Aim: Design a Simple Neural Network Model.

Shubham Singh MSc IT Part-1 (Sem 1)

Practical 1-A:-

Aim: Design a Simple Neural Network Model.

Code:

```
x = float(input("Enter value of x: "))
w = float(input("Enter value of weight w: "))
b = float(input("Enter value of bias b: "))
net = int(w * x + b)

if (net<0):
    out = 0
elif ((net>=0) and (net<=1)):
    out = net
else:
    out = 1

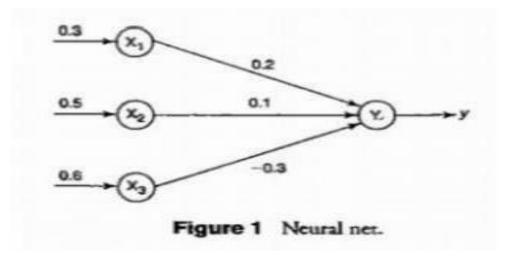
print("net=",net)
print("output=",out)</pre>
```

Output:

```
PS C:\Users\raman> python .\example.py
Enter value of x: 1
Enter value of weight w: 65
Enter value of bias b: 50
net= 115
output= 1
```

Practical 1-B:-

Aim: Calculate the output of a Neural Net using both binary and bipolar sigmoidal function.



Code:

```
# number of elements as input
n = int(input("Enter number of elements : "))
# In[2]:
print("Enter the inputs")
# creating an empty list for inputs
inputs = []
# iterating till the range
for i in range(0, n):
    ele = float(input())
    inputs.append(ele)
# adding the element
print(inputs) # In[3]:
print("Enter the weights")
# creating an empty list for weights
weights = []
# iterating till the range
for i in range(0, n):
    ele = float(input())
    weights.append(ele)
# adding the element
print(weights)
# In[4]:
print("The net input can be calculated as Yin = x1w1 + x2w2 + x3w3")
```

```
# In[5]:
Yin = []
for i in range(0, n):
    Yin.append(inputs[i]*weights[i])
print(round(sum(Yin),3))
```

```
PS C:\Users\raman> python .\example.py
Enter number of elements : 3
Enter the inputs

1
2
3
[1.0, 2.0, 3.0]
Enter the weights
10
20
30
[10.0, 20.0, 30.0]
The net input can be calculated as Yin = x1w1 + x2w2 + x3w3
140.0
```

<u>Aim:</u> Implementation of AND.NOT function using McCulloch-Pitts neuron (use binary data representation).		

Practical 2-A:-

Aim: Implementation of AND.NOT function using McCulloch-Pitts neuron (use binary data representation).

Code:

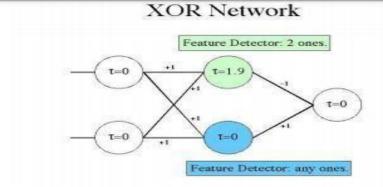
```
# enter the no of inputs
num_ip = int(input("Enter the number of inputs : "))
#Set the weights with value 1
w1 = 1
w2 = 1
print("For the ", num_ip , " inputs calculate the net input using yin = x1w1 +
x1 = []
x2 = []
for j in range(0, num_ip):
   ele1 = int(input("x1 = "))
   ele2 = int(input("x2 = "))
   x1.append(ele1)
   x2.append(ele2)
print("x1 = ",x1)
print("x2 = ",x2)
n = x1 * w1
m = x2 * w2
Yin = []
for i in range(0, num_ip):
   Yin.append(n[i] + m[i])
    print("Yin = ",Yin)
#Assume one weight as excitatory and the other as inhibitory, i.e.,
Yin = []
for i in range(0, num_ip):
   Yin.append(n[i] - m[i])
print("After assuming one weight as excitatory and the other as inhibitory Yin
= ",Yin)
#From the calculated net inputs, now it is possible to fire the neuron for
input (1, 0)
#only by fixing a threshold of 1, i.e., \theta \ge 1 for Y unit.
Y=[]
for i in range(0, num_ip):
   if(Yin[i]>=1):
        ele= 1
        clear
       Y.append(ele)
```

```
if(Yin[i]<1):
    ele= 0
    Y.append(ele)
print("Y = ",Y)</pre>
```

```
PS C:\Users\raman> python example.py
Enter the number of inputs : 4
For the 4 inputs calculate the net input using yin = x1w1 + x2w2
x1 = 0
x2 = 0
x1 = 1
x2 = 0
x1 = 0
x2 = 1
x1 = 1
x2 = 1
x1 = 1
x2 = 1
x1 = [0, 1, 0, 1]
x2 = [0, 0, 1, 1]
Yin = [0]
Yin = [0, 1, 1]
Yin = [0, 1, 1, 2]
After assuming one weight as excitatory and the other as inhibitory Yin = [0, 1, -1, 0]
Y = [0, 1, 0, 0]
```

Practical 2-B:-

Aim: Generate XOR function using McCulloch-Pitts neural net.



The XOR (exclusive or) function is defined by the following truth table:

Input1	Input2 XO	R Output
0	O	0
0	1	1
1	0	1
1	1	0

Code:

```
import numpy as np
#Getting weights and threshold value
print('Enter weights')
w11=int(input('Weight w11='))
w12=int(input('weight w12='))
w21=int(input('Weight w21='))
w22=int(input('weight w22='))
v1=int(input('weight v1='))
v2=int(input('weight v2='))
print('Enter Threshold Value')
theta=int(input('theta='))
x1=np.array([0, 0, 1, 1])
x2=np.array([0, 1, 0, 1])
z=np.array([0, 1, 1, 0])
con=1
y1=np.zeros((4,))
y2=np.zeros((4,))
y=np.zeros((4,))
if con==1:
    zin1=np.zeros((4,))
    zin2=np.zeros((4,))
    zin1=x1*w11+x2*w21
    zin2=x1*w21+x2*w22
print("z1",zin1)
```

```
print("z2",zin2)
for i in range(0,4):
    if zin1[i]>=theta:
        y1[i]=1
    else:
        y1[i]=0
    if zin2[i] >= theta:
        y2[i]=1
    else:
        y2[i]=0
yin = np.array([])
yin = y1*v1+y2*v2
for i in range(0,4):
    if yin[i]>=theta:
        y[i]=1
    else:
        y[i]=0
        print("yin",yin)
        print('Output of Net')
        y = y.astype(int)
        print("y",y)
        print("z",z)
if np.array_equal(y,z):
        con=0
else:
    print("Net is not learning enter another set of weights and Threshold
value")
    w11=input("Weight w11=")
    w12=input("weight w12=")
    w21=input("Weight w21=")
    w22=input("weight w22=")
    v1=input("weight v1=")
    v2=input("weight v2=")
    theta=input("theta=")
print("McCulloch-Pitts Net for XOR function")
print("Weights of Neuron Z1")
print(w11)
print(w21)
print("weights of Neuron Z2")
print(w12)
print(w22)
print("weights of Neuron Y")
print(v1)
print(v2)
print("Threshold value")
print(theta)
```

