Introduction To Dart Programming Language  
Mobile Development

1. Summary

In this activity, we are focusing on Object-Oriented Programming (OOP) using the Dart language. This understanding serves as the foundational basis for every member to delve into the Flutter framework. It is also valuable for members to become familiar with the Dart language, as it is built on OOP principles.

1. Key Activity

The success we aim to achieve is for members to comprehend the concepts of Object-Oriented Programming (OOP), which serves as the fundamental concept of the Dart language. Members are expected to actively practice what has been conveyed by the speakers during the session.

1. Time and Place

Date: 14 Desember 2023

Time: 2 Hours

Location: SB602

1. Registration Link

https://s.id/gdsc-unpas-md2

1. Host

[Daffa Aprilino]: [Moderator]

1. Speaker
2. Narapati Keysa Anandi [Pemateri]
3. Benefit

Studying the OOP concepts serves as a crucial foundation in Flutter development, enabling members to understand and become accustomed to these principles.

1. Content

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| **No** | **Time** | **Duration** | **Activity** | **Subject** | **Description** |
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