# Java 8

Link :- <a href="https://www.youtube.com/playlist?">https://www.youtube.com/playlist?</a>

list=PLd3UqWTnYXOlrKZWFTbqquqNRA uVyeBl

Udemy:- <a href="https://idemia.udemy.com/course/modern-java-learn-java-8-features-by-coding-it/">https://idemia.udemy.com/course/modern-java-learn-java-8-features-by-coding-it/</a>

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**Why Java 8**:- Concise the code by enabling functional programming and to enable parallel programming.

## Java 8 new features :-

- 1. Enabled functional programming via lambda expressions.
- 2. Lambda Expression.
- 3. Functional Interfaces.
- 4. Default Methods and Static Methods.
- 5. Predefined Functional Interfaces.
- 6. Double Colon Operator (::)
- 7. Streams.
- 8. Date and Time APIs OR JODA APIs
- 9. Optional Class.
- 10. Nashorn Java Script Engine. etc.

## Lambda Expression :-

- LISP is the first programming language who used lambda expression
- Lambda Expression are not related to anonymous inner classes.
- No separate .class file will be generated for lambda expression.
- Anonymous classes are more powerful then the Lambda Expression because Lambda Expression can not be used without Functional Interface.

<u>Main objective of lambda expression</u>:- To bring benefits of functional programming in java.

What is the lambda expression: It is an anonymous (Name Less OR No Name) function. Without name, without any return type and without modifiers.

```
Ex 1:-

Without Lambda:-
public void printHello(){
    System.out.println("Hello Lambda");
}

Converting it in lambda:- (Just remove name, return type and access modifier, and put an arrow)
() -> { System.out.println("Hello Lambda"); }

Ex 2:-

Without Lambda:-
public void sum (int a, int b){
    System.out.println(a + b);
}
```

Converting it in lambda: We do not need to specify the type explicitly. Compiler will able to understand the type of the arguments.

```
(a, b) -> { System.out.println(a + b); }
Ex 3 :-
Without Lambda :-
public int squrelt(int n){
  return n * n;
}
```

Converting it in lambda: If there is a single line of code in curly braces then we do not need to use return statement. It is optional.

```
(n) -> { return n * n; }
(n) -> { n * n; }
```

If there is single argument we are passing to function then parenthesis are optional. So final lambda expression is as follows

```
n \rightarrow n * n;
```

#### Note:-

- Without curly braces we cannot use return statement. If we use it then its an compilation error. Compiler will automatically consider a return statement.
- Within curly braces if we want to return some value then we have to use return statement.
- Examples :-

```
n -> return n * n; -> Invalid (Return statement should be in parentheses)
n -> { return n * n; }; -> Valid
n -> { return n * n; } -> Valid
n -> { return n * n }; -> Invalid (Semicolon is missing)
n -> n * n; -> Valid
n -> { n * n }; -> Invalid
n -> { n * n }; -> Invalid
n -> { n * n }; -> Invalid
```

#### Functional Interface:-

Definition: A interface with single abstract method is functional interface. This interface can contain static and default method.

We should use **@FunctionalInterface** annotation to specify explicitly that a particular interface is functional interface.

## Rules of Functional Interface :-

- Functional interface can hold only one abstract method.
- It can hold N number of static and default methods.
- Functional Interface WRT inheritance :-

```
@FunctionalInterface
interface A{
  public void a();
}
@FunctionalInterface
interface B extends A{
}
Ex 2 :-
@FunctionalInterface
interface A{
  public void a();
}
@FunctionalInterface
interface B extends A{
   public void a();
Ex 3 :-
@FunctionalInterface
interface A{
  public void a();
}
@FunctionalInterface
interface B extends A{
   public void b();
```

- If parent interface is Functional Interface then child interface is also an functional interface if there is no abstract method in child. Like Ex 1.
- If parent class abstract method and child class abstract method has same name then it is functional interface. Like Ex 2.
- If both parent and child has different abstract method then these are not functional interface.

Functional Interface can be used to provide reference to lambda expression to execute it. For ex: HelloLambda hl = () -> {System.out.println("Hello Lambda");};

**Note**:-Without Functional Interface we can not write Lambda Expression.

#### **Default Method:**-

- 1. Also known as virtual extension method and defender method.
- 2. Without effecting the implementation of classes who are already implemented a interface, if we want to add a new function in interface then we have to make it default function otherwise it is an compilation error.
- 3. Object class can be declared in interfaces as default method. We are not allowed to override them in interface.

4.

#### **Predefined Functional Interfaces:**-

#### 1. Predicate:-

- 1. To do the conditional checks we can use lambda expressions with Predicate.
- 2. There is a function in Predicate interface, who is responsible to perform this is as follows:
  - public abstract Boolean test(T t);
- 3. Predicate is useful when we want put diff-2 checks on diff-2 conditions then we will create diff-2 predicates and then we can use wherever we want to use and any number of time. So it will save line of code.
- 4. Predicate Joining:
  - 1. We can join two or more predicates together to perform multiple check.
  - 2. Java support and(), or(), negate() functions in predicate.

## 2. Function:-

- 1. Predicate always return boolean as result but if we want some specific result then we can go for Function interface.
- 2. There is a function in this interface, who is responsible to perform all such tasks is as follows:-

- public abstract R apply(T t);
- 3. Function chaining is also applicable. For ex:
  - f1.andThen(f2).apply(i) --> f1 will apply first and then over the result f2 will apply.
  - f1.compose(f2).apply(i) --> f2 will apply first and then over the result f1 will apply.

### 3. Consumer:-

- 1. Consumer will always accept an input and then only do any operation and never going to return anything.
- 2. There is a function who is responsible for it is:
  - public abstract void accept(T t);
- 3. We can also create chain of Consumer via and Then() method.

