

Requirement Name	User Stories Needed (IDs/Titles)	Inputs Needed from Other Sub-Systems	Downstream Sub-Systems Depending on This Output	Key Brx (IDs)
Structure Creation & Update	REQ-OSM-01: As a System Admin, I want to define and create departments, and positions.	Payroll/Benefits (To define and validate Pay Employee Profile (EP) receives structural changes like BR 5 (Unique ID for Employee Profile (EP) (For linking position) Payroll & Benefits (Receives Cost Center and Wage Type BR 10 (Position ID from BR 5))		
Structure Creation & Update	REQ-OSM-02: As a System Admin, I want to update existing departments, and positions.			BR 10 (Position ID from BR 5))
Structure Deactivation	REQ-OSM-03: As a System Admin, I want to deactivate or remove obsolete roles or positions, so that the organizational structure stays clean and up-to-date.	None (Action is on internal OS data)	Recruitment (Vacant/Frozen positions flagged for posting Offboarding (Position is delimited upon exit).	BR 16 (Position status includes Frozen/Inactive), BR 37 (Historical records must be preserved using delimiting).
Hierarchy Change Notification	REQ-OSM-11: As a System Admin, I want the system to notify managers and relevant stakeholders when a structural change occurs or is approved according to hierarchy.	None (Uses internal OS approval data)		BR 22 (Changes must retain version history and audit logs with timestamp and user ID).
Structure Access & Visibility	REQ-SAN-01: As an Employee, I want to view the organizational hierarchy.	Employee Profile (EP) (Provides the individual's name and contact information)		BR 24 (Organizational structure must be viewable as a graphical chart), BR 41 (Access must be role-based, where Direct Managers see their team only and Employees see their own structure).
Receive a Request for a new Position in the Department	REQ-OSM-03: As a Manager, I want to submit requests for changes to the team assignments, so that team structures reflect actual work relationships	Employee Profile (EP) data, as changes to Organizational Structure (OS): The request is saved in the BR 36: All changes must be made via workflow approval		
	REQ-OSM-04: As a System Admin, I want to review and approve manager requests for changes, so that modifications to the hierarchy are controlled and consistent	Organizational Structure (OS) current position Notifications (N): An alert is sent to the System Admin (or REQ-OSM-09: The process enforces validation rules to prevent circular reporting lines, duplicate positions, or mismatched department assignments		
Action	Actor	Action/Process	Supporting User Stories (US) and Rules (BR)	Outputs & Data
1: Define and Create Department or Position (Struct)	System Admin		Vacant Position created in Organizational Structure (OS).	
2: Edit a Position	System Admin	Creates and updates the organizational entity (BR 10: Position must have Position ID, Pay Grade: Position automatically flagged as vacant for recruitment).		Defines and creates the organizational entity (BR 01: BR 10 (Position must have Position ID, Pay Grade: Position automatically flagged as vacant for recruitment)).
3: Deactivate A Position	System Admin	Direct Update/Maintenance: The System Admin (BR 02: As a System Admin, I want to update existing positions) System Synchronization: Approved structural changes are immediately applied to the hierarchy in Organizational Structure (OS).		Direct Update/Maintenance: The System Admin (BR 02: As a System Admin, I want to update existing positions) System Synchronization: Approved structural changes are immediately applied to the hierarchy in Organizational Structure (OS).
			System Admin may also deactivate or reactivate positions with historical assignments (BR 05: (BR 12, BR 37))	System Admin may also deactivate or reactivate positions with historical assignments (BR 05: (BR 12, BR 37))
			System Synchronization: Approved structural changes are immediately applied to the hierarchy in Organizational Structure (OS).	System Synchronization: Approved structural changes are immediately applied to the hierarchy in Organizational Structure (OS).