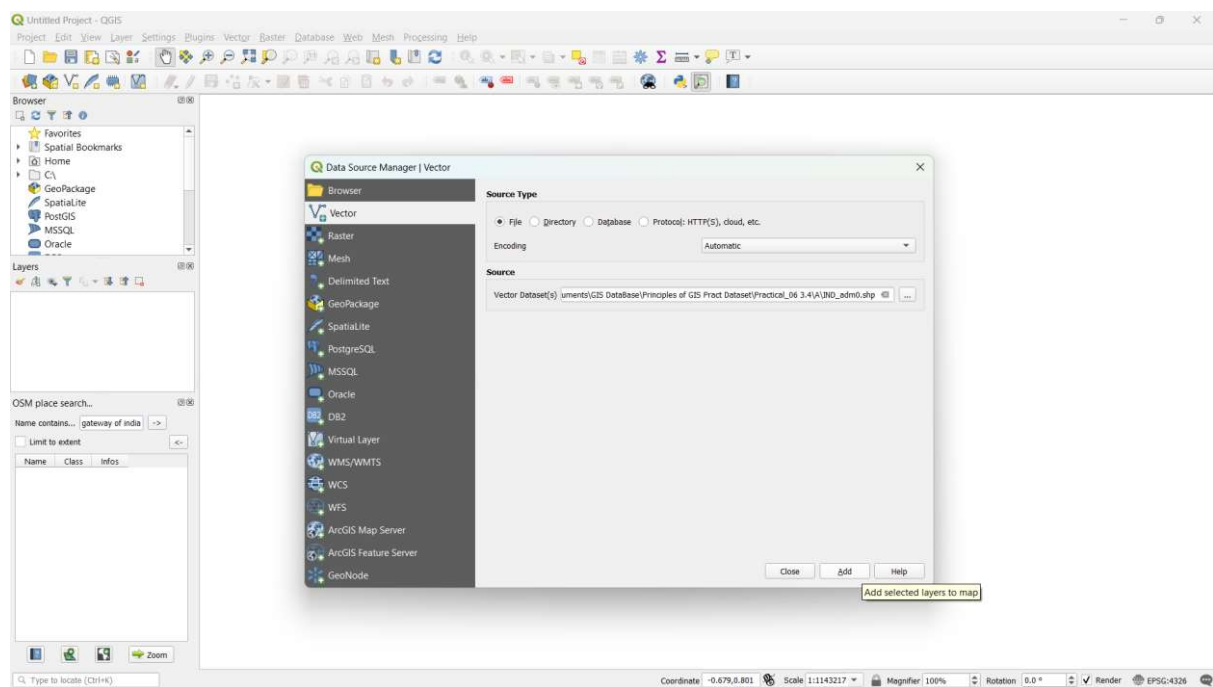


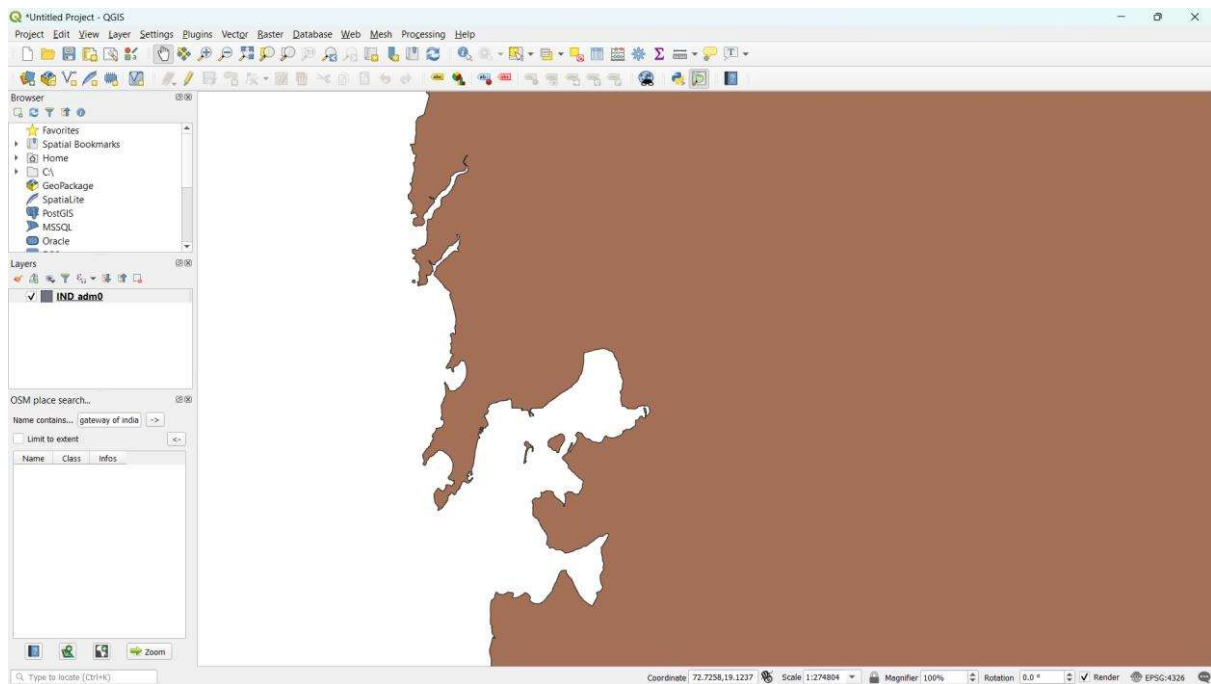
PRACTICAL - 6

Aim: Georeferencing Topo Sheets and Scanned Maps, Georeferencing Aerial Imagery and Digitizing Map Data.

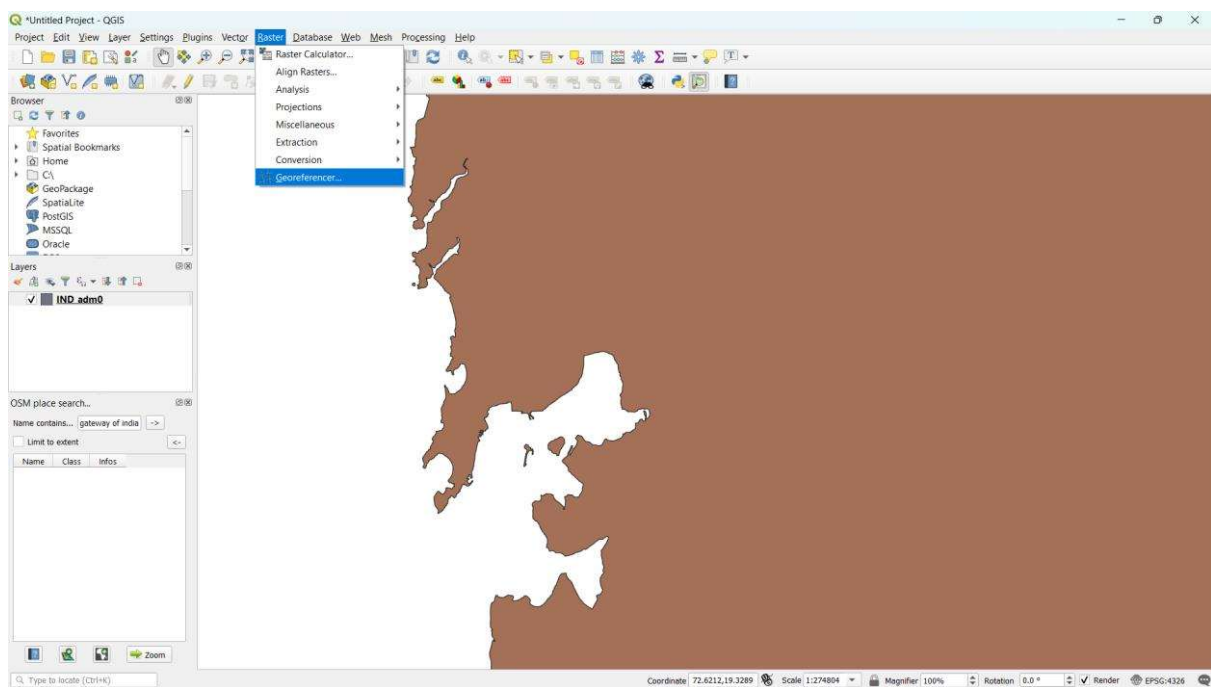
Steps:

Step 1 – Layer > Add Layer > Add Vector Layer. Select the following .shp file and hit add.

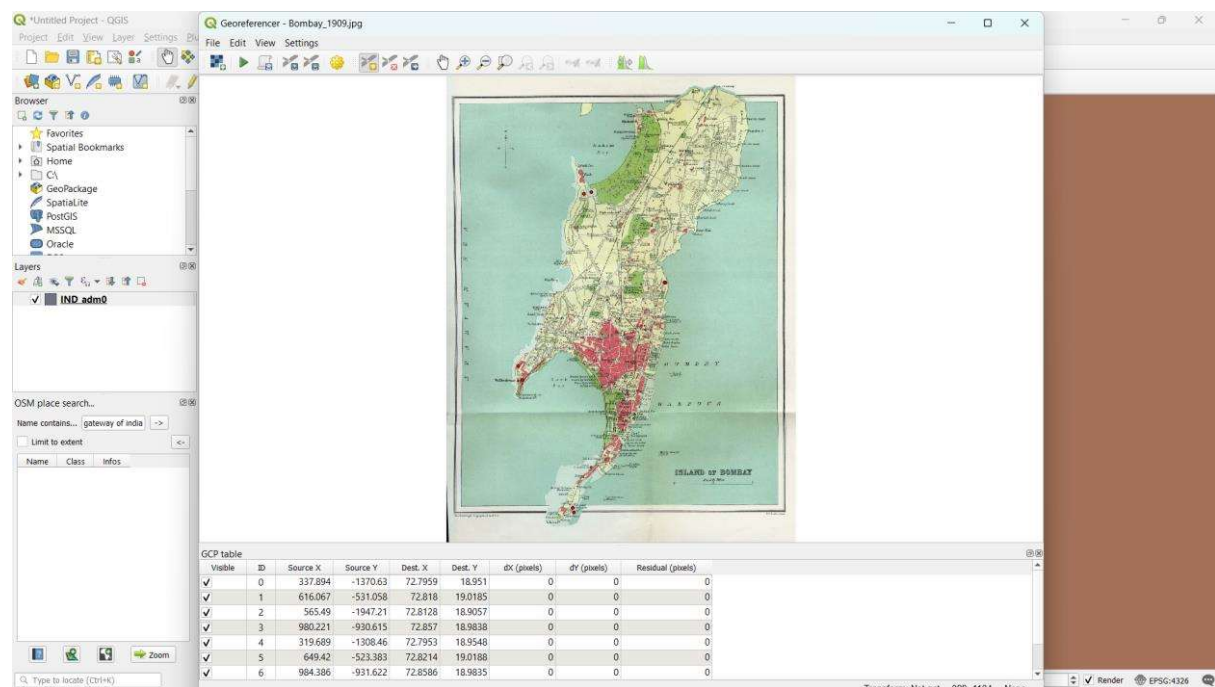
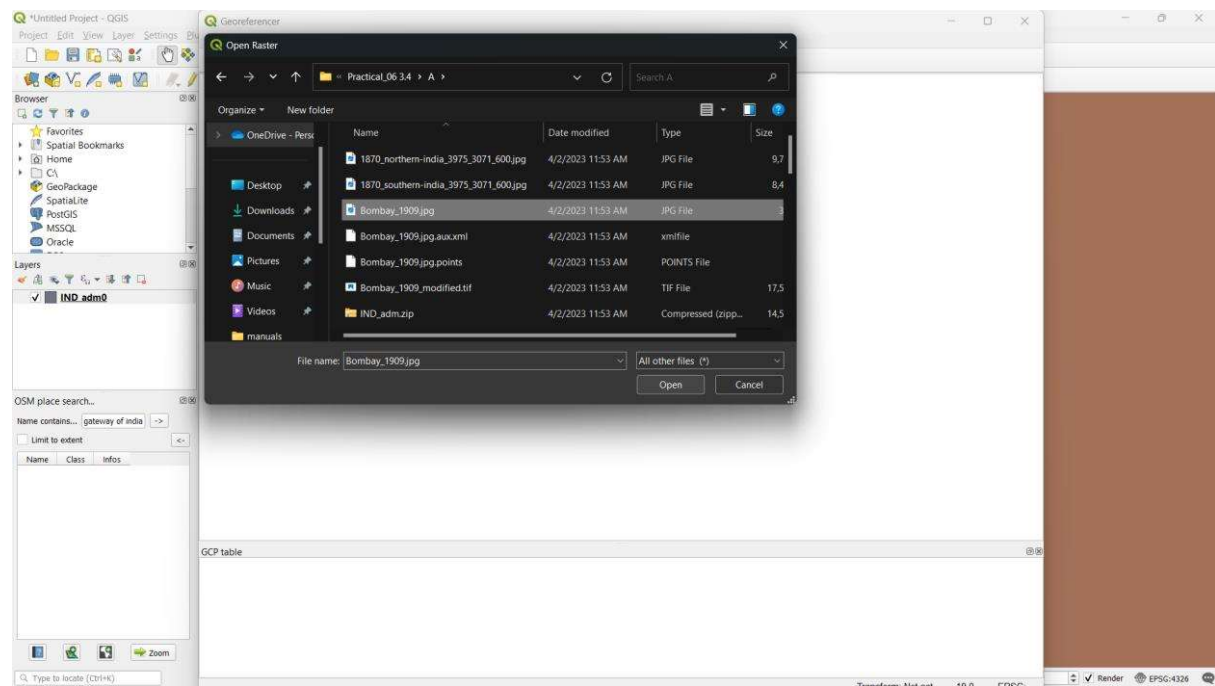