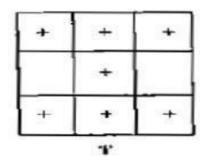
```
PS C:\Users\raman> python example.py
Enter weights
Weight w11=1
weight w12=-1
Weight w21=-1
weight w22=1
weight v1=1
weight v2=1
Enter Threshold Value
theta=1
z1 [ 0 -1 1 0]
z2 [ 0 1 -1 0]
yin [0. 1. 1. 0.]
Output of Net
y [0 0 0 0]
z [0 1 1 0]
yin [0. 1. 1. 0.]
Output of Net
y [0 1 1 0]
z [0 1 1 0]
McCulloch-Pitts Net for XOR function
Weights of Neuron Z1
1
-1
weights of Neuron Z2
1
weights of Neuron Y
1
Threshold value
```

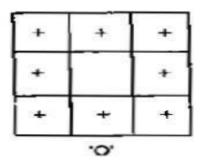
Aim: Write a program to imple	ement Hebb's Ri	ıle.	

Practical 3-A:-

Aim: Write a program to implement Hebb's Rule.

Using the Hebb rule, find the weights required to perform the following classifications of the given input patterns shown in Figure 16. The pattern is shown as 3×3 matrix form in the squares. The "+" symbols represent the value "1" and empty squares indicate "-1." Consider "I" belongs to the members of class (so has target value 1) and "O" does not belong to the members of class (so has target value -1).





Code:

```
import numpy as np
x1 = np.array([1,1,1,-1,1,-1,1,1])
x2 = np.array([1,1,1,1,-1,1,1,1])
b = 0
y = np.array([1,-1])
wtold = np.zeros((9,))
wtnew = np.zeros((9,))
wtnew = wtnew.astype(int)
wtold = wtold.astype(int)
print("First input with target =1")
for i in range(0,9):
    wtold[i] = wtold[i] + x1[i] * y[0]
wtnew = wtold
b = b + y[0]
print("new wt =", wtnew)
print("Bias value",b)
print("Second input with target =-1")
```

```
for i in range(0,9):
    wtnew[i] = wtold[i] + x2[i] * y[1]
b = b + y[1]
print("new wt =", wtnew)
print("Bias value",b)
```

```
PS C:\Users\raman> python .\Hebb.py
First input with target =1
new wt = [ 1 1 1 -1 1 -1 1 1 1]
Bias value 1
Second input with target =-1
new wt = [ 0 0 0 -2 2 -2 0 0 0]
Bias value 0
```

Practical 3-B:-

Aim: Write a program to implement Delta Rule.

Code:

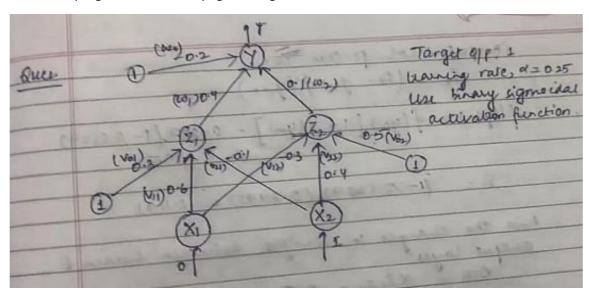
```
# Supervised Learning
import numpy as np
import time
np.set_printoptions(precision=2)
x=np.zeros((3,))
weights=np.zeros((3,))
desired=np.zeros((3,))
actual=np.zeros((3,))
for i in range(0,3):
    x[i]=float(input("Initial inputs:"))
for i in range(0,3):
   weights[i]=float(input("Initial weights:"))
for i in range(0,3):
    desired[i]=float(input("Desired output:"))
a = float(input("Enter learning rate:"))
actual = x*weights
print("actual",actual)
print("desired",desired)
while True:
    if np.array_equal(desired,actual):
        break #no change
    else:
        for i in range(0,3):
            weights[i]=weights[i]+a*(desired[i]-actual[i])
            actual=x*weights
print("weights", weights)
print("actual",actual)
print("desired",desired)
print("*"*30)
print("Final output")
print("Corrected weights", weights)
print("actual",actual)
print("desired",desired)
```

```
PS C:\Users\raman> python .\Delta.py
Initial inputs:1
Initial inputs:1
Initial inputs:1
Initial weights:1
Initial weights:1
Initial weights:1
Desired output:2
Desired output:3
Desired output:4
Enter learning rate:1
actual [1. 1. 1.]
desired [2. 3. 4.]
weights [2. 3. 4.]
actual [2. 3. 4.]
desired [2. 3. 4.]
*********
Final output
Corrected weights [2. 3. 4.]
actual [2. 3. 4.]
desired [2. 3. 4.]
```

Aim: Write a program for Bac	k Propagation Algori	thm.	

Practical 4-A:-

Aim: Write a program for Back Propagation Algorithm.



Code:

```
import numpy as np
import math
import decimal
np.set_printoptions(precision=2)
v1=np.array([0.6, 0.3])
v2=np.array([-0.1, 0.4])
w=np.array([-0.2,0.4,0.1])
b1=0.3
b2 = 0.5
x1=0
x2=1
alpha=0.25
print("calculate net input to z1 layer")
zin1=round(b1+ x1*v1[0]+x2*v2[0],4)
print("z1=",round(zin1,3))
print("calculate net input to z2 layer")
zin2=round(b2+ x1*v1[1]+x2*v2[1],4)
print("z2=",round(zin2,4))
print("Apply activation function to calculate output")
z1=1/(1+math.exp(-zin1))
z1=round(z1,4)
z2=1/(1+math.exp(-zin2))
z2=round(z2,4)
```

```
print("z1=",z1)
print("z2=",z2)
print("calculate net input to output layer")
yin=w[0]+z1*w[1]+z2*w[2]
print("yin=",yin)
print("calculate net output")
y=1/(1+math.exp(-yin))
print("y=",y)
fyin=y *(1-y)
dk=(1-y)*fyin
print("dk",dk)
dw1= alpha * dk * z1
dw2= alpha * dk * z2
dw0= alpha * dk
print("compute error portion in delta")
din1=dk* w[1]
din2=dk* w[2]
print("din1=",din1)
print("din2=",din2)
print("error in delta")
fzin1 = z1 * (1-z1)
print("fzin1",fzin1)
d1=din1* fzin1
fzin2 = z2 * (1-z2)
print("fzin2",fzin2)
d2=din2* fzin2
print("d1=",d1)
print("d2=",d2)
print("Changes in weights between input and hidden layer")
dv11=alpha * d1 * x1
print("dv11=",dv11)
dv21=alpha * d1 * x2
print("dv21=",dv21)
dv01=alpha * d1
print("dv01=",dv01)
dv12=alpha * d2 * x1
```

```
print("dv12=",dv12)
dv22=alpha * d2 * x2
print("dv22=",dv22)
dv02=alpha * d2
print("dv02=",dv02)
print("Final weights of network")
v1[0]=v1[0]+dv11
v1[1]=v1[1]+dv12
print("v=",v1)
v2[0]=v2[0]+dv21
v2[1]=v2[1]+dv22
print("v2", v2)
w[1]=w[1]+dw1
w[2]=w[2]+dw2
b1=b1+dv01
b2=b2+dv02
w[0]=w[0]+dw0
print("w=",w)
print("bias b1=",b1, " b2=",b2)
```

```
PS C:\Users\raman> python .\BackPropogation.py calculate net input to z1 layer
z1 = 0.2
calculate net input to z2 layer
z2 = 0.9
Apply activation function to calculate output
z1= 0.5498
z2= 0.7109
calculate net input to output layer
yin= 0.09101
calculate net output
y= 0.5227368084248941
dk 0.11906907074145694
compute error portion in delta
din1= 0.04762762829658278
din2= 0.011906907074145694
error in delta
fzin1 0.24751996
fzin2 0.205521190000000002
d1= 0.011788788650865037
d2= 0.0024471217110978417
Changes in weights between input and hidden layer
dv11= 0.0
dv21= 0.0029471971627162592
dv01= 0.0029471971627162592
dv12= 0.0
dv22= 0.0006117804277744604
dv02= 0.0006117804277744604
Final weights of network
V = [0.6 \ 0.3]
v2 [-0.1 0.4]
w= [-0.17 0.42 0.12]
bias b1= 0.30294719716271623 b2= 0.5006117804277744
```

