OBJECT ORIENTED PROGRAMMING PRACTICAL

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INDEX

PROGRAMS	PAGE NO.	T. SIGN
BANK ACCOUNT	3	
CALL BY VALUE	6	
CALL BY	7	
REFERENCE		
POWER	8	
SORT AN ARRAY	9	
CACCOUNT	11	
DISTANCE	14	
SEQUENCE OF	17	
NAMES		
STRING	19	
DISTANCEFI	21	
AND		
DISTANCEMC		
COMPLEX	25	
VECOR	29	
HIERARCHY	32	
SHAPE	35	

BANK ACCOUNT

```
#include<iostream>
using namespace std;
class Bank{
  char name_of_depositor[30];
  int Acc_no;
  char type_of_account[20];
  int Balance;
public:
  void Details(){
    cout<<"Enter your Name: ";
    cin>>name_of_depositor;
    cout<<"Account Number: ";
    cin>>Acc_no;
    cout<<"Type of Account: ";</pre>
    cin>>type_of_account;
    cout<<"Enter Balance: ";
    cin>>Balance;
  }
  void Deposit(){
    double deposit;
    cout<<"Enter the Amount to deposit: ";
    cin>>deposit;
    Balance += deposit;
  }
  void Withdraw(){
```

```
double Amount;
    cout<<"Enter Amount to withdraw";
    cin>>Amount;
    if(Balance >= Amount)
      Balance -= Amount;
    else
      cout<<"Less Balance \n";</pre>
  }
  void Display(){
         cout<<"\t\t:Customer Details:\n\n";</pre>
         cout<<"Name: "<<name_of_depositor<<"\n";
         cout<<"Account No.: "<<Acc_no<<"\n";</pre>
         cout<<"Account Type: "<<type_of_account<<"\n";</pre>
         cout<<"Balance: "<<Balance<<"\n";</pre>
  }
};
int exit()
{
  return 0;
}
int main(){
  Bank b;
  int option;
  cout<<"YO YO Bank";
  cout<<"\n 1.Enter Details \n 2.Deposit \n 3.Withdraw \n 4.Display Details \n 5.Exit\n";
  do{
    cout<<"choose option: ";
```

```
cin>>option;
switch(option){
    case 1: b.Details();break;
    case 2: b.Deposit();break;
    case 3: b.Withdraw();break;
    case 4: b.Display();break;
    case 5: cout<<"Exitinig.....";break;
    default: cout<<"Enter valid option";
}
}while(option != 5);
return 0;
}</pre>
```

OUTPUT:

```
O YO Bank
 1.Enter Details
2.Deposit
3.Withdraw
4.Display Details
5.Exit
choose option: 1
Enter your Name: Mridul
Account Number: 125
Type of Account: Savings
Enter Balance: 500000
choose option: 4
                :Customer Details:
Name: Mridul
Account No.: 125
Account Type: Savings
Balance: 500000
choose option: 3
Enter Amount to withdraw500
choose option: 2
Enter the Amount to deposit: 10000
choose option: 4
                :Customer Details:
Name: Mridul
Account No.: 125
Account Type: Savings
Balance: 509500
choose option:
```

CALL BY VALUE

```
#include <iostream>
using namespace std;
void swap(float a,float b)
  float temp = a;
  a = b;
  b = temp;
  cout<<a<<" " <<b<<endl;
}
int main()
{
  float x, y;
  cout<<"Enter the values to be swapped"<<endl;
  cin>>x>>y;
  cout<<"Initial values at position 1 is "<<x<<" and at position 2 is "<<y<<endl;
  cout<<"After swapping the values are "<<endl;</pre>
  swap(x,y);
  return 0;
}
```

```
Enter the values to be swapped
5
3
Initial values at position 1 is 5 and at position 2 is 3
After swapping the values are
3 5
```

CALL BY REFERENCE

```
#include <iostream>
using namespace std;
void swap(float &a,float &b)
{
  float temp = a;
  a = b;
  b = temp;
}
int main()
{
  float x, y;
  cout << "Hello world!" << endl;
  cout<<"Enter the values to be swapped"<<endl;</pre>
  cin>>x>>y;
  cout<<"Initial values at position 1 is "<<x<<" and at position 2 is "<<y<<endl;
  cout<<"After swapping the values are "<<endl;</pre>
  swap(x,y);
  cout<<x<<" "<<y<endl;
  return 0;
}
            Enter the values to be swapped
```

```
Enter the values to be swapped

7

Initial values at position 1 is 5 and at position 2 is 7

After swapping the values are

7 5

Process returned 0 (0x0) execution time : 3.947 s

Press any key to continue.
```