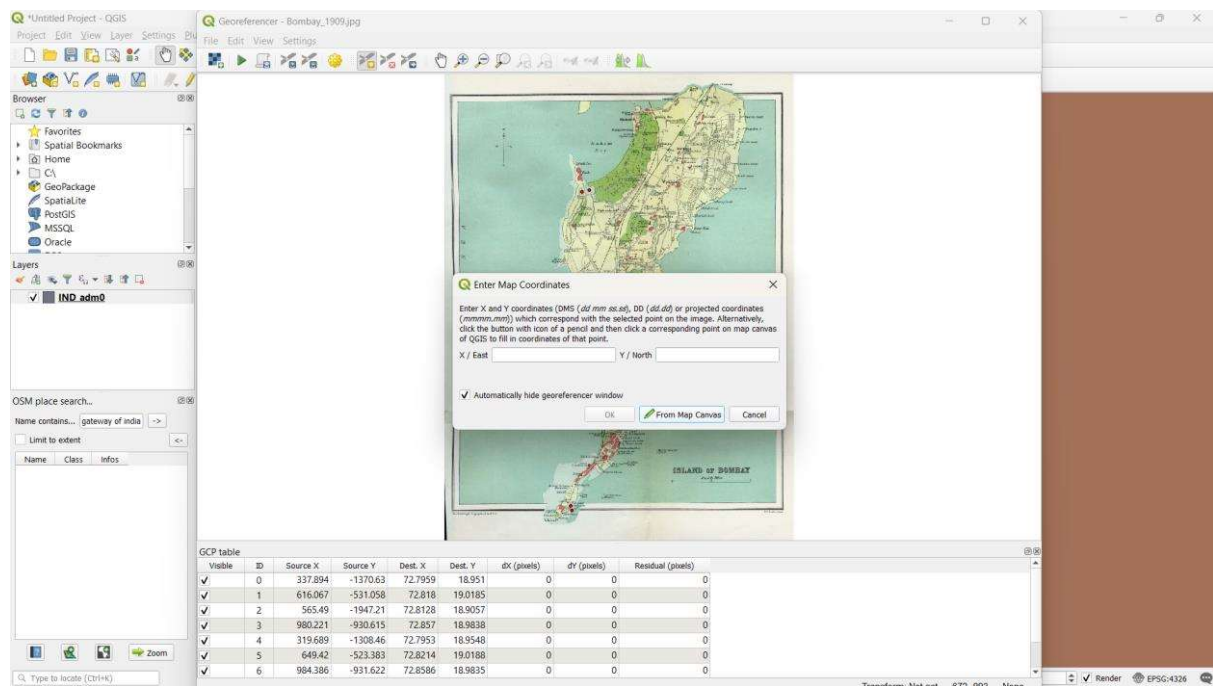
Step 2 – Make sure that the georeferencer plugin is installed. Raster > Georeferencer.



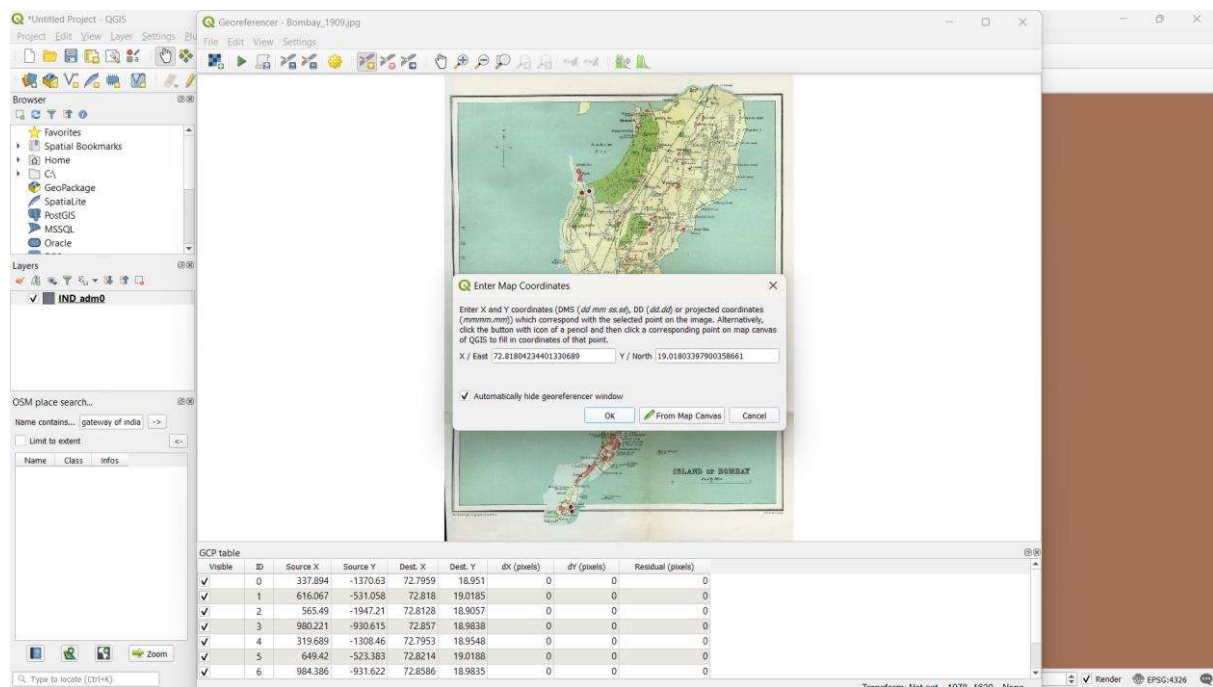
Step 3 – File > Open Raster. Select the file you want to open and click open.



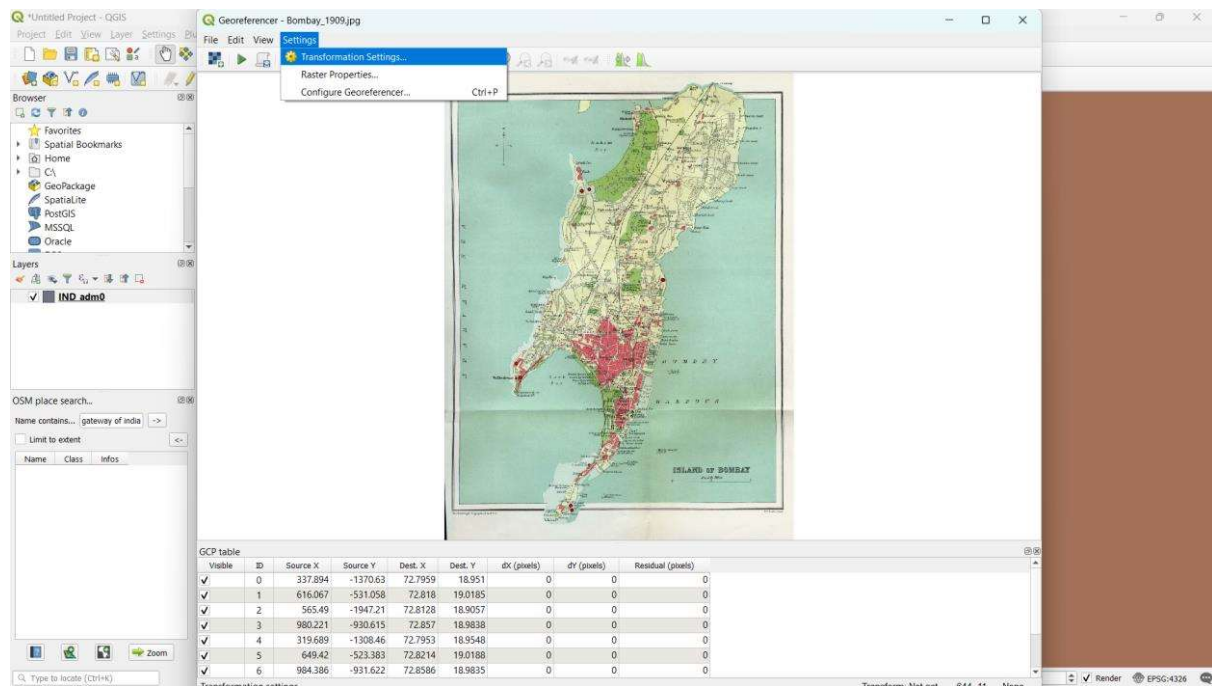
Step 4 – Select any point on the map and then click on from map canvas.



