OBJECT ORIENTED ANALYSIS AND DESIGN WITH SOFTWARE ENGINEERING LABORATORY

PROJECT REPORT ON MOVIE TICKET BOOKING SYSTEM

ABSTRACT

Watching movies with family and friends has always been everybody's favourite hobby. This project is aimed at developing a movie ticket booking system for a Cinema Hall. The movie ticket booking system is an application that can be accessed throughout by all its users. This application will automate the reservation of movie tickets.

This ticket reservation system provides a command prompt for a cinema hall where any user can access it from the place where they are. The existing system has two ways of booking tickets for a movie, one is to book tickets at the ticket counter of the respective cinema hall and the other one is through computers with any kind of operating systems like windows/Linux/MacOs. Former is one of the hectic processes where one should stand in long queues for hours.All this becomes a highly tedious job.Automating everything remains our primary concern which led to the development of this website. This has both admin and user privileges giving more personalized experience.

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SOFTWARE REQUIREMENTS SPECIFICATION

1. Introduction

1.1 Purpose

Product: Movies Ticket Booking System.

The purpose of this document is to build a system for managing the ticket bookings of Movies. The main purpose of this project is to provide a reliable, secure, efficient and user friendly environment to the customers and management authorities. Also benefits the customer with efficient and faster service. This project can save money and efforts in managing the record, just a mouse click can make the task easier and faster. This product solves the problem of finding out the available tickets for a Movie, without physically going to the venue.

1.2 Intended Audience

This project is a prototype for the Ticket Booking System and it is restricted within the college premises. This is being implemented under the guidance of college professors. This project is useful for the ticket booking team and as well as to their customers. Starting from the overview for all readers, the developers can go on to focus on the system features and the other non functional requirements. The users can look into the interfaces such as the user interface section and the software/ hardware interface.

1.3 Product Scope

The purpose of the Ticket Booking System is to ease ticket management and to create a convenient and easy-to-use application for customers, trying to buy tickets for various events. The system is based on a database with its ticket management functions. We will have a database file supporting ticketing information for multiple event organizers. Above all, we hope to provide a comfortable user experience along with the best pricing available.

1.4 References

https://krazytech.com/projects

https://dokumen.tips/download/link/online-movie

https://www.quora.com/What-are-the-functional-and-non-functional-requirements-for-online-movie -ticket-booking

https://www.researchgate.net/publication/342466860_A_PROJECT_ON_ONLINE_TICKET_B OO KING_SYSTEM

2. Overall Description

2.1 Product Perspective

This product is a prototype of the Ticket Booking System and is inspired by an already existing system known as BookMyShow. The below Block diagram shows the overall functionality of the online movie ticket booking system.

2.2 Product Functions

1. User functions:

- Searching for a particular movie.
- Booking a ticket for a movie.
- Cancellation of a movie.
- View the details of a movie.
- Allowing the event organizers to update the information about their movie.
- Allowing the administrative users to modify the details of event organizers in the database.
- Users should be able to select their seat as per their choice in the hall.
- User should have different options of payment.

2.3 User Classes and Characteristics

Classes of Users:

- Customers:
 - Allowed to book tickets
 - See the details of the movie
 - select the available seat types
- Manager/admin:
 - Decides the movie to be screened

- Number of shows presented in a day
- Timings of the movie
- Also reserve seats for the tickets booked online
- Can add movies to the show halls

2.4 Operating Environment

The software will work under these environments:

- Operating system: Windows/Linux/MacOS2
- Platform: C++
- Any version is applicable.

2.5 Design and Implementation Constraints

- Regulatory policies: It is mandatory that the input data must be one among the given options.
- Control function: The software must be very user-friendly and display appropriate error messages.
- Reliability Requirements: Data redundancy and use of special/blank characters must be avoided.
- Higher Order Language Requirements: The server application should be available 365 days 24x7.
- Security and Safety Issues: Username, password both are considered as security issues.

2.6 Assumptions and Dependencies

• The system will assume that if a person is booking multiple tickets, then he/she is selecting the events which are organized at separate time intervals

3. External Interface Requirements

3.1 User Interfaces

command prompt.

User Interface Steps:

- Customer
 - 1: Sign In
 - 2: Login
 - 3: Choose Movie from list

- 4: Detail of the movie
- 5: Ticket Booking
- 6: Payment
- Manager/admin
 - 1.Login
 - 2.Add movies to the show halls
 - 3.Add movie details
 - 4.Block the seats for users

3.2 Software Interfaces

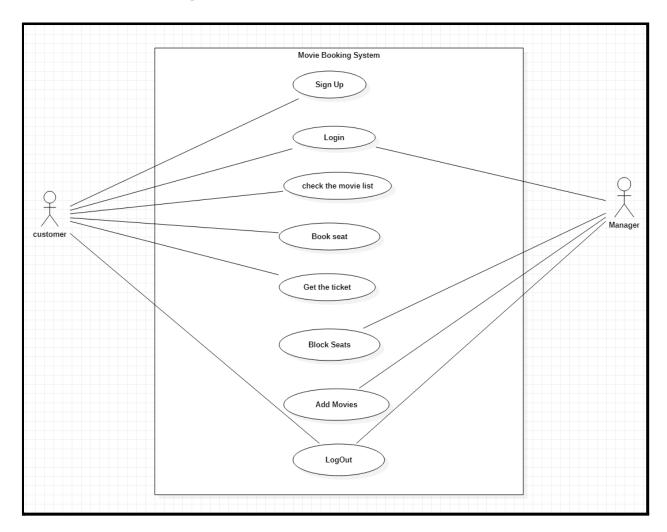
- Operating system Windows/Linux/MacOS for their best support and user friendliness
- To implement the project we have chosen C++ language for it's OOPS concept

3.3 Communications Interfaces

1. The system should have installed C++ application to run the software.

4. Analysis Models

Use Case Diagram



5. System Features

In this section we are going to discuss the System Features of the application based on the use case diagram of the application as shown above.

5.1 Booking Tickets

5.1.1 Description and Priority

This feature is for all the customers who want to book tickets for various events.(Can also be accessed by administrators)

Priority: HIGH

5.1.2 Stimulus/Response Sequences

As soon as the customer submits the information form for booking a ticket, the function will update the back-end database.

5.1.3 Functional Requirements

REO-1: Number of seats booked should be less than the total number of seats.

REQ-2: The seats to be booked should not belong to any other user.

REQ-3: The event to be booked should be scheduled for sometime in the future.

REO-4: The seats booked should not be available for other users.

1.5 Adding a new movie:

5.4.1 Description and Priority This feature available for the Manager only to add a new event to the database.

Priority: HIGH

Stimulus/Response Sequences As soon as the event organizer submits the information form for adding an event, the function will update the back-end database.

