



MULLISSA  
KEEN

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## PROFESSIONAL SUMMARY

Dynamic HTML & CSS & JavaScript Trainee at The Global Career Accelerator, I developed front-end solutions with expertise in HTML, CSS, and JavaScript. I excelled in these core technologies to deliver high-quality and responsive web applications. My focus was on user experience, where I enhanced and improved designs through creative UI/UX principles and solved problems effectively. I collaborated and worked closely with Agile teams, remaining committed to providing top-notch applications and meeting project goals on time.

## SKILLS

- HTML
- CSS
- Agile methodologies
- Git
- JavaScript frameworks
- Wireframing and prototyping
- Bootstrap framework
- Adobe creative suite
- Sketch and Figma

## EXPERIENCE

- Freelancer April 2025 - Current
- Calithra | Remote
- Improve, redesign, and add features to existing coding projects.
  - Read and utilized developer documentation.
  - Use UX research and prototyping digital products.
  - Troubleshoot and debug code written by myself.
  - Integrated third-party application programming interfaces (APIs) in a web application.
- HTML & CSS & JavaScript Trainee January 2025 - April 2025
- The Global Career Accelerator | Remote
- Used HTML, CSS, Bootstrap, and JavaScript to create dynamic web applications, games, and other interactive, fully-functioning web experiences.
  - Improved, redesigned, and added features to existing coding projects.
  - Read and utilized developer documentation
  - Experimented with UX research and prototyping digital products.
  - Troubleshot and debugged code written by myself and others.
  - Integrated third-party application programming interfaces (APIs) in a web application.
  - Collaborated with a global team to complete technical tasks.
- Junior UX Designer August 2024 - October 2024
- Serenity Cove | Remote

- Created high-quality designs using Figma, Adobe Creative Suite, InVision, and other tools.
- Conducted user research, interviews, and surveys to inform design choices.
- Experimented with UX research and prototyping digital products.
- Troubleshot and debugged code written by myself and others.

Junior UX Designer  
Foxiary Studios | Denver, CO

January 2024 - April 2024

- Communicated project progress and updates to team leaders or clients.
- Verified correct rendering and functionality of designs with thorough testing.
- Developed user-friendly website interfaces using HTML, CSS, and JavaScript.
- Troubleshot and debugged code written by myself and others.

EDUCATION

Bachelor of Science (B.S.) - UX/UI Design  
Arizona State University, Tempe, AZ

- HTML, CSS, BootStrap, and JavaScript.
- Agile methodologies.
- UX design principles, color theory, typography, user research, and digital communication.
- Git version control and debugging.

LANGUAGE

<b>English</b> Native	<b>Spanish</b> Conversational
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