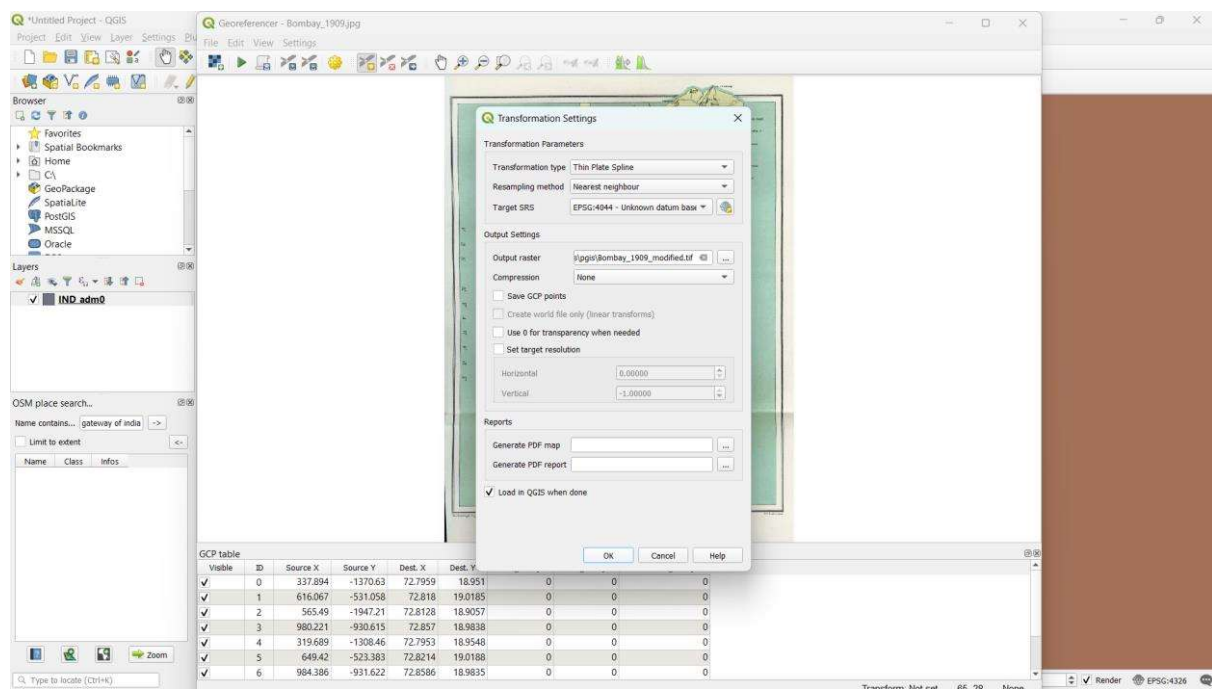
Step 5 – Click the approximately at the same point from map canvas and then hit OK.



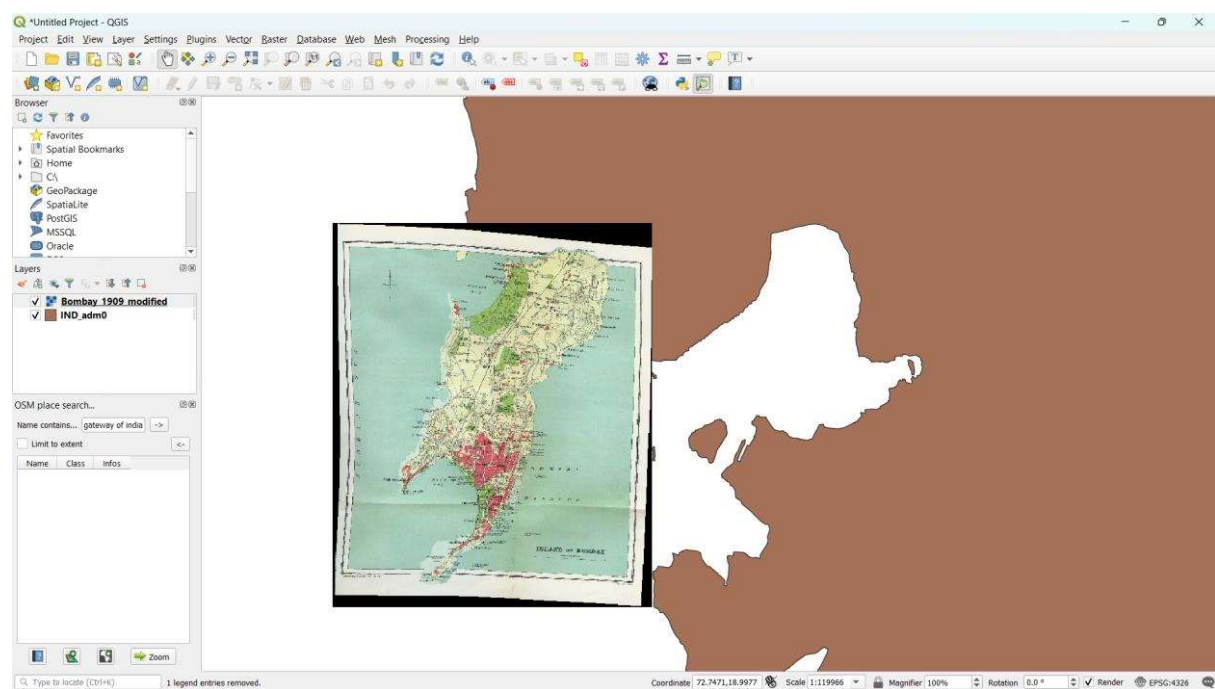
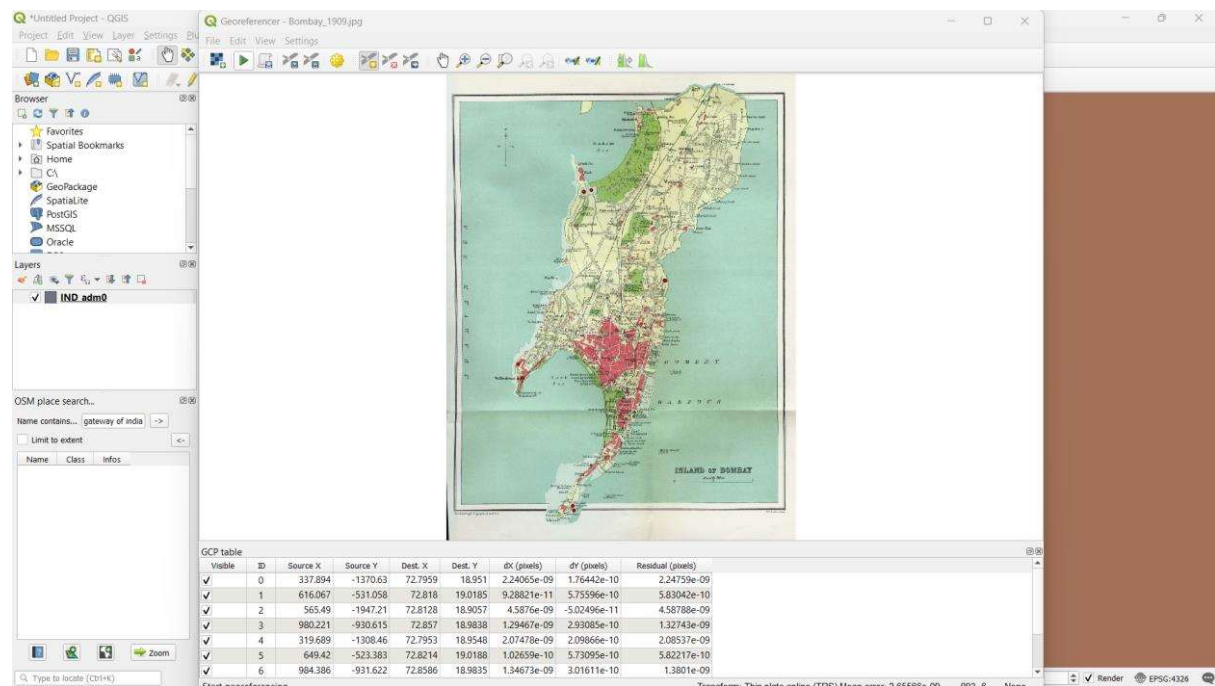
Step 6 – Similarly you can add as many points as you like. Once you are done click on settings > transform settings.



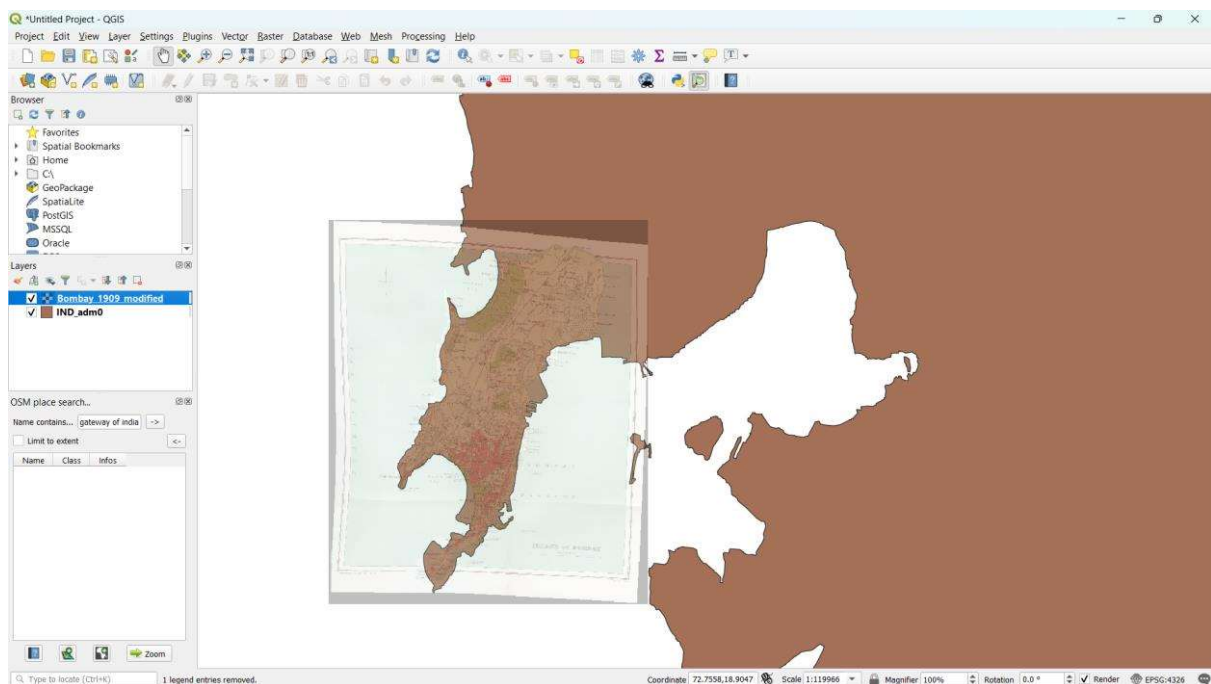
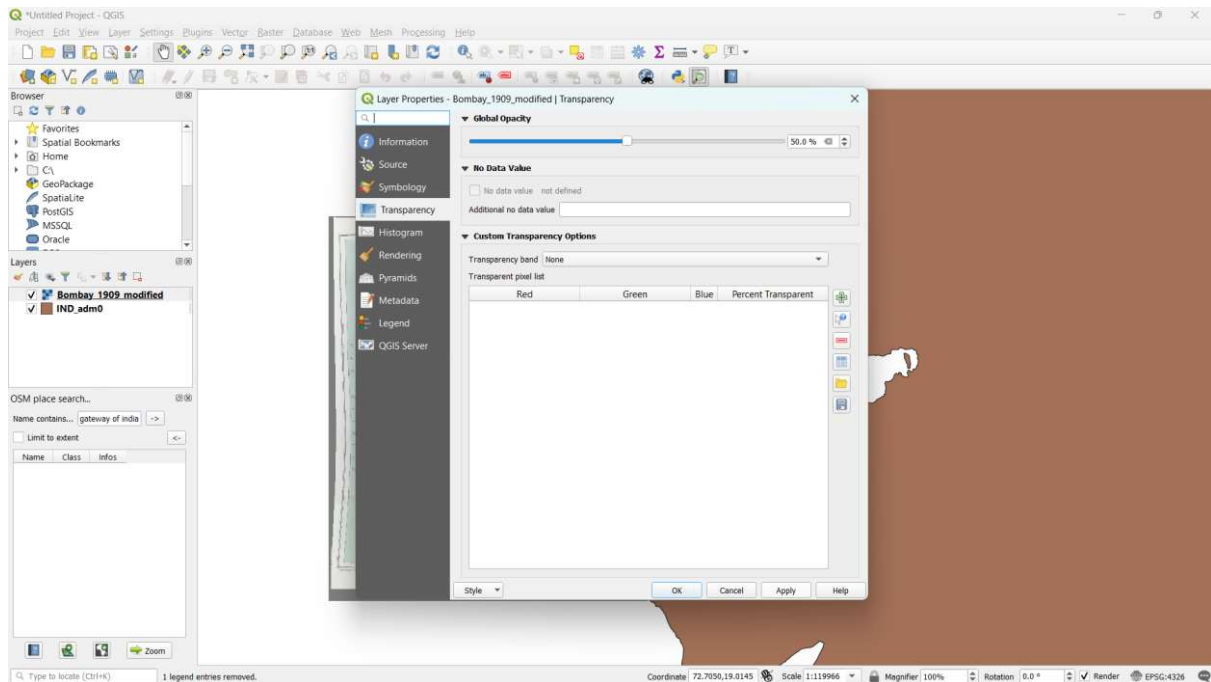
Step 7 – Set the following parameters and then click OK.