1.6 Login and Sign up:

5.7.1 Description and Priority This feature is for all types of consumers of the product. The consumers have to sign up as user, administrator, organiser and so on, so that they have the privileges of the respective consumer type.

Priority: HIGH

- 5.7.2 Stimulus/Response Sequences Whenever a user logs in or signs up, the details have to be logged/updated to the back-end database
- 5.8.3 Functional Requirements

REQ-1: The consumer must specify the type of user.

REQ-2: One user should have only one account.

REQ-3: Users should be able to delete the account as per their will.

Other Nonfunctional Requirements 6.

6.1 **Performance Requirements**

- 1. The system must be able to perform smoothly without any interruptions.
- 2. There should be minimum interruptions in connectivity.
- 3. The performance shall depend upon hardware components of the client/customer
- 4. The back-end server must be able to handle the amount of requests for no-lag interaction with the product.

5. The database design should have minimum latency.

6.2 Safety Requirements

If there is extensive damage to a wide portion of the database file due to catastrophic failure, such as a disk crash, the recovery method restores a past copy of the database that was backed up to archival storage (typically tape) and reconstructs a more current state by reapplying or redoing the operations of committed transactions from the backed up log, up to the time of failure

6.3 Security Requirements

1:No one should have access to the back-end database other than the application and the administrative users. 2:This system is completely secured, as each user will Require an authenticated user id and password. 3:Sensitive data will be encrypted before being sent over insecure connections like the internet. 4: Admin must not disclose passwords to anybody.

6.4 Software Quality Attributes

- 1. Maintainability: The administrators should maintain correct movie timings.
- 2. Usability: The number of bookings should satisfy the total number of seats available.
- 3. Availability: The event should be scheduled on the specified date and time.
- 4. Portability: These applications will be easily portable on a Window based System that has SQL installed.

6.5 Business Rules

- 1. Customers: Booking, Searching, etc.
- 2. Administrative users: They can perform operations to manage the database like adding the movies along with their details.

PROJECT PLAN

1: The lifecycle to be followed to execute our project is as followed:

ITERATIVE MODEL: We can make use of the iterative model for the implementation of our project "MOVIE BOOKING SYSTEM".

- 1: Some working functionality examples Booking tickets can be developed quickly and early in the life cycle.
- 2: Parallel development can be planned.
- 3: Testing and debugging during smaller iterations is easy.
- 4:It supports changing requirements.
- 5: Easier to manage risk High risk part is done first.
- 6:Risks are identified and resolved during iteration; and each iteration is an easily managed milestone.
- 7:During the life cycle, software is produced early which facilitates customer evaluation and feedback.
- 8: Initial operating time is less.

2: The tools that we want to use throughout the lifecycle like planning tool, design tool, version control, development tool, bug tracking, testing tool.

Version Control: Version control systems are software tools that help software teams manage changes to source code over time.

For our project we will be using Github.

Development Tool:

IDE: VS CODE

Source Control: Github

Design Tool:

StarUML for Use case model.

Creately for Work breakdown Structure.

Bug tracking tool:

VS CODE Debugger extension.

JIRA

Planning Tool:

Officetimeline for Gantt Chart

Testing Tools:

Selenium using Java(Database Testing)

3: Determine all the deliverables and categorise them as reuse/build components and justify the same.

3.1 Project Management

1. Project Charter: Reuse

Since the project scope is similar to that of BookMyShow, the project charter is reusable deliverable.

2. Management Plan: Build

The Management plan is different from other apps to provide ease of use.

3.2 Initiation

1. Business Case: Build

Based on the scope of the project, a requirements document has been built.

2. Project Planning: Build

Given the timeline and resources, a Project Plan has been made.

3.3 Requirement Analysis

1. Requirement gathering : Reuse

Customer Requirements taken into consideration during the project build of BookMyShow are inherited by this project.

2. Requirement Analysis: Reuse

The gathered requirements are analyzed for feasibility and are similar to that of BookMyShow.

3. Security Planning : Reuse

Basic security in terms of data integrity is maintained.

3.4 Design

1. High Level Design: Build

A basic understanding of the features provided by the application is documented.

2. Proof of Concept: Reuse

BookMyShow serves as a proof of concept as it has been implemented and is feasible.

3. Detailed Design: Build

Detailed explanation of the project features are documented including it's action diagrams and use case diagrams.

3.5 Development

1. Front end: Reuse

Front end design can be inherited from the base design of BookMyShow.

2. Backend: Build

The database is built from scratch based on the scope of the application.

3. Integration Plan: Build

The frontend and backend will be combined using necessary frameworks.

3.6 Testing

1. Testing Tools : Reuse

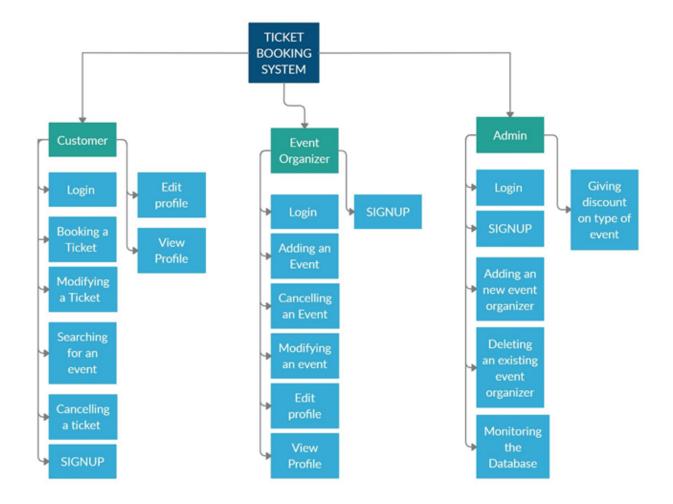
Open source and free to use testing tools will be used for testing the application and the database.

2. Test Report : Build

The final test report will be made based on the output produced by the final application

developed.

4: Create a WBS for the entire functionalities in detail.



5: Do a rough estimate of effort required to accomplish each task in terms of months.

Cocomo (Constructive Cost Model) is a regression model based on LOC, i.e number of Lines of Code. It is a procedural cost estimate model for software projects and often used as a process of reliably predicting the various parameters associated with making a project such as size, effort, cost, time and quality.

Our project falls under the Organic Model.

A software project is said to be an organic type if the team size required is small, the problem is well understood and has been solved in the past and also the team members have a nominal experience regarding the problem.