## 4. Supplier:-

- 1. If we just want to supply an object then we use Supplier. It do not take any input for it.
- 2. It contains only one method that is responsible to supply the object. That is :
  - public abstract T get();

## 5. BiPredicate:-

- 1. BiPredicate is used to get 2 arguments and perform some operation on that.
- 2. Rest of the functionality is similar to Predicate.
- 3. The function is:
  - public abstract boolean test(T t, U u);

#### 6. BiFunction:-

- 1. BiFunction is used to get 2 arguments and perform some operation on that.
- 2. Rest of the functionality is similar to Function.
- 3. The function is :
  - public abstract R apply(T t, U u);
  - BiFunction<Integer, String, Employe> biFun = (salary, name) -> new Employe(salary, name);

#### 7. BiConsumer:-

- 1. BiConsumer is also used to get 2 arguments and perform some operation and then show or store the result.
- 2. The function is:
  - public abstract void accept(T t, U u);
  - BiConsumer < Employe, double > biCon = (e, sal) -> {e.sal = e.sal + sal; Syso(e);};

#### 8. IntPredicate:-

- 1. If we need to perform predicate operations over int values then we should always go for IntPredicate.
- 2. It enhance the performance by saving process time. (Boxing and Unboxing)

## Method and Constructor reference OR Double Colon Operator (::) :-

#### 1. Method Referrence:-

- It is an alternative syntax for lambda expression.
- Code re-usability is enhanced.
- If implementation is already exists then we can go for method reference.
- Argument list should be same as calling function.
- If the return type of functional interface's function is void then after implementation we can convert it in any return type. For ex:
  - public void run(); -> Runnable Interface
  - private int m1(); -> Run method can be converted like m1() method.
- But Vice versa is not possible. For ex:
  - public int sum(int x, int y) -> Functional interface method.
  - private void doTheSum(int x, int y); -> Here return type should be same as sum() method.
- There are multiple syntax of it. For ex.
  - If we are calling a static method of class :-
    - ClassName :: methodName; --> String s = HelloJava :: hello;
  - In case of instance methods:
    - objectReference :: methodName --> String s = new HelloJava :: hello;

## 2. Constructor Reference:-

- If method implementation is not available then we go for constructor reference.
- Syntax:- <Name\_Of\_Class>:: new ----> ex:- Test:: new;
- It create new object of a class each time.

## **Streams**:- (https://www.youtube.com/watch?v=5duxFiseLRE)

- 1. If we want to process object from collection then we go for streams.
- 2. Stream is not a data structure like ArrayList etc.

- 3. Stream do not change original data source's data. It simply process this data and perform operation over it.
- 4. As a result, always a new object is received.
- 5. We can not iterate stream more then once. But Collection can be iterated multiple times with the help of for loop and Iterator interface.
- 6. Following are the intermediate operations on streams:-
  - Filter -> It always take argument of Predicate<T> functional interface.
  - Map -> It always take the argument of Function<T,R> functional interface.
  - sorted -> It take argument of Comparator functional interface.
  - flatMap ->
- 7. Following are the terminal operations on Streams:-
  - Collect -> Collect is used to collect the processed data of the stream.
    - joining:- This will join all the inputs.
      - joining(): Concate the stream.
      - joining(delimiter): Concate the stream by inserting delimiter among the stream elements.
      - joining(delimiter, prefix,sufix): Concate the stream by inserting delimiter among the stream elements and adding prefix,sufix to generated value.
    - counting :- This will return the count of result that a stream can return.
    - mapping :- This is similar to map()
    - groupingBy: This will group the data with respect to a key. At the end a map will be returned.
      - groupingBy(classifier):- Group data with respect to given classifier. A
         Map < classifierType, List < StreamType >> will be returned.
      - groupingBy(classifier, downstream):- downstream means any other collector like Collectors.toSet(), Collectors.groupingBy(), Collectors.summingInt() etc.
      - grouingBy(classifier, supplier, downstream): supplier determines the type of result that is going to be returned.
    - partitioningBy:- It is also a kind of groupingBy(). But it groups the data as per the supplied predicate.
      - partitionBy(predicate):- It returns a Map < Boolean, List < StreamType >> . The values that is satisfied by predicate will come under the true key of map otherwise it will be under the false key of map.

- partitionBy(predicate, downstream): downstream means any other collector like Collectors.toSet(), Collectors.groupingBy(), Collectors.summingInt(), Collectors.partitionBy() etc.
- reduce :- Used to reduce the content of a stream in a single value.
- forEach -> It use to iterate the result of stream.
- reduce -> It is used to reduce the result in single value.
- 8. Other Operations:-
  - min()
  - o max()
  - toArray()
- 9. We can also create streams of non-collection concepts too. If we have group of object like array then we can convert it in stream via **Stream.of()**;

## Optional :-

- 1. Optional is used to handle NullPointerException.
- 2. Optional check whether the value is there in stream or not.
- 3. Creating Optional:-
  - Optional.empty() :- create empty optional.
  - Optional.of(T t) :- Create Optional of given type.
  - Optional.ofNullable(T t):- create optional of a value and take care whether the value is null or not.
- 4. We can apply both filter() and map() methods on Optional as well as streams.
- 5. isPresent() method is used to check whether a value is exists or not.
- 6. ifPresent() is alternate of isPresent(). It takes an Consumer<T> argument.

#### Nashron :-

- 1. Nashron is used to call the js from command line and from a java program file and vice versa.
- 2. java 8 provided **jjs** command to run js file from command line.
  - o jjs <jsFileName>
  - jjs helloJavaJs.js