

If the choice is 2:

1. Dequeue a page from the queue and display "Processing print job: [page] pages" where [page] is the corresponding page that is dequeued.
2. If the queue is empty without any elements, print "Queue is empty."

If the choice is 3:

1. The output prints "Print jobs in the queue: " followed by the space-separated pages present in the queue.
2. If there are no elements in the queue, print "Queue is empty."

If the choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 1

10

1

20

1

30

1

40

1

50

1

60

3

2

3

4

Output: Print job with 10 pages is enqueued.

Print job with 20 pages is enqueued.

Print job with 30 pages is enqueued.

Print job with 40 pages is enqueued.

Print job with 50 pages is enqueued.

Queue is full. Cannot enqueue.

Print jobs in the queue: 10 20 30 40 50

Processing print job: 10 pages

Print jobs in the queue: 20 30 40 50

Exiting program

### **Answer**

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#define max 5
```

```
int front=-1;
```

```
int rear=-1;
```

```
int q[max];
```

```
void en(int d){  
    if(rear==max-1){  
        printf("Queue is full. Cannot enqueue.\n");  
        return;  
    }  
    if(front==-1){  
        front=0;  
    }  
    rear+=1;  
    q[rear]=d;  
    printf("Print job with %d pages is enqueued.\n",d);  
}
```

```
void de(){  
    if(front==-1){  
        printf("Queue is empty.\n");  
        return;  
    }  
    if(front==rear){  
        printf("Processing print job: %d pages\n",q[rear]);  
        front=rear=-1;  
        return;  
    }  
    printf("Processing print job: %d pages\n",q[front]);  
    front+=1;  
}
```

```
void dis(){  
    if(front==-1){  
        printf("Queue is empty.\n");  
        return;}  
  
    printf("Print jobs in the queue: ");  
    for(int i=front;i<=rear;i++){  
        printf("%d ",q[i]);  
    }  
}
```

```
        printf("\n");
    }

    int main(){
        int c;
        while(1){
            scanf("%d",&c);
            if(c==1){
                int d;
                scanf("%d",&d);
                en(d);
            }
            else if(c==2){
                de();
            }
            else if(c==3){
                dis();
            }
            else if(c==4){
                printf("Exiting program");
                break;
            }
            else{
                printf("Invalid option.\n");
            }
        }
    }
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 5

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

You are tasked with implementing basic operations on a queue data structure using a linked list.

You need to write a program that performs the following operations on a queue:

Enqueue Operation: Implement a function that inserts an integer element at the rear end of the queue. Print Front and Rear: Implement a function that prints the front and rear elements of the queue. Dequeue Operation: Implement a function that removes the front element from the queue.

#### **Input Format**

The first line of input consists of an integer N, representing the number of elements to be inserted into the queue.

The second line consists of N space-separated integers, representing the queue elements.

### ***Output Format***

The first line prints "Front: X, Rear: Y" where X is the front and Y is the rear elements of the queue.

The second line prints the message indicating that the dequeue operation (front element removed) is performed: "Performing Dequeue Operation:".

The last line prints "Front: M, Rear: N" where M is the front and N is the rear elements after the dequeue operation.

Refer to the sample output for the formatting specifications.

### ***Sample Test Case***

Input: 5

12 56 87 23 45

Output: Front: 12, Rear: 45

Performing Dequeue Operation:

Front: 56, Rear: 45

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* next;  
};
```

```
struct Node* front = NULL;
```

```
struct Node* rear = NULL;
```

```
// You are using GCC
```

```
void enqueue(int d) {
```

```
    //Type your code here
```

```
    struct Node*newnode=(struct Node*)malloc(sizeof(struct Node));
```



```
newnode->data=d;
newnode->next=NULL;
if(front==NULL){
    front=newnode;
    rear=newnode;
}
else{
    rear->next=newnode;
    rear=newnode;
}
}
```

```
void printFrontRear() {
    //Type your code here
    struct Node*temp=front;
    printf("Front: %d",front->data);
    printf("Rear: %d\n",rear->data);
}
```

```
void dequeue() {
    //Type your code here
    struct Node* todel=front;
    front=front->next;
    free(todel);
}
```

```
int main() {
    int n, data;
    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &data);
        enqueue(data);
    }
    printFrontRear();
    printf("Performing Dequeue Operation:\n");
    dequeue();
    printFrontRear();
    return 0;
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_CY

Attempt : 1  
Total Mark : 30  
Marks Obtained : 30

### Section 1 : Coding

#### 1. Problem Statement

Manoj is learning data structures and practising queues using linked lists. His professor gave him a problem to solve. Manoj started solving the program but could not finish it. So, he is seeking your assistance in solving it.