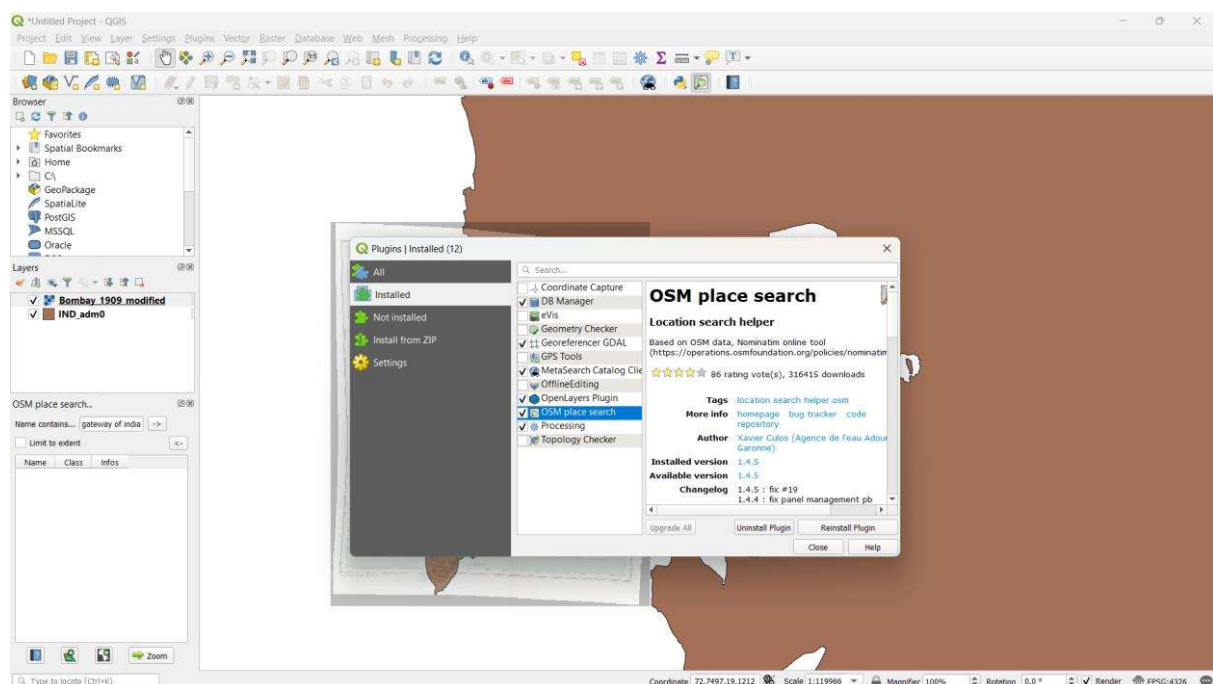
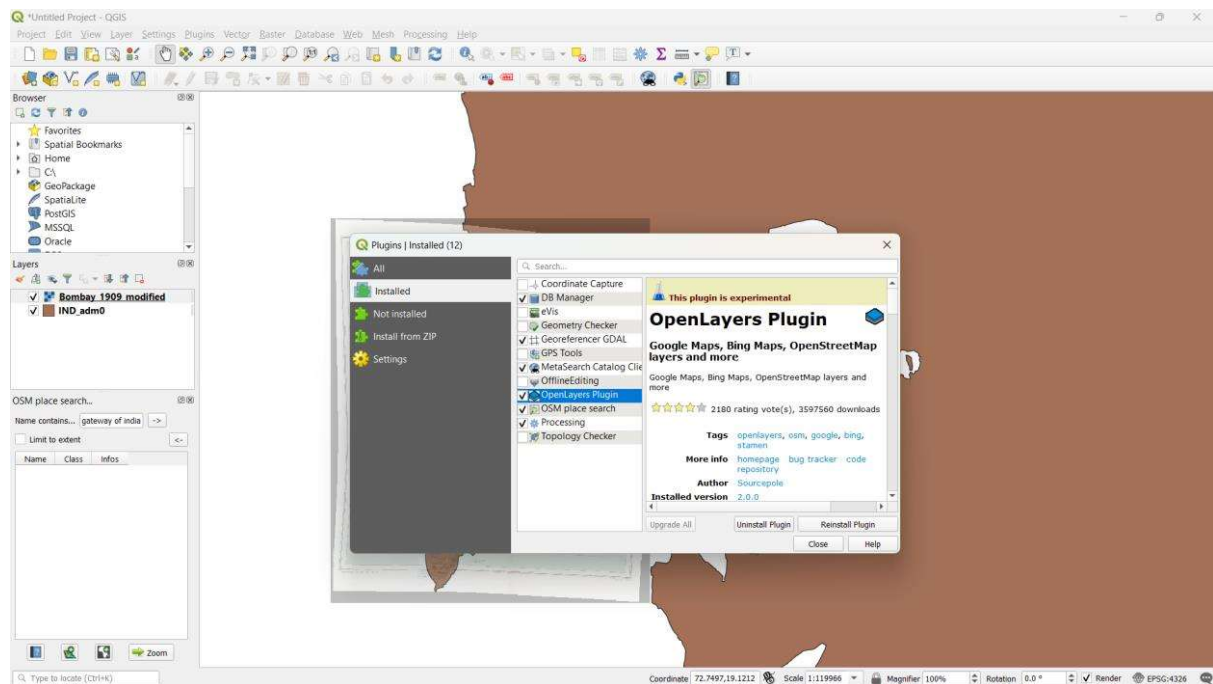
Step 8 – Now click the start georeferencing button.



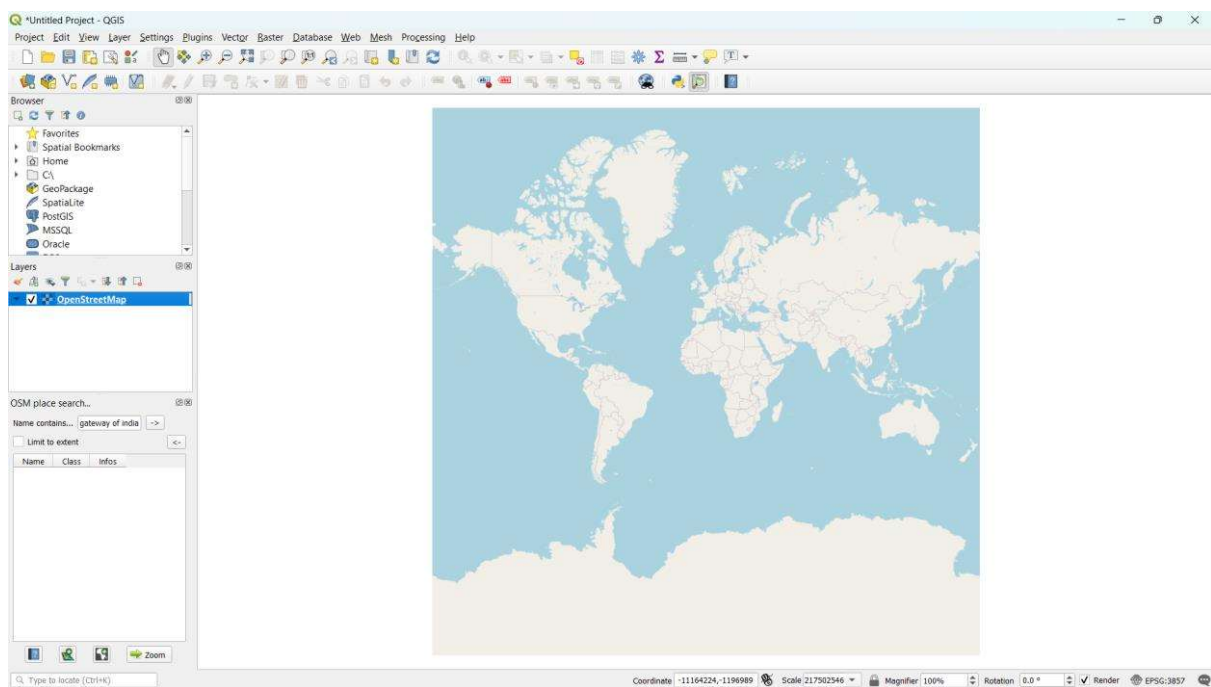
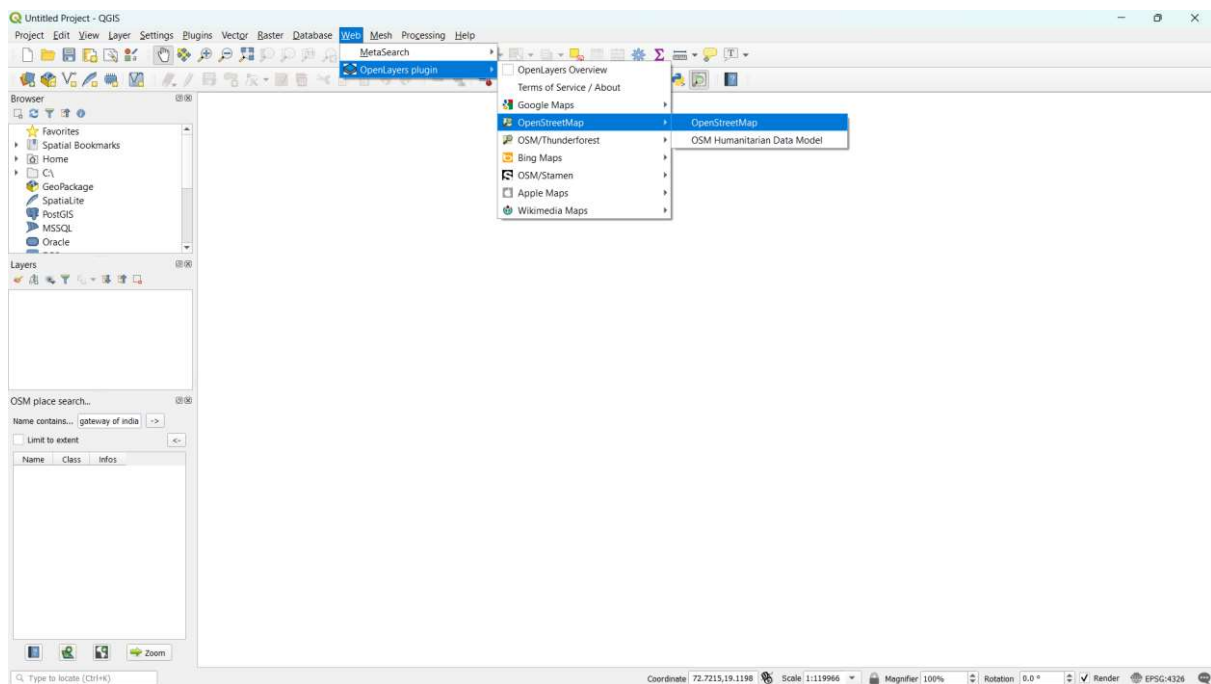
Step 9 – You can reduce the transparency from layer properties to see if georeferencing is done properly.