Practical 4-B:-

Aim: Write a program for Error Back Propagation Algorithm(EBPA).

Code:

```
import math
a0 = -1
t = -1
w10 = float(input("Enter weight first network: "))
b10 = float(input("Enter base first network: "))
w20 = float(input("Enter weight second network: "))
b20 = float(input("Enter base second network: "))
c = float(input("Enter learning coefficient: "))
n1 = float(w10*c+b10)
a1 = math.tanh(n1)
n2 = float(w20*a1+b20)
a2 = math.tanh(float(n2))
e = t-a2
s2 = -2*(1-a2*a2)*e
s1 = (1-a1*a1)*w20*s2
w21 = w20 - (c*s2*a1)
w11 = w10 - (c*s1*a0)
b21 = b20 - (c*s2)
b11 = b10 - (c*s1)
print("The updated weight of first n/w w11= ",w11)
print("The uploaded weight of second n/w w21= ",w21)
print("The updated base of first n/w b10= ",b10)
print("The updated base of second n/w b20= ",b20)
```

Output:

```
PS C:\Users\raman> python .\ErrorBackPropogation.py
Enter weight first network: 12
Enter base first network: 35
Enter weight second network: 23
Enter base second network: 45
Enter learning coefficient: 11
The updated weight of first n/w w11= 12.0
The uploaded weight of second n/w w21= 23.0
The updated base of first n/w b10= 35.0
The updated base of second n/w b20= 45.0
```

Aim: Write a program for Hopfield Network.

Practical 5-A:-

Aim: Write a program for Hopfield Network.

Code:

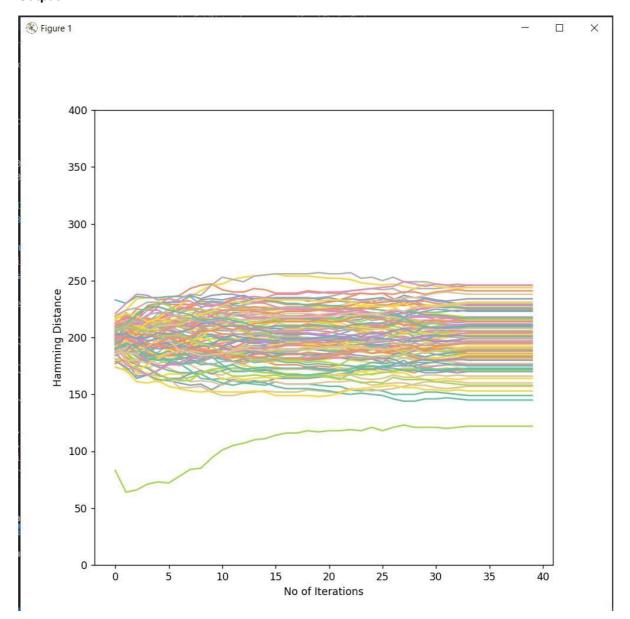
```
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
sns.set_palette('Set2')
N = 400
P = 100
N_sqrt = np.sqrt(N).astype('int32')
NO OF ITERATIONS = 40
NO_OF_BITS_TO_CHANGE = 200
epsilon = np.asarray([np.random.choice([1, -1], size=N)])
for i in range(P-1):
    epsilon = np.append(epsilon, [np.random.choice([1, -1], size=N)], axis=0)
print(epsilon.shape)
random_pattern = np.random.randint(P)
test array = epsilon[random pattern]
random_pattern_test = np.random.choice([1, -1], size=NO_OF_BITS_TO_CHANGE)
test_array[:NO_OF_BITS_TO_CHANGE] = random_pattern_test
print(random pattern)
w = np.zeros((N, N))
h = np.zeros(N)
for i in range(N):
    for j in range(N):
        for p in range(P):
            w[i, j] += (epsilon[p, i]*epsilon[p, j]).sum()
        if i==j:
            w[i, j] = 0
w /= N
hamming distance = np.zeros((NO OF ITERATIONS, P))
for iteration in range(NO_OF_ITERATIONS):
    for in range(N):
        i = np.random.randint(N)
        h[i] = 0
        for j in range(N):
            h[i] += w[i, j]*test_array[j]
    test_array = np.where(h<0, -1, 1)</pre>
    for i in range(P):
```

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```
hamming_distance[iteration, i] = ((epsilon - test_array)[i]!=0).sum()

fig = plt.figure(figsize = (8, 8))
plt.plot(hamming_distance)
plt.xlabel('No of Iterations')
plt.ylabel('Hamming Distance')
plt.ylim([0, N])
plt.show()
```

Output:



Practical 5-B:-

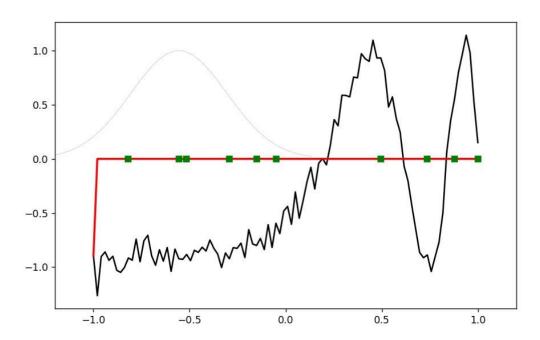
Aim: Write a program for Radial Basis Function.

Code:

