ABDUL MUKMIN BIN ABD RAHIM
9-19, Metia Residence, Seksyen 13
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OBJECTIVE

Motivated and ambitious third year Bachelor's in Computer Science (Hons.) Multimedia Computing student with a current CGPA of 2.96. Seeking an internship opportunity to apply my academic knowledge, enhance my technical abilities, and contribute effectively to a dynamic team environment. Eager to demonstrate my commitment, adaptability, and passion for learning through hands-on experience and real-world challenges.

EDUCATION

UNIVERSITI TEKNOLOGI MARA (UITM), SHAH ALAM
Bachelor of Computer Science (Hons.) Multimedia Computing

October 2021 – Present
Current CGPA: 2.96

MATRIKULASI KPM, KOLEJ MARA KUALA NERANG (KMKN), KEDAH
Jurusan Perakaunan

Jun 2020 – Jun 2021
CGPA: 3.50
MUET: Band 3

EXTRACURRICULAR ACTIVITIES

POST-FLOOD RELIEF MISSION (MISI PASCA BANJIR)
Volunteer   *2024*
- Participated in recovery efforts, including clean-up and distribution of aid.
- Enhanced teamwork and adaptability during critical situations.

MULTIMEDIA COMPUTING STUDENT SOCIETY CLUB (MMCS)
Entrepreneurship Executive   *2024*
- Spearheaded sales initiatives, generating nearly RM200 through snack sales.
- Strengthened marketing and financial management skills while fostering collaboration.

WORKING EXPERIENCES

GRABFOOD
Part-Time Rider   *July 2023 - Present*
- Delivered food orders efficiently, ensuring timely and accurate service.
- Built strong customer relations through consistent and reliable delivery services
- Managed route optimization to ensure fuel and time efficiency.

OAS GARAGE
Assistant Mechanic   *July 2023 - Present*
- Assisted in vehicle maintenance and repair tasks, including diagnosing issues and replacing parts.
- Maintained an organized workspace, ensuring tools and equipment were readily available.
- Gained hands-on experience with various car models and repair techniques.

PART TIME KACHAKBOX

Event Crew   *January 2024*

- Assembled and configured photobooth equipment, including cameras, printers, lighting and backdrop for the photos by making sure all functioned properly.
- Managed the crowd by ensuring all guest get to take the photo during the photobooth session.
- Collaborated with other team members to ensure the photobooth setup met with the event's theme and requirements.

PROJEK LINTASAN KOTA HOLDINGS SDN BHD (PROLINTAS)

Volunteering Survey   *November 2023*

- Volunteered for PROLINTAS Survey, helping collect and analyze data for infrastructure and highway projects.
- Worked with survey team to compile and organize survey results for easier interpretation and reporting.
- Helped administer surveys and collect valuable feedback.

FINAL YEAR PROJECT

Employee Rostering Application for Clinical Diagnostic Laboratory at HASA UiTM Puncak Alam

- **Objective**: To develop a mobile application for efficient shift scheduling and leave management tailored to the needs of CDL.
- **Key Features**:
  - Automated shift scheduling to optimize staff coverage.
  - Leave application system for seamless approval processes.
  - User-friendly interface designed for both administrators and staff.
- **Technologies Used**: Java, Android Studio, Flutter.
- **Outcome**: Successfully developed and tested the application, improving scheduling efficiency and reducing administrative workload.

ADDITIONAL SKILLS

Languages: Malay (Native), English (fluent)

Soft Skill:

- Problem Solving
- Adaptability
- Teamwork
- Communication
- Decision Making

Hard Skill:

- Figma (Intermediate)
- *C#* (Basic)
- C++ (Intermediate)
- HTML(Intermediate)
- CSS(Intermediate)
- Java (Basic)
- Adobe Illustrator (Intermediate)
- Adobe Photoshop (Basic)