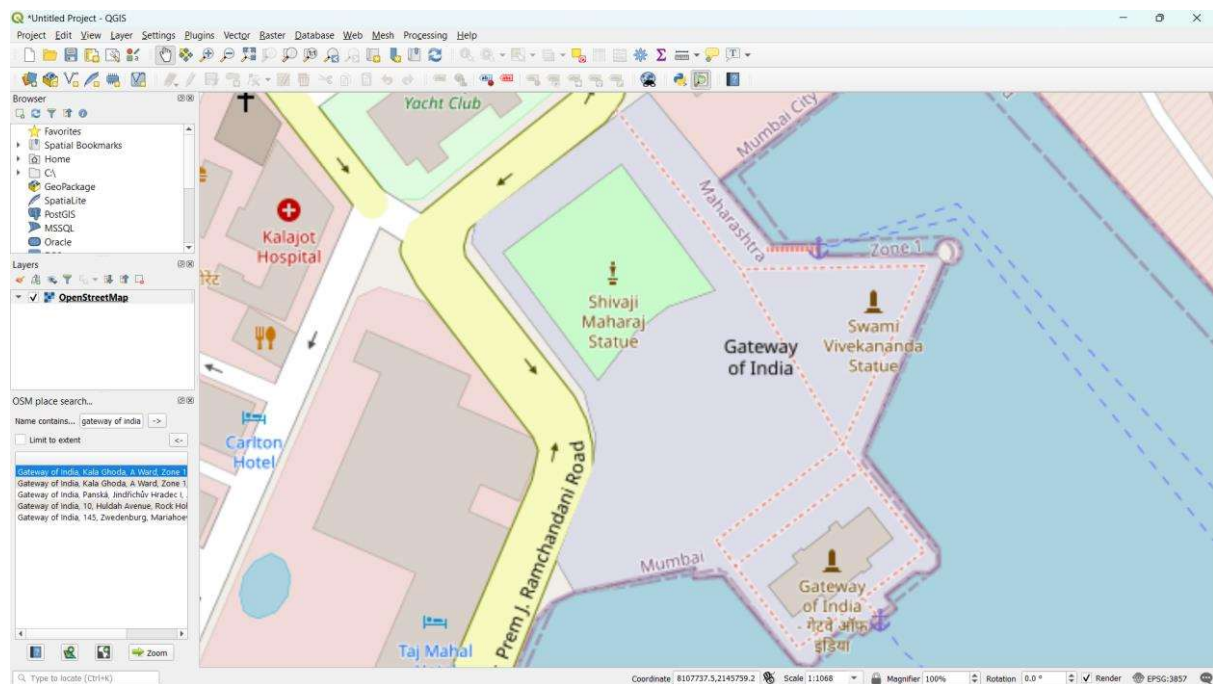
Step 10 – Now open a new project. And install the open layers and OSM place search plugin.



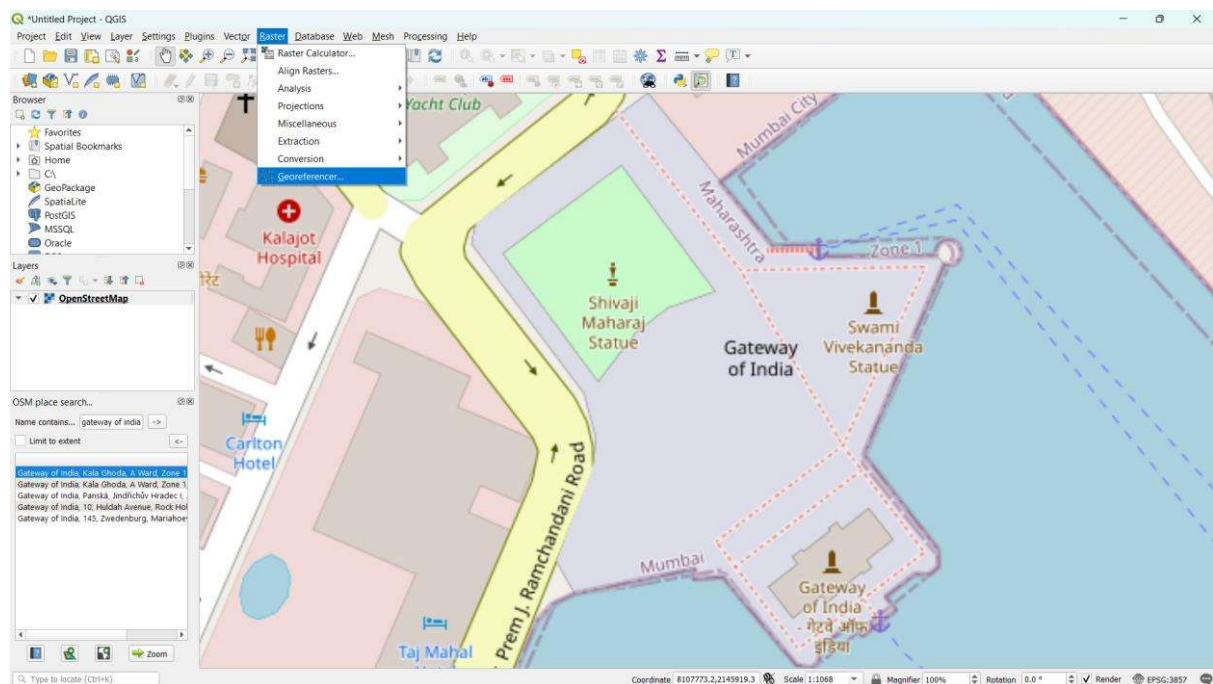
Step 11 – Web > OpenLayers plugin > OpenStreetMap.



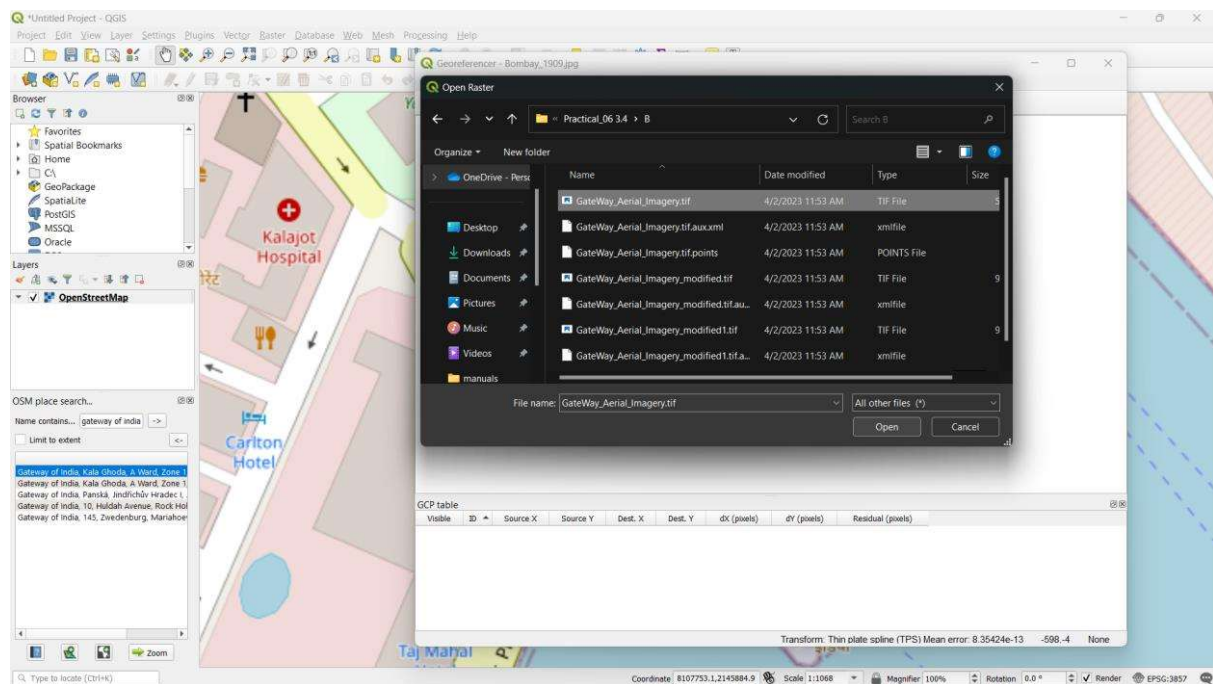
Step 12 – Find the gateway of India using OSM place search.



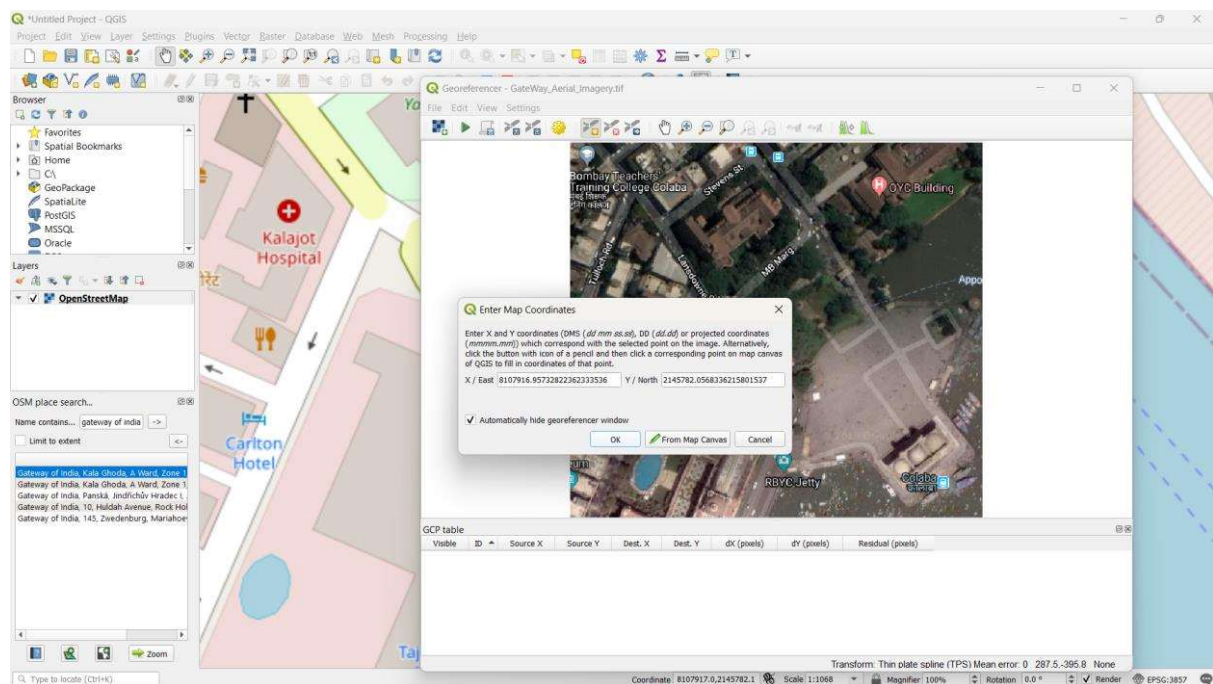
Step 13 – Raster > Georeferencer.



