Software Metrics

SE 611

Outline of The Course

- Module 1: Measurement theory
- Module 2: Software product and process measurements
- Module 3: Measurement management

Measurement Theory

- ☐ The basics of measurement
- Overview of software measurement metrics
- Framework for software measurement
- ■Empirical investigation
- Analyzing software measurement data

Software Measurement

- Measuring Internal Product Attributes: Size and Structure
- Measuring External Product Attributes
- ☐ Making Process Predictions: estimate effort, size, release date
- ■Software Reliability: Measurement and Prediction

Measurement Management

- Planning measurement
- Resource management: productivity, teams, and tool
- ■Support for measurement

End of This Course...

- What is software measurement about?
- Why software measurement is important
- What does empirical investigation mean in the SE context
- What is software measurement metrics
- What is software measurement process
- How to implement a software measurement plan
- Challenges and difficulties of applying software metrics

Chapter 1: Measurement

- **Measurement: What Is It and Why Do It?**
- **What is Software Metrics**
- **■**Scope of Software Metrics

Measurement

- Measurement is the process by which numbers or symbols are assigned to attributes of entities in the real world in such a way so as to describe them according to clearly defined rules.
- ☐ Thus, measurement captures information about *attributes* of *entities*.
- ☐ An *Entity* is an object or event in the real world
- An *attribute* is a feature or property of an *entity*
- ☐ Two general types of attributes in SE: *Internal* (e.g., code, size, and modularity) and External (e.g., reliability, maintainability)
- ☐ The accuracy depends on the measuring instrument (or metrics)

Measurement in Software Engineering

- Measurement in SE is selecting, measuring, and putting together many different attributes of the software and adding our subjective interpretation in order to get a whole picture of the software
- A good software must be reliable, user-friendly, and maintainable
- ■So? Is measurements necessary?
- What are the effect of neglecting proper measuring in SE?

Neglecting of Measurement in SE

- Failure to set measurable targets for the product (e.g., how user-friendly, reliable, and maintainable a product is)
- Failure to understand and quantify the component costs of a software project, e.g., difference between design cost, coding cost, testing cost
- ☐ Failure to quantify or predict the quality of product. Thus potential user can not be informed how reliable a product is.

Metrics

- Metrics are standards (i.e., commonly accepted scales, measurements or quantifiable indicators) that define measurable attributes of entities, their units, and their scopes.
- Software Metrics are measures that are used to quantify software, software development resources, and/or the software development process
- Common Software metrics: size metrics, effort metrics, quality metrics, productivity metrics, maintainability, and reliability metrics.
- "What is Not Measurable Make Measurable"

Mathematical Perspective of Metrics

 \square A metrics is a function m defined on pairs of objects x and y such that m(x,y) represent the distance between x and y. Such metric must satisfy certain properties

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\square m(x, x) = 0 for all x
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$$\square m(x, y) = m(y, x)$$

$$\square m(x, z) \le m(x, y) + m(y, z)$$
 for all x, y , and z

Software Metrics Challenges

- SE Metrics are mostly non-physical
 - □ Reliability, maturity, portability, flexibility, maintainability, etc., and relations are unknown
 - Choosing the right metrics can be challenging.
 - Gathering accurate and reliable data for metrics can be a challenge.
 - ☐ Tracking too many metrics can overwhelm teams and make it difficult to focus on the most important aspects.
 - Metrics may not capture all relevant aspects of software development, and they can be influenced by subjective judgments and biases.
 - ☐ There is a risk of metric manipulation, where individuals or teams may intentionally or unintentionally manipulate metrics to present a favourable picture
 - Software projects and technologies evolve rapidly, and metrics that were once effective may become outdated or less relevant over time.

Objective of Software Measurement

- ☐From manager perspective
 - ☐How does each process cost?
 - ☐ How productive is the staff?
 - ☐ How good is the code being developed?
 - ☐ Will the user be satisfied with the product?
 - ☐*How can we improve?*
- ☐From developer perspective
 - ☐ Are the requirements testable?
 - ☐ Have we found all the faults?
 - ☐ Have we meet product or process goals?
 - ☐*What will happen in the future?*

- Cost and effort estimation models and measures
- ☐ Data collection
- ■Quality models and measures
- ☐Reliability models
- ☐ Security metrics
- ■Structural and complexity metrics
- Capability maturity assessment
- ■Evaluation of methods and tools