POWER

```
#include<iostream>
using namespace std;
#include<math.h>

int power(int n,int p = 1){
   return pow(p,n);
}

int main(){
   int n,p;
   cout<<"Enter n and p: ";
   cin>>n>>p;
   cout<<power(n,p);
}</pre>
```

```
Enter n and p: 4
2
16
Process returned 0 (0x0) execution time : 3.387 s
Press any key to continue.
```

SORT AN ARRAY

```
#include<iostream>
using namespace std;
void Sorting(int A[20], int _size)
{
  for(int i = 0; i<_size; i++)
    for(int j = 0; j < _size - 1; j++)
    {
      if(A[i] < A[j])
       {
         int temp = A[i];
         A[i] = A[j];
         A[j] = temp;
       }
    }
  for(int i = 0; i<_size; i++)
    cout<<A[i]<<" ";
  }
}
int main()
  int A[20], _size;
  cout<<"Enter the Size of Array: ";
  cin>>_size;
  for(int i = 0; i < _size; i++)
```

```
{
    cout<<(i+1)<<":";
    cin>>A[i];
    cout<<"\n";
}
Sorting(A,_size);
return 0;
}</pre>
```

```
Enter the Size of Array: 5
1: 64
2: 32
3: 1
4: 2
5: 33
1 2 32 33 64
Process returned 0 (0x0) execution time : 10.497 s
Press any key to continue.
```

C ACCOUNT

```
#include<iostream>
using namespace std;
class CAccount{
  int Acc_number;
  int Balance;
public:
  CAccount()
    int AN, BI;
    cout<<"Enter the Account No.: ";</pre>
    cin>>AN;
    cout<<"Enter the Balance: ";
    cin>>BI;
    Acc_number = AN;
    Balance = BI;
  }
  void InputTransaction(char Transaction_type, float Value)
    if(Transaction_type == 'D')
      Balance += Value;
    }
    else if(Transaction_type == 'W')
    {
      if(Value <= Balance)
         Balance -= Value;
      else
```

```
cout<<"Sorry! Low Balance";</pre>
    }
  }
  void PrintBalance()
  {
     cout<<"Account Number: "<<Acc_number<<"\n";</pre>
     cout<<"Balance: "<<Balance;</pre>
  }
};
int main()
  int option, Value;
  char type;
  cout << "\backslash t \backslash t..... CPP \ Bank..... \backslash n \backslash n";
  cout<<"1. Transaction \n2. Balance \n3. Exit \n\n";
  CAccount ca;
  do{
    cout<<"\nEnter a choice: ";</pre>
     cin>>option;
     switch(option)
     {
       case 1: cout<<"Enter the type of Transaction W or D: ";
            cin>>type;
            cout<<"\nEnter the Amount: ";</pre>
            cin>>Value;
            ca.InputTransaction(type, Value);
            break;
       case 2: ca.PrintBalance();
```

```
break;
case 3: cout<<"Exiting";
break;
default: cout<<"Enter a valid Option";
}
}while(option != 3);
return 0;
}</pre>
```

```
.....CPP Bank.....
1. Transaction
2. Balance
3. Exit
Enter the Account No.: 1
Enter the Balance: 50000
Enter a choice: 2
Account Number: 1
Balance: 50000
Enter a choice: 1
Enter the type of Transaction W or D: W
Enter the Amount: 500
Enter a choice: 2
Account Number: 1
Balance: 49500
Enter a choice: 1
Enter the type of Transaction W or D: D
Enter the Amount: 3000
Enter a choice: 2
Account Number: 1
Balance: 52500
Enter a choice: _
```