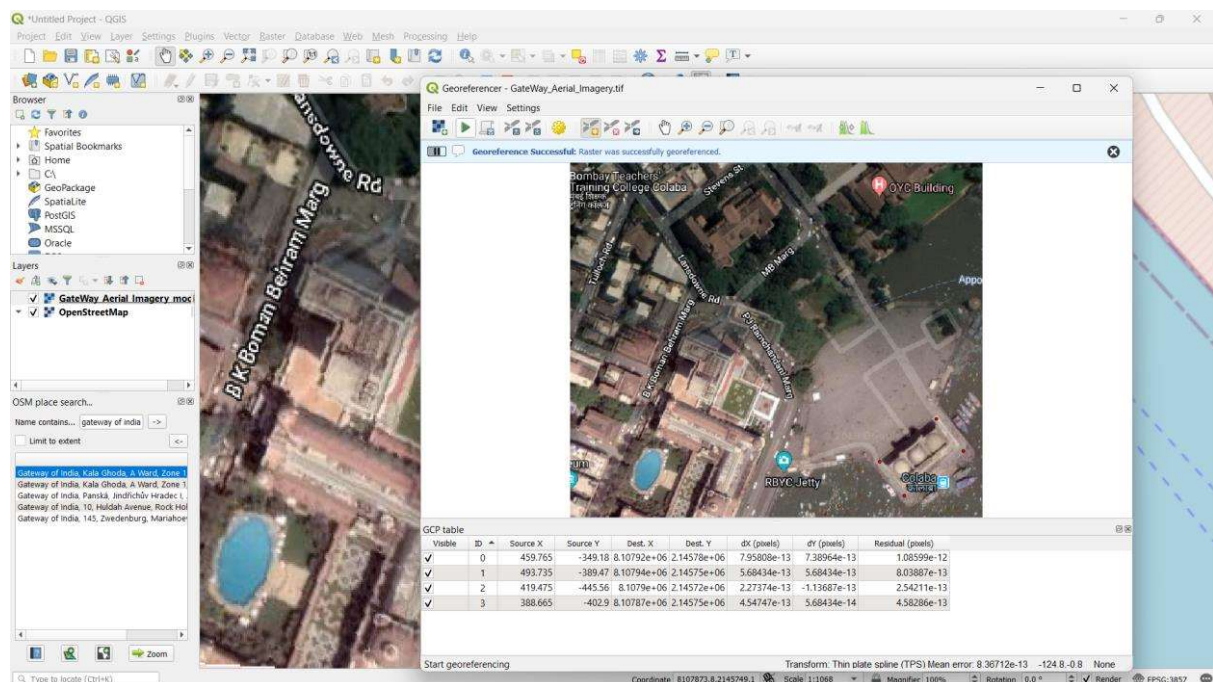
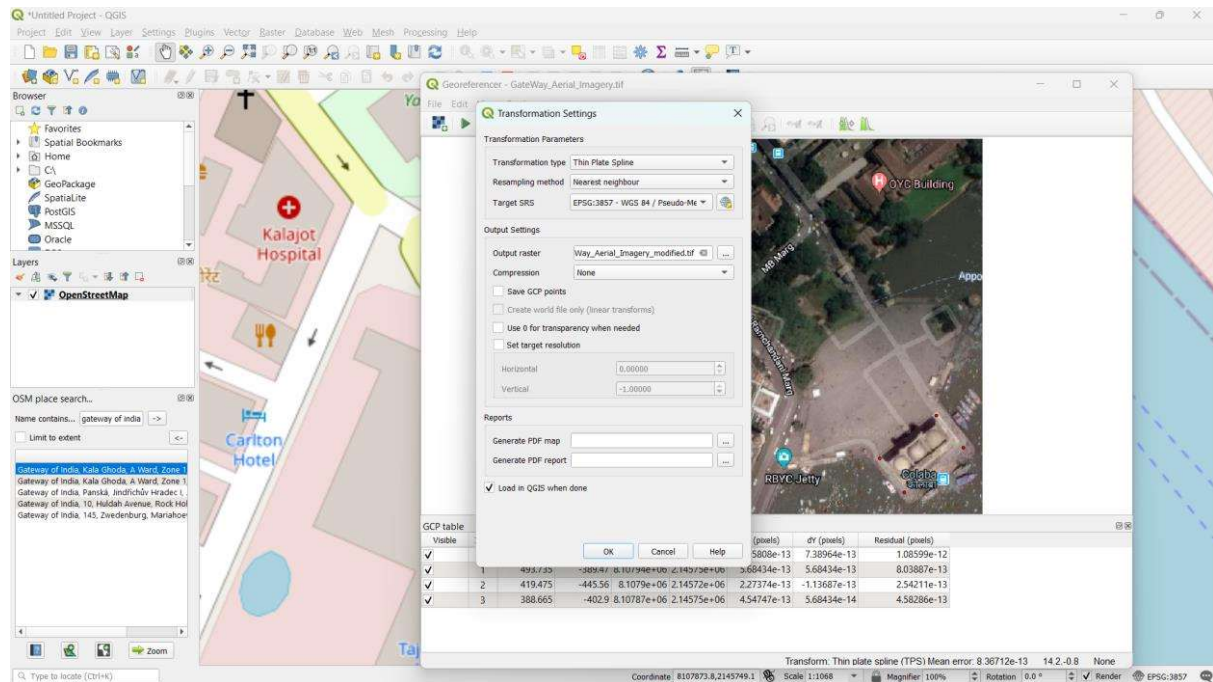
Step 14 – Using the open raster tool open the following .tif file.



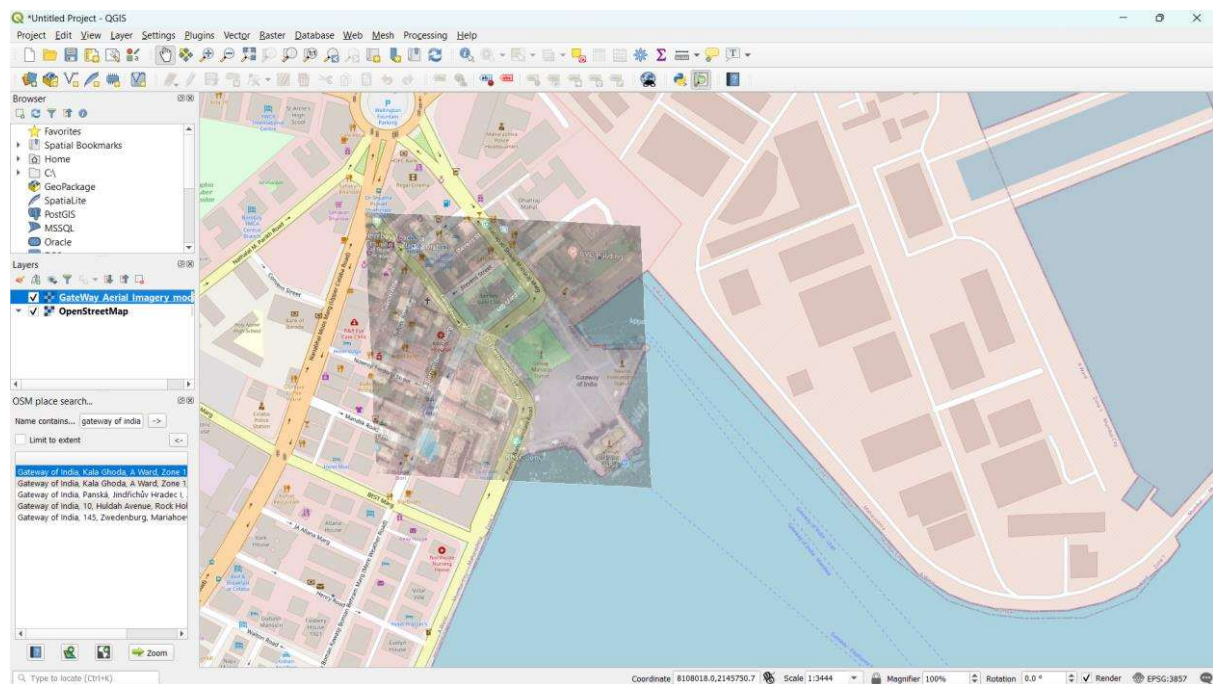
Step 15 – Add points as done before.



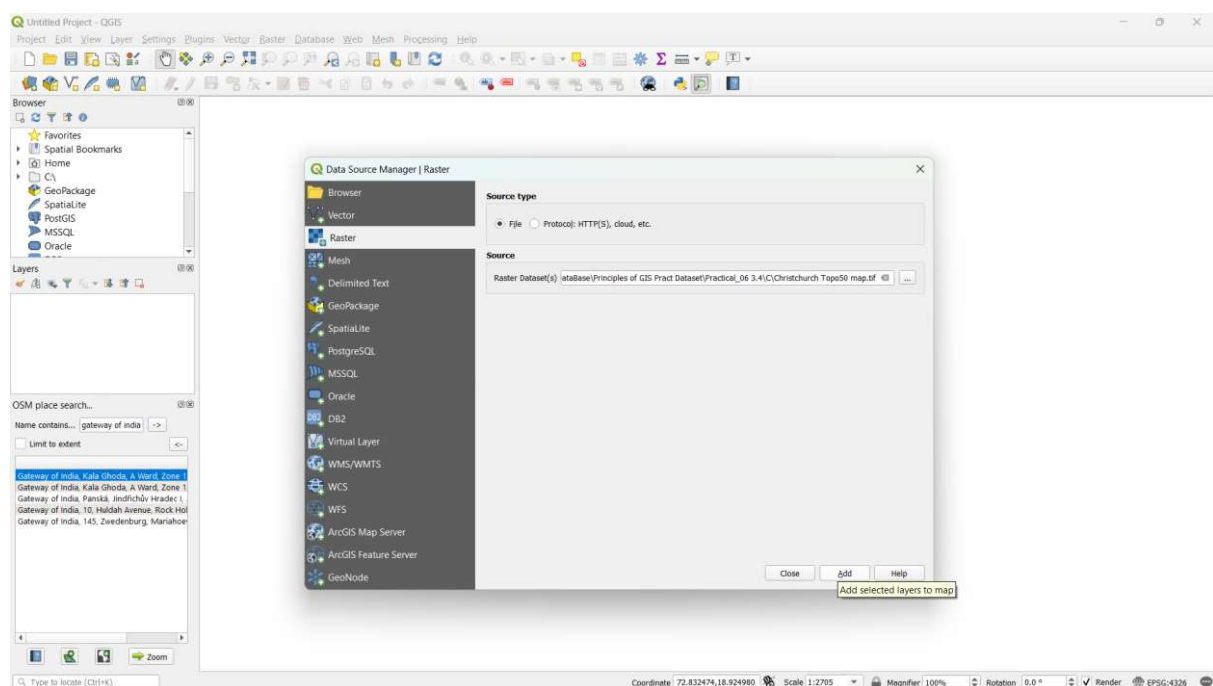
Step 16 – Set the following parameters in Transformation settings and then click run Georeferencing.