Formula:

Effort=a*(KLOC)^b

Time=c*(Effort)^d

For our project we will assume Kilo lines of code = 1.5

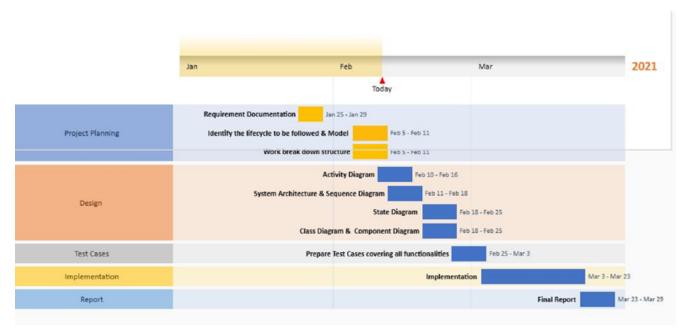
After substituting

For basic COCOMO model a=2.4 b=1.05 C=2.5 d=0.38

Effort =3.673 Person-Months.

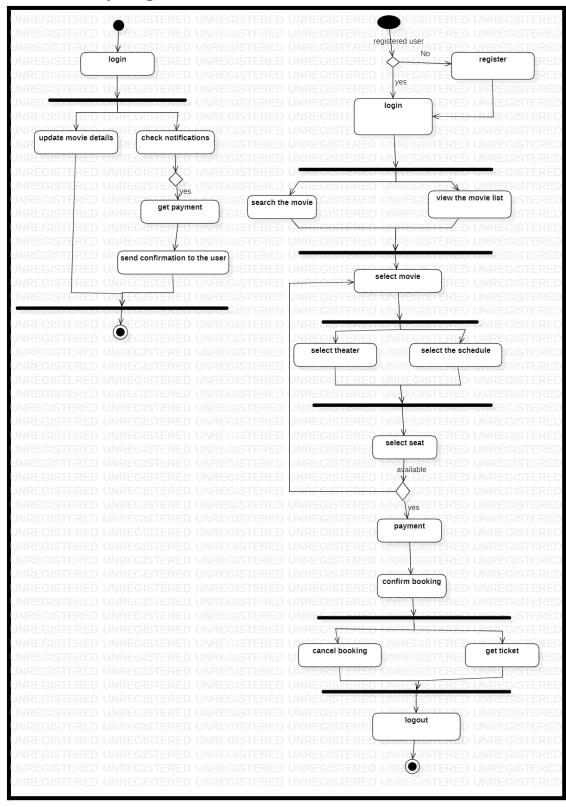
Development Time=4.098 Months

6: Create the Gantt Chart for scheduling.

