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Week 5

Q1. Area Interface

```
//Main Class package
Polygon;

public class Main {
    public static void main(String[] args) {
        Circle c1 = new Circle(7);
        Rectangle r1 = new Rectangle(4, 6);
        Triangle t1 = new Triangle(3,4,5);

        System.out.println("Area of Circle: " + c1.area());
        System.out.println("Area of Rectangle: " + r1.area());
        System.out.println("Area of Triangle: " + t1.area());
    }
} //Circle
package Polygon;
class Circle implements Shape
{
    private double radius;

    public Circle(double radius) {
        this.radius = radius;
    }

    public double area() {
        return 22* radius * radius/7;
    }
}
//Triangle package
Polygon;

class Triangle implements Shape {
    private int s1;    private
int s2;    private int s3;
    Triangle(int s1,int s2,int s3)
    {
        this.s1=s1;
        this.s2=s2;
        this.s3=s3;
    }
    public double area() {
        double s=s1+s2+s3;
```

```

        s=s/2;
        double ar =s*(s-s1)*(s-s2)*(s-s3);
        ar =Math.sqrt(ar);          return ar;
    }
}
//Rectangle package Polygon;

class Rectangle implements Shape {    private int width;
    private int height;

    public Rectangle(int width, int height) {
        this.width = width;          this.height = height;
    }
    public double area() {
        return width * height;
    }
}

//Interface package Polygon;
interface Shape {    double area();
}

```

```

Area of Circle: 154.0
Area of Rectangle: 24.0
Area of Triangle: 6.0

```

Q2.Play Interface

```

//Main Class package
two;

public class Driver {
    public static void main(String[] args) {
        String name="Neelansh";
        Volleyball v1=new Volleyball(name);
        Basketball b1=new Basketball(name);
        Football f1=new Football(name);
        v1.Play();
        b1.Play();
        f1.Play();
    }
}

```

```
//Football Class package
two;

public class Football implements Play{
    private String name;
    Football(String name){
        this.name=name;
    }
    public void Play() {
        System.out.println(name+" Plays Football");
    }
}

//Basketball Class package
two;

public class Basketball implements Play{
    private String name;
    Basketball(String name){
        this.name=name;
    }
    public void Play() {
        System.out.println(name+" Plays Basketball");
    }
}

//Volleyball Class package
two;

public class Volleyball implements Play{
    private String name;
    Volleyball(String name){
        this.name=name;
    }
    public void Play() {
        System.out.println(name+" Plays Volleyball");
    }
}

//Interface Play package
two;
public interface Play
{
    void Play();
}
```

```
Neelansh Plays Volleyball
Neelansh Plays Basketball
Neelansh Plays Football
```

3.Try-Catch and Block

```
package three;
```

```

public class ExceptionExample {
    public static void main(String[] args) {
    try {
        int re = 10 / 10;
        System.out.println("Result: " + re);
    int result = 10 / 0;
        System.out.println("Result: " + result);
    } catch (ArithmeticException e) {
        System.out.println("An error occurred: " + e.getMessage());
    } finally {
        System.out.println("Finally block executed");
    }
    }
}

```

```

Result: 1
An error occurred: / by zero
Finally block executed

```

4.Integer is Odd or not

```

//Main Class package
four; import
java.util.*;

public class Driver {
    public static void main(String[] args) {
    try {
        Scanner sc= new Scanner(System.in);
        int n=sc.nextInt();
        if(n%2!=0)
            throw new CuEx("Entered Number is odd");
        else
            System.out.println("Entered Number is even");
    } catch (CuEx e) {
        System.out.println("Caught custom exception: " + e.getMessage());
    }
    }
}

//Custom Exception Class package
four;
public class CuEx extends Exception
{
    CuEx(String message) {
super(message);
    }
}

```

```

657481
Caught custom exception: Entered Number is odd

```

Q5. No Vowel In string

```
//Main Class package five;
import java.util.Scanner;

import five.CuEx;

public class Driver {
    public static void main(String[] args) {
        try {
            Scanner sc= new Scanner(System.in);
            String n=sc.next();
            Vowel v1=new Vowel(n);

            if(v1.hasVowels())
                System.out.println("Entered String contains vowels");

            else
                throw new CuEx("Entered String does not contain vowels");
        } catch (CuEx e) {
            System.out.println("Caught custom exception: " + e.getMessage());
        }
    }
}

//Custom Exception Class package five;

public class CuEx extends Exception {
    CuEx(String message) {
        super(message);
    }
}

// Vowel Class package five;

public class Vowel {    private
String st;

    public Vowel(String st) {
this.st = st;
    }
    public boolean hasVowels() {
        char[] charArray = st.toCharArray();
        for (char c : charArray) {
            if
(isVowel(c)) {
                return true;
            }
        }
        return false;
    }
    private boolean isVowel(char c) {
c = Character.toLowerCase(c);
        return c == 'a' || c == 'e' || c == 'i' || c == 'o' || c == 'u';
    }
}
```

```
tytytytytytytyty
```

```
Caught custom exception: Entered String does not contain vowels
```