```
from scipy import *
from scipy.linalg import norm, pinv
from matplotlib import pyplot as plt
from numpy import random as random
import numpy as np
class RBF:
   def_init_(self, indim, numCenters, outdim):
        self.indim =indim
        self.outdim =outdim
        self.numCenters =numCenters
        self.centers = [random.uniform(-1, 1, indim)
        for i in range(numCenters)]
        self.beta = 8
        self.W =random.random((self.numCenters, self.outdim))
   def basisfunc(self, c, d):
        assert len(d) ==self.indim
        return np.exp(-self.beta *norm(c-d)**2)
    def calcAct(self, X):
        # calculate activations of RBFs
        G =np.zeros((X.shape[0], self.numCenters), float)
        for ci, c in enumerate(self.centers):
            for xi, x in enumerate(X):
                G[xi,ci] = self.\_basisfunc(c, x)
                return G
    def train(self, X, Y):
        """ X: matrix of dimensions n x indim
            y: column vector of dimension n x 1 """
        # choose random center vectors from training set
        rnd_idx = random.permutation(X.shape[0])[:self.numCenters]
        self.centers =[X[i,:] for i in rnd_idx]
        print("center", self.centers)
        # calculate activations of RBFs
       G =self._calcAct(X)
        print (G)
        # calculate output weights (pseudoinverse)
        self.W = np.dot(pinv(G), Y)
    def test(self, X):
        """ X: matrix of dimensions n x indim """
        G = self. calcAct(X)
        Y = np.dot(G, self.W)
       return Y
if___name___=='__main__':
   # ----- 1D Example -----
   n = 100
```

```
x = np.mgrid [-1:1:complex(0,n)].reshape(n, 1)
y = np.sin(3*(x+0.5)**3-1)
y += random.normal(0, 0.1, y.shape)
# rbf regression
rbf = RBF(1, 10, 1)
rbf.train(x, y)
z = rbf.test(x)
plt.figure(figsize=(12, 8))
plt.plot(x, y, 'k-')
plt.plot(x, z, 'r-', linewidth=2)
plt.plot(rbf.centers, np.zeros(rbf.numCenters), 'gs')
for i in range(1):
    ix = np.arange(i-0.7, i+0.7, 0.01)
    iy = [rbf._basisfunc(np.array([ix_]), np.array([i])) for ix_ in ix]
    plt.plot(ix, iy, '-', color = 'gray', linewidth = 0.2)
    plt.xlim(-1.2, 1.2)
    plt.show()
```

Figure 1





Aim: Write a program for Self-Organising Maps.

Practical 6-A:-

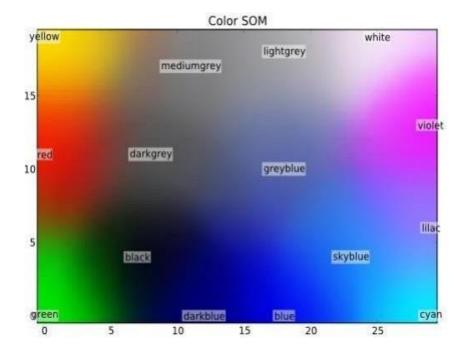
Aim: Write a program for Self-Organising Maps.

Code:

```
from mvpa2.suite import *
 colors=np.array( [[0.,0.,0.],
                    [0.,0.,1.],
                    [0.,0.,0.5],
                    [0.125, 0.529, 1.0],
                    [0.33, 0.4, 0.67],
                    [0.6, 0.5, 1.0],
                    [0.,1.,0.],
                    [1.,0.,0.],
                    [0.,1.,1.],
                    [1.,0.,1.],
                    [1.,1.,0.],
                    [1.,1.,1.],
                    [.33,.33,.33],
                    [.5,.5,.5],
                    [.66,.66,.66]])
color_names = ['black','blue','darkblue','skyblue',
                 'greyblue','lilac','green','red',
                 'cyan','violet','yellow','white',
                'darkgrey','mediumgrey','lightgrey']
som = SimpleSOMMapper((20,30),400,learning_rate=0.05)
som.train(colors)
pl.imshow(som.K,origin='lower')
mapped = som(colors)
pl.title('Color SOM')
# SOM's kshape is (rows x columns), while matplotlib wants (X x Y)
for i,minenumerate(mapped):
    pl.text(m[1],m[0],color_names[i],ha='center',va='center',
bbox=dict(facecolor='white',alpha=0.5,lw=0))
```

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Output:



Practical 6-B:-

Aim: Write a program for Adaptive Resonance Theory.

Code:

```
import numpy as np
VIGILANCE = 0.6 # trashhold 0 - 1.0
LEARNING_COEF = 0.5 # standard
train = np.array([[1,0,0,0,0,0],
                  [1,1,1,1,1,0],
                  [1,0,1,0,1,0],
                  [0,1,0,0,1,1],
                  [1,1,1,0,0,0]
                  [0,0,1,1,1,0],
                  [1,1,1,1,1,0],
                  [1,1,1,1,1,1]], np.float)
test = np.array([[1,1,1,1,1,1],
                 [1,1,1,1,1,0],
                 [1,1,1,1,0,0],
                 [1,1,1,0,0,0]
                 [1,1,0,0,0,0],
                 [1,0,0,0,0,0],
                 [0,0,0,0,0,0]], np.float)
L1_neurons_cnt = len(train[0])
L2_neurons_cnt = 1
# Init weights from the first neuron
bottomUps = np.array([[1/(L1_neurons_cnt + 1) for _ in
range(L1_neurons_cnt)]], np.float)
topDowns = np.array([[1 for _ in range(L1_neurons_cnt)]], np.float)
for tv in train:
   print(" ----- ")
    print('Train vector:', tv)
    createNewNeuron = True
    outputs = [bottomUps[i].dot(tv) for i in range(L2_neurons_cnt)]
    counter = L2_neurons_cnt
   while counter > 0:
        winning_output = max(outputs)
        winner_neuron_idx = outputs.index(winning_output)
        # NOTE!!! Sometimes there can be more than one winning neurons
        # Then we should select them randomly. For sake of simplicity,
        # this was not implemented for sake of simplicity
        # Because `sum(tv)` can be 0 and we can not divide by zero :(
        tv sum = sum(tv)
        if tv sum == 0:
           similarity = 0
```

