

Mukul Jangir

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EDUCATION

RPS GROUP OF INSTITUTIONS

BACHELOR'S IN COMPUTER

APPLICATIONS

Aug 2022 | Mahendragarh, Haryana

SHRI RAM SENIOR SECONDARY SCHOOL

12th | Mar 2020 | Nangal Choudhary

LINKS

Portfolio:// mukul.dorik.io

Github:// [mukuljangir372](https://github.com/mukuljangir372)

LinkedIn:// [mukuljangir](https://www.linkedin.com/in/mukuljangir)

Playstore:// [MukulJangir](https://play.google.com/store/apps/details?id=com.mukuljangir372)

Articles:// [@mukuljangir372](https://mukuljangir372.github.io)

COURSEWORK

UDACITY ADVANCE ANDROID NANODEGREE

> View Certificate

Built Workout App using Youtube API •
Practise Common Architecture Patterns
in Android • Built Movies App based on
TMDB API with Retrofit • Practise
 Dagger/Hilt DI Framework • Worked on
Room and Firebase Database

ANDROID DEVELOPMENT TRAINING

> Samyak Computer Classes

Feb 2020 | Jaipur, Rajasthan, India

Worked on basic Android applications
with Java • Built notes taking app using
SQLite

SKILLS

PROGRAMMING

• Android • Kotlin • XML • Jetpack
Compose • iOS • Swift • SwiftUI • Kotlin
Multiplatform Mobile

PLATFORMS

• Android Studio • Xcode • Mac • Linux
• Windows

SOFT SKILLS

• Growth Mindset • Motivated •
Communication • Time Management

EXPERIENCE

SCOGO NETWORKS | IT | ANDROID DEVELOPER

Sep 2021 – Present | Navi Mumbai, India

- Built Live-Location tracking system using Location and Google Geo APIs.
- Built and Deployed Realtime-Chat using Websocket and Firebase Messaging.
- Integrated complex Dynamic-Ticket-Execution flow for field engineers.
- Built In-App-Wallet for making ticket payments and transactions.
- Built Media-Picker library based on Camera-X and Jetpack-compose.
- Closely worked on performance tuning of app Ticket-System.
- Handled responsibility of deploying new app-updates to playstore.
- Managed responsibility of releasing new updates of Media library on jitpack.

PROJECTS

SNOOFY | MUSIC AND VIDEOS ANDROID APP | PLAYSTORE

Built Music and Video app in Android using Kotlin.

- Implemented Youtube API using Retrofit and OkHttp to fetch user content.
- Integrated Firebase Phone authentication for user login.
- Implemented Youtube Player for playing videos using url.

SPENDTRACK | EXPENSES AND BILLS TRACKER | PLAYSTORE

Built Expenses Tracker App in Android using Kotlin.

- Implemented Firebase Firestore Database to store user data in realtime.
- Integrated Dependency Injection Framework using Hilt.
- Implemented Room Database for local cache management.

X NODY NOTES | NOTEBOOK, ToDo APP | PLAYSTORE

Built Notes and ToDo App in Android using Java.

- Integrated Alarm Manager and voice recorder.
- Built Dynamic Color Theme feature for notebooks.
- Implemented SQLite Database for local cache management.

OPENSOURCE PROJECTS

YOUTV | KOTLIN MULTIPLATFORM MOBILE APP | GITHUB

Built on Kotlin, Android and iOS

- Integrated Jetpack Compose and SwiftUI for Presentation.
- Integrated Ktor as Network Client and SQLDelight as Local Database Client.
- Implemented Koin for Dependency Injection in Android and iOS.

REACTIVE STORE | REACTIVE ARCHITECTURE LIBRARY | GITHUB

Library built using kotlin coroutines

- Used kotlin coroutines to deliver events using reducers and middlewares.
- Implemented lifecycle aware features using lifecycle api in android.
- Built Store for event-state management solution.

FASTMAPPER | OBJECTS MAPPING LIBRARY | GITHUB

Library built using Kotlin-DSL and Reflection

- Used Kotlin Reflection for mapping object fields.
- Implemented Kotlin-DSL for DSL based clean code.
- Implemented field mapping transformers for mapping custom fields values.