The problem is as follows: Implement a queue with a function to find the Kth element from the end of the queue.

Help Manoj with the program.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of elements in the queue.

The second line consists of N space-separated integers, representing the queue elements.

The third line consists of an integer K.

### **Output Format**

The output prints an integer representing the Kth element from the end of the queue.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

2 4 6 7 5

3

Output: 6

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
// Node structure
```

```
struct Node {
```

```
    int data;
```

```
    struct Node* next;
```

```
};
```

```
// Queue structure using linked list
```

```
struct Queue {
```

```
    struct Node* front;
```

```
    struct Node* rear;
```

```
};
```

```
// Function to initialize the queue
```

```
void initQueue(struct Queue* q) {
```

```
    q->front = q->rear = NULL;
```

```
}
```

// Function to enqueue an element into the queue

```
void enqueue(struct Queue* q, int val) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = val;  
    newNode->next = NULL;  
    if (q->rear == NULL) {  
        q->front = q->rear = newNode;  
    } else {  
        q->rear->next = newNode;  
        q->rear = newNode;  
    }  
}
```

// Function to find the Nth element from the end of the queue

```
int findNthFromEnd(struct Queue* q, int N) {  
    if (q->front == NULL) {  
        return -1;  
    }  
    struct Node* fastPtr = q->front;  
    struct Node* slowPtr = q->front;  
  
    for (int i = 0; i < N; ++i) {  
        if (fastPtr == NULL) return -1; // Check if N is greater than the number of  
        elements  
        fastPtr = fastPtr->next;  
    }  
    while (fastPtr != NULL) {  
        fastPtr = fastPtr->next;  
        slowPtr = slowPtr->next;  
    }  
  
    return slowPtr->data;  
}
```

```
int main() {  
    struct Queue q;  
    int numElements, value, N;  
  
    initQueue(&q);  
    scanf("%d", &numElements);
```

```

for (int i = 0; i < numElements; ++i) {
    scanf("%d", &value);
    enqueue(&q, value);
}

scanf("%d", &N);

int NthElement = findNthFromEnd(&q, N);
if (NthElement != -1) {
    printf("%d", NthElement);
}

return 0;
}

```

**Status :** Correct

**Marks :** 10/10

## 2. Problem Statement

John is working on a project to manage and analyze the data from various sensors in a manufacturing plant. Each sensor provides a sequence of integer readings, and John needs to process this data to get some insights. He wants to implement a queue to handle these sensor readings efficiently. The requirements are as follows:

**Enqueue Operations:** Each sensor reading needs to be added to the circular queue.  
**Average Calculation:** Calculate and print the average of every pair of consecutive sensor readings.  
**Sum Calculation:** Compute the sum of all sensor readings.  
**Even and Odd Count:** Count and print the number of even and odd sensor readings.

Assist John in implementing the program.

### **Input Format**

The first input line contains an integer  $n$ , which represents the number of sensor readings.

The second line contains  $n$  space-separated integers, each representing a sensor reading.

### **Output Format**

The first line should print "Averages of pairs:" followed by the averages of every pair of consecutive sensor readings, separated by spaces.

The second line should print "Sum of all elements: " followed by the sum of all sensor readings.

The third line should print "Number of even elements: " followed by the count of even sensor readings.

The fourth line should print "Number of odd elements: " followed by the count of odd sensor readings.

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 5

1 2 3 4 5

Output: Averages of pairs:

1.5 2.5 3.5 4.5 3.0

Sum of all elements: 15

Number of even elements: 2

Number of odd elements: 3

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct Node {  
    int data;  
    struct Node* next;  
} Node;
```

```
Node* rear = NULL; // Global rear pointer
```

```
Node* createNode(int data) {  
    Node* newNode = (Node*)malloc(sizeof(Node));  
    newNode->data = data;
```

```

    newNode->next = NULL;
    return newNode;
}

void enqueue(int data) {
    Node* newNode = createNode(data);
    if (rear == NULL) {
        rear = newNode;
        newNode->next = newNode;
    } else {
        newNode->next = rear->next;
        rear->next = newNode;
        rear = newNode;
    }
}

int dequeue() {
    if (rear == NULL) {
        printf("Queue is empty\n");
        return -1;
    }

    Node* front = rear->next;
    int data = front->data;

    if (front == rear) {
        free(front);
        rear = NULL;
    } else {
        rear->next = front->next;
        free(front);
    }

    return data;
}

void printAverages(int size) {
    if (rear == NULL || size < 2) return;

    Node* temp = rear->next;
    for (int i = 0; i < size; i++) {
        int first = temp->data;