```
else:
            similarity = topDowns[winner neuron idx].dot(tv)/(sum(tv))
       print(" ", topDowns[winner neuron idx])
                   Bottom Ups Weights:", bottomUps[winner_neuron_idx])
        print("
                  Similartiy:", similarity)
        if similarity >= VIGILANCE:
            # Found similar neuron -> update their weights
            createNewNeuron = False
            new bottom weights = tv *
topDowns[winner neuron idx]/(LEARNING COEF+tv.dot(topDowns[winner neuron idx])
            new top weights = tv * topDowns[winner neuron idx]
            topDowns[winner neuron idx] = new top weights
            bottomUps[winner_neuron_idx] = new_bottom_weights
            break
       else:
            # Didn't find similar neuron
            outputs[winner_neuron_idx] = -1 # So it won't be selected in the
next iteration
            counter -= 1
    if createNewNeuron:
        print(" Creating a new new neuron")
        new bottom weights = np.array([[i/(LEARNING COEF + sum(tv)) for i in
tv]], np.float)
       new_top_weights = np.array([[i for i in tv]], np.float)
                 Weights bottomUps:", new_bottom_weights)
        print("
                   Weights topDowns:", new_top_weights)
       bottomUps = np.append(bottomUps, new_bottom_weights, axis=0)
       topDowns = np.append(topDowns, new_top_weights, axis=0)
       L2_neurons_cnt += 1
print("=====")
print(f"Total Classes: {L2 neurons cnt}")
print("Center of masses")
print(topDowns)
for tv in test:
    A = list(range(L2_neurons_cnt))
    createNewNeuron = True
    outputs = [bottomUps[i].dot(tv) for i in A]
    winning_weight = max(outputs)
   winner neuron idx = outputs.index(winning weight)
    print(f"Class {winner neuron idx} for train vector {tv}")
```

```
Train vector: [1. 0. 0. 0. 0. 0.]

[1. 1. 1. 1. 1.]

Bottom Ups Weights: [0.14285714 0.14285714 0.14285714 0.14285714 0.14285714]

Similartiy: 1.0

Train vector: [1. 1. 1. 1. 0.]

[1. 0. 0. 0. 0. 0.]

Bottom Ups Weights: [0.66666667 0. 0. 0. 0. 0. 0. 0. ]

Similartiy: 0.2

Creating a new new neuron
```

```
Train vector: [1. 0. 1. 0. 1. 0.]
 [1. 0. 0. 0. 0. 0.]
   Bottom Ups Weights: [0.66666667 0.
                                                0.
                                                            0.
                                                                        0.
                                                                                   0.
   Similartiy: 0.33333333333333333
 [1. 1. 1. 1. 1. 0.]
   Bottom Ups Weights: [0.18181818 0.18181818 0.18181818 0.18181818 0.18181818 0.
   Similartiy: 1.0
Train vector: [0. 1. 0. 0. 1. 1.]
 [1. 0. 1. 0. 1. 0.]
   Bottom Ups Weights: [0.28571429 0.
                                               0.28571429 0.
                                                                       0.28571429 0.
   Similartiy: 0.33333333333333333
 [1. 0. 0. 0. 0. 0.]
   Bottom Ups Weights: [0.66666667 0.
                                                0.
                                                            0.
                                                                        0.
                                                                                   0.
   Similartiy: 0.0
 Creating a new new neuron
   Weights bottomUps: [[0. 0.285714 Weights topDowns: [[0. 1. 0. 0. 1. 1.]]
                                     0.28571429 0.
                                                            0.
                                                                        0.28571429 0.28571429]]
```

```
Train vector: [1. 1. 1. 0. 0. 0.]
 [1. 0. 0. 0. 0. 0. 0.]
   Bottom Ups Weights: [0.66666667 0.
                                                                  0.
                                                                            0.
                                            0.
                                                       0.
   Similartiy: 0.333333333333333333
 [1. 0. 1. 0. 1. 0.]
   Bottom Ups Weights: [0.28571429 0.
                                            0.28571429 0.
                                                                 0.28571429 0.
   Train vector: [0. 0. 1. 1. 1. 0.]
 [1. 0. 1. 0. 0. 0.]
   Bottom Ups Weights: [0.4 0. 0.4 0. 0. 0. ]
   Similartiy: 0.33333333333333333
 [0. 1. 0. 0. 1. 1.]
   Bottom Ups Weights: [0.
                                  0.28571429 0.
                                                       0.
                                                                 0.28571429 0.28571429]
   Similartiy: 0.33333333333333333
 [1. 0. 0. 0. 0. 0.]
   Bottom Ups Weights: [0.66666667 0.
                                                                                      ]
                                            0.
                                                       0.
                                                                  0.
                                                                            0.
   Similartiy: 0.0
 Creating a new new neuron
```

```
Creating a new new neuron
   Weights bottomUps: [[0.
                                 0.
                                           0.28571429 0.28571429 0.28571429 0.
   Weights topDowns: [[0. 0. 1. 1. 1. 0.]]
Train vector: [1. 1. 1. 1. 0.]
 [0. 0. 1. 1. 1. 0.]
   Bottom Ups Weights: [0.
                                           0.28571429 0.28571429 0.28571429 0.
                            0.
   Similartiy: 0.6
Train vector: [1. 1. 1. 1. 1. 1.]
 [0. 1. 0. 0. 1. 1.]
   Bottom Ups Weights: [0.
                                0.28571429 0.
                                                               0.28571429 0.28571429]
                                                     0.
   Similartiy: 0.5
 [0. 0. 1. 1. 1. 0.]
   Bottom Ups Weights: [0.
                                           0.28571429 0.28571429 0.28571429 0.
   Similartiy: 0.5
 [1. 0. 1. 0. 0. 0.]
 [1. 0. 0. 0. 0. 0.]
   Bottom Ups Weights: [0.66666667 0.
                                           0.
                                                     0.
                                                               0.
                                                                          0.
                                                                                   1
   Creating a new new neuron
   Weights bottomUps: [[0.15384615 0.15384615 0.15384615 0.15384615 0.15384615]]
   Weights topDowns: [[1. 1. 1. 1. 1. 1.]]
```