DISTANCE

```
#include<iostream>
using namespace std;
class Distance
{
  float feet;
  float inches;
public:
  Distance() //Blank Constructor
  {
    feet = 0.0;
    inches = 0.0;
  }
  Distance(float f, float i) //Parameterized Constructor
  {
    feet = f;
    inches = i;
  }
  void Input_details() //Input from the User
  {
    cout<<"Enter the feet: ";
    cin>>feet;
    cout<<"Enter the inches: ";
    cin>>inches;
  }
  void Adjust() //Adjust The Inches
```

```
{
    if(inches >= 12)
    {
       feet += (int)inches/12;
       inches = (int)inches%12;
    }
  }
  void Display()
    cout<<feet<<"""<<inches<<'"";
  }
};
int main()
{
 Distance d;
 int option;
 cout<<"\t\t....Distance....\n\n";</pre>
 cout<<"1. Input Details \n2. Adjust \n3.Display \n4.Exit";</pre>
 do{
    cout<<"\nEnter the choice: ";</pre>
    cin>>option;
    switch(option)
       case 1: d.Input_details();
            break;
       case 2: d.Adjust();
            break;
```

```
case 3: d.Display();
    break;
    case 4: cout<<"Exiting...";
    break;
    default: cout<<"Enter a valid option";
  }
}while(option != 4);
return 0;
}</pre>
```

```
....Distance....

1. Input Details

2. Adjust

3.Display

4.Exit
Enter the choice: 1
Enter the feet: 3
Enter the inches: 52

Enter the choice: 2

Enter the choice: 4
Exiting...
```

SEQUENCE OF NAMES

```
#include<iostream>
using namespace std;
#include<string.h>
void sort_names(char A[20][20], int _size)
  char temp[20];
  for(int i = 0; i<_size; i++)
  {
    for(int j = 0; j<_size - 1; j++)
    {
       if(strlen(A[i]) < strlen(A[j]))
       {
         strcpy(temp,A[i]);
         strcpy(A[i],A[j]);
         strcpy(A[j],temp);
       }
    }
  }
  for(int i = 0; i < _size; i++)
    cout<<A[i]<<" ";
  }
}
int main()
```

```
int _size;
    char A[20][20];
    cout<<"Enter the size: ";
    cin>>_size;
    for(int i = 0; i < _size; i++)
    {
        cin>>A[i];
    }
    sort_names(A, _size);
    return 0;
}
```

```
Enter the size: 5
abcdef
abc
a
ab
abcd
a ab abc abcd abcdef
```

STRING

```
#include<iostream>
#include<string.h>
using namespace std;
class String{
    char *p = new char;
  public:
    String(){
       p = "Hi";
    }
    String(const String &object){
      p = object.p;
    }
    ~String(){
       delete p;
    }
    void input_details(char val){
       *p = val;
    }
    void display(){
      cout<<"String Entered: "<<*p;</pre>
    }
    char rev(){
```

```
char r[20];
      int j = strlen(p)-1;
      for(int i = 0; p[i]; i++){
        r[j--] = p[i];
      }
      return *r;
    }
};
int main(){
  String s;
  char a[] = "Hello";
  s.input_details(*a);
  s.display();
  char r = s.rev();
  cout<<"Reverse String: "<<r;</pre>
  return 0;
}
    String Entered: Hello
     Reverse String: olleH
    Process returned 0 (0x0) execution time : 0.190 s
    Press any key to continue.
```

DISTANCEFI AND DISTANCEMC

```
#include<iostream>
using namespace std;
class DistanceMC;
class DistanceFI
{
private:
  float feet = 0;
  float inches = 0;
public:
  void input_details(float f, float I)
  {
    feet = f;
    inches = I;
  }
  void Display()
    cout<<feet<<"' "<<inches<<'""<<"\n";
  }
  DistanceFI operator +(DistanceFI &obj)
  {
    DistanceFI d;
    d.feet = this->feet + obj.feet;
    d.inches = this->inches + obj.inches;
    return d;
  }
```

```
friend const DistanceFI operator+( const DistanceFI& m, const DistanceMC& n);
  friend ostream& operator<<(ostream& os, const DistanceFI& c);
};
ostream& operator<<(ostream &os, const DistanceFI& c)
{
  os << c.feet << c.inches<<"\n";
  return os;
}
class DistanceMC
{
private:
  float metres = 0;
  float centimetres = 0;
public:
  void input_details(float m, float c)
  {
    metres = m;
    centimetres = c;
  }
  void Display()
    cout<<metres<<"m"<<centimetres<<"cm"<<"\n";
  }
  DistanceMC operator +(DistanceMC &obj)
    DistanceMC d;
```

```
d.metres = this->metres + obj.metres;
    d.centimetres = this->centimetres + obj.centimetres;
    return d;
  }
  friend const DistanceFI operator+( const DistanceFI& m, const DistanceMC& n);
};
const DistanceFI operator+(const DistanceFI& c1, const DistanceMC& c2)
{
  DistanceFI temp;
  temp.feet = c1.feet + 3.28084*c2.metres;
  temp.inches = c1.inches + 0.393701*c2.centimetres;
  return temp;
}
int main()
{
  DistanceFI fi;
  DistanceMC mc;
  fi.input_details(10,5);
  fi.Display();
  mc.input_details(20,4);
  mc.Display();
  DistanceFI f = fi + mc;
  f.Display();
  return 0;
}
```

```
10' 5"
20m 4cm
75.6168' 6.5748"
Process returned 0 (0x0) execution time : 0.289 s
Press any key to continue.
```