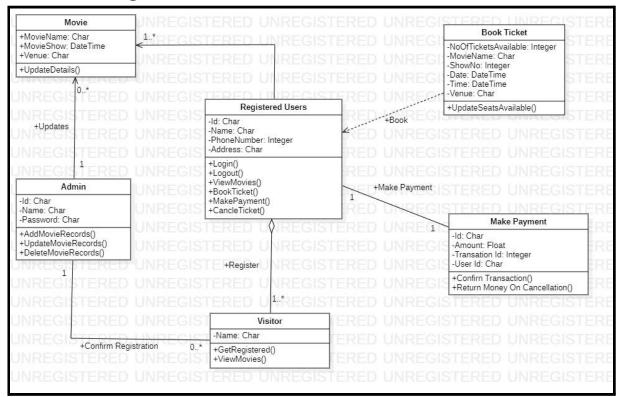


7. **DESIGN DIAGRAMS**

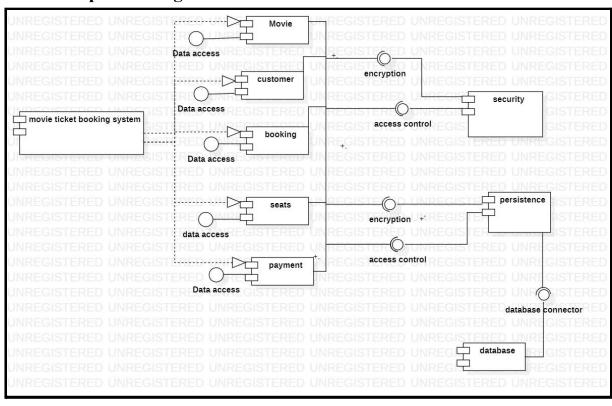
1. Activity diagram



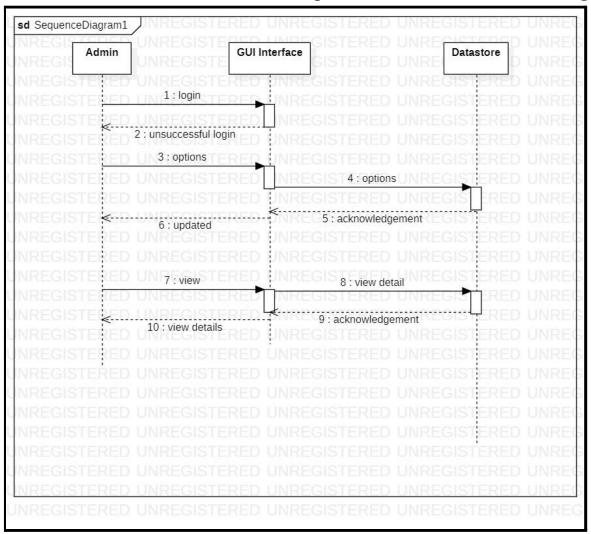
2. Class Diagram



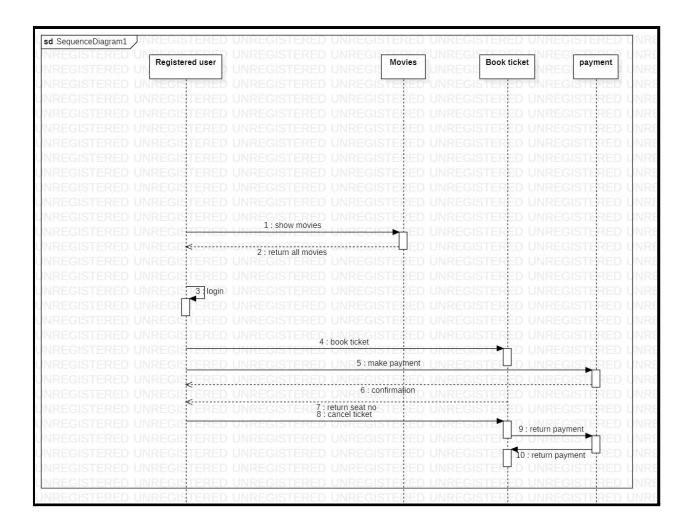
3. Component diagram



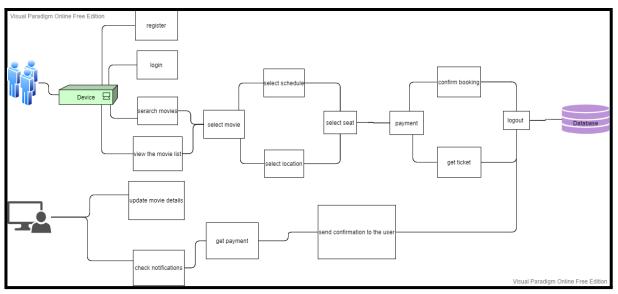




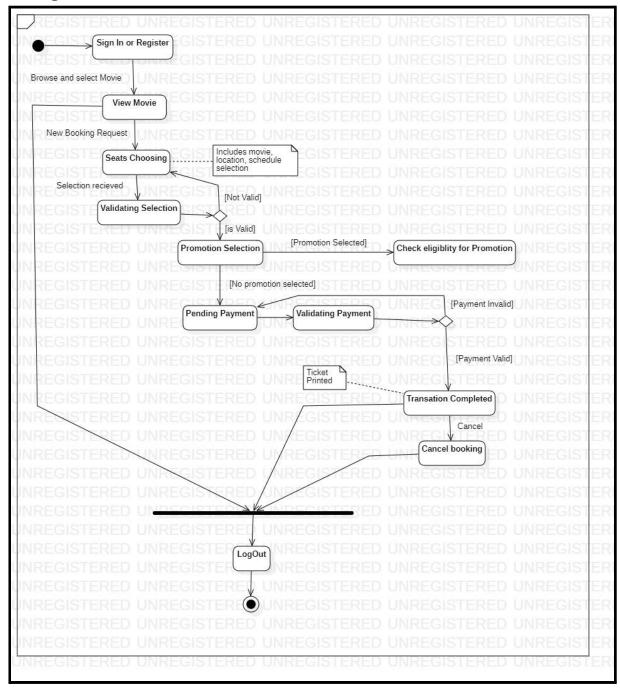
5. Customer sequence diagram



6. System architecture



7. State Diagram



MODULE DESCRIPTION

USE CASE 1: EVENT LISTING AND SELECTION (Movie)

Firstly after selecting one of the theaters the customer has to either SignIn or LogIn to get into this module. In this module a set of 13 movies is displayed and the customer has to select one from it. After selecting the movie he/she has to select one among the given time slots. After the time slot the user is directed to the next module to select the seats they want to book.

USE CASE 2:SEAT SELECTION AND BOOKING

This module allows us to block the required seat. Once a particular seat is reserved it will be marked as X in the seat matrix hence not letting others to book that particular seat. After booking the seat the ticket is displayed along with the cost.

USE CASE 3: EVENT MANAGEMENT

the manager has to login to the system using the login credentials given by the company then will be able to add the movies running in a particular show hall. Then the admin will be able to block the seats for the customer.

TEST CASES

USE CASE 1: EVENT LISTING AND SELECTION (Movie)

Test Case_ID	Name Of The Module	Test Case Description	Pre-Conditio ns	Test Steps	Test Data	Expected Result	Actual Result	Test Result
UT_01	Selectio n of Cinema theater	To test the functionality of cinema theatre selection.	Should be able to access any browser and theatre searched should be in the database	1.Select the movie theatre where you want to book your ticket 2. Enter any key to start booking as customer 3. Start selecting 4. exit	Pressing any key other than 1-4 will exit the program.	Exit the program on pressing any other key.	The program is aborted.	PASS
UT_02	Selectio n of Cinema theater	To test the functionality of cinema theatre	Should be able to access any browser and theatre	1.Select the movie theatre where you want to book your ticket	Pressing a key from 1-4 will let you	After successful selection of the theater,	Selectio n successf ully,disp	PASS

		selection.	searched should be in the database	2. Enter any key to start booking as customer 3. Start selecting 4. exit	book ticket in respective theatres	you should ask if the user is a manager or customer.	lays login options for manage r or custome r.	
UT_03	Verifyin g if the user is a New user or an old user	To test the functionality of choosing between Sign up or Log in.	Should be able to access any browser and theatre searched should be in the database	1.Enter N/n if you are a new customer and want to create a new account. (Sign Up)	Type N or n	Request for user details to create new account and update in the database	Get user name , user ID and passwor d from user	PASS
UT_04	Verifyin g if the user is a New user or an old user	To test the functionality of choosing between Sign up or Log in.	Should be able to access any browser and theatre searched should be in the database	1. Enter any other letter if you are not a new customer (Log in)	Any key other than N/n	Get registered user user details	Asks for User ID and Passwor d	PASS
UT_05	Creatin g an user account	To test the functionality of account creation.	Should be able to access any browser and theatre searched should be in the database	1.Sign in with credentials 2. Exit	Sign In credentials: First name: Last name: User ID: Password:	Sign in successful , account created. The user account details are updated in the database	Sign in successful, new account created. Logged in as that particul ar user to select movie.	PASS
UT_06	Login to the user account	To test the functionality of logging in to the user account	Should be able to access any browser and theatre searched should be in the database	1. Login by entering your credentials 1 2. exit	Login with credentials: User id: Password	Checks the details from the database and allows Login success.	Login successf ul,displ ay movie list	PASS
UT_07	Selectio n of the	To test the functionality	Should have an account in	1. View the list of movies	By selecting 1-15 you can	Upon successful	Asks input	PASS

	_					_		
	movie	of movie selection	the database	2. exit	choose respective movies.	movie selection, Movie timings should be asked correspondin g to the movie name	from the user regardin g the time slot to book from the availabl e time slots.	
UT_08	Selectio n of the movie	To test the functionality of movie selection	Should have an account in the database	 View the list of movies exit 	Any key other that 1-15 will as you to re-enter the movie ID required	Display movie list again to choose the correct movie ID.	Display movie list again to choose the correct movie ID.	PASS
UT_09	Selectio n of movie show time	To test the functionality of selecting movie show time	Should have an account in the database and should have selected a correct movie ID	1. Refer the time slots available for respective movies and enter corresponding number 2. Choose one available time slot for the show	Entering number other than correspondin g number to the required time slot for the movie.	Ask to enter the number correspondin g to the available time slot AGAIN	Progra m getting into an infinite loop.	FAIL
UT_10	Selectio n of movie show time	To test the functionality of selecting movie show time	Should have an account in the database and should have selected a correct movie ID	1. Refer the time slots available for the respective movie and enter the corresponding number. 2. Choose one available time slot for the show	Number correspondin g to the required time slot from the available time slots.	Ask for the number of seats to be booked.	Ask for the number of seats to be booked.	PASS

