wultiverse

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logo

Figure 1: logo

Learning Plans

This page contains all of the Learning Plans you can use throughout Bootcamp Part 2

How To Use This Page

- 1. With your coach and manager, select the languages, frameworks/libraries, databases, and/or cloud/deployment/tooling learning plans that you plan to complete before starting your job.
- Locate the learning plan that corresponds to your selection above using the table below.
- 3. Develop a plan for how you will complete all of the required components by the end of week 10.
- 4. Create a repository that will have all of the code you create as you complete the learning plan.
- 5. Explore courses and documentation to learn the skills that are outlined in the learning build.
- 6. Rebuild Bootcamp projects using the new skills you have learned! For example:
 - If you you learning an object oriented language like Java or C#, then try rebuilding the Scooter project but in the language you are learning.
 - If you are learning about an ORM, try rebuilding the Card Game Project with this ORM.

Learning Plans

Languages

Apex

C#

Java

Python

TypeScript

Libraries & Frameworks

Angular

.NET

Next.js

React

Spring Boot

Name	
Date:	



Databases

SQL

Cloud, Deployment, and Tooling

Terraform git