```

```
temp = temp->next;
int second = temp->data;
printf("%.1f ", (first + second) / 2.0);
}
printf("\n");
}
```

```
void printSum() {
    if (rear == NULL) return;
    Node* temp = rear->next;
    int sum = 0;
    do {
        sum += temp->data;
        temp = temp->next;
    } while (temp != rear->next);
    printf("Sum of all elements: %d\n", sum);
}
```

```
void printEvenOddCount() {
    if (rear == NULL) return;
    Node* temp = rear->next;
    int evenCount = 0, oddCount = 0;
    do {
        if (temp->data % 2 == 0) evenCount++;
        else oddCount++;
        temp = temp->next;
    } while (temp != rear->next);
    printf("Number of even elements: %d\n", evenCount);
    printf("Number of odd elements: %d\n", oddCount);
}
```

```
int main() {
    int n;
    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        int value;
        scanf("%d", &value);
        enqueue(value);
    }
    printf("Averages of pairs:\n");
    printAverages(n);
}
```



```
    printSum();  
    printEvenOddCount();  
  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

### 3. Problem Statement

Saran is developing a simulation for a theme park where people wait in a queue for a popular ride.

Each person has a unique ticket number, and he needs to manage the queue using a linked list implementation.

Your task is to write a program for Saran that reads the number of people in the queue and their respective ticket numbers, enqueue them, and then calculate the sum of all ticket numbers to determine the total ticket value present in the queue.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of people in the queue.

The second line consists of N space-separated integers, representing the ticket numbers.

#### ***Output Format***

The output prints an integer representing the sum of all ticket numbers.

Refer to the sample output for formatting specifications.

#### ***Sample Test Case***

Input: 5  
2 4 6 7 5

Output: 24

**Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* next;
};
```

```
struct Queue {
    struct Node* front;
    struct Node* rear;
};
```

```
struct Queue q;
```

```
void initQueue() {
    q.front = q.rear = NULL;
}
```

```
int isEmpty() {
    return q.front == NULL;
}
```

```
void enqueue(int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL;
```

```
    if (q.rear == NULL) {
        q.front = q.rear = newNode;
        return;
    }
```

```
    q.rear->next = newNode;
```

```
    q.rear = newNode;
}

int dequeue() {
    if (q.front == NULL) {
        return -1;
    }

    struct Node* temp = q.front;
    int data = temp->data;
    q.front = q.front->next;

    if (q.front == NULL) {
        q.rear = NULL;
    }

    free(temp);
    return data;
}
```

```
int sum() {
    int total = 0;
    struct Node* temp = q.front;
    while (temp != NULL) {
        total += temp->data;
        temp = temp->next;
    }
    return total;
}
```

```
void printQueue() {
    struct Node* temp = q.front;
    while (temp != NULL) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}
```

```
int main() {  
    int numElements;  
  
    initQueue();  
  
    scanf("%d", &numElements);  
  
    for (int i = 0; i < numElements; ++i) {  
        int element;  
        scanf("%d", &element);  
        enqueue(element);  
    }  
  
    printf("%d", sum());  
    return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_PAH

Attempt : 1

Total Mark : 50

Marks Obtained : 50

### Section 1 : Coding

#### 1. Problem Statement

Guide Harish in developing a simple queue system for a customer service center. The customer service center can handle up to 25 customers at a time. The queue needs to support basic operations such as adding a customer to the queue, serving a customer (removing them from the queue), and displaying the current queue of customers.

Use an array for implementation.

#### ***Input Format***

The first line of the input consists of an integer N, the number of customers arriving at the service center.

The second line consists of N space-separated integers, representing the customer IDs in the order they arrive.

### **Output Format**

After serving the first customer in the queue, display the remaining customers in the queue.

If a dequeue operation is attempted on an empty queue, display "Underflow".

If the queue is empty, display "Queue is empty".

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

101 102 103 104 105

Output: 102 103 104 105

### **Answer**

