## 8.1 - Python Code used for Image Classifications

```
import cv2
import numpy as np
def get_dominant_color(image, n_colors):
   pixels = np.float32(image).reshape((-1, 3))
    criteria = (cv2.TERM_CRITERIA_EPS + cv2.TERM_CRITERIA_MAX_ITER, 200, .1)
   flags = cv2.KMEANS_RANDOM_CENTERS
    _, labels, centroids = cv2.kmeans(pixels, n_colors, None, criteria, 10, flags)
   palette = np.uint8(centroids)
    _, counts = np.unique(labels, return_counts=True)
    return palette[np.argmax(counts)]
clicked = False
def onMouse(event, x, y, flags, param):
    global clicked
    if event == cv2.EVENT_LBUTTONUP:
       clicked = True
cameraCapture = cv2.VideoCapture(0)
cv2.namedWindow('camera')
cv2.setMouseCallback('camera', onMouse)
# Read and process frames in loop
success, frame = cameraCapture.read()
while success and not clicked:
   success, frame = cameraCapture.read()
   gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    img = cv2.medianBlur(gray, 37)
   circles = cv2.HoughCircles(img, cv2.HOUGH_GRADIENT, 1, 50, param1=120, param2=40)
```

```
if circles is not None:
    circles = np.uint16(np.around(circles))
    \max_r, \max_i = 0, 0
    for i in range(len(circles[:, :, 2][0])):
       if circles[:, :, 2][0][i] > 50 and circles[:, :, 2][0][i] > max_r:
           max_i = i
           max_r = circles[:, :, 2][0][i]
    x, y, r = circles[:, :, :][0][max_i]
    if y > r and x > r:
        square = frame[y-r:y+r, x-r:x+r]
        dominant_color = get_dominant_color(square, 2)
       if dominant_color[2] > 100:
            print("STOP")
        elif dominant color[0] > 80:
           zone\_0 = square[square.shape[0]*3//8:square.shape[0]*5//8, square.shape[1]*1//8:square.shape[1]*3//8]
            cv2.imshow('Zone0', zone_0)
            zone_0_color = get_dominant_color(zone_0, 1)
            zone\_1 = square[square.shape[0]*1//8:square.shape[0]*3//8, \; square.shape[1]*3//8:square.shape[1]*5//8]
            cv2.imshow('Zone1', zone_1)
            zone_1_color = get_dominant_color(zone_1, 1)
            zone\_2 = square[square.shape[0]*3//8:square.shape[0]*5//8, square.shape[1]*5//8:square.shape[1]*7//8]
            cv2.imshow('Zone2', zone_2)
            zone_2_color = get_dominant_color(zone_2, 1)
```

```
if zone_1_color[2] < 60:
                    if sum(zone_0_color) > sum(zone_2_color):
                       print("LEFT")
                    else:
                       print("RIGHT")
                else:
                    if sum(zone_1_color) > sum(zone_0_color) and sum(zone_1_color) > sum(zone_2_color):
                       print("FORWARD")
                    elif sum(zone_0_color) > sum(zone_2_color):
                       print("FORWARD AND LEFT")
                    else:
                        print("FORWARD AND RIGHT")
            else:
                print("N/A")
        for i in circles[0, :]:
            {\tt cv2.circle(frame,\ (i[0],\ i[1]),\ i[2],\ (0,\ 255,\ 0),\ 2)}
            cv2.circle(frame, (i[0], i[1]), 2, (0, 0, 255), 3)
    cv2.imshow('camera', frame)
cv2.destroyAllWindows()
cameraCapture.release()
```