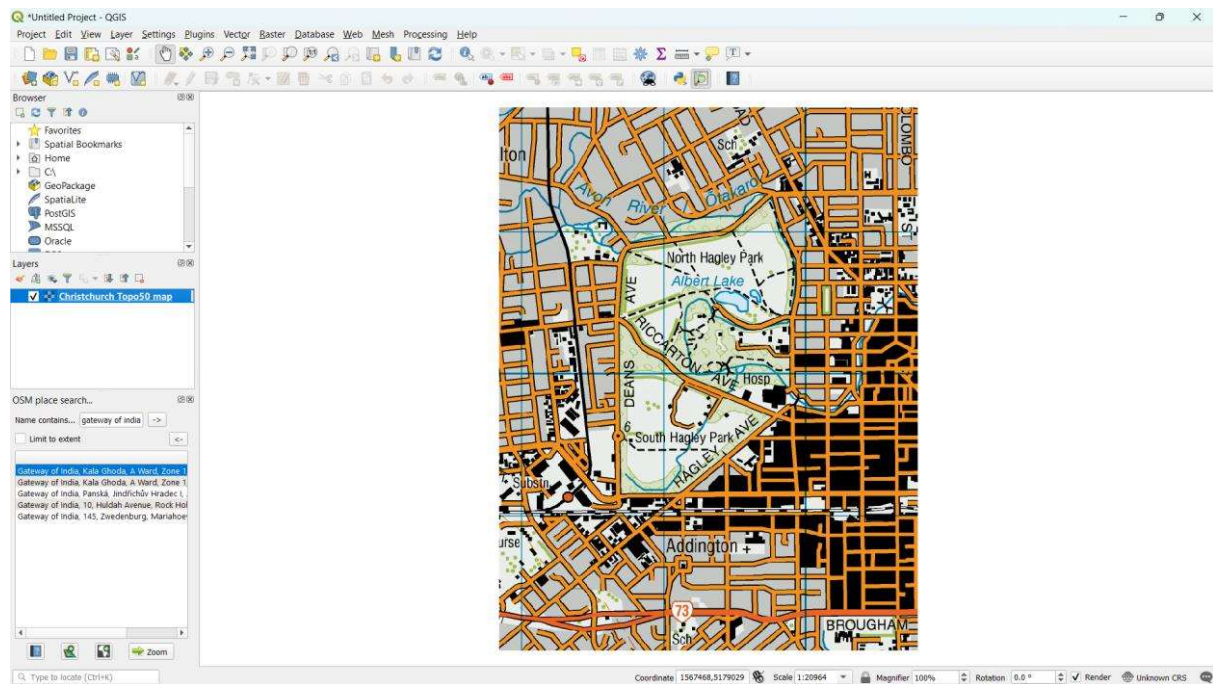


You can reduce the transparency to make sure that georeferencing is done properly.

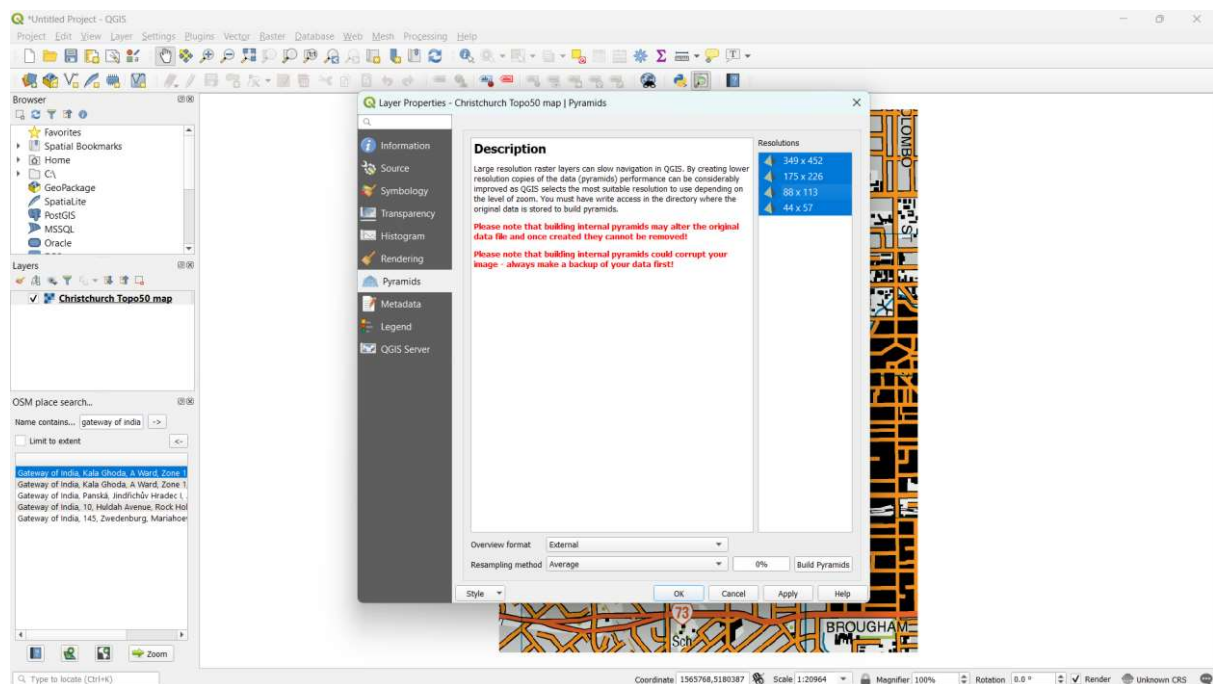


Step 17 – Now open a new project. Layer > Add new layer > Add Raster Layer. Select the following .tif file and hit add.

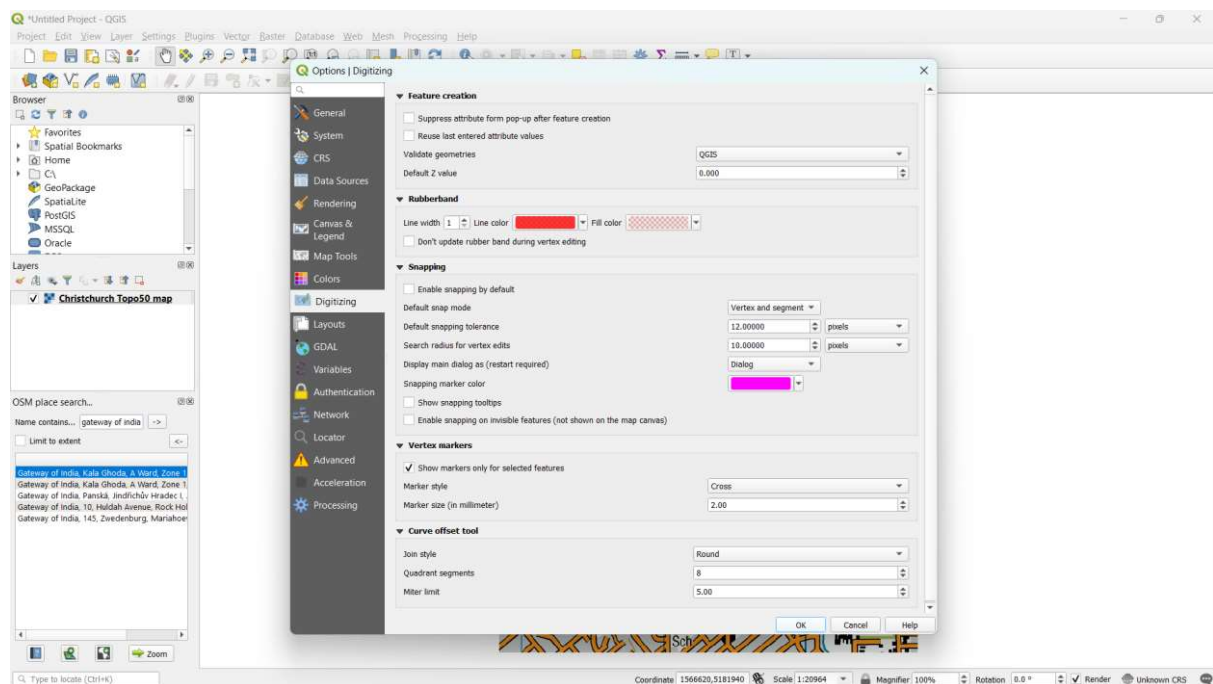
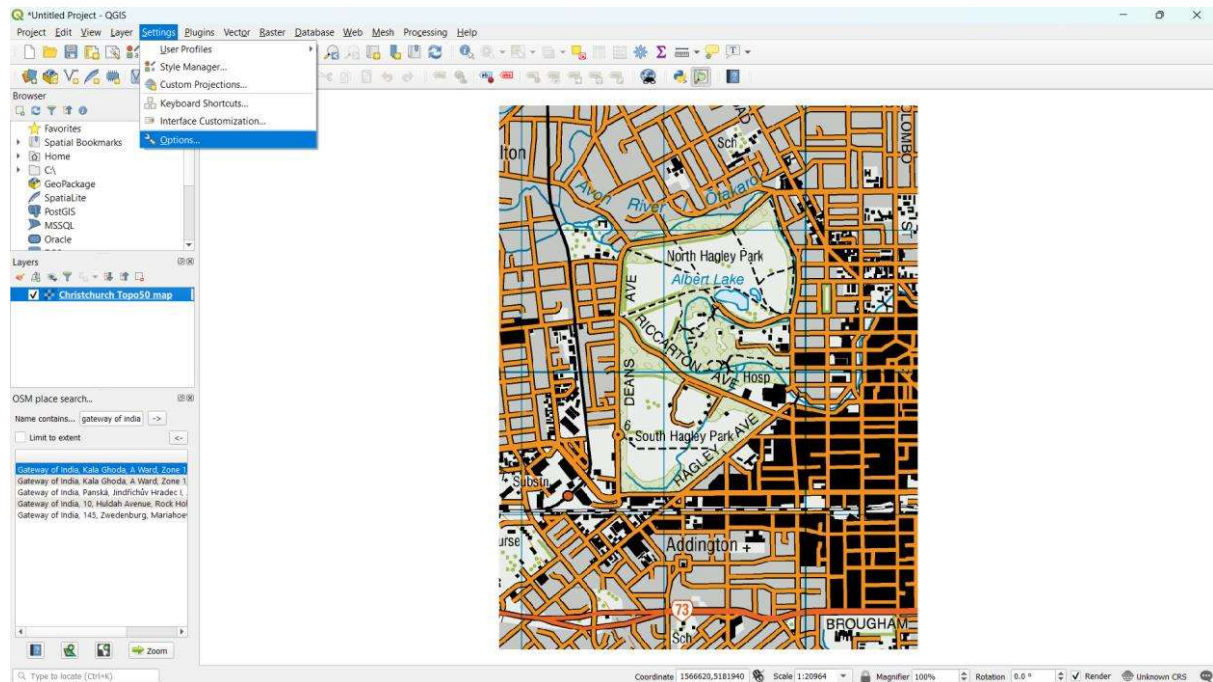