```
#include <stdio.h>
```

```
#define MAX 25
```

```
int queue[MAX];
```

```
int rear = - 1;
```

```
int front = - 1;
```

```
void Enqueue(int data) {
```

```
    if (rear == MAX - 1)
```

```
        return;
```

```
    else {
```

```
        if (front == - 1)
```

```
            front = 0;
```

```
        rear = rear + 1;
```

```
        queue[rear] = data;
```

```
    }
```

```
}
```

```
void Dequeue() {
```

```
    if (front == - 1 || front > rear) {
```

```
        printf("Underflow\n");
```

```
        return ;
```

```
    }
```

```

    else {
        front = front + 1;
    }
}

void display() {
    int i;
    if (front == - 1)
        printf("Queue is empty\n");
    else {
        for (i = front; i <= rear; i++)
            printf("%d ", queue[i]);
    }
}

int main () {
    int n,i,e;
    scanf("%d",&n);
    for(i=0;i<n;i++) {
        scanf("%d",&e);
        Enqueue(e);
    }
    Dequeue();
    display();
}

```

**Status :** Correct

**Marks :** 10/10

## 2. Problem Statement

Amar is working on a project where he needs to implement a special type of queue that allows selective dequeuing based on a given multiple. He wants to efficiently manage a queue of integers such that only elements not divisible by a given multiple are retained in the queue after a selective dequeue operation.

Implement a program to assist Amar in managing his selective queue.

Example

Input:

5

10 2 30 4 50

5

Output:

Original Queue: 10 2 30 4 50

Queue after selective dequeue: 2 4

Explanation:

After selective dequeue with a multiple of 5, the elements that are multiples of 5 should be removed. Therefore, only 10, 30, and 50 should be removed from the queue. The updated Queue is 2 4.

#### ***Input Format***

The first line contains an integer n, representing the number of elements initially present in the queue.

The second line contains n space-separated integers, representing the elements of the queue.

The third line contains an integer multiple, representing the divisor for selective dequeue operation.

#### ***Output Format***

The first line of output prints "Original Queue: " followed by the space-separated elements in the queue before the dequeue operation.

The second line prints "Queue after selective dequeue: " followed by the remaining space-separated elements in the queue, after deleting elements that are the multiples of the specified number.

Refer to the sample output for the formatting specifications.

#### ***Sample Test Case***

Input: 5

10 2 30 4 50



5

Output: Original Queue: 10 2 30 4 50

Queue after selective dequeue: 2 4

**Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* next;  
};
```

```
struct Queue {  
    struct Node* front;  
    struct Node* rear;  
};
```

```
// Declare global variables for the queue and 'multiple'
```

```
struct Queue* queue;
```

```
int multiple;
```

```
// Create a new queue
```

```
struct Queue* createQueue() {  
    struct Queue* q = (struct Queue*)malloc(sizeof(struct Queue));  
    q->front = NULL;  
    q->rear = NULL;  
    return q;  
}
```

```
// Enqueue operation (add to the rear of the queue)
```

```
void enqueue(struct Queue* q, int value) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = value;  
    newNode->next = NULL;
```

```
    if (q->rear == NULL) {  
        q->front = newNode;  
        q->rear = newNode;  
        return;
```

```
    }
```

```

    q->rear->next = newNode;
    q->rear = newNode;
}

// Selectively dequeue based on the global 'multiple' variable
void selectiveDequeue() {
    // Remove elements at the front if they are divisible by 'multiple'
    while (queue->front != NULL && (queue->front->data % multiple == 0)) {
        struct Node* temp = queue->front;
        queue->front = queue->front->next;
        free(temp);
    }

    struct Node* current = queue->front;
    struct Node* previous = NULL;

    // Traverse and remove all nodes divisible by 'multiple'
    while (current != NULL) {
        if (current->data % multiple == 0) {
            previous->next = current->next;
            free(current);
            current = previous->next;
        } else {
            previous = current;
            current = current->next;
        }
    }
}

// Display the elements of the queue
void displayQueue() {
    struct Node* current = queue->front;
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}

int main() {
    queue = createQueue(); // Initialize the global queue
    int n, value;