COMPLEX

```
#include<iostream>
#include<math.h>
using namespace std;
class Complex_Number
{
private:
  float real;
  float img;
public:
  Complex_Number()
  {
    real = 0;
    img = 0;
  }
  void Input(float r, float i)
  {
    real = r;
    img = i;
  }
  void Display()
  {
    cout<<real<<" + i"<<img;
  }
  Complex_Number operator +(Complex_Number &obj)
```

```
{
  Complex_Number c;
  c.real = this->real + obj.real;
  c.img = this->img + obj.img;
  return c;
}
Complex_Number operator -(Complex_Number &obj)
  Complex_Number c;
  c.real = this->real - obj.real;
  c.img = this->img - obj.img;
  return c;
}
// (a + ib)*(c + id) = (ac - bd) + i(bc + ad)
Complex_Number operator *(Complex_Number &obj)
{
  Complex_Number c;
  c.real = this->real * obj.real - this->img * obj.img;
  c.img = this->img * obj.real + this->real * obj.img;
  return c;
}
//(a + ib)/(c + id) = (ac + bd)/(c^2 + d^2) + (bc - ad)/(c^2 + d^2)
Complex_Number operator /(Complex_Number &obj)
{
  Complex_Number c;
  c.real = (this->real * obj.real + this->img * obj.img)/(pow(obj.real, 2) + pow(obj.img, 2));
  c.img = (this->img * obj.real - this->real * obj.img)/(pow(obj.real, 2) + pow(obj.img, 2));
```

```
return c;
  }
};
int main()
{
  Complex_Number c1, c2;
  c1.Input(5,4);
  c2.Input(6,1);
  Complex_Number c3 = c1+c2;
  c1.Display();
  cout<<" + ";
  c2.Display();
  cout<<" = ";
  c3.Display();
  cout << "\n";
  c3 = c1-c2;
  c1.Display();
  cout<<" - ";
  c2.Display();
  cout<<" = ";
  c3.Display();
  cout<<"\n";
  c3 = c1*c2;
  c1.Display();
  cout<<" * ";
  c2.Display();
```

```
cout<<" = ";
c3.Display();
cout<<"\n";

c3 = c1/c2;
c1.Display();
cout<<" / ";
c2.Display();
cout<<" = ";
c3.Display();
}

5 + i4 + 6 + i1 = 11 + i5
5 + i4 - 6 + i1 = -1 + i3
5 + i4 * 6 + i1 = 26 + i29
5 + i4 * 6 + i1 = 0.918919 + i0.513514
Process returned 0 (0x0) execution time : 0.216 s
Press any key to continue.</pre>
```

VECTOR

```
#include<iostream>
using namespace std;
class Vector_
{
private:
  float arr[10];
  int index = 0;
public:
  void modify(int n, int value)
  {
    arr[n-1] = value;
  }
  Vector_ operator *(int scalar)
  {
    Vector_v;
    for(int i = 0; i < index; i++)
      v.arr[v.index++] = scalar*arr[i];
    }
    return v;
  }
  void operator >>(float a)
  {
    arr[index++] = a;
  }
```

```
friend ostream& operator<<(ostream& os, const Vector_& v);
};
ostream& operator<<(ostream& os, const Vector_& v)
{
  cout<<"{ ";
  for(int i = 0; i < v.index; i++)
    cout<<v.arr[i]<<", ";
  }
  cout<<"}";
  return os;
}
int main()
{
  Vector_v;
  v>>3;
  v>>4;
  v>>5;
  v>>6;
  v>>7;
  cout<<v;
  v.modify(2,9);
  cout << "\nModified\n";
  cout<<v;
  cout << "\nMultiplied with 2\n";
  Vector_ v2 = v*2;
  cout<<v2;
  return 0;
```

```
}
{ 3, 4, 5, 6, 7, }
Modified
{ 3, 9, 5, 6, 7, }
Multiplied with 2
{ 6, 18, 10, 12, 14, }
Process returned 0 (0x0) execution time : 0.200 s
Press any key to continue.
```