```
Total Classes: 5
Center of masses
[[1. 0. 0. 0. 0. 0.]
[1. 0. 1. 0. 0. 0.]
[0. 1. 0. 0. 1. 1.]
[0. 0. 1. 1. 1. 0.]
[1. 1. 1. 1. 1.]
Class 4 for train vector [1. 1. 1. 1. 1. 1.]
Class 3 for train vector [1. 1. 1. 1. 1. 0.]
Class 1 for train vector [1. 1. 1. 0. 0.]
Class 1 for train vector [1. 1. 1. 0. 0.]
Class 0 for train vector [1. 1. 0. 0. 0.]
Class 0 for train vector [1. 1. 0. 0. 0. 0.]
Class 0 for train vector [1. 0. 0. 0. 0. 0.]
Class 0 for train vector [0. 0. 0. 0. 0. 0.]
```

Aim: Line Separation		

Code:

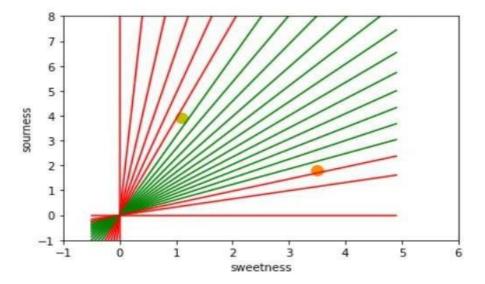
```
import numpy as np
import matplotlib.pyplot as plt
def create_distance_function(a, b, c):
    """ 0 = ax + by + c """
    def distance(x, y):
       """ returns tuple (d, pos)
       d is the distance
        If pos == -1 point is below the line,
        0 on the line and +1 if above the line
       nom = a * x + b * y + c
        if nom == 0:
            pos = 0
        elif (nom<0 and b<0) or (nom>0 and b>0):
            pos = -1
        else:
            pos = 1
        return (np.absolute(nom) / np.sqrt( a ** 2 + b ** 2), pos)
    return distance
def main():
    points = [(3.5, 1.8), (1.1, 3.9)]
    fig, ax = plt.subplots()
    ax.set_xlabel("sweetness")
    ax.set_ylabel("sourness")
    ax.set_xlim([-1, 6])
   ax.set_ylim([-1, 8])
   X = np.arange(-0.5, 5, 0.1)
    colors = ["r", ""] # for the samples
    size = 10
    for (index, (x, y)) in enumerate(points):
        if index == 0:
            ax.plot(x, y, "o", color="darkorange", markersize=size)
            ax.plot(x, y, "oy", markersize=size)
        step = 0.05
    for x in np.arange(0, 1+step, step):
        slope = np.tan(np.arccos(x))
        dist4line1 = create_distance_function(slope, _-1, 0)
        #print("x: ", x, "slope: ", slope)
        Y = slope * X
        results = [(3.9, -1)]
    for point in points:
        results.append(dist4line1(*point))
        print(slope, results)
        if (results[0][1] != results[1][1]):
            ax.plot(X, Y, "g-")
```

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```
else:
          ax.plot(X, Y, "r-")
    plt.show()

if_name_== "_main__":
    main()
```

Output:



Aim: Implementation of Membership and Identity operators (in, not in) & (is, is not).

Practical 8-A:-

Aim: Implementation of Membership and Identity operators (in, not in).

Code:

(in):

```
# Python program to illustrate
# Finding common member in list
# without using 'in' operator
# Define a function() that takes two lists
def overlapping(list1,list2):
   c=0
   d=0
   for i in list1:
        C+=1
   for i in list2:
       d+=1
   for i in range(0,c):
        for j in range(0,d):
            if(list1[i]==list2[j]):
                return 1
            else:
                return 0
def main():
   list1=[1,2,3,4,5]
   list2=[1,2,3,4,5,6,7,8,9]
    if(overlapping(list1,list2)):
        print("overlapping")
    else:
        print("not overlapping")
if_name_== "_main__":
  main()
```

(not in):

```
def main():
    x = 14
    list = [1,2,3,4,5,6,7,8,9]
    if x not in list:
        print("not overlapping")
    else:
        print("overlapping")

if_name_== "_main__":
    main()
```

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Output:

(in):

PS C:\Users\raman> python example.py overlapping

(Not in):

PS C:\Users\raman> python example.py
not overlapping

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Practical 8-B:-

Aim: Implementation of Membership and Identity operators (is, is not).

Code:

(Is):

```
# Python program to illustrate the use
# of 'is' identity operator
x = 5
if (type(x) is int):
    print ("true")
else:
    print ("false")
```

(Is not):

```
# Python program to illustrate the
# use of 'is not' identity operator
x = 5.2
if (type(x) is not float):
    print ("true")
else:
    print ("false")
```

Output:

(is):

```
PS C:\Users\raman> python example.py
true
```

(Is not):

```
PS C:\Users\raman> python example.py false
```

Practical 9

Aim: Find the ratios using Fuzzy Logic.	

Practical 9-A:-

Aim: Find the ratios using Fuzzy Logic.

Code:

```
from fuzzywuzzy import fuzz
from fuzzywuzzy import process
s1 = "I love fuzzysforfuzzys"
s2 = "I am loving fuzzysforfuzzys"
print ("\nFuzzyWuzzy Ratio:", fuzz.ratio(s1, s2))
print ("\nFuzzyWuzzyPartialRatio: ", fuzz.partial_ratio(s1, s2))
print ("\nFuzzyWuzzyTokenSortRatio: ", fuzz.token_sort_ratio(s1, s2))
print ("\nFuzzyWuzzyTokenSetRatio: ", fuzz.token_set_ratio(s1, s2))
print ("\nFuzzyWuzzyWRatio: ", fuzz.WRatio(s1, s2),'\n')
# for process library,
query = 'fuzzys for fuzzys'
choices = ['fuzzy for fuzzy', 'fuzzy fuzzy', 'g. for fuzzys']
print ("List of ratios: ")
print (process.extract(query, choices), '\n')
print ("Best among the above list: ",process.extractOne(query, choices))
```

Output:

```
PS C:\Users\raman> python .\Fuzzy.py

FuzzyWuzzy Ratio: 86

FuzzyWuzzyPartialRatio: 86

FuzzyWuzzyTokenSortRatio: 86

FuzzyWuzzyTokenSetRatio: 87

FuzzyWuzzyWRatio: 86

List of ratios:
[('g. for fuzzys', 95), ('fuzzy for fuzzy', 94), ('fuzzy fuzzy', 86)]

Best among the above list: ('g. for fuzzys', 95)
```

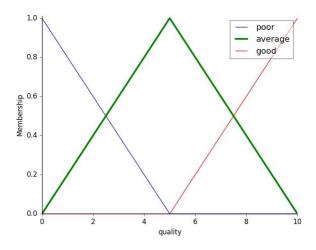
Practical 9-B:-

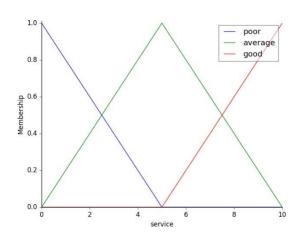
Aim: Solve Tipping Problem using Fuzzy Logic.