USE CASE 2:SEAT SELECTION AND BOOKING

Test Case_ID	Name of the Module	Test Case Description	Pre-conditio ns	Test steps	Test data	Expected result	Actual result	Test Result
UT_01	Choosing the number of seats to be booked.	To test the functionality of number of seats to be booked	Should have an account in the database and should have selected a correct movie ID and timing.	1.Select the number of seats required 2. exit	Enter the number of seats.	Display the seat matrix	Display the seat matrix	PASS
UT_02	Choosing the number of seats to be booked	To test the functionality of number of seats to be booked	Should have an account in the database and should have selected a correct movie ID and timing.	1.Select the number of seats required 2. exit	Enter the number of seats in words	Asks to enter in numbers.	Asks to enter in numbers.	PASS
UT_03	Block the required seat.	To test the functionality to block the seat.	Should have an account in the database and should have selected a correct movie ID and timing	1.Select the required seats from the matrix 2. exit	Select the available seat from the seat matrix	Mark that seat as X indicating that its blocked.	Mark that seat as X indicating that its blocked.co mments	PASS
UT_04	Block the required seat.	To test the functionality to block the seats to the number of tickets we	Should have an account in the database and should have	1.Select the required seats from the matrix 2. exit	1.Select the available required seats from the matrix	Let you book the seat as many times as you have	Let you book the seat as many times as you have entered for	PASS

		have chosen.	selected a correct movie ID and timing		2. exit	entered for the number of tickets.	the number of tickets.	
UT_05	Selection of class of seat	To test the functionality of selection of class of seat.	Required number of seats should be selected.	1.Make a choice among the given 3 classes. 2.Exit	1.Enter the number 1,2 or 3 as an option.	let you make a choice and bill according to the class chosen	let you make a choice and bill according to the class chosen.	PASS
UT_06	Selection of class of seats	To test the functionality of selection of class of seat.	Required number of seats should be selected.	1.Make a choice among the given 3 classes. 2.Exit	1.Enter number other than 1,2,3 as an option.	Let us enter the option again	Let us enter the option again.	PASS
UT_07	Block the required seat.	To test the functionality to block the seat	Required number of seats should be entered previously	1.Enter the seat number 2.Exit	Entering the seat number which exceeds the actual number of available rows.	Directs you to book as customer again	Directs you to book as customer again	PASS
UT_08	Block the required seat.	To test the functionality to block the seat	Required number of seats should be entered previously	1.Enter the seat number 2.Exit	Entering the seat number which exceeds the actual number of available columns.	Directs you to make choice again	Directs you to make choice again	PASS
UT_09	Display the bill	To test the functionality to display the bill	Number of tickets ,seats and class should be chosen .	1. choose the number of tickets. 2. Choose the type of seats. 3. Exit	Choose the seats according to the requireme nt and enter.	Displaying the bill with the total amount calculated according to the	Displaying the bill with the total amount calculated according to the choice.	PASS

						choice.		
UT_10	Display the the bill	To test the functionality to display the bill	Number of tickets ,seats and class should be chosen	1. choose the number of tickets. 2. Choose the type of seats. 3. Exit	Choose the seats according to the requireme nt and enter.	Display the cost with GST	Display the cost with GST	PASS
UT_11	Block the required seat.	To test the functionality to display the bill	Required number of seats should be entered previously	1.Enter the seat number 2.Exit	Entering the seat number in small letter	Ask to make a choice again	Runs infinite loop	FAIL

USE CASE 3: EVENT MANAGEMENT

Test Case_ID	Name of the Module	Test Case Description	Pre-conditio ns	Test steps	Test data	Expected result	Actual result	Test Result
UT_01	Login to the admin account	The admin will have to login using the login credentials which are already registered.	The admin should be having the login credentials provided by the company.	1. The admin has to select an option to login as admin. 2. Have to provide the login credentials and should be able to access the account	Username and password	The admin should be able to logged into the app as admin	The admin was able to logged into the app as admin	PASS
UT_02	Add movies	The admin has to add the movies which are going to be	The admin should be having the login credentials	The admin has to enter the new movies along with the	Details of the movie Like the starting and ending	The list of movies should get updated	.the entered movie will be added to the movie lists	PASS

		aired soon in the collabed theatres	provided by the company.	theatre address and the timing of the airing movie	time.			
UT_03	Remove Movies	The admin has to remove the movies which are not airing anymore in the collabed theatres	1. The admin should be having the login credentials provided by the company. 2. the movie to be removed, should be present in the movie list.	The admin has to enter the new movies along with the theatre address and the timing of the airing movie	Details of the movie Like the starting and ending time.	The removed movie shouldn't be present in the movie list	The removed movie wasn't present in the movie list	FAIL
UT_04	Add theatre	The admin will have add newly collabed theatre	Theatre details should be entered	The admin will have to enter the theatre name, opening and closing time of that theatre	Name, venue, opening and closing of a theatre	The added movie should appear in the list of theatre	The newly added movie will be seen in the theatre list	PASS
UT_05	Remove theatre	The admin will have to remove some collabed theatre	1. The admin should be having the login credentials provided by the company. 2. the movie to be removed, should be present in the movie	opening and closing time	Name, venue, opening and closing time of a theatre	The removed movie shouldn't be there in the movie list	The removed movie wouldn't be seen in the theatre list	FAIL

		T	l					
UT_06	Update the movies' details	The admin will have to update the airing time of a movie in a particular theatre	list. 1. The admin should be having the login credentials provided by the company. 2. the movie to be updated, should be present in the movie list.	The admin should be able to add the airing and ending timing of a particular movie	Details of the movie Like the airing time.	The new time of an airing movie should be updated	The new time of an airing movie will get updated	PASS
UT_07	Reserve the seats for particular users	The admin will have to reserve the booked seats for the users	1.The user details should be precise.	The admin should block the number of seats by name of the user.	The user name, number of seats and the type of class	Particular and seats should be reserved for a particular user by marking them as X	The booked number of seats and the class will be reserved for a particular user and are marked with X	PASS
UT_9	Update the number of seats available	The admin should be able to update the number of seats available in each theatre for each movie in a particular time.	1. The admin should be having the login credentials provided by the company. 2. Have the hold of reserved number of seats	The admin should block the reserved seats by marking them as X by which the remain seats can be found	The number of seats in each theater for a particular movie in a particular time	Should display the remaining available seats	The remaining seats will be displayed	PASS
UT_10	Logout	The admin should able log out of	The admin should be having the	The user just has select the option to	User login credentials	The admin should be able to	The admin was able to come out of	PASS

his/her account	login credentials provided by	logout	come of accoun	out his t	his account	
	the company.					