HIERARCHY

```
#include<iostream>
#include<string.h>
using namespace std;
class Person
  string Name;
  int Phone_num;
  int std_id;
  int Emp_id;
public:
  Person()
  {
    Phone_num = 0;
    std_id = 0;
    Emp_id = 0;
    Name = '___';
  }
  void Input_details(string name, int ph_num, int s_id = 0, int e_id = 0)
  {
    Name = name;
    Phone_num = ph_num;
    std_id = s_id;
    Emp_id = e_id;
  }
  void Display()
```

```
cout<<"Name: "<<Name<<"\n";
    cout<<"Phone Number: "<<Phone_num<<"\n";</pre>
    cout<<"Employee Id: "<<Emp_id<<"\n";</pre>
    cout<<"Student Id: "<<std_id<<"\n";</pre>
  }
};
class Employee:public Person
{
  Person p;
public:
  void Input_details(string name, int ph_num, int e_id)
  {
    p.Input_details(name,ph_num, 0,e_id);
  }
  void Display()
  {
    p.Display();
  }
};
class Student:public Person
{
  Person p;
public:
  void Input_details(string name, int ph_num, int s_id)
  {
    p.Input_details(name,ph_num,s_id,0);
```

```
}
 void Display()
 {
    p.Display();
 }
};
int main()
{
  Employee e;
  e.Input_details("Mridul Gupta",93543854,1);
  e.Display();
  cout<<"\n";
  Student s;
 s.Input_details("Mridul Gupta",9354385487,1);
 s.Display();
  return 0;
}
   Name: Mridul Gupta
   Phone Number: 93543854
  Employee Id: 1
   Student Id: 0
   Name: Mridul Gupta
   Phone Number: 764450895
   Employee Id: 0
   Student Id: 1
   Process returned 0 (0x0) execution time : 0.276 s
   Press any key to continue.
```

SHAPE

```
#include<iostream>
#include<stdlib.h>
using namespace std;
class Shape
{
public:
  double length;
  double height;
};
class Triangle:public Shape
{
  Shape triangle;
public:
  void Input_details(double I, double h)
  {
    triangle.length = I;
    triangle.height = h;
  }
  void Area()
    double area;
    area = 0.5 * triangle.length * triangle.height;
    cout<<"\nArea of Triangle: "<<area<<"\n";</pre>
  }
};
```

```
class Rectangle:public Shape
{
  Shape rectangle;
public:
  void Input_details(double I, double h)
  {
    rectangle.length = I;
    rectangle.height = h;
  }
  void Area()
    double area;
    area = rectangle.length * rectangle.height;
    cout<<"\nArea of Rectangle: "<<area<<"\n";</pre>
  }
};
int main()
{
  int ch;
  cout << "\t Shape \n';
  cout<<"1. Triangle\n2. Rectangle\n3. Exit";</pre>
  do
    cout<<"\nChoose an option: ";</pre>
  cin>>ch;
  switch(ch)
```

```
{
    case 1: double b,h;
        system("CLS");
         cout<<"Enter the dimension base - height: \n";
         cin>>b>>h;
         Triangle t;
        t.Input_details(b,h);
         t.Area();
         break;
    case 2: double I,w;
         system("CLS");
         cout<<"Enter the dimension length - breadth: \n";</pre>
         cin>>l>>w;
         Rectangle r;
         r.Input_details(I,w);
         r.Area();
         break;
    case 3: cout<<"Exiting....";break;</pre>
    default: cout<<"Enter a Valid Option";
  }
  }while(ch != 3);
  return 0;
}
        Enter the dimension base - height:
        Area of Triangle: 15
        Choose an option: _
```

```
Enter the dimension length - breadth:
Area of Rectangle: 48
Choose an option:
```

```
Shape
1. Triangle
2. Rectangle
3. Exit
Choose an option:
```