

JumpingState::JumpingState

```
graph LR; A[JumpingState::JumpingState] --> B[FighterState::handleInput]; A --> C[FighterState::update];
```

The diagram illustrates a state transition or dependency. A gray rectangular box on the left contains the text 'JumpingState::JumpingState'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'FighterState::handleInput'. The bottom arrow points to another white rectangular box containing 'FighterState::update'. All boxes have a black border.

FighterState::handleInput

FighterState::update