SCREENSHOTS OF OUTPUT

Selecting a Theater and logging in as Manager

```
PRESS 1 TO BOOK TICKET IN INOX BHUBANESWAR

PRESS 2 TO BOOK TICKET IN CINEPOLIS BHUBANESWAR

PRESS 3 TO BOOK TICKET IN KESHARI TALKIES

PRESS 4 TO BOOK TICKET IN MAHARAJA

TO EXIT PROGRAM PRESS 9

1
INOX BHUBANESWAR IS SELECTED

TO ENTER MANAGER LOGIN PRESS 'o' or 'O' ELSE ANY OTHER KEY FOR CUSTOMER BOOKING

O
ENTER THE MANAGER PASSWORD
OOAD
```

Entering number of Running Halls in the Theater

ENTER THE MANAGER PASSWORD

* * * *

ENTER THE NUMBER MOVIES RUNNING IN THE HALL
5

Entering Movie Details like: Movie Name, Timing

```
ENTER THE NUMBER MOVIES RUNNING IN THE HALL
ENTER THE NAME OF MOVIE 1
Avengers End Game
ENTER THE NUMBER OF SHOWS OF MOVIE: Avengers End Game IN A DAY : 3
ENTER THE SHOW TIMINGS OF THE MOVIE : Avengers End Game
10:00AM
04:00PM
08:00PM
ENTER THE NAME OF MOVIE 2
Twilight
ENTER THE NUMBER OF SHOWS OF MOVIE: Twilight IN A DAY : 3
ENTER THE SHOW TIMINGS OF THE MOVIE : Twilight
10:00AM
04:00PM
08:00PM
ENTER THE NAME OF MOVIE 3
The Pursuit of Happyness
ENTER THE NUMBER OF SHOWS OF MOVIE: The Pursuit of Happyness IN A DAY : 3
ENTER THE SHOW TIMINGS OF THE MOVIE : The Pursuit of Happyness
10:00AM
04:00PM
08:00PM
ENTER THE NAME OF MOVIE 4
```

Movie running in the theater list

```
THE MOVIES RUNNING IN HALL ARE:
MOVIE : 1
              Avengers End Game
THE TIMINGS OF THE MOVIE : Avengers End Game :-
10:00AM,04:00PM,08:00PM,
MOVIE : 2
              Twilight
THE TIMINGS OF THE MOVIE : Twilight :-
10:00AM,04:00PM,08:00PM,
               The Pursuit of Happyness
MOVIE: 3
THE TIMINGS OF THE MOVIE : The Pursuit of Happyness :-
10:00AM,04:00PM,08:00PM,
MOVIE: 4
               Zindagi Na melagi Dubara
THE TIMINGS OF THE MOVIE : Zindagi Na melagi Dubara :-
10:00AM,04:00AM,08:00PM,
MOVIE : 5
               Inception
THE TIMINGS OF THE MOVIE : Inception :-
10:00AM,04:00PM,08:00PM,
MOVIE: 6
THE TIMINGS OF THE MOVIE : :-
MOVIE: 7
```

Manager Blocking the Seats

```
ENTER THE SHOW NUMBER WHOSE SEATS U WANT TO ASSIGN FOR BOOKING

ENTER THE NUMBER CORRESPONDING TO THE TIME TO BOOK TICKET

ADMIN ENTER THE SEATS WHICH WONT BE AVAILABLE FOR BOOKING
```

```
OST OF RECTILINEAR:RS 500/-
OST OF SUPER DELUXE :RS 200/-
OST OF DELUXE :RS 100/-
                                                        BOOKED SEATS ARE MARKED WITH [x]
                                                        THIS IS THE SEAT MATRIX FOR MOVIE: Twilight
                                       [A6] [A7] [A8] [A9] [A10] [A11] [A12] [A13]
                                                                                         [A14] [A15] [A16] [A17] [A18]
      [B1] [B2] [B3] [B4] [B5]
                                       [B6] [B7] [B8] [B9] [B10] [B11] [B12] [B13]
                                                                                         [B14] [B15] [B16] [B17] [B18]
                                       [C6] [C7] [C8] [C9] [C10] [C11] [C12] [C13]
                                                                                         [C14] [C15] [C16] [C17] [C18]
                                       [D6] [D7] [D8] [D9] [D10] [D11] [D12] [D13]
                                                                                         [D14] [D15] [D16] [D17] [D18]
      [E1] [E2] [E3] [E4] [E5]
                                       [E6] [E7] [E8] [E9] [E10] [E11] [E12] [E13]
                                                                                         [E14] [E15] [E16] [E17] [E18]
      [F1] [F2] [F3] [F4] [F5]
                                       [F6] [F7] [F8] [F9] [F10] [F11] [F12] [F13]
                                                                                         [F14] [F15] [F16] [F17] [F18]
                                                                                         [G14] [G15] [G16] [G17] [G18]
      [G1] [G2] [G3] [G4] [G5]
                                       [G6] [G7] [G8] [G9] [G10] [G11] [G12] [G13]
                                       [H6] [H7] [H8] [H9] [H10] [H11] [H12] [H13]
      [H1] [H2] [H3] [H4] [H5]
                                                                                         [H14] [H15] [H16] [H17] [H18]
      [I1] [I2] [I3] [I4] [I5]
                                       [I6] [I7] [I8] [I9] [I10] [I11] [I12] [I13]
                                                                                         [I14] [I15] [I16] [I17] [I18]
      [J1] [J2] [J3] [J4] [J5]
                                       [36] [37] [38] [39] [310] [311] [312] [313]
                                                                                         [J14] [J15] [J16] [J17] [J18]
      [K1] [K2] [K3] [K4] [K5]
                                       [K6] [K7] [K8] [K9] [K10] [K11] [K12] [K13]
                                                                                         [K14] [K15] [K16] [K17] [K18]
                                                                                         [L14] [L15] [L16] [L17] [L18]
      [M1] [M2] [M3] [M4] [M5]
                                       [M6] [M7] [M8] [M9] [M10] [M11] [M12] [M13]
                                                                                         [M14] [M15] [M16] [M17] [M18]
                                                 SCREEN THIS WAY
                                         [36] [37] [38] [39] [310] [311] [312] [313]
      [K1] [K2] [K3] [K4] [K5]
                                         [K6] [K7] [K8] [K9] [K10] [K11] [K12] [K13]
                                                                                            [K14] [K15] [K16] [K17] [K18]
                                         [L6] [L7] [L8] [L9] [L10] [L11] [L12] [L13]
                                                                                            [L14] [L15] [L16] [L17] [L18]
      [L1] [L2] [L3] [L4] [L5]
      [M1] [M2] [M3] [M4] [M5]
                                         [M6] [M7] [M8] [M9] [M10] [M11] [M12] [M13]
                                                                                            [M14] [M15] [M16] [M17] [M18]
                                                  SCREEN THIS WAY
                                                         ENTER THE SEAT NUMBER A1
```

