csc710sbse:hw4:VivekNair:vnair2 Page 1/2 Sep 23, 14 0:16 from __future__ import division import sys import random import math 5 import numpy as np from models import * sys.dont_write_bytecode = True 10 #Dr.M def msecs(f): import time t1 = time.time()return (time.time() - t1) * 1000 class Utilities: def randR(self,lo,hi): return(lo+rand()*(hi-lo)) 20 def norm(self,x,lo,hi): "Generate a num 0..1 for lo..hi" tmp = (x - lo) / (hi - lo + 0.00001)return max(0,min(tmp,1))25 def say(self,x): "Print something with no trailing new line." sys.stdout.write(str(x)); sys.stdout.flush() 30 "Function to print floats in short form" fmt = '%.' + str(n) + 'f'return ', '.join([(fmt % x) for x in lst]) def logo(): / ARig \ 45 #Dr.M def msecs(f): import time t1 = time.time()return (time.time() - t1) * 1000 55 def say(x): "Print something with no trailing new line." sys.stdout.write(str(x)+" \n "); sys.stdout.flush() 60 def pairs(lst): last=1st[0] for i in lst[1:]: yield last,i last = i 65 def xtile(lst,lo=0,hi=0.001,width=50, chops=[0.1 ,0.3,0.5,0.7,0.9], marks=["-","","","-",""], bar="|",star="*",show="%3.0f"): 70 " " The function _xtile_ takes a list of (possibly) unsorted numbers and presents them as a horizontal xtile chart (in ascii format). The default is a

```
csc710sbse:hw4:VivekNair:vnair2
Sep 23, 14 0:16
                                                                               Page 2/2
     contracted _quintile_ that shows the
    10.30.50.70.90 breaks in the data (but this can be
     changed- see the optional flags of the function).
     def pos(p) : return ordered[int(len(lst)*p)]
      def place(x) :
       return int(width*float((x - lo))/(hi - lo))
      def pretty(lst) :
       return ','.join([show % x for x in lst])
      ordered = sorted(lst)
      #print ordered
     10
              = min(lo,ordered[0])
     hi
              = max(hi,ordered[-1])
     what = [pos(p) for p in chops]
     where = [place(n) for n in what]
out = [""] * width
     for one, two in pairs (where):
       for i in range(one, two):
         out[i] = marks[0]
        marks = marks[1:]
      out[int(width/2)]
     #print pos(0.5)
      #print place(pos(0.5))
     if(place(pos(0.5))<width):</pre>
        out[place(pos(0.5))] = star
      else:
       out[width-1] = star
     return ''.join(out) + "," + pretty(what)
```