```

```

scanf("%d", &n);

// Enqueue elements into the queue
for (int i = 0; i < n; i++) {
    scanf("%d", &value);
    enqueue(queue, value);
}

// Get the 'multiple' value
scanf("%d", &multiple);

printf("Original Queue: ");
displayQueue();

// Call selectiveDequeue without arguments
selectiveDequeue();

printf("Queue after selective dequeue: ");
displayQueue();

return 0;
}

```

**Status :** Correct

**Marks :** 10/10

### 3. Problem Statement

You are tasked with developing a simple ticket management system for a customer support department. In this system, customers submit support tickets, which are processed in a First-In-First-Out (FIFO) order. The system needs to handle the following operations:

**Ticket Submission (Enqueue Operation):** New tickets are submitted by customers. Each ticket is assigned a unique identifier (represented by an integer). When a new ticket arrives, it should be added to the end of the queue.

**Ticket Processing (Dequeue Operation):** The support team processes tickets in the order they are received. The ticket at the front of the queue is

processed first. After processing, the ticket is removed from the queue.

**Display Ticket Queue:** The system should be able to display the current state of the ticket queue, showing the sequence of ticket identifiers from front to rear.

### ***Input Format***

The first input line contains an integer  $n$ , the number of tickets submitted by customers.

The second line consists of a single integer, representing the unique identifier of each submitted ticket, separated by a space.

### ***Output Format***

The first line displays the "Queue: " followed by the ticket identifiers in the queue after all tickets have been submitted.

The second line displays the "Queue After Dequeue: " followed by the ticket identifiers in the queue after processing (removing) the ticket at the front.

Refer to the sample output for the exact text and format.

### ***Sample Test Case***

Input: 6

14 52 63 95 68 49

Output: Queue: 14 52 63 95 68 49

Queue After Dequeue: 52 63 95 68 49

### ***Answer***

```
#include <iostream>
using namespace std;
```

```
struct Node {
    int data;
    Node* next;
};
```

```
Node* front = nullptr;
```

```
Node* rear = nullptr;
```

```
// Function to insert a node in the queue
```

```
void enqueue(int d) {  
    Node* new_n = new Node;  
    new_n->data = d;  
    new_n->next = nullptr;  
    if (front == nullptr && rear == nullptr) {  
        front = rear = new_n;  
    } else {  
        rear->next = new_n;  
        rear = new_n;  
    }  
}
```

```
// Function to display the queue
```

```
void display() {  
    Node* temp;  
    temp = front;  
    while (temp) {  
        cout << temp->data << " ";  
        temp = temp->next;  
    }  
}
```

```
cout << endl;
```

```
}
```

```
// Function to delete an element from the queue
```

```
void dequeue() {  
    Node* temp;  
    temp = front;  
    front = front->next;  
    delete temp;  
}
```

```
int main() {
```

```
    int a, data;
```

```
    cin >> a;
```

```
    for (int i = 0; i < a; i++) {
```

```
        cin >> data;
```

```
        enqueue(data);
```

```
}  
cout << "Queue: ";  
display();  
cout << "Queue After Dequeue: ";  
dequeue();  
display();  
  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

#### 4. Problem Statement

You've been assigned the challenge of developing a queue data structure using a linked list.

The program should allow users to interact with the queue by enqueueing positive integers and subsequently dequeuing and displaying elements.

##### ***Input Format***

The input consists of a series of integers, one per line. Enter positive integers into the queue.

Enter -1 to terminate input.

##### ***Output Format***

The output prints the space-separated dequeued elements.

Refer to the sample output for the exact text and format.

##### ***Sample Test Case***

Input: 1

2

3

4

-1

Output: Dequeued elements: 1 2 3 4

**Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* next;
};
```

```
struct Queue {
    struct Node* front;
    struct Node* rear;
};
```

```
struct Queue myQueue;
```

```
void initializeQueue() {
    myQueue.front = NULL;
    myQueue.rear = NULL;
}
```

```
void enqueue(int d) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = d;
    newNode->next = NULL;
```

```
    if (myQueue.rear == NULL) {
        myQueue.front = newNode;
        myQueue.rear = newNode;
    } else {
        myQueue.rear->next = newNode;
        myQueue.rear = newNode;
    }
}
```