BOOKED SEATS ARE MARKED WITH [x]
THIS IS THE SEAT MATRIX FOR MOVIE: Twilight
[X] [A2] [A3] [A4] [A5] [A6] [A7] [A8] [A9] [A10] [A11] [A12] [A13] [A14] [A15] [A16] [A17] [A18]
[B1] [B2] [B3] [B4] [B5] [B6] [B7] [B8] [B9] [B10] [B11] [B12] [B13] [B14] [B15] [B16] [B17] [B18]
[C1] [C2] [C3] [C4] [C5] [C6] [C7] [C8] [C9] [C10] [C11] [C12] [C13] [C14] [C15] [C16] [C17] [C18]
[D1] [D2] [D3] [D4] [D5]

New Customer creating a new account (Sign In)

```
DEAR CUSTOMER TO BOOK SEATS PRESS 'y' or 'Y'
y

IF YOU ARE NEW CUSTOMER PRESS N/n TO SIGNUP
n
ENTER THE FIRST NAME

ENTER THE LAST NAME

ENTER THE USER ID

mukthi

ENTER THE USER PASSWORD

mukthi

PRESS ANYKEY TO CONTINUE
```

Log in of old customer

```
DEAR CUSTOMER TO BOOK SEATS PRESS 'y' or 'Y'
y

IF YOU ARE NEW CUSTOMER PRESS N/n TO SIGNUP
o
WELCOME EXISTING CUSTOMER!!!

ENTER YOUR USER ID
kala

USER ID FOUND

ENTER YOUR USER PASSWORD
123

PASSWORD MATCHED
PRESS ANYKEY TO CONTINUE
```

Selecting movie and timing

```
MOVIE : 10
                Inception
THE TIMINGS OF THE MOVIE : Inception :-
10:00AM,04:00PM,08:00PM,
MOVIE : 11
               Frozen II
THE TIMINGS OF THE MOVIE : Frozen II :-
10:00AM,04:00PM,08:00PM,
MOVIE : 12
               Star Wars
THE TIMINGS OF THE MOVIE : Star Wars :-
10:00AM,04:00PM,08:00PM,
MOVIE : 13
               Sky Is Pink
THE TIMINGS OF THE MOVIE : Sky Is Pink :-
10:00AM,04:00PM,08:00PM,
ENTER THE MOVIE NUMBER TO BOOK TICKET
12
CHOOSE THE NUMBER CORRENSPONDING TO TIMING TO BOOK TICKET FOR MOVIE :-
Star Wars
                                                                 2
```

Booking Seats

```
THIS IS THE SEAT MATRIX FOR MOVIE: Star Wars
[A1] [A2] [A3] [A4] [A5]
                               [A6] [A7] [A8] [A9] [A10] [A11] [A12] [A13]
                                                                               [A14] [A15] [A16] [A17] [A18]
[B1] [B2] [B3] [B4] [B5]
                               [B6] [B7] [B8] [B9] [B10] [B11] [B12] [B13]
                                                                               [B14] [B15] [B16] [B17] [B18]
                               [C6] [C7] [C8] [C9] [C10] [C11] [C12] [C13]
                                                                               [C14] [C15] [C16] [C17] [C18]
[C1] [C2] [C3] [C4] [C5]
                               [D6] [D7] [D8] [D9] [D10] [D11] [D12] [D13]
[D1] [D2] [D3] [D4] [D5]
                                                                               [D14] [D15] [D16] [D17] [D18]
[E1] [E2] [E3] [E4] [E5]
                               [E6] [E7] [E8] [E9] [E10] [E11] [E12] [E13]
                                                                               [E14] [E15] [E16] [E17] [E18]
[F1] [F2] [F3] [F4] [F5]
                               [F6] [F7] [F8] [F9] [F10] [F11] [F12] [F13]
                                                                               [F14] [F15] [F16] [F17] [F18]
[G1] [G2] [G3] [G4] [G5]
                               [G6] [G7] [G8] [G9] [G10] [G11] [G12] [G13]
                                                                               [G14] [G15] [G16] [G17] [G18]
[H1] [H2] [H3] [H4] [H5]
                               [H6] [H7] [H8] [H9] [H10] [H11] [H12] [H13]
                                                                               [H14] [H15] [H16] [H17] [H18]
[I1] [I2] [I3] [I4] [I5]
                               [16] [17] [18] [19] [110] [111] [112] [113]
                                                                               [I14] [I15] [I16] [I17] [I18]
[31] [32] [33] [34] [35]
                               [36] [37] [38] [39] [310] [311] [312] [313]
                                                                               [J14] [J15] [J16] [J17] [J18]
[K1] [K2] [K3] [K4] [K5]
                               [K6] [K7] [K8] [K9] [K10] [K11] [K12] [K13]
                                                                               [K14] [K15] [K16] [K17] [K18]
[L1] [L2] [L3] [L4] [L5]
                               [L6] [L7] [L8] [L9] [L10] [L11] [L12] [L13]
                                                                               [L14] [L15] [L16] [L17] [L18]
[M1] [M2] [M3] [M4] [M5]
                               [M6] [M7] [M8] [M9] [M10] [M11] [M12] [M13]
                                                                               [M14] [M15] [M16] [M17] [M18]
                                        SCREEN THIS WAY
                                               ENTER THE SEAT NUMBER A3
```