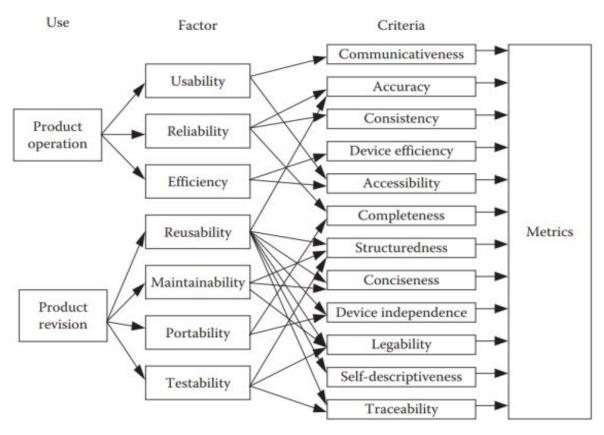
Cost and effort estimation models and measures

- Software cost estimation is the process of predicting the amount of effort required to build a software system.
- Estimates for project cost and time requirements are derived during the planning stage of a project.
- Models used to estimate cost can be categorized as either cost models (e.g., Constructive Cost Model COCOMO) or constraint models (e.g., SLIM).
- Experience is often the only guide used to derive these estimates, but it may be insufficient if the project breaks new ground.
- Many models are available as automated tools.

□ Data collection

- Very critical and very hard step.
 - What data should be collected?
 - How it should be collected?
 - Is collected data reproducible?
- **Example:** software failure data collection
 - 1) Time of failure
 - 2) Time interval between failures
 - 3) Cumulative failure up to a given time
 - 4) Failures experienced in a time interval

Quality models and measures

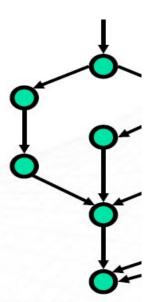


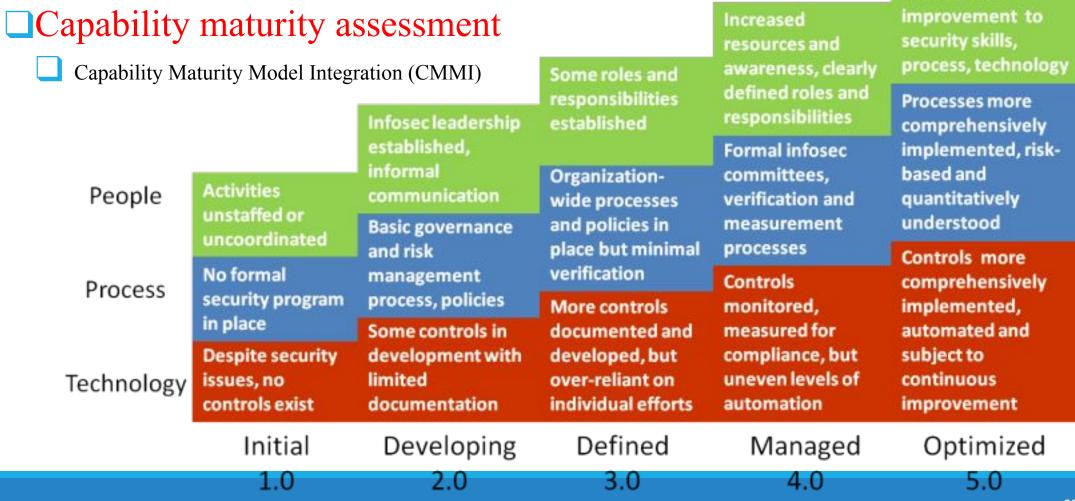
■ Reliability models

- Plot the change of failure intensity (λ) against time.
- Many models are proposed. The most famous ones are basic exponential model and logarithmic Poisson model.
- The basic exponential model assumes finite failures in infinite time; the logarithmic Poisson model assumes infinite failures.
- Automated tools such as CASRE are available.

- Security metrics
 - Security depends on both the internal design of a system and the nature of the attacks that originate externally.
 - ☐ To assess security risks in terms of impact, likelihood, threats, and vulnerabilities.

- ■Structural and complexity metrics
 - Control-flow structure
 - Data-flow structure
 - Data structure
 - Information flow attributes
 - Complexity metrics (1979~)
 - Cyclomatic complexity (McCabe 1989) defining number of independent paths in execution of a program





Culture supports

continuous

- ■Evaluation of methods and tools
 - Efficiency of methods (1991~)
 - Efficiency and reliability of tools
 - Certification test of acquired tools and components
 - Benchmarking

Eight Steps of Measurement Program

The eight steps required to implement a software measurement program are:

- Document the software development process
- State the goals
- Define metrics required to reach goals ← GQM
- Identify data to collect
- Define data collection procedures
- Assemble a metrics toolset
- Create a metrics database
- Define the feedback mechanism

End of Chapter 1