// Dequeue (remove from the front) operation without arguments

```
int dequeue() {  
    if (myQueue.front == NULL) {  
        printf("Queue is empty.\n");  
        return -1;  
    }  
}
```

```
int data = myQueue.front->data;  
struct Node* temp = myQueue.front;  
myQueue.front = myQueue.front->next;
```

// If the queue becomes empty after dequeue, update the rear pointer

```
if (myQueue.front == NULL) {  
    myQueue.rear = NULL;  
}
```

```
free(temp);  
return data;  
}
```

// Display the elements of the queue

```
void display() {  
    struct Node* current = myQueue.front;  
    while (current != NULL) {  
        printf("%d ", current->data);  
        current = current->next;  
    }  
    printf("\n");  
}
```

```
int main() {  
    initializeQueue();
```

```
    int d;  
    do {  
        scanf("%d", &d);  
        if (d > 0) {  
            enqueue(d);  
        }  
    } while (d > -1);
```

// Dequeue and display elements



```
printf("Dequeued elements: ");  
while (myQueue.front != NULL) {  
    int element = dequeue();  
    printf("%d ", element);  
}  
printf("\n");  
  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

## 5. Problem Statement

Sharon is developing a queue using an array. She wants to provide the functionality to find the Kth largest element. The queue should support the addition and retrieval of the Kth largest element effectively. The maximum capacity of the queue is 10.

Assist her in the program.

### ***Input Format***

The first line of input consists of an integer N, representing the number of elements in the queue.

The second line consists of N space-separated integers.

The third line consists of an integer K.

### ***Output Format***

For each enqueued element, print a message: "Enqueued: " followed by the element.

The last line prints "The [K]th largest element: " followed by the Kth largest element.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

23 45 93 87 25

4

Output: Enqueued: 23

Enqueued: 45

Enqueued: 93

Enqueued: 87

Enqueued: 25

The 4th largest element: 25

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct {
```

```
    int* arr;
```

```
    int capacity;
```

```
    int front;
```

```
    int rear;
```

```
    int size;
```

```
} Queue;
```

```
Queue* createQueue(int cap) {
```

```
    Queue* queue = (Queue*)malloc(sizeof(Queue));
```

```
    queue->capacity = cap;
```

```
    queue->arr = (int*)malloc(cap * sizeof(int));
```

```
    queue->front = 0;
```

```
    queue->rear = -1;
```

```
    queue->size = 0;
```

```
    return queue;
```

```
}
```

```
int isFull(Queue* queue) {
```

```
    return queue->size == queue->capacity;
```

```
}
```

```
int isEmpty(Queue* queue) {
```

```
    return queue->size == 0;
```

```
}
```

```
void enqueue(Queue* queue, int data) {
    queue->rear = (queue->rear + 1) % queue->capacity;
    queue->arr[queue->rear] = data;
    queue->size++;
    printf("Enqueued: %d\n", data);
}
```

```
int compare(const void* a, const void* b) {
    return (*(int*)b - *(int*)a);
}
```

```
int findKthLargest(Queue* queue, int k) {
    int* tempArr = (int*)malloc(queue->size * sizeof(int));
    int count = queue->size;
    int idx = queue->front;

    for (int i = 0; i < queue->size; ++i) {
        tempArr[i] = queue->arr[idx];
        idx = (idx + 1) % queue->capacity;
    }

    qsort(tempArr, queue->size, sizeof(int), compare);

    int kthLargest = tempArr[k - 1];
    free(tempArr);
    return kthLargest;
}
```

```
int main() {
    int capacity = 10, n, k, value;
    Queue* q = createQueue(capacity);

    scanf("%d", &n);

    for (int i = 0; i < n; ++i) {
        scanf("%d", &value);
        enqueue(q, value);
    }

    scanf("%d", &k);

    int kthLargest = findKthLargest(q, k);
```

```
if (kthLargest != -1) {  
    printf("The %dth largest element: %d", k, kthLargest),  
}  
  
free(q->arr);  
free(q);  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10