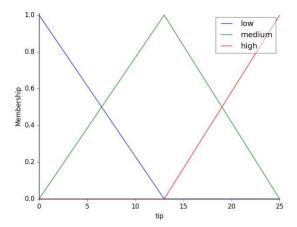
Code:

```
import numpy as np
import skfuzzy as fuzz
from skfuzzy import control as ctrl
# New Antecedent/Consequent objects hold universe variables and membership
functions
quality = ctrl.Antecedent(np.arange(0, 11, 1), 'quality')
service = ctrl.Antecedent(np.arange(0, 11, 1), 'service')
tip = ctrl.Consequent(np.arange(0, 26, 1), 'tip')
# Auto-membership function population is possible with .automf(3, 5, or 7)
quality.automf(3)
service.automf(3)
# Custom membership functions can be built interactively with a familiar,
# Pythonic API
tip['low'] = fuzz.trimf(tip.universe, [0, 0, 13])
tip['medium'] = fuzz.trimf(tip.universe, [0, 13, 25])
tip['high'] = fuzz.trimf(tip.universe, [13, 25, 25])
""" To help understand what the membership looks like, use the ``view``
methods. """
# You can see how these look with .view()
quality['average'].view()
""" .. image:: PLOT2RST.current_figure """
(service.view())
""" .. image:: PLOT2RST.current_figure """
tip.view()
""" .. image:: PLOT2RST.current figure"""
tip['medium'].view()
```

Output:







Practical 10

<u>im:</u> Implementation of Simple Genetic Algorithm.

Practical 10-A:-

Aim: Implementation of Simple Genetic Algorithm.

Code:

```
import random
#Number of population
POPULATION_SIZE = 250
GENES = '''abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ 1234567890, .-
;:_!"#%&/()=?@${[]}'''
# Target string
TARGET = "Hello"
# Class to represent individuals in population
class Individual(object):
    # Intialize the chromosome and calculate the fitness
    def__init__(self, chromosome):
        self.chromosome = chromosome
        self.fitness = self.cal_fitness()
    #Create random genes for mutation
   @classmethod
    def mutated_genes(self):
        global GENES
        gene = random.choice(GENES)
        return gene
    #Create a chromosome or string of genes till target length
    @classmethod
    def create_gnome(self):
        global TARGET
        gnome_len = len(TARGET)
        return [self.mutated_genes() for _ in range(gnome_len)]
    #Calculate Fitness
    def cal_fitness(self):
        global TARGET
        fitness = 0
        for gs, gt in zip(self.chromosome, TARGET):
            if gs != gt: fitness += 1
        return fitness
    #Perform reproduction and create new offspring
```

```
def crossover(self, par2):
        #offspring
        child_chromosome = []
        for gp1, gp2 in zip(self.chromosome, par2.chromosome):
            prob = random.random()
            if prob < 0.50:
                child_chromosome.append(gp1)
            elif prob < 0.90:
                child_chromosome.append(gp2)
            else:
                child_chromosome.append(self.mutated_genes())
        return Individual(child_chromosome)
    #Selection operation
    def selection(population):
        population = sorted(population, key = lambda x:x.fitness)
        return population
def main():
    global POPULATION_SIZE
    #Current Generation
    generation = 1
    #Booleans for solution
    found = False
    population = []
    for _ in range(POPULATION_SIZE):
            gnome = Individual.create_gnome()
            population.append(Individual(gnome))
    while not found:
        population = Individual.selection(population)
        if population[0].fitness <= 0:</pre>
            found = True
```

```
break
        #New Generation
        new_generation = []
        #Perform Elitism, selecting 10% fittest from the population
        #This will go to the next generation
        s = int((10 * POPULATION SIZE) / 100)
        new_generation.extend(population[:s])
        s = int((90 * POPULATION_SIZE)/100)
        for _ in range(s):
            parent1 = random.choice(population[:50])
            parent2 = random.choice(population[:50])
            #Perform crossover
            child = parent1.crossover(parent2)
            #Append the new generation
            new_generation.append(child)
            #Population will have the new generation
            population = new_generation
            print("Generations: {}\tString: {}\tFitness: {}".\
                format(generation, "".join(population[0].chromosome),
population[0].fitness))
            generation += 1
    #Print the generations
    print("Generations: {}\tString: {}\tFitness: {}".\
        format(generation, "".join(population[0].chromosome),
population[0].fitness))
if_name_== '_main__':
   main()
```

Output:

```
Generations: 643
                       String: He{lo
                                       Fitness: 1
Generations: 644
                       String: He{lo
                                       Fitness: 1
Generations: 645
                       String: He{lo
                                       Fitness: 1
Generations: 646
                       String: He{lo
                                       Fitness: 1
Generations: 647
                       String: He{lo
                                       Fitness: 1
Generations: 648
                       String: He{lo
                                       Fitness: 1
                       String: He{lo
Generations: 649
                                       Fitness: 1
Generations: 650
                       String: He{lo
                                       Fitness: 1
Generations: 651
                       String: He{lo
                                       Fitness: 1
Generations: 652
                       String: He{lo
                                      Fitness: 1
Generations: 653
                       String: He{lo
                                      Fitness: 1
                       String: He{lo
Generations: 654
                                       Fitness: 1
                       String: He{lo
                                       Fitness: 1
Generations: 655
Generations: 656
                       String: He{lo
                                       Fitness: 1
Generations: 657
                                       Fitness: 1
                       String: He{lo
Generations: 658
                       String: He{lo
                                       Fitness: 1
Generations: 659
                       String: He{lo
                                       Fitness: 1
Generations: 660
                       String: He{lo
                                       Fitness: 1
Generations: 661
                       String: He{lo
                                       Fitness: 1
Generations: 662
                       String: He{lo
                                       Fitness: 1
Generations: 663
                       String: He{lo
                                       Fitness: 1
Generations: 664
                       String: He{lo
                                       Fitness: 1
Generations: 665
                       String: He{lo
                                       Fitness: 1
Generations: 666
                       String: He{lo
                                       Fitness: 1
Generations: 667
                       String: He{lo
                                       Fitness: 1
                       String: He{lo
Generations: 668
                                       Fitness: 1
                       String: He{lo
Generations: 669
                                       Fitness: 1
                                       Fitness: 1
                       String: He{lo
Generations: 670
Generations: 671
                       String: He{lo
                                       Fitness: 1
Generations: 672
                                       Fitness: 1
                       String: He{lo
Generations: 673
                       String: He{lo
                                       Fitness: 1
                       String: He{lo
Generations: 674
                                       Fitness: 1
Generations: 675
                       String: He{lo
                                       Fitness: 1
Generations: 676
                       String: Hello
                                       Fitness: 0
PS C:\Users\raman> □
```

Practical 10-B:-

Aim: Implementation of Simple Genetic Algorithm.