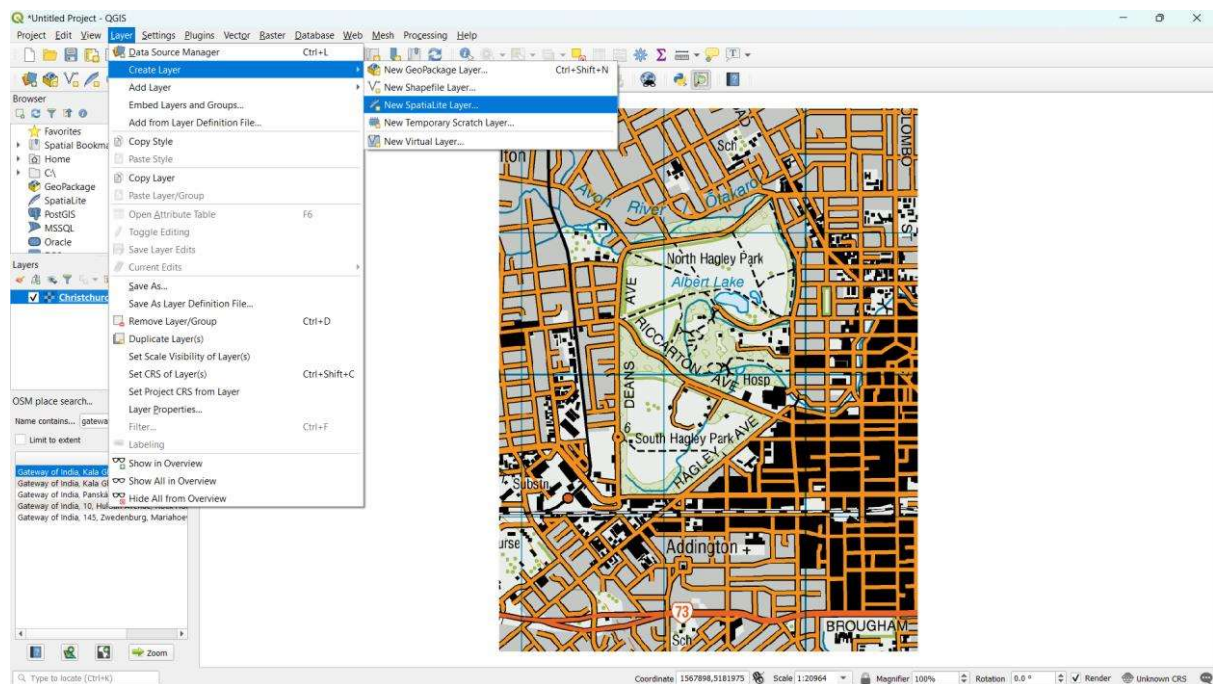
Step 18 – Open layer properties go to the pyramids tab, select all the pyramids and click build pyramids.



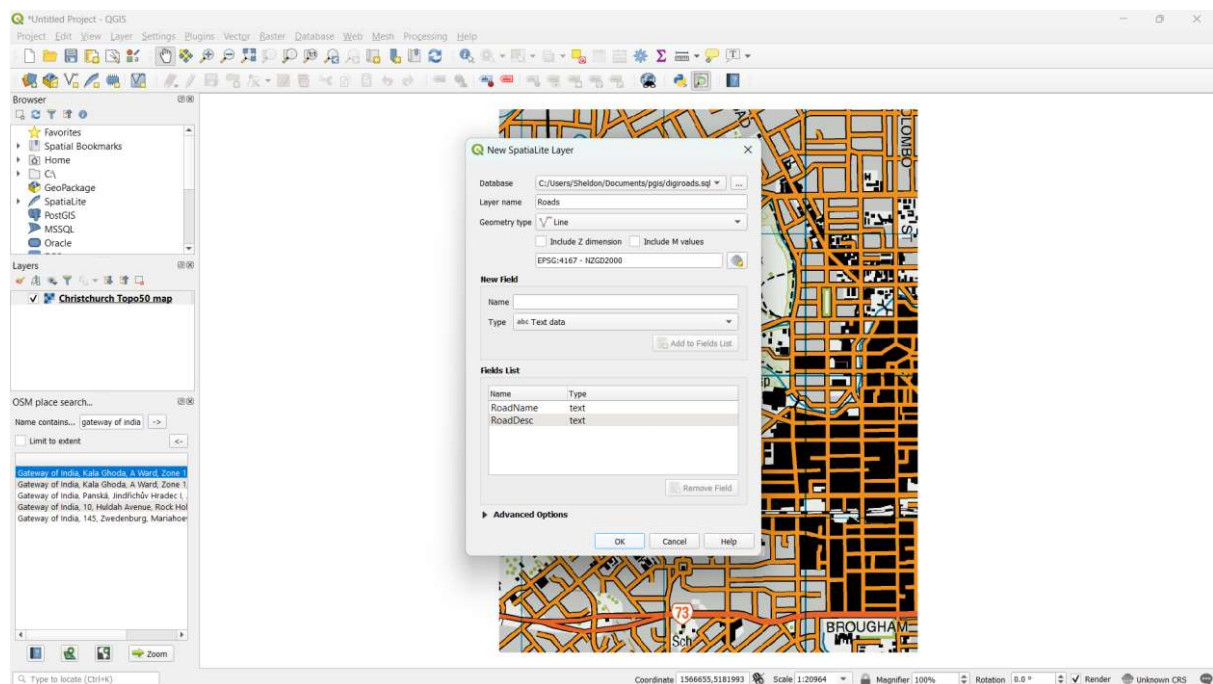
Step 19 – Settings > Option. Go to the digitizing tab and set the following parameters and click OK.



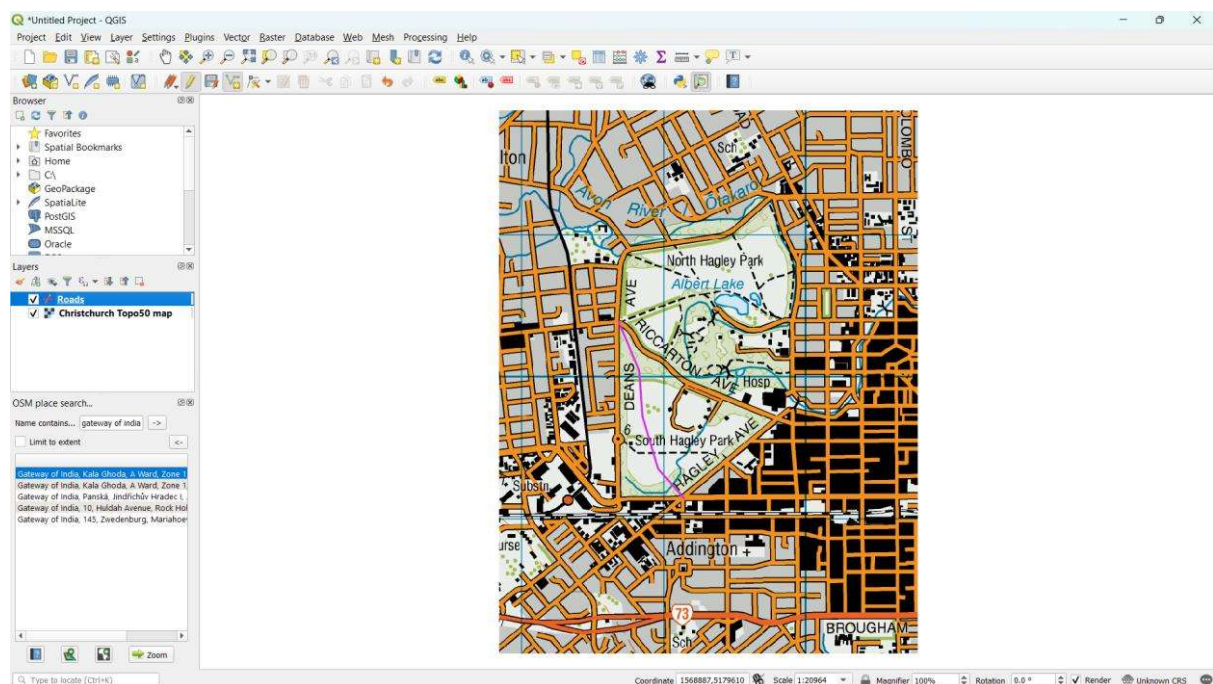
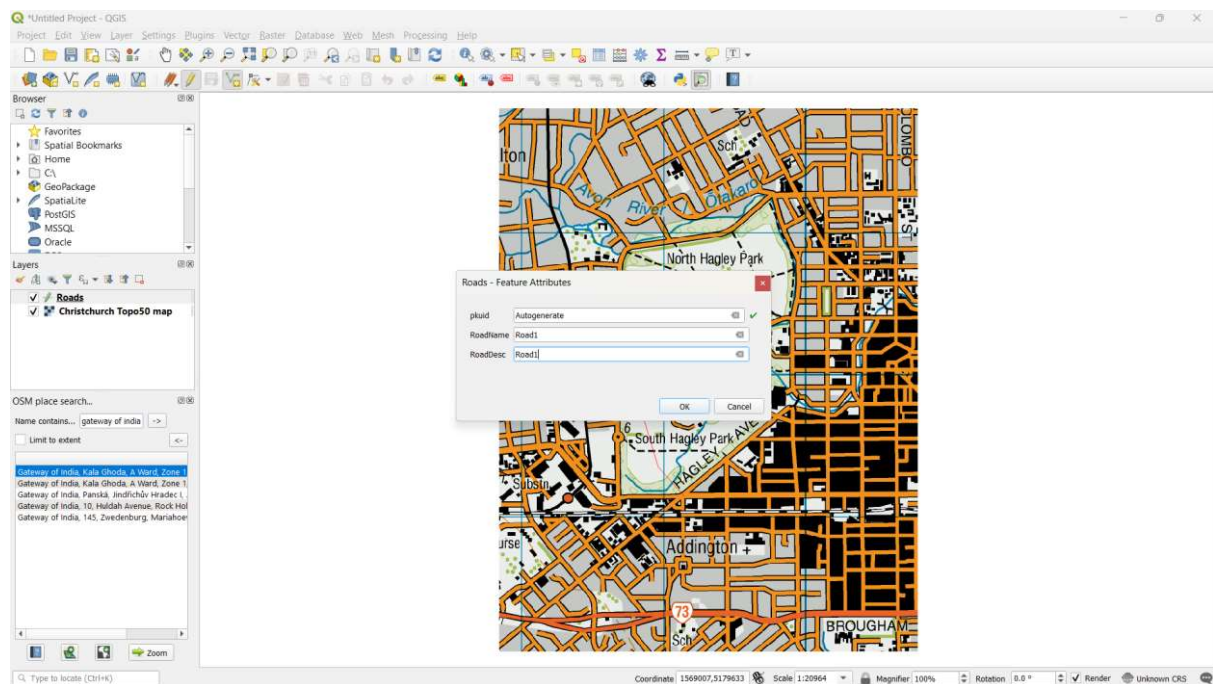
Step 20 – Layers > New Layer > New SpatialLite layer.



Step 21 – Set the following parameters and click OK.



Step 22 – Add roads as you like and change their properties.



Similarly you can add polygons, points, etc and even change their properties.