After booking two seats and being marked as 'X' automatically

```
BOOKED SEATS ARE MARKED WITH [x]
                                               THIS IS THE SEAT MATRIX FOR MOVIE: Star Wars
                                [A6] [A7] [A8] [A9] [A10] [A11] [A12] [A13]
[A1] [ X] [ X] [A4] [A5]
                                                                               [A14] [A15] [A16] [A17] [A18]
                                [B6] [B7] [B8] [B9] [B10] [B11] [B12] [B13]
[B1] [B2] [B3] [B4] [B5]
                                                                               [B14] [B15] [B16] [B17] [B18]
[C1] [C2] [C3] [C4] [C5]
                                [C6] [C7] [C8] [C9] [C10] [C11] [C12] [C13]
                                                                               [C14] [C15] [C16] [C17] [C18]
                                [D6] [D7] [D8] [D9] [D10] [D11] [D12] [D13]
[D1] [D2] [D3] [D4] [D5]
                                                                               [D14] [D15] [D16] [D17] [D18]
                                [E6] [E7] [E8] [E9] [E10] [E11] [E12] [E13]
                                                                               [E14] [E15] [E16] [E17] [E18]
[E1] [E2] [E3] [E4] [E5]
[F1] [F2] [F3] [F4] [F5]
                                [F6] [F7] [F8] [F9] [F10] [F11] [F12] [F13]
                                                                               [F14] [F15] [F16] [F17] [F18]
[G1] [G2] [G3] [G4] [G5]
                                [G6] [G7] [G8] [G9] [G10] [G11] [G12] [G13]
                                                                               [G14] [G15] [G16] [G17] [G18]
[H1] [H2] [H3] [H4] [H5]
                                [H6] [H7] [H8] [H9] [H10] [H11] [H12] [H13]
                                                                               [H14] [H15] [H16] [H17] [H18]
[I1] [I2] [I3] [I4] [I5]
                                [I6] [I7] [I8] [I9] [I10] [I11] [I12] [I13]
                                                                               [I14] [I15] [I16] [I17] [I18]
[31] [32] [33] [34] [35]
                                [36] [37] [38] [39] [310] [311] [312] [313]
                                                                               [J14] [J15] [J16] [J17] [J18]
                                [K6] [K7] [K8] [K9] [K10] [K11] [K12] [K13]
                                                                               [K14] [K15] [K16] [K17] [K18]
[K1] [K2] [K3] [K4] [K5]
[L1] [L2] [L3] [L4] [L5]
                                [L6] [L7] [L8] [L9] [L10] [L11] [L12] [L13]
                                                                                [L14] [L15] [L16] [L17] [L18]
[M1] [M2] [M3] [M4] [M5]
                                [M6] [M7] [M8] [M9] [M10] [M11] [M12] [M13]
                                                                               [M14] [M15] [M16] [M17] [M18]
                                        SCREEN THIS WAY
```

Billing Process

Ticket Display

```
Dear Customer,

Congratulation!! Your tickets has been booked.

THE DETAILS:

MOVIE HALL: MAHARAJA

MOVIE NAME: Twilight

SHOW STARTS:04:00PM

NUMBER OF TICKETS BOOKED: 2

THE SEAT NUMBERS ARE: A1,A2

QR CODE

..++>>>

.._***

&%*>>>>

:::::::
```

The seat blocked by manager is shown as booked when customer goes to book his/her seat

8	BOOKED SEATS ARE MARKED WITH [x]			
	THIS IS THE SEAT MATRIX FOR MOVIE: Twilight			
[X] [A2] [A3] [A4] [A5]	[A6] [A7] [A8] [A9] [A10] [A11] [A12] [A13] [A14] [A15] [A16] [A17] [A18]			
[B1] [B2] [B3] [B4] [B5]	[86] [87] [88] [89] [810] [811] [812] [813] [814] [815] [816] [817] [818]			
[C1] [C2] [C3] [C4] [C5]	[C6] [C7] [C8] [C9] [C10] [C11] [C12] [C13] [C14] [C15] [C16] [C17] [C18]			
[D1] [D2] [D3] [D4] [D5]	[D6] [D7] [D8] [D9] [D10] [D11] [D12] [D13] [D14] [D15] [D16] [D17] [D18]			
[E1] [E2] [E3] [E4] [E5]	[E6] [E7] [E8] [E9] [E10] [E11] [E12] [E13] [E14] [E15] [E16] [E17] [E18]			
[F1] [F2] [F3] [F4] [F5]	[F6] [F7] [F8] [F9] [F10] [F11] [F12] [F13] [F14] [F15] [F16] [F17] [F18]			
[G1] [G2] [G3] [G4] [G5]	[66] [67] [68] [69] [610] [611] [612] [613] [614] [615] [616] [617] [618]			
[H1] [H2] [H3] [H4] [H5]	[H6] [H7] [H8] [H9] [H10] [H11] [H12] [H13] [H14] [H15] [H16] [H17] [H18]			
[11] [12] [13] [14] [15]	[16] [17] [18] [19] [110] [111] [112] [113] [114] [115] [116] [117] [118]			
[31] [32] [33] [34] [35]	[36] [37] [38] [39] [310] [311] [312] [313] [314] [315] [316] [317] [318]			
[K1] [K2] [K3] [K4] [K5]	[K6] [K7] [K8] [K9] [K10] [K11] [K12] [K13] [K14] [K15] [K16] [K17] [K18]			
[L1] [L2] [L3] [L4] [L5]	[L6] [L7] [L8] [L9] [L10] [L11] [L12] [L13] [L14] [L15] [L16] [L17] [L18]			
[M1] [M2] [M3] [M4] [M5]	[M6] [M7] [M8] [M9] [M10] [M11] [M12] [M13] [M14] [M15] [M16] [M17] [M18]			
SCREEN THIS WAY				
ENTER THE NUMBER OF SEATS TO BE BOOKED				
BOOKED SEATS ARE MARKED WITH [x]				
MOVIE NAME=Twilight				

Appendix B: Field Layouts

An Excel sheet containing field layouts and properties/attributes and report requirements.

Attributes of Customer:

FIELD	LENGTH	DATA TYPE	DESCRIPTION	MANDATORY
First Name	256	String	User name	Y
Last Name	256	String	User name	N
User ID	10	String	Unique username	Y
Password	10	String		Y

Attributes for Manager:

FIELD	LENGTH	DATA TYPE	DESCRIPTION	MANDATORY
-------	--------	-----------	-------------	-----------

User ID	10	String	Unique manager Id	Y
Password	10	String		Y

Attributes of Theater:

FIELD	LENGTH	DATA TYPE	DESCRIPTION	MANDATORY
Theater Name	256	String	Unique Theater name	Y
Movie Names	256	String	Unique Movie name	Y
Movie Time Slot	10	String	Movie Timing	Y
Number of Seats	3	Integer	Available seats	N
Types of Seats	256	String	3 types of seats	Y
Cost	16	Integer	amount of each seat	Y

Attributes of Ticket:

FIELD	LENGTH	DATA TYPE	DESCRIPTION	MANDATORY
Ticket ID	10	Integer	Unique Id for each ticket	Y
User ID	10	String	Unique ID for user	Y
Ticker QR code	256	String	Unique QR code to represent each ticket	Y
Number of seats	3	Integer	Number of seats booked	Y
Total cost	10	Integer	Total amount to be payed	Y

Sample Report Requirements: Include the fields to be included in the report

Customer Report	Theater Report	Manager Report	Ticket Report
First Name	Theater Name	User ID	Ticket ID
Last Name	Movie Name	Password	User ID
User ID	Time Slot		Ticket QR code
Password	Number of Seats		Number of seats
	Types of Seats		Total cost
	Cost		