Code:

```
import numpy as np
import matplotlib.pyplot as plt
import copy
# cost function
def sphere(x):
  return sum(x**2)
def roulette_wheel_selection(p):
  c = np.cumsum(p)
  r = sum(p) * np.random.rand()
  ind = np.argwhere(r <= c)</pre>
  return ind[0][0]
def crossover(p1, p2):
  c1 = copy.deepcopy(p1)
  c2 = copy.deepcopy(p2)
  # Uniform crossover
  alpha = np.random.uniform(0, 1, *(c1['position'].shape))
  c1['position'] = alpha*p1['position'] + (1-alpha)*p2['position']
  c2['position'] = alpha*p2['position'] + (1-alpha)*p1['position']
  return c1, c2
def mutate(c, mu, sigma):
  y = copy.deepcopy(c)
  flag = np.random.rand(*(c['position'].shape)) <= mu # array of True and</pre>
Flase, indicating at which position to perform mutation
  ind = np.argwhere(flag)
  y['position'][ind] += sigma * np.random.randn(*ind.shape)
  return y
def bounds(c, varmin, varmax):
  c['position'] = np.maximum(c['position'], varmin)
  c['position'] = np.minimum(c['position'], varmax)
def sort(arr):
  n = len(arr)
  for i in range(n-1):
    for j in range(0, n-i-1):
            if arr[j]['cost'] > arr[j+1]['cost'] :
                arr[j], arr[j+1] = arr[j+1], arr[j]
    return arr
```

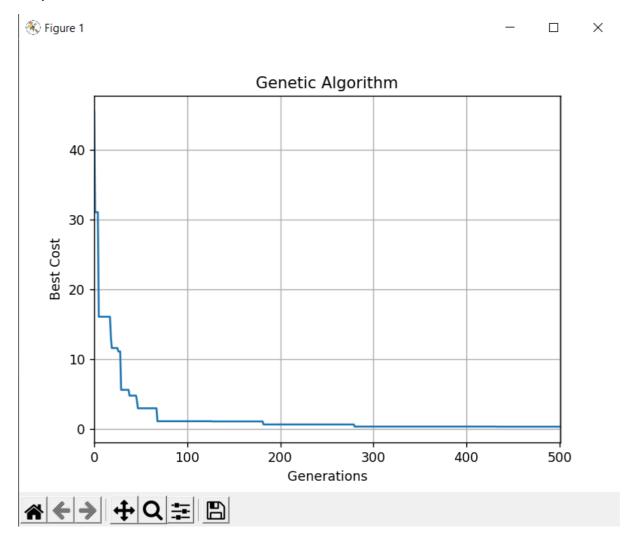
```
def ga(costfunc, num_var, varmin, varmax, maxit, npop, num_children, mu,
sigma, beta):
  population = {}
  for i in
range(npop):
                                                                      # each
inidivdual has position(chromosomes) and cost,
    population[i] = {'position': None, 'cost':
                                 # create individual as many as population
size(npop)
 # Best solution found
  bestsol = copy.deepcopy(population)
 bestsol cost =
                                                                # initial best
np.inf
cost is infinity
 # Initialize population - 1st Gen
 for i in range(npop):
      population[i]['position'] = np.random.uniform(varmin, varmax,
           # randomly initialize the chromosomes and cost
num_var)
      population[i]['cost'] = costfunc(population[i]['position'])
      if population[i]['cost'] <</pre>
bestsol cost:
                                               # if cost of an individual is
less(best) than best cost,
        bestsol =
copy.deepcopy(population[i])
                                                               # replace the
best solution with that individual
  bestcost = np.empty(maxit)
  for it in range(maxit):
   # Calculating probability for roulette wheel selection
    costs = []
   for i in range(len(population)):
      costs.append(population[i]['cost'])
  # list of all the population cost
    costs = np.array(costs)
    avg_cost =
np.mean(costs)
                                                                  # taking
average of the costs
    if avg_cost != 0:
      costs = costs/avg_cost
    probs = np.exp(-
                                                             # probability is
beta*costs)
exponensial of -ve beta times costs
range(num_children//2):
                                                                    # we will
be having two off springs for each crossover
```

```
# hence divide number of children by 2
      # Roulette wheel selection
      p1 = population[roulette_wheel_selection(probs)]
     p2 = population[roulette_wheel_selection(probs)]
     # crossover two parents
     c1, c2 = crossover(p1, p2)
     # Perform mutation
     c1 = mutate(c1, mu, sigma)
     c2 = mutate(c2, mu, sigma)
     # Apply bounds
      bounds(c1, varmin, varmax)
      bounds(c2, varmin, varmax)
      # Evaluate first off spring
      c1['cost'] =
costfunc(c1['position'])
                                                             # calculate cost
function of child 1
     if type(bestsol cost) == float:
        if c1['cost'] <</pre>
bestsol cost:
                                                         # replacing best
solution in every generation/iteration
          bestsol_cost = copy.deepcopy(c1)
      else:
        if c1['cost'] <</pre>
bestsol_cost['cost']:
                                                         # replacing best
solution in every generation/iteration
          bestsol_cost = copy.deepcopy(c1)
     # Evaluate second off spring
      if c2['cost'] <</pre>
bestsol_cost['cost']:
                                                           # replacing best
solution in every generation/iteration
        bestsol cost = copy.deepcopy(c2)
    # Merge, Sort and Select
   population[len(population)] = c1
    population[len(population)] = c2
   population = sort(population)
   # Store best cost
   bestcost[it] = bestsol_cost['cost']
   # Show generation information
    print('Iteration {}: Best Cost = {}'. format(it, bestcost[it]))
```

```
out = population
  Bestsol = bestsol
  bestcost = bestcost
  return (out, Bestsol, bestcost)
# Problem definition
costfunc = sphere
num_var = 5  # number of decicion variables
varmin = -10  # lower bound
varmax = 10  # upper bound
# GA Parameters
maxit = 501
iterations
npop = 20
                                                             # initial population
size
beta = 1
prop_children = 1
                                                             # proportion of
children to population
num_children = int(np.round(prop_children * npop/2)*2)
                                                            # making sure it
always an even number
mu = 0.2
                                                             # mutation rate 20%,
205 of 5 is 1, mutating 1 gene
sigma = 0.1
                                                             # step size of
mutation
# Run GA
out = ga(costfunc, num_var, varmin, varmax, maxit, npop, num_children, mu,
sigma, beta)
# Results
#(out, Bestsol, bestcost)
plt.plot(out[2])
plt.xlim(0, maxit)
plt.xlabel('Generations')
plt.ylabel('Best Cost')
plt.title('Genetic Algorithm')
plt.grid(True)
plt.show()
```

Shubham Singh MSc IT Part-1 (Sem 1)

Output:



```
Iteration 484: Best Cost = 0.31722424870157534
Iteration 485: Best Cost = 0.31722424870157534
Iteration 486: Best Cost = 0.31722424870157534
Iteration 487: Best Cost = 0.31722424870157534
Iteration 488: Best Cost = 0.31722424870157534
Iteration 489: Best Cost = 0.31722424870157534
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Iteration 496: Best Cost = 0.31722424870157534
Iteration 497: Best Cost = 0.31722424870157534
Iteration 498: Best Cost = 0.31722424870157534
Iteration 499: Best Cost = 0.31722424870157534
Iteration 500: Best Cost = 0.31722424870157534
```